

Direction finding using BLE

This document is containig all the documentation for our project source code for direction finding using an 1x2 antenna patch array mounted on a robotic arm with three DOF. We are implementing the program using C and Nordic Semiconductor's SDK. Using the Doxygen documentation, we have included all of the functions in the header-file with a description containing information about the input-parameters, variables and return values

We have used the nRF52832 DK and are currently working on making the code more dynamic, so it can be used on other development kits, such as nRF52840. Most of the code regarding BLE are used from the example codes in the SDK, and we have focused on developing the algorithms used to maneuver the servo, reading the enocder and the searching algorithm itself.

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Chapter 1

Data Structure Index

1.1 Data Structures

Here are the data structures with brief descriptions:

data_a	Encoder values for zero-points This struct stores the encoder values for the zero-points	5
data_s	Values measured at one point. This struct is used to store the measured values for encoder, RSSI at delta (phaseshifted) and RSSI for zigma(phase) at each measuring point	6

Chapter 2

File Index

2.1 File List

Here is a list of all files with brief descriptions:

buttons.h	7
data_processor.h	8
encoder.h	13
initiator.h	16
kalman_filter.h	16
main.c	18
misc.h	19
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search.h	22
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Chapter 3

Data Structure Documentation

3.1 data_a Struct Reference

Encoder values for zero-points This struct stores the encoder values for the zero-points.

```
#include <data_processor.h>
```

Data Fields

- `int16_t` [azimuth](#)
- `int16_t` [elevation](#)

3.1.1 Detailed Description

Encoder values for zero-points This struct stores the encoder values for the zero-points.

3.1.2 Field Documentation

3.1.2.1 azimuth

```
int16_t azimuth
```

3.1.2.2 elevation

```
int16_t elevation
```

The documentation for this struct was generated from the following file:

- [data_processor.h](#)

3.2 data_s Struct Reference

Values measured at one point. This struct is used to store the measured values for encoder, RSSI at delta (phase-shifted) and RSSI for zigma(phase) at each measuring point.

```
#include <data_processor.h>
```

Data Fields

- int16_t [encoder](#)
- int16_t [delta](#)
- int16_t [zigma](#)

3.2.1 Detailed Description

Values measured at one point. This struct is used to store the measured values for encoder, RSSI at delta (phase-shifted) and RSSI for zigma(phase) at each measuring point.

3.2.2 Field Documentation

3.2.2.1 delta

```
int16_t delta
```

3.2.2.2 encoder

```
int16_t encoder
```

3.2.2.3 zigma

```
int16_t zigma
```

The documentation for this struct was generated from the following file:

- [data_processor.h](#)

Chapter 4

File Documentation

4.1 buttons.h File Reference

```
#include <dk_buttons_and_leds.h>
#include <drivers/gpio.h>
#include "search.h"
#include "misc.h"
```

Functions

- int [configure_dk_buttons_leds](#) ()

Configures buttons and leds This function initiates the four leds and a button_handler which are connected to the buttons on the DK.

4.1.1 Function Documentation

4.1.1.1 [configure_dk_buttons_leds\(\)](#)

```
int configure_dk_buttons_leds ( )
```

Configures buttons and leds This function initiates the four leds and a button_handler which are connected to the buttons on the DK.

Returns

int 0 when successful

4.2 buttons.h

[Go to the documentation of this file.](#)

```
1 #include <dk_buttons_and_leds.h>
2 #include <drivers/gpio.h>
3 #include "search.h"
4 #include "misc.h"
5
12 int configure_dk_buttons_leds();
```

4.3 data_processor.h File Reference

```
#include "encoder.h"
#include <zephyr/types.h>
```

Data Structures

- struct [data_s](#)
Values measured at one point. This struct is used to store the measured values for encoder, RSSI at delta (phase-shifted) and RSSI for zigma(phase) at each measuring point.
- struct [data_a](#)
Encoder values for zero-points This struct stores the encoder values for the zero-points.

Typedefs

- typedef struct [data_s matrix_x3](#)
Values measured at one point. This struct is used to store the measured values for encoder, RSSI at delta (phase-shifted) and RSSI for zigma(phase) at each measuring point.
- typedef struct [data_a zeros](#)
Encoder values for zero-points This struct stores the encoder values for the zero-points.

