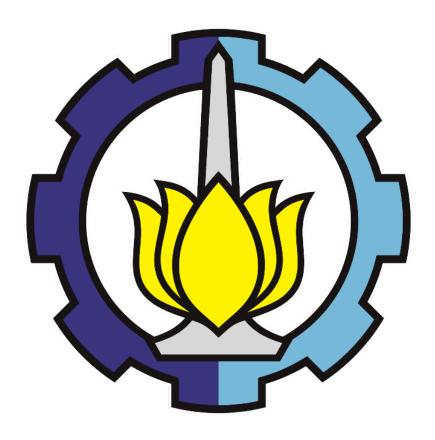
## Laporan Soft Computing

# OPTIMASI RUTE PENYEBARAN BROSUR BIMBINGAN BELAJAR MENGGUNAKAN ALGORITMA MAX-MIN ANT SYSTEM



## Disusun Oleh:

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# **DEPARTEMEN SISTEM INFORMASI**

## FAKULTAS TEKNOLOGI ELEKTRO DAN INFORMATIKA CERDAS

## INSTITUT TEKNOLOGI SEPULUH NOPEMBER SURABAYA

Data :
data latitude dan longitude SDN Gedangan 1 diganti karena tidak sesuai dengan yang ada di peta

Tempat Lokasi		Longitude
SDN Gedangan 1	-7,5597	
SDN Gedangan 2	-7,5663	
SDN Jiyu 1	-7,5863	
SDN Jiyu 2	-7,5701	
SDN Kaligoro	-7,5165	
SDN Karangasem	-7,5166	112,5068
SDN Karangdiyeng 1	-7,5542	112,5114
SDN Karangdiyeng 2	-7,5511	112,5114
SDN Kepuharum	-7,5779	112,5
SDN Kepuhpandak 1	-7,5341	112,5124
SDN Kepuhpandak 2	-7,5315	112,5134
SDN Kertosari	-7,5837	112,5191
SDN Ketidur	-7,5665	112,5351
SDN Kutorejo	-7,5661	112,5099
SDN Payungrejo	-7,5908	112,5126
SDN Sampangagung 1	-7,5783	112,5332
SDN Sampangagung 2	-7,5875	112,5329
SDN Sawo 1 Kutorejo	-7,5545	112,5225
SDN Sawo 2 Kutorejo	-7,5534	112,5292
SDN Simbaringin	-7,594	112,5322
SDN Singowangi	-7,5384	112,5376
SDN Windurejo 1	-7,5666	112,5252
SDN Windurejo 2	-7,5677	112,5242
SDN Wonodadi 1	-7,5486	112,5392
SDN Wonodadi 2	-7,5434	112,536
SD Islam Roudlotul Qur'an	-7,5548	112,5156
SDN Belahantengah	-7,5298	112,5459
SDN Mojosulur 1	-7,5239	112,5458
SDN Mojosulur 2	-7,5232	112,5557
SDN Menanggal	-7,5191	112,5405

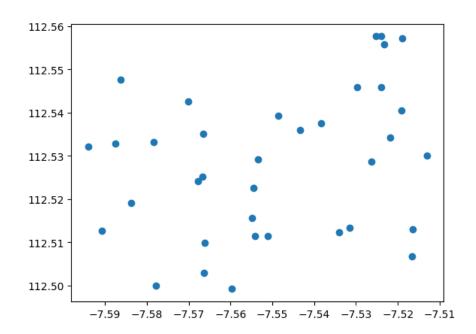
SDN Kauman	-7,5240	112,5576
SDN Awang Awang	-7,5253	112,5576
SDN Sumbertanggul 1	-7,5264	112,5286
SDN Sumbertanggul 2	-7,5219	112,5342
SDN Pekukuhan	-7,5131	112,5300
SDN Seduri 1	-7,5190	112,5572
BBC	<mark>-7,5389</mark>	112,5248

