

Human-Machine Collaboration for Fast Land Cover Mapping



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Collaborators

Anthony Ortiz - University of Texas at El Paso

Kolya Malkin - Yale University

Blake Elias - Microsoft AI Resident

Andi Peng - Microsoft AI Resident

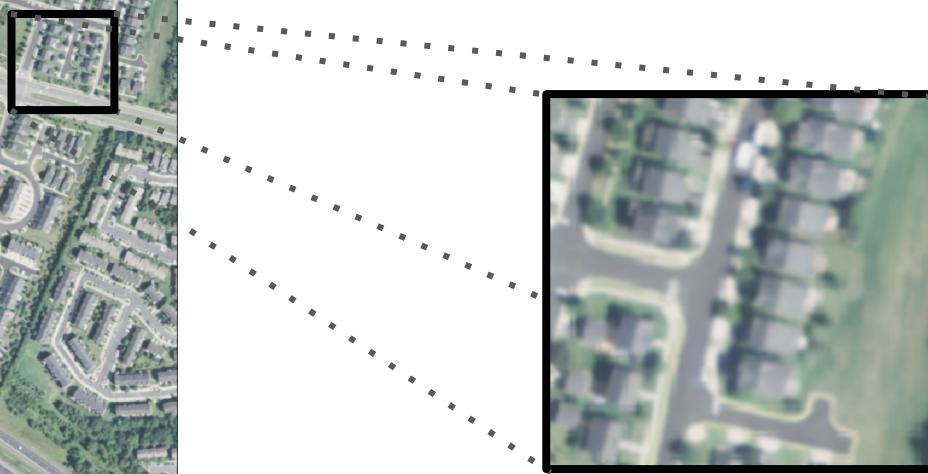
Dan Morris - Microsoft AI for Earth

Bistra Dilkina - University of Southern California

Nebojsa Jojic - Microsoft Research

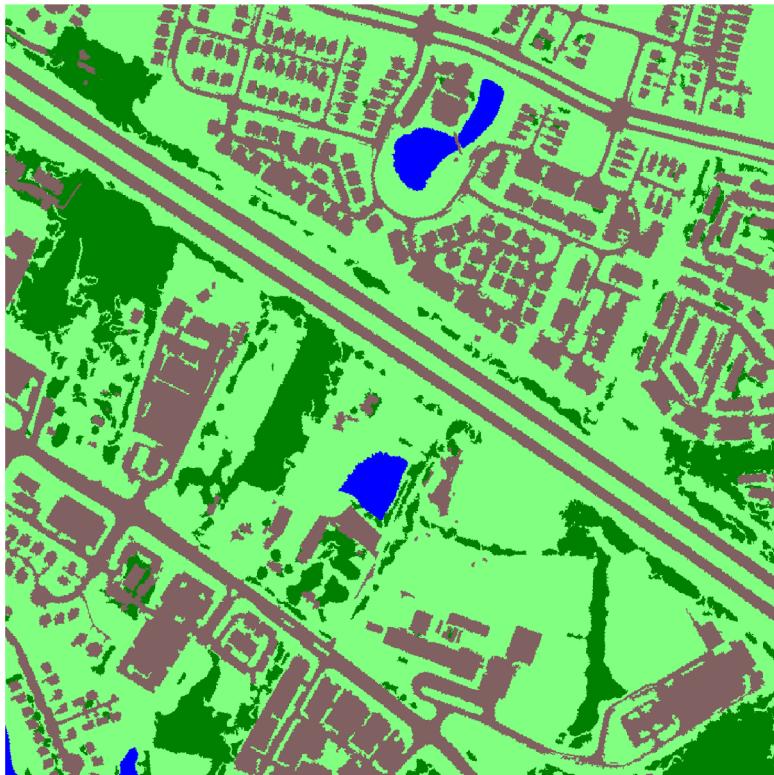


What is the land cover
mapping problem?



1 pixel = 1 meter
squared

High-Resolution Satellite/Aerial Imagery
NAIP 2013/2014



- Water
- Forest
- Field
- Built

High-Resolution Land Cover Map

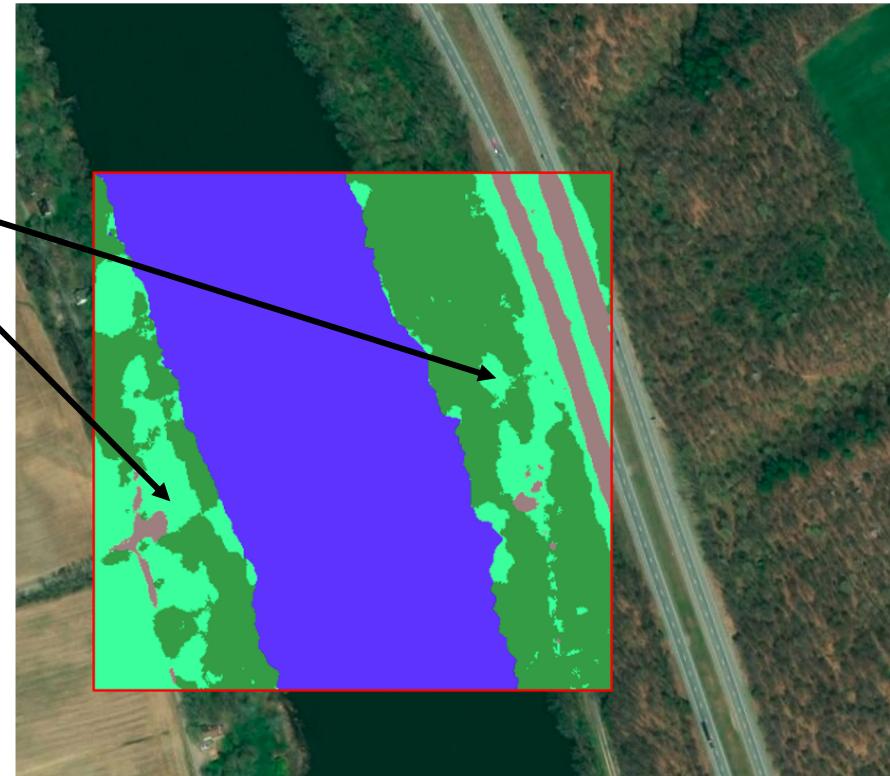
Chesapeake Conservancy

Why do we need high
resolution land cover maps?

