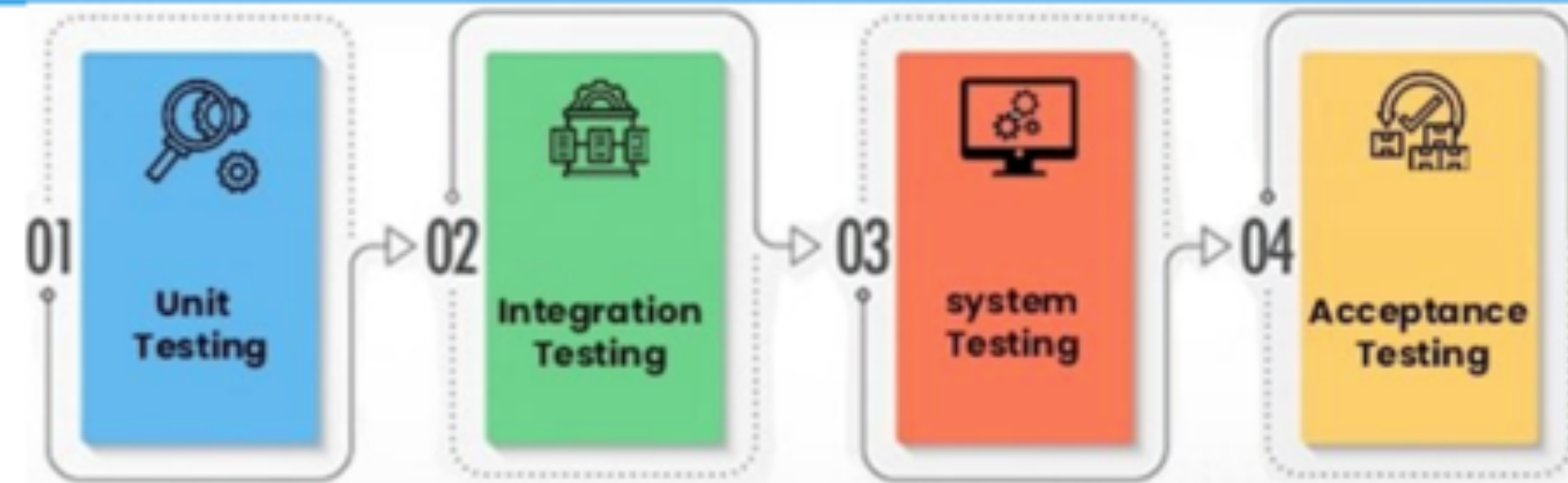


Software Testing Levels



Interview Question & answers in this article:

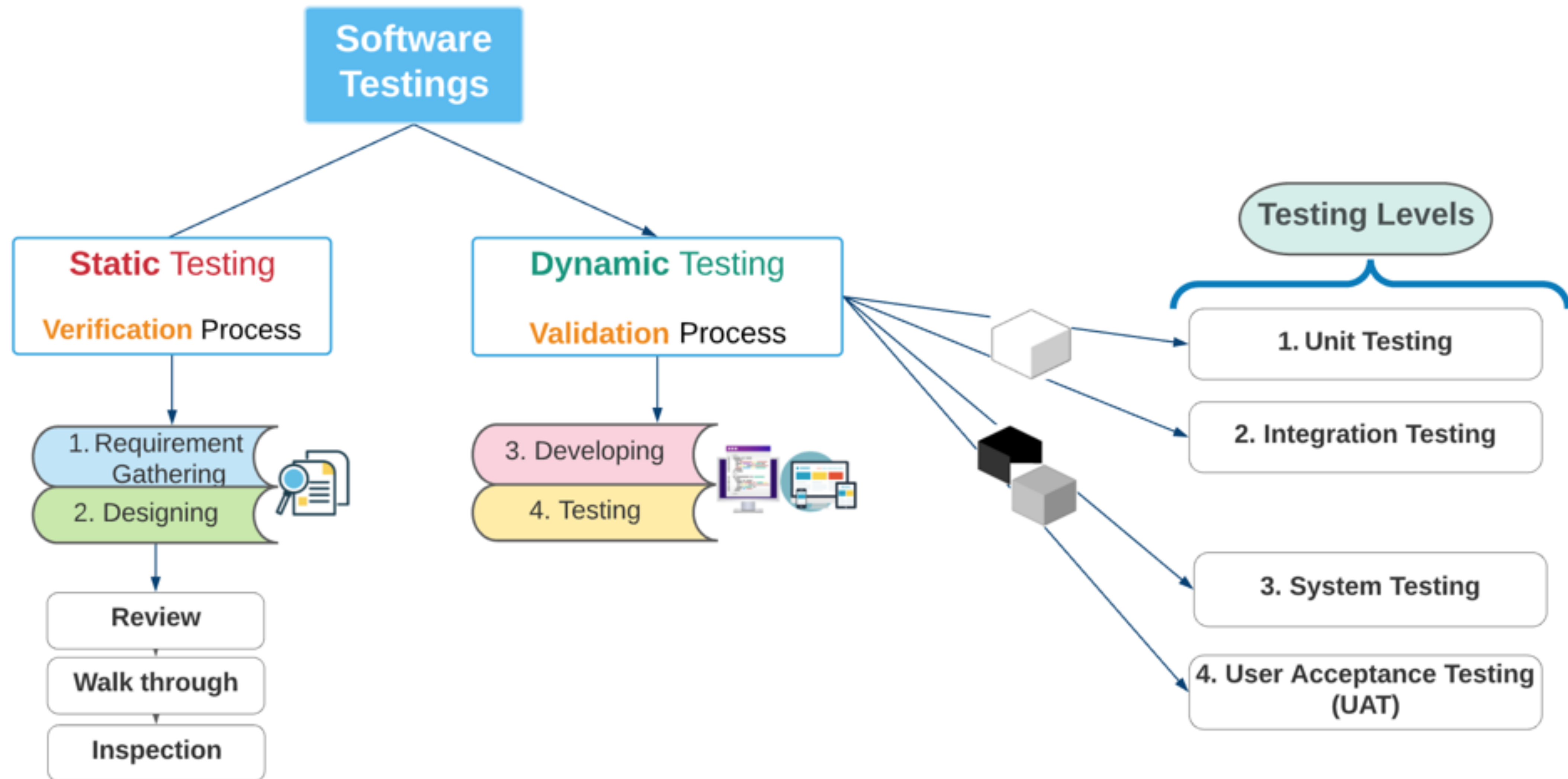
What are the four testing levels?

