

1. Introduction. This is an implementation of the Irregular Terrain Model (ITM), version 1.2.2. The properties of this model and the algorithm defining it have been given in the references:

Hufford, G. A., A. G. Longley, and W. A. Kissick (1982), A guide to the use of the ITS Irregular Terrain Model in the area prediction mode, NTIA Report 82-100. (NTIS Order No. PB82-217977)

Hufford, G. A. (1995), The ITS Irregular Terrain Model, version 1.2.2, the Algorithm.

In particular, the implementation here follows the latter description (“the Algorithm”) as closely as seems possible. Indeed, there are below direct references to the equation numbers in “the Algorithm.” These are indicated with terminology such as “[Alg 3.5]” which thus refers to equation (3.5) in that document.

2.

We begin with a declaration of the two important common blocks. The first lists the primary output values and the primary input parameters. The second contains important secondary or derived parameters.

For the primary parameters, the input values (which are often introduced by subroutines such as *qlrps*) are

The controlling mode *mdp*, distance *dist*, antenna structural heights *hg*, wave number (radio frequency) *wn*, terrain irregularity parameter *dh*, surface refractivity *ens*, earth’s effective curvature *gme*, surface transfer impedance of the ground *zgnd*, antenna effective heights *he*, horizon distances *dl*, and horizon elevation angles *the*.

while the output values are

The error indicator *kux*, and the reference attenuation *aref*.

$\langle \text{Primary parameters } 2 \rangle \equiv$

```
common /prop/ kux, aref, mdp, dist, hg(2), wn, dh, ens, gme, zgnd, he(2), dl(2), the(2)
complex zgnd
```

This code is used in sections 4, 10, 17, 22, 28, 41, 42, 43, and 47.

3. The secondary parameters are computed in *lprop* and consist of

The line-of-sight distance *dlsa*, scatter distance *dx*, line-of-sight coefficients *ael*, *ak1*, *ak2*, diffraction coefficients *aed*, *emd*, scatter coefficients *aes*, *ems*, smooth earth horizon distances *dls*, total horizon distance *dla*, and total bending angle *tha*.

$\langle \text{Secondary parameters } 3 \rangle \equiv$

```
common /propa/ dlsa, dx, ael, ak1, ak2, aed, emd, aes, ems, dls(2), dla, tha
```

This code is used in sections 4, 10, 17, and 22.

4. LRprop. The Longley-Rice propagation program. This is the basic program; it returns the reference attenuation *aref*.

subroutine *lrprop*(*d*)

```
@(
  Version 1.2.2 (Aug 71/Mar 77/Aug 84) of the Irregular Terrain
  Model
  by Longley and Rice (1968)
@)
  ⟨Primary parameters 2⟩
  ⟨Secondary parameters 3⟩
  save wlos, wscat, dmin, xae
  logical wlos, wscat, wq
  parameter (third = 1./3.)

  ⟨LRprop 5⟩
  aref = max(aref, 0.)
  return
end
```

5. The value of *mdp* controls some of the program flow. When it equals -1 we are in the point-to-point mode, when 1 we are beginning the area mode, and when 0 we are continuing the area mode. The assumption is that when one uses the area mode, one will want a sequence of results for varying distances.

```
⟨LRprop 5⟩ ≡
  if (mdp ≠ 0) then
    ⟨Do secondary parameters 6⟩
    ⟨Check parameter ranges 7⟩
    ⟨Diffraction coefficients 9⟩
  endif
  if (mdp ≥ 0) then
    mdp = 0
    dist = d
  endif
  if (dist > 0.) then
    ⟨Check distance 8⟩
  endif
  if (dist < dlsa) then
    ⟨Line-of-sight calculations 15⟩
  endif
  if (dist ≤ 0. | dist ≥ dlsa) then
    ⟨Troposcatter calculations 20⟩
  endif
```

This code is used in section 4.

6.

$\langle \text{Do secondary parameters } 6 \rangle \equiv$

```

do  $j = 1, 2$ 
   $dls(j) = \sqrt{2.*he(j)/gme}$  // [Alg 3.5]
enddo
 $dlsa = dls(1) + dls(2)$  // [Alg 3.6]
 $dla = dl(1) + dl(2)$  // [Alg 3.7]
 $tha = \max(the(1) + the(2), -dla*gme)$  // [Alg 3.8]
 $wlos = \mathcal{F}$ 
 $wscat = \mathcal{F}$ 

```

This code is used in section 5.

7.

$\langle \text{Check parameter ranges } 7 \rangle \equiv$

```

if ( $wn < 0.838 \mid wn > 210.$ )  $kux = \max(kux, 1)$ 
do  $j = 1, 2$ 
  if ( $hg(j) < 1. \mid hg(j) > 1000.$ )  $kux = \max(kux, 1)$ 
enddo
do  $j = 1, 2$ 
  if ( $\abs{the(j)} > 200 \cdot 10^{-3} \mid dl(j) < 0.1*dls(j) \mid dl(j) > 3.*dls(j)$ )  $kux = \max(kux, 3)$ 
enddo
if ( $ens < 250. \mid ens > 400. \mid gme < 75 \cdot 10^{-9} \mid gme > 250 \cdot 10^{-9} \mid \text{Real}(zgnd) \leq \abs{\text{Imag}(zgnd)}$ ) |
   $wn < 0.419 \mid wn > 420.$ )  $kux = 4$ 
do  $j = 1, 2$ 
  if ( $hg(j) < 0.5 \mid hg(j) > 3000.$ )  $kux = 4$ 
enddo
 $dmin = \abs{he(1) - he(2)}/200 \cdot 10^{-3}$ 

```

This code is used in section 5.

8.

$\langle \text{Check distance } 8 \rangle \equiv$

```

if ( $dist > 1000 \cdot 10^3$ )  $kux = \max(kux, 1)$ 
if ( $dist < dmin$ )  $kux = \max(kux, 3)$ 
if ( $dist < 1 \cdot 10^3 \mid dist > 2000 \cdot 10^3$ )  $kux = 4$ 

```

This code is used in section 5.

9. The Diffraction Region. This is the region beyond the smooth-earth horizon at d_{Lsa} and short of where tropospheric scatter takes over. It is a key central region and the associated coefficients must always be computed.

\langle Diffraction coefficients 9 $\rangle \equiv$

```

 $q = adiff_{10}(0.)$ 
 $xae = (wn*gme^2) - third // [Alg 4.2]$ 
 $d3 = max(dlsa, 1.3787*xae + dla) // [Alg 4.3]$ 
 $d4 = d3 + 2.7574*xae // [Alg 4.4]$ 
 $a3 = adiff_{10}(d3) // [Alg 4.5]$ 
 $a4 = adiff_{10}(d4) // [Alg 4.6]$ 
 $emd = (a4 - a3)/(d4 - d3) // [Alg 4.7]$ 
 $aed = a3 - emd*d3 // [Alg 4.8]$ 

```

This code is used in section 5.

10. The function *adiff* finds the “diffraction attenuation” at the distance d . It uses a convex combination of smooth earth diffraction and double knife-edge diffraction. A call with $d = 0.$ sets up initial constants.

```

function adiff •(d)
  ⟨ Primary parameters 2 ⟩
  ⟨ Secondary parameters 3 ⟩
  save wd1, xd1, afo, qk, aht, xht
  parameter (third = 1./3.)
  if (d ≡ 0.) then
    ⟨ Prepare initial diffraction constants 11 ⟩
  else
    ⟨ Compute diffraction attenuation 12 ⟩
  endif
  return
end

```

11.

