

StringBuilder Class

What is the StringBuilder Class

- A class that provides a mutable set of characters.
- The class is in the java.lang package
- Oracle documentation:
<https://docs.oracle.com/javase/8/docs/api/java/lang/StringBuilder.html>

Using the StringBuilder class

- 1) Create an object of the StringBuilder class

```
StringBuilder obj = new StringBuilder();
```

or with a String value in the constructor

```
StringBuilder obj = new StringBuilder("value here");
```

- 2) Use the object as a mutable String

common methods:

append(): The append method is overloaded to work with many datatypes. Using the append method will add the parameter to the end of the character sequence

insert(): allows the character sequence to be added at a certain point

reverse(): reverses the current character sequence

toString(): converts the StringBuilder object to a String

Has some common methods a String class: charAt(), substring(), length(), indexOf()

Examples

```
StringBuilder obj = new StringBuilder();  
obj.append("hello ");  
obj.append("world");  
System.out.println(obj);
```

```
StringBuilder obj2 = new StringBuilder("reading a book");  
obj2.reverse();  
System.out.println(obj2);
```

```
StringBuilder obj3 = new StringBuilder("java is great");  
obj3.insert(5, "add in middle ");  
obj3.append(" to end ");  
System.out.println(obj3);
```

```
StringBuilder obj4 = new StringBuilder("abcde");  
System.out.println(obj4.charAt(0));  
System.out.println(obj4.indexOf("e"));
```

Outputs:

hello world

koob a gnidaer

java add in middle is great to end

a
4

What is the StringBuffer Class

- A class that provides a thread safe, mutable set of characters. Works like Strings
- The class is in the java.lang package
- Oracle documentation:
<https://docs.oracle.com/javase/8/docs/api/java/lang/StringBuffer.html>

- Create a method that checks if the given String is a palindrome
- Any task that would require multiple manipulations of a String or set of characters can use a StringBuilder. Strings are not mutable so anytime the String would be modified a new one would be made, but those same modifications could be made to a StringBuilder object without the need to create a new object every operation.