

Annie Tadwick

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SUMMARY

Creative, detail-oriented developer with a media production background. Skilled in JavaScript, React, and SQL, with strong Agile and version control experience. Passionate about clean design systems, functional programming, and building robust, user-focused tools.

PROJECTS

Broccoli Pong | Vanilla JavaScript, HTML, CSS3, Netlify

- Pong-style browser game with DOM manipulation, collision detection, and responsive gameplay.
github.com/anddude/broccoli-pong

Personal Website | React, Tailwind, Vite, PostCSS, Vercel

- Responsive portfolio showcasing projects, with custom animations, modular design, and SEO optimization.
github.com/anddude/personal-website

EDUCATION

Codesmith – Fullstack Software Engineering Program (*Full Scholarship, Expected Jan 2026*)

University of Texas at Austin – B.S. Radio-Television-Film, Business Foundations Certificate (*Cum Laude*)

Additional Coursework: Harvard CS50, Frontend Masters DSA, freeCodeCamp Fullstack Program, CodesmithX
Extracurriculars: NYC Resistor (hackspace), BetaNYC (civic tech)

TECHNICAL SKILLS

Languages: JavaScript, HTML5, CSS3, Python (learning), C

Frameworks & Libraries: React, Tailwind, Bootstrap, Sass

Tools & Platforms: Git, GitHub, Bash, Vite

Databases: PostgreSQL, SQLite3

Core Concepts: OOP, Functional Programming, APIs, Agile/Scrum, TDD (learning), Web Security Fundamentals

PROFESSIONAL EXPERIENCE

Quality Assurance | DataAnnotation

Dec 2023 – Aug 2025

- Designed and executed structured prompts and test cases to evaluate AI model accuracy, bias, and edge-case performance.
- Created scoring criteria and rated responses for quality, compliance, and relevance.

Production & Event Manager / Independent Producer | Freelance

Oct 2017 – Nov 2023

- Managed productions for clients including Food Network, Bravo, Hulu, and NBC's Peacock, with independent work featured at SXSW, Outfest, and Austin Film Festival.
- Led Agile-style planning for 4+ concurrent productions, coordinating cross-functional teams to meet tight deadlines and reduce costs by up to 17%.
- Hired and onboarded 50+ crew per project, cutting paperwork errors by 30% via workflow automation tools.
- Oversaw venue builds, strike logistics, and inventory management for live and studio events.

Executive Assistant / Junior Executive | Mark Gordon Productions

Jan 2022 – Jan 2023

- Maintained cross-team alignment via structured documentation and sprint-style task tracking.
- Coordinated complex travel, meetings, and operations for multiple executives.
- Supported early development of a feature film, curating director/writer/talent pipelines and contributing to creative feedback sessions.

Narration Coordinator / Office Manager | Workshop Creative

May 2019 – Jan 2021

- Built custom FileMaker scheduling tools, reducing manual tracking by 40%.
- Managed client communications and events for major studios (Sony, Lionsgate, Universal).
- Coordinated casting and ADR schedules to ensure on-time delivery.