\langle Prepare initial diffraction constants 11 $\rangle \equiv$

```

 $q = hg(1)*hg(2)$ 
 $qk = he(1)*he(2) - q$ 
if ( $mdp < 0$ )  $q = q + 10.$ 
 $wd1 = \text{sqrt}(1. + qk/q)$ 
 $xd1 = dla + tha/gme$  //  $xd1$  and  $wd1$  are parts of  $Q$  in [Alg 4.9]
 $q = (1. - 0.8*\exp(-dlsa/50 \cdot 10^3))*dh$ 
 $q = 0.78*q*\exp(-(q/16)^{0.25})$  //  $\sigma_h(dlsa)$ 
 $afo = \min(15., 2.171*\log(1. + 4.77 \cdot 10^{-4}*hg(1)*hg(2)*wn*q))$  // [Alg 4.10]
 $qk = 1./\text{cabs}(zgnd)$ 
 $aht = 20.$  // [Alg 6.7]
 $xht = 0.$ 
do  $j = 1, 2$ 
 $a = 0.5*dl(j)^2/he(j)$  // [Alg 4.15]
 $wa = (a*wn)^{\text{third}}$  // [Alg 4.16]
 $pk = qk/wa$  // [Alg 4.17]
 $q = (1.607 - pk)*151.0*wa*dl(j)/a$  // [Alg 4.18] and [Alg 6.2]
 $xht = xht + q$  // [Alg 4.19], the height-gain part
 $aht = aht + fht_{14}(q, pk)$  // [Alg 4.20]
enddo
 $adiff_{10} = 0.$ 

```

This code is used in section 10.

12.

\langle Compute diffraction attenuation 12 $\rangle \equiv$

```

 $th = tha + d*gme$  // [Alg 4.12]
 $ds = d - dla$ 
 $q = 0.0795775*wn*ds*th^2$ 
 $adiff_{10} = aknfe_{13}(q*dl(1)/(ds + dl(1))) + aknfe_{13}(q*dl(2)/(ds + dl(2)))$  // [Alg 4.14]
 $a = ds/th$ 
 $wa = (a*wn)^{\text{third}}$  // [Alg 4.16]
 $pk = qk/wa$  // [Alg 4.17]
 $q = (1.607 - pk)*151.0*wa*th + xht$  // [Alg 4.18] and [Alg 6.2]
 $ar = 0.05751*q - 4.343*\log(q) - aht$  // [Alg 4.20]
 $q = (wd1 + xd1/d)*\min(((1. - 0.8*\exp(-d/50 \cdot 10^3))*dh*wn), 6283.2)$ 
 $wd = 25.1/(25.1 + \text{sqrt}(q))$  // [Alg 4.9]
 $adiff_{10} = ar*wd + (1. - wd)*adiff_{10} + afo$  // [Alg 4.11]

```

This code is used in section 10.

13. The attenuation due to a single knife edge—the Fresnel integral (in decibels) as a function of v^2 . The approximation is that given in [Alg 6.1].

```
function aknfe•(v2)
  if (v2 < 5.76) then
    aknfe• = 6.02 + 9.11*sqr(v2) - 1.27*v2
  else
    aknfe• = 12.953 + 4.343*log(v2)
  endif
  return
end
```

14. The height-gain over a smooth spherical earth—to be used in the “three radii” method. The approximation is that given in [Alg 6.4].

```
function fht•(x,pk)
  if (x < 200.) then
    w = -log(pk)
    if (pk < 1 · 10-5 | x*w3 > 5495.) then
      fht• = -117.
      if (x > 1.) fht• = 17.372*log(x) + fht• // [Alg 6.5]
    else
      fht• = 2.5 · 10-5*x2/pk - 8.686*w - 15. // [Alg 6.6]
    endif
  else
    fht• = 0.05751*x - 4.343*log(x) // [Alg 6.3]
    if (x < 2000) then
      w = 0.0134*x*exp(-0.005*x)
      fht• = (1. - w)*fht• + w*(17.372*log(x) - 117.) // [Alg 6.4]
    endif
  endif
  return
end
```

15. The Line-of-sight Region.

$\langle \text{Line-of-sight calculations 15} \rangle \equiv$

```

if ( $\neg wlos$ ) then
   $\langle \text{Line-of-sight coefficients 16} \rangle$ 
   $wlos = \mathcal{T}$ 
endif
if ( $dist > 0.$ )  $aref = ael + ak1 * dist + ak2 * \log(dist)$  // [Alg 4.1]

```

This code is used in section 5.

16.

$\langle \text{Line-of-sight coefficients 16} \rangle \equiv$

```

 $q = alos_{17}(0.)$ 
 $d2 = dlsa$ 
 $a2 = aed + d2 * emd$ 
 $d0 = 1.908 * wn * he(1) * he(2)$  // [Alg 4.38]
if ( $aed \geq 0.$ ) then
   $d0 = \min(d0, 0.5 * dla)$  // [Alg 4.28]
   $d1 = d0 + 0.25 * (dla - d0)$  // [Alg 4.29]
else
   $d1 = \max(-aed / emd, 0.25 * dla)$  // [Alg 4.39]
endif
 $a1 = alos_{17}(d1)$  // [Alg 4.31]
 $wq = \mathcal{F}$ 
if ( $d0 < d1$ ) then
   $a0 = alos_{17}(d0)$  // [Alg 4.30]
   $q = \log(d2 / d0)$ 
   $ak2 = \max(0., ((d2 - d0) * (a1 - a0) - (d1 - d0) * (a2 - a0)) / ((d2 - d0) * \log(d1 / d0) - (d1 - d0) * q))$  // [Alg 4.32]
   $wq = aed > 0. \mid ak2 > 0.$ 
  if ( $wq$ ) then
     $ak1 = (a2 - a0 - ak2 * q) / (d2 - d0)$  // [Alg 4.33]
    if ( $ak1 < 0.$ ) then
       $ak1 = 0.$  // [Alg 4.36]
       $ak2 = \dim(a2, a0) / q$  // [Alg 4.35]
      if ( $ak2 \equiv 0.$ )  $ak1 = emd$  // [Alg 4.37]
    endif
  endif
endif
endif
if ( $\neg wq$ ) then
   $ak1 = \dim(a2, a1) / (d2 - d1)$  // [Alg 4.40]
   $ak2 = 0.$  // [Alg 4.41]
  if ( $ak1 \equiv 0.$ )  $ak1 = emd$  // [Alg 4.37]
endif
 $ael = a2 - ak1 * d2 - ak2 * \log(d2)$  // [Alg 4.42]

```

This code is used in section 15.

17. The function *alos* finds the “line-of-sight attenuation” at the distance d . It uses a convex combination of plane earth fields and diffracted fields. A call with $d = 0$. sets up initial constants.

```

function alos•(d)
  ⟨Primary parameters 2⟩
  ⟨Secondary parameters 3⟩
  save wls
  complex r
   $abq(r) = \text{Real}(r)^2 + \text{Imag}(r)^2$ 
  if (d ≡ 0.) then
    ⟨Prepare initial line-of-sight constants 18⟩
  else
    ⟨Compute line-of-sight attenuation 19⟩
  endif
  return
end
```

18.

⟨Prepare initial line-of-sight constants 18⟩ ≡
 $wls = 0.021/(0.021 + wn*dh/\max(10 \cdot 10^3, dlsa))$ // [Alg 4.43]
 $alos_{17} = 0.$

This code is used in section 17.

19.