Functions

- void [send_data](#) (int16_t rssi, int index, int state)
Sends measured RSSI signal into array This function is used by "Observer.c" to send measured RSSI value to either array for delta measurements or zigma measurements (data_delta and data_zigma). The array is later used by "get_average" calculate the average value for a more specific reading.
- void [set_average_counter](#) (int16_t value)
Set the average counter object This function is used to set how many RSSI values should be measured before calculating the average RSSI value. If counter has a higher cap on 10 and lower cap on 1.
- int16_t [get_average](#) (int16_t list[])
Get the average object This function is used to get the average RSSI value from array of RSSI values.
- void [get_data](#) ([matrix_x3](#) *buffer_data, int N)
Get the data object This function takes in a "matrix_x3" and transfers the current stored Delta, Zigma and encoder value into the variable.
- void [value_validator](#) ([matrix_x3](#) *raw_data, int16_t *n)
Validates the measured values This function checks the array consist of measured values are either over maximum set value "MAX_VALID_RSSI" or under "MIN_VALID_RSSI". If the values are outside the allowed are the array at the index is set to 0.
- void [update_matrix](#) ([matrix_x3](#) *data, int16_t *n)

Updates array This function checks if some of the indexes of the array is set to 0. It will then delete that index and update the size of the variable *n*.

- bool [zero_point_validator](#) (int16_t value_zigma, int16_t value_delta, int16_t ZIGMA_ZERO_VALUE)

Checks if the measured point is an valid null-point This function checks if the Delta value is smaller than the Zigma value and if the Zigma value is smaller than the "ZIGMA_ZERO_VALUE". Returns true if the conditions are met and false else.

- int [find_zero_point](#) ([matrix_x3](#) validated_values[], int n)

Finds the encoder zero point value of search This function starts with calling "[find_zigma_zero_value](#)". Next it will find the first valid zero-point and go through the rest of the array to find and return the lowest valid zero-point.

- int16_t [find_zigma_zero_value](#) ([matrix_x3](#) values[], int n)

Finds new ZIGMA_ZERO_VALUE This function takes in a array of measured values and finds the highest value for Zigma that are used to verify the zero-point. It will subtract the highest value by 3 and return this value.

4.3.1 Typedef Documentation

4.3.1.1 [matrix_x3](#)

```
typedef struct data\_s matrix\_x3
```

Values measured at one point. This struct is used to store the measured values for encoder, RSSI at delta (phase-shifted) and RSSI for zigma(phase) at each measuring point.

4.3.1.2 [zeros](#)

```
typedef struct data\_a zeros
```

Encoder values for zero-points This struct stores the encoder values for the zero-points.

4.3.2 Function Documentation

4.3.2.1 [find_zero_point\(\)](#)

```
int find\_zero\_point (
    matrix\_x3 validated_values[],
    int n )
```

Finds the encoder zero point value of search This function starts with calling "[find_zigma_zero_value](#)". Next it will find the first valid zero-point and go through the rest of the array to find and return the lowest valid zero-point.

Parameters

<i>validated_values</i>	Array of measured values
<i>n</i>	Size of array

Returns

index of zero-point

4.3.2.2 find_zigma_zero_value()

```
int16_t find_zigma_zero_value (
    matrix_x3 values[],
    int n )
```

Finds new ZIGMA_ZERO_VALUE This function takes in a array of measured values and finds the highest value for Zigma that are used to verify the zero-point. It will subtract the highest value by 3 and return this value.

Parameters

<i>values</i>	Array of measured values
<i>n</i>	Size of array

Returns

int16_t Modified ZIGMA_ZERO_VALUE

4.3.2.3 get_average()

```
int16_t get_average (
    int16_t list[] )
```

Get the average object This function is used to get the average RSSI value from array of RSSI values.

Parameters

<i>list</i>	List of RSSI values
-------------	---------------------

Returns

Average value from list input

4.3.2.4 get_data()

```
void get_data (
    matrix_x3 * buffer_data,
    int N )
```

Get the data object This function takes in a "matrix_x3" and transfers the current stored Delta, Zigma and encoder value into the variable.

Parameters

<i>buffer_data</i>	A pointer to a "matrix_x3" variable
<i>N</i>	0 for Azimuth and 1 for Elevation

4.3.2.5 send_data()

```
void send_data (
    int16_t rssi,
    int index,
    int state )
```

Sends measured RSSI signal into array This function is used by "Observer.c" to send measured RSSI value to either array for delta measurements or zigma measurements (data_delta and data_zigma). The array is later used by "get_average" calculate the average value for a more specific reading.

