An exposition on the propriety of restricted Boltzmann machines

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Deep learning

Three layer deep Boltzmann machine, with visible-to-hidden and hidden-to-hidden connections but no within-layer connections. This can be considered as multiple single layer restricted Boltzmann machines with the lower stack hidden layer acting as the visible layer for the higher stacked model. Claimed ability to learn "internal representations that become increasingly complex" [4], used in classification problems.

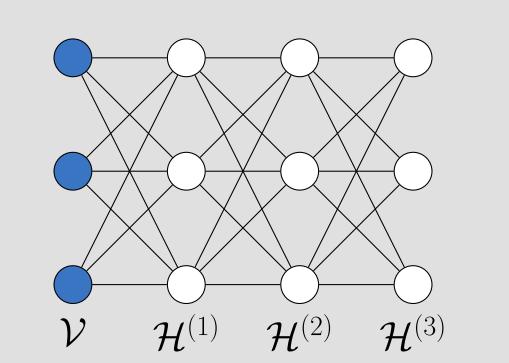


Figure 3: Deep RBM example.

Degeneracy, instability, and uninterpretability... Oh my!

Characteristic	Detection
Near-degeneracy. Occurs when there	If the mean parametrization on the model
is a disproportionate amount of probabil-	parameters, $\mu(\boldsymbol{\theta})$, is close to the boundary
ity placed on only a few elements of the	of the convex hull of the set of statistics in
sample space by the model [2].	the neg-potential function $Q(\boldsymbol{x})$.
Instability. Small changes in natural	If for any $C > 0$ there exists $N_C > 0$
parameters result in large changes of the	such that $\max_{\boldsymbol{x}_N \in \mathcal{X}_N} [Q(\boldsymbol{x}_N)] > CN$ for all
pmf, excessive sensitivity [5].	$N > N_C$. Where $Q(\cdot)$ is the neg-potential
	function of the model.
Uninterpretability. Due to the ex-	If the magnitude of the difference between
istence of dependence, marginal mean-	model expectations and expectations un-
structure no longer maintained [3].	der independence, $ E(\boldsymbol{X} \boldsymbol{\theta}) - E(\boldsymbol{X} \emptyset) $, is
	large.

Table 1: Table of "bad" model characteristics.

Variable encoding

Restricted Boltzmann machine (RBM)

