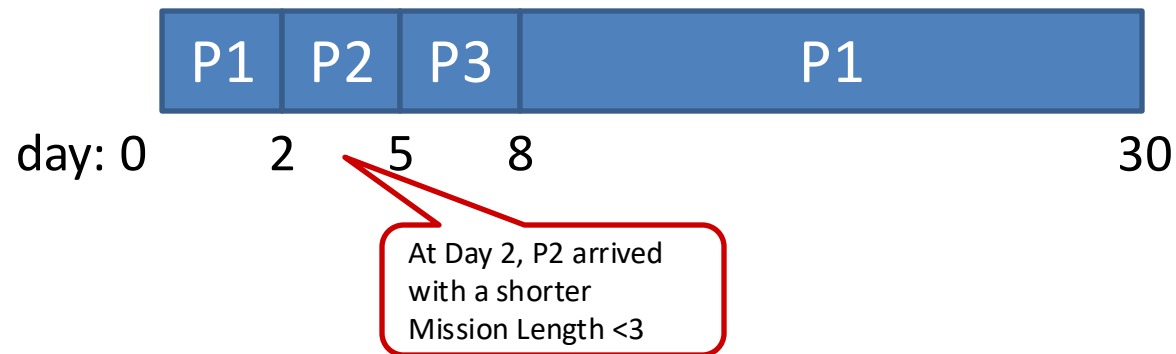


Avoiding Cat-astrophe(A Cat-chudon's Journey)

Mission	Mission Length	Day of Arrival
P1	24	0
P2	3	2
P3	3	3



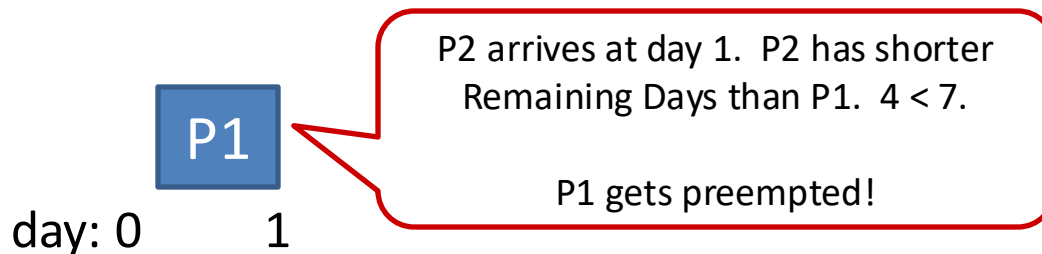
- Turnaround day: $P1 = 30$; $P2 = 3$; $P3 = 5$
- Pounce day: $P1 = 0$; $P2 = 0$; $P3 = 2$
- Nap day: $P1 = (0-0)+(8-2)=6$; $P2 = 0$; $P3 = 2$

Avoiding Cat-astrophe(A Cat-chudon's Journey)

Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	8
P2	4	1	4
P3	9	2	9
P4	5	3	5

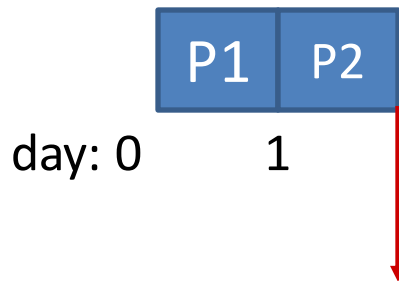
Avoiding Cat-astrophe(A Cat-chudon's Journey)

Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	7
P2	4	1	4
P3	9	2	9
P4	5	3	5



Avoiding Cat-astrophe(A Cat-chudon's Journey)

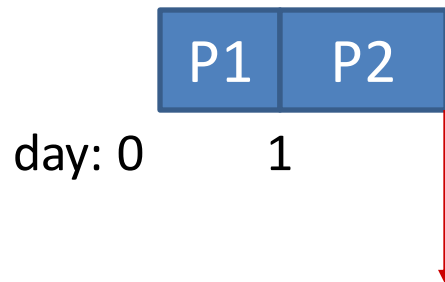
Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	7
P2	4	1	3
P3	9	2	9
P4	5	3	5



At day 2, P3 arrives but its Remaining Days is greater than P2's
 $3 < 9$

Avoiding Cat-astrophe(A Cat-chudon's Journey)

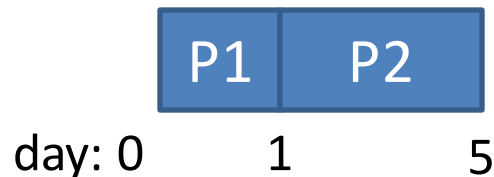
Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	7
P2	4	1	2
P3	9	2	9
P4	5	3	5



