

Course code: SODV2202

Term/Year: Fall/2018

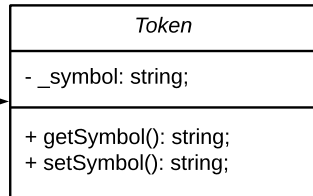
Assignment code: A1

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Description : UML Class Diagram - Assignment 1



Operand

Token

- _symbol: string;

+ getSymbol(): string;

+ setSymbol(): string;

Operator

_priority: int;

+ getPriority(): int;

+ setPriority(): int;

Program

+ ProcessCommand() : string