⟨Compute line-of-sight attenuation 19⟩ ≡
 $q = (1 - 0.8*\exp(-d/50 \cdot 10^3))*dh$ // $\Delta h(d)$
 $s = 0.78*q*\exp(-(q/16)^{0.25})$ // $\sigma_h(d)$
 $q = he(1) + he(2)$
 $sps = q/\sqrt{d^2 + q^2}$ // $\sin \psi$
 $r = (sps - zgnd)/(sps + zgnd)*\exp(-\min(10., wn*s*sps))$ // [Alg 4.47]
 $q = abq(r)$
if ($q < 0.25 \mid q < sps$) $r = r*\sqrt{sps/q}$ // [Alg 4.48]
 $alos_{17} = emd*d + aed$ // [Alg 4.45]
 $q = wn*he(1)*he(2)*2./d$ // [Alg 4.49]
if ($q > 1.57$) $q = 3.14 - 2.4649/q$ // [Alg 4.50]
 $alos_{17} = (-4.343*\log(abq(\text{cmplx}(\cos(q), -\sin(q)) + r)) - alos_{17})*wls + alos_{17}$
// [Alg 4.51] and [Alg 4.44]

This code is used in section 17.

20. The Troposcatter Region.

$\langle \text{Troposcatter calculations 20} \rangle \equiv$

```

if ( $\neg wscat$ ) then
   $\langle \text{Troposcatter coefficients 21} \rangle$ 
   $wscat = \mathcal{T}$ 
endif
if ( $dist > dx$ ) then
   $aref = aes + ems * dist$ 
else
   $aref = aed + emd * dist$  // [Alg 4.1]
endif

```

This code is used in section 5.

21.

$\langle \text{Troposcatter coefficients 21} \rangle \equiv$

```

 $q = ascatt_{22}(0.)$ 
 $d5 = dla + 200 \cdot 10^3$  // [Alg 4.52]
 $d6 = d5 + 200 \cdot 10^3$  // [Alg 4.53]
 $a6 = ascatt_{22}(d6)$  // [Alg 4.54]
 $a5 = ascatt_{22}(d5)$  // [Alg 4.55]
if ( $a5 < 1000.$ ) then
   $ems = (a6 - a5) / 200 \cdot 10^3$  // [Alg 4.57]
   $dx = \max(dlsa, dla + 0.3 * xae * \log(47.7 * wn), (a5 - aed - ems * d5) / (emd - ems))$  // [Alg 4.58]
   $aes = (emd - ems) * dx + aed$  // [Alg 4.59]
else
   $ems = emd$ 
   $aes = aed$ 
   $dx = 10 \cdot 10^6$  // [Alg 4.56]
endif

```

This code is used in section 20.

22. The function $ascat$ finds the “scatter attenuation” at the distance d . It uses an approximation to the methods of NBS TN101 with checks for inadmissible situations. For proper operation, the larger distance ($d = d_6$) must be the first called. A call with $d = 0.$ sets up initial constants.

```

function  $ascat_{\bullet}(d)$ 
   $\langle \text{Primary parameters 2} \rangle$ 
   $\langle \text{Secondary parameters 3} \rangle$ 
  save  $ad, rr, etq, h0s$ 
  if ( $d \equiv 0.$ ) then
     $\langle \text{Prepare initial scatter constants 23} \rangle$ 
  else
     $\langle \text{Compute scatter attenuation 24} \rangle$ 
  endif
  return
end

```

23.

$\langle \text{Prepare initial scatter constants } 23 \rangle \equiv$

```
ad = dl(1) - dl(2)
rr = he(2)/he(1)
if (ad < 0.) then
    ad = -ad
    rr = 1./rr
endif
etq = (5.67 · 10-6*ens - 2.32 · 10-3)*ens + 0.031 // Part of [Alg 4.67]
h0s = -15.
ascat22 = 0.
```

This code is used in section 22.

24.@m *Noscat*_• #:0{ Compute scatter attenuation 24 } \equiv

```

if (h0s > 15.) then
    h0 = h0s
else
    th = the(1) + the(2) + d*gme // [Alg 4.61]
    r2 = 2.*wn*th
    r1 = r2*he(1)
    r2 = r2*he(2) // [Alg 4.62]
    if (r1 < 0.2  $\wedge$  r2 < 0.2) then
        ascat22 = 1001. // The function is undefined
        go to Noscat•.
    endif
    ss = (d - ad) / (d + ad) // [Alg 4.65]
    q = rr/ss
    ss = max(0.1, ss)
    q = min(max(0.1, q), 10.)
    z0 = (d - ad) * (d + ad) * th * 0.25 / d // [Alg 4.66]
    et = (etq*exp(-min(1.7, z0/8.0 · 10^3)^6) + 1.) * z0 / 1.7556 · 103 // [Alg 4.67]
    ett = max(et, 1.)
    h0 = (h0f25(r1, ett) + h0f25(r2, ett)) * 0.5 // [Alg 6.12]
    h0 = h0 + min(h0, (1.38 - log(ett)) * log(ss) * log(q) * 0.49) // [Alg 6.10] and [Alg 6.11]
    h0 = dim(h0, 0.)
    if (et < 1.)
        h0 = et*h0 + (1. - et) * 4.343 * log((1. + 1.4142 / r1) * (1. + 1.4142 / r2)2 * (r1 + r2) / (r1 + r2 + 2.8284))
        // [Alg 6.14]
    if (h0 > 15.  $\wedge$  h0s  $\geq$  0.) h0 = h0s
endif
h0s = h0
th = tha + d*gme // [Alg 4.60]
ascat22 = ahd26(th*d) + 4.343 * log(47.7 * wn*th4) - 0.1 * (ens - 301.) * exp(-th*d / 40 · 103) + h0
// [Alg 4.63] and [Alg 6.8]
```

*Noscat*_•: **continue**

This code is used in section 22.

25. This is the H_{01} function for scatter fields as defined in [Alg §6]

```

function  $h0f_{\bullet}(r, et)$ 
  dimension  $a(5), b(5)$ 
  data  $a(1), a(2), a(3), a(4), a(5)/25., 80., 177., 395., 705./$ 
  data  $b(1), b(2), b(3), b(4), b(5)/24., 45., 68., 80., 105./$ 

   $it = et$ 
  if ( $it \leq 0$ ) then
     $it = 1$ 
     $q = 0.$ 
  else if ( $it \geq 5$ ) then
     $it = 5$ 
     $q = 0.$ 
  else
     $q = et - it$ 
  endif
   $x = (1./r)^2$ 
   $h0f_{\bullet} = 4.343 * \log((a(it)*x + b(it))*x + 1.)$  // [Alg 6.13]
  if ( $q \neq 0.$ )  $h0f_{\bullet} = (1. - q)*h0f_{\bullet} + q*4.343 * \log((a(it + 1)*x + b(it + 1))*x + 1.)$ 
  return
end
```

26. This is the $F(\theta d)$ function for scatter fields

```

function  $ahd_{\bullet}(td)$ 
  dimension  $a(3), b(3), c(3)$ 
  data  $a(1), a(2), a(3)/133.4, 104.6, 71.8/$ 
  data  $b(1), b(2), b(3)/0.332 \cdot 10^{-3}, 0.212 \cdot 10^{-3}, 0.157 \cdot 10^{-3}/$ 
  data  $c(1), c(2), c(3)/-4.343, -1.086, 2.171/$ 

  if ( $td \leq 10 \cdot 10^3$ ) then
     $i = 1$ 
  else if ( $td \leq 70 \cdot 10^3$ ) then
     $i = 2$ 
  else
     $i = 3$ 
  endif
   $ahd_{\bullet} = a(i) + b(i)*td + c(i)*\log(td)$  // [Alg 6.9]
  return
end
```

27. The Statistics.

LRprop will stand alone to compute *aref*. To complete the story, however, one must find the quantiles of the attenuation and this is what *avar* will do. It, too, is a stand alone subroutine, except that it requires the output from *LRprop*, as well as values in a “variability parameters” common block. These latter values consist of

A control switch *lvar*, the standard deviation of situation variability (confidence) *sgc*, the desired mode of variability *mdvar*, and the climate indicator *klim*.