What is **Unit** Testing? **Who** performs it? In which **Environment**?

What is **Integration** Testing? **Who** performs it? In which **Environment**?

What is **System** Testing? **Who** performs it? In which **Environment**?

What is User Acceptance Testing (**UAT**)? Who performs it? In Which Environment?

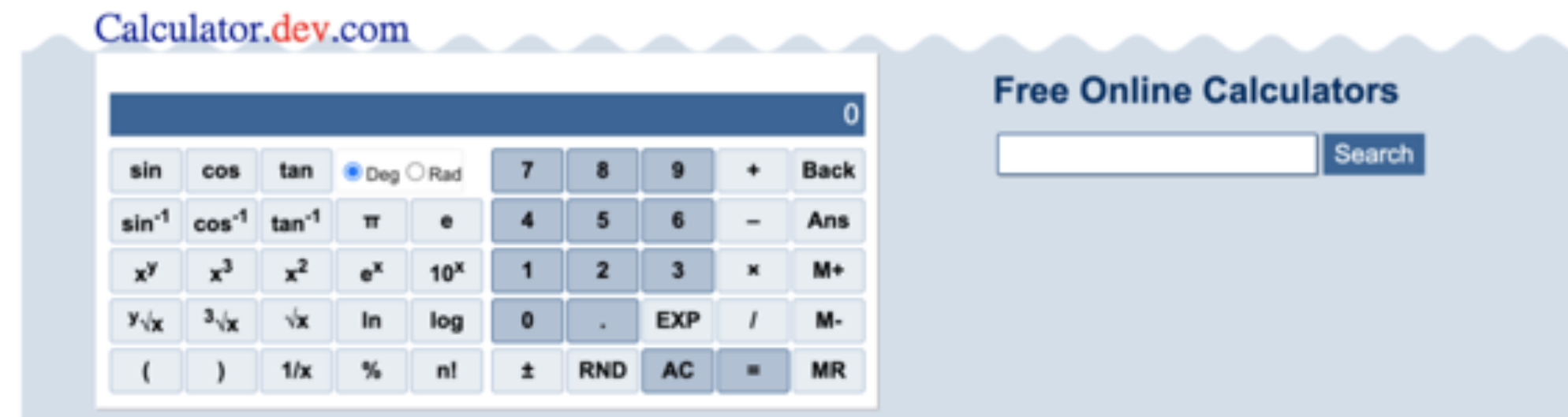


Unit Testing

- The **first level** of testing
- Test the software's individual unit or module **from the code perspective**
- Also called **Module** testing, or **Component** Testing
- Developers write unit tests for their code to make sure that the code works correctly. It allows developers to modify code without affecting the functionality of other units or the product as a whole.
- **Performed by the developers**
- **In Development Environment**
- **Unit testing is part of White box testing.** [Developers know the internal code knowledge when they perform unit testing.]

