GREEDY ALGORITHMS PT 3

Lecture 13, CMSC 142

Previous Topic(s)

- Fractional Knapsack
- Huffman Encoding

Today's Topics

- Stable Marriage
- Set Cover

Stable Marriage

"when you think all hopes are lost, think again"

- F.R.

Gale-Shapley Algorithm

Marry men and women in pairs

Gale-Shapley Algorithm

```
Input: M = \{m_1, m_2, m_3, ...\}
```

$$W = \{w_1, w_2, w_3, ...\}$$

Output: Pairs =
$$\{(m_1, w_1), (m_2, w_3), (m_3, w_2),\}$$

How does it work?

- All individuals have ranked members of the opposite set in order of preference
- One of the two sets is chosen to make proposals
- One individual from the proposing group who is not already engaged will propose to their most preferable option who has not already rejected them.
- The person being proposed will:
 - Accept if this is their first offer
 - Reject if this is worse than their current offer
 - Accept if this is better than their current offer.



Women



Gale-Shapley Algorithm

```
assign each person to be free; while some man m is free do begin
```

w:= first woman on the m's list to whom m has not proposed; if w is free then assign m and w to be engaged {to each other} else

if w prefers m to be her fiance m' then
assign m and w to be engaged and m' to be free
else

w rejects m {and m remains free}

end;

output the stable matching consisting of the n engaged pairs



Women





Women



Abby is not yet engaged to anyone, so Abby accepts Freeman.



Women



Kira is not yet engaged to anyone, so Kira accepts Edman.



Women



Joy is not yet engaged to anyone, so Joy accepts Muncy.



Women



Oh no! Abby is already engaged with Freeman.

But Abby likes Ohtani better than Freeman.



Women



Oh no! Abby is already engaged with Freeman.

But Abby likes Ohtani better than Freeman.

So Abby accepts Ohtani. Freeman is back to being a lonely guy.



Women



Freeman is not one to give up. He checks if Joy is available.

Joy is already engaged to Muncy. But, Joy likes Freeman better.



Women



Freeman is not one to give up. He checks if Joy is available.

Joy is already engaged to Muncy. But, Joy likes Freeman better.



Women



Muncy checks if Carla is still available.

Since Carla is not engaged to anyone, Carla accepts the proposal.

Analysis

• O(n²)

Conclusion

- All should be stable
- Look for the most preferred one.
- Don't worry you will have a partner, at the very least there will.

 Suppose I was elected as the new mayor of a town in a remote province.

The first problem I encounter during my term is Education.

- My town doesn't have schools yet! (People in the town are uneducated = probably the reason why I was elected in the first place)
- So, I asked the town cartographer for a map of the town because I want to build schools

I want each school to be located in a barangay, and no student should have to travel more than 5 kilometers to reach one school.

I also want to build the minimum number of schools needed,
 as I am constrained by the town budget.

The problem now is where to put the schools so that all children from any barangay can have access to at least one school, given the map of the town with the respective distances of each barangay

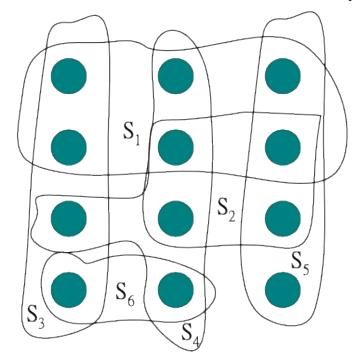
- □ **Input**: A collection of subsets $S = \{S_1,...,S_m\}$ of the universal set $U = \{1,...,n\}$
- Output: Smallest subset T of S whose union equals the universal set

$$U = \{ 1, 2, 3, 4, 5, 6, 7 \}$$
 $S_a = \{ 3, 7 \}$
 $S_b = \{ 2, 4 \}$
 $S_c = \{ 3, 4, 5, 6 \}$
 $S_d = \{ 5 \}$
 $S_e = \{ 1 \}$
 $S_f = \{ 1, 2, 6, 7 \}$
 $k = 2$

□ **Input**: A collection of subsets $S = \{S_1,...,S_m\}$ of the universal set $U = \{1,...,n\}$

Output: Smallest subset T of S whose union equals the

universal set



- What is the optimal solution?
- Their union contains all points

Important

- It is important to know if you are allowed to cover elements more than once.
- If yes, then this is the Set Cover problem
- Otherwise, it is the Set Packing problem

Set Packing

□ It is the same as Set Cover, only it doesn't allow one element to be covered more than once.

