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Education

University of California, Berkeley

Berkeley, CA 2019 - 2023

B.A. IN COMPUTER SCIENCE AND B.A. IN DATA SCIENCE

Efficient Algorithms and Intractable Problems

Data Structures

• Introduction to Artificial Intelligence

Principles and Techniques of Data Science

Computer Security

Designing Information Devices and Systems I and II

- · Introduction to Machine Learning
- Introduction to Computer Vision and Computational Photography
 Operating Systems and Systems Programming
- Operating Systems and Systems Programming
- Discrete Mathematics and Probability Theory
- Great Ideas in Computer Architecture (Machine Structures)
- Structure and Interpretation of Computer Programs
- The Foundations of Data Science

Work Experience

Allganize

SOFTWARE ENGINEERING / ARTIFICIAL INTELLIGENCE INTERN

May 2021 - November 2021

Oakland, CA

- Managed back-end of Al application. Made performance improvements, implemented new features, and fixed bugs.
- Overhauled OCR pipeline for document ingestion. Improved efficiency by reducing processing times by 20% and improved accuracy by 12%.
- Researched and integrated multi-modal AI model that finds the most relevant image to a client text query among a client's documents. Led to signed deal for the company.

Skoruz Technologies Newark, CA

SOFTWARE ENGINEERING INTERN

June 2019 - May 2020

- Used Python to create adaptive optical character recognition software that picks up tax information from an invoice and used HTML and PHP
 to create a graphical user interface. Led to signed deal with Kotak Mahindra Bank.
- Constructed Change Data Capture (CDC) pipeline that performs ETL (extract, transform, and load) jobs into Hive for company's business analytics platform.
- · Developed a program to automatically and dynamically modify templates and deploy templates as data feeds.
- Ingested records as Delta tables, providing teams with thorough data versioning and metadata processing through Spark.

UAVs@Berkeley Berkeley, CA

AUTONAV ENGINEER AND EXTERNAL AFFAIRS OFFICER

January 2020 - April 2020

- Created image classification for a UAV to quickly identify the location, shape, color, and number of an object in a field.
- Created search algorithm for UAV to efficiently navigate through a field of dynamic obstacles (Written in Python and utilizes OpenCV and YOLO).
- Secured sponsors and managed outreach efforts to greatly increase interest in the club.

GBC International Bank
Monterey Park, CA

PROJECT MANAGEMENT INTERN

June 2019 - August 2019

- Coordinated a team of five others to create workflows that automate the processing of documents and streamlines the process for other employees at the bank.
- Created a foundation for workflow automation and established the effective uses of the workflow program. Integrated workflows for the first time at this bank.

Competitions and Personal Projects ____

EasyEV

LAHACKS 2021 March 2021

• BlackRock challenge winner. Created web application with React front-end, Javascript back-end, Google Cloud, Twilio, news, and stock API's that assists user in being informed about electric vehicles and helps the user in purchasing one through a simple and personalized experience.

Cal Poly Pomona Programming Contest

CALIFORNIA STATE POLYTECHNIC UNIVERSITY, POMONA

May 2019

- Participated in programming competition with hundreds of other competitors and teams from the Southern California area.
- Sponsored by Northrop Grumman, National Security Agency, Snapchat, and Google.
- · Placed within high school division.

About Me

Technical Skills Python · Java · C/C++ · mySQL · Scheme · HTML · PHP · React · JavaScript · ŁTFX

Interests Software Engineering · Artificial Intelligence · Natural Language Processing · Computer Vision