NASH ANDERSON

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SUMMARY

Innovative and technically astute Software Engineer well-versed in analyzing user needs and developing software to precisely meet diverse needs. Demonstrates mastery of multiple programming languages and proactively keeps up with industry trends. Driven to wear many programming hats with expertise in creating everything from new applications to new operating systems.

SKILLS

TECH SKILLS: JavaScript, HTML, CSS, Ruby, Rails, MySQL, MongoDB, ReactJS, React Hooks, NodeJS, Mongoose, PostgreSQL

EXPERIENCE

Touchstone Climbing Club
General Manager · Jan. 2015 to Apr. 2019 · Los Angeles, CA
Chaired bi-monthly meetings with executive leadership to identify opportunities for improvement.
Grew membership base from 0 to 2500 members
Trained, coached, and mentored staff to support smooth daily operations.
Designed a modern employee recognition program which boosted productivity and improved morale.
Onboarded new employees, including training, mentoring and new hire documentation.
Evaluated employees' strengths and assigned tasks based upon experience and training.
Approved regular payroll submissions for employees.

The Front Climbing Club
Facilities Coordinator · June 2019 to May 2021 · Salt Lake City, UT
Maintained physical condition of facilities, applying available resources and personnel to achieve a safe, clean, and functional environment.
Assisted Facilities Manager in all aspects of project implementation, including materials procurement, contract preparation, and scheduling.
Served as point of contact for internal and external customers seeking support and information.
Managed minor appliance issues and scheduled repairs as needed.

General Assembly - Software Engineering Immersive
Fellow · June 2021 to Current · Remote
Worked with REST APIs, Postman, and developed skills in HTML, CSS, and JavaScript in which my first project, "Pick Your Poison" was built.
Obtained further instruction in backend databases with Airtable and ReactJS which helped spin up my second project "In Forma".
Back in instruction with Express, Mongoose, MongoDB.
Team lead in a full-stack build of "Vagary" with the MERN stack.
Utilized CSS libraries such as Tailwind and Material UI.
Continued education with Ruby, Rails, and MySQL.
Capstone project with Ruby and Rails in progress.

PROJECTS

Pick Your Poison
First project build with HTML, CSS, and JavaScript. Shows off skills in connecting to a REST API

In Forma
Created a resource for anyone with IgA Nephropathy, or any other type of chronic kidney disease, to help spread awareness about the disease and educate about the process of a kidney transplant. Built with ReactJS, MongoBD, and Material UI.

Vagary
A travel website built with ReactJS, MongoDB, Express, and NodeJS , and Tailwind CSS. Shows off full authentication and authorization for the user.

Sqills
Full stack web application built with ReactJs and Rails. Styled completely with Tailwind CSS

VOLUNTEERING

University of Utah · ER Volunteer
Aug. 2019 to Mar. 2020 · Salt Lake City, UT
Helped deliver patients to their in-hospital appointments.

University of Utah · Greeter
Mar. 2019 to June 2019 · Salt Lake City, UT
Started a greeting position in the hospital when Covid started.

EDUCATION

General Assembly · Current