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			<ul> <li>A requirement (SWS_lfx_00250)         has been removed as it is not real- izable for all the scenarios.</li> </ul>	



Document Change History				
Date	Release	Changed by	Change Description	
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2015-07-31	4.2.2	AUTOSAR Release Management	Added:  Added a new statement in Section 8.5 below the formula to provide more clarity to the users  Modified:  Updated the "Requirements traceability" section  Updated Record layouts for distributed interpolation routines in SWS_Ifx_00185  Updated SWS_Ifx_00001 for naming convetion under Section 5.1, File Structure	



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	Change Description	
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The usage of const is confunction parameters for SWS_lfx_00004, SWS_lf SWS_lfx_00015, SWS_lf SWS_lfx_00020, SWS_lf SWS_lfx_00025, SWS_lf SWS_lfx_00030, SWS_lf SWS_lfx_00205 & SWS_lf SWS	x_00014, x_00017, x_00022, x_00027, x_00032, Jfx_00209.	
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Corrected the formula for map interpolation and malation	•	
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tion for integrated fix-I ma		
with rounding and Integra map look up without roun integrated map look-up w	ding and	
rounding		
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Document Change History			
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		Administration	



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## 1 Introduction and functional overview

AUTOSAR Library routines are the part of system services in AUTOSAR architecture and below figure shows position of AUTOSAR library in layered architecture.

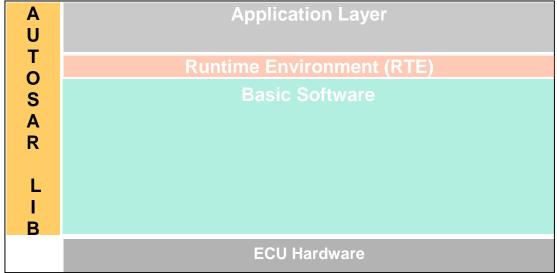


Figure : Layered architecture

Ifx routines specification specifies the functionality, API and the configuration of the AUTOSAR library dedicated to interpolation routines for fixed point values.

The interpolation library contains the following routines:

- Distributed data point search and interpolation
- Integrated data point search and interpolation

All routines are re-entrant and can be used by multiple applications at the same time.



# 2 Acronyms and abbreviations

Acronyms and abbreviations, which have a local scope and therefore are not contained in the AUTOSAR glossary, must appear in a local glossary.

Abbreviation /	Description:	
Acronym:	•	
Cur	Curve for Interpolation	
DET	Default Error Tracer	
DPSearch	Data point search	
DPResult	Data point result	
Ifx	Interpolation Fixed point	
IpoCur	Interpolation of curve used for distributed search and interpolation	
LkUpCur	Curve look-up used for distributed search and interpolation	
ІроМар	Interpolation of map used for distributed search and interpolation	
LkUpMap	Map look-up used for distributed search and interpolation	
IntlpoCur	Integrated interpolation of curve	
IntLkUpCur	Integrated curve look-up	
IntlpoFixCur	Integrated interpolation of fixed curve	
IntLkUpFixCur	Integrated fixed curve look-up	
IntlpoFixICur	Integrated interpolation of fixed interval curve	
IntLkUpFixICur	Integrated fixed interval curve look-up	
IntlpoMap	Integrated interpolation of map	
IntLkUpMap	Integrated map look-up	
IntlpoFixMap	Integrated interpolation of fixed map	
IntLkUpFixMap	Integrated fixed map look-up	
IntlpoFixIMap	Integrated interpolation of fixed interval map	
IntLkUpFixIMap	Integrated fixed interval map look-up	
Lib	Library	
Мар	Map for Interpolation	
s8	Mnemonic for the sint8, specified in AUTOSAR_SWS_PlatformTypes	
s16	Mnemonic for the sint16, specified in AUTOSAR_SWS_PlatformTypes	
s32	Mnemonic for the sint32, specified in AUTOSAR_SWS_PlatformTypes	
u8	Mnemonic for the uint8, specified in AUTOSAR_SWS_PlatformTypes	
u16	Mnemonic for the uint16, specified in AUTOSAR_SWS_PlatformTypes	
u32	Mnemonic for the uint32, specified in AUTOSAR_SWS_PlatformTypes	



## 3 Related documentation

## 3.1 Input documents

- [1] List of Basic Software Modules, AUTOSAR\_TR\_BSWModuleList.pdf
- [2] Layered Software Architecture, AUTOSAR\_EXP\_LayeredSoftwareArchitecture.pdf
- [3] General Requirements on Basic Software Modules, AUTOSAR\_SRS\_BSWGeneral.pdf
- [4] Specification of ECU Configuration, AUTOSAR\_TPS\_ECUConfiguration.pdf
- [5] Basic Software Module Description Template, AUTOSAR\_TPS\_BSWModuleDescriptionTemplate.pdf
- [6] Specification of Platform Types, AUTOSAR\_SWS\_PlatformTypes.pdf
- [7] Specification of Standard Types, AUTOSAR\_SWS\_StandardTypes.pdf
- [8] Requirement on Libraries, AUTOSAR\_SRS\_Libraries.pdf
- [9] Memory mapping mechanism, AUTOSAR\_SWS\_MemoryMapping.pdf
- [10] Software Component Template, AUTOSAR\_TPS\_SoftwareComponentTemplate.pdf
- [11] Specification of C Implementation Rules, AUTOSAR\_TR\_CImplementationRules.pdf
- [12] IFX\_RecordLayout\_Blueprint,
  AUTOSAR MOD IFX RecordLayout Blueprint.arxml

#### 3.2 Related standards and norms

- [13] ISO/IEC 9899:1990 Programming Language C
- [14] ASAM MCD-2MC Version 1.6: Association for Standardisation of Automation and Measuring Systems.



# 4 Constraints and assumptions

## 4.1 Limitations

No limitations.

# 4.2 Applicability to car domains

No restrictions.



## 5 Dependencies to other modules

#### 5.1 File structure

[SWS\_Ifx\_00001] [ The Ifx module shall provide the following files:

- C files, Ifx\_<name>.c used to implement the library. All C files shall be prefixed with 'Ifx\_'.
- Header file Ifx.h provides all public function prototypes and types defined by the Ifx library specification | (SRS\_LIBS\_00005)

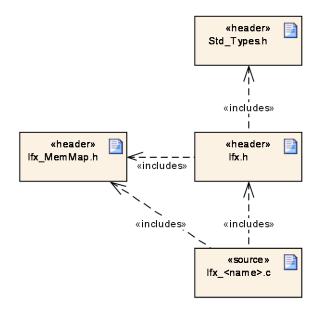


Figure: File structure

Implementation & grouping of routines with respect to C files is recommended as per below options and there is no restriction to follow the same.

Option 1 : <Name> can be function name providing one C file per function, eg.: Ifx\_IntlpoMap\_u16u8\_u8.c etc.

Option 2 : <Name> can have common name of group of functions:

- 2.1 Group by object family:
- eg.:Ifx\_lpoMap.c, Ifx\_lpoCur.c, Ifx\_DPSearch.c
- 2.2 Group by routine family:
- eg.: Ifx IpoMap.c, Ifx IntlpoMap.c, Ifx IpoCur.c etc.
- 2.3 Group by method family:
- eg.: Ifx\_lpo.c, Ifx\_Intlpo.c, Ifx\_Lkup.c, Ifx\_IntLkup.c, etc.
- 2.4 Group by architecture:
- eg.: Ifx IpoMap8.c, Ifx IpoMap16.c
- 2.5 Group by other methods: (individual grouping allowed)

Option 3 : <Name> can be removed so that single C file shall contain all Ifx functions, eg.: Ifx.c.





Using above options gives certain flexibility of choosing suitable granularity with reduced number of C files. Linking only on-demand is also possible in case of some options.



# 6 Requirements traceability

Requirement	Description	Satisfied by
SRS_BSW_00003	All software modules shall provide version and identification information	SWS_lfx_00815
SRS_BSW_00007	All Basic SW Modules written in C language shall conform to the MISRA C 2012 Standard.	SWS_lfx_00809
SRS_BSW_00304	All AUTOSAR Basic Software Modules shall use the following data types instead of native C data types	SWS_lfx_00812
SRS_BSW_00306	AUTOSAR Basic Software Modules shall be compiler and platform independent	SWS_lfx_00813
SRS_BSW_00318	Each AUTOSAR Basic Software Module file shall provide version numbers in the header file	SWS_lfx_00815
SRS_BSW_00321	The version numbers of AUTOSAR Basic Software Modules shall be enumerated according specific rules	SWS_lfx_00815
SRS_BSW_00348	All AUTOSAR standard types and constants shall be placed and organized in a standard type header file	SWS_lfx_00811
SRS_BSW_00374	All Basic Software Modules shall provide a readable module vendor identification	SWS_lfx_00814
SRS_BSW_00378	AUTOSAR shall provide a boolean type	SWS_lfx_00812
SRS_BSW_00379	All software modules shall provide a module identifier in the header file and in the module XML description file.	SWS_lfx_00814
SRS_BSW_00402	Each module shall provide version information	SWS_lfx_00814
SRS_BSW_00407	Each BSW module shall provide a function to read out the version information of a dedicated module implemen- tation	SWS_lfx_00815, SWS_lfx_00816
SRS_BSW_00411	All AUTOSAR Basic Software Modules shall apply a naming rule for enabling/disabling the existence of the API	SWS_lfx_00816
SRS_BSW_00437	Memory mapping shall provide the possibility to define RAM segments which are not to be initialized during startup	SWS_lfx_00810
SRS_BSW_00448	Module SWS shall not contain requirements from Other Modules	SWS_lfx_00999
SRS_LIBS_00001	The functional behavior of each library functions shall not be configurable	SWS_lfx_00818
SRS_LIBS_00002	A library shall be operational before all BSW modules and application SW-Cs	SWS_lfx_00800
SRS_LIBS_00003	A library shall be operational until the shutdown	SWS_lfx_00801
SRS_LIBS_00005	Each library shall provide one header file with its public interface	SWS_lfx_00001
SRS_LIBS_00013	The error cases, resulting in the check at runtime of the value of input parameters, shall be listed in SWS	SWS_lfx_00817, SWS_lfx_00819
SRS_LIBS_00015	It shall be possible to configure the microcontroller so that the library code is shared between all callers	SWS_lfx_00806
SRS_LIBS_00017	Usage of macros should be avoided	SWS_lfx_00807
SRS_LIBS_00018	A library function may only call library functions	SWS_lfx_00808







## 7 Functional specification

#### 7.1 Error classification

#### [SWS Ifx 00823][

No error classification definition as DET call not supported by library I()

#### 7.2 Error detection

**[SWS\_lfx\_00819]** [ Error detection: Function should check at runtime (both in production and development code) the value of input parameters, especially cases where erroneous value can bring to fatal error or unpredictable result, if they have the values allowed by the function specification. All the error cases shall be listed in SWS and the function should return a specified value (in SWS) that is not configurable. This value is dependant of the function and the error case so it is determined case by case.

If values passed to the routines are not valid and out of the function specification, then such error are not detected.

E.g. If passed value > 32 for a bit-position

or a negative number of samples of an axis distribution is passed to a routine.] (SRS LIBS 00013)

#### 7.3 Error notification

**[SWS\_lfx\_00817]** [ The functions shall not call the DET for error notification. ] (SRS\_LIBS\_00013)

#### 7.4 Initialization and shutdown

**[SWS\_lfx\_00800]** [ Ifx library shall not require initialization phase. A Library function may be called at the very first step of ECU initialization, e.g. even by the OS or EcuM, thus the library shall be ready.] (SRS\_LIBS\_00002)

**[SWS\_lfx\_00801]** [ If x library shall not require a shutdown operation phase.] (SRS\_LIBS\_00003)

## 7.5 Using Library API

Ifx API can be directly called from BSW modules or SWC. No port definition is required. It is a pure function call.

The statement 'Ifx.h' shall be placed by the developer or an application code generator but not by the RTE generator



Using a library should be documented. if a BSW module or a SWC uses a Library, the developer should add an Implementation-DependencyOnArtifact in the BSW/SWC template.

minVersion and maxVersion parameters correspond to the supplier version. In case of AUTOSAR library, these parameters may be left empty because a SWC or BSW module may rely on a library behaviour, not on a supplier implementation. However, the SWC or BSW modules shall be compatible with the AUTOSAR platform where they are integrated.

## 7.6 library implementation

**[SWS\_lfx\_00806]** [ The lfx library shall be implemented in a way that the code can be shared among callers in different memory partitions.] (SRS\_LIBS\_00015)

**[SWS\_Ifx\_00807]** [ Usage of macros should be avoided. The function should be declared as function or inline function. Macro #define should not be used.] (SRS\_LIBS\_00017)

**[SWS\_lfx\_00808]** [ A library function can call other library functions because all library functions shall be re-entrant. A library function shall not call any BSW modules functions, e.g. the DET. | (SRS\_LIBS\_00018)

**[SWS\_Ifx\_00809]** [ The library, written in C programming language, should conform to the MISRA C Standard.

Please refer to SWS\_BSW\_00115 for more details.

I (SRS BSW 00007)

**[SWS\_Ifx\_00810]** [ Each AUTOSAR library Module implementation library>\*.c and

shall map their code to memory sections using the AUTOSAR memory
mapping mechanism.] (SRS\_BSW\_00437)

**[SWS\_lfx\_00811]** [ Each AUTOSAR library Module implementation library>\*.c, that uses AUTOSAR integer data types and/or the standard return, shall include the header file Std\_Types.h.] (SRS\_BSW\_00348)

**[SWS\_lfx\_00812]** [ All AUTOSAR library Modules should use the AUTOSAR data types (integers, boolean) instead of native C data types, unless this library is clearly identified to be compliant only with a platform. J (SRS\_BSW\_00304, SRS\_BSW\_00378)

**[SWS\_lfx\_00813]** [ All AUTOSAR library Modules should avoid direct use of compiler and platform specific keyword, unless this library is clearly identified to be compliant only with a platform. eg. #pragma, typeof etc.] (SRS\_BSW\_00306)

**[SWS\_Ifx\_00820]** If input value is less than first distribution entry then first value of the distribution array shall be returned or used in the interpolation routines. If input





value is greater than last distribution entry then last value of the distribution array shall be returned or used in the interpolation routines. | ()

**[SWS\_lfx\_00821]** [ Axis distribution passed to lfx routines shall have strong monotony sequence.] ()

**[SWS\_lfx\_00251]** [ The intermediate results during unscaling in interpolation calculation shall be Rounded towards zero.] ()



## 8 Routine specification

## 8.1 Imported types

In this chapter, all types included from the following files are listed:

Header file	Imported Type
Std_Types.h	boolean, sint8, uint8, sint16, uint16, sint32, uint32

It is observed that since the sizes of the integer types provided by the C language are implementation-defined, the range of values that may be represented within each of the integer types will vary between implementations.

