

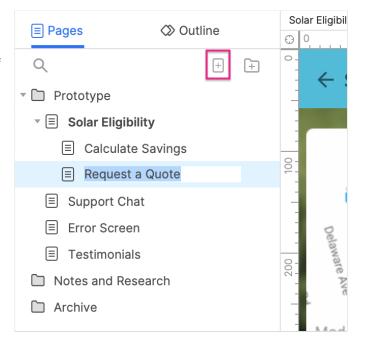
In this introductory guide, you'll learn the basics of creating and sharing prototypes. You'll learn about pages, widgets, and interactions. You'll also learn how to view your prototypes in a web browser and share them with Axure Cloud.

Pages

Axure RP files are organized into pages, which you can manage in the **Pages** pane.

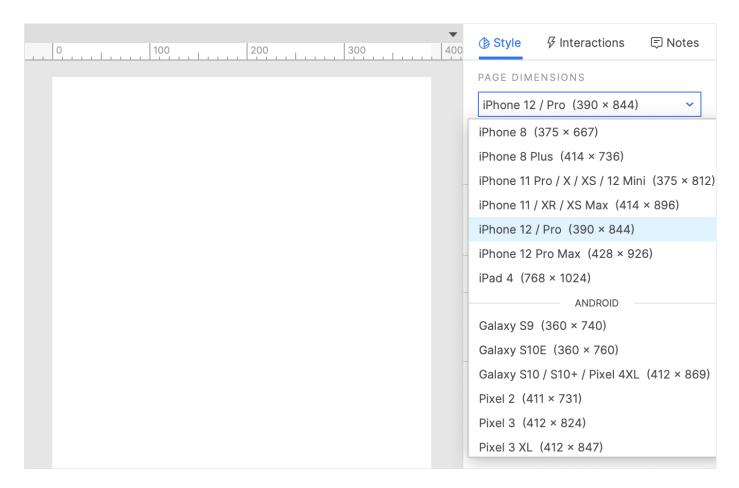
To add a page, click the **Add Page** button at the top-right of the **Pages** pane.

Double-click a page's name in the **Pages** pane to open it on the canvas.



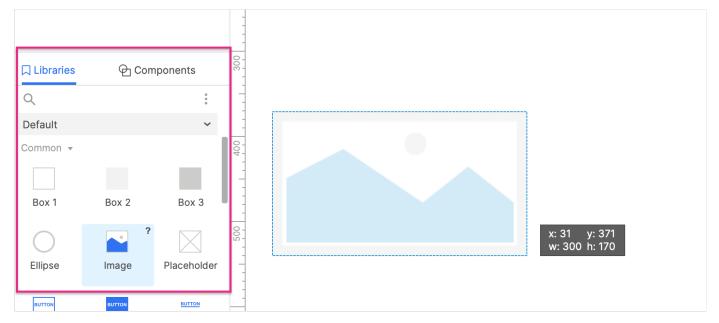
The Canvas

The canvas is where you'll build your designs. You can work without boundaries, or you can set page dimensions based on the target device you're designing for.



Widgets

You'll build your designs using widgets, which are organized into libraries in the **Libraries** pane. Axure RP comes with four widget libraries pre-installed — **Default, Flow, Icons, and Sample UI Patterns** — but you can also create your own or add libraries created by your teammates.



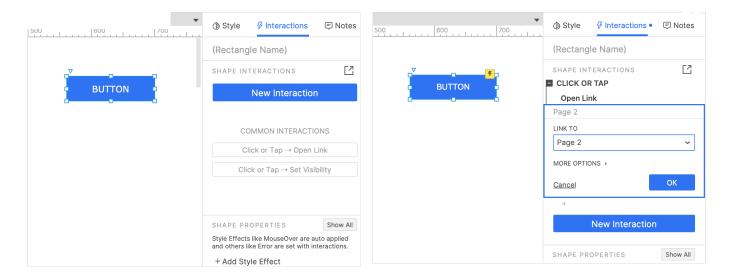
To add a widget to the canvas, drag it from the **Libraries** pane. You can also use the options in the **Insert** menu to add text, images, and shapes.

To edit the text on a widget, double click it, or select it and press ${\tt ENTER}$.

To change the visual appearance of your widgets, head over to the **Style** pane. Many properties like fill color and font are also located in the style toolbar along the top of the canvas for quick access.

Interactions

Once you have some widgets on the canvas, you can add interactivity to them in the Interactions pane.