E.g. to help inform conservation actions

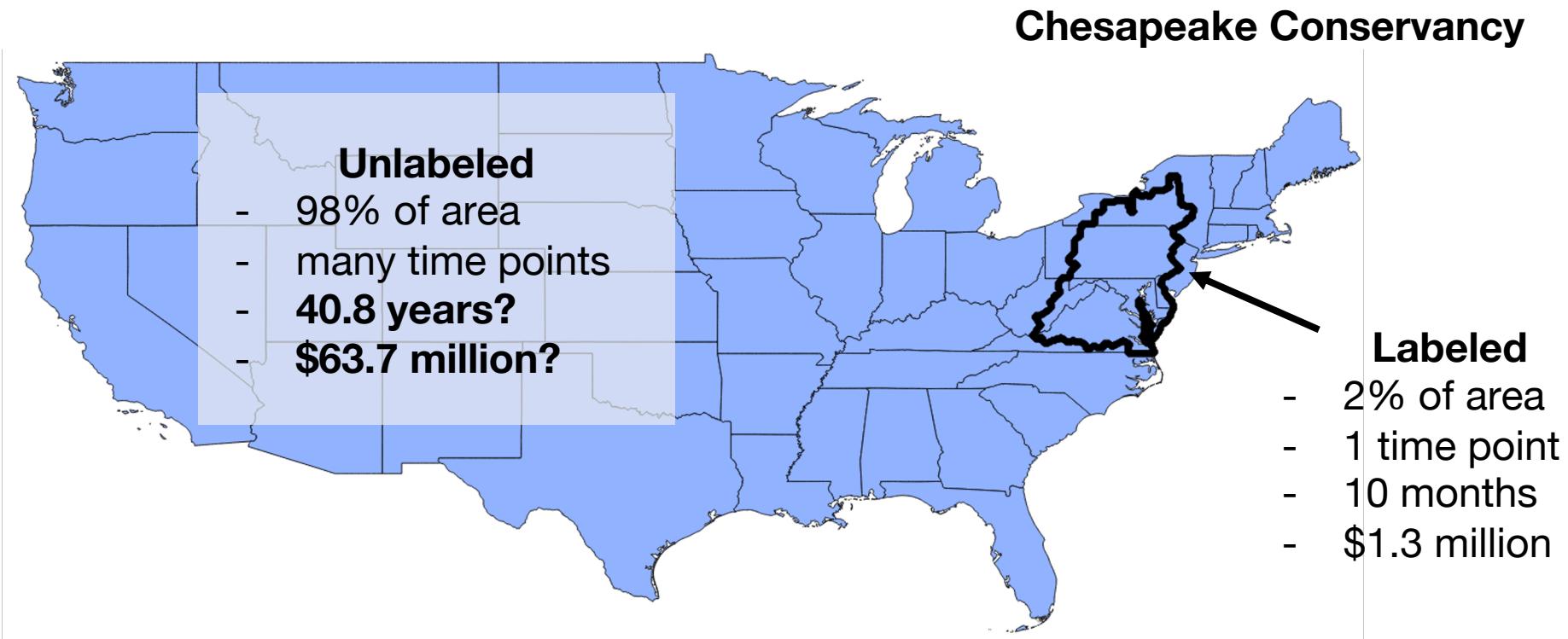
Riparian buffers

"[The Chesapeake Conservancy] **leverages** the combination of the enhanced flow path data and **high-resolution land cover data** to **identify** opportunity areas for planting **riparian forest buffers** within a specified distance of the flow paths."



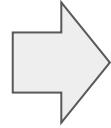
But...