Thus, in order to improve the portability of the software these types are defined in PlatformTypes.h [AUTOSAR\_SWS\_PlatformTypes]. The following mnemonic are used in the library routine names.

Size	Platform Type	Mnemonic	Range
unsigned 8-Bit	boolean	NA	[ TRUE, FALSE ]
signed 8-Bit	sint8	s8	[ -128, 127 ]
signed 16-Bit	sint16	s16	[ -32768, 32767 ]
signed 32-Bit	sint32	s32	[ -2147483648, 2147483647 ]
unsigned 8-Bit	uint8	u8	[ 0, 255 ]
unsigned 16-Bit	uint16	u16	[ 0, 65535 ]
unsigned 32-Bit	uint32	u32	[ 0, 4294967295 ]

**Table 1: Mnemonic for Base Types** 

As a convention in the rest of the document:

- mnemonics will be used in the name of the routines (using <InTypeMn1> that means Type Mnemonic for Input)
- the real type will be used in the description of the prototypes of the routines (using <InType> or <OutType>).

## 8.2 Type definitions

Structure definition:

[SWS Ifx 00002] [

Name:	Ifx_DPResultU16_Type		
Туре:	Structure		
Element:	uint16	Index	Data point index
	uint16	Ratio	Data point ratio
Description:	Structure used for data point search for index and ratio		

1 ()

[SWS\_lfx\_00003][

Ratio shall have resolution of 2<sup>-16</sup>

|()



#### [SWS\_lfx\_00248][

Ratio shall be rounded towards zero I()

### [SWS\_lfx\_00200][

Ifx\_DPResultU16\_Type structure shall not be read/write/modified by the user directly. Only Ifx routines shall have access to this structure.

## 8.3 Comment about rounding

Two types of rounding can be applied: Results are 'rounded off', it means:

0 <= X < 0.5 rounded to 0</li>
 0.5 <= X < 1 rounded to 1</li>
 -0.5 < X <= 0 rounded to 0</li>
 -1 < X <= -0.5 rounded to -1</li>

Results are rounded towards zero.

- 0 <= X < 1 rounded to 0
- -1 < X <= 0 rounded to 0

## 8.4 Comment about routines optimization

#### 8.4.1 Target optimization

The routines described in this library may be realized as regular routines or inline functions. For ROM optimization purposes, it is recommended that the c routines be realized as individual source files so they may be linked in on an as-needed basis.

For example, depending on the target, two types of optimization can be done:

- Some routines can be replaced by another routine using integer promotion
- Some routines can be replaced by the combination of a limiting routine and a routine with a different signature.

#### 8.4.2 Optimization for routine numbers

Many routines can be omitted by exchanging 'X' and 'Y' data types. With this method, reduction in total number of routines is possible in case of Map interpolation routines. This optimization of routine numbers is done based on below mentioned rules.

- Rule 1: Bigger data type of 'X' and 'Y' comes first. (16 Bit before 8 Bit)
- Rule 2: unsigned before signed (u16 before s16)
- Order: u32, s32, u16, s16, u8, s8

In this case, below routine can be replaced as:





Ifx\_IntIpoMap\_s8u16\_u16 With Ifx\_IntIpoMap\_u16s8\_u16

Note: swapped inputs need another map value order in memory, see <u>record layout section</u>



## 8.5 Interpolation routines definitions

Interpolation between two given points is calculated as shown below.

result = 
$$y_0 + (y_1 - y_0) \bullet \frac{x - x_0}{x_1 - x_0}$$

where: X is the input value x0 = data point before X x1 = data point after X y0 = value at x0 y1 = value at x1

Quantization error is by design and shall not be compensated in implementation.

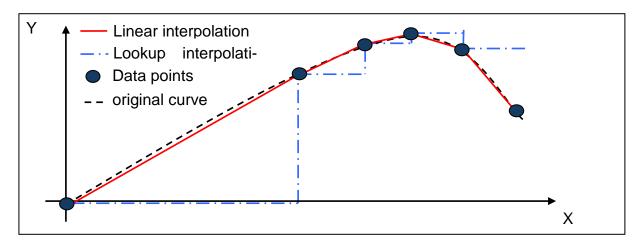


Figure: Linear and lookup interpolation

There are two interpolation methods.

- Linear interpolation
- Lookup interpolation

Above figure differentiates linear and lookup integration method. Linear method interpolates result considering two data points, whereas lookup interpolation returns entry data point.

Data point arrays can be grouped as one array or one structure for all elements as shown below.

where, number of samples = 5



X axis distribution = 0 to 64 Y axis distribution = 1 to 6

Interpolation routines accepts arguments separately to support above scenarios. Routine call example is given below for array and structure grouping respectively.

#### Example:

```
uint8 lfx_IntlpoCur_u8_u8 (15, Curve_u8[0], &Curve_u8[1], &Curve_u8[6]); uint8 lfx_IntlpoCur_u8_u8 (15, Curve_u8.N, &Curve_u8.X, &Curve_u8.Y);
```

Interpolation can be calculated in two ways as shown below:

- 1. Distributed data point search and interpolation
- 2. Integrated data point search and interpolation

#### 8.5.1 Distributed data point search and interpolation

In this interpolation method data point search (e.g. index and ratio) is calculated using routine Ifx\_DPSearch\_<InTypeMn> which returns result structure Ifx\_DPResultU16\_Type. It contains index and ratio information. This result can be used by curve interpolation, curve look-up interpolation, map interpolation and map look-up interpolation.

#### 8.5.1.1 Data Point Search

#### [SWS Ifx 00004] [

[ <del>0110</del> _IIX_0000+	1	
Service name:	lfx_DPSearch_ <intypemn></intypemn>	
Syntax:	<pre>void Ifx_DPSearch_<intypemn>(     Ifx_DPResultU16_Type* dpResult,</intypemn></pre>	
Service ID[hex]:	0x001 to 0x004	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
	Xin	Input value
Parameters (in):	N	Number of samples
	X_array	Pointer to the X axis distribution array
Parameters (in-	Parameters (in-None	
out):		
Parameters (out):	dpResult	Pointer to the result structure
Return value:	None	
	Ifx_DPSearch_ <intypemn> routine searches the position of input Xin within the given distribution array X_array, and returns index and ratio necessary for interpolation.</intypemn>	

I()

#### [SWS\_lfx\_00006][

If  $(X_array[0] < Xin < X_array[N-1])$ , then returned Index shall be the lowest index for which  $(Xin < X_array[index + 1])$ .



```
dpResult ->Index = index
dpResult ->Ratio = (Xin - X_array[index]) / (X_array [index+1] - X_array [index])
|()
```

## [SWS\_lfx\_00008][

If the input value matches with one of the distribution array values, then return the respective index and ratio = 0.

```
If (Xin == X_array[index]), then dpResult ->Index = index
```

dpResult ->Ratio = 0

**(**()

#### [SWS\_lfx\_00009][

```
If (Xin < X_array[0]), then return first index of an array and ratio = 0 dpResult ->Index = 0 dpResult ->Ratio = 0 ]()
```

#### [SWS\_lfx\_00010][

```
If (Xin > X_array[N-1]), then return last index of an array and ratio = 0 dpResult ->Index = N - 1 dpResult ->Ratio = 0 ]()
```

## [SWS\_lfx\_00011][

The minimum value of N shall be 1 I()

#### [SWS\_lfx\_00013][

This routine returns index and ratio through the structure of type Ifx\_DPResultU16\_Type I()

Here is the list of implemented routines.

## [SWS\_lfx\_00014][

Service ID[hex]	Service prototype
0x001	void Ifx_DPSearch_u8 (Ifx_DPResultU16_Type*, uint8, uint8, const uint8 *)
0x002	void Ifx_DPSearch_s8 (Ifx_DPResultU16_Type*, sint8, sint8, const sint8 *)
0x003	void Ifx_DPSearch_u16 (Ifx_DPResultU16_Type*, uint16, uint16, const uint16 * )
0x004	void Ifx_DPSearch_s16 (Ifx_DPResultU16_Type*, sint16, sint16, const sint16 *)

**(**()

#### 8.5.1.2 Curve interpolation

#### [SWS\_lfx\_00015] [

Service name:	lfx_lpoCur_ <outtypemn></outtypemn>
Syntax:	<pre><outtype> Ifx_IpoCur_<outtypemn>(     const Ifx_DPResultU16_Type* dpResult,     const <intype>* Val_array</intype></outtypemn></outtype></pre>



Service ID[hex]:	0x005 to 0x008	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
Parameters (in):	dpResult	Data point search result
Parameters (m).	Val_array	Pointer to the result axis distribution array
Parameters (in-None		
out):		
Parameters (out):	None	
Return value:	<outtype></outtype>	Result of the Interpolation
•	Based on searched interpolation for curve	ndex and ratio information, this routine calculates and returns e.

| ()

#### [SWS\_lfx\_00016][

index = dpResult->Index if dPResult->Ratio == 0 Result = Val\_array[index]

Result = Val\_array[index] + (Val\_array[index+1] - Val\_array[index]) \* dpResult->Ratio

#### Note:

In case of missing HW support the Software solution mentioned below could also be used to avoid 64-bit arithmetic operation.

if (Val\_array[index] <= Val\_array[index+1]) then
Result = Val\_array[index] + (Val\_array[index+1] - Val\_array[index]) \* dpResult->Ratio
if (Val\_array[index] > Val\_array[index+1]) then
Result = Val\_array[index] - (Val\_array[index] - Val\_array[index+1]) \* dpResult->Ratio
|()

#### [SWS\_lfx\_00201][

Do not call this routine until you have searched the axis using the Ifx\_DPSearch routine. Only then it is ensured that the search result (Ifx\_DPResultU16\_Type) contains valid data and is not used uninitialized. I()

Here is the list of implemented routines.

#### [SWS Ifx 00017][

Routine ID[hex]	Routine prototype
0x005	sint8 Ifx_IpoCur_s8 (const Ifx_DPResultU16_Type*, const sint8 *)
0x006	sint16 lfx_lpoCur_s16 (const lfx_DPResultU16_Type*, const sint16 *)
0x007	uint16 lfx_lpoCur_u16 (const lfx_DPResultU16_Type*, const uint16 *)
0x008	uint8 Ifx_lpoCur_u8 (const Ifx_DPResultU16_Type*, const uint8 *)

**(**()

#### **8.5.1.3 Curve look-up**

#### [SWS Ifx 00020] [

Service name:	lfx_LkUpCur_ <outtypemn></outtypemn>



Syntax:	<outtype> Ifx</outtype>	x_LkUpCur_ <outtypemn>(</outtypemn>	
	const If	x_DPResultU16_Type* dpResult,	
	const <ir< th=""><th>nType&gt;* Val_array</th></ir<>	nType>* Val_array	
	)		
Service ID[hex]:	0x00A to 0x00D		
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
Paramatara (in)	dpResult	Data point search result	
Parameters (in):	Val_array	Pointer to the result axis distribution array	
Parameters (in-	Parameters (in-None		
out):			
Parameters (out):	None		
Return value:	<outtype></outtype>	Entry point of the result array	
_	Based on searched index and ratio information, this routine calculates and returns entry point of the result array.		

] ()

## [SWS\_lfx\_00021][

## [SWS\_lfx\_00202][

Do not call this routine until you have searched the axis using the Ifx\_DPSearch routine. Only then it is ensured that the search result (Ifx\_DPResultU16\_Type) contains valid data and is not used uninitialized.

]()

Here is the list of implemented routines.

**ISWS Ifx 000221** 

Routine ID[hex]	Routine prototype
0x00A	sint8 Ifx_LkUpCur_s8 (const Ifx_DPResultU16_Type*, const sint8 *)
0x00B	sint16 Ifx_LkUpCur_s16 (const Ifx_DPResultU16_Type*, const sint16 *)
0x00C	uint16 lfx_LkUpCur_u16 (const lfx_DPResultU16_Type*, const uint16 *)
0x00D	uint8 Ifx_LkUpCur_u8 (const Ifx_DPResultU16_Type*, const uint8 *)

()

#### 8.5.1.4 Map interpolation

## [SWS\_lfx\_00025] [

<u>[0110_IIX_00020</u>	<u> </u>		
Service name:	Ifx_IpoMap_ <outtype< th=""><th colspan="2">lfx_lpoMap_<outtypemn></outtypemn></th></outtype<>	lfx_lpoMap_ <outtypemn></outtypemn>	
Syntax:	const Ifx_DF const Ifx_DF uint16 num_v	coMap_ <outtypemn>( PResultU16_Type* dpResultX, PResultU16_Type* dpResultY, Palue, Pe&gt;* Val_array</outtypemn>	
Service ID[hex]:	0x010 to 0x013	0x010 to 0x013	
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
	dpResultX	Data point search result for x axis	
Parameters (in):	dpResultY	Data point search result for y axis	
	num_value	Number of y axis points	



	Val_array	Pointer to the result axis distribution array
Parameters (in-	None	
out):		
Parameters (out):	None	
Return value:	<outtype></outtype>	Result of the Interpolation
	Based on searched indices and ratios information using the relevant Ifx_DPSearch	
	routine, this routine calculates and returns the interpolation result for map.	

I()

### [SWS\_lfx\_00026][

Based on searched indices and ratios information using the relevant Ifx\_DPSearch routine, this routine calculates and returns the interpolation result for map.

```
BaseIndex = dpResultX->Index * num_value + dpResultY->Index
if (dpResultX->Ratio == 0)
  if (dpResultY->Ratio == 0)
    Result = Val array [BaseIndex]
  else
    LowerY = Val array [BaseIndex]
    UpperY = Val array [BaseIndex + 1]
    Result = LowerY + (UpperY - LowerY) * dpResultY->Ratio
else
  if (dpResultY->Ratio == 0)
    LowerX = Val array[BaseIndex]
    UpperX = Val_array[BaseIndex + num_value]
    Result = LowerX + (UpperX - LowerX) * dpResultX->Ratio
  else
    LowerY = Val_array [BaseIndex]
    UpperY = Val_array [BaseIndex + 1]
    LowerX = LowerY + (UpperY - LowerY) * dpResultY->Ratio
    LowerY = Val array[BaseIndex + num value]
    UpperY = Val array[BaseIndex + num value + 1]
    UpperX = LowerY + (UpperY - LowerY) * dpResultY->Ratio
    Result = LowerX + (UpperX - LowerX) * dpResultX->Ratio
I()
```

#### [SWS Ifx 00203][

Do not call this routine until you have searched the axis using the Ifx\_DPSearch routine. Only then it is ensured that the search result (Ifx\_DPResultU16\_Type) contains valid data and is not used uninitialized.

|()|

Here is the list of implemented routines.

