요청하신 대로 **Pandas**를 사용하여 PSV 파일을 읽고, SQLite3와 순수 SQL을 활용하며, **MVC** 구조를 따르는 모듈화된 FastAPI CRUD 애플리케이션의 전체 코드를 다시 한번 제출합니다.

### 1. 📁 프로젝트 디렉토리 구조

프로젝트 루트 디렉토리 fastapi\_db\_app/ 아래에 파일과 디렉토리를 생성해야 합니다.

```
fastapi db app/
 — data/
  ├── database.py # SQLite3 연결 및 초기화 로직
    — psv loader.py # Pandas를 이용한 PSV 파일 로더
  – models/
  ├─ init .py #(빈 파일)
  --- creature.py # Pydantic Creature 모델
   — explorer.py # Pydantic Explorer 모델
  – services/
  ├─ init .py #(빈 파일)
     – creature.py # Creature CRUD 비즈니스 로직 (SQL)
  L— explorer.py # Explorer CRUD 비즈니스 로직 (SQL)
  – routers/
   — __init__.py # (빈 파일)
     — creature.py # Creature API 엔드포인트 (Controller)
  L— explorer.py # Explorer API 엔드포인트 (Controller)
                # FastAPI 애플리케이션 진입점
  — main.py
  – creatures.psv   # 📜 Creature 초기 데이터 파일
  explorers.psv
                # 📜 Explorer 초기 데이터 파일
```

## 2. 📜 PSV 데이터 파일

프로젝트 루트에 이 두 파일을 정확히 생성해야 합니다.

#### creatures.psv

### 코드 스니펫

name|country|area|description|aka
Abaia|FJ||Lake eel|
Afanc|UK|CYM|Welsh lake monster|
Agropelter|US|ME|Forest twig flinger|
Akkorokamui|JP||Giant Ainu octopus|
Albatwitch|US|PA|Apple stealing mini Bigfoot|
Alicanto|CL||Gold eating bird|
Altamata-ha|US|GA|Swamp creature|Altie

### explorers.psv

코드 스니펫

name|country|description
Claude Hande|UK|Scarce during full moons
Helena Hande-Basquette|UK|Dame with a claim to fame
Beau Buffette|US|Never removes his pith helmet

# 3. **%** Python 코드

# A. data/psv\_loader.py (Pandas 로더)

Python

```
# data/psv loader.py
import pandas as pd
from typing import List, Dict, Any
import numpy as np
def load data from psv(file path: str) -> List[Dict[str, Any]]:
  Pandas를 사용하여 PSV 파일을 읽고 각 행을 딕셔너리 리스트 형태로 반환합니다.
  try:
    # '|'를 구분자로 사용하여 파일 읽기
    df = pd.read csv(file path, sep='|')
# Pandas의 NaN 값 (비어있는 셀)을 Python의 None으로 변환하여 SQLite NULL에 대응
    data list = df.replace({np.nan: None}).to dict('records')
   return data_list
except FileNotFoundError:
    print(f"Error: PSV file not found at {file_path}")
    return []
  except Exception as e:
    print(f"Error reading or parsing PSV file with Pandas: {e}")
return []
B. data/database.py (SQLite 초기화)
```

```
# data/database.py

import sqlite3
import os
from typing import Generator
from .psv loader import load data from psv
```