(Semi-) Manual labeling is expensive

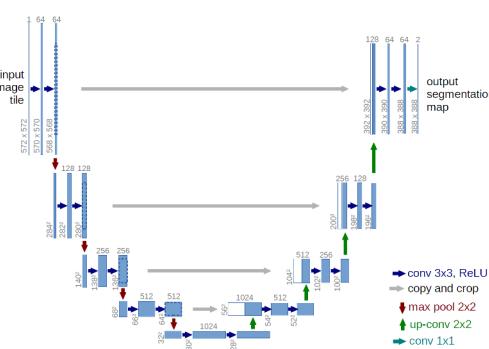


Deep learning approach to land cover mapping

High-resolution input



CNN



High-resolution predictions

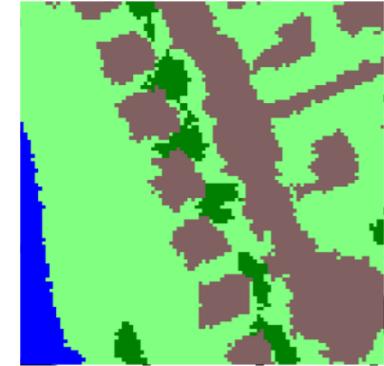
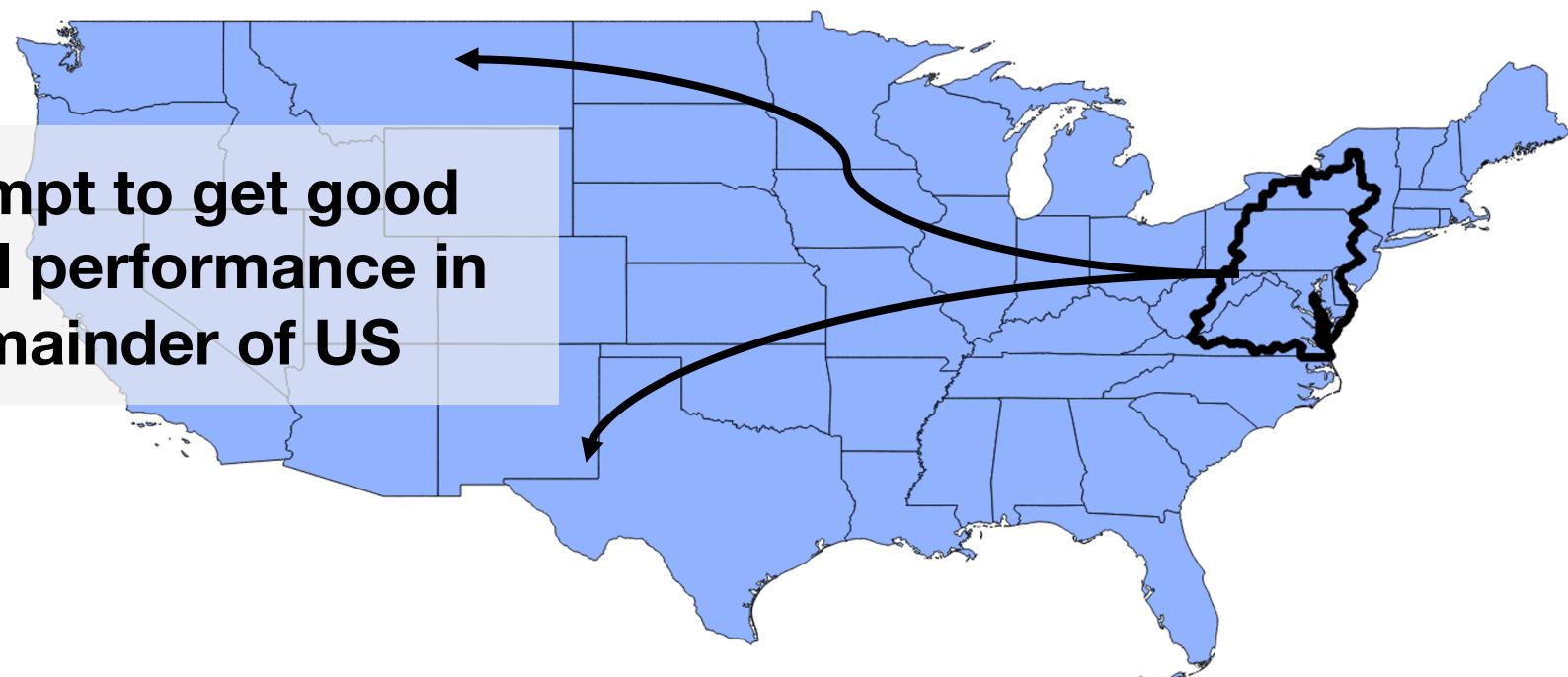
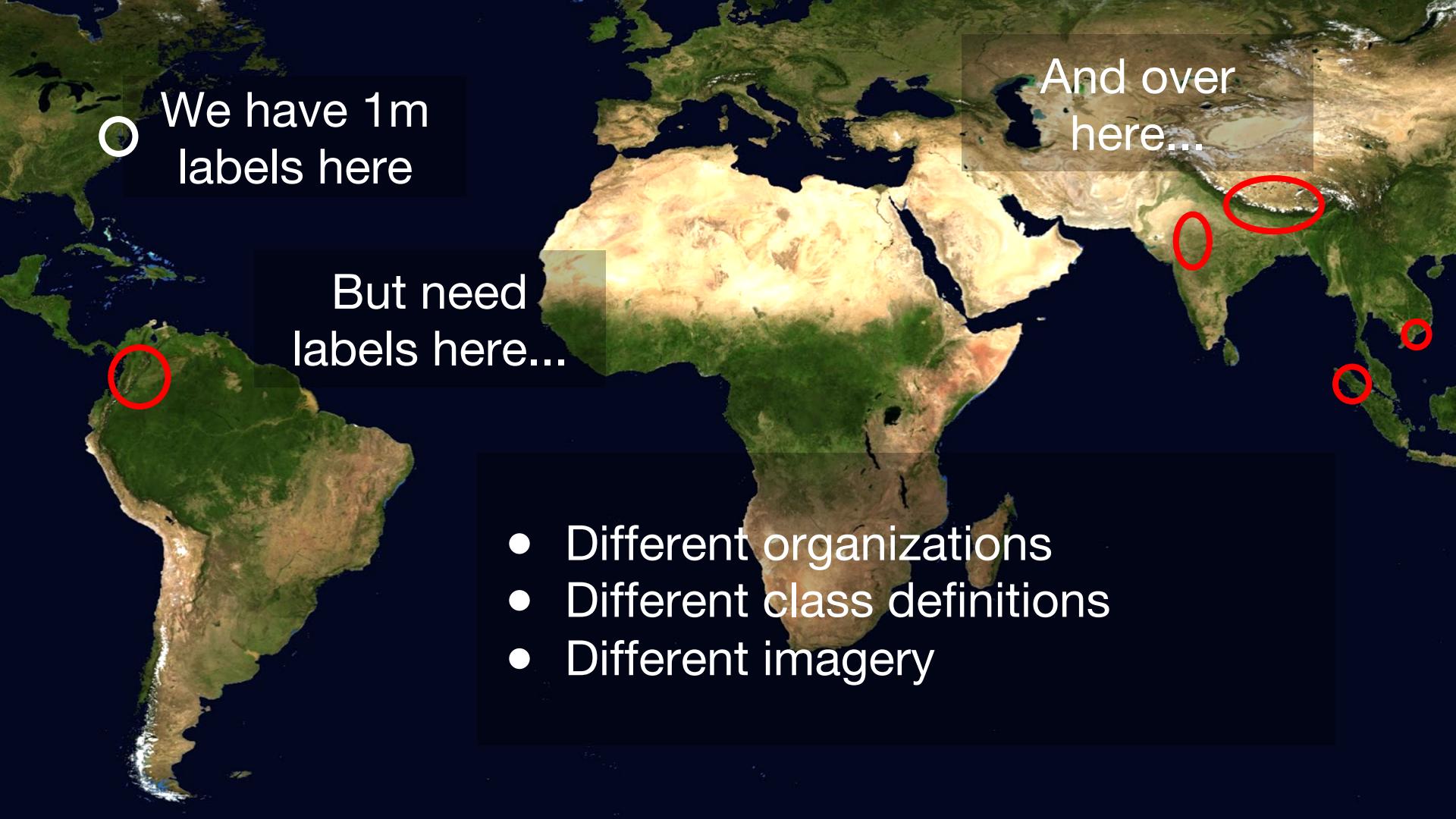


Image from: "U-net: Convolutional networks for biomedical image segmentation."

Problems in generalization

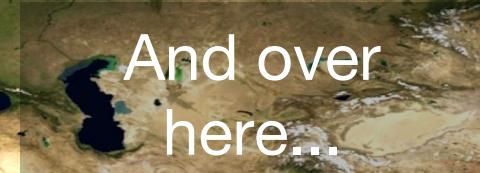
**Attempt to get good
model performance in
remainder of US**





We have 1m
labels here

But need
labels here...



And over
here...

- Different organizations
- Different class definitions
- Different imagery

Potential Approaches

1. Revisit assumptions

- Try different modeling approaches
- Retrain model with different hyperparameters
- Retrain model with different data
- ...



Local stakeholders
can not do this
(not scalable)