Parameters

<i>rssi</i>	Value thats gone through Kalman filter
<i>index</i>	Index for where to store in the array
<i>state</i>	0 for delta and 1 for zigma

4.3.2.6 set_average_counter()

```
void set_average_counter (
    int16_t value )
```

Set the average counter object This function is used to set how many RSSI values should be measured before calculating the average RSSI value. If counter has a higher cap on 10 and lower cap on 1.

Parameters

<i>value</i>	Counter value
--------------	---------------

4.3.2.7 update_matrix()

```
void update_matrix (
    matrix_x3 * data,
    int16_t * n )
```

Updates array This function checks if some of the indexes of the array is set to 0. It will then delete that index and update the size of the variable n.

Parameters

<i>data</i>	A pointer to array with measured values
<i>n</i>	A pointer to size of the array

4.3.2.8 value_validator()

```
void value_validator (
    matrix_x3 * raw_data,
    int16_t * n )
```

Validates the measured values This function checks the array consist of measured values are either over maximum set value "MAX_VALID_RSSI" or under "MIN_VALID_RSSI". If the values are outside the allowed are the array at the index is set to 0.

Parameters

<i>raw_data</i>	A pointer to array with measured values
<i>n</i>	A pointer to size of the array

4.3.2.9 zero_point_validator()

```
bool zero_point_validator (
    int16_t value_zigma,
    int16_t value_delta,
    int16_t ZIGMA_ZERO_VALUE )
```

Checks if the measured point is an valid null-point This function checks if the Delta value is smaller than the Zigma value and if the Zigma value is smaller than the "ZIGMA_ZERO_VALUE". Returns true if the conditions are met and false else.

Parameters

<i>value_zigma</i>	Zigma RSSI value
<i>value_delta</i>	Delta RSSI value
<i>ZIGMA_ZERO_VALUE</i>	

Returns

true If the condition are met
false If the conditions ar enot met

4.4 data_processor.h

[Go to the documentation of this file.](#)

```

1 #include "encoder.h"
2 #include <zephyr/types.h>
9 typedef struct data_s
10 {
11     int16_t encoder;
12     int16_t delta;
13     int16_t zigma;
14 } matrix_x3;
15
21 typedef struct data_a
22 {
23     int16_t azimuth;
24     int16_t elevation;
25 } zeros;
26
37 void send_data(int16_t rssi, int index, int state);
38
45 void set_average_counter(int16_t value);
46
53 int16_t get_average(int16_t list[]);
54
62 void get_data(matrix_x3 *buffer_data, int N);
63
72 void value_validator(matrix_x3 *raw_data, int16_t *n);
73
82 void update_matrix(matrix_x3 *data, int16_t *n);
83
96 bool zero_point_validator(int16_t value_zigma, int16_t value_delta, int16_t ZIGMA_ZERO_VALUE);
97
106 int find_zero_point(matrix_x3 validated_values[], int n);
107
116 int16_t find_zigma_zero_value(matrix_x3 values[], int n);
117

```

4.5 encoder.h File Reference

```

#include <logging/log.h>
#include "servo.h"
#include <nrfx_qdec.h>

```

Functions

- int [init_encoder_servos](#) ()
Initiates servos and encoder This function initiates servomotor for azimuth plane, elevation plane and for the antenna before it moves the servomotors to starting positions. The function then resets the encoder values and initialize the irq handler for qdec.
- int [init_encoder_azimuth](#) ()
Initialize azimuth encoder This function starts by disabling any current active encoders before initializing the encoder given the parameters set. If no error occurs the encoder is enabled .
- int [init_encoder_elevation](#) ()
Initialize elevation encoder This function starts by disabling any current active encoders before initializing the encoder given the parameters set. If no error occurs the encoder is enabled .
- void [update_encoder](#) (int N)
Updates encoder value Depending on the parameter N the function will update the encoder value and convert it into degrees (8192 pulses/360 degrees) = 23.
- void [angle_slow_move](#) (int N, uint32_t angle)
Moves servomotor gradually Depending on the parameter N the function will convert the input angle into the servo-motors raw angle. Further the function will call upon either "increment_servo" og "decrement_servo" and update the encoder value with "update_encoder".
- int16_t [get_encoder](#) (int N)
Get the encoder object Depending on the parameter N the function will return the encoder values in degrees.

4.5.1 Function Documentation

4.5.1.1 angle_slow_move()

```
void angle_slow_move (
    int N,
    uint32_t angle )
```

Moves servomotor gradually Depending on the parameter N the function will convert the input angle into the servomotors raw angle. Further the function will call upon either "increment_servo" og "decrement_servo" and update the encoder value with "update_encoder".

