

The Wiener Index: From Trees to Graphs with Many Cut-Edges

Anne Christiono

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Introduction to the Wiener Index

1947: Harry Wiener proposed the Wiener Index of a chemical graph.

- Oldest molecular topological index
 - Other topological indices created based on Wiener Index's success
- Correlated with various chemical properties of a molecule
 - Viscosity, density, boiling point

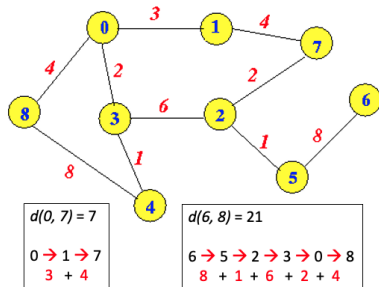
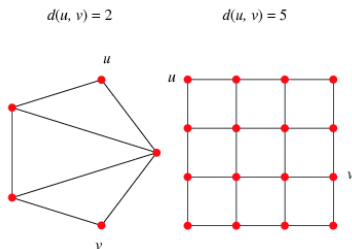
The Wiener Index

The sum of the distances between all pairs of vertices in a graph.

Introduction to Graphs

Distance: length of the shortest path between two vertices u and v






- denoted as $d(u, v)$
- if graph is weighted, distance refers to **least weighted distance**



Wiener Index Formula and Examples

Wiener Index of graph G :

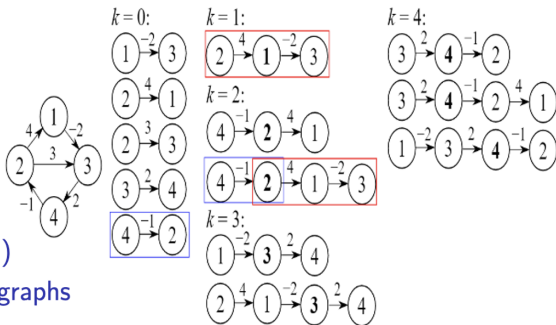
$$W(G) = \sum_{(u,v)} d((u, v)).$$

Molecules	Wiener Indices
	4
	10
	9
	27
	30

Existing Algorithms: Floyd-Warshall

Floyd-Warshall:

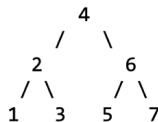
- Time complexity- $O(N^3)$
- Weighted and directed graphs
- All pairs shortest path
- Dynamic programming



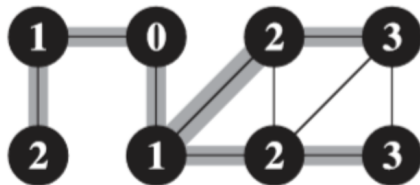
Existing Algorithms: BFS

Breadth-First Search (BFS):

- Time complexity- $O(NE)$
- Performs well on sparse graphs
- Unweighted and directed graphs
- Single source shortest path



Breadth first traversal: 4, 2, 6, 1, 3, 5, 7



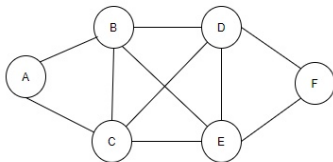
Weighted Graphs

Edge Weighted Graphs

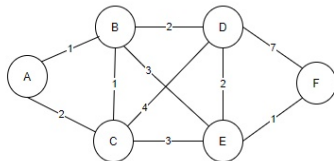
Each *edge* has a weight pre-assigned to it.

Wiener Index:

$$W(G) = \sum_{(u,v)} d((u, v)).$$



UnWeighted Graph



Weighted Graph

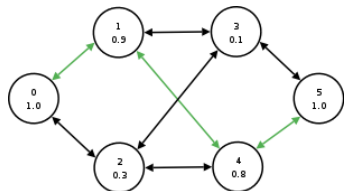
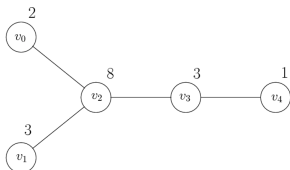
Weighted Graphs

Vertex Weighted Graphs

Each vertex has a weight pre-assigned to it.

