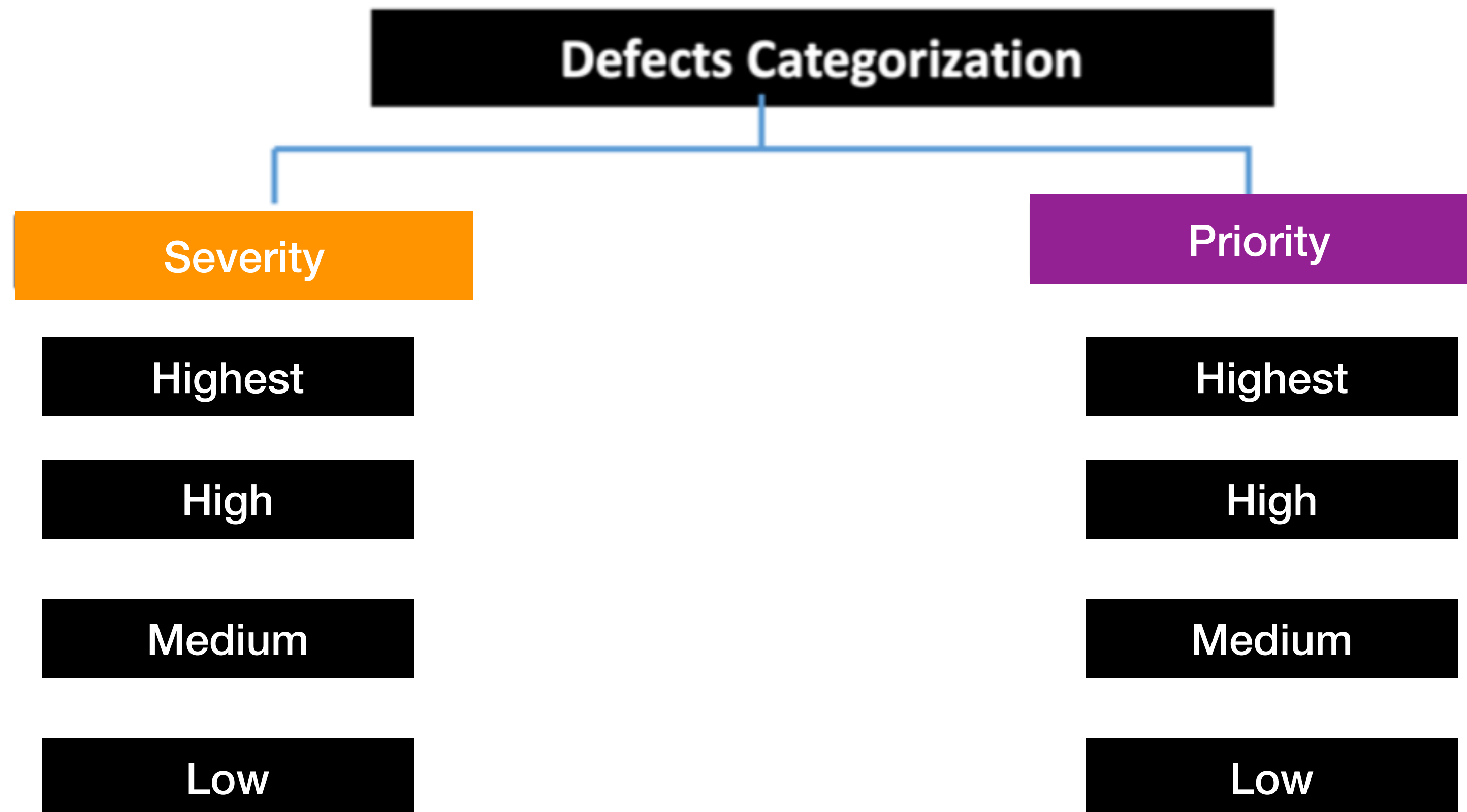


# *Bug Level Categories*



# Bug Level Categories



# Bug Severity

- *Severity is defined as the **degree of impact** a defect has on the application being tested.*
- ***Testers determines** the severity level of a defect.*

# Bug Severity levels

Severity Level	Criteria
Highest	<i>Application not starting, no workaround is available, data corruption, application abnormally terminates</i>
High	<i>Workaround is available, <b>Function is not working</b> according to specifications, severe performance degradation</i>
Medium	<i>Incorrect error messages, Noticeable performance inefficiencies</i>
Low	<i>Spellings, Grammatical errors,, cosmetic flaws(weakness)</i>

# Bug priority

- Priority signifies the **urgency** of **fixing** a defect
- **How fast a bug has to be fixed ?**
- **Developers** and **business team** determines priority level.
- Maybe discussed in the grooming meeting
- Or in the “**Bug Evaluation**” meeting

# Bug Priority levels

Level	Criteria
Highest	<i><b>Immediate fix needed</b>, block further testing, very visible</i>
High	<i>Must be fixed <b>before</b> the product is <b>released</b></i>
Medium	<i>Should fix <b>during</b> the <b>normal course</b> of the development activities</i>
Low	<i>Would like fix but can be release as it is if needed</i>