Parameters

<i>N</i>	0 for azimuth servomotor, 1 for elevation servomotor
<i>angle</i>	Working angles for the robot (0-180) azimuth, (0-70) elevation.

4.5.1.2 get_encoder()

```
int16_t get_encoder (
    int N )
```

Get the encoder object Depending on the parameter N the function will return the encoder values in degrees.

Parameters

<i>N</i>	0 for azimuth, 1 for elevation
----------	--------------------------------

Returns

int16_t Encoder value in degrees

4.5.1.3 init_encoder_azimuth()

```
int init_encoder_azimuth ( )
```

Initialize azimuth encoder This function starts by disabling any current active encoders before initializing the encoder given the parameters set. If no error occurs the encoder is enabled .

Returns

int NRFX_SUCCESS if successful

4.5.1.4 init_encoder_elevation()

```
int init_encoder_elevation ( )
```

Initialize elevation encoder This function starts by disabling any current active encoders before initializing the encoder given the parameters set. If no error occurs the encoder is enabled .

Returns

int NRFX_SUCCESS if successful

4.5.1.5 init_encoder_servos()

```
int init_encoder_servos ( )
```

Initiates servos and encoder This function initiates servomotor for azimuth plane, elevation plane and for the antenna before it moves the servomotors to starting positions. The function then resets the encoder values and initialize the irq handler for qdec.

Returns

int 0 if successful

4.5.1.6 update_encoder()

```
void update_encoder (
    int N )
```

Updates encoder value Depending on the parameter N the function will update the encoder value and convert it into degrees (8192 pulses/360 degrees) = 23.

Parameters

<i>N</i>	0 for azimuth and 1 elevation
----------	-------------------------------

4.6 encoder.h

[Go to the documentation of this file.](#)

```
1 #include <logging/log.h>
2 #include "servo.h"
3 #include <nrfx_qdec.h>
4
5
14 int init_encoder_servos();
15
22 int init_encoder_azimuth();
```

```

23
30 int init_encoder_elevation();
31
38 void update_encoder(int N);
39
49 void angle_slow_move(int N, uint32_t angle);
50
57 int16_t get_encoder(int N);
58

```

4.7 initiator.h File Reference

```
#include "buttons.h"
```

Functions

- int [initiate_modules](#) ()

Initiate necessary modules This function initiates buttons, leds, timer, BLE, servomotors, laser and azimuth encoder. Sets the average_counter to 1 and turns of the laser. If an error occurs while initiating a module it will print and return the error code and exit the function.

4.7.1 Function Documentation

4.7.1.1 initiate_modules()

```
int initiate_modules ( )
```

Initiate necessary modules This function initiates buttons, leds, timer, BLE, servomotors, laser and azimuth encoder. Sets the average_counter to 1 and turns of the laser. If an error occurs while initiating a module it will print and return the error code and exit the function.

Returns

int 0 when successful

4.8 initiator.h

[Go to the documentation of this file.](#)

```

1 // #include "button_leds.h"
2 #include "buttons.h"
12 int initiate_modules();

```

4.9 kalman_filter.h File Reference

```
#include <zephyr/types.h>
```

Functions

- `int8_t KALMAN_DELTA (int8_t U)`
Function for filtering the measured RSSI value.
- `int8_t KALMAN_ZIGMA (int8_t U)`
Function for filtering the measured RSSI value.

4.9.1 Function Documentation

4.9.1.1 KALMAN_DELTA()

```
int8_t KALMAN_DELTA (  
    int8_t U )
```

Function for filtering the measured RSSI value.

This function takes in the measured RSSI value and will update the Kalman Gain and the estimated RSSI value based on the static constant values set in the function. It will then update the error covarianse which is used when calculating the estimated RSSI value. The function will return the raw RSSI value for the first RSSI value measured.

Parameters

<i>U</i>	The raw RSSI value sent in the function
----------	---

Returns

The estimated RSSI value calculated

4.9.1.2 KALMAN_ZIGMA()

```
int8_t KALMAN_ZIGMA (  
    int8_t U )
```

Function for filtering the measured RSSI value.

This function takes in the measured RSSI value and will update the Kalman Gain and the estimated RSSI value based on the static constant values set in the function. It will then update the error covarianse which is used when calculating the estimated RSSI value. The function will return the raw RSSI value for the first RSSI value measured.