- A combinatorial optimization problem (Finding an optimal object from a finite set of objects)
- The study of this problem has led to development of fundamental techniques for the entire field of approximation algorithms

- Since this is an NP-Hard problem, we can only approximate a solution using the greedy approach
- This is an example of a problem where Greedy algorithm can not solve the optimal solution
- It's not Greedy's fault really, the problem itself is NP-Hard ("It's not you,it's me")

Greedy Algorithm

- We will start with a really lazy and trivial greedy heuristic
- Then, we will continuously improve our greedy heuristic

First Idea

- Take sets by input order until all items are covered
- □ It is a *feasible solution;* eventually, it will cover the whole set
- Gives an upper bound on the objective, or a starting point to improve upon

First Idea

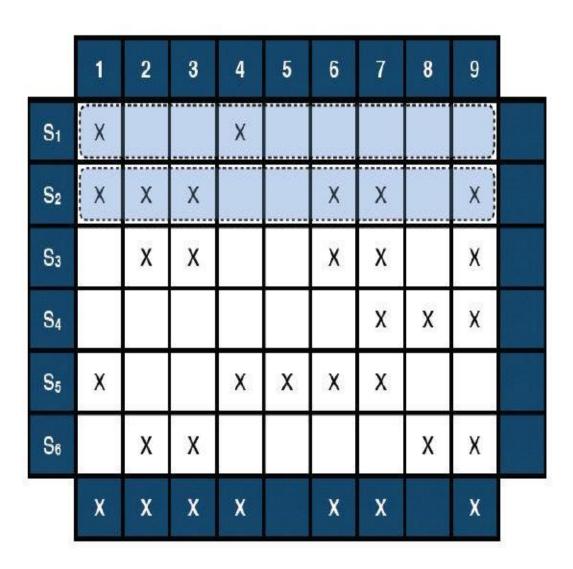
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S ₅	X			X	Х	X	X		
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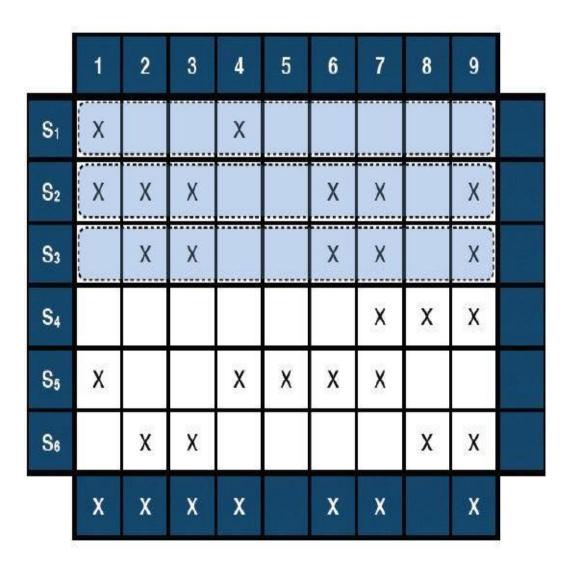
First Idea

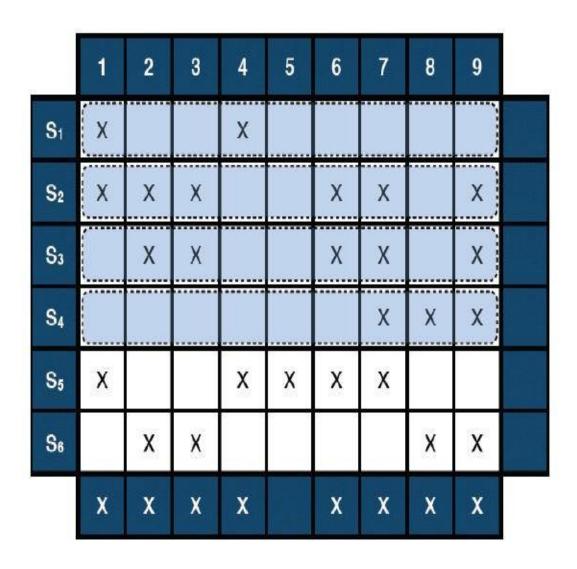
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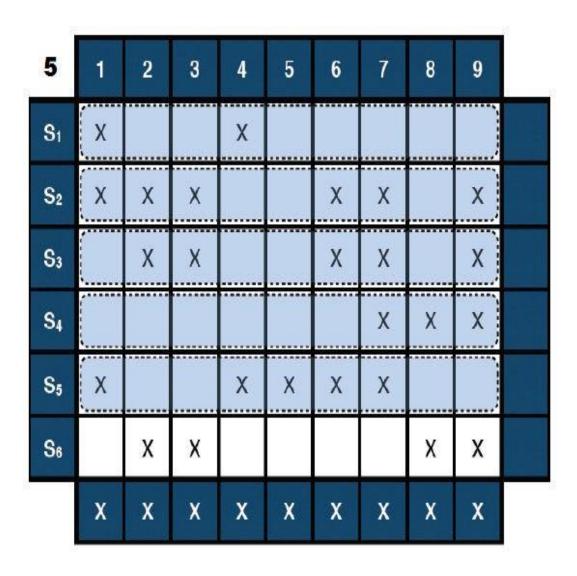
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- □ We got a subset of size 5
- It's better than 6 at least
- □ Worst-Case:

- □ We got a subset of size 5
- □ It's better than 6 at least
- □ Worst-Case: n

Do you have a better idea?

