# Andi Miller

West View Cottage

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**GU28 9BE** Portfolio: https://github.com/andimiller/

### SKILLS AND EXPERIENCE

#### LANGUAGES

Scala My current day to day language, both in a Java interoperable style, and in a functional

Java I am familiar with using Java in large teams, and used it for multiple projects at DataSift. Covered during my degree, wrote patches for OpenSIPS and Asterisk while at Gradwell.

Python My old main language, wrote a lot of personal projects in it including pizza-auth, a large

scale LDAP user management tool for EVE Online alliances.

Learnt while at College, used for many personal projects including a network monitor, a few С#

small games, some of which had network capabilities.

PHP Maintained old PHP webapps at multiple jobs, and for my own services.

#### TECHNOLOGIES

Scalability

Large Stream Processing Have real world experience building scalable stream processing systems with tech-

nologies including Kafka, zeromq and redis at DataSift.

Big Data Have experience with Hadoop and ELK for storing and indexing large datasets.

Parallel Programming Enjoy writing parallel processing jobs with tools including Hadoop and spark.

I enjoy architecting systems which can scale, this was our primary feature when

building systems at DataSift.

Language Development Have implemented domain specific languages using both ANTLR and flex/yacc.

Metrics A habit I got into at DataSift, I tend to add metrics to everything I write and

aggregate them in graphite, grafana or Riemann, I really like having a central

dashboard with full statistics available on deployed applications.

Network Protocols Have implemented a variety of protocols in many languages, including IRC,

HTTP, FTP and NTP.

Server Admin Have experience with managing many types of servers, including various Linux

and BSD distributions, and Windows Server. Also maintain my own virtual and

physical servers for my own projects and online game groups I play with. Typesetting

Writing up many project reports, and this CV in LATEX. I have also written a

couple of LATEX to HTML converters.

UNIX and Linux After using \*NIX systems for many years, I am more than competent at admin-

istering systems running a \*NIX-like Operating System.

Version Control When coding I've used lots of Version Control systems, including SVN, Git,

Mercurial and Bazaar.

Virtualization I maintain a set of Virtual Machines for testing personal projects, and have

experience administering KVM and OpenVZ clusters.

Web Development I maintain multiple websites in my spare time, and am familiar with modern web

development practices including HTML5, CSS, Websockets and Scala.js.

Andi Miller 2

# **EDUCATION**

B.Eng. Software Engineering, Aberystwyth University, 2009 - 2013.

2:1, just below a First

Averaged over 70% in core Programming modules.

did Artificial Intelligence modules

Alton College, Alton, Surrey 2006 - 2008

A-Levels: Further Maths - C, Maths - A, Physics - B, Computing - A.

AS-Level: Electronics - B.

## EMPLOYMENT

Software Engineer, DataSift (MediaSift Ltd.), June 2013 - Present

Worked in an agile team developing Scala microservices.

Practiced agile test driven development in a team.

Developed an in-house Domain Specific Language for transforming JSON using ANTLR and Scala.

Maintained client-facing API libraries and their documentation.

Worked on privacy-first access to Facebook data.

Developed an ingestion pipeline and JSON transform engine to allow users to bring their own data.

Maintained services in PHP, Scala, Java, Python and Go.

VoIP Engineer, Gradwell dot com Limited, June 2011 to July 2012.

Maintained and developed one of the largest award-winning Open Source VoIP stacks in the UK.

Regularly worked with both Support and System Administration departments.

Worked in a variety of languages, including Perl, C, Python and Ruby.

Worked in an engineering team using Jira and Mercurial.

Re-engineered the existing VoIP stack to work across multiple data centre.

Maintained and expanded on deployment infrastructure, reducing deployment time of a cluster from 10 hours to 1.

Freelance Coder (Google Summer of Code), Google, Summer 2010.

Worked to a strict deadline

Integrated into the community

Learned many new technologies, including:

DBus

GTK

Bazaar

## REFERENCES

Available on request.

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