Parameters

<i>U</i>	The raw RSSI value sent in the function
----------	---

Returns

The estimated RSSI value calculated

4.10 kalman_filter.h

[Go to the documentation of this file.](#)

```
1 #include <zephyr/types.h>
2
3
16 int8_t KALMAN_DELTA(int8_t U);
17
30 int8_t KALMAN_ZIGMA(int8_t U);
```

4.11 main.c File Reference

```
#include "initiator.h"
#include "nrfx_qdec.h"
```

Functions

- [K_SEM_DEFINE](#) (my_sem, 0, 1)
- [K_SEM_DEFINE](#) (servo_sem, 0, 1)
- void [main](#) (void)

Variables

- [zeros zero_enc_values](#)

4.11.1 Function Documentation

4.11.1.1 K_SEM_DEFINE() [1/2]

```
K_SEM_DEFINE (
    my_sem ,
    0 ,
    1 )
```

4.11.1.2 K_SEM_DEFINE() [2/2]

```
K_SEM_DEFINE (
    servo_sem ,
    0 ,
    1 )
```


4.11.1.3 main()

```
void main (
    void )
```

4.11.2 Variable Documentation

4.11.2.1 zero_enc_values

```
zeros zero_enc_values
```

4.12 misc.h File Reference

```
#include <zephyr.h>
#include <sys/printk.h>
#include <device.h>
#include <devicetree.h>
#include <drivers/gpio.h>
```

Functions

- int [laser_init](#) ()
Initialize laser pointer.
- void [laser_toggle](#) (void)
Toggles laser pointer on or off.
- void [laser_set](#) (int state)
Set laser to state.

4.12.1 Function Documentation

4.12.1.1 laser_init()

```
int laser_init ( )
```

Initialize laser pointer.

Parameters

<i>laser_pin</i>	Pin connected to laser +5v (nRF52 not compatible with 5v on gpio).
------------------	--

4.12.1.2 laser_set()

```
void laser_set (
    int state )
```

Set laser to state.

Parameters

<i>state</i>	int, 0 for on, 1 for off.
--------------	---------------------------

4.12.1.3 laser_toggle()

```
void laser_toggle (
    void )
```

Toggles laser pointer on or off.

4.13 misc.h

[Go to the documentation of this file.](#)

```
1 #include <zephyr.h>
2 #include <sys/printk.h>
3 #include <device.h>
4 #include <devicetree.h>
5 #include <drivers/gpio.h>
6
12 int laser_init();
13
18 void laser_toggle(void);
19
25 void laser_set(int state);
```

4.14 observer.h File Reference

```
#include <bluetooth/bluetooth.h>
#include "kalman_filter.h"
#include "data_processor.h"
```

Functions

- int [add_filter_accept_list_from_string](#) (const char *addr_str, const char *type)
Adds address to filter This function takes in an address and adress type in form of a string and converts this into an ble_address. The address is then added into the filter accept list.
- int [init_bluethooth_scan](#) ()
Initiates bluethooth This function starts by defining the parameters for the observer handler, setting the device tree to "GPIO_0", further the function enables bluethooth, adds address to filter list, initiates and starts the Observer handler and initiate the GPIO used for the switch.
- void [set_observer](#) (bool state)
Set the observer object This function is being used by "sweep_search" to activate the logic inside the observer handler.

4.14.1 Function Documentation

4.14.1.1 add_filter_accept_list_from_string()

```
int add_filter_accept_list_from_string (
    const char * addr_str,
    const char * type )
```

Adds address to filter This function takes in an address and address type in form of a string and converts this into an ble_address. The address is then added into the filter accept list.

Parameters

<i>addr_str</i>	Address in form of a string
<i>type</i>	Type in form of a string ("random") or ("public")

Returns

int 0 if successful

4.14.1.2 init_bluethooth_scan()

```
int init_bluethooth_scan ( )
```

Initiates bluetooth This function starts by defining the parameters for the observer handler, setting the device tree to "GPIO_0", further the function enables bluetooth, adds address to filter list, initiates and starts the Observer handler and initiate the GPIO used for the switch.

Returns

int 0 if successful

4.14.1.3 set_observer()

```
void set_observer (
    bool state )
```

Set the observer object This function is being used by "sweep_search" to activate the logic inside the observer handler.