Of these, *sgc* is output and may be used to answer the inverse problem: with what confidence will a threshold signal level be exceeded.

$\langle \text{Variability parameters } 27 \rangle \equiv$

common /propv/ lvar, sgc, mdvar, klim

This code is used in sections 28, 42, and 43.

28. When in the area prediction mode, one needs a threefold quantile of attenuation which corresponds to the fraction q_T of time, the fraction q_L of locations, and the fraction q_S of “situations.” In the point-to-point mode, one needs only q_T and q_S . For efficiency, *avar* is written as a function of the “standard normal deviates” z_T , z_L , and z_S corresponding to the requested fractions. Thus, for example, $q_T = Q(z_T)$ where $Q(z)$ is the “complementary standard normal distribution.” For the point-to-point mode one sets $z_L = 0$ which corresponds to the median $q_L = 0.50$.

The subprogram is written trying to reduce duplicate calculations. This is done through the switch *lvar*. On first entering, set *lvar* = 5. Then all parameters will be initialized, and *lvar* will be changed to 0. If the program is to be used to find several quantiles with different values of z_T , z_L , or z_S , then *lvar* should be 0, as it is. If the distance is changed, set *lvar* = 1 and parameters that depend on the distance will be recomputed. If antenna heights are changed, set *lvar* = 2; if the frequency, *lvar* = 3; if the mode of variability *mdvar*, set *lvar* = 4; and finally if the climate is changed, set *lvar* = 5. The higher the value of *lvar*, the more parameters will be recomputed.

```

function avar•(zzt,zzl,zzc)
  ⟨ Primary parameters 2 ⟩
  ⟨ Variability parameters 27 ⟩
  save kdw, wl, ws, dext, de, vmd, vs0, sgl, sgtn, sgtp, sgtd, tgtd, gm, gp, cv1, cv2, yv1, yv2, yv3,
    csm1, csm2, ysm1, ysm2, ysm3, csp1, csp2, ysp1, ysp2, ysp3, csd1, zd, cfm1, cfm2, cfm3,
    cfp1, cfp2, cfp3

  dimension bv1(7), bv2(7), xv1(7), xv2(7), xv3(7)
  dimension bsm1(7), bsm2(7), xsm1(7), xsm2(7), xsm3(7)
  dimension bsp1(7), bsp2(7), xsp1(7), xsp2(7), xsp3(7)
  dimension bsd1(7), bzd1(7)
  dimension bfm1(7), bfm2(7), bfm3(7), bfp1(7), bfp2(7), bfp3(7)

  logical ws, wl
  parameter (third = 1./3.)
  ⟨ Climatic constants 29 ⟩
  ⟨ Function curv 30 ⟩

  if (lvar > 0) then
    ⟨ Set up variability coefficients 31 ⟩
    lvar = 0
  endif
  ⟨ Correct normal deviates 37 ⟩
  ⟨ Resolve standard deviations 38 ⟩
  ⟨ Resolve deviations yr, yc 39 ⟩
  avar• = aref - vmd - yr - sgc*zc // [Alg 5.1]
  if (avar• < 0.) avar• = avar•*(29. - avar•)/(29. - 10.*avar•) // [Alg 5.2]
  return
end
```

29.

$\langle \text{Climatic constants } 29 \rangle \equiv$

```
// equatorial, continental subtropical, maritime subtropical, desert, continental temperate, maritime
over land, maritime over sea

data bv1/-9.67,-0.62,1.26,-9.21,-0.62,-0.39,3.15/
data bv2/12.7,9.19,15.5,9.05,9.19,2.86,857.9/
data xv1/144.9 · 103, 228.9 · 103, 262.6 · 103, 84.1 · 103, 228.9 · 103, 141.7 · 103, 2222. · 103/
data xv2/190.3 · 103, 205.2 · 103, 185.2 · 103, 101.1 · 103, 205.2 · 103, 315.9 · 103, 164.8 · 103/
data xv3/133.8 · 103, 143.6 · 103, 99.8 · 103, 98.6 · 103, 143.6 · 103, 167.4 · 103, 116.3 · 103/
data bsm1/2.13,2.66,6.11,1.98,2.68,6.86,8.51/
data bsm2/159.5,7.67,6.65,13.11,7.16,10.38,169.8/
data xsm1/762.2 · 103, 100.4 · 103, 138.2 · 103, 139.1 · 103, 93.7 · 103, 187.8 · 103, 609.8 · 103/
data xsm2/123.6 · 103, 172.5 · 103, 242.2 · 103, 132.7 · 103, 186.8 · 103, 169.6 · 103, 119.9 · 103/
data xsm3/94.5 · 103, 136.4 · 103, 178.6 · 103, 193.5 · 103, 133.5 · 103, 108.9 · 103, 106.6 · 103/
data bsp1/2.11,6.87,10.08,3.68,4.75,8.58,8.43/
data bsp2/102.3,15.53,9.60,159.3,8.12,13.97,8.19/
data xsp1/636.9 · 103, 138.7 · 103, 165.3 · 103, 464.4 · 103, 93.2 · 103, 216.0 · 103, 136.2 · 103/
data xsp2/134.8 · 103, 143.7 · 103, 225.7 · 103, 93.1 · 103, 135.9 · 103, 152.0 · 103, 188.5 · 103/
data xsp3/95.6 · 103, 98.6 · 103, 129.7 · 103, 94.2 · 103, 113.4 · 103, 122.7 · 103, 122.9 · 103/
data bsd1/1.224,0.801,1.380,1.000,1.224,1.518,1.518/
data bzd1/1.282,2.161,1.282,20.,1.282,1.282,1.282/
data bfp1/1.,1.,1.,1.,0.92,1.,1./
data bfp2/0.,0.,0.,0.25,0.,0./
data bfp3/0.,0.,0.,1.77,0.,0./
data bfp1/1.,0.93,1.,0.93,0.93,1.,1./
data bfp2/0.,0.31,0.,0.19,0.31,0.,0./
data bfp3/0.,2.00,0.,1.79,2.00,0.,0./

data rt, nl/7.8,24./
```

This code is used in section 28.

30.

$\langle \text{Function } \text{curv } 30 \rangle \equiv$

$$\text{curv}(c1, c2, x1, x2, x3) = (c1 + c2 / (1. + ((de - x2) / x3)^2)) * ((de / x1)^2) / (1. + ((de / x1)^2))$$

This code is used in section 28.

31.

```
@m Climate• #:0
@m Mode_var• #:0
@m Frequency• #:0
@m System• #:0
@m Distance• #:0
```

\langle Set up variability coefficients 31 $\rangle \equiv$

```
if (lvar < 5) go to (Distance•,System•,Frequency•,Mode_var•),lvar
```

Climate_•: continue

```
if (klim ≤ 0 | klim > 7) then
```

```
    klim = 5
```

```
    kwx = max(kux, 2)
```

```
endif
```

\langle Climatic coefficients 32 \rangle

Mode_var_•: continue

\langle Mode of variability coefficients 33 \rangle

Frequency_•: continue

\langle Frequency coefficients 34 \rangle

System_•: continue

\langle System coefficients 35 \rangle

Distance_•: continue

\langle Distance coefficients 36 \rangle

This code is used in section 28.

32.