Wiener Index:

$$VWW(G) = \sum_{(u,v)} d((u,v)) \cdot w(u) \cdot w(v).$$



Algorithms for Weighted Graphs

Floyd-Warshall:

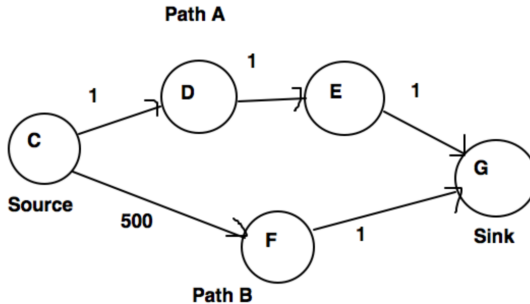
- iterates through all possible paths between vertices
- large complexity: $O(N^3)$

```
for  $k$  from 1 to  $N$  do
  for  $i$  from 1 to  $N$  do
    for  $j$  from 1 to  $N$  do
      if  $dist[i][j] > dist[i][k] + dist[k][j]$  then
         $dist[i][j] = dist[i][k] + dist[k][j]$ 
      end
    end
  end
end
```

Algorithms for Weighted Graphs

BFS: **does not work for weighted cases**

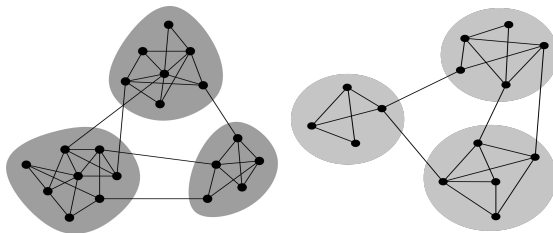
- relies on taking path with least edges
- longer path may be less expensive



Algorithms for Weighted Graphs

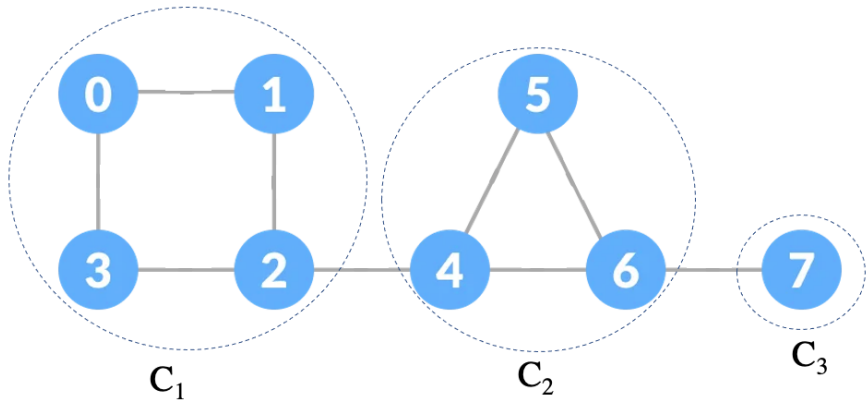
Generalization: trees to graphs with many pseudo-components

- **Cut-edge:** edge such that if removed, the graph becomes disconnected; number of pseudo-components increases.
- **Pseudo-component:** Maximal induced subgraph of graph G with no cut-edges



Pseudo-Component Examples

Consider pseudo-components as more complex nodes

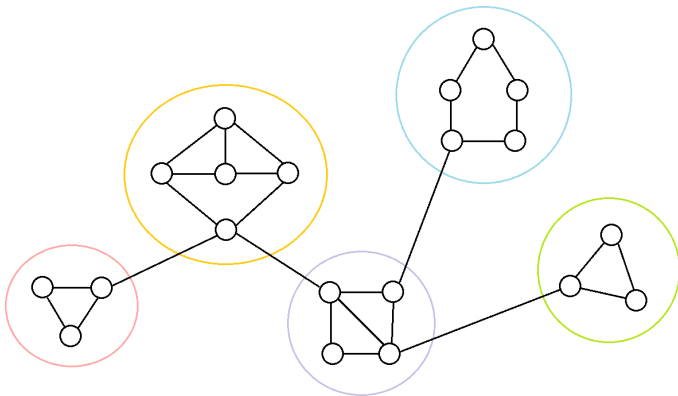


CEPC (Cut-Edge, Pseudo-Component) Theorem

$$\begin{aligned}
 W(G) = & \sum_{i=1}^n W(C_i) \\
 & + VWW(T) \\
 & + \sum_{i=1}^n \sum_{s=1}^k d_{C_i}(u_i^s) \cdot \left(N - n_{u_i^s}(u_i^s u_j^{s'}) \right) \\
 & + \sum_{i=1}^n \sum_{1 \leq s < t \leq k} d_{C_i}(u_i^s u_i^t) \cdot \left(N - n_{u_i^s}(u_i^s u_j^{s'}) \right) \\
 & \quad \cdot \left(N - n_{u_i^t}(u_i^t u_\ell^{t'}) \right)
 \end{aligned}$$

