

# COMPETITION

Please indicate which tee used.

DATE	TIME	TEE	Handicap	Strokes Rec'd	PAR	71						
30/7/05					SSS	69						
Player A					PAR	71						
					SSS	68						
Player B					PAR	73						
					SSS	72						
Hole	Marker's Score	White Yards	Par	Stroke Index	Yellow Yards	Par	Score		NETT + - = POINTS	Ladies Red Yards	Par	Stroke Index
							A	B				
1	5-1	134	3	11	109	3	4-2	3-3	4-2	97	3	11
2	5-3	420	4	3	413	4	7-0	4-3	6-1	405	5	5
3	3-3	151	3	17	146	3	4-2	2-4	4-1	141	3	7
4	4-3	304	4	9	290	4	6-1	7-0	3-4	281	4	13
5	6-2	438	4	1	423	4	6-2	5-3	6-1	336	4	1
6	5-3	454	5	15	444	5	5-3	6-2	6-1	434	5	15
7	5-2	346	4	5	328	4	5-2	5-2	5-2	314	4	3
8	6-0	221	3	7	214	3	5-1	5-1	4-2	206	4	17
9	6-1	443	4	13	433	4	5-2	5-2	5-2	422	5	9
18	OUT	2911	34		2800	34	15	20	16	2636	37	

PLEASE AVOID SLOW PLAY AT ALL TIMES

10	5-2	410	4	10	402	4	5-2	5-2	6-1	392	4	10
11	5-2	411	4	4	403	4	6-1	5-2	6-1	394	4	4
12	5-3	515	5	8	505	5	5-3	5-3	6-2	493	5	8
13	4-3	281	4	18	271	4	7-0	4-3	5-1	260	4	14
14	4-3	197	3	2	186	3	4-2	4-3	3-3	179	3	2
15	4-3	346	4	16	335	4	5-2	4-3	5-1	329	4	18
16	5-2	321	4	14	306	4	6-1	5-2	4-3	293	4	16
17	6-2	454	5	6	440	5	5-3	7-1	9-0	428	5	6
18	5-2	263	4	12	258	4	7-0	4-3	5-2	171	3	12
22	IN	3198	37		3106	37	14	22	14	2939	36	
18	OUT	2911	34		2800	34	15	20	16	2636	37	
40	TOTAL	6109	71		5906	71	29	42	30	5575	73	

STABLEFORD POINTS OR PAR RESULT

HANDICAP

NETT

Holes won .....

Holes lost .....

Result .....

Markers Signature .....

Players Signature .....





**TOWER COURSE Tel: (01243) 533833**

## LOCAL RULES - *Tower Course*

1. **OUT OF BOUNDS: (Rule 27)**
  - a) Beyond all fences, ditches, water and hedges surrounding the course including the practice range and car park behind the 6th and 11th holes.
  - b) On or beyond the line of white posts to the left and rear of the 12th, 13th, and 18th holes.
  - c) On land beyond the boundary stream at the rear of the 3rd hole and along the left side of the 4th and 17th holes.
  - d) Over the road/path to the right of the 7th and 8th holes and over the road/path to the left of the 14th, 15th and 16th holes.

To aid speed of play a provisional ball may be played across the lake in front of the 3rd green, if it is unclear whether the ball is in the water hazard, if the original ball is in the water hazard, the player may play the original ball as it lies or continue with the provisional ball in play, but the player may not proceed under Rule 26-1.
2. **WATER HAZARDS: (Rule 26)**

The boundaries of water hazards are defined by yellow posts and the boundaries of lateral water hazards by red posts.
3. **PATHS & ROADS:**

All gravel, tarmac paths, and roads, and concrete marker posts are immovable obstructions unless deemed out of bounds in 1 above. Relief may be obtained. (Rule 24-2b).
4. **TREES:**

If any staked, tagged or protected tree/bush interferes with a player's stance or the area of intended swing, the ball **MUST** be lifted and dropped without penalty in accordance with the procedure prescribed in Rule 24-2b(i). The ball may be cleaned when so lifted.
5. **BUNKERS:**

Stones in bunkers are movable obstructions. Rule 24-1 applies.
6. **GROUND UNDER REPAIR:**

Where designated G.U.R. interferes with a player's stance or the area of the intended swing the player **MUST** take relief under Rule 25-1. Winter greens are permanent G.U.R.
7. **POP-UP SPRINKLERS, WATER SYSTEM COVERS:**

These are immovable obstructions. Relief may be obtained under Rule 24-2. In addition, if such an obstruction on or within two club lengths of the putting green of the hole being played interferes between the ball and the hole, the player may obtain relief as follows: a) If the ball lies on the putting green it may be lifted and placed, not nearer the hole at the nearest point at which intervention by the obstruction is avoided. b) If the ball lies off the putting green (but not in a hazard) and is within two club lengths of the intervening obstruction, it may be lifted, cleaned and dropped as in Clause (a) above.
8. **ETIQUETTE:**
  - a) Please repair pitchmarks, replace divots and rake bunkers.
  - b) Players looking for a ball or holding up play with a clear hole ahead must wave other players behind through.
  - c) A single player has no standing and shall always give way to a match of any kind.
  - d) Keep golf carts, bags and buggies off the greens and tees.
  - e) Players must play consecutive holes.
  - f) Wait for the players in front to get out of range.
  - g) Clear the green quickly on completing putting (please do not place trolleys / bags at the front of the greens as this holds up play for those following).

**DON'T BE ACCUSED OF SLOW PLAY, LET PEOPLE THROUGH!**