Python

```
DATABASE NAME = "data/app data.db"
CREATURES FILE = "creatures.psv"
EXPLORERS FILE = "explorers.psv"
def get db connection() -> Generator[sqlite3.Connection, None, None]:
  """FastAPI Dependency Injection을 위한 DB 연결 제공"""
 conn = sqlite3.connect(DATABASE NAME)
  conn.row factory = sqlite3.Row # 결과를 딕셔너리처럼 접근 가능하게 설정
   yield conn
 finally:
   conn.close()
def initialize db() -> None:
  """Pandas로 PSV 파일을 읽고 데이터베이스 파일 생성 및 테이블, 데이터 삽입"""
  # 디렉토리 생성
 os.makedirs(os.path.dirname(DATABASE NAME), exist ok=True)
 conn = sqlite3.connect(DATABASE NAME)
 cursor = conn.cursor()
# 1. Creature 데이터 로딩 및 초기화
 creature data = load data from psv(CREATURES FILE)
 if creature data:
  cursor.execute("""
  CREATE TABLE IF NOT EXISTS creature (
 id INTEGER PRIMARY KEY AUTOINCREMENT,
 name TEXT NOT NULL UNIQUE,
   country TEXT,
 area TEXT,
description TEXT,
aka TEXT
 )
  for data in creature data:
        cursor.execute("""
    INSERT INTO creature (name, country, area, description, aka)
   VALUES (?, ?, ?, ?, ?)
         """,
         (data.get('name'), data.get('country'), data.get('area'), data.get('description'),
data.get('aka'))
 )
```

```
except sqlite3.IntegrityError:
        pass
# 2. Explorer 데이터 로딩 및 초기화
 explorer_data = load_data_from_psv(EXPLORERS_FILE)
 if explorer data:
  cursor.execute("""
 CREATE TABLE IF NOT EXISTS explorer (
  id INTEGER PRIMARY KEY AUTOINCREMENT,
name TEXT NOT NULL UNIQUE,
country TEXT,
       description TEXT
for data in explorer_data:
     try:
        cursor.execute("""
        INSERT INTO explorer (name, country, description)
         VALUES (?, ?, ?)
     """,
          (data.get('name'), data.get('country'), data.get('description'))
     except sqlite3.IntegrityError:
        pass
 conn.commit()
 conn.close()
```

# C. models/creature.py

```
# models/creature.py

from pydantic import BaseModel, Field from typing import Optional
```

```
class CreatureBase(BaseModel):
    name: str = Field(..., example="Yeti")
    country: str = Field(..., example="NP")
    area: Optional[str] = Field(None, example="Himalayas")
    description: str = Field(..., example="Hairy bipedal creature")
    aka: Optional[str] = Field(None, example="Abominable Snowman")

class CreatureCreate(CreatureBase):
    pass

class CreatureUpdate(CreatureBase):
    pass

class Creature(CreatureBase):
    id: int

class Config:
    from_attributes = True
```

### D. models/explorer.py

```
# models/explorer.py

from pydantic import BaseModel, Field
from typing import Optional

class ExplorerBase(BaseModel):
    name: str = Field(..., example="Jane Goodall")
    country: str = Field(..., example="UK")
    description: str = Field(..., example="Primatologist")

class ExplorerCreate(ExplorerBase):
    pass
```

```
class ExplorerUpdate(ExplorerBase):
    pass

class Explorer(ExplorerBase):
    id: int

    class Config:
        from_attributes = True
```

## E. services/creature.py

```
Python
# services/creature.py
import sqlite3
from typing import List, Optional
from models.creature import Creature, CreatureCreate, CreatureUpdate
class CreatureService:
  def get_all(self, conn: sqlite3.Connection) -> List[Creature]:
    """모든 Creature 조회 (R)"""
 cursor = conn.execute("SELECT * FROM creature")
    # sqlite3.Row 객체를 Pydantic 모델로 변환
    return [Creature.model validate(row) for row in cursor.fetchall()]
def get by id(self, conn: sqlite3.Connection, creature id: int) -> Optional[Creature]:
    """ID로 Creature 조회 (R)"""
  cursor = conn.execute("SELECT * FROM creature WHERE id = ?", (creature id,))
    row = cursor.fetchone()
 return Creature.model validate(row) if row else None
def create(self, conn: sqlite3.Connection, creature: CreatureCreate) -> Creature:
    """새 Creature 생성 (C)"""
    data = creature.model dump()
    cursor = conn.execute(
```

```
"INSERT INTO creature (name, country, area, description, aka) VALUES (?, ?, ?, ?, ?)",
      (data['name'], data['country'], data.get('area'), data['description'], data.get('aka'))
 conn.commit()
    return self.get_by_id(conn, cursor.lastrowid)
def update(self, conn: sqlite3.Connection, creature id: int, creature data: CreatureUpdate) ->
Optional[Creature]:
    """Creature 업데이트 (U)"""
    data = creature data.model dump()
    conn.execute(
       "UPDATE creature SET name=?, country=?, area=?, description=?, aka=? WHERE id=?",
       (data['name'], data['country'], data.get('area'), data['description'], data.get('aka'),
creature id)
    conn.commit()
    return self.get by id(conn, creature id)
def delete(self, conn: sqlite3.Connection, creature_id: int) -> bool:
    """Creature 삭제 (D)"""
  cursor = conn.execute("DELETE FROM creature WHERE id = ?", (creature id,))
  conn.commit()
return cursor.rowcount > 0
```