#### CLUSTERING

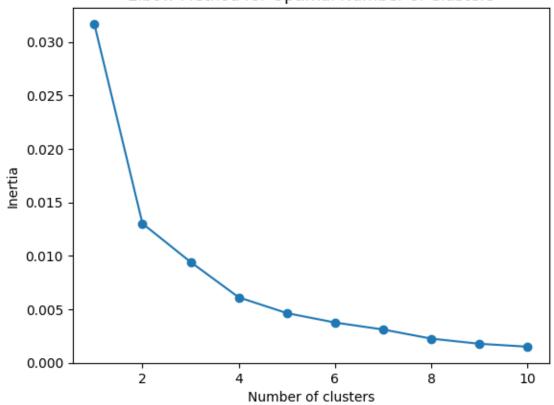
```
import matplotlib.pyplot as plt
sekolah = ["SDN Gedangan 1", "SDN Gedangan 2", "SDN Jiyu 1", "SDN Jiyu 2",
"SDN Kepuhpandak 1", "SDN Kepuhpandak 2",
Kauman", "SDN Awang Awang", "SDN Sumbertanggul 1",
           "SDN Sumbertanggul 2", "SDN Pekukuhan", "SDN Seduri 1"]
lat = [-7.5597, -7.5663, -7.5863, -7.5701, -7.5165, -7.5166, -7.5542, -
7.5511, -7.5779, -7.5341,
       -7.5315, -7.5837, -7.5665, -7.5661, -7.5908, -7.5783, -7.5875, -
7.5545, -7.5534, -7.594,
       -7.5384, -7.5666, -7.5677, -7.5486, -7.5434, -7.5548, -7.5298, -
7.5239, -7.5232, -7.5191,
       -7.5240, -7.5253, -7.5264, -7.5219, -7.5131, -7.5190]
long = [112.4992, 112.503, 112.5476, 112.5425, 112.513, 112.5068,
112.5114, 112.5114, 112.5, 112.5124,
        112.5134, 112.5191, 112.5351, 112.5099, 112.5126, 112.5332,
112.5329, 112.5225, 112.5292, 112.5322,
```

```
112.5376, 112.5252, 112.5242, 112.5392, 112.536, 112.5156, 112.5459, 112.5458, 112.5557, 112.5405, 112.5576, 112.5576, 112.5286, 112.5342, 112.5300, 112.5572]

plt.scatter(lat, long)
plt.show()
```



# Elbow Method for Optimal Number of Clusters



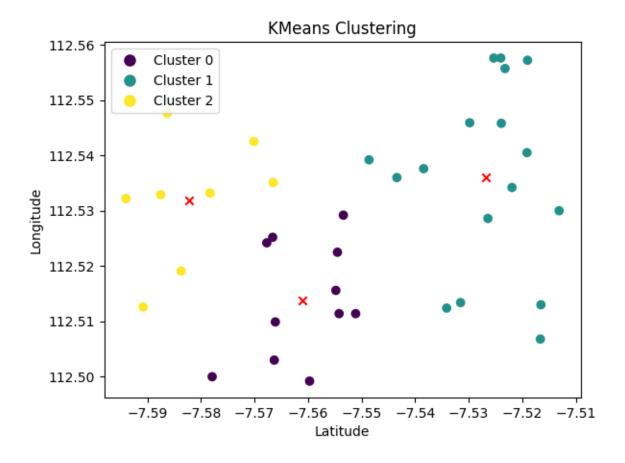
```
import numpy as np
kmeans = KMeans(n_clusters=3)
kmeans.fit(data)

# Create a scatter plot with cluster labels
scatter = plt.scatter(lat, long, c=kmeans.labels_, cmap='viridis')

# Create legend
unique_labels = np.unique(kmeans.labels_)
handles = []
for i in unique_labels:
    handles.append(plt.Line2D([0], [0], marker='o', color='w',
markerfacecolor=scatter.cmap(scatter.norm(i)), markersize=10,
label=f'Cluster {i}'))
plt.legend(handles=handles, loc='best')

# Add cluster centers to the plot
centers = kmeans.cluster_centers_
center_lat, center_long = zip(*centers)
plt.scatter(center_lat, center_long, c='red', marker='x')
```

```
# Plot settings
plt.title('KMeans Clustering')
plt.xlabel('Latitude')
plt.ylabel('Longitude')
plt.show()
```



```
# Print school names by cluster
clusters = {i: [] for i in range(3)}
for label, school in zip(kmeans.labels_, sekolah):
    clusters[label].append(school)

for cluster, schools in clusters.items():
    print(f"Cluster {cluster}:")
    for school in schools:
        print(f" - {school}")
```

