# ICA0002: IT Infrastructure Services

# **SSH Basics**

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## SSH: Secure Shell

Remote shell operated securely over insecure network

Replaced telnet, rsh, rlogin and rexec

De-facto standard tool to operate remote machines

Default connection protocol in Ansible

More info: <a href="https://www.ssh.com/academy/ssh">https://www.ssh.com/academy/ssh</a>

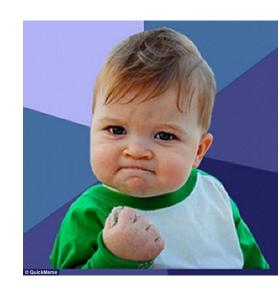
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# Encryption

Symmetric encryption: DES, AES etc.

Same key for encryption and decryption -- shared secret

Asymmetric (public key) encryption: DSA, RSA etc.

- Public key (openly distributed) + private key (kept secret)
- Message encrypted with one key from the pair can only be decrypted with the other key from the same pair

# Encryption

Symmetric encryption: DES, AES etc.

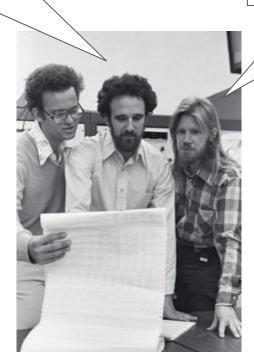
Requires secure channel to exchange the shared secret:(

Asymmetric (public key) encryption: DSA, RSA etc.

Is unacceptably inefficient on large data:(

Let's use a **public key** to create a secure channel for a shared key exchange, and then use that **shared key** to encrypt the data...

That would work!



## SSH session initialization

Client sends the connection request to the server

Then client and server both:

- agree algorithms for key exchange, symmetric and public key encryption
- generate shared session key using Diffie-Hellman method (SSH v2)

Then server performs the client authentication

If all good, connection is established

## SSH client authentication

#### Authentication options:

- User password based
- User key based: RSA, DSA, ECDSA etc.
- Host key based
- Interactive -- for one time passwords
- GSSAPI -- for external authentication services such as Kerberos

## SSH client authentication

#### Authentication options:

User password based

- ← avoid at all costs
- User key based: RSA, DSA, ECDSA etc.  $\leftarrow$  we only use this on this course

- Host key based
- Interactive -- for one time passwords
- GSSAPI -- for external authentication services such as Kerberos

# SSH public key based client authentication

#### In very simple terms:

- Client encrypts (signs) certain data with its private key
- **Public** key and signature are sent to SSH server
- SSH server checks if the public key is acceptable (authorized)
- SSH server verifies signature
- If all checks passed -- client is authenticated

More detailed info: <a href="https://tools.ietf.org/html/rfc4252">https://tools.ietf.org/html/rfc4252</a>

## SSH in this course



# Your SSH keys in this course

#### Your public key:

```
~/.ssh/id_rsa.pub file on Controller node (connect from)
```

```
~/.ssh/authorized_keys file on your VMs (connect to)
```

In your GitHub account: <a href="https://github.com/<username>.keys">https://github.com/<username>.keys</a> (lab 1)

#### Your private key:

~/.ssh/id\_rsa file on Controller node -- should never leave your machine!

Public key may also be extracted from the private key file, but not vice versa!

## Important!

If your private key is lost or compromised,

- 1. Delete the corresponding public key from your GitHub account immediately!
- 2. Generate a new key pair (see <u>lab 1</u>)
- 3. Contact the teachers to reset the keys on your VMs

# Questions?