# F. services/explorer.py

```
# services/explorer.py

import sqlite3
from typing import List, Optional
from models.explorer import Explorer, ExplorerCreate, ExplorerUpdate
```

```
class ExplorerService:
  def get_all(self, conn: sqlite3.Connection) -> List[Explorer]:
    """모든 Explorer 조회 (R)"""
   cursor = conn.execute("SELECT * FROM explorer")
    return [Explorer.model validate(row) for row in cursor.fetchall()]
def get by id(self, conn: sqlite3.Connection, explorer id: int) -> Optional[Explorer]:
    """ID로 Explorer 조회 (R)"""
 cursor = conn.execute("SELECT * FROM explorer WHERE id = ?", (explorer id,))
    row = cursor.fetchone()
  return Explorer.model validate(row) if row else None
def create(self, conn: sqlite3.Connection, explorer: ExplorerCreate) -> Explorer:
    """새 Explorer 생성 (C)"""
    data = explorer.model dump()
    cursor = conn.execute(
       "INSERT INTO explorer (name, country, description) VALUES (?, ?, ?)",
   (data['name'], data['country'], data['description'])
  conn.commit()
    return self.get by id(conn, cursor.lastrowid)
def update(self, conn: sqlite3.Connection, explorer_id: int, explorer_data: ExplorerUpdate) ->
Optional[Explorer]:
    """Explorer 업데이트 (U)"""
    data = explorer data.model dump()
  conn.execute(
       "UPDATE explorer SET name=?, country=?, description=? WHERE id=?",
      (data['name'], data['country'], data['description'], explorer id)
    conn.commit()
    return self.get by id(conn, explorer id)
def delete(self, conn: sqlite3.Connection, explorer_id: int) -> bool:
    """Explorer 삭제 (D)"""
  cursor = conn.execute("DELETE FROM explorer WHERE id = ?", (explorer id,))
    conn.commit()
  return cursor.rowcount > 0
```