2. Fine-tune existing model with new data

- Query labelers for new data
- Adapt model accordingly

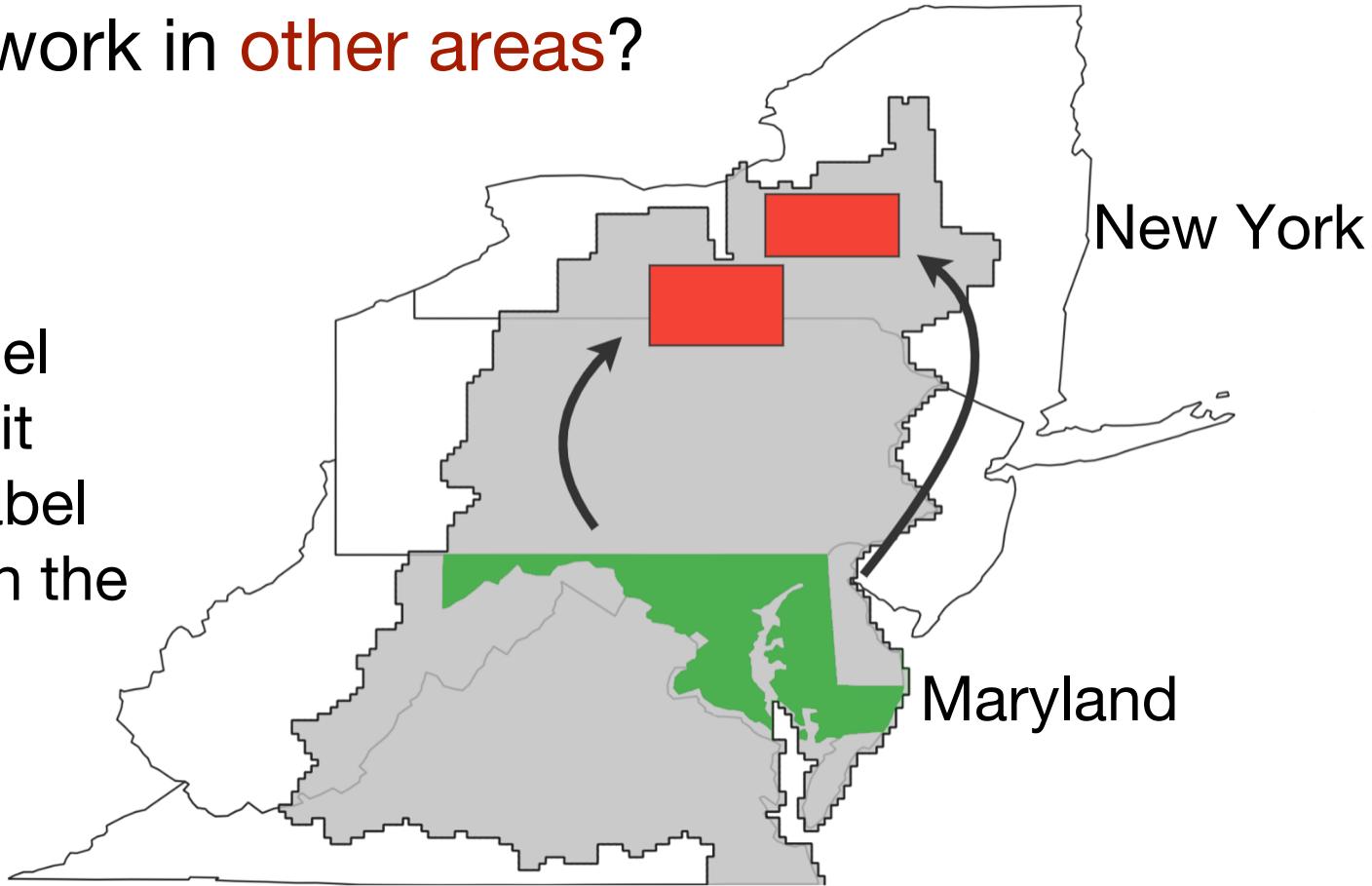


Local stakeholders
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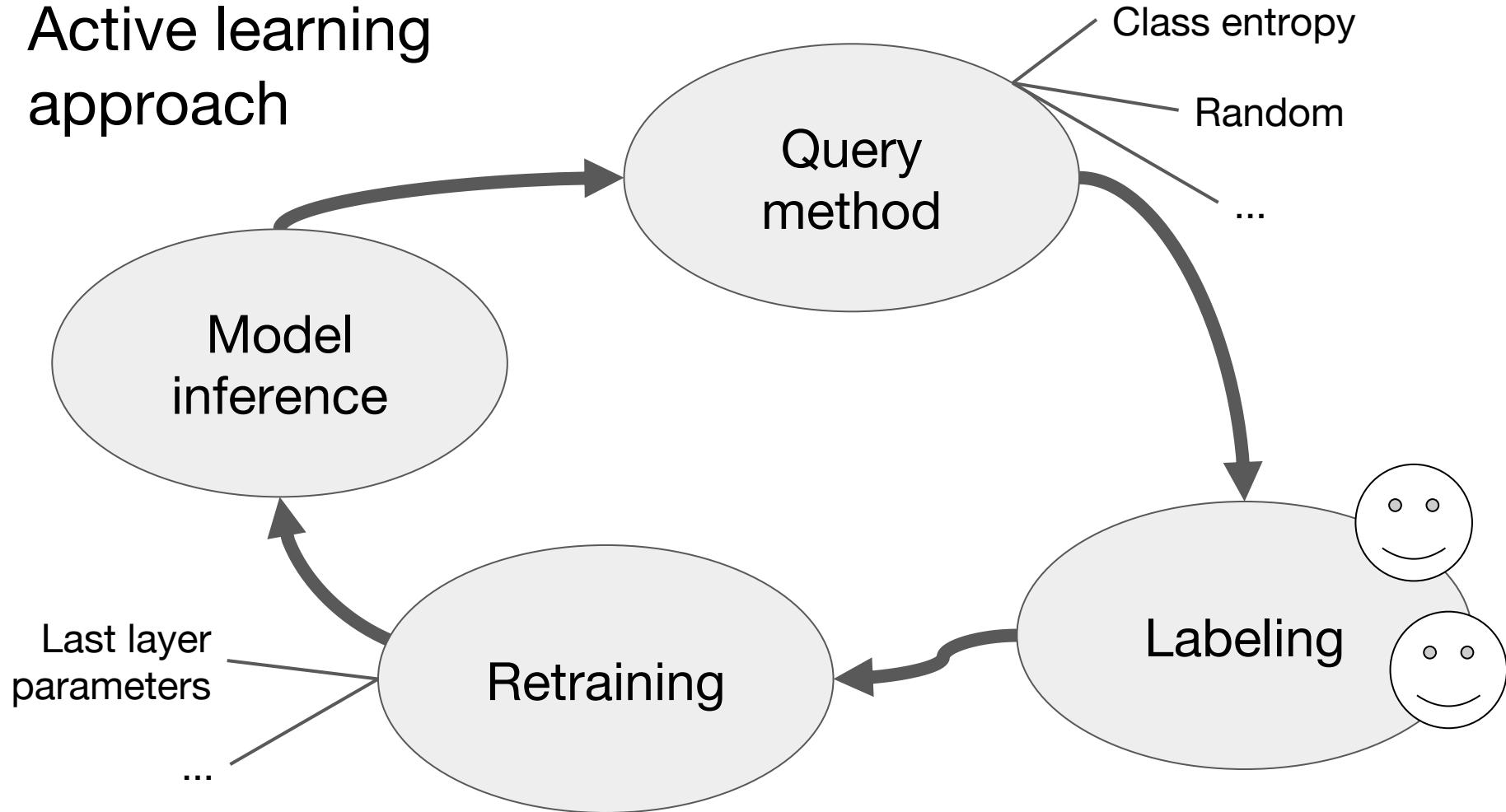
How can models trained in one area be quickly adapted to work in other areas?