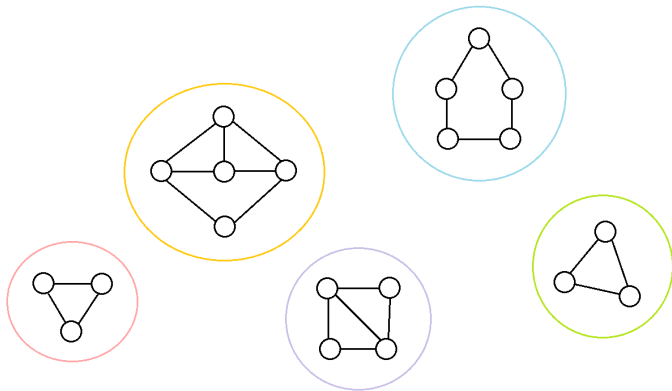
Term 1: $\sum_{i=1}^n W(C_i)$

The contribution from paths within the same pseudo-component



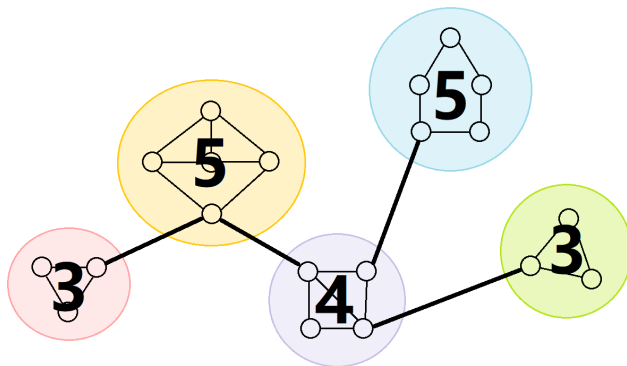
Term 1: $\sum_{i=1}^n W(C_i)$

The contribution from paths within the same pseudo-component



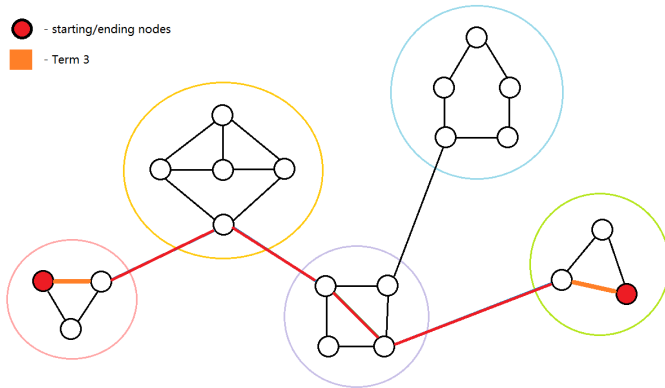
Term 2: $VWW(T)$

The contribution from the cut-edges to paths between pseudo-components



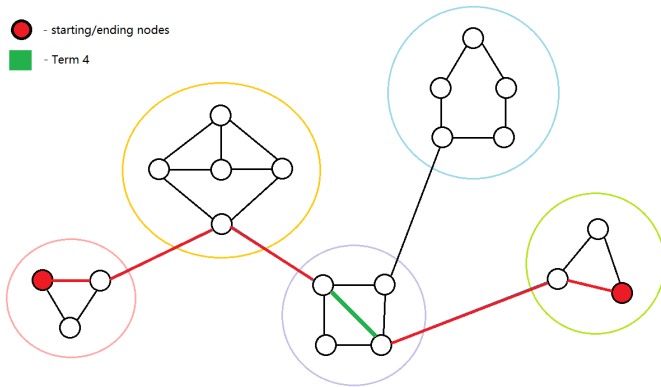
$$\text{Term 3: } \sum_{i=1}^n \sum_{s=1}^k d_{C_i}(u_i^s) \cdot (N - n_{u_i^s}(u_i^s u_j^{s'}))$$

Contribution from edges in start/end p.c.'s for paths between p.c.'s



Term 4: $\sum_{i=1}^n \sum_{1 \leq s < t \leq k} d_{C_i}(u_i^s u_i^t) \cdot (N - n_{u_i^s}(u_i^s u_j^{s'})) \cdot (N - n_{u_i^t}(u_i^t u_\ell^{t'}))$

