

```
// Bai toan cai ba lo 1  
  
// Moi do vat co so luong khong han che  
  
// Giai bang phuong phap NHANH CAN
```

```
#include <stdio.h>  
  
#include <malloc.h>  
  
#include <string.h>  
  
#define MAX 100
```

```
typedef struct {  
    char TenDV[20];  
    float TL, GT;  
    int PA;  
} DoVat;
```

```
DoVat * dsdv; // Danh sach cac do vat (danh sach dong)  
  
int n; // luu so luong do vat  
  
int x[MAX]; // Luu phuong an tot nhat tam thoi  
  
float W; // Luu trong luong cua Ba lo  
  
float CT; // Luu can tren  
  
float TGT; // Luu Tong gia tri cua cac vat da duoc chon tai moi nut  
  
float GiaLNTT; // Luu Gia lon nhat tam thoi  
  
float TLConLai; // Luu Trong luong con lai cua Ba lo tai moi nut
```

```

DoVat * ReadFromFile(float *W, int *n){
    FILE *f;

    f=fopen("balo1-nhanhcan.INP", "r");

    fscanf(f, "%f", W); // Xac dinh trong luong Ba lo

    DoVat *dsdv;

    dsdv=(DoVat*)malloc(sizeof(DoVat));

    int i=0;

    while (!feof(f)){

        fscanf(f, "%f%f",&dsdv[i].TL,&dsdv[i].GT);

        fgets(dsdv[i].TenDV,20,f);

        dsdv[i].TenDV[strlen(dsdv[i].TenDV)-1]='\0';

        dsdv[i].PA=0;

        i++;

        dsdv=(DoVat*)realloc(dsdv, sizeof(DoVat)*(i+1));

    }

    *n=i;

    fclose(f);

    return dsdv;
}

```

```

void swap(DoVat *x, DoVat *y){

    DoVat Temp;

```

```

    Temp = *x;

    *x = *y;

    *y = Temp;

}

```

```

void BubbleSort(DoVat *dsdv, int n){

    int i,j;

    for(i=0; i<=n-2; i++)

        for (j=n-1; j>=i+1; j--){

            float DGJ = dsdv[j].GT/dsdv[j].TL;

            float DGJ_1 = dsdv[j-1].GT/dsdv[j-1].TL;

            if (DGJ > DGJ_1)

                swap(&dsdv[j],&dsdv[j-1]);

        }

}

```

```

void InDSDV(DoVat *dsdv ,int n, float W){

    int i;

    float TongTL = 0.0, TongGT = 0.0;

    printf(" |---|-----|-----|-----|-----|-----|\n");

    printf("| %-3s| %-20s| %-9s| %-9s| %-9s| %-9s|\n", "STT", " Ten Do Vat", "T.Luong", "Gia Tri", "Don Gia", "P. An");

    printf(" |---|-----|-----|-----|-----|-----|\n");

```

```

for(i=0;i<n;i++){

    printf("| %-3d",i+1);

    printf("| %-20s",dsdv[i].TenDV);

    printf("| %-9.1f",dsdv[i].TL);

    printf("| %-9.1f",dsdv[i].GT);

    printf("| %-9.1f",dsdv[i].GT/dsdv[i].TL);

    printf("| %-9d|\n",dsdv[i].PA);

    TongTL=TongTL+dsdv[i].PA * dsdv[i].TL;

    TongGT=TongGT+dsdv[i].PA * dsdv[i].GT;

}

printf("| ---|-----|-----|-----|-----|\n");

printf("Trong luong cua ba lo= %9.1f\n",W);

printf("Tong trong luong= %9.1f, Tong gia tri= %9.1f\n", TongTL,
TongGT);

}

// Tinh cac dai luong tai nut goc

void init(){

    TLConLai = W;

    CT = TLConLai*dsdv[0].GT/dsdv[0].TL; // Can tren cua nut goc

    GiaLNTT = 0.0;

    TGT = 0.0;

}

```

```
//Ghi nhan phuong an tot nhat tam thoi
```

```
void GhiNhanKyLuc(){
```

```
    int i;
```

```
    if(GiaLNTT < TGT){
```

```
        GiaLNTT = TGT;
```

```
        for(i=0;i<n;i++)
```

```
            dsdv[i].PA=x[i];
```

```
    }
```

```
}
```

```
void Try(int i){
```

```
    int j; // j la so vat duoc chon
```

```
    for(j = TLConLai/dsdv[i].TL; j>=0; j--){
```

```
        TGT = TGT + j*dsdv[i].GT;
```

```
        TLConLai = TLConLai - j*dsdv[i].TL;
```

```
        CT = TGT + TLConLai*dsdv[i+1].GT/dsdv[i+1].TL;
```

```
        if(CT>GiaLNTT){ // Chua cat tia
```

```
            x[i]=j;
```

```
            if((i==n-1) || (TLConLai==0)) // Xet het tat ca cac do vat hoac
```

```
            da day ba lo
```

```
                GhiNhanKyLuc();
```

```
            else
```

```

        Try(i+1); //Xet nut con cua nut i
    }

    // Quay lui xet
    x[i] = 0;

    TGT = TGT - j*dsdv[i].GT;

    TLConLai = TLConLai + j*dsdv[i].TL;
}
}

```

```

int main(){
    dsdv = ReadFromFile(&W, &n);

    BubbleSort(dsdv,n);

    init();

    Try(0);

    InDSDV(dsdv,n,W);

    free(dsdv);

    return 0;
}

```