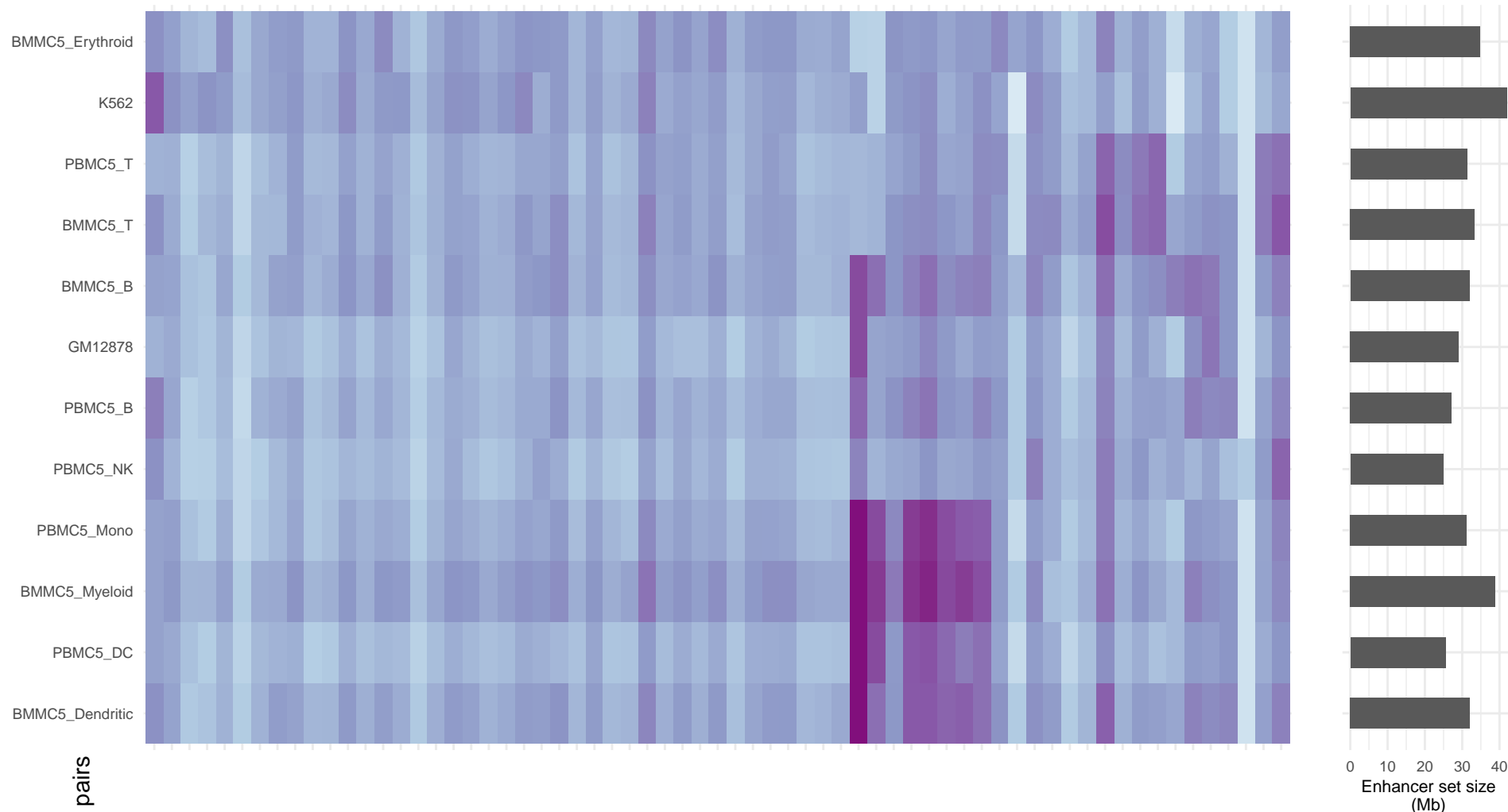
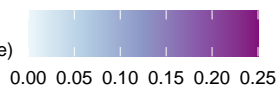


Recall (linked to correct eGene)



# eGene/eVariant pairs

