Andi Azry

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Experience

Devbridge Product Designer

Played a primary role in the introduction and definition of a design research framework for the internal design team which was implemented across multiple client projects.

Led user research and design architecture of a mobile app for a national chain of resorts which is currently available in beta on iOS and Android after a five-month engagement.

Introduced and led internal learning sessions of interactive prototyping tools to improve communication of design intent between designers and clients/developers.

October 2016 - Present

Designation Chicago, IL

Designed mobile and web-based applications in an immersive 70+ hours/week bootcamp environment. Worked in highly flexible teams to conduct and present product research, user interviews/testing, low and high-fidelity wireframes and prototypes to clients.

April 2016 - September 2016

Education

Academy of Art University San Francisco, CA

BFA in Archictecture

May 2015

Skills and Tools

Design research	Sketch	HTML
Usability testing	Illustrator	CSS
User interviews	Photoshop	Javascript
Prototyping	Principle	React
Wireframing	Framer	
Faciliating workshops	InVision	
Interaction design		