## Didapatkan hasil

```
Cluster 0:
- SDN Gedangan 1
- SDN Gedangan 2
- SDN Karangdiyeng 1
- SDN Karangdiyeng 2
- SDN Kepuharum
- SDN Kutorejo
- SDN Sawo 1 Kutorejo
- SDN Sawo 2 Kutorejo
- SDN Windurejo 1
- SDN Windurejo 2
- SD Islam Roudlotul Qur'an
```

```
Cluster 1:
 - SDN Kaligoro
 - SDN Karangasem
 - SDN Kepuhpandak 1
 - SDN Kepuhpandak 2
 - SDN Singowangi
 - SDN Wonodadi 1
 - SDN Wonodadi 2
 - SDN Belahantengah
 - SDN Mojosulur 1
 - SDN Mojosulur 2

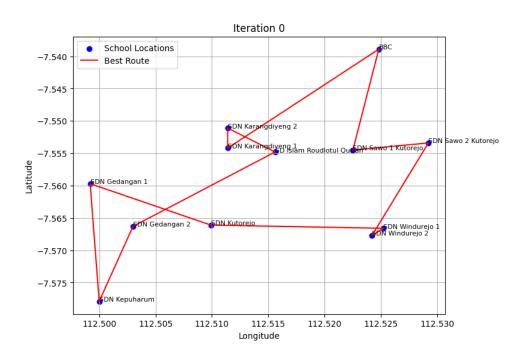
    SDN Menanggal

 - SDN Kauman
 - SDN Awang Awang
 - SDN Sumbertanggul 1
 - SDN Sumbertanggul 2
 - SDN Pekukuhan
 - SDN Seduri 1
```

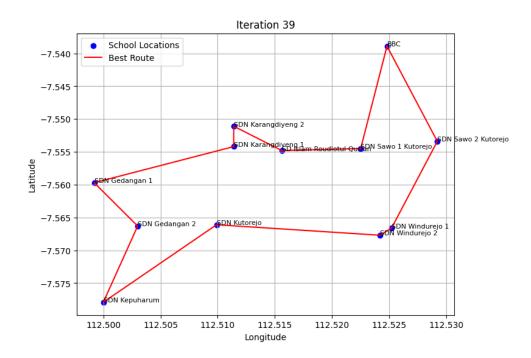
```
Cluster 2:
- SDN Jiyu 1
- SDN Jiyu 2
- SDN Kertosari
- SDN Ketidur
- SDN Payungrejo
- SDN Sampangagung 1
- SDN Simbaringin
```

#### OPTIMASI MENGGUNAKAN MAX-MIN ANT SYSTEM

#### **CLUSTER 0**



Iteration: 0 | Best Distance: 0.14326394868440848 degrees
Iteration: 10 | Best Distance: 0.12977863721367172 degrees
Iteration: 20 | Best Distance: 0.12457675614721415 degrees
Iteration: 30 | Best Distance: 0.12457675614721415 degrees



Best Distance: 0.12457675614721415 degrees

Best Distance: 13.867884494307878 km

Best Route: ['BBC', 'SDN Sawo 2 Kutorejo', 'SDN Windurejo 1', 'SDN Windurejo 2', 'SDN Kutorejo', 'SDN Kepuharum', 'SDN Gedangan 2', 'SDN Gedangan 1', 'SDN Karangdiyeng 1', 'SDN Karangdiyeng 2', 'SD Islam Roudlotul Qur'an', 'SDN Sawo 1 Kutorejo', 'BBC']