For example:

Client's requirement: users should be able to do basic math like: add, subtract, divide and multiply.



```
public class BasicMaths {  
    @Test  
    public double Add(double num1, double num2) {  
        return num1 + num2;  
    }  
    @Test  
    public double Subtract(double num1, double num2) {  
        return num1 - num2;  
    }  
    @Test  
    public double divide(double num1, double num2) {  
        return num1 / num2;  
    }  
    @Test  
    public double Multiply(double num1, double num2) {  
        // To trace error while testing, writing + operator instead of * operat  
        return num1 + num2;  
    }  
}
```

"Add" function of Calculator app

"Subtract" function of Calculator app

"Divide" function of Calculator app

"Multiply" function of Calculator app

Developer's code to develop the app

```
public class UnitTest1 {  
    [TestMethod]  
    public void Test_AddMethod() {  
        BasicMaths bm = new BasicMaths();  
        double res = bm.Add(10, 10);  
        Assert.AreEqual(res, 20);  
    }  
    [TestMethod]  
    public void Test_SubtractMethod() {  
        BasicMaths bm = new BasicMaths();  
        double res = bm.Subtract(10, 10);  
        Assert.AreEqual(res, 0);  
    }  
    [TestMethod]  
    public void Test_DivideMethod() {  
        BasicMaths bm = new BasicMaths();  
        double res = bm.divide(10, 5);  
        Assert.AreEqual(res, 2);  
    }  
    [TestMethod]  
    public void Test_MultiplyMethod() {  
        BasicMaths bm = new BasicMaths();  
        double res = bm.Multiply(10, 10);  
        Assert.AreEqual(res, 100);  
    }  
}
```

Unit Test

Integration Testing

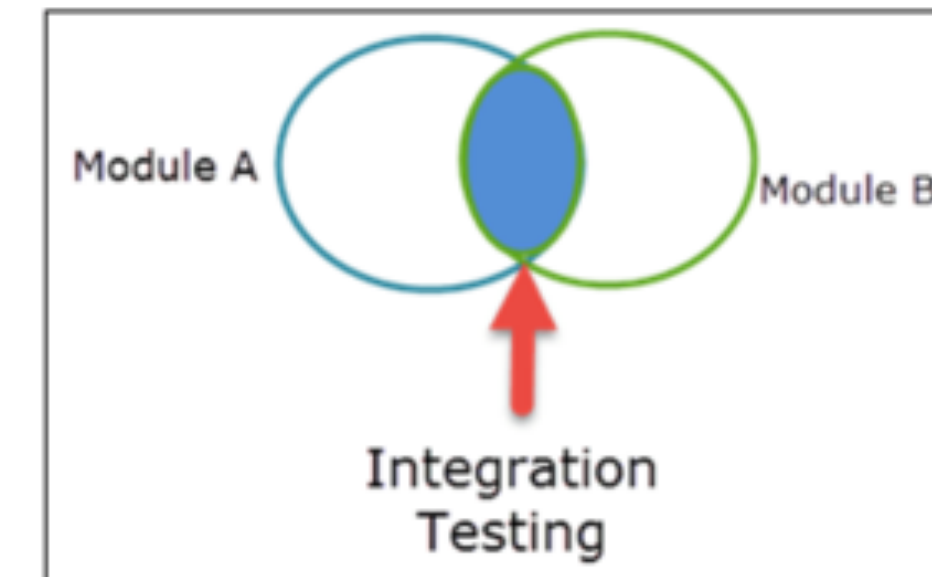
- The **Second level** of testing
- Test a **group of related modules** to check data transfer and connectivity between several units/modules.
- **Performed by the developers* in most companies**
- **In Development Environment**
- **Integration testing is part of White box testing***. [Developers know the internal code knowledge when they perform integration testing.]

Note: In some companies, the senior testers/QAs perform integration testing. The company teach them how to do.

For example:

Integration test : all four units of the app will be tested together

ex: $(2.6 * 10) + (342 - 2\frac{1}{4})$



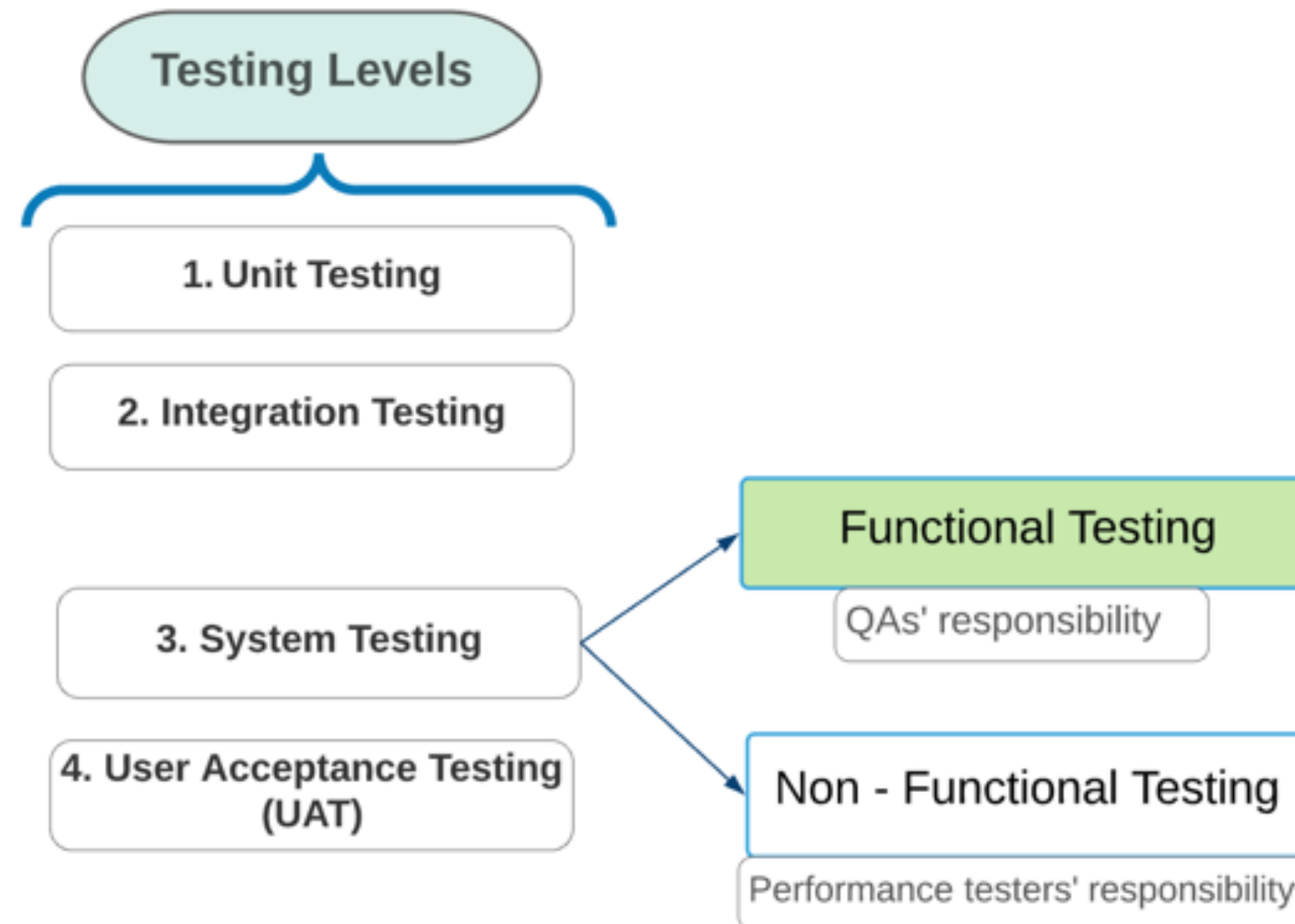
System Testing

- The **Third level** of testing
- The **software/System** is tested as a whole from the application prespective.
- Testers **compare** the **actual** software/**result** with the **client's expected requirement**.
- System testing **divides** into **Functionanl** and **Non-Functionanl** testings.
 1. When QA/SDET **validate** the **every function** of a software as per the functional requirements, it is known as **Functional tesing**.
 2. When performance testers **validate** the performance, stress, volume etc parts of the software as per the non-functional requirements, it is known as **Non-Functional tesing**.

- Performed by the QA testers, performance testers
- In QA or Test Environment
- System testing is part of Black or Gray box testing.

[Manual testers test the software without knowing the internal code - black box testing.]

[Automation testers partially know the internal code when testing the software- gray box testing .]



User Acceptance Testing (UAT)

- The **Fourth level** of testing
 - UAT testing aims to evaluate whether the software is **acceptable for release**. For UAT, PO provides special requirements based on real-world scenarios.
 - UAT **divides** into **Alpha** and **Beta** testings.
 1. When UAT is carried out **by** any organization's **testers**, it is known as **alpha testing**
 2. User acceptance testing done by the client, end-users is called **beta testing**.
 - **Performed by the Client, end users, testers**
 - **In the Staging or Pre-Production Environment**
 - **System testing is part of Black or Gray box testing.**
- [The Client, end users test the software without knowing the internal code - black box testing.]
- [Automation testers partially know the internal code when testing the software- gray box testing .]