At day 3, P4 arrives but its Remaining Days is greater than P2's
 $2 < 5$

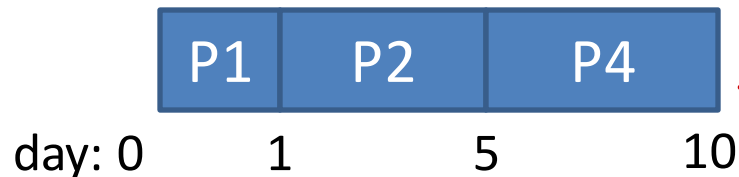
Avoiding Cat-astrophe(A Cat-chudon's Journey)

Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	7
P2	4	1	0
P3	9	2	9
P4	5	3	5



Avoiding Cat-astrophe(A Cat-chudon's Journey)

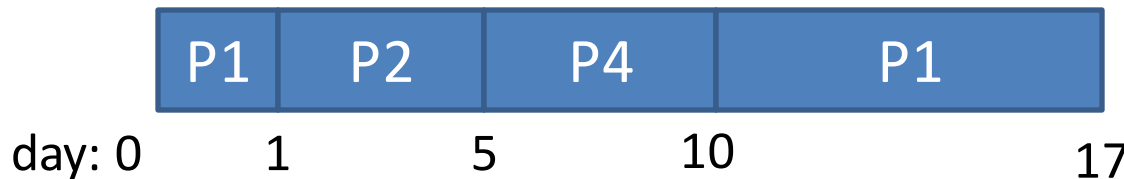
Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	7
P2	4	1	0
P3	9	2	9
P4	5	3	0



P1 has the least remaining day

Avoiding Cat-astrophe(A Cat-chudon's Journey)

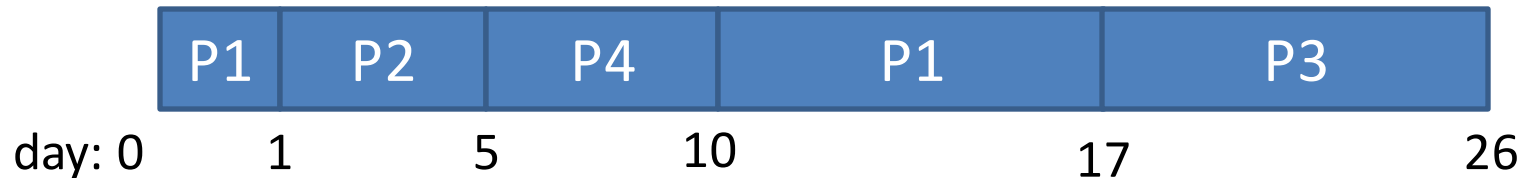
Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	0
P2	4	1	0
P3	9	2	9
P4	5	3	0



P1 and P3 are both in the ready queue. P1 gets to execute first because it has lesser Remaining Days.

Avoiding Cat-astrophe(A Cat-chudon's Journey)

Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	0
P2	4	1	0
P3	9	2	0
P4	5	3	0



Avoiding Cat-astrophe(A Cat-chudon's Journey)

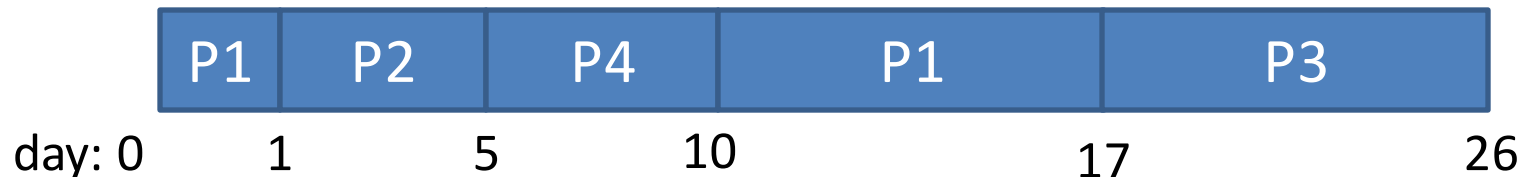
Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	0
P2	4	1	0
P3	9	2	0
P4	5	3	0

Turnaround day:

P1 $17 - 0 = 17$
 P2 $5 - 1 = 4$
 P3 $26 - 2 = 24$
 P4 $10 - 3 = 7$

Pounce day:

P1 $0 - 0 = 0$
 P2 $1 - 1 = 0$
 P3 $17 - 2 = 15$
 P4 $5 - 3 = 2$



Avoiding Cat-astrophe(A Cat-chudon's Journey)

Mission	Mission Length	Day of Arrival	Remaining Days
P1	8	0	0
P2	4	1	0
P3	9	2	0
P4	5	3	0

Nap day:

P1 $(0-0)+(10-1)=9$

P2 $1-1=0$

P3 $17-2 = 15$

P4 $5-3 = 2$