Total Runtime: 1.475968360900879 seconds

#### **CLUSTER 1**

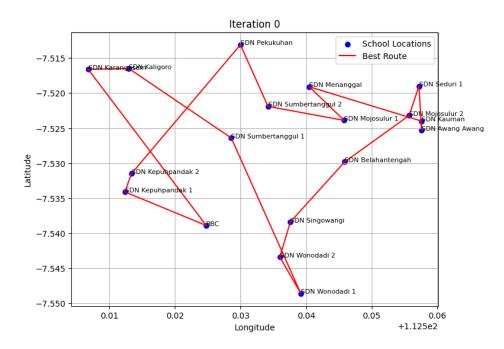
```
import numpy as np
import matplotlib.pyplot as plt
class AntColony:
    def init (self, num ants, num iterations,
pheromone evaporation rate, alpha, beta, school, coordinates,
min pheromone, max pheromone):
       self.num ants = num ants
        self.num iterations = num iterations
        self.pheromone evaporation rate = pheromone evaporation rate
        self.alpha = alpha
        self.beta = beta
        self.school = school
        self.coordinates = coordinates
        self.num nodes = len(coordinates)
        self.distances = self.calculate distances()
        self.pheromone matrix = np.ones((self.num nodes, self.num nodes))
        np.fill diagonal(self.pheromone matrix, 0)
        self.best route = []
        self.min pheromone = min pheromone
        self.max pheromone = max pheromone
    def calculate distances(self):
        distances = np.zeros((self.num nodes, self.num nodes))
        for i in range(self.num nodes):
            for j in range(self.num nodes):
                distances[i][j] = np.linalg.norm(self.coordinates[i] -
self.coordinates[j])
       return distances
```

```
def run(self):
        start time = time.time()
       for iteration in range(self.num iterations):
            ant routes = []
            for ant in range(self.num ants):
                route = self.generate ant route()
                ant routes.append((route,
self.calculate route distance(route)))
            self.update pheromone (ant routes, self.min pheromone,
self.max pheromone)
            if iteration == 0 or iteration == self.num iterations - 1:
                self.plot route(iteration, ant routes)
            if iteration % 10 == 0:
                print("Iteration:", iteration, "| Best Distance:",
self.best distance, "degrees")
        print("Best Distance:", self.best distance, "degrees")
       print("Best Distance:",
self.convert distance to km(self.best distance), "km")
       print("Best Route:", self.best route)
        end time = time.time()
       print("Total Runtime:", end time - start time, "seconds")
   def plot route(self, iteration, ant routes):
       best ant route, = min(ant routes, key=lambda x: x[1])
       best route coords = [self.coordinates[node] for node in
best ant route]
       best route coords.append(self.coordinates[best ant route[0]])
       plt.figure(figsize=(8, 6))
        plt.scatter(self.coordinates[:, 1], self.coordinates[:, 0],
c='blue', label='School Locations')
        plt.plot([coord[1] for coord in best route coords], [coord[0] for
coord in best route coords],
                 c='red', linewidth=1.5, linestyle='-', label='Best
        for i, coord in enumerate(self.coordinates):
           plt.text(coord[1], coord[0], school name, fontsize=8)
```

