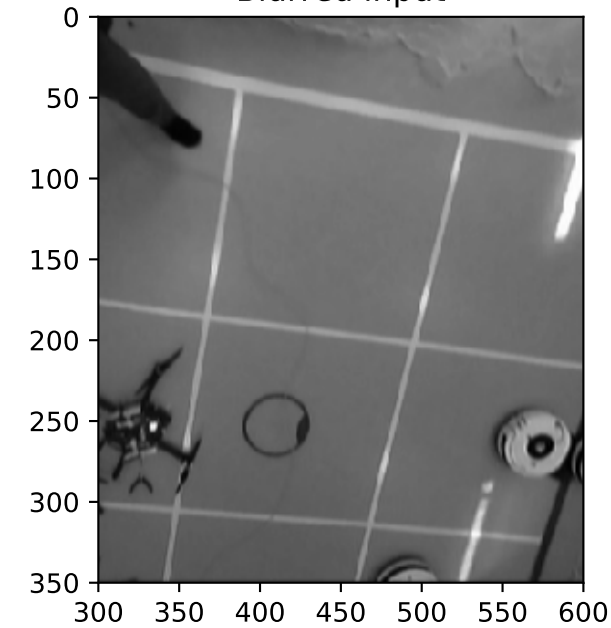
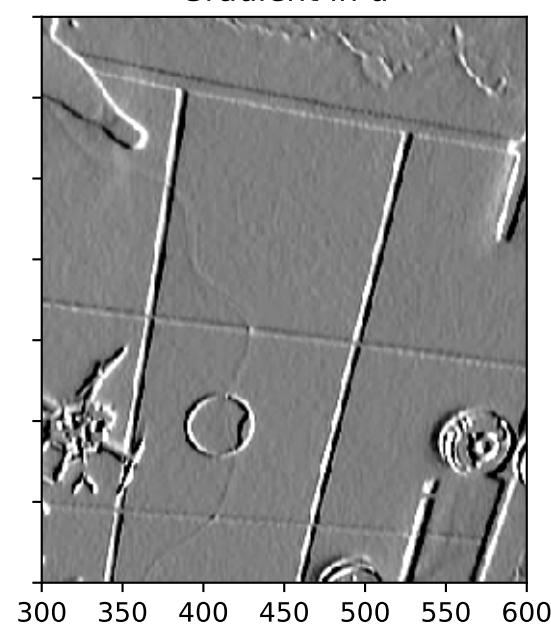


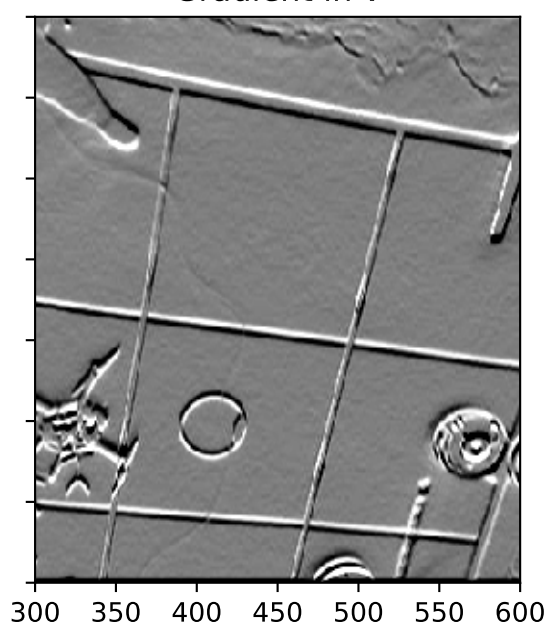
Blurred input



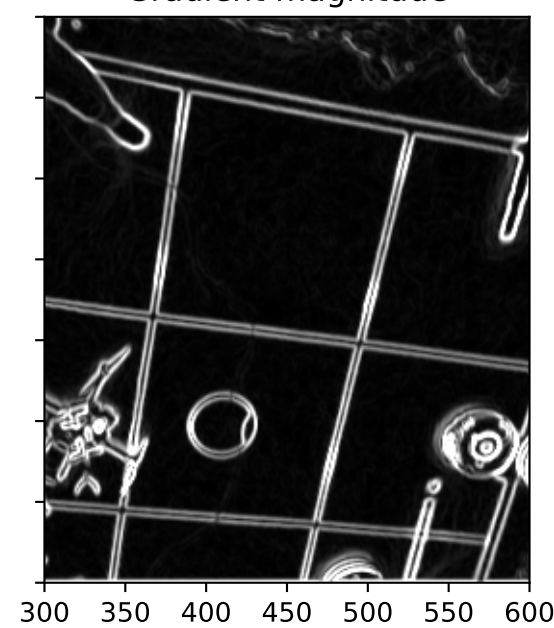
Gradient in u



Gradient in v



Gradient magnitude



Extracted edges