#### [SWS\_lfx\_00027][

<u> </u>	
Routine ID[hex]	Routine prototype
	uint8 Ifx_lpoMap_u8 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x010	const uint8 *)
	uint16 Ifx_lpoMap_u16 ( const Ifx_DPResultU16_Type*,
0x011	const Ifx_DPResultU16_Type*,



	uint16,		
	const uint16 *)		
	sint8 Ifx_lpoMap_s8 ( const Ifx_DPResultU16_Type*,		
	const Ifx_DPResultU16_Type*,		
	uint16,		
0x012	const sint8 *)		
	sint16 Ifx_lpoMap_s16 ( const Ifx_DPResultU16_Type*,		
	const Ifx_DPResultU16_Type*,		
	uint16,		
0x013	const sint16 *)		

|()

#### 8.5.1.5 Map look-up

[SWS Ifx 00030][

[ <u>3442_IIX_00030</u>	. I		
Service name:	lfx_LkUpMap_ <outtypemn></outtypemn>		
Syntax:	<pre><outtype> Ifx_LkUpMap_<outtypemn>(     const Ifx_DPResultU16_Type* dpResultX,     const Ifx_DPResultU16_Type* dpResultY,     uint16 num_value,     const <intype>* Val_array )</intype></outtypemn></outtype></pre>		
Service ID[hex]:	0x015 to 0x018		
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
	dpResultX	Data point search result for x axis	
Parameters (in):	dpResultY	Data point search result for y axis	
rarameters (m).	num_value	Number of y axis points	
	Val_array	Pointer to the result axis distribution array	
Parameters (in- out):	s (in-None		
Parameters (out):	None		
Return value:	<outtype></outtype>	Entry point of the result array	
Description:	Based on searched index and ratio information, this routine calculates and returns entry value of the result distribution array.		

] ()

## [SWS\_lfx\_00031][

BaseIndex = dpResultX->Index \* num\_value + dpResultY->Index ]()

## [SWS\_lfx\_00033][

if(dpResultX->Ratio < 0.5 && dpResultY->Ratio < 0.5) then return Val\_array [BaseIndex]

if(dpResultX->Ratio ≥ 0.5 && dpResultY->Ratio < 0.5) then return Val\_array [BaseIndex + num\_value]

if(dpResultX->Ratio < 0.5 && dpResultY->Ratio ≥ 0.5) then return Val\_array [BaseIndex + 1]

if(dpResultX->Ratio  $\geq$  0.5 && dpResultY->Ratio  $\geq$  0.5) then return Val\_array [BaseIndex + num\_value + 1]



**(**()

## [SWS\_lfx\_00204][

Do not call this routine until you have searched the axis to ensure the search result contains valid data and is not used uninitialized.

Here is the list of implemented routines.

[SWS\_lfx\_00032][

Routine ID[hex]	Routine prototype
	uint8 Ifx_LkUpMap_u8 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x015	const uint8 *)
	uint16 Ifx_LkUpMap_u16 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x016	const uint16 *)
	sint8 Ifx_LkUpMap_s8 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x017	const sint8 *)
	sint16 Ifx_LkUpMap_s16 ( const Ifx_DPResultU16_Type*,
	const lfx_DPResultU16_Type*,
	uint16,
0x018	const sint16 *)

]()

## 8.5.1.6 Map look-up without rounding

[SWS\_lfx\_00205] [

-		
Service name:	lfx_LkUpBaseMap_<	:OutTypeMn>
Syntax:	<pre><outtype> Ifx_LkUpBaseMap_<outtypemn>(     const Ifx_DPResultU16_Type* dpResultX,     const Ifx_DPResultU16_Type* dpResultY,     uint16 num_value,     const <intype>* Val_array )</intype></outtypemn></outtype></pre>	
Service ID[hex]:	0x0A5 to 0x0A8	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
	dpResultX	Data point search result for x axis
Parameters (in):	dpResultY	Data point search result for y axis
Parameters (m).	num_value	Number of y axis points
	Val_array	Pointer to the result axis distribution array
Parameters (in-	<b>in-</b> None	
out):		
Parameters (out):	None	
Return value:	<outtype></outtype>	Entry point of the result array
Description:	Based on searched index and ratio information, this routine calculates and returns entry value of the result distribution array.	
	,	,

] ()



## [SWS\_lfx\_00206][

BaseIndex = dpResultX->Index \* num\_value + dpResultY->Index ]()

## [SWS\_lfx\_00207][

Return Value = Val\_array [BaseIndex] I()

#### [SWS Ifx 00208][

Do not call this routine until you have searched the axis using the Ifx\_DPSearch routine. Only then it is ensured that the search result (Ifx\_DPResultU16\_Type) contains valid data and is not used uninitialized.

**(**()

Here is the list of implemented routines.

## [SWS Ifx 00209][

Routine ID[hex]	Routine prototype
	uint8 Ifx_LkUpBaseMap_u8 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x0A5	const uint8 *)
	uint16 Ifx_LkUpBaseMap_u16 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x0A6	const uint16 *)
	sint8 Ifx_LkUpBaseMap_s8 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x0A7	const sint8 *)
	sint16 Ifx_LkUpBaseMap_s16 ( const Ifx_DPResultU16_Type*,
	const Ifx_DPResultU16_Type*,
	uint16,
0x0A8	const sint16 *)

]()

#### 8.5.2 Integrated data point search and interpolation

In this method of interpolation, single routine does data point search (e.g. Index and ratio) and interpolation for curve, map or look-up table.

#### 8.5.2.1 Integrated curve interpolation

## [SWS\_lfx\_00035] [

Service name:	Ifx_IntIpoCur_ <intypemn>_<outtypemn></outtypemn></intypemn>	
Syntax:	<pre><outtype> Ifx_IntIpoCur_<intypemn>_<outtypemn>(</outtypemn></intypemn></outtype></pre>	
Service ID[hex]:	0x01A to 0x029	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	



	Xin	Input value	
	N	Number of samples	
Parameters (in):	X_array	Pointer to the X axis distribution array	
	Val_array	Pointer to the result axis distribution array	
Parameters (in-	-None		
out):			
Parameters (out):	None		
Return value:	<outtype></outtype>	Result of the Interpolation	
Description:	This routine calculates interpolation of a curve at position Xin using below equa-		
	tion.		

I()

#### [SWS\_lfx\_00036][

If (X\_array[0] < Xin < X\_array[N -1]), then index = lowest index for which (Xin < X\_array[index + 1]).

RatioX = (Xin - X\_array[index]) / (X\_array [index+1] - X\_array [index])

Result = Val\_array[index] + (Val\_array[index+1] - Val\_array[index])\*RatioX ]()

#### [SWS Ifx 00037][

Input value matches with one of the distribution array value then result shall be respective Y array element indicated by index.

If (Xin == X\_array[index]) then,
Result = Val\_array[index]
|()

## [SWS\_lfx\_00038][

If (Xin < X\_array[0]) then,
Result = Val\_array[0]
I()</pre>

#### [SWS Ifx 00039][

If (Xin > X\_array[N-1]) then, Result = Val\_array[N-1] I()

#### [SWS\_lfx\_00040][

The minimum value of N shall be 1 ()

Here is the list of implemented routines.

#### [SWS\_lfx\_00041][

Routine ID[hex]	Routine prototype
0x01A	uint8 Ifx_IntlpoCur_u8_u8 ( uint8, uint8, const uint8 *, const uint8 *)
0x01B	uint16 Ifx_IntIpoCur_u8_u16 ( uint8, uint8, const uint8 *, const uint16 *)
0x01C	sint8 Ifx_IntIpoCur_u8_s8 ( uint8, uint8, const uint8 *, const sint8 *)
0x01D	sint16 Ifx_IntlpoCur_u8_s16 ( uint8, uint8, const uint8 *, const sint16 *)
0x01E	uint8 Ifx_IntlpoCur_u16_u8 ( uint16, uint16, const uint16 *, const uint8 *)
0x01F	uint16 Ifx_IntlpoCur_u16_u16 ( uint16, uint16, const uint16 *, const uint16 *)
0x020	sint8 Ifx_IntlpoCur_u16_s8 ( uint16, uint16, const uint16 *, const sint8 *)
0x021	sint16 Ifx_IntlpoCur_u16_s16 ( uint16, uint16, const uint16 *, const sint16 *)



0x022	uint8
0x023	uint16 Ifx_IntlpoCur_s8_u16 ( sint8, sint8, const sint8 *, const uint16 *)
0x024	sint8 Ifx_IntlpoCur_s8_s8 ( sint8, sint8, const sint8 *, const sint8 *)
0x025	sint16 Ifx_IntlpoCur_s8_s16 ( sint8, sint8, const sint8 *, const sint16 *)
0x026	uint8
0x027	uint16
0x028	sint8 Ifx_IntlpoCur_s16_s8 ( sint16, sint16, const sint16 *, const sint8 *)
0x029	sint16 Ifx_IntlpoCur_s16_s16 ( sint16, sint16, const sint16 *, const sint16 *)

]()

#### 8.5.2.2 Integrated curve look-up

#### [SWS\_lfx\_00045] [

<u>[0110_IIX_000+0]</u>		
Service name:	lfx_IntLkUpCur_ <in< th=""><th>TypeMn&gt;_<outtypemn></outtypemn></th></in<>	TypeMn>_ <outtypemn></outtypemn>
Syntax:	<pre><outtype> Ifx_IntLkUpCur_<intypemn>_<outtypemn>(</outtypemn></intypemn></outtype></pre>	
Service ID[hex]:	0x030 to 0x03F	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
	Xin	Input value
Parameters (in):	N	Number of samples
rarameters (m).	X_array	Pointer to the X axis distribution array
	Val_array	Pointer to the result axis distribution array
Parameters (in- out):	None	
Parameters (out):	None	
Return value:	<outtype></outtype>	Entry point of the result array
Description:	This routine returns respective entry value of the result at position Xin based on below equations.	

I()

### [SWS\_lfx\_00046][

```
If (X_array[0] < Xin < X_array[N -1]), then
index = lowest index for which (Xin < X_array[index + 1]).
Result = Val_array[index]
J()</pre>
```

#### [SWS\_lfx\_00047][

Input value matches with one of the distribution array value then result shall be respective Y array element indicated by index.

```
If (Xin == X_array[index]) then,
Result = Val_array[index]
I()
```

#### [SWS\_lfx\_00048][

```
If (Xin < X_array[0]) then,
Result = Val_array[0]
J()
```



## [SWS\_lfx\_00049][

If (Xin > X\_array[N-1]) then, Result = Val\_array[N-1] I()

## [SWS\_lfx\_00050][

The minimum value of N shall be 1 I()

Here is the list of implemented routines.

## [SWS\_lfx\_00051][

Telle-lix-ee	· · · · · · · · · · · · · · · · · · ·
Routine ID[hex]	Routine prototype
0x030	uint8
0x031	uint16 Ifx_IntLkUpCur_u8_u16 ( uint8 , uint8, const uint8 *, const uint16 * )
0x032	sint8 Ifx_IntLkUpCur_u8_s8 ( uint8 , uint8, const uint8 *, const sint8 * )
0x033	sint16 Ifx_IntLkUpCur_u8_s16 ( uint8 , uint8, const uint8 *, const sint16 * )
0x034	uint8 Ifx_IntLkUpCur_u16_u8 ( uint16 , uint16, const uint16 *, const uint8 * )
0x035	uint16 Ifx_IntLkUpCur_u16_u16 ( uint16 , uint16, const uint16 *, const uint16 * )
0x036	sint8 Ifx_IntLkUpCur_u16_s8 ( uint16 , uint16, const uint16 *, const sint8 * )
0x037	sint16 Ifx_IntLkUpCur_u16_s16 ( uint16 , uint16, const uint16 *, const sint16 * )
0x038	uint8
0x039	uint16 Ifx_IntLkUpCur_s8_u16 ( sint8 , sint8, const sint8 *, const uint16 * )
0x03A	sint8 Ifx_IntLkUpCur_s8_s8 ( sint8, sint8, const sint8 *, const sint8 *)
0x03B	sint16 Ifx_IntLkUpCur_s8_s16 ( sint8, sint8, const sint8 *, const sint16 * )
0x03C	uint8 Ifx_IntLkUpCur_s16_u8 ( sint16, sint16, const sint16 *, const uint8 * )
0x03D	uint16 Ifx_IntLkUpCur_s16_u16 ( sint16, sint16, const sint16 *, const uint16 * )
0x03E	sint8 Ifx_IntLkUpCur_s16_s8 ( sint16, sint16, const sint16 *, const sint8 * )
0x03F	sint16 Ifx_IntLkUpCur_s16_s16 ( sint16, sint16, const sint16 *, const sint16 *)
1.0	

]()

## 8.5.2.3 Integrated fix-curve interpolation

#### ISWS Ifx 000551

<u>[&amp;M&amp;_IIX_UUU33</u>			
Service name:	lfx_IntIpoFi	lfx_IntIpoFixCur_ <intypemn>_<outtypemn></outtypemn></intypemn>	
Syntax:	<pre><outtype> Ifx_IntIpoFixCur_<intypemn>_<outtypemn>(</outtypemn></intypemn></outtype></pre>		
Service ID[hex]:	0x040 to 0x043		
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
	Xin	Input value	
	N	Number of samples	
Parameters (in):	Val_array	Pointer to the result axis distribution array	
i arameters (m).	Offset	Offset of the first sampling value for X-axis	
	Shift	'Shift' is the power of 2, (2^Shift) represents X-axis distribution point	
		interval	
Parameters (in- out):	None		
Parameters (out):	None		



Return value:	<outtype>Result of the Interpolation</outtype>	
•	This routine calculates interpolation of a curve at position Xin using below equa-	
	tions.	

| () |

### [SWS\_lfx\_00056][

X axis distribution points shall be calculated based on Offset and Shift values.

X\_array [index] = Offset + index \* 2<sup>Shift</sup>

If Offset = 10, Shift = 2 and N = 5 then,  $X_{array}[5] = \{10, 14, 18, 22, 26\}$ J()

#### [SWS\_lfx\_00057][

If (X\_array[0] < Xin < X\_array[N -1]), then
index = lowest index for which (Xin < X\_array[index + 1]).
RatioX = (Xin - X\_array[index]) / (X\_array [index+1] - X\_array [index])
Result = Val\_array[index] + (Val\_array[index+1] - Val\_array[index]) \* RatioX
]()</pre>

### [SWS\_lfx\_00058][

Input value matches with one of the distribution array value then result shall be respective Y array element indicated by index.

If (Xin == X\_array[index])
Result = Val\_array[index]
J()

#### [SWS\_lfx\_00059][

If (Xin < X\_array[0]) then, Result = Val\_array[0] I()

#### [SWS Ifx 00060][

If (Xin > X\_array[N-1]) then,
Result = Val\_array[N-1]
]()

#### [SWS Ifx 00061][

The minimum value of N shall be 1 ()

Here is the list of implemented routines.

