What is Scrum?

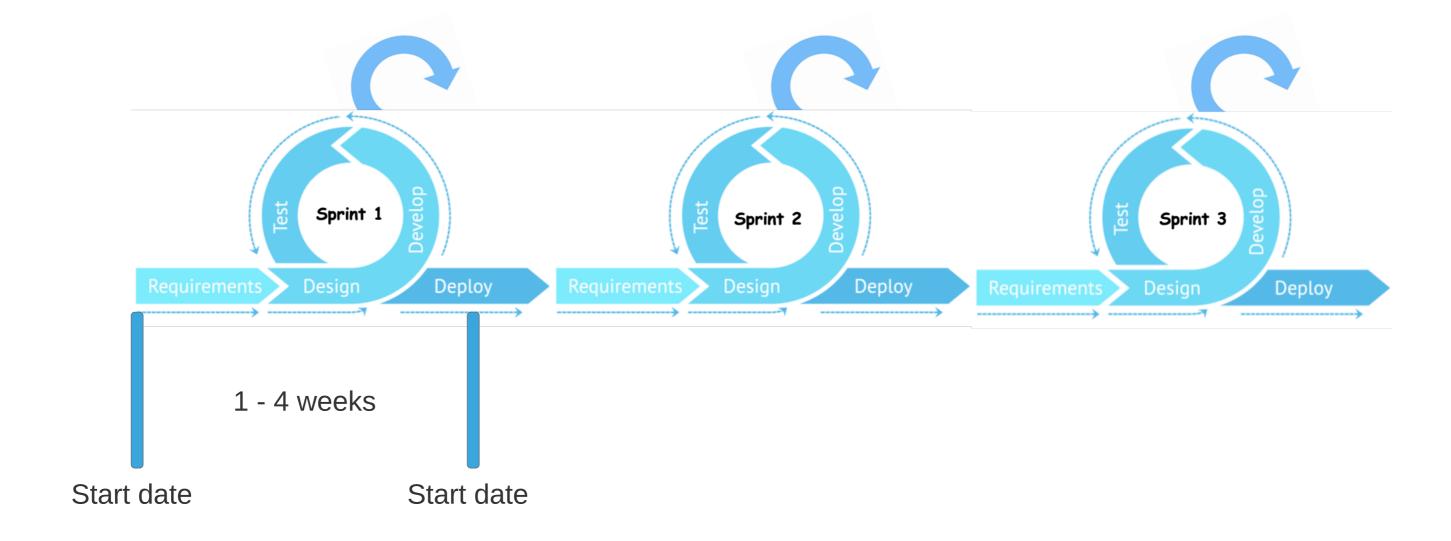
- Scrum is **the most used** Agile framework
- What puts Scrum aside from other Agile frameworks are: roles, events(meetings) and artifacts(tool)
- Scrum encourages the team work together, learn through experiences, self-organize while working on a problem, and reflect on their wins and losses to continuously improve.
 - All kinds of team can implement Scrum
- Scrum team creates and adapts their own ways of working
- With Scrum, a project is built in a series, fixed-length iterations, called **Sprint**.

Companies using Agile Scrum



What is Sprint?

- A cyclic development process
- Sprint is a fixed time-box, 1 sprint cycle is 1 4 weeks
- A team has to finish developing potentially shippable, properly tested product during a Sprint, and demonstrate the result to the client/stakeholders to get feedback.
- Sprints can be no longer than a month / 4 weeks, and **preferably** a week or **two**
- The starting and ending date is set and can not be changed
- Sprints consist of Grooming, Sprint Planning, Daily stand ups, Sprint Demo, and Sprint Retrospective meetings.
- Each new Sprint starts immediately after the conclusion of the previous one.
- Sprint cycle is decided by the Scrum team -> PO, S,. Dev team decide all together.



June 2021

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
		1	2	3 Sprint 33	4	5
6	7	8	9	10	11	12
13	14	15	16 Demo	17 Sprint 34	18	19
20	21	22	23	24	25	26
27	28	29	30 Demo			

Scrum 3 roles -> PO , SM , Dev-team

Product Owner (PO)

- Only one PO per product, even with multiple teams
- Represents the **voice of the customer** • Determines the release date and contents
- Defines the requirements and prioritizes them
- Takes an active role in Sprint planning and Sprint demo meetings
- Writes User stories and Acceptance Criteria & manages them in Product Backlog

User Story

- •User story is a short descriptions of a feature told from the perspective of the user or customer
- •The smallest unit of work in Scrum
- A user story's purpose is to show how a unit of work will deliver specific value back to the customer

Typical template for a user story:

As a < type of user >, I want < some goal > so that < some reason >

E.g:

As a restaurant manager, I want to add new menu so that I can update the menu with new foods.

As a chef, I want to review the Online order so I can prepare the food on time.

Scrum Master (SM)

- SM Is a facilitator (someone who makes progress easier, who helps a team understand their common activities)
- Helps team members to follow Scrum practices in a productive way
- Removes obstacles / impediments / blocks / problems • Shields the team from external interference / disturbances
- SM is mater of all the Scrum meetings
- Ensures the team has a good relationship between each other

Development team (Dev-team)

- Dev team ideally consists of 5-9 people
- Dev team completes tasks and assignments to develop & test the project
- They should be self-organizing and self-managing team
- Typically, an agile team comprises of 3 to 4 developers, 1 tester, 1 technical lead, 1 product owner and 1 scrum master.
- Cross responsibility Delivering value