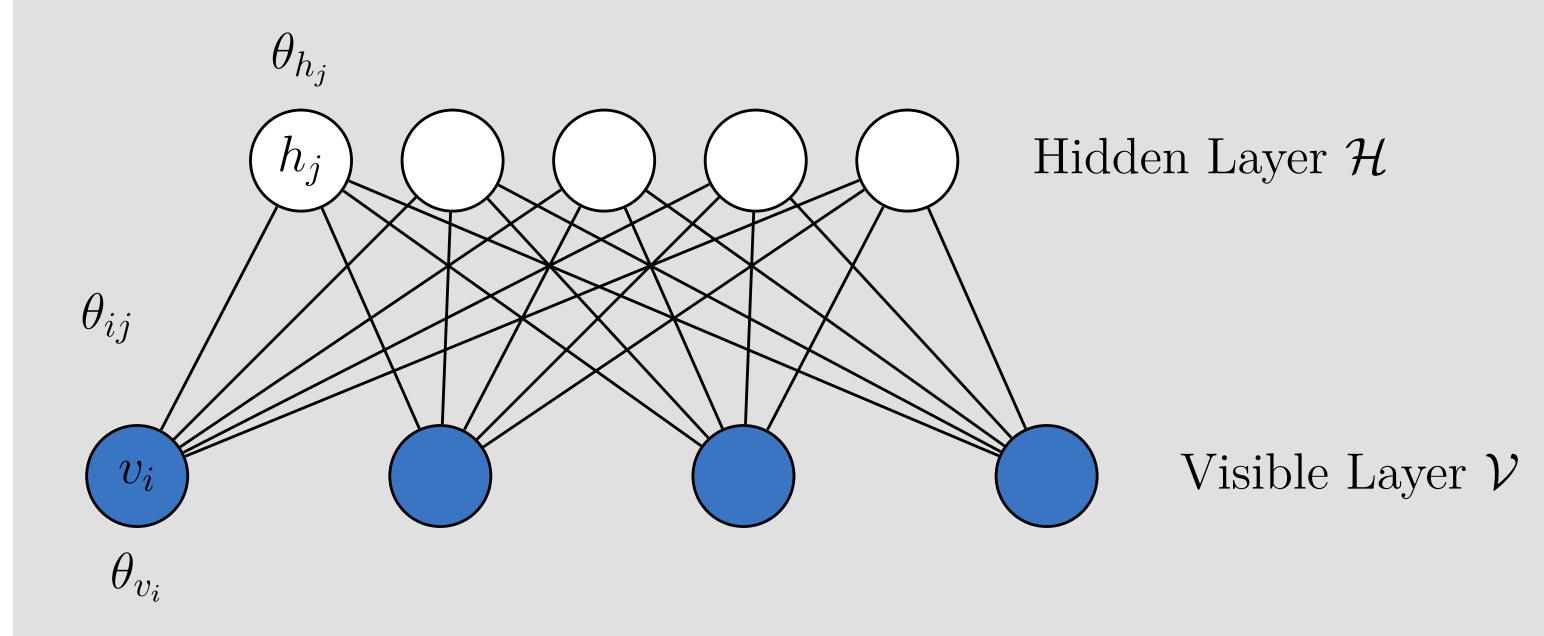


Figure 1: An example restricted Boltzmann machine (RBM), which consists of two layers, a hidden (\mathcal{H}) and a visible layer (\mathcal{V}), with no connections within a layer. Hidden nodes indicated by gray circles and the visible nodes indicated by white circles [1].

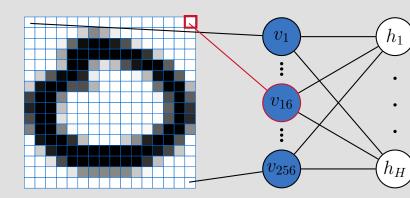


Figure 2: Visibles diagram.

Joint distribution

Let $\mathbf{x} = \{h_1, \dots, h_H, v_1, \dots, v_V\}$ represent the states of the visible and hidden nodes in an RBM. Then the probability corresponding to the state of each node taking the value of 1:

$$f_{\boldsymbol{\theta}}(\boldsymbol{x}) = \frac{\exp\left(\sum_{i=1}^{V}\sum_{j=1}^{H}\theta_{ij}v_{i}h_{j} + \sum_{i=1}^{V}\theta_{v_{i}}v_{i} + \sum_{j=1}^{H}\theta_{h_{j}}h_{j}\right)}{\sum_{\boldsymbol{x}\in\mathcal{X}}\exp\left(\sum_{i=1}^{V}\sum_{j=1}^{H}\theta_{ij}v_{i}h_{j} + \sum_{i=1}^{V}\theta_{v_{i}}v_{i} + \sum_{j=1}^{H}\theta_{h_{j}}h_{j}\right)}$$
(1)

Managable examples

Model fitting

Fitting is really hard to get right (Bayesian or ML). If you are able to fit this model properly, the result is the empirical distribution of images. You spent a lot of time just to get the empirical distribution back. If you do not have an instance of every possible image in your training set, certain parameter must $\to \infty$, making fitting more complicated (shrink) In reality it's practically impossible to have at least one of every possible image in your training set (large images, color scales, etc.)

Discussion

These models very easily are degenerate, unstable, and uninterpretable. Meaning, the space of possible fitted parameter values that leads to a proper model is highly restricted. To further complicate things, the proper fitting these models is very intricate and easily leads to parameter values running off to ∞ .

If you're thinking of using RBMs, or stacked RBMs in a deep architecture, don't. Instead, fit a less flexible and more sensible model.

References

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