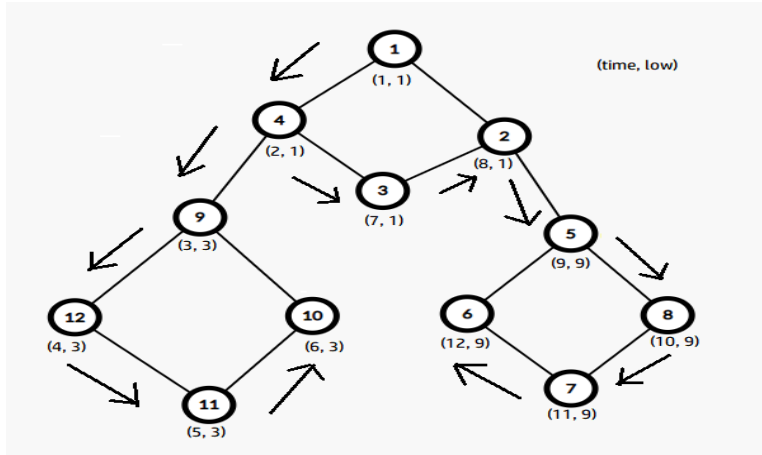
Contribution from edges in intermediate p.c.'s for paths between p.c.'s



CEPC Algorithm Code

- ① Determine the pseudo-components and weighted tree structure of a given graph
 - Done by DFS (Depth-First Search)
 - Store the cut-edges and cut-vertices of a pseudo-component
- ② Calculate the Wiener Index using the CEPC formula
 - DFS the weighted tree
 - calculate each term of the CEPC formula

Weighted Tree Structure



Tables

CEPC Algorithm works best with more pseudo-components

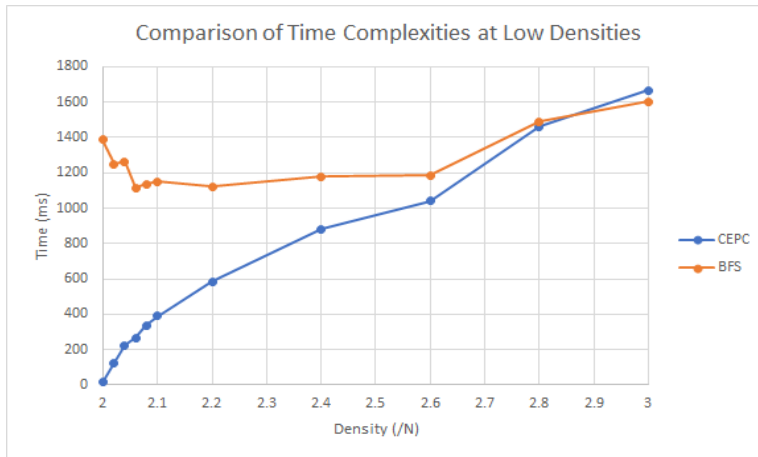
Table: CEPC Algorithm

Density (/N)	Time (ms)
2	16
2.02	125
2.04	225
2.06	264
2.08	335
2.1	388
2.2	584
2.4	880
2.6	1039
2.8	1462
3	1666
4	1928
5	1918
10	2472
15	3623
20	4153

Table: BFS Algorithm

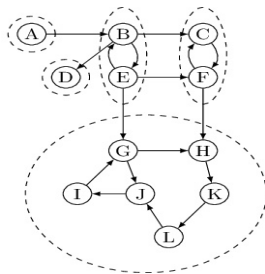
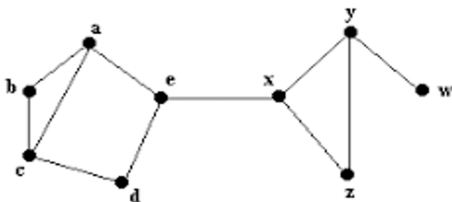
Density (/N)	Time (ms)
2	1387
2.02	1250
2.04	1264
2.06	1115
2.08	1136
2.1	1151
2.2	1123
2.4	1179
2.6	1184
2.8	1490
3	1604
4	1704
5	1624
10	2085
15	2980
20	3417

Graphs



Summary

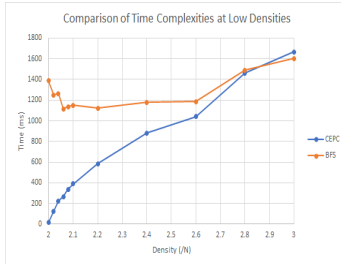
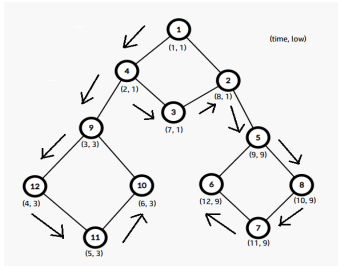
- **Generalized trees to graphs with many cut-edges**
 - Consider pseudo-components as "nodes"
- Applied characteristics and existing algorithms for trees to analyze the Wiener Index of a general graph



Summary

CEPC Algorithm:

- determined pseudo-components and weighted tree structure
- calculated Wiener Index using the characteristics of trees
 - $W(C_i)$ using the BFS algorithm
 - $VWW(T)$ for weighted trees as part of the CEPC Formula



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