Parameters

<i>state</i>	false or true
--------------	---------------

4.15 observer.h

[Go to the documentation of this file.](#)

```
1 #include <bluetooth/bluetooth.h>
2 #include "kalman_filter.h"
3 #include "data_processor.h"
4
16 int add_filter_accept_list_from_string(const char *addr_str, const char *type);
17
27 int init_bluetooth_scan();
28
43 static void device_found(const bt_addr_le_t *addr, int8_t rssi, uint8_t type, struct net_buf_simple *ad);
44
50 void set_observer(bool state);
51
52
53
54
55
56
57
58
59
60
```

4.16 search.h File Reference

```
#include "observer.h"
```

Functions

- void [sweep_search](#) (int state, int16_t min_encoder_search, int16_t max_encoder_search, int increment)

Search and stores RSSI values within given area This function changes the value for servo angle variable that the Threads use to move the servo. Further the function activates the logic in the observer handler and waits until the semaphore is released from the handler before it gets and transfer the data to readings array. It does this for the whole sweep sector before releasing the semaphore.
- int [get_readings](#) (matrix_x3 *main_readings, int16_t *n)

Get the readings object This function is used to validate, update and retrieve the readings that were done by sweep↵_search before resetting the array "readings".
- int16_t [fine_sweeper](#) (int state, int threshold_degrees, int threshold_search, int sweep_sector, int16_t zero↵_point)

Fine search of RSSI values This function starts by calculating the new min_encoder_value and max_encoder_value based on the zero_point and the sweep_sector. Further the function sets the average counter to 10 to get more accurate readings. Then it calls on "sweep_search" with the new calculated parameters, gets the measurements and finds the zero-point index. The readings are then analysed for finding a new sweeps ector based on the delta value at the zero-point index and threshold_degrees. Depending if the new sweep sector is under threshold_search the function either exits or calls upon itself (recursion) with the new parameters calculated.
- void [reset_readings](#) ()

Sets values to 0 This function set all the values of the array "readings" to 0.
- [zeros coarse_search](#) ()

Coarse search.
- [zeros fine_search](#) (zeros enc_values)

Fine search This function starts by calling upon "fine_sweeper" with the parameters given and finds the encoder values for the zero-point before it validates that the servo is at zero-point. If SEARCH_PLANE is defined to be higher than 1 it starts by turning the antenna 90 degrees and searches in the elevation plane. When switching search plane the thread and encoder that is not being searched are disabled.
- void [validate_servo_zero_moved](#) (int N, uint32_t zero_point_servo_angle)

Validates servomotor position This function checks if the servomotor is at angle given from parameters. It is used to wait for the motor is at correct position before the code starts searching in another plane.

- void [azimuth_servo_thread](#) (uint32_t *azimuth_thread_servo_angle)
Moves azimuth servo Thread that is used to move servomotor for azimuth plane.
- void [elevation_servo_thread](#) (uint32_t *elevation_thread_servo_angle)
Moves elevation servo Thread that is used to move servomotor for elevation plane.

4.16.1 Function Documentation

4.16.1.1 [azimuth_servo_thread\(\)](#)

```
void azimuth_servo_thread (
    uint32_t * azimuth_thread_servo_angle )
```

Moves azimuth servo Thread that is used to move servomotor for azimuth plane.

Parameters

azimuth_thread_servo_angle	
--	--

4.16.1.2 [coarse_search\(\)](#)

```
zeros coarse_search ( )
```

Coarse search.

- This function starts search in azimuth plane by calling upon the "sweep_search" and uses "find_zero_point" to find the encoder value for the zero-point. After finding the zero-point it uses "validate_servo_zero_moved" to validate that the servomotor is at zero-point. If SEARCH_PLANE is defined to be higher than 1 it starts by turning the antenna 90 degrees and searches in the elevation plane. When switching search plane the thread and encoder that is not being searched are disabled.

Returns

zeros Encoder values for zero-point in azimuth and elevation

4.16.1.3 [elevation_servo_thread\(\)](#)

```
void elevation_servo_thread (
    uint32_t * elevation_thread_servo_angle )
```

Moves elevation servo Thread that is used to move servomotor for elevation plane.

Parameters

<i>elevation_thread_servo_angle</i>

4.16.1.4 `fine_search()`

```
zeros fine_search (
    zeros enc_values )
```

Fine search This function starts by calling upon "fine_sweeper" with the parameters given and finds the encoder values for the zero-point before it validates that the servo is at zero-point. If SEARCH_PLANE is defined to be higher than 1 it starts by turning the antenna 90 degrees and searches in the elevation plane. When switching search plane the thread and encoder that is not being searched are disabled.

