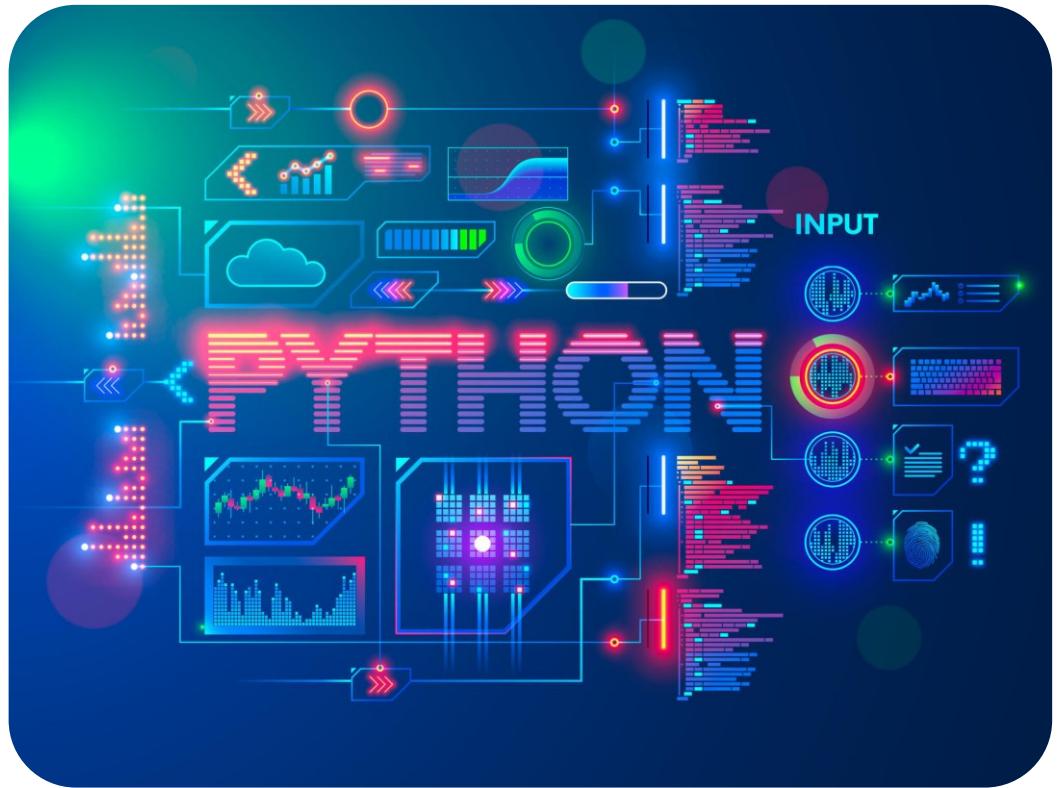


# WIIT 7740: Scripting with Python

Week 3: Functions



# Functions: Purpose

A function is reusable code that you can call by name

- Functions are the building blocks of code
- Name a group of statements and refer to them by name
- Programs easier to read, understand, and debug
- Make programs smaller by eliminating repetitive code
- Can be reused in multiple programs



# Anatomy of a Function

Header

```
def funcname ():
```

↑  
All function definitions start  
with the term “def”  
because we are **defining**  
a NEW function.

↑  
The name of your function,  
which you will “call” later

↑  
Parentheses.  
Sometimes, these  
enclose **parameters**  
which can accept  
**arguments** when you  
call the function.

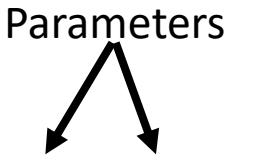
←

**Colon**  
Tells Python that  
everything indented  
below this point  
is part of this  
Function’s **body**.

# Passing Data Into Functions

## Parameters

- Are variables defined within the function.
- Only are available inside of the function's **scope** (body of the function).
- May not be referred to outside of the function within your main program.
- Parameters accept the “arguments” passed into them and ideally do some work. For example, adding them together or calling another function like `print()`.