## [SWS\_lfx\_00062][

[0110_1111_00000_1]				
Routine ID[hex]	Routine prototype			
0x040	uint8 Ifx_IntIpoFixCur_u8_u8 ( uint8, uint8, const uint8 *, uint8, uint8)			
0x041	uint16 Ifx_IntlpoFixCur_u16_u16 (uint16, uint16, const uint16 *, uint16, uint16)			
0x042	sint8 Ifx_IntIpoFixCur_s8_s8 ( sint8, sint8, const sint8 *, sint8, sint8)			
0x043	sint16 Ifx_IntlpoFixCur_s16_s16 ( sint16, sint16, const sint16 *, sint16, sint16)			

**(**()



#### 8.5.2.4 Integrated fix-curve look up

## [SWS\_lfx\_00070] [

Service name:	Ifx_IntLkUpFixCur_ <intypemn>_<outtypemn></outtypemn></intypemn>			
Syntax:	<pre></pre> <pre><outtype> Ifx_IntLkUpFixCur_<intypemn>_<outtypemn>(</outtypemn></intypemn></outtype></pre>			
Service ID[hex]:	0x045 to 0x048			
Sync/Async:	Synchronous			
Reentrancy:	Reentrant			
Parameters (in):	N Val_array Offset Shift	Input value  Number of samples  Pointer to the result axis distribution array  Offset of the first sampling value for X-axis  'Shift' is the power of 2, (2^Shift) represents X-axis distribution point interval		
Parameters (in-None out):				
	None			
Return value:	<outtype></outtype>	Entry point of the result array		
Description:	This routine returns respective entry value of the result distribution array at position Xin based on below equations.			

| ()

#### [SWS\_lfx\_00071][

X axis distribution points shall be calculated based on Offset and Shift values.  $X_{array}$  [index] = Offset + index \*  $2^{Shift}$ 

```
If Offset = 10, Shift = 2 and N = 5 then,

X_{array}[5] = \{10, 14, 18, 22, 26\}

I()
```

#### [SWS\_lfx\_00072][

If (X\_array[0] < Xin < X\_array[N -1]), then index = lowest index for which (Xin < X\_array[index + 1]). Result = Val\_array[index] |()

#### [SWS Ifx 000731]

Input value matches with one of the distribution array value then result shall be respective Y array element indicated by index.

If (Xin == X\_array[index]) then,
Result = Val\_array[index]
]()

#### [SWS\_lfx\_00074][

If (Xin < X\_array[0]) then, Result = Val\_array[0]



**(**()

## [SWS\_lfx\_00075][

If (Xin > X\_array[N-1]) then, Result = Val\_array[N-1] J()

## [SWS\_lfx\_00076][

The minimum value of N shall be 1

Here is the list of implemented routines.

#### [SWS Ifx 00077][

Routine ID[hex]	Routine prototype
0x045	uint8 Ifx_IntLkUpFixCur_u8_u8 (uint8, uint8, const uint8 *, uint8, uint8)
0x046	uint16 Ifx_IntLkUpFixCur_u16_u16 (uint16, uint16, const uint16 *, uint16, uint16)
0x047	sint8 Ifx_IntLkUpFixCur_s8_s8 (sint8, sint8, const sint8 *, sint8, sint8)
0x048	sint16 Ifx_IntLkUpFixCur_s16_s16 (sint16, sint16, const sint16 *, sint16, sint16)

]()

## 8.5.2.5 Integrated fix- I curve interpolation

## [SWS Ifx 00080] [

[3442_IIX_00060	1			
Service name:	lfx_IntIpoFixICur_ <intypemn>_<outtypemn></outtypemn></intypemn>			
Syntax:	<intype> \(\bar{2}\) <intype> \(\bar{2}\)</intype></intype>	N, Cype>* Val_array, Offset,		
Service ID[hex]:	0x04A to 0x04D			
Sync/Async:	Synchronous			
Reentrancy:	Reentrant			
	Xin N	Input value Number of samples		
Parameters (in):	Val_array Offset	Pointer to the result axis distribution array Offset of the first sampling value for X-axis		
	Interval	represents X-axis distribution point fix interval		
Parameters (in- out):	·			
Parameters (out):	None			
Return value:	<outtype></outtype>	Result of the Interpolation		
Description:	This routine calculates interpolation of a curve at position Xin using below equations.			

] ()

## [SWS\_lfx\_00081][

X axis distribution points shall be calculated based on Offset and Interval values. X\_array [index] = offset + index \* Interval



```
If Offset = 5, Interval = 12 and N = 5 then,

X_{array}[5] = \{5, 17, 29, 41, 53\}

I()
```

## [SWS\_lfx\_00082][

If (X\_array[0] < Xin < X\_array[N -1]), then index = lowest index for which (Xin < X\_array[index + 1]).

RatioX = (Xin - X\_array[index]) / (X\_array [index+1] - X\_array [index])

Result = Val\_array[index] + (Val\_array[index+1] - Val\_array[index]) \* RatioX | ()

#### [SWS\_lfx\_00083][

Input value matches with one of the distribution array value then result shall be respective Y array element indicated by index.

If (Xin == X\_array[index])
Result = Val\_array[index]
]()

#### [SWS\_lfx\_00084][

If (Xin < X\_array[0]) then,
Result = Val\_array[0]
|()</pre>

#### [SWS\_lfx\_00085][

If (Xin > X\_array[N-1]) then, Result = Val\_array[N-1] J()

# [SWS\_lfx\_00086][

The minimum value of N shall be 1 I()

Here is the list of implemented routines.

#### **ISWS Ifx 000871**

<u></u>	1
Routine ID[hex]	Routine prototype
0x04A	uint8 Ifx_IntIpoFixICur_u8_u8 ( uint8, uint8, const uint8 *, uint8, uint8)
0x04B	uint16 Ifx_IntlpoFixICur_u16_u16 (uint16, uint16, const uint16 *, uint16, uint16)
0x04C	sint8 Ifx_IntIpoFixICur_s8_s8 ( sint8, sint8, const sint8 *, sint8, sint8)
0x04D	sint16 Ifx_IntlpoFixlCur_s16_s16 ( sint16, sint16, const sint16 *, sint16, sint16)

]()

#### 8.5.2.6 Integrated fix- I curve look up

#### [SWS\_lfx\_00090] [

<u>,                                    </u>	<b>4</b> 1	
Service name:	lfx_IntLkUpFixICur_ <intypemn>_<outtypemnt></outtypemnt></intypemn>	
Syntax:	<pre><outtype> Ifx_IntLkUpFixICur_<intypemn>_<outtypemnt>(</outtypemnt></intypemn></outtype></pre>	
	const <intype>* Val_array,</intype>	



	<intype></intype>	Offset,
	<intype></intype>	Interval
	)	
Service ID[hex]:	0x050 to 0x053	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
	Xin	Input value
	N	Number of samples
Parameters (in):	Val_array	Pointer to the result axis distribution array
	Offset	Offset of the first sampling value for X-axis
	Interval	represents X-axis distribution point fix interval
Parameters (in-	Parameters (in-None	
out):		
Parameters (out):	None	
Return value:	<outtype> Entry point of the result array</outtype>	
Description:	This routine returns respective entry value of the result distribution array at posi-	
	tion Xin based on below equations.	

] ()

#### [SWS\_lfx\_00091][

X axis distribution points shall be calculated based on Offset and Interval values. X\_array [index] = offset + index \* Interval

```
If Offset = 5, Interval = 12 and N = 5 then,

X_{array}[5] = \{5, 17, 29, 41, 53\}

]()
```

#### [SWS\_lfx\_00092][

If (X\_array[0] < Xin < X\_array[N -1]), then index = lowest index for which (Xin < X\_array[index + 1]). Result = Val\_array[index] ]()

#### [SWS Ifx 00093][

Input value matches with one of the distribution array value then result shall be respective Y array element indicated by index.

```
If (Xin == X_array[index])
Result = Val_array[index]
|()
```

#### [SWS\_lfx\_00094][

If (Xin < X\_array[0]) then, Result = Val\_array[0] J()

#### [SWS\_lfx\_00095][

If (Xin > X\_array[N-1]) then,
Result = Val\_array[N-1]
J()



#### [SWS\_lfx\_00096][

The minimum value of N shall be 1 I()

Here is the list of implemented routines.

## [SWS\_lfx\_00097][

Routine ID[hex]	Routine prototype
0x050	uint8 Ifx_IntLkUpFixICur_u8_u8 ( uint8, uint8, const uint8 *, uint8, uint8)
0x051	uint16 Ifx_IntLkUpFixICur_u16_u16 (uint16, uint16, const uint16 *, uint16, uint16)
0x052	sint8 Ifx_IntLkUpFixICur_s8_s8 ( sint8, sint8, const sint8 *, sint8, sint8)
0x053	sint16 Ifx_IntLkUpFixICur_s16_s16 ( sint16, sint16, const sint16 *, sint16, sint16)

]()

#### 8.5.2.7 Integrated map interpolation

### [SWS\_lfx\_00098] [

[ <u>3442_IIX_00096</u>			
Service name:	Ifx_IntIpoMap_ <intypemn:< th=""><th>&gt;<intypemn>_<outtypemn></outtypemn></intypemn></th></intypemn:<>	> <intypemn>_<outtypemn></outtypemn></intypemn>	
Syntax:	<pre><outtype> Ifx_IntIpoMap_<intypemn><intypemn>_<outtypemn>(</outtypemn></intypemn></intypemn></outtype></pre>		
Service ID[hex]:	0x060 to 0x087		
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
	Xin Yin	Input value for X axis Input value for Y axis	
Parameters (in):	Nx Ny	Number of X axis samples  Number of Y axis samples	
, ,	X_array Y_array	Pointer to the X axis distribution array  Pointer to the Y axis distribution array	
	Val_array	Pointer to the result axis distribution array	
out):	<b>(in-</b> None		
Parameters (out):	None		
Return value:	<outtype></outtype>	Result of the Map Interpolation	
Description:	This routine calculates Interpolation of a map at position X and Y using below equations.		

]()

### [SWS\_lfx\_00099][

Index calculation:

$$\label{eq:continuous_continuous_continuous} \begin{split} & \text{indexX} = \text{minimum value of index if } (X_array[indexX] < Xin < X_array[indexX+1]) \\ & \text{indexY} = \text{minimum value of index if } (Y_array[indexY] < Yin < Y_array[indexY+1]) \\ & \text{BaseIndex} = \text{IndexX} * \text{Ny} + \text{indexY} \\ & \text{J()} \end{split}$$

## [SWS\_lfx\_00100][



```
Ratio calculation:
RatioX = (Xin - X_array[indexX]) / (X_array [indexX+1] - X_array [indexX])
RatioY = (Yin - Y array[indexY]) / (Y array [indexY+1] - Y array [indexY])
I()
[SWS_lfx_00101][
LowerY = Val_array [BaseIndex]
UpperY = Val array [BaseIndex + 1]
LowerX = LowerY + (UpperY - LowerY) * RatioY
LowerY = Val_array [BaseIndex + Ny]
UpperY = Val array [BaseIndex + Ny + 1]
UpperX = LowerY + (UpperY - LowerY) * RatioY
Result = LowerX + (UpperX - LowerX) * RatioX
I()
[SWS Ifx 00102][
If (Xin == X_array[indexX]) and (Y_array[indexY] < Yin < Y_array[indexY+1])
Result = Val array [BaseIndex] + (Val array [BaseIndex+1] - Val array [BaseIndex]) *
RatioY
I()
[SWS Ifx 00103][
If (Yin == Y_array[indexY]) and (X_array[indexX] < Xin < X_array[indexX+1])
Result = Val_array [BaseIndex] + (Val_array [BaseIndex+Ny] - Val_array[BaseIndex])
* RatioX
I()
[SWS_lfx_00104][
If (Xin == X_array[indexX]) and (Yin == Y_array[indexY])
Result = Val array [BaseIndex]
]()
[SWS Ifx 00105][
If Xin < X_array[0], then
indexX = 0,
RatioX = 0
I()
[SWS_lfx_00106][
If Xin > X_array[Nx-1], then
indexX = Nx - 1,
RatioX = 0
I()
[SWS_lfx_00107][
```

If Yin < Y\_array[0], then



indexY = 0, RatioY = 0 J()

#### [SWS\_lfx\_00108][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1, RatioY = 0

# [SWS\_lfx\_00109][

The minimum value of Nx and Ny shall be 1

Here is the list of implemented routines.

# [SWS\_lfx\_00110][

Routine	Routine prototype
ID[hex]	
0x060	uint8 Ifx_IntIpoMap_u16u8_u8 (uint16, uint8, uint16, uint16, const uint16 *, const uint8 *, const uint8 *)
0x061	uint16 Ifx_IntIpoMap_u16u8_u16 (uint16, uint8, uint16, uint16, const uint16 *, const uint8 *, const uint16 *)
0x062	sint8 Ifx_IntlpoMap_u16u8_s8 (uint16, uint8, uint16, uint16, const uint16 *, const uint8 *, const sint8 *)
0x063	sint16 Ifx_IntIpoMap_u16u8_s16 (uint16, uint8, uint16, uint16, const uint16 *, const uint8 *, const sint16 *)
0x064	uint8 lfx_IntlpoMap_u16u16_u8 (uint16, uint16, uint16, uint16, const uint16 *, const uint16 *, const uint8 *)
0x065	uint16 lfx_IntlpoMap_u16u16_u16 (uint16, uint16, uint16, uint16, const uint16 *, const uint16 *)
0x066	sint8 Ifx_IntIpoMap_u16u16_s8 (uint16, uint16, uint16, uint16, const uint16 *, const uint16 *, const sint8 *)
0x067	sint16 Ifx_IntIpoMap_u16u16_s16 (uint16, uint16, uint16, uint16, const uint16 *, const uint16 *, const sint16 *)
0x068	uint8 Ifx_IntIpoMap_u16s8_u8 (uint16, sint8, uint16, uint16, const uint16 *, const sint8 *, const uint8 *)
0x069	uint16 Ifx_IntIpoMap_u16s8_u16 (uint16, sint8, uint16, uint16, const uint16 *, const sint8 *, const uint16 *)
0x06A	sint8 Ifx_IntIpoMap_u16s8_s8 (uint16, sint8, uint16, uint16, const uint16 *, const sint8 *, const sint8 *)
0x06B	sint16 Ifx_IntIpoMap_u16s8_s16 (uint16, sint8, uint16, uint16, const uint16 *, const sint8 *, const sint16 *)
0x06C	uint8 Ifx_IntIpoMap_u16s16_u8 (uint16, sint16, uint16, uint16, const uint16 *, const sint16 *, const uint8 *)
0x06D	uint16 Ifx_IntlpoMap_u16s16_u16 (uint16, sint16, uint16, uint16, const uint16 *, const uint16 *)
0x06E	sint8 Ifx_IntlpoMap_u16s16_s8 (uint16, sint16, uint16, uint16, const uint16 *, const sint16 *, const sint8 *)
0x06F	sint16 lfx_IntlpoMap_u16s16_s16 (uint16, sint16, uint16, uint16, const uint16 *, const sint16 *)
0x070	uint8 Ifx_IntlpoMap_s16u8_u8 (sint16, uint8, sint16, sint16, const sint16 *, const uint8 *, const uint8 *)
0x071	uint16 Ifx_IntIpoMap_s16u8_u16 (sint16, uint8, sint16, sint16, const sint16 *, const uint8 *, const uint16 *)



