Skill	Current Level	Goal	Notes
Core OOP Concepts			
Inheritance	Some competence	Expert	Inheritance actively used via unit exercises and assignments
Encapsulation	High competence	Expert	Existing competence will benefit through more hands-on experience
Polymorphism	Some competence	Expert	Polymorphism actively studied through the module, more experience needed
Abstraction	Some competence	Expert	Abstraction is a critical concept in simplifying complex ideas and designs
Advanced OOP Concepts			
Design Patterns	Low competence	High competence	A novel subject with vast amount of further hands-on experience required
Programming Skills			
Python	High competence	Expert	With growing knowledge of core OOP concepts, Python has greatly developed
Java	No competence	Some competence	Examples of Java were present, but no coding was required
Data Structures and Algorithms	Some competence	High competence	Understanding and hands-on experience has grown significantly
Tools and Frameworks			
Git	Some competence	Expert	Development of e-Portfolio supported the growth in use of Git and GitHub
Unit Testing	Some competence	Expert	Hands-on experience with Python's in-built *unittest* library supported growth
UML	Some competence	Some competence	UML was a new skill obtained and has been developed to a satisfactory level
Soft Skills			
Communication	High competence	Expert	More experience is needed in communicating complex ideas and models
Critical Analysis and Problem-Solving	High competence	Expert	Experience needed in critically assessing various frameworks and designs
Peer Review	Some competence	High competence	A new skill developed through Collaborative Discussions, expected to grow

Legend: ○ No competence   ◔ Low competence   ◑ Some competence   ◕ High competence   ● Expert