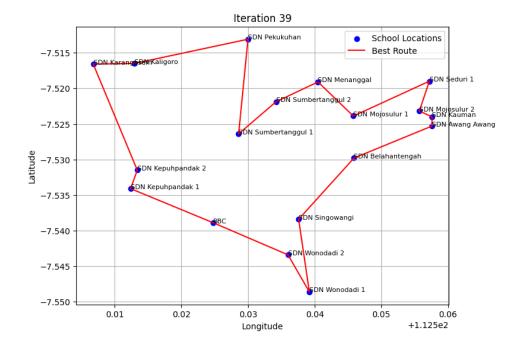
```
plt.title(f"Iteration {iteration}")
        plt.xlabel("Longitude")
       plt.ylabel("Latitude")
       plt.legend()
       plt.grid(True)
       plt.show()
    def generate ant route(self):
        start node = self.coordinates.shape[0] - 1 # Index titik awal
        end node = self.coordinates.shape[0] - 1  # Index titik akhir
       unvisited nodes = set(range(self.num nodes))
        unvisited nodes.remove(start node)
        current node = start node
        route = [start node]
        while unvisited nodes:
            probabilities = self.calculate probabilities(current node,
unvisited nodes)
            next node = np.random.choice(list(unvisited nodes),
p=probabilities)
            route.append(next node)
            unvisited nodes.remove(next node)
            current node = next node
        route.append(end node) # Tambahkan titik akhir (BBC) ke rute
        return route
    def calculate probabilities(self, current node, unvisited nodes):
        pheromone values =
np.array([self.pheromone matrix[current node][i] for i in
unvisited nodes])
        distances = np.array([self.distances[current node][i] for i in
unvisited nodes])
        heuristic values = 1 / (distances + 1e-10) # Add a small value to
        probabilities = (pheromone values ** self.alpha) *
(heuristic values ** self.beta)
        probabilities /= np.sum(probabilities)
        return probabilities
       distance = 0
```

```
for i in range(len(route) - 1):
            distance += self.distances[route[i]][route[i + 1]]
        distance += self.distances[route[-1]][route[0]]
        return distance
    def update pheromone(self, ant routes, min pheromone, max pheromone):
        self.pheromone matrix *= (1 - self.pheromone evaporation rate)
        best_ant_route, best_ant_distance = min(ant routes, key=lambda x:
x[1])
        for i in range(len(best ant route) - 1):
            current node, next node = best ant route[i], best ant route[i
+ 11
            self.pheromone matrix[current node][next node] += 1 /
best ant distance
        self.pheromone matrix[self.pheromone matrix < min pheromone] =</pre>
min pheromone
        self.pheromone matrix[self.pheromone matrix > max pheromone] =
max pheromone
        if best ant distance < self.best distance:</pre>
            self.best distance = best ant distance
            self.best route = [self.school[node] for node in
best ant route if node < len(self.school)]</pre>
    def convert distance to km(self, distance):
        km per degree = 111.32
        return distance * km per degree
Menanggal", "SDN Kauman", "SDN Awang Awang", "SDN Sumbertanggul 1",
        "SDN Sumbertanggul 2", "SDN Pekukuhan", "SDN Seduri 1", "BBC"
```

```
coordinates = np.array([
        [-7.5165, 112.513],[-7.5166, 112.5068],[-7.5341, 112.5124],[-
112.536],
        [-7.5298, 112.5459],[-7.5239, 112.5458],[-7.5232, 112.5557],[-
7.5191, 112.5405],[-7.524, 112.5576],[-7.5253, 112.5576],[-7.5264,
112.5286],[-7.5219, 112.5342],
    num iterations = 40
   pheromone evaporation rate = 0.05
   alpha = 1
   beta = 2
   min pheromone = 0.1
   max pheromone = 10
    colony = AntColony(num ants, num iterations,
pheromone_evaporation_rate, alpha, beta, school, coordinates,
min pheromone, max pheromone)
    colony.run()
```



Iteration: 0 | Best Distance: 0.21245572259904025 degrees
Iteration: 10 | Best Distance: 0.16373635017201277 degrees
Iteration: 20 | Best Distance: 0.16373635017201277 degrees
Iteration: 30 | Best Distance: 0.16373635017201277 degrees



Best Distance: 0.16373635017201277 degrees

Best Distance: 18.22713050114846 km

Best Route: ['BBC', 'SDN Wonodadi 2', 'SDN Wonodadi 1', 'SDN Singowangi', 'SDN Belahantengah', 'SDN Awang Awang', 'SDN Kauman', 'SDN Mojosulur 2', 'SDN Seduri 1', 'SDN Mojosulur 1', 'SDN Menanggal',

'SDN Sumbertanggul 2', 'SDN Sumbertanggul 1', 'SDN Pekukuhan', 'SDN Kaligoro', 'SDN Karangasem', 'SDN

Kepuhpandak 2', 'SDN Kepuhpandak 1', 'BBC']