0x072	sint8 lfx_IntIpoMap_s16u8_s8 (sint16, uint8, sint16, sint16, const sint16 *, const uint8 *, const sint8 *)
0x073	sint16 Ifx_IntIpoMap_s16u8_s16 (sint16, uint8, sint16, sint16, const sint16 *, const uint8 *, const sint16 *)
0x074	uint8 lfx_IntlpoMap_s16s8_u8 (sint16, sint8, sint16, sint16, const sint16 *, const sint8 *, const uint8 *)
0x075	uint16 lfx_IntlpoMap_s16s8_u16 (sint16, sint8, sint16, sint16, const sint16 *, const sint8 *, const uint16 *)
0x076	sint8 Ifx_IntIpoMap_s16s8_s8 (sint16, sint8, sint16, sint16, const sint16 *, const sint8 *, const sint8 *)
0x077	sint16 Ifx_IntIpoMap_s16s8_s16 (sint16, sint8, sint16, sint16, const sint16 *, const sint8 *, const sint16 *)
0x078	uint8 Ifx_IntIpoMap_s16s16_u8 (sint16, sint16, sint16, sint16, const sint16 *, const sint16 *, const uint8 *)
0x079	uint16 Ifx_IntIpoMap_s16s16_u16 (sint16, sint16, sint16, sint16, const sint16 *, const sint16 *)
0x07A	sint8 lfx_IntlpoMap_s16s16_s8 (sint16, sint16, sint16, sint16, const sint16 *, const sint16 *, const sint8 *)
0x07B	sint16 Ifx_IntIpoMap_s16s16_s16 (sint16, sint16, sint16, sint16, const sint16 *, const sint16 *)
0x07C	uint8 lfx_IntlpoMap_u8u8_u8 (uint8, uint8, uint8, uint8, const uint8 *, const uint8 *, const uint8 *)
0x07D	uint16 Ifx_IntIpoMap_u8u8_u16 (uint8, uint8, uint8, uint8, const uint8 *, const uint8 *, const uint16 *)
0x07E	sint8 Ifx_IntIpoMap_u8u8_s8 (uint8, uint8, uint8, uint8, const uint8 *, const uint8 *, const sint8 *)
0x07F	sint16 Ifx_IntIpoMap_u8u8_s16 (uint8, uint8, uint8, uint8, const uint8 *, const uint8 *, const sint16 *)
0x080	uint8 Ifx_IntIpoMap_u8s8_u8 (uint8, sint8, uint8, uint8, const uint8 *, const sint8 *, const uint8 *)
0x081	uint16 Ifx_IntIpoMap_u8s8_u16 (uint8, sint8, uint8, uint8, const uint8 *, const sint8 *, const uint16 *)
0x082	sint8 Ifx_IntIpoMap_u8s8_s8 (uint8, sint8, uint8, uint8, const uint8 *, const sint8 *, const sint8 *)
0x083	sint16 Ifx_IntIpoMap_u8s8_s16 (uint8, sint8, uint8, uint8, const uint8 *, const sint8 *, const sint16 *)
0x084	uint8 lfx_IntIpoMap_s8s8_u8 (sint8, sint8, sint8, sint8, const sint8 *, const sint8 *, const uint8 *)
0x085	uint16 Ifx_IntIpoMap_s8s8_u16 (sint8, sint8, sint8, sint8, const sint8 *, const sint8 *, const uint16 *)
0x086	sint8 lfx_IntIpoMap_s8s8_s8 (sint8, sint8, sint8, sint8, const sint8 *, const sint8 *, const sint8 *)
0x087	sint16 Ifx_IntIpoMap_s8s8_s16 (sint8, sint8, sint8, sint8, const sint8 *, const sint8 *, const sint16 *)

]()

# 8.5.2.8 Integrated map look-up

# [SWS\_lfx\_00111] [

<u>[0110_   X_   00111</u>		
Service name:	lfx_IntLkUpMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>	
Syntax:	<pre><outtype> Ifx_IntLkUpMap_<intypemn><intypemn>_<outtypemn> (</outtypemn></intypemn></intypemn></outtype></pre>	



	const <intype>*</intype>	Y array,	
	const <intype>*</intype>		
	)		
Service ID[hex]:	0x08A to 0x08D		
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
	Xin	Input value for X axis	
	Yin	Input value for Y axis	
	Nx	Number of X axis samples	
Parameters (in):	Ny	Number of Y axis samples	
	X_array	Pointer to the X axis distribution array	
	Y_array	Pointer to the Y axis distribution array	
	Val_array	Pointer to the result axis distribution array	
Parameters (in-	-None		
out):			
Parameters (out):	None		
Return value:	<outtype></outtype>	Entry point of the result array	
Description:	This routine returns respective entry value of the result distribution array at posi-		
	tion Xin and Yin based on below equations.		

I()

#### [SWS\_lfx\_00112][

Index calculation:

indexX = minimum value of index if (X\_array[indexX] < Xin < X\_array[indexX+1])
indexY = minimum value of index if (Y\_array[indexY] < Yin < Y\_array[indexY+1])
BaseIndex = IndexX \* Ny + indexY
|()</pre>

#### [SWS\_lfx\_00113][

Ratio calculation:

if (indexX < (Nx - 1))

RatioX = (Xin - X\_array[indexX]) / (X\_array [indexX+1] - X\_array [indexX])

else

RatioX = 0

if (indexY < (Ny - 1))

RatioY = (Yin - Y\_array[indexY]) / (Y\_array [indexY+1] - Y\_array [indexY])

else

RatioY = 0

**I()** 

#### [SWS\_lfx\_00114][

if(RatioX < 0.5 && RatioY < 0.5) then

Result = Val\_array [BaseIndex]

if(RatioX  $\geq$  0.5 && RatioY < 0.5) then

Result = Val\_array [BaseIndex + Ny]

if(RatioX <  $0.5 \&\& RatioY \ge 0.5$ ) then

Result = Val\_array [BaseIndex + 1]

if(RatioX  $\geq$  0.5 && RatioY  $\geq$  0.5) then

Result = Val\_array [BaseIndex + Ny + 1]

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**(**()

## [SWS\_lfx\_00116][

If (Xin == X\_array[indexX]) and (Yin == Y\_array[indexY])
Result = Val\_array [BaseIndex]
|()

## [SWS\_lfx\_00117][

If Xin < X\_array[0], then indexX = 0 |()

#### [SWS\_lfx\_00118][

If Xin > X\_array[Nx-1], then indexX = Nx - 1 |()

## [SWS\_lfx\_00119][

If Yin < Y\_array[0], then indexY = 0 ]()

# [SWS\_lfx\_00120][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1

#### [SWS\_lfx\_00121][

The minimum value of Nx and Ny shall be 1 J()

Here is the list of implemented routines.

#### ISWS Ifx 001221

Routine ID[hex]	Routine prototype
	uint8 Ifx_IntLkUpMap_u8u8_u8(uint8, uint8, uint8, uint8, const uint8 *, const uint8 *, const uint8 *, const uint8 *)
	sint8 Ifx_IntLkUpMap_s8s8_s8 (sint8, sint8, sint8, sint8, const sint8 *, const sint8 *, const sint8 *, const sint8 *,
	uint16 Ifx_IntLkUpMap_u16u16_u16 (uint16, uint16, uint16, uint16, const uint16 *, const uint16 *, const uint16 *)
	sint16 Ifx_IntLkUpMap_s16s16_s16 (sint16, sint16, sint16, sint16, const sint16 *, const sint16 *)

()

#### 8.5.2.9 Integrated map look-up without rounding

#### **ISWS Ifx 002111**

O110_11X_00211]			
Service name:	lfx_IntLkUpBaseMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>		
Syntax:	<outtype></outtype>		
	Ifx IntLkUpBaseMap <intypemn><intypemn> <outtypemn>(</outtypemn></intypemn></intypemn>		



	<intype> Xin,</intype>	
	<intype> Yin,</intype>	
	<intype> Nx,</intype>	
	<intype> Ny,</intype>	
	const <intype>*</intype>	
	const <intype>*</intype>	
	const <intype>*</intype>	Val_array
	)	
Service ID[hex]:	0x0AA to 0x0AD	
Sync/Async:	Synchronous	
Reentrancy:	Reentrant	
	Xin	Input value for X axis
	Yin	Input value for Y axis
	Nx	Number of X axis samples
Parameters (in):	Ny	Number of Y axis samples
	X_array	Pointer to the X axis distribution array
	Y_array	Pointer to the Y axis distribution array
	Val_array	Pointer to the result axis distribution array
Parameters (in-	None	
out):		
Parameters (out):	None	
Return value:	<outtype></outtype>	Entry point of the result array
Description:		ctive entry value of the result distribution array at posi-
	tion Xin and Yin based on	below equations.

I()

## [SWS\_lfx\_00212][

Index calculation:

indexX = minimum value of index if (X\_array[indexX] < Xin < X\_array[indexX+1])
indexY = minimum value of index if (Y\_array[indexY] < Yin < Y\_array[indexY+1])
BaseIndex = IndexX \* Ny + indexY
|()</pre>

#### [SWS\_lfx\_00214][

Return Value = Val\_array [BaseIndex] ()

#### [SWS\_lfx\_00216][

If (Xin == X\_array[indexX]) and (Yin == Y\_array[indexY])
Result = Val\_array [BaseIndex]
|()

#### [SWS Ifx 00217][

If Xin < X\_array[0], then indexX = 0 |()

# [SWS\_lfx\_00218][

If Xin > X\_array[Nx-1], then indexX = Nx - 1 ]()



# [SWS\_lfx\_00219][

If Yin < Y\_array[0], then indexY = 0

### [SWS\_lfx\_00220][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1 J()

### [SWS\_lfx\_00221][

The minimum value of Nx and Ny shall be 1 J()

Here is the list of implemented routines.

### [SWS Ifx 002221[

Routine ID[hex]	Routine prototype
	uint8 Ifx_IntLkUpBaseMap_u8u8_u8(uint8, uint8, uint8, uint8, const uint8 *, const uint8 *, const uint8 *)
	sint8 Ifx_IntLkUpBaseMap_s8s8_s8 (sint8, sint8, sint8, sint8, const sint8 *, const sint8 *, const sint8 *)
	uint16 Ifx_IntLkUpBaseMap_u16u16_u16 (uint16, uint16, uint16, uint16, const uint16 *, const uint16 *)
	sint16 Ifx_IntLkUpBaseMap_s16s16_s16 (sint16, sint16, sint16, sint16, const sint16 *, const sint16 *)

|()|

### 8.5.2.10 Integrated fix- map interpolation

#### [SWS Ifx 00123] [

<u>[3W3_IIX_UU123</u>	]		
Service name:	Ifx_IntIpoFixMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>		
Syntax:	<pre><outtype> Ifx_IntIpoFixMap_<intypemn><intypemn>_<outtypemn> (</outtypemn></intypemn></intypemn></outtype></pre>		
Service ID[hex]:	0x090 to 0x093		
Sync/Async:	Synchrono	us	
Reentrancy:	Reentrant		
	Xin	Input value for X axis	
	Yin	Input value for Y axis	
Parameters (in):	Nx	Number to X axis samples	
raiailleteis (III).	Ny	Number to Y axis samples	
	Val_array	rray Pointer to the result axis distribution array	
	OffsetX	Offset of the first sampling value for X-axis	



		'Shift' is the power of 2, (2^ShiftX) represents X-axis distribution point interval
	OffsetY	Offset of the first sampling value for Y-axis
	ShiftY 'Shift' is the power of 2, (2^ShiftY) represents Y-axis distribution point interval	
Parameters (in-	n-None	
out):		
Parameters (out):	None	
Return value:	<outtype> Result of the Interpolation</outtype>	
•	This routine calculates Interpolation of a map at position X and Y using below equations.	

I()

#### [SWS\_lfx\_00124][

X and Y axis distribution points shall be calculated based on Offset and Shift values.

```
X_array[index] = OffsetX + index * 2<sup>ShiftX</sup>
Y_array[index] = OffsetY + index * 2<sup>ShiftY</sup>

If Offset = 10, Shift = 2 and N = 5 then,
axis = {10, 14, 18, 22, 26} (applicable to X and Y axis)
J()
```

#### [SWS\_lfx\_00125][

Index calculation:

indexX = minimum value of index if (X\_array[indexX] < Xin < X\_array[indexX+1])
indexY = minimum value of index if (Y\_array[indexY] < Yin < Y\_array[indexY+1])
BaseIndex = IndexX \* Ny + indexY
[()</pre>

#### [SWS\_lfx\_00126][

Ratio calculation:

```
RatioX = (Xin - X_array[indexX]) / (X_array [indexX+1] - X_array [indexX]) RatioY = (Yin - Y_array[indexY]) / (Y_array [indexY+1] - Y_array [indexY]) ]()
```

#### [SWS\_lfx\_00127][

```
LowerY = Val_array [BaseIndex]
UpperY = Val_array [BaseIndex + 1]
LowerX = LowerY + (UpperY - LowerY) * RatioY

LowerY = Val_array [BaseIndex + Ny]
```

UpperX = LowerY + (UpperY - LowerY) \* RatioY
Result = LowerX + (UpperX - LowerX) \* RatioX

UpperY = Val\_array [BaseIndex + Ny + 1]

# J()

# [SWS\_lfx\_00128][

If (Xin == X\_array[indexX]) and (Y\_array[indexY] < Yin < Y\_array[indexY+1])



Result = Val\_array [BaseIndex] + (Val\_array [BaseIndex+1] - Val\_array[BaseIndex]) \* RatioY |()

## [SWS\_lfx\_00129][

If (Yin == Y\_array[indexY]) and (X\_array[indexX] < Xin < X\_array[indexX+1])

Result = Val\_array [BaseIndex] + (Val\_array [BaseIndex+Ny] - Val\_array[BaseIndex])

\* RatioX

[()

#### [SWS\_lfx\_00130][

If (Xin == X\_array[indexX]) and (Yin == Y\_array[indexY])
Result = Val\_array [BaseIndex]
|()

### [SWS\_lfx\_00131][

If Xin < X\_array[0], then indexX = 0, RatioX = 0

# [SWS\_lfx\_00132][

If Xin > X\_array[Nx-1], then indexX = Nx - 1, RatioX = 0 ]()

#### [SWS Ifx 00133][

If Yin < Y\_array[0], then indexY = 0, RatioY = 0 J()

#### [SWS\_lfx\_00134][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1, RatioY = 0 I()

### [SWS\_lfx\_00135][

The minimum value of Nx and Ny shall be 1 I()

Here is the list of implemented routines.