$\langle \text{Climatic coefficients } 32 \rangle \equiv$

```

cv1 = bv1(klim)
cv2 = bv2(klim)
yv1 = xv1(klim)
yv2 = xv2(klim)
yv3 = xv3(klim)
csm1 = bsm1(klim)
csm2 = bsm2(klim)
ysm1 = xsm1(klim)
ysm2 = xsm2(klim)
ysm3 = xsm3(klim)
csp1 = bsp1(klim)
csp2 = bsp2(klim)
ysp1 = xsp1(klim)
ysp2 = xsp2(klim)
ysp3 = xsp3(klim)
csd1 = bsd1(klim)
zd = bzd1(klim)
cfm1 = bfm1(klim)
cfm2 = bfm2(klim)
cfm3 = bfm3(klim)
cfp1 = bfp1(klim)
cfp2 = bfp2(klim)
cfp3 = bfp3(klim)
```

This code is used in section 31.

33.

$\langle \text{Mode of variability coefficients } 33 \rangle \equiv$

```

kdv = mdvar
ws = kdv ≥ 20
if (ws) kdv = kdv - 20
wl = kdv ≥ 10
if (wl) kdv = kdv - 10
if (kdv < 0 | kdv > 3) then
    kdv = 0
    kux = max(kux, 2)
endif
```

This code is used in section 31.

34.

\langle Frequency coefficients 34 $\rangle \equiv$

$$\begin{aligned} q &= \log(0.133*wn) \\ gm &= cfm1 + cfm2 / ((cfm3*q)^2 + 1.) \\ gp &= cfp1 + cfp2 / ((cfp3*q)^2 + 1.) \end{aligned}$$

This code is used in section 31.

35.

\langle System coefficients 35 $\rangle \equiv$

$$dexa = \sqrt{18 \cdot 10^6 * he(1)} + \sqrt{18 \cdot 10^6 * he(2)} + (575.7 \cdot 10^{12} / wn)^{third} \quad // [Alg 5.3]$$

This code is used in section 31.

36.

\langle Distance coefficients 36 $\rangle \equiv$

```

if (dist < dexa) then
    de =  $130 \cdot 10^3 * dist / dexa$ 
else
    de =  $130 \cdot 10^3 + dist - dexa$  // [Alg 5.4]
endif
vmd = curv(cv1, cv2, yv1, yv2, yv3) // [Alg 5.5]
sgtm = curv(csm1, csm2, ysm1, ysm2, ysm3)*gm
sgtp = curv(csp1, csp2, ysp1, ysp2, ysp3)*gp // [Alg 5.7]
sgtd = sgtp*csd1 // [Alg 5.8]
tgtd = (sgtp - sgtd)*zd
if (wl) then
    sgl = 0.
else
    q =  $(1. - 0.8 * \exp(-dist / 50 \cdot 10^3)) * dh * wn$ 
    sgl =  $10. * q / (q + 13.)$  // [Alg 5.9]
endif
if (ws) then
    vs0 = 0.
else
    vs0 =  $(5. + 3. * \exp(-de / 100 \cdot 10^3))^2$  // [Alg 5.10]
endif

```

This code is used in section 31.

37.

\langle Correct normal deviates 37 $\rangle \equiv$

```

zt = zzt
zl = zzl
zc = zzc
if (kdv ≡ 0) then
    zt = zc
    zl = zc
else if (kdv ≡ 1) then
    zl = zc
else if (kdv ≡ 2) then
    zl = zt
endif
if (abs(zt) > 3.10 | abs(zl) > 3.10 | abs(zc) > 3.10) kuxx = max(kuxx, 1)

```

This code is used in section 28.

38.

\langle Resolve standard deviations 38 $\rangle \equiv$

```

if (zt < 0.) then
    sgt = sgtn
else if (zt ≤ zd) then
    sgt = sgtp
else
    sgt = sgtd + tgtd/zt // [Alg 5.6]
endif
vs = vs0 + (sgt*zt)2/(rt + zc2) + (sgl*zl)2/(rl + zc2) // [Alg 5.11]

```

This code is used in section 28.

39.

\langle Resolve deviations yr, yc 39 $\rangle \equiv$

```

if (kdv ≡ 0) then
    yr = 0.
    sgc = sqrt(sgt2 + sgl2 + vs)
else if (kdv ≡ 1) then
    yr = sgt*zt
    sgc = sqrt(sgl2 + vs)
else if (kdv ≡ 2) then
    yr = sqrt(sgt2 + sgl2)*zt
    sgc = sqrt(vs)
else
    yr = sgt*zt + sgl*zl
    sgc = sqrt(vs)
endif

```

This code is used in section 28.

40. Preparatory Subroutines.

The next three subroutines may be used to introduce input parameters for $Lrprop$. One first calls $qlrps_{41}$ and then either $qlra_{42}$ (for the area prediction mode) or $qlrpfl_{43}$ (for the point-to-point mode).

41. This subroutine converts the frequency $f\text{mhz}$, the surface refractivity reduced to sea level $en0$ and general system elevation $zsys$, and the polarization and ground constants eps , sgm , to wave number wn , surface refractivity ens , effective earth curvature gme , and surface impedance $zgnd$. It may be used with either the area prediction or the point-to-point mode.

```

subroutine qlrps•(fmhz,zsys,en0,ipol,eps,sgm)
  ⟨Primary parameters 2⟩
  complex zq
  data gma/157·10-9/
  wn = fmhz/47.7 // [Alg 1.1]
  ens = en0
  if (zsys ≠ 0.) ens = ens*exp(-zsys/9460.) // [Alg 1.2]
  gme = gma*(1. - 0.04665*exp(ens/179.3)) // [Alg 1.3]
  zq = cplx(eps,376.62*sgm/wn) // [Alg 1.5]
  zgnd = csqrt(zq - 1.)
  if (ipol ≠ 0) zgnd = zgnd/zq // [Alg 1.4]
  return
end

```

42. This is used to prepare the model in the area prediction mode. Normally, one first calls *qlrps* and then *qlra*. Before calling the latter, one should have defined in the ⟨Primary parameters 2⟩ the antenna heights *hg*, the terrain irregularity parameter *dh*, and (probably through *qlrps*) the variables *wn*, *ens*, *gme*, and *zgnd*. The input *kst* will define siting criteria for the terminals, *klimx* the climate, and *mdvarx* the mode of variability. If *klimx* ≤ 0 or *mdvarx* < 0 the associated parameters remain unchanged.

The operational flow of a calling program might appear as follows.

```

set kwx = 0, lvar = 5;
define hg, dh and call qlrps;
optionally, define mdvar, klim;
call qlra;
loop for selected distances d:
    set lvar = max(lvar, 1);
    call lrprop(d);
    loop for selected quantiles:
        A = avar(...);
        output A;
        repeat;
        repeat;
        check kwx;
        end

subroutine qlra•(kst,klimx,mdvarx)
dimension kst(2)

⟨Primary parameters 2⟩
⟨Variability parameters 27⟩

do j = 1,2
    if (kst(j) ≤ 0) then
        he(j) = hg(j)
    else
        q = 4.
        if (kst(j) ≠ 1) q = 9.
        if (hg(j) < 5.) q = q*sin(0.3141593*hg(j))
        he(j) = hg(j) + (1. + q)*exp(-min(20., 2.*hg(j)/max(1 · 10-3, dh)))
    endif
    q = sqrt(2.*he(j)/gme)
    dl(j) = q*exp(-0.07*sqrt(dh/max(he(j), 5.)))
    the(j) = (0.65*dh*(q/dl(j) - 1.) - 2.*he(j))/q
enddo

mdp = 1
lvar = max(lvar, 3)
if (mdvarx ≥ 0) then
    mdvar = mdvarx
    lvar = max(lvar, 4)
endif
if (klimx > 0) then
    klim = klimx
    lvar = 5
endif
return
end
```

43. This subroutine may be used to prepare for the point-to-point mode. Since the path is fixed, it has only one value of *aref* and therefore at the end of the routine there is a call to *lprop*. To complete the process one needs to call *avar* for whatever quantiles are desired.

