

# Course Brochure

## ANDROID

### Overview

- This course introduces mobile application development for the Android platform. Participants will learn to create and deploy Android applications, with particular emphasis on software engineering topics including software architecture, software process, usability and deployment.

### Pre-requisites

- Basic Java programming is essential

### Applications

## COURSE CONTENTS

### Introduction

- ❖ Mobile Application Development
- ❖ Android Overview
- ❖ History of Android
- ❖ Android Versions & Levels
- ❖ Why Android is important?
- ❖ Android Features

### Android Architecture

- ❖ Software Stack
- ❖ Linux Kernel
- ❖ Native Libraries
- ❖ Android Runtime
- ❖ Dalvik Virtual Machine
- ❖ Application Framework
- ❖ Core Building Blocks

### Android Installation

- ❖ Java & JDK
- ❖ Eclipse IDE Helios & Indigo
- ❖ Android SDK
- ❖ Eclipse ADT Plugin
- ❖ Creating Android Virtual Device
- ❖ Different type of Skins
- ❖ Developing an Android Application
- ❖ R.java
- ❖ Android Manifest.xml
- ❖ Hide Title Bar

### Android Application

- ❖ Activity Lifecycle
- ❖ Intents
- ❖ Linking Activities using Intents
- ❖ Passing Data using an Intent
- ❖ Returning data from Activity
- ❖ Calling Built-in Applications using Intent
- ❖ Implicit Intents

- ❖ Intent Filters
- ❖ Resources in an Android Application
- ❖ Grouping, accessing of Resources
- ❖ Permissions
- ❖ Debugging in Android Applications
- ❖ Dalvik Debug Monitor server – DDMS
- ❖ How DDMS interacts with a Debugger
- ❖ Using DDMS
- ❖ LogCat
- ❖ Hierarchy Viewer

### Basic Android User Interface

- ❖ View Hierarchy
- ❖ How Android draws Views?
- ❖ Common Layout Objects
- ❖ FrameLayout
- ❖ LinearLayout
- ❖ TableLayout
- ❖ RelativeLayout
- ❖ AbsoluteLayout
- ❖ GridLayout
- ❖ Scroll View
- ❖ Text Controls
- ❖ Button Controls
- ❖ Other Common UI Components
- ❖ Handling User interaction Events

### Advanced User Interface

- ❖ List Controls
- ❖ Custom List Controls
- ❖ Picker Controls
- ❖ Selection Components
- ❖ Spinner
- ❖ Adapters
- ❖ Complex UI Components
- ❖ Progress Bar
- ❖ Building UI for Performance
- ❖ Supporting Multiple Screens
- ❖ Styles & Themes
- ❖ Custom Themes

## COURSE CONTENTS

### Animations & Graphics

- ❖ Frame by Frame Animations
- ❖ Tween Animations
- ❖ Programmatically creating Animations
- ❖ Drawing Graphics in Android

### Menus & Dialogs

- ❖ Creating Menus
- ❖ Options Menu
- ❖ Context Menu
- ❖ Popup Menus
- ❖ Sub Menus
- ❖ Loading menus through XML file
- ❖ Alert Dialog
- ❖ Progress Dialog
- ❖ Date Picker Dialog
- ❖ Time Picker Dialog

### Notifications & Toast

### Multimedia in Android

- ❖ Audio Playback
- ❖ Video Playback
- ❖ Recording Media

### Preferences & Data Storage

- ❖ Shared Preferences
- ❖ Internal Storage
- ❖ External Storage
- ❖ Database Storage

### SQL ITE Databases

- ❖ Introducing SQLite
- ❖ SQLiteOpenHelper
- ❖ Creating a Database
- ❖ Opening and Closing a Database
- ❖ Creating Tables
- ❖ CRUD Operations
- ❖ Working with Cursors
- ❖ Working with SQLite Database Browser

### Fragments

### Networking

### SMS & Email

### Web Services

### Android Services

### Location based Service & GPS

### Broadcast Receivers

### Sensors

### WiFi

### Telephony

### Bluetooth

### Content Providers

### Publishing Android Applications

### Application Development in Google play Store