

# GIS 5572 Cole Anderson

## Problem

 Distance is not the only movement concern for pedestrians with mobility difficulties. A short distance with a steep slope will take as much energy as a long distance gradual slope. Create a code interface that finds the route with the lowest total "energy" cost between any two network points for eventual web app integration.

### Data

- MN GeoSpatial Commons Road Centerlines (GACS)
  - Includes roadlines for Anoka, Carver, Chisago, Dakota, Hennepin, Isanti, Ramsey, Sott, Sherburne and Washington counties.
  - NAD83 UTM 15 in meters
- MN Geospatial Commons Minnesota Digital Elevation Model: 30m
  - USGS 1:24000 Level 2 DEM
  - NAD83 UTM 15 in feet (vert.) and meters (horiz.)

# Methods: 1

**Data Retrieval** 

<u>Create feature</u> <u>dataset</u>

**GDB Import** 

### **Find street elevations from DEM**

- ☐ arcpy.AddSurfaceInformation
- ☐ Zmax & Zmin

#### **Standardize Units**

- ☐ Convert roadlines from meters to feet
- ☐ CalculateField\_management

### **Find Slope & Energy Cost**

- ☐ Slope = (Zmax-Zmin)/Leng\_FT
- Energy = Slope\*Leng\_FT

# Methods: 2

#### **Create Network and Travel Mode**

- ☐ arcpy.na.CreateNetworkDataset
- ☐ Travel Mode: use Energy for impedance

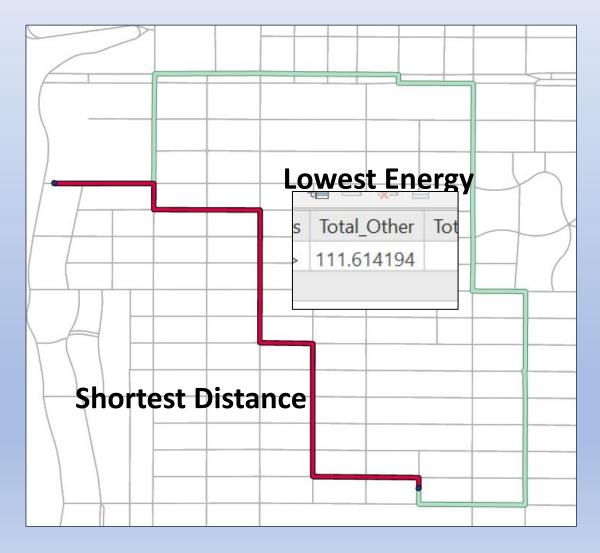
### **Create layer with start/end points**

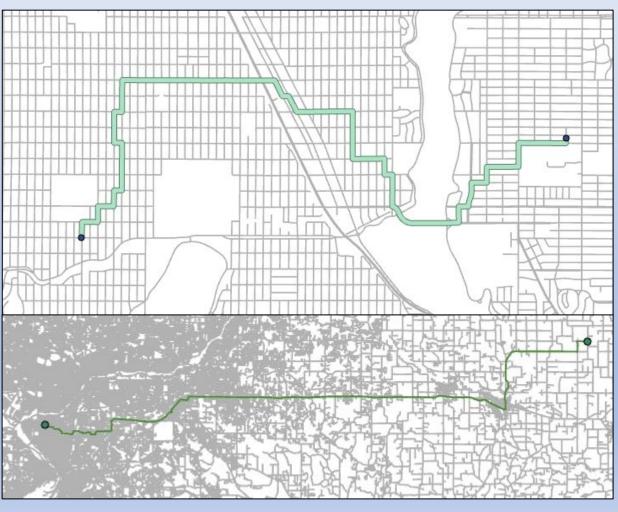
☐ Cursor inserts user defined points in new FC