- 1. In the ${f Pages}$ pane, add a new page. You should now have two pages, Page 1 and Page 2.
- 2. On Page 1, drag a button widget onto the canvas from the **Libraries** pane.
- 3. Select the button and click **Click or Tap** \rightarrow **Open Link** in the **Interactions** pane.
- 4. Select Page 2 in the list that appears and click OK.
- 5. Click the **Preview** button at the top-right of the UI to open the prototype in your web browser.
- 6. Click the button to go to Page 2.

Showing and Hiding Widgets

You can also dynamically show and hide widgets on the page. Learn how in the Hiding and Showing Widgets tutorial.

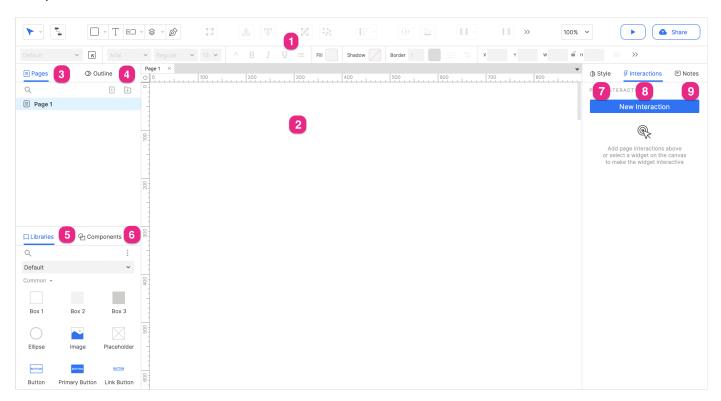
The Axure RP Environment

At the center of the Axure RP interface is the canvas, where you create your diagrams by arranging widgets. Surrounding the canvas are toolbars and instrument panes that allow you to customize the look and behavior of your diagrams and to share them with others.

@ Tip

You can toggle the interface's panes and toolbars in the **View** menu.

A Map of the Environment



- 1. **Main Toolbar and Style Toolbar:** Perform common actions like arranging widgets, styling widgets, and publishing. Change the cursor tool between selection modes, connector mode, and drawing tools.
- 2. **Canvas:** Lay out widgets on this drag-and-drop environment. You can change its color and dimensions, add a grid and guides, and toggle the visibility of the rulers.
- 3. Pages: Add, remove, rename, and organize the pages in your file.
- 4. **Outline:** View a searchable, sortable, and filterable list of all widgets, components, and dynamic panels on the current diagram.
- 5. **Libraries:** Resource for widgets such as buttons, images, text and shapes. Drag the widgets from the Libraries pane and drop them onto the canvas. Via the Libraries pane you can switch between libraries of widgets, load additional libraries, and create your own custom libraries. You can also load folders of images from a local drive.
- 6. **Components:** Add, remove, rename and organize components, which are centrally managed sets of widgets that you can reuse throughout your file.
- 7. Style: Edit widget and page styling.

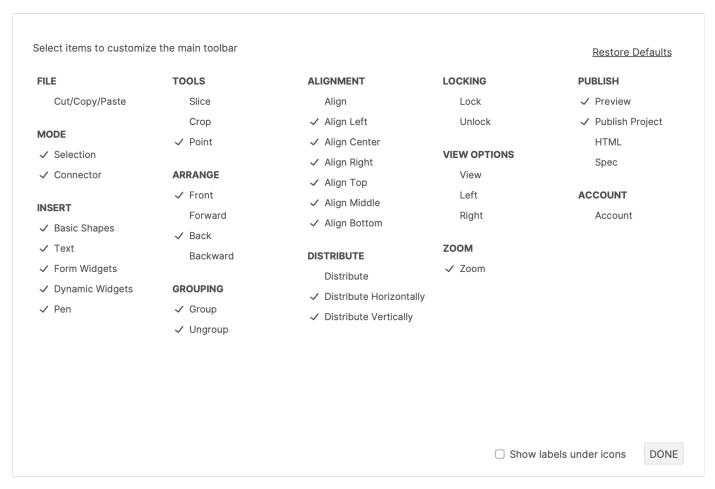
Customizing the Panes

The interface panes can be dragged and dropped just about anywhere. Pop a pane out of the UI to make it a free-floating window, or drop it on a turquoise hot zone to anchor it to a new spot in the UI.

Anchor zones are available in a variety of locations, and we encourage you to experiment to find the configuration that works best for you.