□ Take sets with most elements first

Reason: lots of elements will be covered quicker

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- Definitely better than first idea
- Can we still improve it and make it smarter?

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S ₄							Χ	Χ	Χ
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S ₄							Χ	χ	Χ	3
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S ₄							Χ	Χ	Χ	1
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S ₆		Х	Х					χ	Х	1
	X	X	X			X	X		X	

	1	2	3	4	5	6	7	8	9	
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S ₂	Χ	Χ	χ			Х	Х		Х	0
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S ₄							Х	χ	Х	1
S ₅	Х			χ	Х	Х	Х			2
S ₆	80	Χ	Χ	102				Х	Χ	*
	X	X	X	X	X	X	X	he	X	

	1	2	3	4	5	6	7	8	9	
S ₁	Х	8		Х						0
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S ₃		χ	Χ			Χ	Х		Х	0
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3	1	2	3	4	5	6	7	8	9	
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S ₂	Х	Х	Χ			Х	Х		Χ	0
S₃		Х	χ			Х	Х		Χ	0
S ₄							Х	Χ	Χ	1
S ₅	Х			χ	Х	Χ	Х			0
Se		Х	Χ					Χ	Χ	1
	X	X	X	X	X	X	X	X	Х	

- Better than the first two heuristics
- But it is still not optimal

Example

4	1	2	3	4	5	6	7	8	9
Sı	X	8	9	X	8				
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S ₃		Χ	X			X	X		Χ
S ₄		70					Χ	Χ	Χ
S ₅	X			X	Х	X	X		
S ₆		Χ	Χ					Χ	X
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Optimal Solution

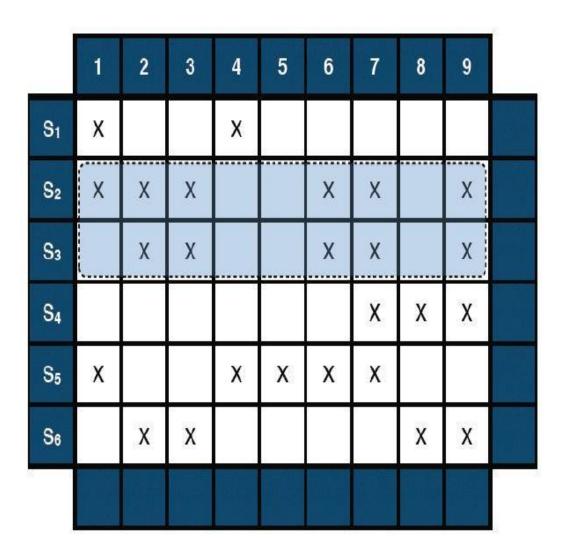
2	1	2	3	4	5	6	7	8	9
S ₁	Х			Х					
S ₂	Х	Χ	Х			Х	Х		Х
S ₃		Χ	Χ			Х	X		χ
S ₄				650	Ele		X	Χ	Χ
S ₅	Х			Χ	Χ	Х	Х		
S ₆		Χ	Χ					χ	Χ
	X	X	χ	X	X	X	X	X	X

