### Secure Software Design

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Spring 23 - Week 10

# Changes in the Second Half

### Changes in the Second Half

- 1. Weeks 14 and 15, no class. Work on the final instead.
- 2. Code analysis moving to supplemental lecture
- 3. Dropping the Session Design assignment.
  - 3.1 See syllabus for point changes
- 4. A final "grade" will be manually entered at the end of the semester

## Secure Programming

### Outline

- Difficulties
- Attacks
- Common Vulnerabilities



# Vulnerabilities are Bugs

### Malicious Influence

## Vulnerability Chains

# Vigilance

#### GotoFail Revisited

#### All code in this section under:

```
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- \*/

Each call to SSLHashSha1.update must match an expected value to properly authenticate.

```
if ((err = SSLHashSha1.update(&hashCtx, &clientRandom)) !=
    goto fail;
if ((err = SSLHashSha1.update(&hashCtx, &serverRandom)) !=
    goto fail;
    goto fail;
if ((err = SSLHashSha1.update(&hashCtx, &signedParams)) !=
    goto fail;
// -- SNTP -- //
fail:
    SSLFreeBuffer(&signedHashes);
```

SSLFreeBuffer(&hashCtx);

return err;

### The Problem: Structure by Syntax

```
if ((err = SSLHashSha1.update(&hashCtx, &serverRandom)) !=
   goto fail;
goto fail;

Is syntactically equivalent to:
if ((err = SSLHashSha1.update(&hashCtx, &clientRandom)) !=
   goto fail;
}

goto fail;
```

### Mitigation

Remove one of the goto fail; lines.

```
if ((err = SSLHashSha1.update(&hashCtx, &clientRandom)) !=
   goto fail;
```

## GotoFail Commentary

## Footguns

# Vulnerabilities

# Atomicity

## Timing Attacks

# Serialization

## The Usual Suspects

## Fixed-Width Integer Vulnerabilities

### Floating-Point Precision Vulnerabilities

### Examples: Underflow and Overflow

# Safe Arithmetic

## Memory Management

### **Buffer Overflow**

## Leaking Memory



### Next Time

- Untrusted Input
- ► Input Validation
- Injections