Customizing the Main Toolbar

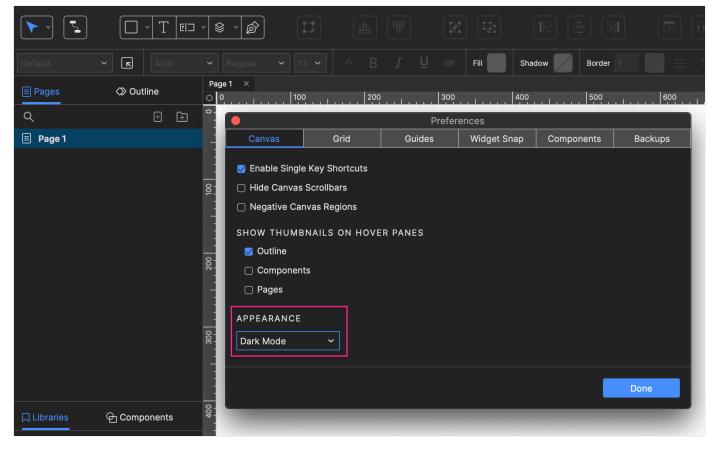
You can change which icons appear in the Main Toolbar by going to **View** → **Toolbars** → **Customize Main Toolbar** or by right-clicking a blank spot in the toolbar and selecting **Customize Toolbar** in the context menu.



In the modal that appears, check the items you want to include in the Main Toolbar. For a minimalist interface, you can also uncheck the **Show labels under icons** checkbox at the bottom-right to hide the icon labels in the toolbar.

To reset the toolbar to its default state, click Restore Defaults at the top-right.

Dark Mode



You can switch Axure RP to a dark UI mode in the application preferences, located at one of the following locations in the top menu, depending on your operating system:

- Mac: Axure RP 9 → Preferences
- Windows: File → Preferences

Select **Dark Mode** in the **Appearance** dropdown on the **Canvas** tab. Mac users may also select **Use System Setting** to have Axure RP match the operating system's UI settings.

Was this page helpful?

Yes ○ No ○

(Optional) Please include any additional information

Submit

← GETTING STARTED VIDEO

VIEWING AND SHARING YOUR PROTOTYPES →

Stay Connected	Axure	Legal	Resources	Support
Sign up to receive Axure tutorials and news. You can unsubscribe at any time. Enter email address SIGN UP	Axure RP 10	Customer Agreement	Blog	Learn and Support
	Axure	Privacy	Forum License Portal	Getting S
	Cloud Enterprise	Policy GDPR		Reference

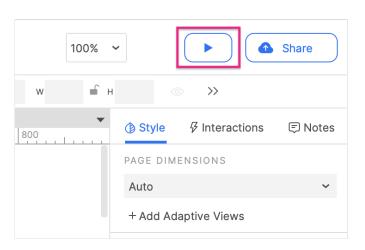
Viewing and Sharing Your Prototypes

You'll view and interact with your Axure RP prototypes in your web browser. When you're ready to view or publish your prototype via one of the options below, Axure RP converts your work to HTML, CSS, JavaScript, and image files, collectively known as "the HTML output."

Preview

As you're working on your prototypes, you'll want to regularly test out your progress in the browser. That's where the **Preview** option comes in. Click the **Preview** button at the top-right of the UI to view the page currently open on the canvas.

While previewing, the prototype in your browser is linked to the RP file. When you make a change in the file, refresh the prototype in the browser to see those changes.



Note

Previews are only visible on your computer and cannot be accessed from any other device. If you need to view your prototype on a different device or to share it with others, publish it to Axure Cloud or save and share a local copy of the prototype's HTML output.

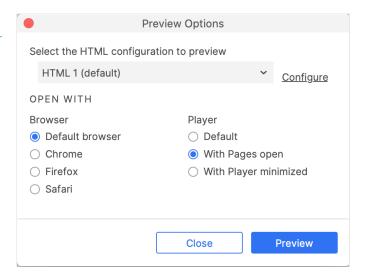
The Console

When you preview a prototype, you can use the **Console** pane of the prototype player to test and troubleshoot your interactions.

Preview Options

By default, previewed prototypes open in your operating system's default web browser and with the prototype player in its default state. You can change this behavior at **Publish Preview Options**.

From this dialog, you can also customize the HTML output that you see when previewing.