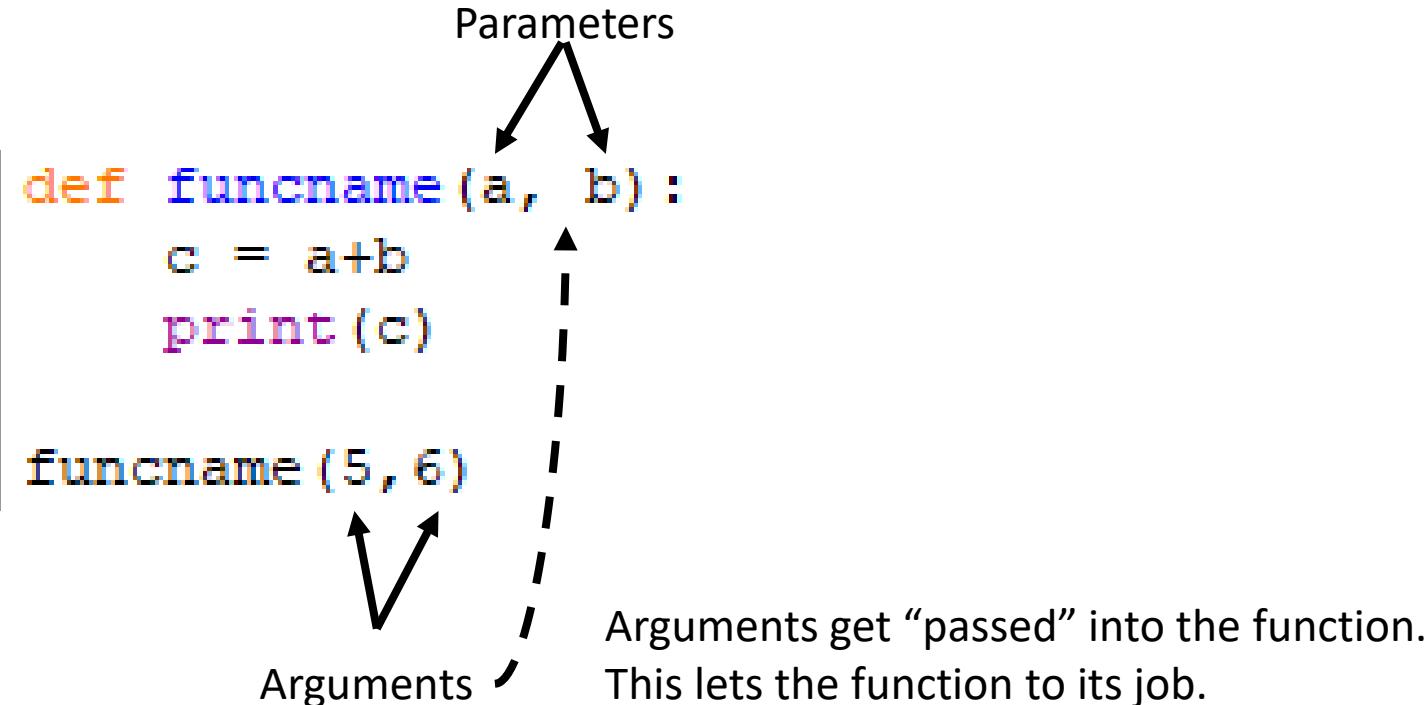


```
def funcname (a, b) :  
    c = a+b  
    print (c)
```

The diagram shows a callout with the word "Parameters" at the top, pointing to the parameters "a" and "b" in the Python code snippet above.

# Passing Data Into Functions through Arguments

We pass data into Functions through **Arguments**



# Passing Data Into Functions

We can pass Arguments several ways:

| Syntax                        | Location | Interpretation  | Syntax                               | Location | Interpretation   |
|-------------------------------|----------|---|--------------------------------------|----------|--|
| <code>func(value)</code>      | Caller   | Normal argument: matched by position  | <code>def func(name=value)</code>    | Function | Default argument value, if not passed in the call                |
| <code>func(name=value)</code> | Caller   | Keyword argument: matched by name   | <code>def func(*name)</code>         | Function | Matches and collects remaining positional arguments in a tuple   |
| <code>func(*iterable)</code>  | Caller   | Pass all objects in <code>iterable</code> as individual positional arguments  | <code>def func(**name)</code>        | Function | Matches and collects remaining keyword arguments in a dictionary |
| <code>func(**dict)</code>     | Caller   | Pass all key/value pairs in <code>dict</code> as individual keyword arguments | <code>def func(*other, name)</code>  | Function | Arguments that must be passed by keyword only in calls (3.X)     |
|                               |          |   | <code>def func(*, name=value)</code> | Function | Arguments that must be passed by keyword only in calls (3.X)     |

# Passing Data Into Functions: Position & Keyword

These methods utilize **Position** and **Keyword**.

1<sup>st</sup> position    2<sup>nd</sup> position  
  
`>>> shapefinder(1, 'green')`  
Your shape is a green-colored line segment

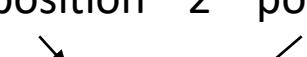
sides, color used as keywords:

`>>> shapefinder(sides=1, color='green')`  
Your shape is a green-colored line segment

`>>> shapefinder(color='green', sides=4)`  
Your shape is a green-colored quadrilateral

`>>> shapefinder(color='green', 1)`

`SyntaxError: positional argument follows keyword argument`

1<sup>st</sup> position    2<sup>nd</sup> position  
  
`def shapefinder(sides, color):`

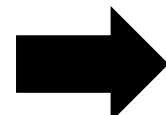
When you use only keywords,  
the position doesn't matter...