#### [SWS Ifx 00136][

[0110_11X_00100]			
Routine ID[hex]	Routine prototype		
	uint8 lfx_IntIpoFixMap_u8u8_u8(uint8, uint8, uint8, uint8, const uint8 *, uint8, uint8, uint8, uint8)		
0x091	uint16 lfx_IntlpoFixMap_u16u16_u16 ( uint16, uint16, uint16, uint16, const uint16 *,		



	uint16, uint16, uint16)
0x092	sint8 Ifx_IntIpoFixMap_s8s8_s8 ( sint8, sint8, sint8, sint8, const sint8 *, sint8, sint8, sint8)
0x093	sint16 Ifx_IntIpoFixMap_s16s16_s16 ( sint16, sint16, sint16, sint16, const sint16 *, sint16, sint16, sint16, sint16)

]()

#### 8.5.2.11 Integrated fix- map look up

#### [SWS Ifx 00139] [

<u>[3772_IIX_UU139</u>				
Service name:	lfx_IntLkUpFixMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>			
Syntax:	<outtype></outtype>			
	<pre>Ifx_IntLkUpFixMap_<intypemn><intypemn>_<outtypemn> (</outtypemn></intypemn></intypemn></pre>			
	<inty< th=""><th>pe&gt; Xin,</th></inty<>	pe> Xin,		
	_	pe> Yin,		
		pe> Nx,		
		pe> Ny,		
		<intype>* Val_array,</intype>		
	_	pe> OffsetX,		
		pe> ShiftX,		
		pe> OffsetY, pe> ShiftY		
	\	pe> Shirti		
Service ID[hex]:	0x095 to 0x0	198		
Sync/Async:	Synchronous			
Reentrancy:	Reentrant			
	Xin	Input value for X axis		
	Yin	Input value for Y axis		
	Nx	Number to X axis samples		
	Ny	Number to Y axis samples		
	Val_array	Pointer to the result axis distribution array		
Parameters (in):	OffsetX	Offset of the first sampling value for X-axis		
	ShiftX	'Shift' is the power of 2, (2^ShiftX) represents X-axis distribution point interval		
	OffsetY	Offset of the first sampling value for Y-axis		
	ShiftY	'Shift' is the power of 2, (2^ShiftY) represents Y-axis distribution point		
D	NI	interval		
Parameters (in-None out):				
	None			
Return value:		Entry point of the result array		
Description:		returns respective entry value of the result distribution array at posi-		
	tion Xin and Yin based on below equations.			
. ()	•	·		

] ()

# [SWS\_lfx\_00140][

X and Y axis distribution points shall be calculated based on Offset and Shift values.

```
X_{array[index]} = offsetX + index * 2^{ShiftX}

Y_{array[index]} = offsetY + index * 2^{ShiftY}
```

If Offset = 10, shift = 2 and N = 5 then, axis =  $\{10, 14, 18, 22, 26\}$  (applicable to X and Y axis)



|()

```
[SWS Ifx 00141][
Index calculation:
indexX = minimum value of index if (X_array[indexX] < Xin < X_array[indexX+1])
indexY = minimum value of index if (Y array[indexY] < Yin < Y array[indexY+1])
BaseIndex = IndexX * Ny + indexY
|()|
[SWS_lfx_00143][
Ratio calculation:
if (indexX < (Nx - 1))
RatioX = (Xin - X_array[indexX]) / (X_array [indexX+1] - X_array [indexX])
else
RatioX = 0
if (indexY < (Ny - 1))
RatioY = (Yin - Y array[indexY]) / (Y array [indexY+1] - Y array [indexY])
RatioY = 0
I()
[SWS_lfx_00144][
if(RatioX < 0.5 && RatioY < 0.5) then
Result = Val_array [BaseIndex]
if(RatioX \geq 0.5 && RatioY < 0.5) then
Result = Val_array [BaseIndex + Ny]
if(RatioX < 0.5 \&\& RatioY \ge 0.5) then
Result = Val_array [BaseIndex + 1]
if(RatioX \geq 0.5 && RatioY \geq 0.5) then
Result = Val array [BaseIndex + Ny + 1]
I()
[SWS Ifx 00145][
If (Xin == X_array[indexX]) and (Yin == Y_array[indexY])
Result = Val_array [BaseIndex]
I()
[SWS_lfx_00146][
If Xin < X array[0], then
indexX = 0
I()
[SWS_lfx_00147][
If Xin > X_array[Nx-1], then
indexX = Nx - 1
```

I()



# [SWS\_lfx\_00148][

If Yin < Y\_array[0], then indexY = 0 |()

### [SWS\_lfx\_00149][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1 |()

### [SWS\_lfx\_00150][

The minimum value of Nx and Ny shall be 1 J()

Here is the list of implemented routines.

### [SWS Ifx 00151][

Routine ID[hex]	Routine prototype
0x095	uint8 Ifx_IntLkUpFixMap_u8u8_u8 ( uint8, uint8, uint8, uint8, const uint8 *, uint8, uint8, uint8, uint8)
0x096	uint16 lfx_IntLkUpFixMap_u16u16_u16 ( uint16, uint16, uint16, uint16, const uint16 *, uint16, uint16, uint16, uint16)
0x097	sint8 Ifx_IntLkUpFixMap_s8s8_s8 ( sint8, sint8, sint8, sint8, const sint8 *, sint8, sint8, sint8)
0x098	sint16 Ifx_IntLkUpFixMap_s16s16_s16 ( sint16, sint16, sint16, sint16, const sint16 *, sint16, sint16, sint16, sint16)

|()|

### 8.5.2.12 Integrated fix- map look up without rounding

### [SWS\_lfx\_00225] [

.00223	<b>.</b>		
Service name:	Ifx_IntLkUpFixBaseMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>		
Syntax:	<pre>COutType&gt; Ifx_IntLkUpFixBaseMap_<intypemn><intypemn>_<outtypemn>(</outtypemn></intypemn></intypemn></pre>		
Service ID[hex]:	0x0B0 to 0x0B3		
Sync/Async:	nc/Async: Synchronous		
Reentrancy:	Reentrant		
	Xin	Input value for X axis	
	Yin	Input value for Y axis	
Paramotors (in):	Nx	Number to X axis samples	
Parameters (in):	Ny	Number to Y axis samples	
	Val_array	Pointer to the result axis distribution array	
	OffsetX	Offset of the first sampling value for X-axis	

		'Shift' is the power of 2, (2^ShiftX) represents X-axis distribution point interval
	OffsetY	Offset of the first sampling value for Y-axis
	ShiftY Shift' is the power of 2, (2^ShiftY) represents Y-axis distribution pointerval	
Parameters (in- out):	None	
Parameters (out):	None	
Return value:	<outtype> Entry point of the result array</outtype>	
	This routine returns respective entry value of the result distribution array at position Xin and Yin based on below equations.	
	()	

#### [SWS\_lfx\_00226][

X and Y axis distribution points shall be calculated based on Offset and Shift values.

```
X_{array[index]} = offsetX + index * 2^{ShiftX}
Y_array[index] = offsetY + index * 2<sup>ShiftY</sup>
If Offset = 10, shift = 2 and N = 5 then,
axis = \{10, 14, 18, 22, 26\} (applicable to X and Y axis)
```

#### [SWS\_lfx\_00227][

Index calculation:

indexX = minimum value of index if (X\_array[indexX] < Xin < X\_array[indexX+1]) indexY = minimum value of index if (Y\_array[indexY] < Yin < Y\_array[indexY+1]) BaseIndex = IndexX \* Ny + indexY |()

#### [SWS\_lfx\_00229][

Return Value = Val\_array [BaseIndex] I()

#### [SWS\_lfx\_00230][

If (Xin == X\_array[indexX]) and (Yin == Y\_array[indexY]) Result = Val array [BaseIndex] ]()

#### [SWS Ifx 00231][

If Xin < X\_array[0], then indexX = 0I()

#### [SWS Ifx 00232][

If  $Xin > X_array[Nx-1]$ , then indexX = Nx - 11()

#### [SWS\_lfx\_00233][



If Yin < Y\_array[0], then indexY = 0 |()

## [SWS\_lfx\_00234][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1 ]()

### [SWS\_lfx\_00235][

The minimum value of Nx and Ny shall be 1 I()

Here is the list of implemented routines.

### [SWS Ifx 00236][

[energing]				
Routine ID[hex]	Routine prototype			
	uint8 Ifx_IntLkUpFixBaseMap_u8u8_u8 ( uint8, uint8, uint8, uint8, const uint8 *, uint8, uint8, uint8, uint8)			
0x0B1	uint16 Ifx_IntLkUpFixBaseMap_u16u16_u16 ( uint16, uint16, uint16, uint16, const uint16 *, uint16, uint16, uint16, uint16)			
	sint8 Ifx_IntLkUpFixBaseMap_s8s8_s8 ( sint8, sint8, sint8, sint8, const sint8 *, sint8, sint8, sint8, sint8)			
0x0B3	sint16 lfx_IntLkUpFixBaseMap_s16s16_s16(sint16, sint16, sint16, sint16, const sint16 *, sint16, sint16, sint16, sint16)			

]()

# 8.5.2.13 Integrated fix- I map interpolation

### [SWS\_lfx\_00153] [

Comitoe nemer		Mar. Ja Trina Mar OutTrina Mar.	
Service name:		eMn> <intypemn>_<outtypemn></outtypemn></intypemn>	
Syntax:	<outtype></outtype>		
	<pre>Ifx_IntIpoFixIMap_<intypemn><intypemn>_<outtypemn>(</outtypemn></intypemn></intypemn></pre>		
	<intype> Xin,</intype>		
	<intype> Yin,</intype>		
	<intype> Nx,</intype>		
	<intype> Ny,</intype>		
	const <intype>*</intype>	<del>_</del> =	
	<intype> Offset</intype>		
	<intype> Interva</intype>		
	<intype> Offset</intype>		
	<intype> Interva</intype>	alY	
	)		
Service ID[hex]:	0x09A to 0x09D		
Sync/Async:	Synchronous		
Reentrancy:	Reentrant		
	Xin	Input value for X axis	
	Yin	Input value for Y axis	
	Nx	Number to X axis samples	
Parameters (in):	Ny	Number to Y axis samples	
i arameters (m).	Val_array	Pointer to the result axis distribution array	
	OffsetX	Offset of the first sampling value for X-axis	
	IntervalX	represents X-axis distribution point interval	
	OffsetY	Offset of the first sampling value for Y-axis	



	IntervalY	represents Y-axis distribution point interval
Parameters (in-	None	
out):		
Parameters (out):	None	
Return value:	<outtype></outtype>	Result of the Interpolation
•	This routine calculates Interpolation of a map at position X and Y using below	
	equations.	

I()

#### [SWS\_lfx\_00154][

X and Y axis distribution points shall be calculated based on Offset and Interval values.

```
X_array[index] = offsetX + index * IntervalX
Y_array[index] = offsetY + index * IntervalY

If Offset = 10, Interval = 2 and N = 5 then,

axis = {10, 12, 14, 16, 18} (applicable to X and Y axis)

]()
```

#### [SWS\_lfx\_00155][

Index calculation:

```
indexX = minimum value of index if (X_array[indexX] < Xin < X_array[indexX+1])
indexY = minimum value of index if (Y_array[indexY] < Yin < Y_array[indexY+1])
BaseIndex = IndexX * Ny + indexY
I()</pre>
```

## [SWS\_lfx\_00156][

```
Ratio Calculation:
```

```
RatioX = (Xin - X_array[indexX]) / (X_array [indexX+1] - X_array [indexX]) RatioY = (Yin - Y_array[indexY]) / (Y_array [indexY+1] - Y_array [indexY]) |()
```

#### [SWS Ifx 00157][

```
LowerY = Val_array [BaseIndex]
UpperY = Val_array [BaseIndex + 1]
LowerX = LowerY + (UpperY - LowerY) * RatioY

LowerY = Val_array [BaseIndex + Ny]
UpperY = Val_array [BaseIndex + Ny + 1]
UpperX = LowerY + (UpperY - LowerY) * RatioY

Result = LowerX + (UpperX - LowerX) * RatioX

[()
```

#### [SWS Ifx 00158][

```
If (Xin == X_array[indexX]) and (Y_array[indexY] < Yin < Y_array[indexY+1])

Result = Val_array [BaseIndex] + (Val_array [BaseIndex+1] - Val_array[BaseIndex]) *

RatioY

[()
```



## [SWS\_lfx\_00159][

If (Yin == Y\_array[indexY]) and (X\_array[indexX] < Xin < X\_array[indexX+1])

Result = Val\_array [BaseIndex] + (Val\_array [BaseIndex+Ny] - Val\_array[BaseIndex])

\* RatioX

|()

## [SWS\_lfx\_00160][

If (Xin == X\_array[indexX]) and (Yin == Y\_array[indexY])
Result = Val\_array [BaseIndex]
|()

# [SWS\_lfx\_00161][

If Xin < X\_array[0], then indexX = 0, RatioX = 0

#### [SWS\_lfx\_00162][

If Xin > X\_array[Nx-1], then indexX = Nx - 1, RatioX = 0 ]()

# [SWS\_lfx\_00163][

If Yin < Y\_array[0], then indexY = 0, RatioY = 0 ]()

#### [SWS\_lfx\_00164][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1, RatioY = 0 I()

#### [SWS\_lfx\_00165][

The minimum value of Nx and Ny shall be 1 J()

Here is the list of implemented routines.

# [SWS\_lfx\_00166][

Routine ID[hex]	Routine prototype
0x09A	uint8 Ifx_IntIpoFixIMap_u8u8_u8 ( uint8, uint8, uint8, uint8, const uint8 *, uint8, uint8, uint8, uint8)
	uint16 lfx_IntIpoFixIMap_u16u16_u16 ( uint16, uint16, uint16, uint16, const uint16 *, uint16, uint16, uint16, uint16)
0x09C	sint8 Ifx_IntIpoFixIMap_s8s8_s8 ( sint8, sint8, sint8, sint8, const sint8 *, sint8, sint8, sint8, sint8)
0x09D	sint16 lfx_IntlpoFixIMap_s16s16_s16 ( sint16, sint16, sint16, sint16, const sint16 *, sint16,



sint16, sint16, sint16)

1()

#### 8.5.2.14 Integrated fix- I map look up

#### [SWS Ifx 00169] [

[3442_IIX_00109]					
Service name:	Ifx_IntLkUpFixIMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>				
Syntax:	<outtype></outtype>				
	Ifx_IntLkUpFixIMap_ <intypemn><intypemn>_<outtypemn>(</outtypemn></intypemn></intypemn>				
	<intype> Xin,</intype>				
	<intype> Yin,</intype>				
	<intype> Nx,</intype>				
	<intype> Ny,</intype>	** 1			
	const <intype>*</intype>				
	<pre><intype> Offset? <intype> Interval </intype></intype></pre>				
	<pre><intype> IntervalX,</intype></pre>				
	)				
Service ID[hex]:	0x0A0 to 0x0A3				
Sync/Async:	Synchronous				
Reentrancy:	Reentrant				
	Xin	Input value for X axis			
	Yin	Input value for Y axis			
	Nx	Number to X axis samples			
	Ny	Number to Y axis samples			
Parameters (in):	Val_array	Pointer to the result axis distribution array			
, ,	OffsetX	Offset of the first sampling value for X-axis			
	IntervalX	represents X-axis distribution point interval			
	OffsetY	Offset of the first sampling value for Y-axis			
	IntervalY	represents Y-axis distribution point interval			
Parameters (in-	None				
out):					
Parameters (out):	None				
Return value:	<outtype></outtype>	Entry point of the result array			
Description:	•	ctive entry value of the result distribution array at posi-			
	tion Xin and Yin based on	below equations.			