This mode requires the terrain profile lying between the terminals. This should be a sequence of surface elevations at points along the great circle path joining the two points. It should start at the ground beneath the first terminal and end at the ground beneath the second. In the present routine it is assumed that the elevations are *equispaced* along the path. They are stored in the array *pfl* along with two defining parameters. We will have *pfl*(1) = *enp*, the number (as a real value) of increments in the path; *pfl*(2) = *xi*, the length of each increment; *pfl*(3) = *z*(0), the beginning elevation; and then *pfl*(*np* + 3) = *z*(*np*), the last elevation.

The operational flow of a calling program might appear as follows.

```

set kwx = 0, lvar = 5;
define pfl, hg and call qlrps;
optionally, define mdvar, klim;
call qlrpft;
loop for selected quantiles:
  A = avar(...);
  output A;
repeat;
check kwx;
end

subroutine qlrpft.(pfl,klimx,mdvarx)
dimension pfl(*)

⟨Primary parameters 2⟩
⟨Variability parameters 27⟩

dimension xl(2)

dist = pfl(1)*pfl(2)
np = pfl(1)
⟨Horizons and dh from pfl 44⟩
if (dl(1) + dl(2) > 1.5*dist) then
  ⟨Redo line-of-sight horizons 45⟩
else
  ⟨Transhorizon effective heights 46⟩
endif

mdp = -1
lvar = max(lvar,3)
if (mdvarx ≥ 0) then
  mdvar = mdvarx
  lvar = max(lvar,4)
endif
if (klimx > 0) then
  klim = klimx
  lvar = 5
endif

call lprop4(0.)

return
end
```

44. Here we call the subroutine *hzns* to find the horizons and *dlthx* to find *dh*.

\langle Horizons and *dh* from *pfl* 44 $\rangle \equiv$

```

call hzns47(pfl)
do j = 1, 2
  xl(j) = min(15.*hg(j), 0.1*dl(j))
enddo
xl(2) = dist - xl(2)
dh = dlthx48(pfl, xl(1), xl(2))

```

This code is used in section 43.

45. If the path is line-of-sight, we still need to know where the horizons might have been, and so we turn to techniques used in the area prediction mode.

\langle Redo line-of-sight horizons 45 $\rangle \equiv$

```

call zlsq153(pfl, xl(1), xl(2), za, zb)
he(1) = hg(1) + dim(pfl(3), za)
he(2) = hg(2) + dim(pfl(np + 3), zb)
do j = 1, 2
  dl(j) = sqrt(2.*he(j)/gme)*exp(-0.07*sqrt(dh/max(he(j), 5.)))
enddo
q = dl(1) + dl(2)
if (q  $\leq$  dist) then
  q = (dist/q)2
  do j = 1, 2
    he(j) = he(j)*q
    dl(j) = sqrt(2.*he(j)/gme)*exp(-0.07*sqrt(dh/max(he(j), 5.)))
  enddo
endif
do j = 1, 2
  q = sqrt(2.*he(j)/gme)
  the(j) = (0.65*dh*(q/dl(j) - 1.) - 2.*he(j))/q
enddo

```

This code is used in section 43.

46.

\langle Transhorizon effective heights 46 $\rangle \equiv$

```

call zlsq153(pfl, xl(1), 0.9*dl(1), za, q)
call zlsq153(pfl, dist - 0.9*dl(2), xl(2), q, zb)
he(1) = hg(1) + dim(pfl(3), za)
he(2) = hg(2) + dim(pfl(np + 3), zb)

```

This code is used in section 43.

47. Here we use the terrain profile pfl to find the two horizons. Output consists of the horizon distances dl and the horizon take-off angles the . If the path is line-of-sight, the routine sets both horizon distances equal to $dist$.

```

@m End_hz_ #:0
subroutine hzns_(pfl)
dimension pfl(*)
< Primary parameters 2 >
logical wq
np = pfl(1)
xi = pfl(2)
za = pfl(3) + hg(1)
zb = pfl(np + 3) + hg(2)
qc = 0.5*gme
q = qc*dist
the(2) = (zb - za)/dist
the(1) = the(2) - q
the(2) = -the(2) - q
dl(1) = dist
dl(2) = dist
if (np < 2) go to End_hz_
sa = 0.
sb = dist
wq = T
do i = 2, np
  sa = sa + xi
  sb = sb - xi
  q = pfl(i + 2) - (qc*sa + the(1))*sa - za
  if (q > 0.) then
    the(1) = the(1) + q/sa
    dl(1) = sa
    wq = F
  endif
  if ( $\neg$ wq) then
    q = pfl(i + 2) - (qc*sb + the(2))*sb - zb
    if (q > 0.) then
      the(2) = the(2) + q/sb
      dl(2) = sb
    endif
  endif
enddo
End_hz_: return
end

```

48. Using the terrain profile pfl we find Δh , the interdecile range of elevations between the two points $x1$ and $x2$.

```

@m End_dh• #:0
@m Reduce• #:0

function dlthx•(pfl,x1,x2)
  dimension pfl(*)
  dimension s(247)

  np = pfl(1)
  xa = x1/pfl(2)
  xb = x2/pfl(2)
  dlthx• = 0.

  if (xb - xa < 2.) go to End_dh•
  ka = 0.1*(xb - xa + 8.)
  ka = min0(max0(4,ka),25)
  n = 10*ka - 5
  kb = n - ka + 1
  sn = n - 1
  s(1) = sn
  s(2) = 1.
  xb = (xb - xa)/sn
  k = xa + 1.
  xa = xa - float(k)
  do j = 1,n
    Reduce•: if (xa > 0.  $\wedge$  k < np) then
      xa = xa - 1.
      k = k + 1
      go to Reduce•
    endif
    s(j+2) = pfl(k+3) + (pfl(k+3) - pfl(k+2))*xa
    xa = xa + xb
  enddo
  call zlsq1_53(s,0.,sn,xa,xb)
  xb = (xb - xa)/sn
  do j = 1,n
    s(j+2) = s(j+2) - xa
    xa = xa + xb
  enddo
  dlthx• = qtile52(n,s(3),ka) - qtile52(n,s(3),kb)
  dlthx• = dlthx•/(1. - 0.8*exp(-(x2 - x1)/50·103))

End_dh•: return
end

```

49. Miscellaneous Aids.

50. The standard normal complementary probability—the function $Q(x) = 1/\sqrt{2\pi} \int_x^\infty e^{-t^2/2} dt$. The approximation is due to C. Hastings, Jr. (“Approximations for digital computers,” Princeton Univ. Press, 1955) and the maximum error should be 7.5×10^{-8} .

```

function qerf•(z)
data b1, b2, b3, b4, b5 /0.319381530, -0.356563782, 1.781477937, -1.821255987, 1.330274429/
data rp, rrt2pi /4.317008, 0.398942280/
x = z
t = abs(x)
if (t < 10.) go to 1
qerf• = 0.
go to 2
1: t = rp/(t + rp)
qerf• = exp(-0.5*x2)*rrt2pi*(((b5*t + b4)*t + b3)*t + b2)*t + b1)*t
2: if (x < 0.) qerf• = 1. - qerf•.
return
end
```