Assumption:

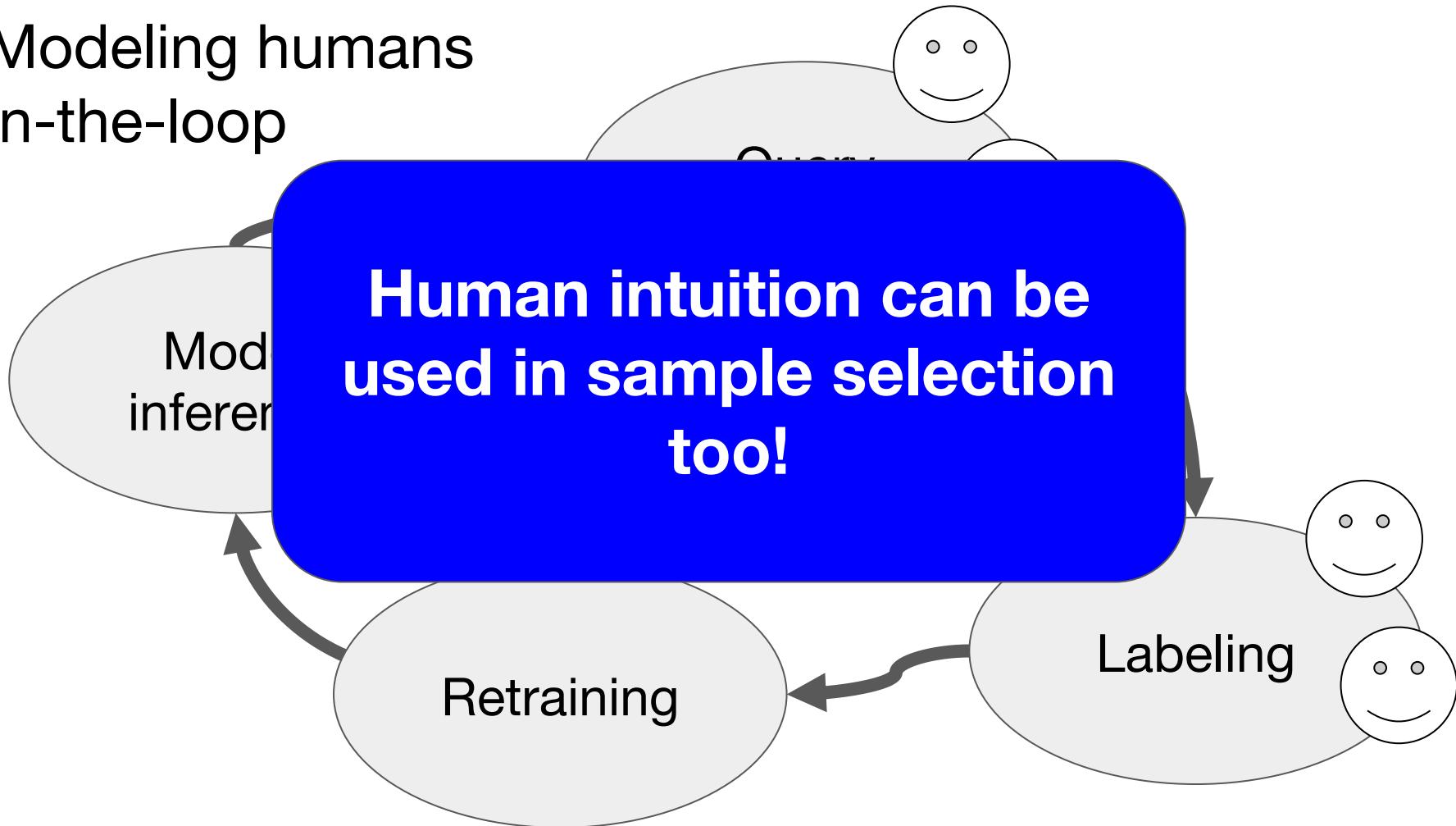
- We have an existing model
- We can solicit humans to label data points in the other areas



Active learning approach



Modeling humans in-the-loop



Implementation of humans-in-the-loop

<http://msrcalebubuntu1.eastus.cloudapp.azure.com:8080/>

Microsoft AI for Earth

Version: 0.9

Location: Ho Chi Minh City, Vietnam



Opacity

Provinces

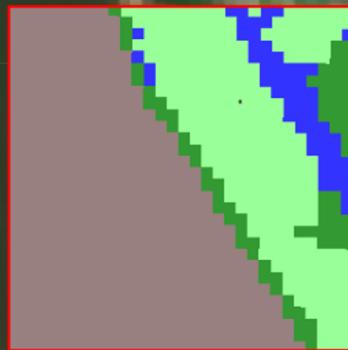
Districts

Wards

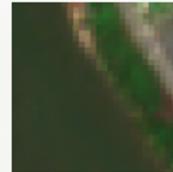
Sentinel Imagery

OpenStreetMap

ESRI World Imagery



[Privacy Statement](#)



Land Cover Predictions



Name of zone: Hồ Chí Minh

Correction type:

Water (0 samples since last retrain)

Tree Canopy (0 samples since last retrain)

Field (0 samples since last retrain)

Built (0 samples since last retrain)

[Add new class](#)

[Learn](#) | [Georeferenced image](#)

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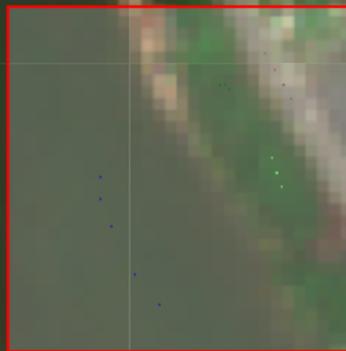
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Add new class

Retrain (1 times)

Undo

Reset

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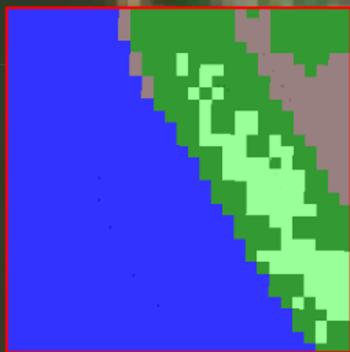
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- ESRI World Imagery

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[Add new class](#)

[Retrain \(1 times\)](#)

[Undo](#)

[Reset](#)

[Learnet](#) | Georeferenced Image

Microsoft AI for Earth

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Opacity

- Provinces
- Districts
- Wards

- Sentinel Imagery
- OpenStreetMap
- ESRI World Imagery

Privacy Statement

Land Cover Predictions



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Correction type:

- Water (0 samples since last retrain)
- Tree Canopy (0 samples since last retrain)
- Field (0 samples since last retrain)
- Built (0 samples since last retrain)

Add new class

Retrain (3 times)