# G. routers/creature.py (Controller)

```
Python
# routers/creature.py
import sqlite3
from fastapi import APIRouter, Depends, HTTPException, status
from typing import List
from models.creature import Creature, CreatureCreate, CreatureUpdate
from services.creature import CreatureService
from data.database import get db connection
router = APIRouter(prefix="/creatures", tags=["Creatures"])
service = CreatureService()
DBCONN = Depends(get db connection)
@router.get("/", response_model=List[Creature])
def list creatures(conn: sglite3.Connection = DBCONN):
  """모든 Creature 조회 (R)"""
return service.get all(conn)
@router.get("/{creature_id}", response_model=Creature)
def get creature(creature id: int, conn: sqlite3.Connection = DBCONN):
  """ID로 특정 Creature 조회 (R)"""
  creature = service.get by id(conn, creature id)
  if not creature:
    raise HTTPException(status code=404, detail="Creature not found")
return creature
@router.post("/", response model=Creature, status_code=status.HTTP_201_CREATED)
def create creature(creature: CreatureCreate, conn: sqlite3.Connection = DBCONN):
  """새로운 Creature 생성 (C)"""
try:
return service.create(conn, creature)
```

```
except sqlite3.IntegrityError:
    raise HTTPException(status code=400, detail="Creature with this name already exists")
@router.put("/{creature id}", response model=Creature)
def update creature (creature id: int, creature data: CreatureUpdate, conn: sqlite3.Connection =
DBCONN):
  """특정 Creature 정보 업데이트 (U)"""
  updated creature = service.update(conn, creature id, creature data)
  if not updated creature:
    raise HTTPException(status code=404, detail="Creature not found")
return updated creature
@router.delete("/{creature id}", status code=status.HTTP 204 NO CONTENT)
def delete creature(creature_id: int, conn: sqlite3.Connection = DBCONN):
  """특정 Creature 삭제 (D)"""
  if not service.delete(conn, creature id):
    raise HTTPException(status code=404, detail="Creature not found")
return
H. routers/explorer.py (Controller)
  Python
# routers/explorer.py
import sqlite3
from fastapi import APIRouter, Depends, HTTPException, status
from typing import List
from models.explorer import Explorer, ExplorerCreate, ExplorerUpdate
from services.explorer import ExplorerService
from data.database import get db connection
router = APIRouter(prefix="/explorers", tags=["Explorers"])
service = ExplorerService()
```

DBCONN = Depends(get db connection)

```
@router.get("/", response model=List[Explorer])
def list_explorers(conn: sqlite3.Connection = DBCONN):
  """모든 Explorer 조회 (R)"""
 return service.get all(conn)
@router.get("/{explorer id}", response model=Explorer)
def get_explorer(explorer_id: int, conn: sqlite3.Connection = DBCONN):
  """ID로 특정 Explorer 조회 (R)"""
  explorer = service.get by id(conn, explorer id)
  if not explorer:
    raise HTTPException(status code=404, detail="Explorer not found")
  return explorer
@router.post("/", response model=Explorer, status code=status.HTTP 201 CREATED)
def create_explorer(explorer: ExplorerCreate, conn: sqlite3.Connection = DBCONN):
  """새로운 Explorer 생성 (C)"""
  try:
    return service.create(conn, explorer)
  except sqlite3.IntegrityError:
    raise HTTPException(status code=400, detail="Explorer with this name already exists")
@router.put("/{explorer id}", response model=Explorer)
def update_explorer(explorer_id: int, explorer_data: ExplorerUpdate, conn: sqlite3.Connection =
DBCONN):
  """특정 Explorer 정보 업데이트 (U)"""
  updated explorer = service.update(conn, explorer id, explorer data)
  if not updated explorer:
    raise HTTPException(status_code=404, detail="Explorer not found")
  return updated explorer
@router.delete("/{explorer id}", status code=status.HTTP 204 NO CONTENT)
def delete_explorer (explorer id: int, conn: sqlite3.Connection = DBCONN):
  """특정 Explorer 삭제 (D)"""
  if not service.delete(conn, explorer id):
    raise HTTPException(status code=404, detail="Explorer not found")
return
```

# I. main.py (FastAPI Entry Point)

### Python

```
# main.py
from fastapi import FastAPI
from routers import creature, explorer
from data.database import initialize_db
# 데이터베이스 초기화 (PSV 파일 로드 및 SQLite3 테이블 생성)
initialize db()
app = FastAPI(
  title="Creature and Explorer Management API",
  version="1.0.0"
# 라우터 모듈 포함
app.include router(creature.router)
app.include_router(explorer.router)
@app.get("/", tags=["Root"])
def read root():
return {"message": "API is ready. Check /docs for endpoints."}
# 실행 명령어: uvicorn main:app --reload
 실행 안내
```

1. 패키지 설치:

Bash

pip install fastapi uvicorn pydantic pandas

2. FastAPI 실행:

Bash

uvicorn main:app --reload

3. 테스트: http://127.0.0.1:8000/docs에서 생성된 API를 확인하고 테스트할 수 있습니다.