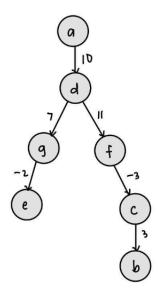
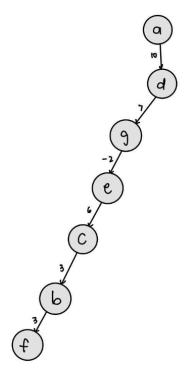
- 1. Create a spanning tree. If there are multiple neighbors, select the vertex to traverse first with the lesser weight. Assume that the source vertex is A.
  - a. BFS Traversal

la) Breadth first search

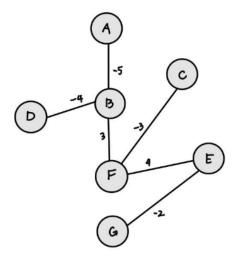


## b. DFS Traversal

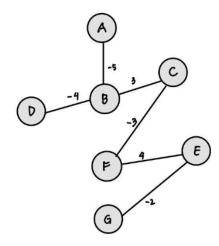
16) Depth First Search



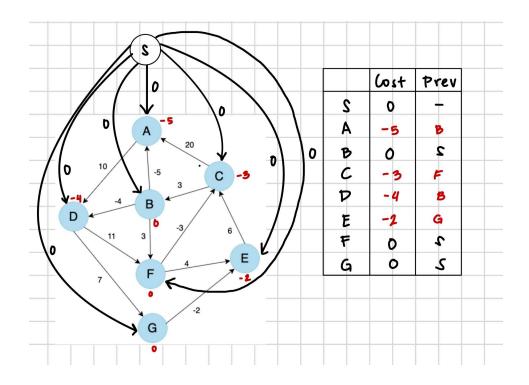
- 2. Find the minimum spanning tree of the graph using the following algorithms:
  - a. Kruskal's Algorithm
    - 2a) Kruskal's Algorithm



- b. Prim's Algorithm
  - 26) Prim's Algorithm

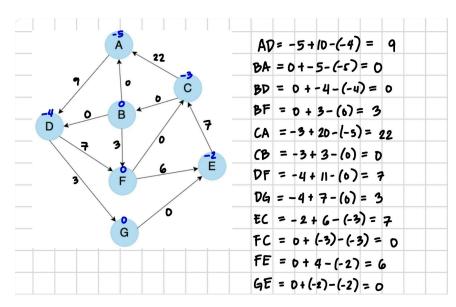


- 3. Find the all-pairs shortest path of the graph using Johnson's Algorithm. Show the following:
  - a. The shortest paths from the (new) source vertex using Bellman-Ford Algorithm.
    - i. Specify the number of iterations doneThe total number of iterations done by the algorithm is 2.
    - ii. You may just show the final table containing the costs / distances from source to each vertex and the previous node

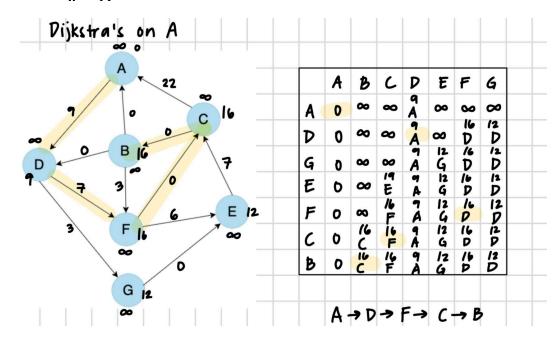


b. Show the reweighted edges after performing the Bellman-Ford Algorithm c. Perform Dijkstra's algorithm on the following vertices:

## Reweighted edges:

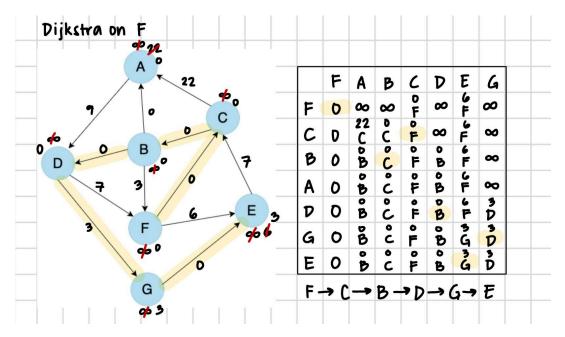


i. A



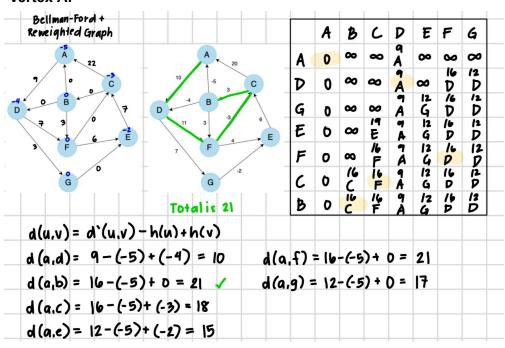
ii. G Dijkstra on G F C G A B D E 22 4 00 00 0 00 00 0 C 7 G マモっモナヒュモュモュモ E  $\infty$ 00 œ  $\infty$ アレテレテレテレマレ B 7 27 C 7 B 7 B 7 B 7 B • ८०८०७०७०७ C  $\infty$ 00 0 D /D 7B7B757B B 0 B 10 E o 0 B 10 B 96 D ab 10 G - E - C - B - F G 06 D

iii. F

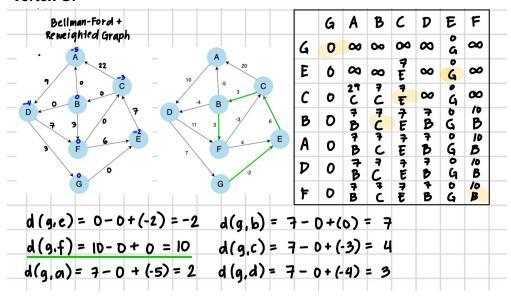


c. Reweight and compute the original distances.

Vertex A:



## Vertex G:



## **Vertex F:**

