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## **Finding Articulation Points and Bridges**

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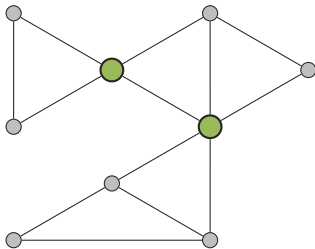
## Articulation Points

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# Articulation Point

## Articulation Point

A vertex  $v$  is an *articulation point* (also called *cut vertex*) if removing  $v$  increases the number of connected components.



A graph with two articulation points.

# Articulation Points

## Given

- ▶ An undirected, connected graph  $G = (V, E)$
- ▶ A DFS-tree  $T$  with the root  $r$

## Lemma

A DFS on an undirected graph does not produce any cross edges.

## Conclusion

- ▶ If a descendant  $u$  of a vertex  $v$  is adjacent to a vertex  $w$ , then  $w$  is a descendant or ancestor of  $v$ .

# Removing a Vertex $v$

Assume, we remove a vertex  $v \neq r$  from the graph.

**Case 1.**  $v$  is an articulation point.

- ▶ There is a descendant  $u$  of  $v$  which is no longer reachable from  $r$ .
- ▶ Thus, there is no edge from the tree containing  $u$  to the tree containing  $r$ .

**Case 2.**  $v$  is not an articulation point.

- ▶ All descendants of  $v$  are still reachable from  $r$ .
- ▶ Thus, for each descendant  $u$ , there is an edge connecting the tree containing  $u$  with the tree containing  $r$ .

# Removing a Vertex $v$

## Problem

- ▶  $v$  might have multiple subtrees, some adjacent to ancestors of  $v$ , and some not adjacent.

## Observation

- ▶ A subtree is not split further (we only remove  $v$ ).

## Theorem

A vertex  $v$  is articulation point if and only if  $v$  has a child  $u$  such that neither  $u$  nor any of  $u$ 's descendants are adjacent to an ancestor of  $v$ .

## Question

- ▶ How do we determine this efficiently for *all* vertices?

# Detecting Descendant-Ancestor Adjacency

## Lowpoint

The *lowpoint*  $\text{low}(v)$  of a vertex  $v$  is the lowest depth of a vertex which is adjacent to  $v$  or a descendant of  $v$ . Formally,

$$\text{low}(v) := \min\{ \text{depth}(w) \mid w \in N[u], u \text{ is decendent of } v \text{ (or equal } v) \}$$

## Computing $\text{low}(v)$ for all $v$

- ▶ Post-order traversal on DFS-tree  $T$ .

## Theorem

A vertex  $v$  is an articulation point if and only if  $v$  has a child  $u$  with  $\text{low}(u) \geq \text{depth}(v)$ .

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1 Procedure FindArtPoints( $v, d$ )
2   Set  $\text{vis}(v) := \text{Ture}$ ,  $\text{depth}(v) := d$ , and  $\text{low}(v) := d$ .
3   For Each  $u \in N(v)$ 
4     If  $\text{vis}(v) = \text{False}$  Then
5        $\text{FindArtPoints}(u, d + 1)$ 
6        $\text{low}(v) := \min\{\text{low}(v), \text{low}(u)\}$ 
7       If  $\text{low}(u) \geq \text{depth}(v)$  Then
8          $v$  is articulation point.
```



## Special Case: Root of DFS-Tree

For the root  $r$

- ▶  $\text{low}(u) \geq \text{depth}(r)$  for all  $u \neq r$

### Theorem

The root  $r$  is an articulation point if and only if it has at least two children in the DFS-tree.

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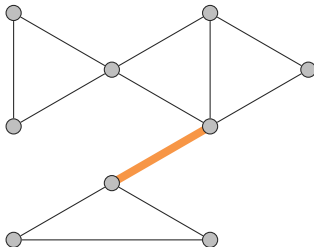
# Bridges

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# Bridge

## Bridge

An edge is called *bridge* if removing it from the graph (while keeping the vertices) increases the number of connected components.



A graph with a bridge.

# Finding Bridges

## Lemma

An edge  $uv$  is a bridge if and only if  $\{u, v\}$  is a block.

- ▶ Use articulation points algorithm to find blocks of size two.

## Observations

- ▶ A bridge is part of every spanning tree.
- ▶ If  $u$  is parent of  $v$  in a rooted spanning tree, then  $uv$  is a bridge if and only if every vertex reachable from  $v$  not using  $u$  is a descendant of  $v$ .

## Theorem

If  $u$  is parent of  $v$  in a rooted spanning tree, then  $uv$  is a bridge if and only if  $\text{low}(v) = \text{depth}(u)$  and for all children  $w$  of  $v$ ,  $\text{low}(w) = \text{depth}(v)$ .