

High-Performance Computing

Parallel Programming in OpenMP

Outline

- OpenMP Overview
- OpenMP
 - Basics
 - Syntax: Directives
 - Syntax: Clauses
 - Example



Programming OpenMP

OpenMP – Overview

What is OpenMP?



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OpenMP - Overview

OpenMP: stands for

Open Multi Processing

- parallel programming model for shared memory multiprocessors
- □ 'de-facto' standard, not an industry standard
- □ not a new language, but
 - compiler directives
 - support function library



OpenMP – Overview

- OpenMP development is community driven
- Architecture Review Board (ARB):
 - hardware and software vendors
 - government and academia
- Official OpenMP website:
 - http://www.openmp.org/
- OpenMP User Group:
 - http://www.cOMPunity.org/



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OpenMP – Overview

- standard versions:
 - □ C/C++: version 2.0 (March 2002)
 - Fortran: version 2.0 (November 2000)
 - version 2.5 (Fortran and C/C++ / May 2005)
 - version 3.0 (May 2008)
 - version 3.1 (July 2011)



OpenMP – Overview

- new standard 4.0 was published July 2013
 - support for accelerators (GPUs, Xeon Phi)
- next update: 4.5 (published Nov 2015)
 - □ is implemented in most compilers now
- ☐ free compilers/tools:
 - OMPi: http://paragroup.cs.uoi.gr/wpsite/software/ompi a pre-processor and RTE
- check http://www.compunity.org/ for more



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OpenMP – Overview

OpenMP Literature:

- The OpenMP standard specifications: http://www.openmp.org/specifications/
- Books:
 - "Using OpenMP", B. Chapman, G. Jost, R. van der Pas, MIT Press, 2007
 - "Parallel Programming in OpenMP", Rohit Chandra et al., 2000



Basic elements of OpenMP



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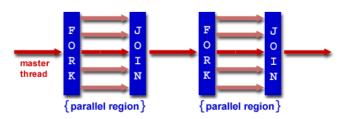
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OpenMP Basics

OpenMP uses the "Fork-Join Model":

- All programs begin as a single process: the master thread.
- FORK: the master thread creates a team of parallel threads (parallel region).
- JOIN: synchronization and termination of the worker threads.





OpenMP is mostly based on compiler directives:

□ C/C++:

```
#pragma omp directive [clause]
{...code block...}
```

□ Fortran:

```
!$OMP directive [clause]
...code block...
!$OMP end directive
```



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OpenMP Basics

The OpenMP API has also

a set of support library functions:

```
omp_... ()
```

e.g. omp_get_thread_num()

control via environment variables:

```
OMP_...
e.g. OMP NUM THREADS
```



First OpenMP version of "Hello world":

```
#include <stdio.h>
int main(int argc, char *argv[]) {
    #pragma omp parallel
    {
      printf("Hello world!\n");
    } /* end parallel */
      return(0);
}
```



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OpenMP Basics

Second version of "Hello world":

```
#include <stdio.h>
#ifdef _OPENMP
#include <omp.h>
#endif

int main(int argc, char *argv[]) {
    int t_id = 0;
    #pragma omp parallel private(t_id)
    {
        #ifdef _OPENMP
        t_id = omp_get_thread_num();
        #endif
        printf("Hello world from %d!\n", t_id);
        } /* end parallel */
        return(0);
}
```