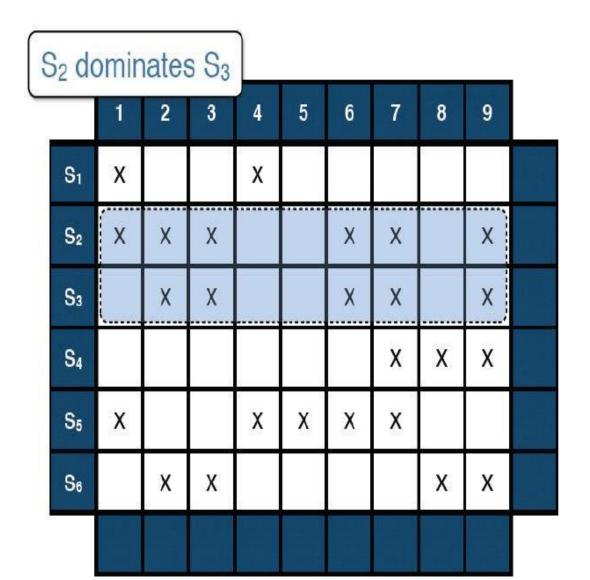
Best Greedy Heuristic

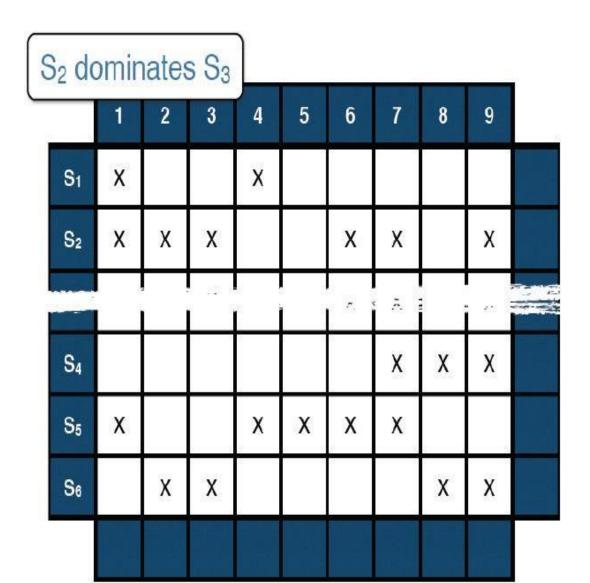
- The third idea is the best greedy heuristic we can have for the set cover problem
- Idea: At each stage, pick the subset that covers the greatest number of elements not yet covered.

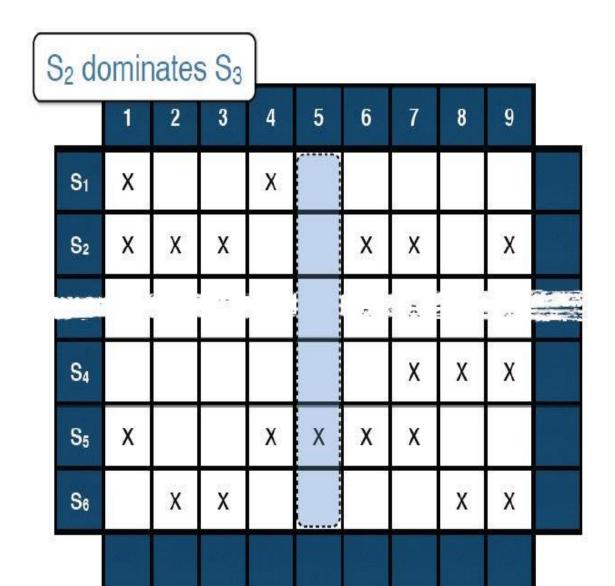
Algorithm

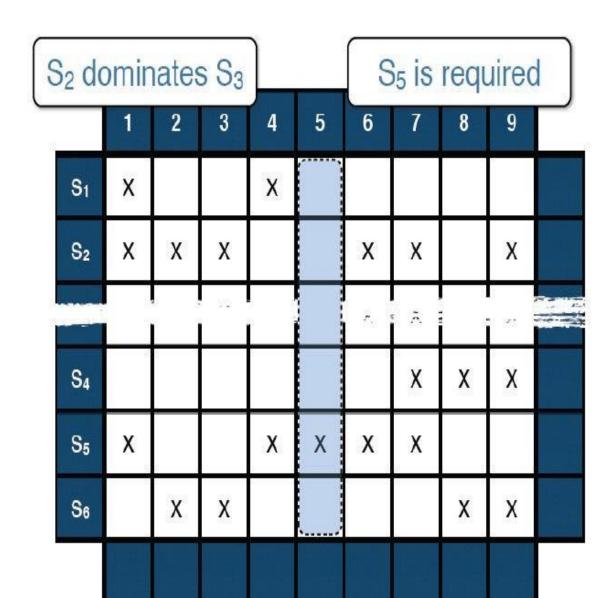
<i>10</i>	1	2	3	4	5	6	7	8	9
S ₁	X	9	9	X			3 15		
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S₃		X	X			X	X		X
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S ₅	X		60 S	X	Х	X	X	ici	
S ₆		X	χ					χ	X











Example

- \square We can remove S₃, since it is dominated by S₂
- Start with S₅ included
- These kinds of deductions are the essence of Constraint Programming (another optimization strategy)

Example

- Using the greedy algorithm, we will select 3 subsets
- But, the optimal solution only has two subsets. (S_2 and S_5)

Set Cover

- Greedy approach gives a good approximate solution to the Set Cover
- Tradeoff: Exact optimal solution vs. Speed

End of Lecture