Undo

Reset

L SENTINEL | L OPENSTREETMAP | L ESRI WORLD IMAGERY

Microsoft AI for Earth

Version: 0.9

Location: Ho Chi Minh City, Vietnam



Opacity

Provinces

Districts

Wards

Sentinel Imagery

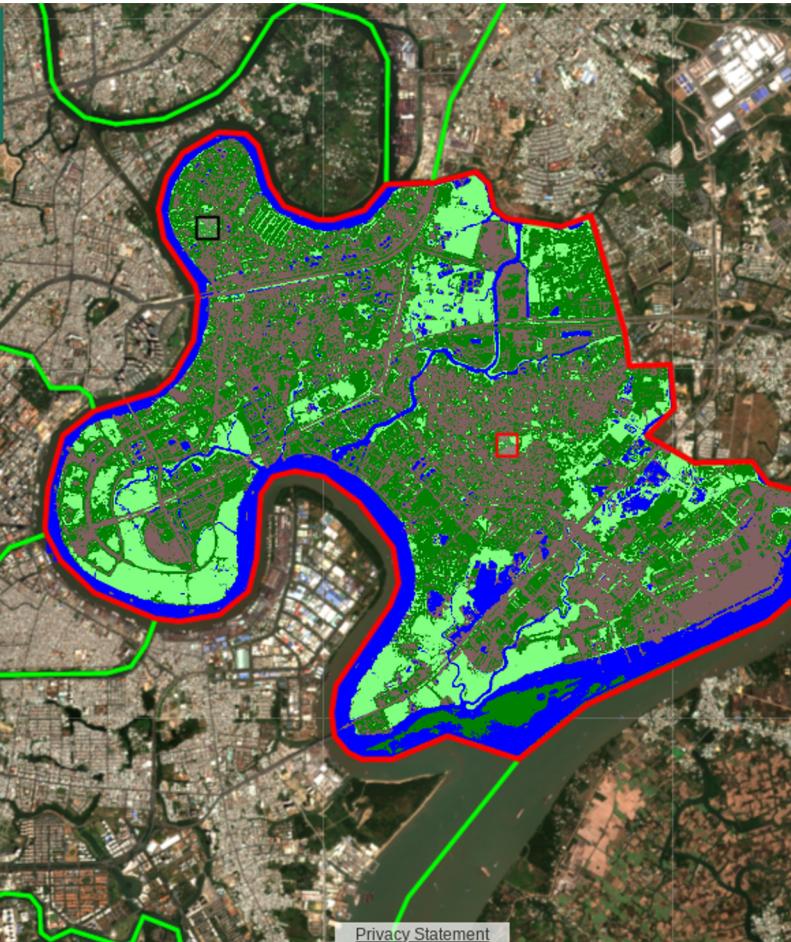
OpenStreetMap

ESRI World Imagery

Privacy Statement

Add new class

Leaflet | Georeferenced image



Land Cover Predictions



Name of zone: Quận 2

Correction type:

Water (0 samples since last retrain)

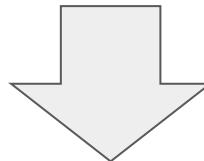
Tree Canopy (0 samples since last retrain)

Field (0 samples since last retrain)

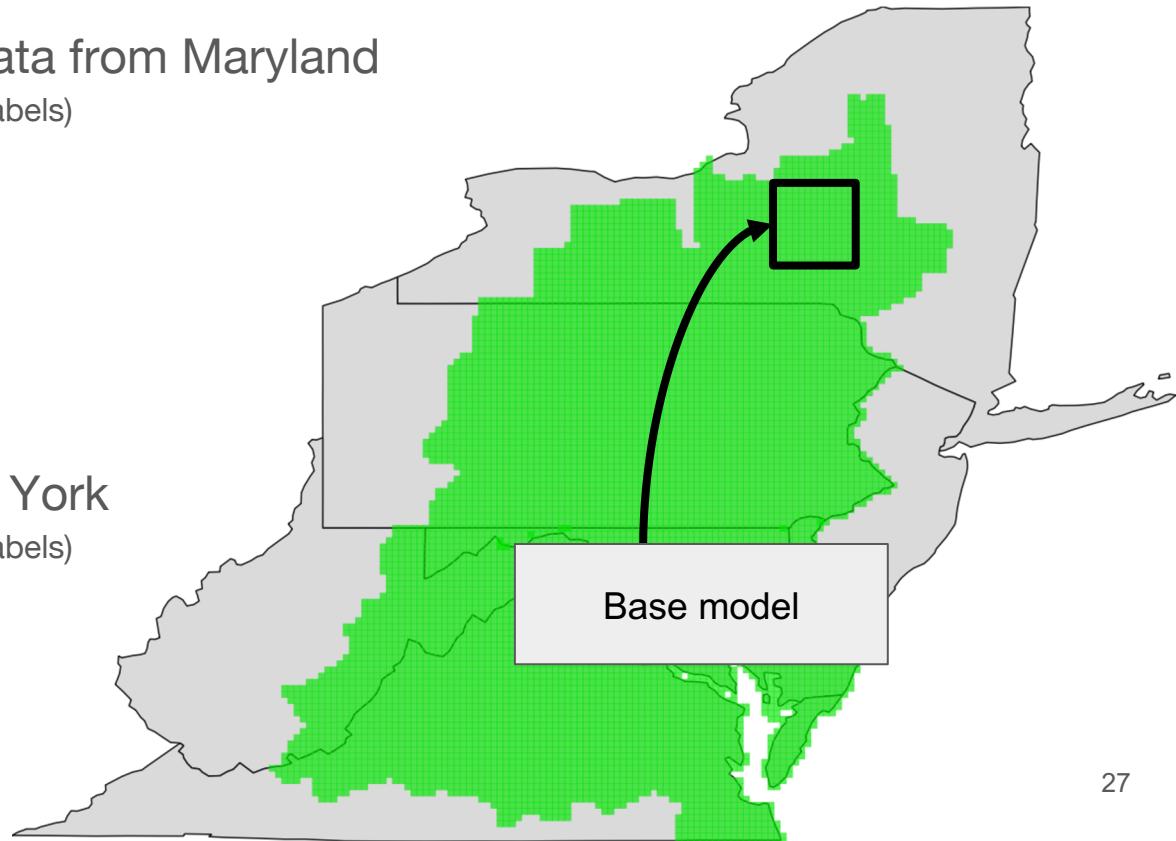
Built (0 samples since last retrain)

Experimental Setup

Base UNet model trained on data from Maryland
(where we have high-resolution ground truth labels)



4 different 84km^2 areas in New York
(where we have high-resolution ground truth labels)



Experiment Setup

- Offline study
 - Compare a variety of {**active learning**} x {**fine-tuning methods**} for adapting a model to a new area
- Online study with crowdsourced workers
 - Compare best(ish) active learning strategy against human labelers in our tool

Methods - All

Query methods:

- Random
- Entropy (where model is uncertain about the class)
- Min-margin (where model is uncertain about the class)
- Mistakes (where model makes mistakes)
- Human (where a human labeler wants)

Fine-tuning methods:

- Last- k -layers
- Group norm parameters
- Dropout

Which combination of **query method** and **fine-tuning** method is best?