Parameters

<i>enc_values</i>	Zero-point values for azimuth and elevation plane
-------------------	---

Returns

zeros Encoder values for zero-point in azimuth and elevation

4.16.1.5 `fine_sweeper()`

```
int16_t fine_sweeper (
    int state,
    int threshold_degrees,
    int threshold_search,
    int sweep_sector,
    int16_t zero_point )
```

Fine search of RSSI values This function starts by calculating the new min_encoder_value and max_encoder_value based on the zero_point and the sweep_sector. Further the function sets the average counter to 10 to get more accurate readings. Then it calls on "sweep_search" with the new calculated parameters, gets the measurements and finds the zero-point index. The readings are then analysed for finding a new sweeps ector based on the delta value at the zero-point index and threashold_degrees. Depending if the new sweep sector is under threshold_search the function either exits or calls upon itself (recursion) with the new parameters calculated.

Parameters

<i>state</i>	0 for Delta 1 for Zigma
<i>threshold_degrees</i>	Threshold for RSSI value when defining new sweep sector
<i>threshold_search</i>	Threshold for exiting function
<i>sweep_sector</i>	Value for sweep sector
<i>zero_point</i>	Encoder value for zero-point

Returns

int16_t Encoder value for zero-point

4.16.1.6 get_readings()

```
int get_readings (
    matrix_x3 * main_readings,
    int16_t * n )
```

Get the readings object This function is used to validate, update and retrieve the readings that were done by sweep_search before resetting the array "readings".

Parameters

<i>main_readings</i>	Pointer to where the array where values are being stored
<i>n</i>	Pointer to size of array

Returns

int 0 when successfull

4.16.1.7 reset_readings()

```
void reset_readings ( )
```

Sets values to 0 This function set all the values of the array "readings" to 0.

Returns

zeros 0 when successful

4.16.1.8 sweep_search()

```
void sweep_search (
    int state,
    int16_t min_encoder_search,
    int16_t max_encoder_search,
    int increment )
```

Search and stores RSSI values within given area This function changes the value for servo angle variable that the Threads use to move the servo. Further the function activates the logic in the observer handler and waits until the semaphore is released from the handler before it gets and transfer the data to readings array. It does this for the whole sweep sector before releasing the semaphore.

Parameters

<i>state</i>	0 for azimuth, 1 for Elevation
<i>min_encoder_search</i>	Minimum search degrees for search sector
<i>max_encoder_search</i>	Maximum search degrees for search sector
<i>increment</i>	Value for increment for degrees

4.16.1.9 validate_servo_zero_moved()

```
void validate_servo_zero_moved (
    int N,
    uint32_t zero_point_servo_angle )
```

Validates servomotor position This function checks if the servomotor is at angle given from parameters. It is used to wait for the motor is at correct position before the code starts searching in another plane.

Parameters

<i>N</i>	0 for azimuth servomotor, 1 for elevation servomotor
<i>zero_point_servo_angle</i>	Value for servomotor angle

4.17 search.h

[Go to the documentation of this file.](#)

```
1 #include "observer.h"
2
16 void sweep_search(int state, int16_t min_encoder_search, int16_t max_encoder_search, int increment);
17
26 int get_readings(matrix_x3 *main_readings, int16_t *n);
27
48 int16_t fine_sweeper(int state, int threshold_degrees, int threshold_search, int sweep_sector, int16_t
    zero_point);
49
55 void reset_readings();
56
57
70 zeros coarse_search();
71
82 zeros fine_search(zeros enc_values);
83
93 void validate_servo_zero_moved(int N, uint32_t zero_point_servo_angle);
94
101 void azimuth_servo_thread(uint32_t *azimuth_thread_servo_angle);
102
109 void elevation_servo_thread(uint32_t *elevation_thread_servo_angle);
```

4.18 servo.h File Reference

```
#include <zephyr.h>
#include <logging/log.h>
#include <drivers/gpio.h>
```