I()

#### [SWS\_lfx\_00170][

X and Y axis distribution points shall be calculated based on Offset and Interval values.

```
X_array[index] = offsetX + index * IntervalX
Y_array[index] = offsetY + index * IntervalY

If Offset = 10, Interval = 2 and N = 5 then,

axis = {10, 12, 14, 16, 18} (applicable to X and Y axis)

J()
```

### [SWS\_lfx\_00171][

Index calculation:

indexX = minimum value of index if (X\_array[indexX] < Xin < X\_array[indexX+1])



```
indexY = minimum value of index if (Y_array[indexY] < Yin < Y_array[indexY+1])
BaseIndex = IndexX * Ny + indexY
I()
[SWS_lfx_00173][
Ratio calculation:
if (indexX < (Nx - 1))
RatioX = (Xin - X_array[indexX]) / (X_array [indexX+1] - X_array [indexX])
else
RatioX = 0
if (indexY < (Ny - 1))
RatioY = (Yin - Y_array[indexY]) / (Y_array [indexY+1] - Y_array [indexY])
RatioY = 0
]()
[SWS Ifx 00174][
if(RatioX < 0.5 && RatioY < 0.5) then
Result = Val_array [BaseIndex]
if(RatioX \geq 0.5 && RatioY < 0.5) then
Result = Val_array [BaseIndex + Ny]
if(RatioX < 0.5 && RatioY \geq 0.5) then
Result = Val_array [BaseIndex + 1]
if(RatioX \geq 0.5 && RatioY \geq 0.5) then
Result = Val array [BaseIndex + Ny + 1]
|()|
[SWS Ifx 00175][
If (Xin == X array[indexX]) and (Yin == Y array[indexY])
Result = Val_array [BaseIndex]
I()
[SWS Ifx 00176][
If Xin < X_array[0], then
indexX = 0
1()
[SWS_lfx_00177][
If Xin > X_array[Nx-1], then
indexX = Nx - 1
I()
[SWS Ifx 00178][
If Yin < Y_array[0], then
indexY = 0
]()
```



# [SWS\_lfx\_00179][

If Yin > Y\_array[Ny-1], then indexY = Ny - 1 |()

## [SWS\_lfx\_00180][

The minimum value of Nx and Ny shall be 1 J()

Here is the list of implemented routines.

[SWS\_lfx\_00181][

	_00.0.1
Routine ID[hex]	Routine prototype
0x0A0	uint8 Ifx_IntLkUpFixIMap_u8u8_u8(uint8, uint8, uint8, uint8, const uint8 *, uint8, uint8, uint8, uint8)
0x0A1	uint16 Ifx_IntLkUpFixIMap_u16u16_u16 ( uint16, uint16, uint16, uint16, const uint16 *, uint16, uint16, uint16)
0x0A2	sint8 Ifx_IntLkUpFixIMap_s8s8_s8 ( sint8, sint8, sint8, sint8, const sint8 *, sint8, sint8, sint8)
0x0A3	sint16 lfx_IntLkUpFixIMap_s16s16_s16 ( sint16, sint16, sint16, sint16, const sint16 *, sint16, sint16, sint16, sint16)

]()

# 8.5.2.15 Integrated fix- I map look up without rounding

# [SWS\_Ifx\_00249] [

[ <u>3773_IIX_00249]</u>					
Service name:	lfx_IntLkUpFixIBaseMap_ <intypemn><intypemn>_<outtypemn></outtypemn></intypemn></intypemn>				
Syntax:	<outtype></outtype>	<u> </u>			
	_	Map_ <intypemn><intypemn>_<outtypemn>(</outtypemn></intypemn></intypemn>			
	<intype> Xin,</intype>				
	<intype> Yin,</intype>				
	<intype> Nx,</intype>				
	<intype> Ny,</intype>				
	const <intype>*</intype>				
	<intype> Offset</intype>	·			
	<pre><intype> IntervalX, <intype> OffsetY,</intype></intype></pre>				
		<pre><intype> OffSet1, <intype> IntervalY</intype></intype></pre>			
	/ / / / / / / / / / / / / / / / / / /	all			
Service ID[hex]:	0x0B4 to 0x0B7				
Sync/Async:	Synchronous				
Reentrancy:	Reentrant				
	Xin	Input value for X axis			
	Yin	Input value for Y axis			
	Nx	Number to X axis samples			
	Ny	Number to Y axis samples			
Parameters (in):	Val_array	Pointer to the result axis distribution array			
	OffsetX	Offset of the first sampling value for X-axis			
	IntervalX	represents X-axis distribution point interval			
	OffsetY	Offset of the first sampling value for Y-axis			
	IntervalY	represents Y-axis distribution point interval			
Parameters (in-	None				
out):					



Parameters (out):	None			
Return value:	OutType> Entry point of the result array			
•	This routine returns respective entry value of the result distribution array at position Xin and Yin based on below equations.			

I()

#### [SWS\_lfx\_00237][

X and Y axis distribution points shall be calculated based on Offset and Interval values.

```
X_array[index] = offsetX + index * IntervalX
Y_array[index] = offsetY + index * IntervalY

If Offset = 10, Interval = 2 and N = 5 then,

axis = {10, 12, 14, 16, 18} (applicable to X and Y axis)

I()
```

# [SWS\_lfx\_00238][

Index calculation:

```
indexX = minimum value of index if (X_array[indexX] < Xin < X_array[indexX+1])
indexY = minimum value of index if (Y_array[indexY] < Yin < Y_array[indexY+1])
BaseIndex = IndexX * Ny + indexY
|()</pre>
```

#### [SWS\_lfx\_00240][

Return Value = Val\_array [BaseIndex] ]()

#### [SWS\_lfx\_00241][

If (Xin == X\_array[indexX]) and (Yin == Y\_array[indexY])
Result = Val\_array [BaseIndex]
|()

#### [SWS Ifx 00242][

If Xin < X\_array[0], then indexX = 0 |()

#### [SWS\_lfx\_00243][

If Xin > X\_array[Nx-1], then indexX = Nx - 1

#### [SWS\_lfx\_00244][

If Yin < Y\_array[0], then indexY = 0 J()

#### [SWS\_lfx\_00245][



If Yin > Y\_array[Ny-1], then indexY = Ny - 1 |()

## [SWS\_lfx\_00246][

The minimum value of Nx and Ny shall be 1 I()

Here is the list of implemented routines.

#### [SWS Ifx 00247][

Routine ID[hex]	Routine prototype
0x0B4	uint8 Ifx_IntLkUpFixIBaseMap_u8u8_u8(uint8, uint8, uint8, uint8, const uint8 *, uint8, uint8, uint8)
	uint16 Ifx_IntLkUpFixIBaseMap_u16u16_u16(uint16, uint16, uint16, uint16, const uint16 *, uint16, uint16, uint16, uint16)
	sint8 lfx_IntLkUpFixIBaseMap_s8s8_s8 ( sint8, sint8, sint8, sint8, const sint8 *, sint8, sint8, sint8, sint8)
	sint16 lfx_IntLkUpFixIBaseMap_s16s16_s16(sint16, sint16, sint16, sint16, const sint16 *, sint16, sint16, sint16, sint16)

1()

## 8.5.3 Record layouts for interpolation routines

Record layout specifies calibration data serialization in the ECU memory which describes the shape of the characteristics. Single record layout can be referred by multiple instances of interpolation ParameterDataPrototype. Record layouts can be nested particular values refer to the particular property of the object. With different properties of record layouts it is possible to specify complex objects.

#### 8.5.3.1 Record layouts for map values

Due to optimization, the orientation of map values in memory is different depending on the usage of the inputs. See <a href="section 8.4.2">section 8.4.2</a>.

- 1. If the "X" and "Y" inputs are not swapped then, values "Val" of maps have to be in COLUMN DIR order.
- 2. If the "X" and "Y" inputs are swapped then, values "Val" of maps have to be in ROW\_DIR order.

According to ASAM standard [ASAM MCD-2MC Version 1.5.1 and 1.6], COL-UMN\_DIR and ROW\_DIR are formats of storing map values (Val[]) and more information can be found in ASAM standard.

#### 8.5.3.2 Record layout definitions

Below table specifies record layouts supported for distributed interpolation routines. **ISWS Ifx 001851** 

Record layout Name	Element1	Element2
Distr_s8	sint8 N	sint8 X[]
Distr_u8	uint8 N	uint8 X[]



Distr_s16	sint16 N	sint16 X[]
Distr_u16	uint16 N	uint16 X[]
Cur_u8	uint8 Val[]	
Cur_u16	uint16 Val[]	
Cur_s8	sint8 Val[]	
Cur_s16	sint16 Val[]	
Map_u8	uint8 Val[]	
Map_u16	uint16 Val[]	
Map_s8	sint8 Val[]	
Map_s16	sint16 Val[]	·

Table: Record layouts for distributed interpolation routines] ()

Below table specifies record layouts supported for integrated interpolation routines.

# [SWS\_lfx\_00186] [

S.No	Record Layout Name	Element1	Element2	Element3	Element4	Element5
1	IntCur_u8_u8	uint8 N	uint8 X[]	uint8 Val[]		
2	IntCur_u8_u16	uint8 N	uint8 X[]	uint16 Val[]		
3	IntCur_u8_s8	uint8 N	uint8 X[]	sint8 Val[]		
4	IntCur_u8_s16	uint8 N	uint8 X[]	sint16 Val[]		
5	IntCur_u16_u8	uint16 N	uint16 X[]	uint8 Val[]		
6	IntCur_u16_u16	uint16 N	uint16 X[]	uint16 Val[]		
7	IntCur_u16_s8	uint16 N	uint16 X[]	sint8 Val[]		
8	IntCur_u16_s16	uint16 N	uint16 X[]	sint16 Val[]		
9	IntCur_s8_u8	sint8 N	sint8 X[]	uint8 Val[]		
10	IntCur_s8_u16	sint8 N	sint8 X[]	uint16 Val[]		
11	IntCur_s8_s8	sint8 N	sint8 X[]	sint8 Val[]		
12	IntCur_s8_s16	sint8 N	sint8 X[]	sint16 Val[]		
13	IntCur_s16_u8	sint16 N	sint16 X[]	uint8 Val[]		
14	IntCur_s16_u16	sint16 N	sint16 X[]	uint16 Val[]		
15	IntCur_s16_s8	sint16 N	sint16 X[]	sint8 Val[]		
16	IntCur_s16_s16	sint16 N	sint16 X[]	sint16 Val[]		
17	FixIntCur_u8_u8	uint8 N	uint8 Val[]			
18	FixIntCur_u16_u16	uint16 N	uint16 Val[]			
19	FixIntCur_s8_s8	sint8 N	sint8 Val[]			
20	FixIntCur_s16_s16	sint16 N	sint16 Val[]			
21	IntMap_u8u8_u8	uint8 Nx	uint8 Ny	uint8 X[]	uint8 Y[]	uint8 Val[]
22	IntMap_u8u8_u16	uint8 Nx	uint8 Ny	uint8 X[]	uint8 Y[]	uint16 Val[]
23	IntMap_u8u8_s8	uint8 Nx	uint8 Ny	uint8 X[]	uint8 Y[]	sint8 Val[]
24	IntMap_u8u8_s16	uint8 Nx	uint8 Ny	uint8 X[]	uint8 Y[]	sint16 Val[]
25	IntMap_u8s8_u8	uint8 Nx	uint8 Ny	uint8 X[]	sint8 Y[]	uint8 Val[]
26	IntMap_u8s8_u16	uint8 Nx	uint8 Ny	uint8 X[]	sint8 Y[]	uint16 Val[]
27	IntMap_u8s8_s8	uint8 Nx	uint8 Ny	uint8 X[]	sint8 Y[]	sint8 Val[]
28	IntMap_u8s8_s16	uint8 Nx	uint8 Ny	uint8 X[]	sint8 Y[]	sint16 Val[]
29	IntMap_u16u8_u8	uint16 Nx	uint16 Ny	uint16 X[]	uint8 Y[]	uint8 Val[]
30	IntMap_u16u8_u16	uint16 Nx	uint16 Ny	uint16 X[]	uint8 Y[]	uint16 Val[]
31	IntMap_u16u8_s8	uint16 Nx	uint16 Ny	uint16 X[]	uint8 Y[]	sint8 Val[]
32	IntMap_u16u8_s16	uint16 Nx	uint16 Ny	uint16 X[]	uint8 Y[]	sint16 Val[]
33	IntMap_u16u16_u8	uint16 Nx	uint16 Ny	uint16 X[]	uint16 Y[]	uint8 Val[]
34	IntMap_u16u16_u16	uint16 Nx	uint16 Ny	uint16 X[]	uint16 Y[]	uint16 Val[]
35	IntMap_u16u16_s8	uint16 Nx	uint16 Ny	uint16 X[]	uint16 Y[]	sint8 Val[]