Total Runtime: 1.9592633247375488 seconds

#### **CLUSTER 2**

```
import numpy as np
import matplotlib.pyplot as plt
import time
class AntColony:
pheromone evaporation rate, alpha, beta, school, coordinates,
min pheromone, max pheromone):
        self.num ants = num ants
        self.num iterations = num iterations
        self.pheromone evaporation rate = pheromone evaporation rate
        self.alpha = alpha
        self.beta = beta
        self.school = school
        self.coordinates = coordinates
        self.num nodes = len(coordinates)
        self.distances = self.calculate distances()
        self.pheromone matrix = np.ones((self.num nodes, self.num nodes))
        np.fill diagonal(self.pheromone matrix, 0)
        self.best distance = float('inf')
        self.best route = []
        self.min pheromone = min pheromone
        self.max_pheromone = max_pheromone
    def calculate distances(self):
        distances = np.zeros((self.num nodes, self.num nodes))
        for i in range(self.num nodes):
            for j in range(self.num nodes):
                distances[i][j] = np.linalg.norm(self.coordinates[i] -
self.coordinates[j])
       return distances
    def run(self):
        start time = time.time()
        for iteration in range(self.num iterations):
            ant routes = []
            for ant in range(self.num ants):
                route = self.generate ant route()
```

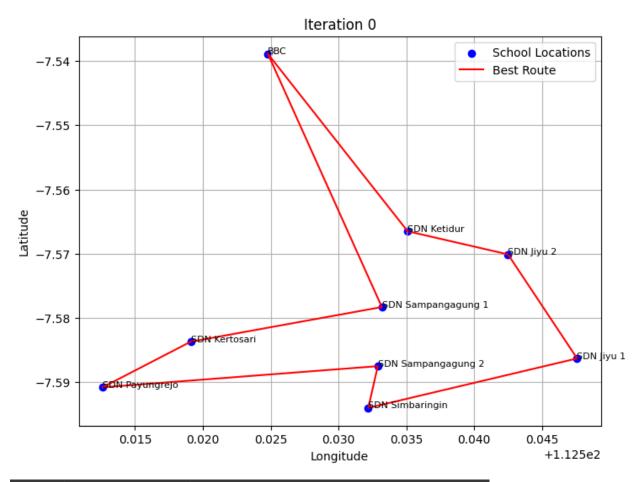
```
ant routes.append((route,
self.calculate route distance(route)))
            self.update pheromone (ant routes, self.min pheromone,
self.max pheromone)
            if iteration == 0 or iteration == self.num iterations - 1:
                self.plot route(iteration, ant routes)
            if iteration % 10 == 0:
                print("Iteration:", iteration, "| Best Distance:",
        print("Best Distance:", self.best distance, "degrees")
        print("Best Distance:",
self.convert distance to km(self.best distance), "km")
       print("Best Route:", self.best route)
        end time = time.time()
        print("Total Runtime:", end time - start time, "seconds")
    def plot route(self, iteration, ant routes):
        best_ant_route, _ = min(ant_routes, key=lambda x: x[1])
        best route coords = [self.coordinates[node] for node in
best ant route]
        best route coords.append(self.coordinates[best ant route[0]])
       plt.figure(figsize=(8, 6))
       plt.scatter(self.coordinates[:, 1], self.coordinates[:, 0],
c='blue', label='School Locations')
        plt.plot([coord[1] for coord in best route coords], [coord[0] for
coord in best route coords],
                 c='red', linewidth=1.5, linestyle='-', label='Best
        for i, coord in enumerate(self.coordinates):
            school name = self.school[i]
            plt.text(coord[1], coord[0], school name, fontsize=8)
        plt.title(f"Iteration {iteration}")
       plt.xlabel("Longitude")
        plt.ylabel("Latitude")
       plt.legend()
       plt.grid(True)
       plt.show()
```

```
def generate ant route(self):
        start node = self.coordinates.shape[0] - 1 # Index titik awal
       end node = self.coordinates.shape[0] - 1  # Index titik akhir
       unvisited nodes = set(range(self.num nodes))
       unvisited nodes.remove(start node)
       current node = start node
       route = [start node]
        while unvisited nodes:
            probabilities = self.calculate probabilities (current node,
unvisited nodes)
            next node = np.random.choice(list(unvisited nodes),
p=probabilities)
            route.append(next node)
            unvisited nodes.remove(next node)
            current node = next node
        route.append(end node) # Tambahkan titik akhir (BBC) ke rute
        return route
   def calculate probabilities(self, current node, unvisited nodes):
        pheromone values =
np.array([self.pheromone matrix[current node][i] for i in
unvisited nodes])
        distances = np.array([self.distances[current node][i] for i in
unvisited nodes])
        heuristic values = 1 / (distances + 1e-10) # Add a small value to
       probabilities = (pheromone values ** self.alpha) *
(heuristic values ** self.beta)
       probabilities /= np.sum(probabilities)
       return probabilities
        distance = 0
        for i in range(len(route) - 1):
            distance += self.distances[route[i]][route[i + 1]]
        distance += self.distances[route[-1]][route[0]]
        return distance
   def update pheromone (self, ant routes, min pheromone, max pheromone):
```