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```
$ ./hello2
Hello world from 0!
$ OMP NUM THREADS=4 ./hello2
Hello world from 0!
Hello world from 3!
Hello world from 1!
Hello world from 2!
```

- Note: The order of execution will be different from run to run!
- The default no. of threads depends on the OpenMP implementation



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OpenMP Components

Directives Environment

variables

- Parallel regions on no. of threads
- Worksharing
- Scheduling
- Synchronization Dynamic thread
- Data scoping
- no. of threads
- Orphaning
- adjustment
- Nested parallelism

no. of threads

Runtime

- Scheduling
- Dynamic thread adjustment
- Nested parallelism
- API for timers & locking



Work-sharing



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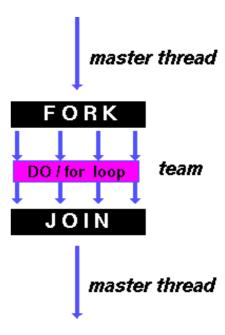
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OpenMP Basics

Work-sharing constructs – 1:

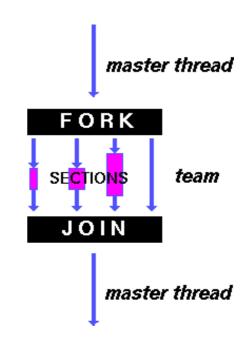
- □ do/for
- loop parallelism
- most common





Work-sharing constructs – 2:

- sections
- functional parallelism
- typically independent calculations





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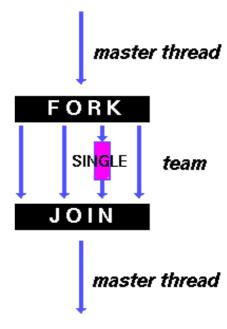
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OpenMP Basics

Work-sharing constructs – 3:

- single
- work assigned to one thread only
- typically I/O





Important rules for work-sharing constructs:

- must be enclosed in a parallel region
- must be encountered by all team members
- □ must be encountered in the same order



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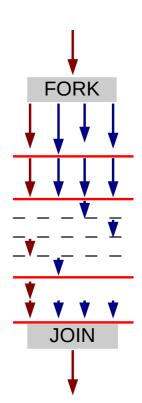
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OpenMP Basics

Synchronization



- most synchronization in OpenMP is implicit, but sometimes explicit synchronization is needed:
- barriers
- critical regions
- master only
- explicit locking





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OpenMP Syntax

OpenMP programming in C/C++
Part I: Directives



OpenMP directives – general form:

```
#pragma omp directive [[clause] \
   [clause] ...]
{
    <statements>
} /* end of omp directive */
```

- □ **Note**: There is **no** "omp end" pragma!
- Best practice: add a comment at the end of the structured block!



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OpenMP Syntax

Parallel region:

- Starts a team of parallel threads
- executes code in parallel
- synchronize/terminate threads

```
main() {
    A();
    #pragma omp parallel
    {
    B(); // all threads do B()!
    } /* end omp parallel */
    C();
}
```



Work-sharing – Loop parallelism:

OpenMP implements parallel do/for-loops only!

```
int i;
float a[N], b[N], c[N];

for (i=0; i < N; i++)
  a[i] = b[i] = i * 1.0;

#pragma omp parallel shared(a,b,c) private(i)

{
    #pragma omp for
    for (i=0; i < N; i++)
        c[i] = a[i] + b[i];

}    /* end of parallel region */</pre>
```



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OpenMP Syntax

Work-sharing - Loop parallelism:

☐ Another version: combined "parallel for"



Work-sharing – Fortran 95 array syntax

- □ Fortran 95 allows to address parts of or whole arrays – and the compiler will translate this into loops.
- A special Fortran directive:



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OpenMP Syntax

Work-sharing - Functional parallelism:

Parallel sections:



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Work-sharing - Single thread execution:

□ Work done by one thread only

```
#pragma omp parallel shared(a,b,c) private(i)
{
    #pragma omp single
    { read_array(a); read_array(b); }

    #pragma omp for
    for (i=0; i < N; i++)
        c[i] = a[i] + b[i];

    #pragma omp single
    { write_array(c); }
}    /* end of parallel section */</pre>
```



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OpenMP Syntax

Work-sharing – conditional parallelism:

□ the if(...) clause



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The num_threads(...) clause:

```
#pragma omp parallel ... num_threads(int_expr)
{
      ...
}
```

- only one num_threads clause per parallel directive
- int_expr is evaluated before the parallel region is entered



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OpenMP syntax

The collapse(n) clause

□ a way to parallelize loop nests

```
!$omp do collapse(2) private(i,j,k)
do k = kl, ku, ks
  do j = jl, ju, js
    do i = il, iu, is
        call bar(a,i,j,k)
    enddo
  enddo
enddo
!$omp end do
end subroutine
```



Synchronization – Critical region:

- specifies a region of code that must be executed by only one thread at a time!
- can be named

```
#pragma omp parallel private(loc_sum)
{
    ...
    #pragma omp for
    for(int i = 0; i < n; i++)
        loc_sum += x[i];

    #pragma omp critical (cr_sum)
    sum += loc_sum;
} /* end of parallel section */</pre>
```



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OpenMP Syntax

Synchronization – Atomic construct:

- specifies a single operation(!) that must be executed by only one thread at a time!
- restricted syntax (see OpenMP standard)

```
int x = 0;