... but when you use a mixture, **order does matter.**

# Getting Data Out

We get data out of Functions through the **return** command.

```
>>> def giveproduct(x, y):  
    z = x*y  
    return z
```



We can also return multiple values!

```
>>> giveproduct(100, 5)  
500
```

```
return z, x, y
```

Note: you can pass calculated results into a function:

```
>>> giveproduct(20+20, 2-1)  
40
```

# Getting Data Out

If you don't return something, the result of your function is a special type, called **None**.

```
>>> def dontgiveproduct(x, y):  
    z = x*y  
>>> data = dontgiveproduct(40, 1)  
>>> print(data)  
None
```

# Getting Data Out

You cannot affect variables in your main code from your function...  
*UNLESS* you label the variable inside your function as a **global** variable.

```
>>> def howglobalworks(b) :  
    global a  
    a = 5  
    c = a+b  
    return c
```

```
>>> howglobalworks(5)  
10
```

```
>>> a ← We can now call the global variable a from outside the function.
```

5

You must define your global variables:

```
global a
```

You may define multiple global variables at once by separating them with commas:

```
global a, fish, orderid
```

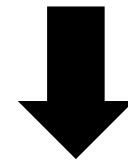
# Using Functions: Conventions & Rules

- Indents under the convention begin with four spaces
  - If you are using a text editor other than IDLE, make sure the automatic indent is 4 spaces
  - Tabs are not spaces! Sometimes text editors will default to using tabs instead of spaces when you press your [Tab] key

```
def funcname(a, b):  
    c = a+b  
    print(c)
```

# Using Functions: Conventions & Rules-Default Values

You can set default values in your functions.



```
def factorial(n=1):  
    k = n  
    for i in range(1,n):  
        k = k*(n-i)  
    return k
```

# Using Functions: Conventions & Rules, Multiple Defaults

Defaults **MUST** be grouped as the right-most parameters in the function header.

```
# The binomial probability formula depends on three variables:  
# N number of trials  
# pi probability of success  
# x the probability of x successes (x <= N)  
  
def binom(N, x, pi=0.5):  
    if x <= N:  
        prob = (factorial(N) / (factorial(x) * factorial(N-x))) * (pi**x) * (1-pi)**(N-x)  
    else:  
        print('x successes must be less than or equal to N Trials')  
  
    return prob
```

# Using Functions: Best Practices...

... AND, requirements for our class!

1. Functions Are Atomic ( They only do ONE “thing” )
2. Functions Return The Same Result, Given the Same Arguments (“Input”)
3. They Do Not Have Unnecessary Side Effects

# Docstrings in Functions

"""Docstrings begin with a capital letter and end with a period on the first line. After that, a blank line, followed by exposition as required."""

# Docstrings called: Two Options

Docstrings can be called one of two ways.

- `help(function)`
- `function.__doc__`

```
>>> help(binom)
Help on function binom in module __main__:

binom(N, x, pi=0.5)
    Binom calculates the binomial distribution.

    The binomial probability function depends on three variables:
    N = number of trials
    x = number of successes
    pi = probability of success (default is 0.50).

>>> binom.__doc__
'Binom calculates the binomial distribution.\n\n    The binomial probability fun
ction depends on three variables:\n        N = number of trials\n        x = number of s
uccesses\n        pi = probability of success (default is 0.50).\n    '
```

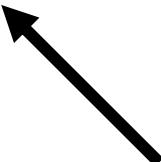
# Call functions from other programs

- MODULES
- We create modules by creating .py files.
- We can also create a file in another language and call it using Python.
- We've already been creating modules since Unit 1!

# Call functions: Import statement

We import other modules by using the **import** statement. When we do this, we use the “dot notation” to call functions from the module ...

```
>>> import binomial  
>>> binomial.binom(10, 5, .5)  
0.24609375
```



# Call functions: from syntax

... or we can import functions and variables from other modules using the **from** syntax:

```
>>> from binomial import binom  
>>> binom(5, 3, .5)  
0.3125
```

# About Module Usage...

- Modules must be in the same directory as your program, or in one of the directories listed in the system path.
- Modules should contain a “**main ()**”.
  - If the Module will be used on its own and used for importing, then the if statement shown below is necessary.
  - However, if the Module will only be used on its own or it will only be used for importing, then it is ok to omit the if statement shown below.

```
if __name__ == "__main__":
    main()
```

# Glossary: Keywords & Terms

## Keywords

### **def**

denotes the beginning of a function definition

### **global**

defines a variable such that it can be accessed from anywhere, not just its current scope

### **import**

binds a module to the local scope allowing code from outside the program to be used

### **from**

allows access to a module to selectively import only necessary functions.

Example: **from my\_module import my\_function, my\_other\_function**

## Terms

### **parameter**

variables defined in the function definition

### **argument**

variables passed to a function that match the defined parameters

### **module**

a file containing python code

### **namespace**

a collection of currently defined symbolic names (variables, functions, etc.); separates variables such that they don't overlap with one another.

# Glossary: Operators, Special Variables

## Operators

" " "

denotes a docstring used for code documentation

() :

denotes the end of a function definition. Must be used in conjunction with the def keyword and doesn't require parameters.

Examples: **def my\_function () :**

**def my\_function (my\_parameter) :**

## Special Variables/Methods

**\_\_name\_\_**

defines the namespace the Python module is currently running in

**\_\_main\_\_**

defines the main function or "entry point" of the module

**\_\_doc\_\_**

will return the docstring that appears in the class or method

**Function**

**help(function)**

will return the docstring that appears in the class or method

# Practice Coding: Class Activity