51. The inverse of $qerf$ —the solution for x to $q = Q(x)$. The approximation is due to C. Hastings, Jr. (“Approximations for digital computers,” Princeton Univ. Press, 1955) and the maximum error should be 4.5×10^{-4} .

```

function qerfi•(q)
data c0, c1, c2 /2.515516698, 0.802853, 0.010328/
data d1, d2, d3 /1.432788, 0.189269, 0.001308/
x = 0.5 - q
t = amax1(0.5 - abs(x), 0.000001)
t = sqr(-2.*alog(t))
qerfi• = t - ((c2*t + c1)*t + c0)/(((d3*t + d2)*t + d1)*t + 1.)
if (x < 0.) qerfi• = -qerfi•.
return
end
```

52. This routine provides a quantile. It reorders the array a so that $a(j), j = 1 \dots i_r$ are all greater than or equal to all $a(i), i = i_r \dots nn$. In particular, $a(i_r)$ will have the same value it would have if a were completely sorted in descending order. The returned value is $qtile = a(i_r)$.

```

@m Qt0• #:0
@m Qt1• #:0
@m Qt2• #:0
@m Qt3• #:0

function qtile•(nn,a,ir)
dimension a(nn)

m = 1
n = nn
k = min(max(1,ir),n)

Qt0•: continue
    q = a(k)
    i0 = m
    j1 = n
Qt1•: continue
    do i = i0,n
        if (a(i) < q) go to Qt2•
    enddo
    i = n
Qt2•: do j = j1,m,-1
        if (a(j) > q) go to Qt3•
    enddo
    j = m
Qt3•: if (i < j) then
    r = a(i)
    a(i) = a(j)
    a(j) = r
    i0 = i + 1
    j1 = j - 1
    go to Qt1•
else if (i < k) then
    a(k) = a(i)
    a(i) = q
    m = i + 1
    go to Qt0•
else if (j > k) then
    a(k) = a(j)
    a(j) = q
    n = j - 1
    go to Qt0•
endif
qtile• = q
return
end

```

53. A linear least squares fit between x_1, x_2 to the function described by the array z . This array must have a special format: $z(1) = en$, the number of equally large intervals, $z(2) = \xi$, the interval length, and $z(j + 3), j = 0, \dots, n$, function values. The output consists of values of the required line, z_0 at 0, z_n at $x_t = n\xi$.

```

subroutine zlsq1 •(z,x1,x2,z0,zn)
  dimension z(*)

  xn = z(1)
  xa = aint(dim(x1/z(2),0.))
  xb = xn - aint(dim(xn,x2/z(2)))
  if (xb ≤ xa) then
    xa = dim(xa,1.)
    xb = xn - dim(xn,xb + 1.)
  endif
  ja = xa
  jb = xb
  n = jb - ja
  xa = xb - xa
  x = -0.5*xa
  xb = xb + x
  a = 0.5*(z(ja + 3) + z(jb + 3))
  b = 0.5*(z(ja + 3) - z(jb + 3))*x
  do i = 2,n
    ja = ja + 1
    x = x + 1.
    a = a + z(ja + 3)
    b = b + z(ja + 3)*x
  enddo
  a = a/xa
  b = b*12./((xa*xa + 2.)*xa)
  z0 = a - b*xb
  zn = a + b*(xn - xb)
  return
end
```

54. Index.

— a —

a: 25, 26, 52.
abg: 17, 19.
abs: 7, 37, 50, 51.
ad: 22, 23, 24.
*adiff*₁₀: 9, 10, 11, 12.
aed: 3, 9, 16, 19, 20, 21.
ael: 3, 15, 16.
aes: 3, 20, 21.
afo: 10, 11, 12.
*ahd*₂₆: 24, 26.
aht: 10, 11, 12.
aint: 53.
*aknfe*₁₃: 12, 13.
ak1: 3, 15, 16.
ak2: 3, 15, 16.
alog: 51.
*alos*₁₇: 16, 17, 18, 19.
amax1: 51.
ar: 12.
aref: 2, 4, 15, 20, 28.
*ascat*₂₂: 21, 22, 23, 24.
*avar*₂₈: 28.
a0: 16.
a1: 16.
a2: 16.
a3: 9.
a4: 9.
a5: 21.
a6: 21.

— b —

b: 25, 26.
bfm1: 28, 29, 32.
bfm2: 28, 29, 32.
bfm3: 28, 29, 32.
bfp1: 28, 29, 32.
bfp2: 28, 29, 32.
bfp3: 28, 29, 32.
bsd1: 28, 29, 32.
bsm1: 28, 29, 32.
bsm2: 28, 29, 32.
bsp1: 28, 29, 32.
bsp2: 28, 29, 32.
bv1: 28, 29, 32.
bv2: 28, 29, 32.
bzd1: 28, 29, 32.
b1: 50.
b2: 50.
b3: 50.
b4: 50.

b5: 50.

— c —

c: 26.
cabs: 11.
cfm1: 28, 32, 34.
cfm2: 28, 32, 34.
cfm3: 28, 32, 34.
cfp1: 28, 32, 34.
cfp2: 28, 32, 34.
cfp3: 28, 32, 34.
*Climate*₃₁: 31.
cmplx: 19, 41.
cos: 19.
csd1: 28, 32, 36.
csm1: 28, 32, 36.
csm2: 28, 32, 36.
csp1: 28, 32, 36.
csp2: 28, 32, 36.
csqrt: 41.
curv: 30, 36.
cv1: 28, 32, 36.
cv2: 28, 32, 36.
c0: 51.
c1: 30, 51.
c2: 30, 51.

— d —

de: 28, 30, 36.
dexa: 28, 35, 36.
dh: 2, 11, 12, 18, 19, 36, 42, 44, 45.
dim: 16, 24, 45, 46, 53.
dist: 2, 5, 8, 15, 20, 36, 43, 44, 45, 46, 47.
*Distance*₃₁: 31.
dl: 2, 6, 7, 11, 12, 23, 42, 43, 44, 45, 46, 47.
dla: 3, 6, 9, 11, 12, 16, 21.
dls: 3, 6, 7.
dlsa: 3, 5, 6, 9, 11, 16, 18, 21.
*dlthx*₄₈: 44, 48.
dmin: 4, 7, 8.
ds: 12.
dx: 3, 20, 21.
d0: 16.
d1: 16, 51.
d2: 16, 51.
d3: 9, 51.
d4: 9.
d5: 21.
d6: 21.

— e —

emd: 3, 9, 16, 19, 20, 21.

ems: 3, 20, 21.
End-dh₄₈: 48.
End-hz₄₇: 47.
ens: 2, 7, 23, 24, 41.
en0: 41.
eps: 41.
et: 24, 25.
etq: 22, 23, 24.
ett: 24.
exp: 11, 12, 14, 19, 24, 36, 41, 42, 45, 48, 50.

— f —

fht₁₄: 11, 14.
float: 48.
fMHz: 41.
Frequency₃₁: 31.

— g —

gm: 28, 34, 36.
gma: 41.
gme: 2, 6, 7, 9, 11, 12, 24, 41, 42, 45, 47.
gp: 28, 34, 36.

— h —

he: 2, 6, 7, 11, 16, 19, 23, 24, 35, 42, 45, 46.
hg: 2, 7, 11, 42, 44, 45, 46, 47.
hzns₄₇: 44, 47.
h0: 24.
h0f₂₅: 24, 25.
h0s: 22, 23, 24.

— i —

Imag: 7, 17.
ipol: 41.
ir: 52.
it: 25.
i0: 52.

— j —

ja: 53.
jb: 53.
j1: 52.

— k —

ka: 48.
kb: 48.
kdv: 28, 33, 37, 39.
klim: 27, 31, 32, 42, 43.
klimx: 42, 43.
kst: 42.
kwx: 2, 7, 8, 31, 33, 37.