#pragma omp parallel shared(x)
{
    ...
    #pragma omp atomic
    x = x + 1;
    ...
} /* end of parallel section */
```



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Synchronization – Master region:

- specifies a region of code that is executed by the master thread only!
- ignored by others no implicit barriers!

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OpenMP Syntax

Synchronization - Ordered:

- executes as if in a serial program
- only within a parallel do/for loop
- expensive use for debugging only!



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Output:

non-ordered	VS	. ordered	
sum[1] =	1	sum[1] =	1
sum[6] =	7	sum[2] =	3
sum[2] =	9	sum[3] =	6
sum[7] =	16	sum[4] =	10
sum[3] =	19	sum[5] =	15
sum[8] =	27	sum[6] =	21
sum[4] =	31	sum[7] =	28
sum[9] =	40	sum[8] =	36
sum[10] =	50	sum[9] =	45
sum[5] =	55	sum[10] =	55
Result: 55		Result: 55	



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OpenMP Syntax

Synchronization – Barrier:

synchronizes all threads in a team

```
#pragma omp parallel
{
    ...
    #pragma omp barrier
    ...
} /* end of parallel section */
```



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Synchronization - Implied barriers:

- exit from parallel region
- □ exit from omp for/omp do/omp workshare
- exit from sections
- exit from single

No implied barrier on the master construct, neither on entry nor on exit!



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OpenMP Syntax

OpenMP programming in C/C++
Part II: Clauses



Data scoping clauses:

- Understanding and the use of data scoping is really essential.
- Most problems/errors are due to wrong data scoping.
- Most variables are shared by default (shared memory programming model).
- Private variables: loop indices, stack of subroutines.



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OpenMP Syntax

OpenMP Data scope attribute clauses:

- private
- shared
- default
- reduction
- firstprivate
- lastprivate
- copyin



The "private" clause:

declares variables private to each thread:

```
#pragma omp directive private (list)
```

- a new variable is declared once for each thread
- all references are replaced with references to the newly declared variable
- variables declared private are uninitialized for each thread!



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OpenMP Syntax

The "shared" clause:

declares variables to be shared among all threads:

```
#pragma omp directive shared (list)
```

- a shared variable exists in only one memory location and all threads have read/write access to that address
- proper access to the variable is left to the programmer – that's YOU!



The "default" clause:

allows the programmer to specify the default scope for all variables:

#pragma omp dir default(shared|none)

- C/C++ knows only those two types
- only one default clause per parallel region
- Best practice: use default(none) and scope all your variables explicitly



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OpenMP Example

Two examples



Matrix times vector

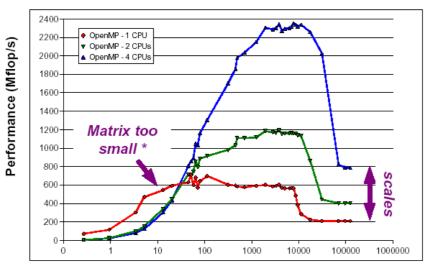


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OpenMP Example



Memory Footprint (KByte)

SunFire 6800 UltraSPARC III Cu @ 900 MHz 8 MB L2-cache

*) With the IF-clause in OpenMP this performance degradation can be avoided



Example: numerical integration of f(x)

Race condition!



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OpenMP Example

Example: numerical integration of f(x)

Improvement 1



Example: numerical integration of f(x)

Improvement 2



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OpenMP Syntax

The "reduction" clause:

performs a reduction on the variables that appear on the list:

```
#pragma omp dir reduction(op: list)
```

- a private copy for each thread of all variables on the list is created
- at the end, the reduction operation is carried out and the result(s) written to the global variable(s)



Example: numerical integration of f(x)

smart OpenMP solution



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OpenMP Excercises – I

 \blacksquare Write an OpenMP code to calculate π , using

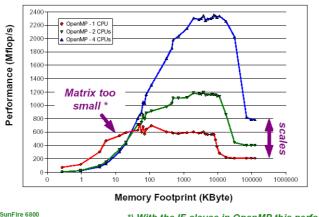
$$\pi = \int_{0}^{1} \frac{4}{(1+x^{2})} dx \approx \frac{1}{N} \sum_{i=1}^{N} \frac{4}{1 + (\frac{i-0.5}{N})^{2}}$$

- implement the integrand as a function
- write your own reduction code
- use the OpenMP reduction clause
- compare the run-times



OpenMP Excercises – II

□ Improve the matrix times vector example by adding an if-clause to the omp pragma – experiment with the threshold value!





^{*)} With the IF-clause in OpenMP this performance degradation can be avoided



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