Functions

- int `timer_init` ()
Init timer.
- int `timer_start` ()
Start timer.
- int `servo_init` (uint32_t N, int servo_pin)
Function that initializes servo on specified pin. IMPORTANT, for servos to behave correctly, all prior servos N have to be initialized, and in order. That is, if initializing servo N = 1, servo N = 0 has to also be initialized first.
- void `angle_move_servo` (int N, uint32_t angle)
Move servo to angle given in degrees.
- void `raw_move_servo` (int N, uint32_t position)
Move servo to position in ticks.
- uint32_t `sin_scaled` (uint32_t input, uint32_t input_max, uint32_t output_min, uint32_t output_max)
- void `increment_servo` (int N)
Increments servo angle Depending on the parameter N the function will update the servomotor angle and use the function "raw_move_servo" and "convert_to_raw" to increment the servomotor angle.
- void `decrement_servo` (int N)
Depending on the parameter N the function will update the servomotor angle and use the function "raw_move_servo" and "convert_to_raw" to decrement the servomotor angle.
- int16_t `get_servo_angle` (int N)
Get the servo angle object Depending on the parameter N the function will return either the servomotor angle for either azimuth or elevation.

4.18.1 Function Documentation

4.18.1.1 `angle_move_servo()`

```
void angle_move_servo (
    int N,
    uint32_t angle )
```

Move servo to angle given in degrees.

Parameters

<i>N</i>	Servo to be moved
<i>angle</i>	Angle given in degrees

4.18.1.2 `decrement_servo()`

```
void decrement_servo (
    int N )
```

Depending on the parameter N the function will update the servomotor angle and use the function "raw_move_servo" and "convert_to_raw" to decrement the servomotor angle.

Parameters

<i>N</i>	0 for azimuth, 1 for elevation
----------	--------------------------------

4.18.1.3 get_servo_angle()

```
int16_t get_servo_angle (
    int N )
```

Get the servo angle object Depending on the parameter N the function will return either the servomotor angle for either azimuth or elevation.

Parameters

<i>N</i>	0 for azimuth, 1 for elevation
----------	--------------------------------

Returns

int16_t Servomotor angle

4.18.1.4 increment_servo()

```
void increment_servo (
    int N )
```

Increments servo angle Depending on the parameter N the function will update the servomotor angle and use the function "raw_move_servo" and "convert_to_raw" to increment the servomotor angle.

Parameters

<i>N</i>	0 for azimuth, 1 for elevation
----------	--------------------------------

4.18.1.5 raw_move_servo()

```
void raw_move_servo (
    int N,
    uint32_t position )
```

Move servo to position in ticks.

Raw position is given in ticks, in this case the timer is running at a frequency of 16MHz. We have a counter modulus, TIMER_RELOAD of 320000. This was found by dividing clock speed with servo frequency. If our servo needs input

frequency of 50Hz, we divide 50^{-1} by 320000 and get the period counter. If we know the duty cycle of the servo, we can calculate the input needed to position the servo with: $W = \text{duty_cycle} / \text{period_counter}$ For example, with neutral position in 1.5ms, we have: $W = 0.0015 / 6.25 \times 10^{-8} = 24000$

Specs for MG90S, 0.5ms to 2.5ms, neutral at 1.5, 0deg to 180deg Specs for SER0038, 0.5ms = 0deg, 2.5ms = 270deg, 1.5 neutral

Parameters

<i>N</i>	Servo to be moved
<i>position</i>	Position in ticks

4.18.1.6 servo_init()

```
int servo_init (
    uint32_t N,
    int servo_pin )
```

Function that initializes servo on specified pin. IMPORTANT, for servos to behave correctly, all prior servos N have to be initialized, and in order. That is, if initializing servo N = 1, servo N = 0 has to also be initialized first.

Takes in two parameters

Parameters

<i>N</i>	Servo number, from 0 to 3
<i>servo_pin</i>	Pin where servo is connected

4.18.1.7 sin_scaled()

```
uint32_t sin_scaled (
    uint32_t input,
    uint32_t input_max,
    uint32_t output_min,
    uint32_t output_max )
```

4.18.1.8 timer_init()

```
int timer_init ( )
```

Init timer.

4.18.1.9 timer_start()

```
int timer_start ( )
```

Start timer.

4.19 servo.h

[Go to the documentation of this file.](#)

```
1 #include <zephyr.h>
2 #include <logging/log.h>
3 #include <drivers/gpio.h>
4 int timer_init();
5
14 int timer_start();
15
25 int servo_init(uint32_t N, int servo_pin);
26
33 void angle_move_servo(int N, uint32_t angle);
34
54 void raw_move_servo(int N, uint32_t position);
55
56
57 uint32_t sin_scaled(uint32_t input, uint32_t input_max, uint32_t output_min, uint32_t output_max);
58
65 void increment_servo(int N);
66
73 void decrement_servo(int N);
74
82 int16_t get_servo_angle(int N);
83
84
85
```

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