— l —

log: 11, 12, 13, 14, 15, 16, 19, 21, 24, 25, 26, 34.

lrprop₄: 4, 43.
LRprop: 40.
lvar: 27, 28, 31, 42, 43.

— m —

max: 4, 6, 7, 8, 9, 16, 18, 21, 24, 31, 33, 37, 42, 43, 45, 52.
max0: 48.
mdp: 2, 5, 11, 42, 43.
mdvar: 27, 33, 42, 43.
mdvarx: 42, 43.
min: 11, 12, 16, 19, 24, 42, 44, 52.
min0: 48.
Mode-var₃₁: 31.

— n —

nn: 52.
Noscat₂₄: 24.
np: 43, 45, 46, 47, 48.

— p —

pfl: 43, 44, 45, 46, 47, 48.
pk: 11, 12, 14.
prop: 2.
propa: 3.
propv: 27.

— q —

qc: 47.
qerf₅₀: 50.
qerfi₅₁: 51.
qk: 10, 11, 12.
qlra₄₂: 40, 42.
qlrpfl₄₃: 40, 43.
qlrps₄₁: 40, 41.
qtile₅₂: 48, 52.
Qt0₅₂: 52.
Qt1₅₂: 52.
Qt2₅₂: 52.
Qt3₅₂: 52.

— r —

r: 17.
Real: 7, 17.
Reduce₄₈: 48.
rl: 29, 38.
rp: 50.
rr: 22, 23, 24.
rrt2pi: 50.
rt: 29, 38.
r1: 24.
r2: 24.

— s —

s : 48.
 sa : 47.
 sb : 47.
 sgc : 27, 28, 39.
 sgl : 28, 36, 38, 39.
 sgm : 41.
 sgt : 38, 39.
 $sgtd$: 28, 36, 38.
 $sgtm$: 28, 36, 38.
 $sgtp$: 28, 36, 38.
 sin : 19, 42.
 sn : 48.
 sps : 19.
 sqr : 6, 11, 12, 13, 19, 35, 39, 42, 45, 51.
 ss : 24.
 $System_{31}$: 31.

 — t —
 td : 26.
 tgd : 28, 36, 38.
 th : 12, 24.
 tha : 3, 6, 11, 12, 24.
 the : 2, 6, 7, 24, 42, 45, 47.
 $third$: 4, 9, 10, 11, 12, 28, 35.

 — v —
 vmd : 28, 36.
 vs : 38, 39.
 $vs0$: 28, 36, 38.
 $v2$: 13.

 — w —
 wa : 11, 12.
 wd : 12.
 $wd1$: 10, 11, 12.
 wl : 28, 33, 36.
 $wlos$: 4, 6, 15.
 wls : 17, 18, 19.
 wn : 2, 7, 9, 11, 12, 16, 18, 19, 21, 24, 34, 35, 36, 41.
 wq : 4, 16, 47.
 ws : 28, 33, 36.
 $wscat$: 4, 6, 20.

 — x —
 xa : 48, 53.
 xae : 4, 9, 21.
 xb : 48, 53.
 $xd1$: 10, 11, 12.
 xht : 10, 11, 12.
 xi : 47.
 xl : 43, 44, 45, 46.
 xn : 53.
 $xsm1$: 28, 29, 32.

$xsm2$: 28, 29, 32.
 $xsm3$: 28, 29, 32.
 $xsp1$: 28, 29, 32.
 $xsp2$: 28, 29, 32.
 $xsp3$: 28, 29, 32.
 $xv1$: 28, 29, 32.
 $xv2$: 28, 29, 32.
 $xv3$: 28, 29, 32.
 $x1$: 30, 48, 53.
 $x2$: 30, 48, 53.
 $x3$: 30.

— y —

yr : 28, 39.
 $ysm1$: 28, 32, 36.
 $ysm2$: 28, 32, 36.
 $ysm3$: 28, 32, 36.
 $ysp1$: 28, 32, 36.
 $ysp2$: 28, 32, 36.
 $ysp3$: 28, 32, 36.
 $yv1$: 28, 32, 36.
 $yv2$: 28, 32, 36.
 $yv3$: 28, 32, 36.

— z —

z : 53.
 za : 45, 46, 47.
 zb : 45, 46, 47.
 zc : 28, 37, 38.
 zd : 28, 32, 36, 38.
 $zgnd$: 2, 7, 11, 19, 41.
 zl : 37, 38, 39.
 $zlsq1_{53}$: 45, 46, 48, 53.
 zn : 53.
 zq : 41.
 $zsys$: 41.
 zt : 37, 38, 39.
 zzc : 28, 37.
 zzl : 28, 37.
 zzt : 28, 37.
 $z0$: 24, 53.

⟨ Check distance 8 ⟩ Used in section 5.
⟨ Check parameter ranges 7 ⟩ Used in section 5.
⟨ Climatic coefficients 32 ⟩ Used in section 31.
⟨ Climatic constants 29 ⟩ Used in section 28.
⟨ Compute diffraction attenuation 12 ⟩ Used in section 10.
⟨ Compute line-of-sight attenuation 19 ⟩ Used in section 17.
⟨ Compute scatter attenuation 24 ⟩ Used in section 22.
⟨ Correct normal deviates 37 ⟩ Used in section 28.
⟨ Diffraction coefficients 9 ⟩ Used in section 5.
⟨ Distance coefficients 36 ⟩ Used in section 31.
⟨ Do secondary parameters 6 ⟩ Used in section 5.
⟨ Frequency coefficients 34 ⟩ Used in section 31.
⟨ Function *curv* 30 ⟩ Used in section 28.
⟨ Horizons and *dh* from *pfl* 44 ⟩ Used in section 43.
⟨ LRprop 5 ⟩ Used in section 4.
⟨ Line-of-sight calculations 15 ⟩ Used in section 5.
⟨ Line-of-sight coefficients 16 ⟩ Used in section 15.
⟨ Mode of variability coefficients 33 ⟩ Used in section 31.
⟨ Prepare initial diffraction constants 11 ⟩ Used in section 10.
⟨ Prepare initial line-of-sight constants 18 ⟩ Used in section 17.
⟨ Prepare initial scatter constants 23 ⟩ Used in section 22.
⟨ Primary parameters 2 ⟩ Used in sections 4, 10, 17, 22, 28, 41, 42, 43, and 47.
⟨ Redo line-of-sight horizons 45 ⟩ Used in section 43.
⟨ Resolve deviations *yr*, *yc* 39 ⟩ Used in section 28.
⟨ Resolve standard deviations 38 ⟩ Used in section 28.
⟨ Secondary parameters 3 ⟩ Used in sections 4, 10, 17, and 22.
⟨ Set up variability coefficients 31 ⟩ Used in section 28.
⟨ System coefficients 35 ⟩ Used in section 31.
⟨ Transhorizon effective heights 46 ⟩ Used in section 43.
⟨ Troposcatter calculations 20 ⟩ Used in section 5.
⟨ Troposcatter coefficients 21 ⟩ Used in section 20.
⟨ Variability parameters 27 ⟩ Used in sections 28, 42, and 43.

COMMAND LINE: "C:\DOSH\FWEB\FWEAVE.EXE ITM".

WEB FILE: "ITM.web".

CHANGE FILE: (none).

GLOBAL LANGUAGE: FORTRAN.

The Irregular Terrain Model

	Section	Page
Introduction	1	1
LRprop	4	2
The Diffraction Region	9	4
The Line-of-sight Region	15	7
The Troposcatter Region	20	9
The Statistics	27	13
Preparatory Subroutines	40	20
Miscellaneous Aids	49	26
Index	54	29

August 1, 2002
14:27