

## Part 4 - Providing Backwards Compatibility with the Android Support Package

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The usefulness of Fragments would be limited without backwards compatibility with pre-Android 3.0 (API Level 11) devices. To provide this capability, Google introduced the [Android Support Package](#) (originally called the *Android Compatibility Library* when it was released) which backports some of the APIs from newer versions of Android to older versions of Android. It is the Android Support Package that enables devices running Android 1.6 (API level 4) to Android 2.3.3. (API level 10).

### Note:

Only the `ListFragment`

and the `DialogFragment`

are available via the Android Support Package. None of the other Fragment subclasses, such as the `PreferenceFragment`,

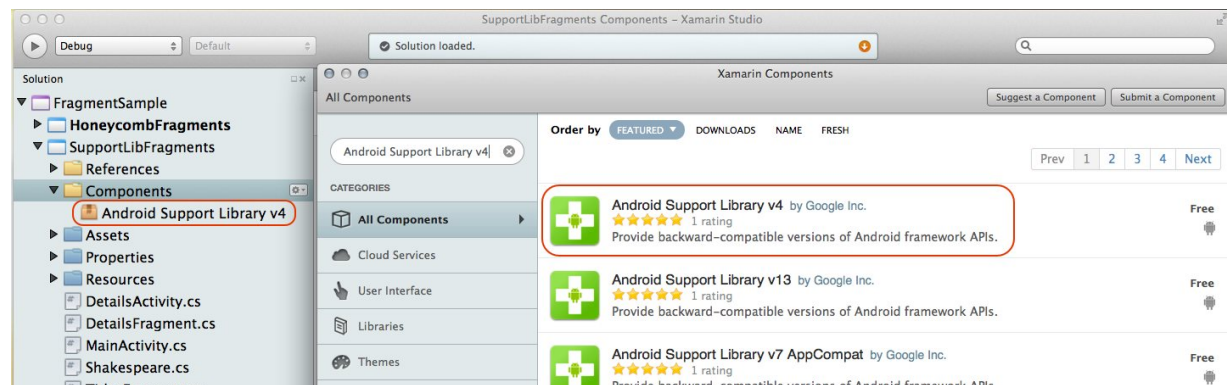
are supported in the Android Support Package. They will not work in pre-Android 3.0 applications.

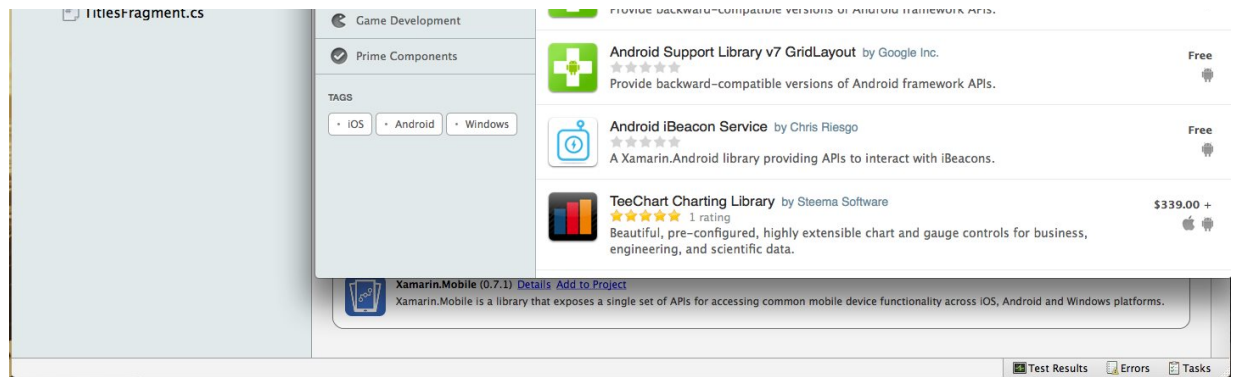
## Adding the Support Package

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The Android Support Package is not automatically added to a Xamarin.Android application. Xamarin provides the [Android Support Library v4 component](#)

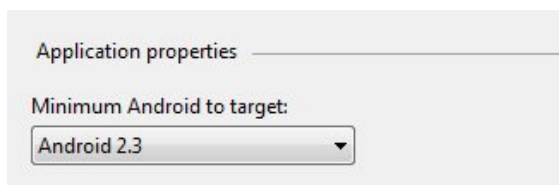
to simplify adding the support libraries to a Xamarin.Android application. To include the support packages into your Xamarin.Android application include the [Android Support Library v4 component](#) into your Xamarin.Android project, as illustrated in the following screenshot:





After these steps have been performed, it becomes possible to use Fragments in earlier versions of Android. The Fragment APIs will work the same now in these earlier versions, with the following exceptions:

- **Change the minimum Android Version** – The application no longer needs to target Android 3.0 or higher, as shown below:



- **Extend `FragmentActivity`** – The Activities that are hosting Fragments must now inherit from `Android.Support.V4.App.FragmentActivity`, and not from `Android.App.Activity`.
- **Update Namespaces** – Classes that inherit from `Android.App.Fragment` must now inherit from `Android.Support.V4.App.Fragment`. Remove the using statement `"using Android.App;"` at the top of the source code file and replace it with `"using Android.Support.V4.App"`.
- **Use `SupportFragmentManager`** – `Android.Support.V4.App.FragmentActivity` exposes a `SupportFragmentManager` property that must be used to get a reference to the `FragmentManager`. For example:

```
FragmentTransaction fragmentTx =
this.SupportFragmentManager.BeginTransaction();
DetailsFragment detailsFrag = new DetailsFragment();
fragmentTx.Add(Resource.Id.fragment_container, detailsFrag);
fragmentTx.Commit();
```

With these changes in place, it will be possible to run a Fragment-based application on Android 1.6 or 2.x as well as on Honeycomb and Ice Cream Sandwich.