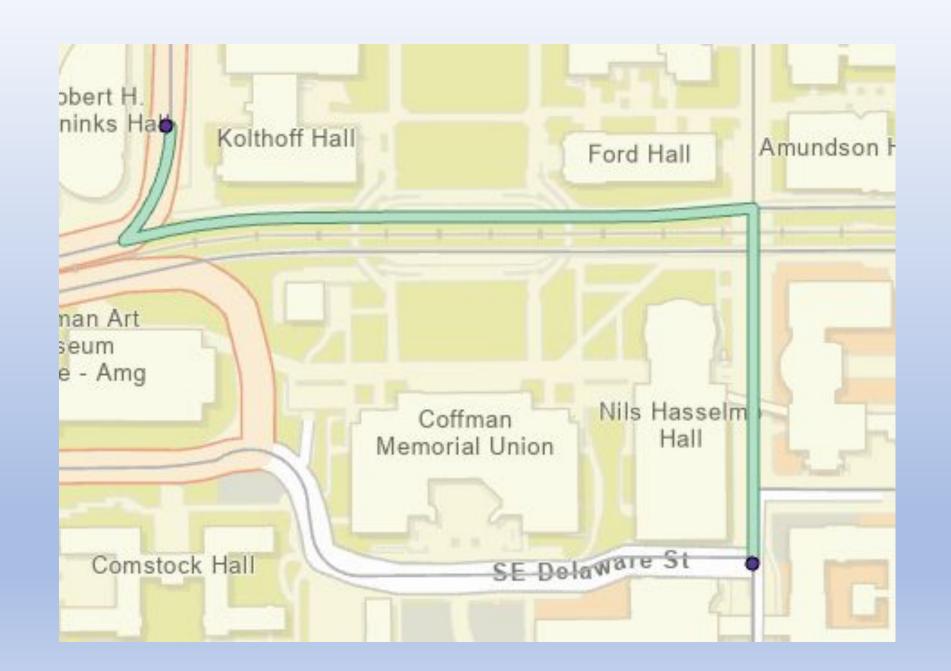
### **Route Solver**

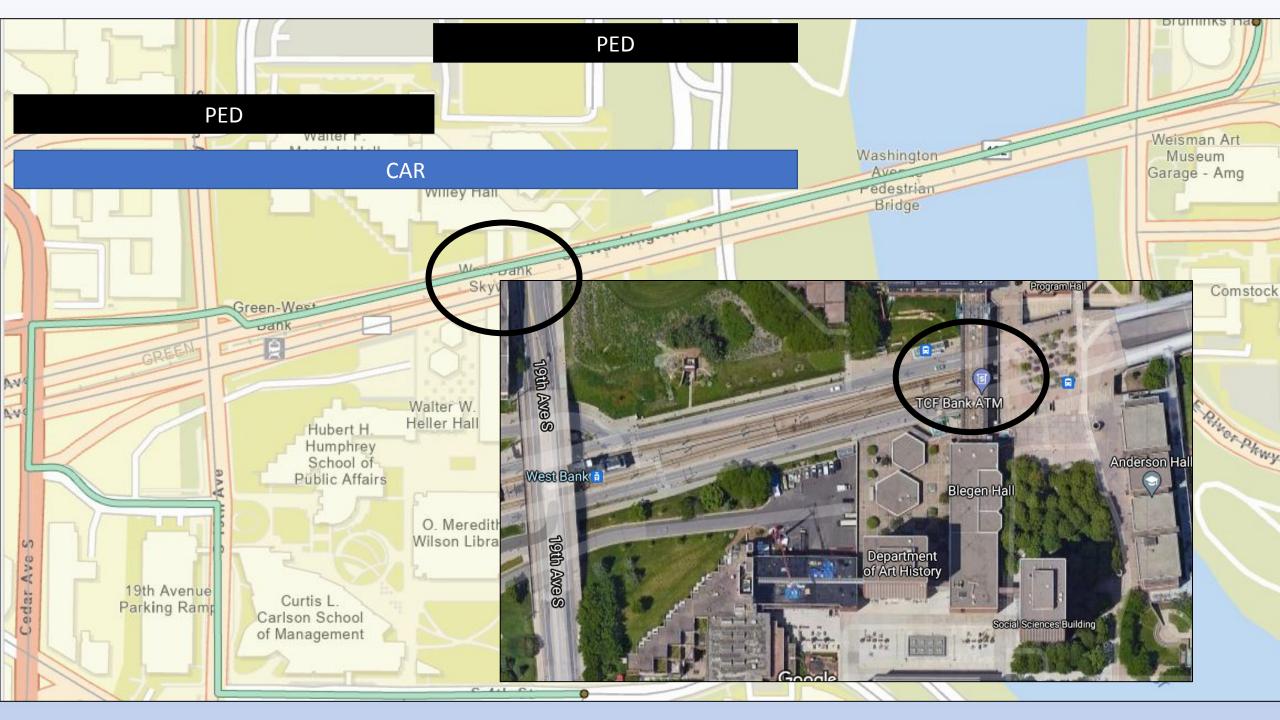
- ☐ Create ND\_layer from network
- ☐ Add input/stops layer
- ☐ Initialize arcpy.nax.Route
- ☐ Set solver properties
  - ☐ Travel Modes
  - ☐ Time/Accumulation
  - Directions
- ☐ Route.solve

# Results









### Result evaluation

- Is the algorithm delivering the LEAST ENERGY route?
  - Unsure about testing this exactly (heuristically is ok)
  - Length should be >= shortest distance route
  - Energy should be <= shortest distance route</li>
  - 10,305.53 m (343.48 E) vs 8,418.63 m (380.12 E)
- Is this route feasible for PEDESTRIANS?
  - I.e., that last route across Washington Ave. Bridge
  - Interstate w/o sidewalks, same level (calculating as 'car')
    - 2000 barriers exceeded issue

### Conclusion

- Network quality is good
- Some routes are inaccurate despite correct vertical connectivity
  - We cannot assume all roads have accompanying and similar sidewalks. The algorithm is still running on only the roads, effectively a vehicle
- Uses elements of routing, ETL, table data modification
- Would like to add just a general map that shows E-cost of each street in different colors
- Can the energy formula be improved to reflect needs?