186	00	10.10.10			: 140 \/0	: :40 \/\(\pi\)	
38							
39							
A0							
A11							
12							
A33		•		•		<del></del>	-
444         IntMap_u16s16_s16         uint16 NX         uint16 NY         uint16 XI         sint16 YI         sint16 ValI           45         IntMap_s8s8_u8         sint8 NX         sint8 NY         sint8 XI         sint8 YI         uint8 ValI           46         IntMap_s8s8_u16         sint8 NX         sint8 NY         sint8 XI         sint8 YI         uint16 ValII           47         IntMap_s8s8_s8         sint8 NX         sint8 NY         sint8 XI         sint8 YI         sint8 ValII           48         IntMap_s16u8_u8         sint16 NX         sint8 NY         sint8 XI         sint8 YI         sint16 ValII           49         IntMap_s16u8_u8         sint16 NX         sint16 NY         sint16 NI         uint8 YI         uint8 ValII           50         IntMap_s16u8_s8         sint16 NX         sint16 NY         sint16 NI         uint8 YI         uint8 ValII           51         IntMap_s16u8_s16         sint16 NX         sint16 NY         sint16 XI         uint8 YI         sint16 ValII           52         IntMap_s16u8_s16         sint16 NX         sint16 NY         sint16 XI         sint8 YI         uint8 ValII           53         IntMap_s16u8_s0         sint16 NX         sint16 NY         sint16 XI         sint8 YI							
45         IntMap_s8s8_u8         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         uint8 Val[]           46         IntMap_s8s8_u16         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         uint16 Val[]           47         IntMap_s8s8_s8         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         sint8 Val[]           48         IntMap_s8s8_s16         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         sint16 Val[]           49         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint8 Val[]           50         IntMap_s16u8_s8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint8 Val[]           51         IntMap_s16u8_s8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           53         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           54         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint8							
46         IntMap_s8s8_u16         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         uint16 Val[]           47         IntMap_s8s8_s8         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         sint8 Val[]           48         IntMap_s8s8_s16         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         sint16 Val[]           49         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint8 Val[]           50         IntMap_s16u8_s8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint8 Val[]           51         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint16 Val[]           52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           53         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           54         IntMap_s16u8_s28         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           55         IntMap_s16u8_s28_s16         sint16 Nx         sint16 Ny         sint16 X[]		•					-
47         IntMap_s8s8_s8         sint8 Nx         sint8 Ny         sint8 XI         sint8 YI         sint8 VII           48         IntMap_s8s8_s16         sint8 Nx         sint8 Ny         sint8 XI         sint8 YI         sint16 ValI           49         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 XI         uint8 YI         uint8 VIII           50         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 XII         uint8 YII         sint8 ValII           51         IntMap_s16u8_u16         sint16 Nx         sint16 Ny         sint16 XII         uint8 YII         uint16 ValII           52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 XII         uint8 YII         uint8 VIII           53         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 XII         sint8 YII         uint8 VIII           54         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 XII         sint8 YII         uint8 VIII           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 XII         sint8 YII         sint8 VIII           56         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 XII         sint16 VIII <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>							
48         IntMap_s8s8_s16         sint8 Nx         sint8 Ny         sint8 X[]         sint8 Y[]         sint16 Val[]           49         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint8 Y[]         uint8 Val[]           50         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint8 Val[]           51         IntMap_s16u8_u16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint16 Val[]           52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           53         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           54         IntMap_s16s8_u6         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx					-		
49         IntMap_s16u8_u8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint8 Val[]           50         IntMap_s16u8_s8         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint8 Val[]           51         IntMap_s16u8_u16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint16 Val[]           52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           53         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           54         IntMap_s16s8_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint16 Val[]           58         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]				,			
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51         IntMap_s16u8_u16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         uint16 Val[]           52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           53         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           54         IntMap_s16s8_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint16 Val[]           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]		•		,			-
52         IntMap_s16u8_s16         sint16 Nx         sint16 Ny         sint16 X[]         uint8 Y[]         sint16 Val[]           53         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           54         IntMap_s16s8_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint16 Val[]           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]							
53         IntMap_s16s8_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint8 Val[]           54         IntMap_s16s8_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint16 Val[]           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           60         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint8 Val[]           63         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]		IntMap_s16u8_u16		sint16 Ny	sint16 X[]		
54         IntMap_s16s8_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         uint16 Val[]           55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           62         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint8 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]	52	IntMap_s16u8_s16	sint16 Nx	sint16 Ny	sint16 X[]		sint16 Val[]
55         IntMap_s16s8_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint8 Val[]           56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint16 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_s16s16_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           62         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint8 Val[]           63         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]		IntMap_s16s8_u8	sint16 Nx		•		
56         IntMap_s16s8_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint8 Y[]         sint16 Val[]           57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint16 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_s16s16_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           62         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint8 Val[]           63         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           64         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]	54	IntMap_s16s8_u16	sint16 Nx	sint16 Ny	sint16 X[]		
57         IntMap_s16s16_u8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint8 Val[]           58         IntMap_s16s16_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint16 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_s16s16_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint8 Val[]           62         IntMap_u8u16_u9         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           64         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint16 Val[]           67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         <	55	IntMap_s16s8_s8	sint16 Nx	sint16 Ny	sint16 X[]		
58         IntMap_s16s16_u16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         uint16 Val[]           59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_s16s16_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint8 Val[]           62         IntMap_u8u16_u16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         <	56	IntMap_s16s8_s16	sint16 Nx	sint16 Ny	sint16 X[]	sint8 Y[]	sint16 Val[]
59         IntMap_s16s16_s8         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint8 Val[]           60         IntMap_s16s16_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint8 Val[]           62         IntMap_u8u16_u16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint16 Val[]           66         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         ui	57	IntMap_s16s16_u8	sint16 Nx	sint16 Ny		sint16 Y[]	uint8 Val[]
60         IntMap_s16s16_s16         sint16 Nx         sint16 Ny         sint16 X[]         sint16 Y[]         sint16 Val[]           61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint8 Val[]           62         IntMap_u8u16_u16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[	58	IntMap_s16s16_u16	sint16 Nx	sint16 Ny	sint16 X[]	sint16 Y[]	uint16 Val[]
61         IntMap_u8u16_u8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint8 Val[]           62         IntMap_u8u16_u16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint8 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_u16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]	59	IntMap_s16s16_s8	sint16 Nx	sint16 Ny	sint16 X[]	sint16 Y[]	sint8 Val[]
62         IntMap_u8u16_u16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         uint16 Val[]           63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint8 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint16 Val[]           66         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	60	IntMap_s16s16_s16	sint16 Nx	sint16 Ny	sint16 X[]	sint16 Y[]	sint16 Val[]
63         IntMap_u8u16_s8         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint8 Val[]           64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_u16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	61	IntMap_u8u16_u8	uint8 Nx	uint8 Ny	uint8 X[]	uint16 Y[]	uint8 Val[]
64         IntMap_u8u16_s16         uint8 Nx         uint8 Ny         uint8 X[]         uint16 Y[]         sint16 Val[]           65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_u16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint16 Val[]           67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	62	IntMap_u8u16_u16	uint8 Nx	uint8 Ny	uint8 X[]	uint16 Y[]	uint16 Val[]
65         IntMap_u8s16_u8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint8 Val[]           66         IntMap_u8s16_u16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint16 Val[]           67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	63	IntMap_u8u16_s8	uint8 Nx	uint8 Ny	uint8 X[]	uint16 Y[]	
66         IntMap_u8s16_u16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         uint16 Val[]           67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	64	IntMap_u8u16_s16	uint8 Nx	uint8 Ny	uint8 X[]	uint16 Y[]	sint16 Val[]
67         IntMap_u8s16_s8         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint8 Val[]           68         IntMap_u8s16_s16         uint8 Nx         uint8 Ny         uint8 X[]         sint16 Y[]         sint16 Val[]           69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	65	IntMap_u8s16_u8	uint8 Nx	uint8 Ny	uint8 X[]	sint16 Y[]	uint8 Val[]
68	66	IntMap_u8s16_u16	uint8 Nx	uint8 Ny	uint8 X[]	sint16 Y[]	uint16 Val[]
69         IntMap_s8u8_u8         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint8 Val[]           70         IntMap_s8u8_u16         sint8 Nx         sint8 Ny         sint8 X[]         uint8 Y[]         uint16 Val[]	67	IntMap_u8s16_s8	uint8 Nx	uint8 Ny	uint8 X[]	sint16 Y[]	sint8 Val[]
70 IntMap_s8u8_u16 sint8 Nx sint8 Ny sint8 X[] uint8 Y[] uint16 Val[]	68	IntMap_u8s16_s16	uint8 Nx	uint8 Ny	uint8 X[]	sint16 Y[]	sint16 Val[]
	69	IntMap_s8u8_u8	sint8 Nx	sint8 Ny	sint8 X[]	uint8 Y[]	uint8 Val[]
71 IntMap_s8u8_s8 sint8 Nx sint8 Ny sint8 X[] uint8 Y[] sint8 Val[]	70	IntMap_s8u8_u16	sint8 Nx	sint8 Ny	sint8 X[]	uint8 Y[]	uint16 Val[]
	71	IntMap_s8u8_s8	sint8 Nx	sint8 Ny	sint8 X[]	uint8 Y[]	sint8 Val[]
72 IntMap_s8u8_s16 sint8 Nx sint8 Ny sint8 X[] uint8 Y[] sint16 Val[]	72	IntMap_s8u8_s16	sint8 Nx	sint8 Ny	sint8 X[]	uint8 Y[]	sint16 Val[]
73 IntMap_s8s16_u8 sint8 Nx sint8 Ny sint8 X[] sint16 Y[] uint8 Val[]	73	IntMap_s8s16_u8	sint8 Nx	sint8 Ny	sint8 X[]	sint16 Y[]	uint8 Val[]
74 IntMap_s8s16_u16 sint8 Nx sint8 Ny sint8 X[] sint16 Y[] uint16 Val[]	74	IntMap_s8s16_u16	sint8 Nx	sint8 Ny	sint8 X[]	sint16 Y[]	uint16 Val[]
75 IntMap_s8s16_s8 sint8 Nx sint8 Ny sint8 X[] sint16 Y[] sint8 Val[]	75	IntMap_s8s16_s8	sint8 Nx	sint8 Ny	sint8 X[]		sint8 Val[]
76 IntMap_s8s16_s16 sint8 Nx sint8 Ny sint8 X[] sint16 Y[] sint16 Val[]	76	IntMap_s8s16_s16	sint8 Nx	sint8 Ny	sint8 X[]	sint16 Y[]	sint16 Val[]
77 IntMap_s8u16_u8 sint8 Nx sint8 Ny sint8 X[] uint16 Y[] uint8 Val[]	77	IntMap_s8u16_u8	sint8 Nx	sint8 Ny	sint8 X[]	uint16 Y[]	uint8 Val[]
78 IntMap_s8u16_u16 sint8 Nx sint8 Ny sint8 X[] uint16 Y[] uint16 Val[]	78	IntMap_s8u16_u16	sint8 Nx	sint8 Ny	sint8 X[]	uint16 Y[]	uint16 Val[]
79 IntMap_s8u16_s8 sint8 Nx sint8 Ny sint8 X[] uint16 Y[] sint8 Val[]	79	IntMap_s8u16_s8	sint8 Nx	sint8 Ny	sint8 X[]	uint16 Y[]	sint8 Val[]
80 IntMap_s8u16_s16 sint8 Nx sint8 Ny sint8 X[] uint16 Y[] sint16 Val[]	80	IntMap_s8u16_s16	sint8 Nx	sint8 Ny	sint8 X[]	uint16 Y[]	sint16 Val[]
81 IntMap_s16u16_u8 sint16 Nx sint16 Ny sint16 X[] uint16 Y[] uint8 Val[]	81	IntMap_s16u16_u8	sint16 Nx	sint16 Ny	sint16 X[]	uint16 Y[]	uint8 Val[]
82 IntMap_s16u16_u16 sint16 Nx sint16 Ny sint16 X[] uint16 Y[] uint16 Val[]	82	IntMap_s16u16_u16	sint16 Nx	sint16 Ny	sint16 X[]	uint16 Y[]	uint16 Val[]
83 IntMap_s16u16_s8 sint16 Nx sint16 Ny sint16 X[] uint16 Y[] sint8 Val[]	83	IntMap_s16u16_s8	sint16 Nx	sint16 Ny	sint16 X[]	uint16 Y[]	sint8 Val[]
84 IntMap_s16u16_s16 sint16 Nx sint16 Ny sint16 X[] uint16 Y[] sint16 Val[]	84	IntMap_s16u16_s16	sint16 Nx	sint16 Ny	sint16 X[]	uint16 Y[]	sint16 Val[]
85 FixIntMap_u8_u8 uint8 Nx uint8 Ny uint8 Val[]	85	FixIntMap_u8_u8	uint8 Nx	uint8 Ny	uint8 Val[]		
86 FixIntMap_u16_u16 uint16 Nx uint16 Ny uint16 Val[]	86	FixIntMap_u16_u16	uint16 Nx	uint16 Ny	uint16 Val[]		
97 FivintMon e9 e9 gint9 Niv gint9 Niv gint9 Niv	87	FixIntMap_s8_s8	sint8 Nx	sint8 Ny	sint8 Val[]		



88 FixIntMa	p_s16_s16 sint16	Nx sint16 Ny	sint16 Val[]		
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Table: Record layouts for integrated interpolation routines ()

Note: As mentioned in in <u>chapter 8.4</u>, interpolation routines optimization is achieved by swaping X and Y axis during function call for Call-back notifications for below mentioned record layouts.

From Map\_u8u16\_u8 (S. No 61) to Map\_s16u16\_s16 (S. No 84)

# 8.6 Examples of use of functions

None

#### 8.7 Version API

#### 8.7.1 Ifx GetVersionInfo

#### [SWS\_lfx\_00815] [

- 11						
Service name:	Ifx_GetVersion	fx_GetVersionInfo				
Syntax:	void Ifx_G	GetVersionInfo(				
	Std_Ve	ersionInfoType* versioninfo				
	)					
Service ID[hex]:	0xff					
Sync/Async:	Synchronous					
Reentrancy:	Reentrant	Reentrant				
Parameters (in):	None					
Parameters (in-	None					
out):						
Parameters (out):	versioninfo F	Pointer to where to store the version information of this module.				
rarameters (out).	F	Format according [BSW00321]				
Return value:	None					
Description:	Returns the v	rersion information of this library.				

(SRS\_BSW\_00407, SRS\_BSW\_00003, SRS\_BSW\_00318, SRS\_BSW\_00321)

The version information of a BSW module generally contains:

Module Id

Vendor Id

Vendor specific version numbers (SRS\_BSW\_00407).

#### [SWS\_lfx\_00816] [

If source code for caller and callee of Ifx\_GetVersionInfo is available, the Ifx library should realize Ifx\_GetVersionInfo as a macro defined in the module's header file.] (SRS\_BSW\_00407, SRS\_BSW\_00411)

#### 8.8 Call-back notifications

None.

#### 8.9 Scheduled routines



The Ifx library does not have scheduled routines.

8.10Ex <sub>l</sub>	pected	Interfaces
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None

8.10.1 Mandatory Interfaces

None

8.10.2 Optional Interfaces

None

8.10.3 Configurable interfaces

None



# 9 Sequence diagrams

Not applicable.



# 10 Configuration specification

#### 10.1 Published Information

[SWS\_lfx\_00814] [ The standardized common published parameters as required by SRS\_BSW\_00402 in the General Requirements on Basic Software Modules [3] shall be published within the header file of this module and need to be provided in the BSW Module Description. The according module abbreviation can be found in the List of Basic Software Modules [1]. J (SRS\_BSW\_00402, SRS\_BSW\_00374, SRS\_BSW\_00379)

Additional module-specific published parameters are listed below if applicable.

# 10.2 Configuration option

**[SWS\_lfx\_00818]** [ The lfx library shall not have any configuration options that may affect the functional behavior of the routines. I.e. for a given set of input parameters, the outputs shall be always the same. For example, the returned value in case of error shall not be configurable.] (SRS\_LIBS\_00001)

However, a library vendor is allowed to add specific configuration options concerning library implementation, e.g. for resources consumption optimization.



# 11 Not applicable requirements

**[SWS\_lfx\_00999]** [ These requirements are not applicable to this specification. ] (SRS\_BSW\_00448)