

WORK EXPERIENCE

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| University of Ottawa <i>Machine Learning Engineer (Research Assistant)</i> | Ottawa, ON <i>Jan 2025 – April 2025</i> |
| <ul style="list-style-type: none">Refactored legacy Python scripts in a research lab to process multi-gigabyte time-series datasets, achieving a 35% reduction in runtime and 2.4x improvement in memory efficiency using NumPy, pandas, and joblib.Improved reproducibility and testability of ML workflows by implementing a modular codebase with unit tests, CI-ready benchmarks, and auto-generated profiling reports. Enabled 3x faster experiment iterations for the research team. | |
| Aarogram Inc. <i>Software Engineer (Full-time, Internship)</i> | Vadodara, India <i>Jan 2023 – July 2023</i> |
| <ul style="list-style-type: none">Built ML pipelines to predict healthcare prior authorization outcomes using structured EHR data and unstructured clinical notes. Integrated spaCy, BERT, and scikit-learn for feature extraction and model training.Automated EHR data sync via FHIR APIs and deployed predictive services using AWS Lambda and EC2, leading to a 40% boost in ops efficiency and a 22% increase in provider satisfaction. | |

SKILLS

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| Languages: Python, Java, JavaScript, C++, SQL, Bash, MATLAB |
| Frameworks and Technologies: PyTorch, Scikit-learn, Flask, Spring Boot, ReactJS, HTML/CSS |
| Databases: PostgreSQL, MongoDB, Amazon RDS, Elasticsearch |
| Cloud Services: AWS (EC2, S3, Lambda, SageMaker, API Gateway), Azure (Blob Storage, App Services) |
| Tools and Concepts: Docker, Git, Linux, Pandas, NumPy, Transformers, TDD, Agile Development |
| Generative AI: LangGraph, Prompt Engineering, OpenAI (Embeddings, Chat Completions), Retrieval-Augmented Generation (RAG), Supabase + pgvector, LangChain |

PROJECTS

- VAR: Video Assistant Referee System for Soccer Foul Detection:** Developed a foul detection system utilizing **MViT**, **ResNet**, and **Two-Stream CNN** architectures to extract spatiotemporal features from multi-view football videos. Used the SoccerNet-MVFoul dataset for training and implemented **layer freezing** to cut training time by nearly **50%**. Followed SDLC principles for preprocessing, model evaluation, and deployment.
- TalentMatchAI: Generative AI Job Matching & Outreach Agent:** Designed an intelligent job matching and outreach automation system using **LangGraph**, **OpenAI embeddings**, and **pgvector on Supabase** for semantic similarity. Integrated **multi-agent workflows**, **prompt engineering**, and Retrieval-Augmented Generation (**RAG**) to personalize job-to-resume matches and outreach messages. Ranked 50 jobs in under 3 seconds with over **90%** relevance in internal tests.
- Data Engineering – YouTube Analytics Pipeline:** Built a scalable **ETL pipeline** to process high-volume YouTube data using **AWS Glue**, **Lambda**, and **Athena**. Implemented a layered **Medallion architecture (bronze, silver, gold)** with raw data on **S3** and business insights in **QuickSight**. Focused on modular and reusable transformations to allow fast metric updates. Applied data quality checks and schema evolution handling.
- Prior Auth Predictor (Healthcare AI):** Developed an AI model to predict prior authorization outcomes using **BERT-based NLP**, time-series trends, and classification models. Integrated with EHRs using **FHIR APIs** and deployed the system on **AWS EC2 and Lambda**. Applied **Test-Driven Development (TDD)** to ensure production-grade reliability. Improved approval prediction accuracy and reduced healthcare delays.

EDUCATION

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| University of Ottawa <i>M.Eng.in Software Engineering [AI Concentration], GPA: 3.8/4.0</i> | Ottawa, CA <i>Aug 2023 – April 2025</i> |
| Charotar Institute of Science and Technology <i>B.Tech in Computer Engineering, GPA: 3.7/4.0</i> | Gujarat, IN <i>Aug 2019 – April 2023</i> |

AWARDS & ACHIEVEMENTS

- uOttaHack-6 Hackathon :** Runners-up, 2024
- Geeks-for-geeks problem of the day :** 2nd place (Jan-2024 to April-2024)