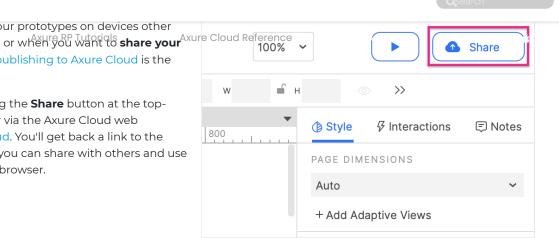


Axure RP Reference

our prototypes on devices other

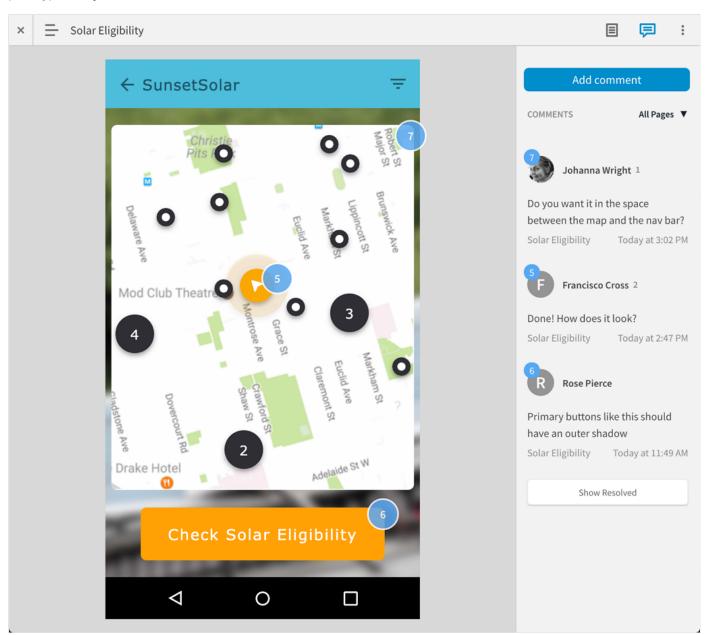
prototypes with others, publishing to Axure Cloud is the quickest option.

You can publish by clicking the Share button at the topright of the Axure RP UI or via the Axure Cloud web interface at app.axure.cloud. You'll get back a link to the published prototype that you can share with others and use on any device with a web browser.

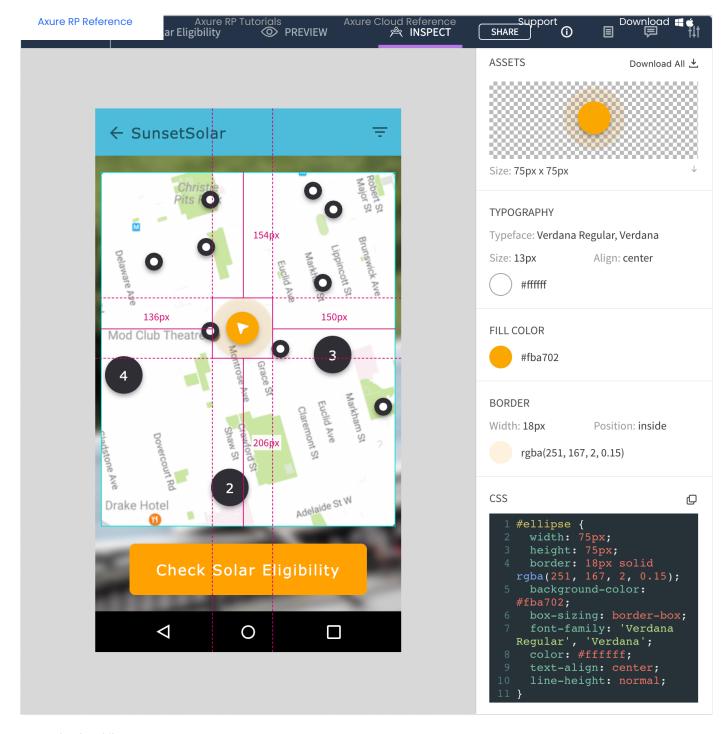


Discussions and Notifications

When you view a prototype hosted on Axure Cloud, you can use the Comment pane of the prototype player to discuss the prototype with your teammates and stakeholders.



You can also set up notifications to alert you when updates to the prototype are published and when new discussion comments are entered. You can receive notifications via email, Slack, and Microsoft Teams.



Axure Cloud Mobile App

Prototypes hosted on Axure Cloud can also be accessed from the Axure Cloud mobile app. The app makes testing on mobile devices quick and simple, and you can download your prototypes for offline viewing.



When viewing a prototype on a mobile device, select **Scale to Width** in the prototype player's view settings to make the page content fit to the device's viewport.

Axure Cloud for Business

If your team is interested in Axure Cloud's features but requires elevated security and user management, you can set up a private instance of Axure Cloud hosted on our servers or install an on-premises version of Axure Cloud on your own servers.