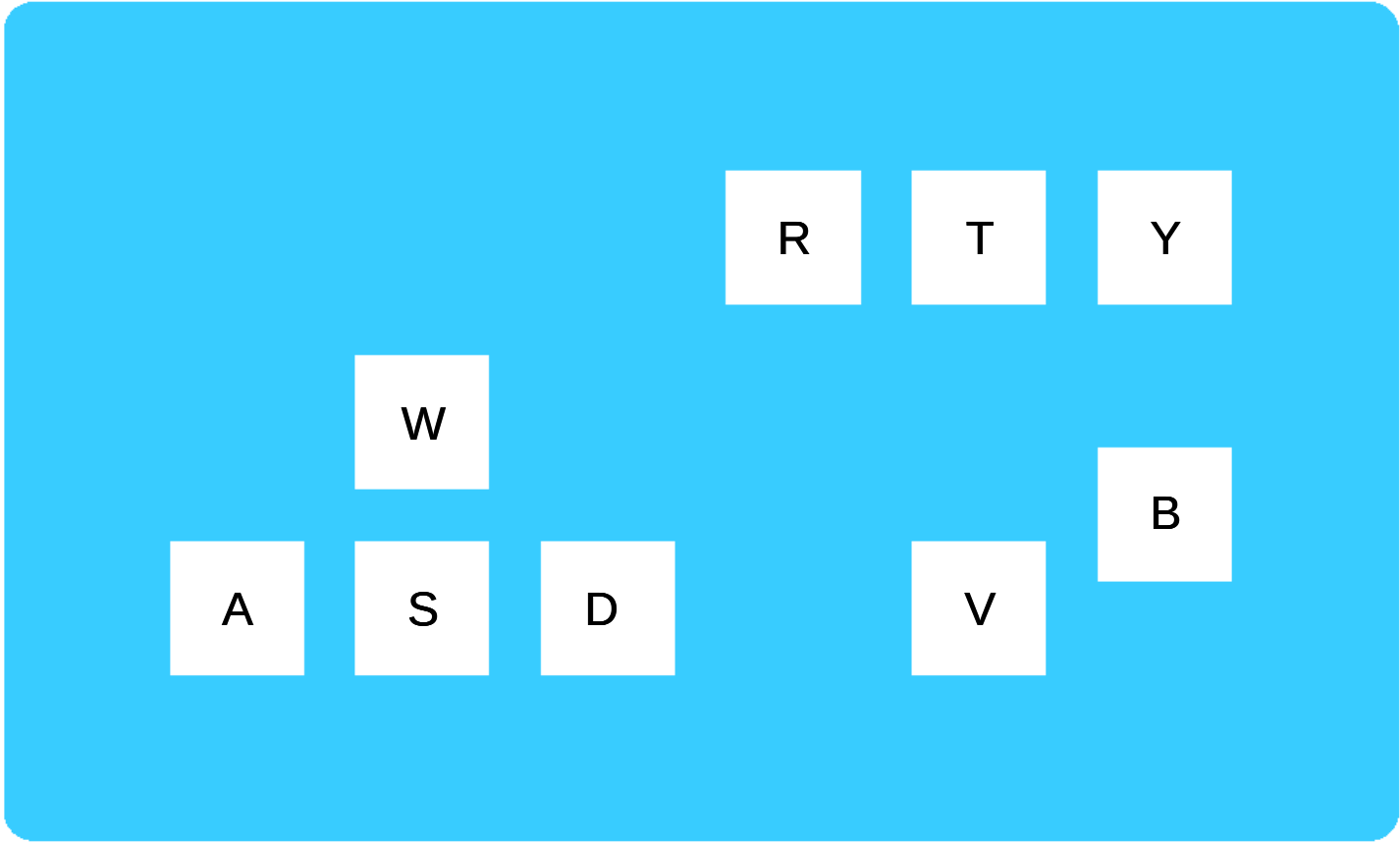


andimoto gamecontroller
keymaps

gamecontroller a



gamecontroller b