Methods - Offline study

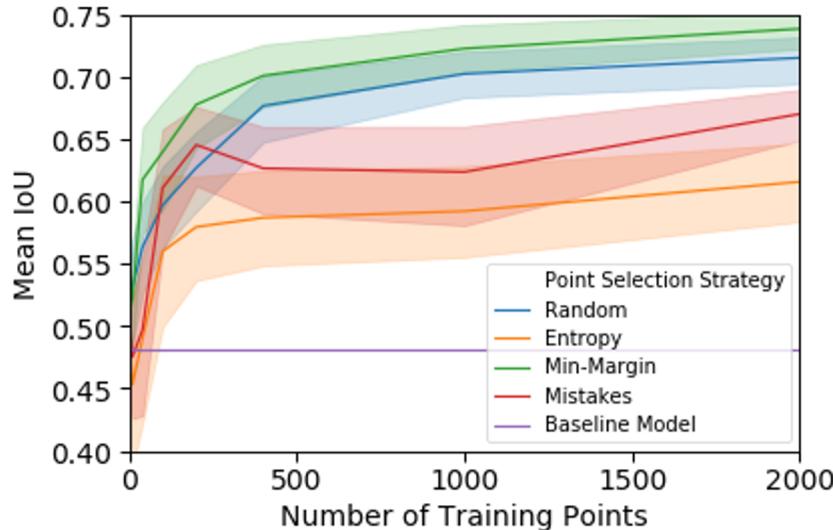
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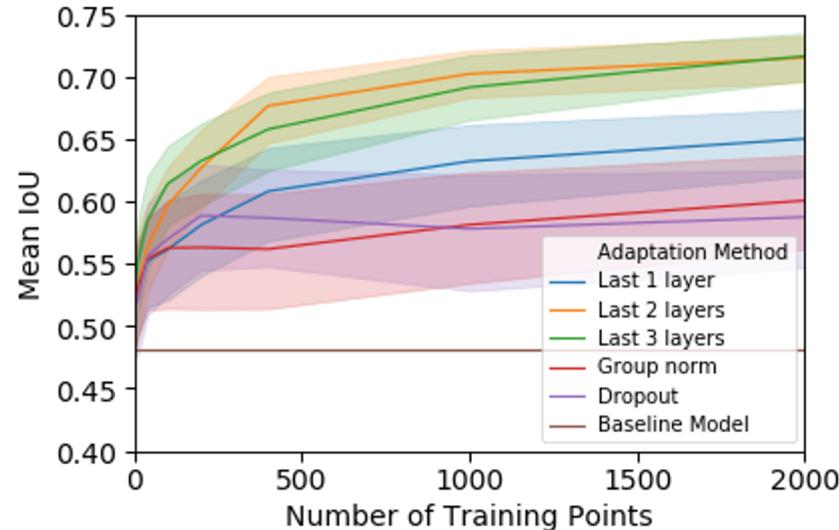
Fine-tuning methods:

- Last- k -layers
- Group norm parameters
- Dropout

Results - Offline study



With **Last 2 layers** fine-tuning method



With **Random** query method

- All methods are showing improvements with additional points added
- Random and Min-Margin are the best performing query methods
- Last-k-layers is the best performing fine-tuning method

Methods - Online study

Query methods:

- Random
- Entropy (where model is uncertain about the class)
- Min-margin (where model is uncertain about the class)
- Mistakes (where model makes mistakes)
- Human (where a human labeler wants)

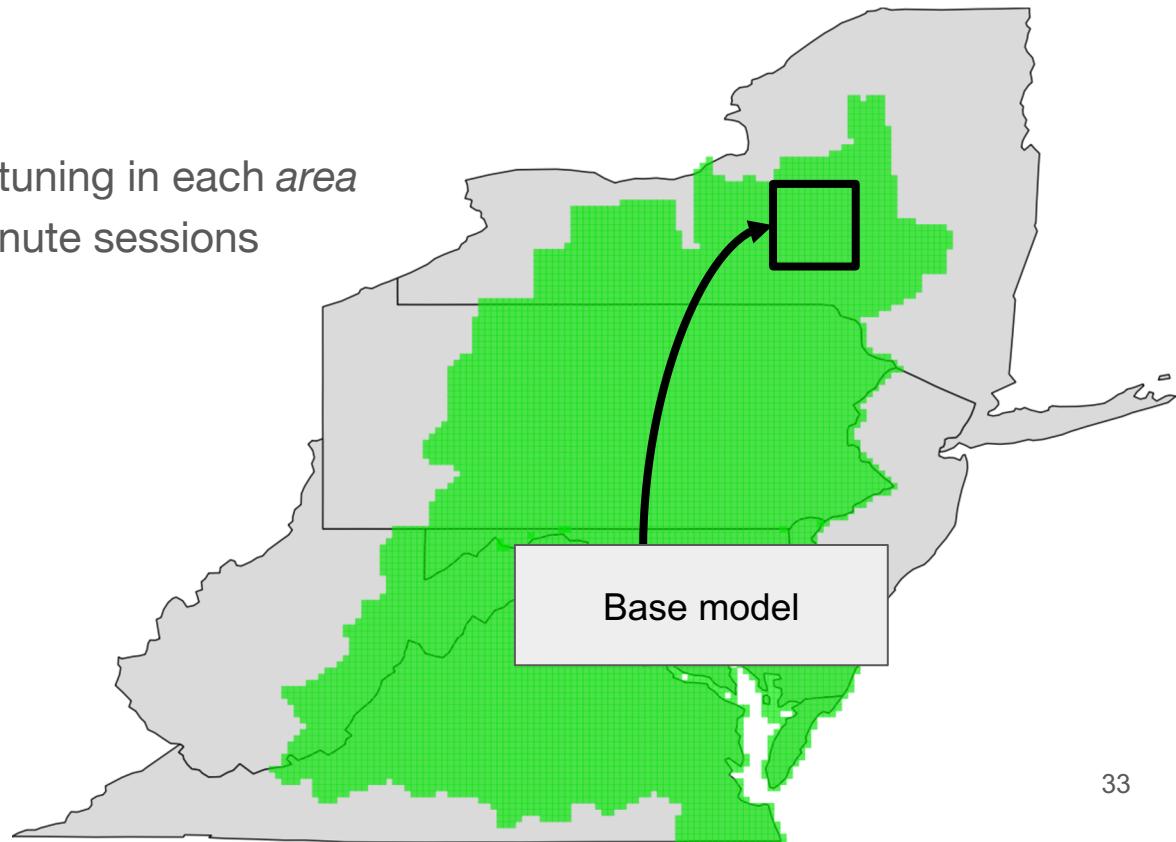
Fine-tuning methods:

- Last- $\{1,2\}$ -layers
- Group norm parameters
- Dropout

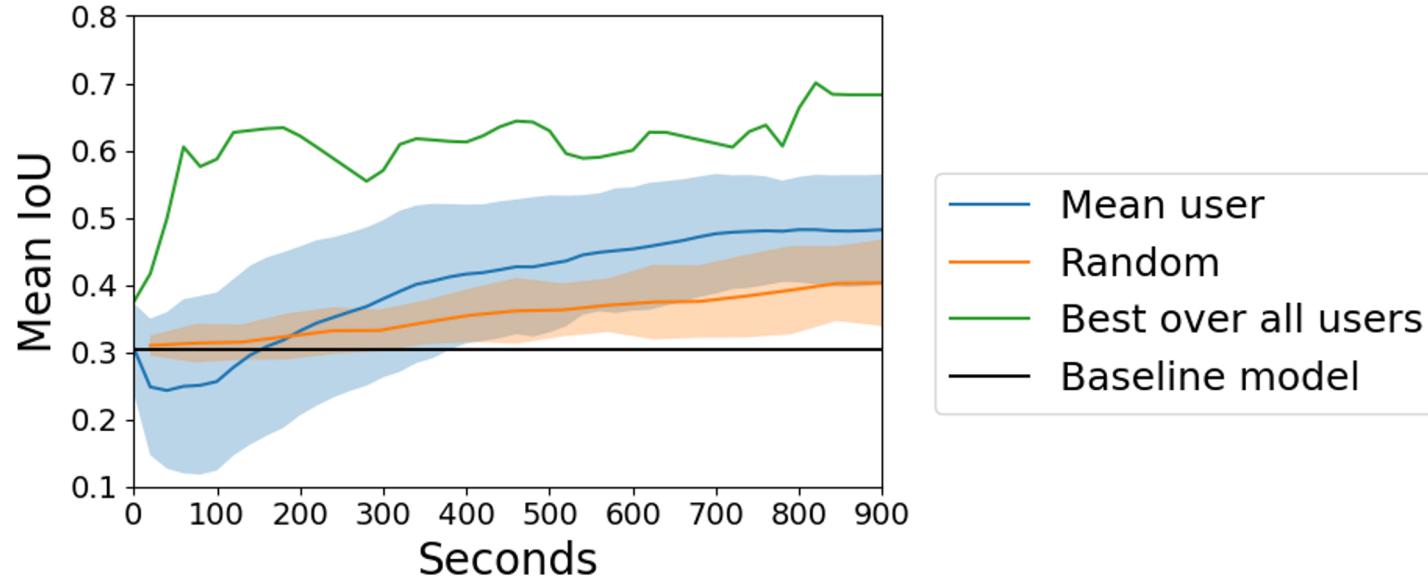
Experimental Setup - Online study

For a Human

- Randomly order the 4 areas
- User spends 15 minutes fine-tuning in each area
- Model is reset between 15 minute sessions



Results - Online study

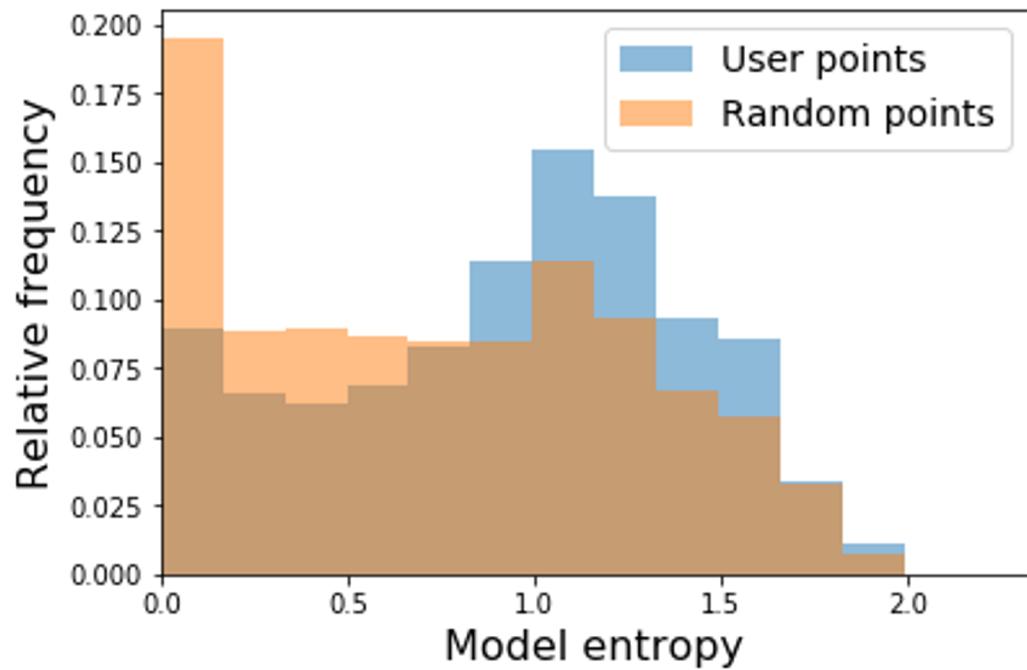


- On average users are outperforming *Random* selection of fine-tuning points
- Some users are much better

User behavior

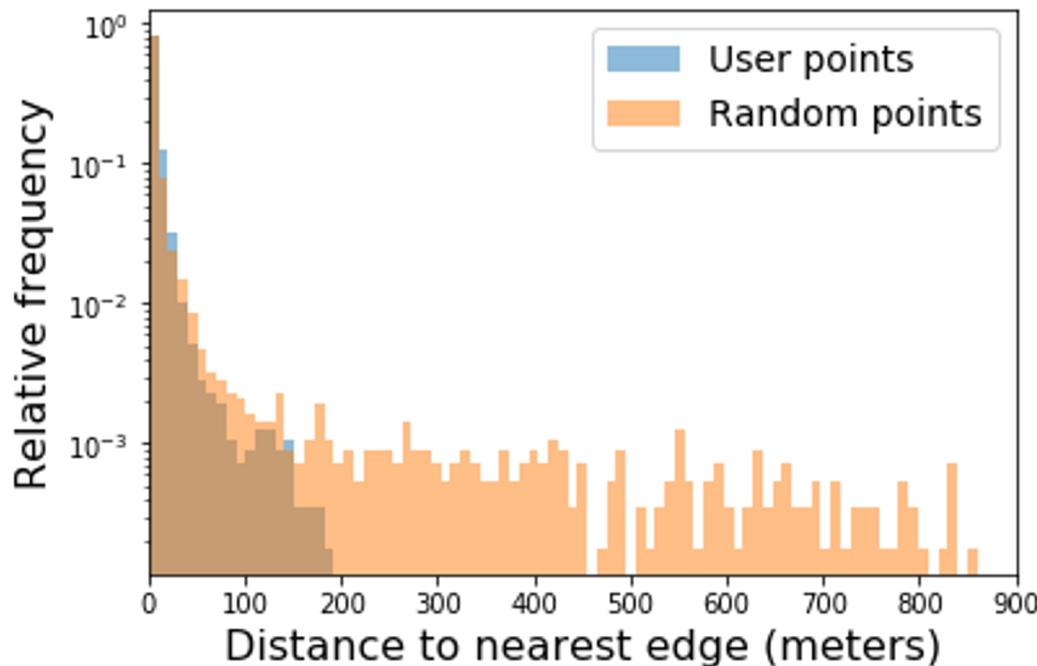
Users pick more points from mid-model entropy ranges

Users pick fewer points from low-model entropy ranges



User behavior

Users always pick points that are close to an edge in the imagery



Summary

- Proposed modeling human-in-the-loop methods in an active learning framework
- Compared different query methods and fine-tuning methods for adapting land cover models to new areas
- Performed an online study comparing Human query method to Random selection
- We find that users outperform random selection and behave distinctively different from other query strategies
- Local stakeholders can use our interface and methodology to tune existing models to new areas that they care about*

People / Papers / Code / Data

<https://aka.ms/landcovermapping>

Publications

- *Label Super-Resolution Networks.* ICLR 2019.
- *Large Scale High-Resolution Land Cover Mapping with Multi-Resolution Data.* CVPR 2019.
- *Human-Machine Collaboration for Fast Land Cover Mapping.* AAAI 2020.