# Library Management System

Done By: Anbu Chelvan Francis Vimalan

### **Description:**

The Library Management System (LMS) is a software application designed to manage the operations of a library efficiently. It provides functionalities for librarians to handle tasks such as adding, removing, and updating books in the library's collection.

#### Features:

- Add Book: Librarians can add new books to the library's collection by providing the title and author of the book.
- **Remove Book:** Books can be removed from the library's collection by specifying the book to be removed.
- View Book Collection: The system allows users to view the current collection of books in the library.

#### Benefits:

- Efficient Book Management: The LMS allows librarians to manage the library's collection of books efficiently, making it easier to add, remove, and update books as needed.
- **Improved Accessibility:** Users can easily view the available books in the library's collection, facilitating access to information.
- **Simplified Testing:** The LibraryTester class provides a convenient way to test the functionalities of the LMS, ensuring that it operates as expected.

# LMS Structure:

#### Classes for the LMS program:

- Book: Book's Title and Author.
- **LMS:** Library management system to add or remove books and also to get storage information.
- **LibraryTester:** Test the LMS by adding books and removing them.

#### Class Book

This is the Book class with the specified attributes title and author. It also includes constructors, getters, setters, and overrides equals, hashCode, and toString methods for proper comparison and printing.

```
package midterm.anbu vimalan 1.task2;
import java.util.Objects;
public class Book {
  public void setAuthor(String author) {
       this.author = author;
  public boolean equals(Object o) {
```

```
if (o == null || getClass() != o.getClass()) return false;
    Book book = (Book) o;
    return Objects.equals(title, book.title) &&
Objects.equals(author, book.author);
}

@Override
public int hashCode() {
    return Objects.hash(title, author);
}

// Override toString for printing
@Override
public String toString() {
    return "Book{" +
        "title='" + title + '\'' +
        ", author='" + author + '\'' +
        "};
}
```

# Class LMS

This is the LMS class with a storage list to hold the books. It includes methods to add a book to the storage, remove a book from the storage, and print the contents of the storage.

```
package midterm.anbu_vimalan_1.task2;
import java.util.ArrayList;
import java.util.List;

public class LMS {
    private List<Book> storage;

    // Constructor
    public LMS() {
        this.storage = new ArrayList<>();
    }

    // Add a book to the storage
    public void addBook(Book book) {
        storage.add(book);
    }
}
```

```
// Remove a book from the storage
public boolean removeBook(Book book) {
    return storage.remove(book);
}

// Print the contents of the storage
public void printStorage() {
    for (Book book : storage) {
        System.out.println(book);
    }
}
```

# Class LibraryTester

This LibraryTester class creates several Book objects, adds them to an LMS object, prints the contents of the library, removes one of the books, and then prints the updated contents of the library.

```
lms.printStorage();

// Remove a book from the library
System.out.println("\nRemoving book: " + book2);
boolean removed = lms.removeBook(book2);
if (removed) {
    System.out.println("Book removed successfully.");
} else {
    System.out.println("Book not found in the library.");
}

// Print the updated contents of the library
System.out.println("\nUpdated Library Contents:");
lms.printStorage();
}
```