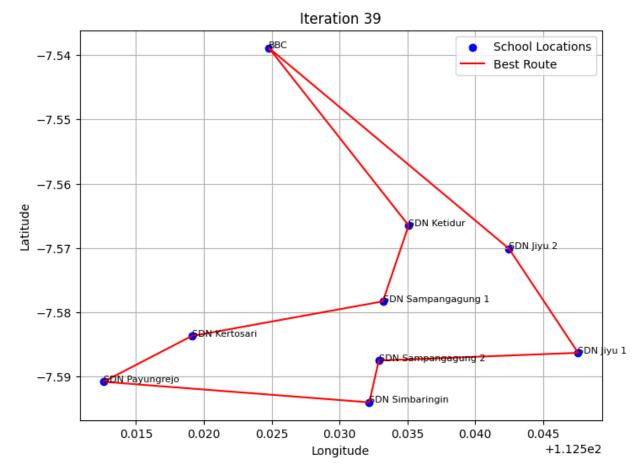
```
self.pheromone matrix *= (1 - self.pheromone evaporation rate)
        best_ant_route, best_ant_distance = min(ant_routes, key=lambda x:
x[1])
        for i in range (len (best ant route) - 1):
            current node, next node = best ant route[i], best ant route[i
            self.pheromone matrix[current node][next node] += 1 /
best ant distance
        self.pheromone matrix[self.pheromone matrix < min pheromone] =</pre>
min pheromone
        self.pheromone matrix[self.pheromone matrix > max pheromone] =
max pheromone
        if best ant distance < self.best distance:</pre>
            self.best distance = best ant distance
            self.best route = [self.school[node] for node in
    def convert distance to km(self, distance):
        km per degree = 111.32
       return distance * km per degree
        "SDN Simbaringin", "BBC"
    coordinates = np.array([
        [-7.5863, 112.5476], [-7.5701, 112.5425], [-7.5837, 112.5191], [-
7.5665, 112.5351], [-7.5908, 112.5126], [-7.5783, 112.5332],
        [-7.5875, 112.5329], [-7.594, 112.5322], [-7.5389, 112.5248]
```

```
num_ants = 25
num_iterations = 40
pheromone_evaporation_rate = 0.05
alpha = 1
beta = 2
min_pheromone = 0.1
max_pheromone = 10

colony = AntColony(num_ants, num_iterations,
pheromone_evaporation_rate, alpha, beta, school, coordinates,
min_pheromone, max_pheromone)
colony.run()
```



Iteration: 0 | Best Distance: 0.16400427381184807 degrees
Iteration: 10 | Best Distance: 0.16013678633501738 degrees
Iteration: 20 | Best Distance: 0.16013678633501738 degrees
Iteration: 30 | Best Distance: 0.16013678633501738 degrees



Best Distance: 0.16013678633501738 degrees

Best Distance: 17.826427054814133 km

Best Route: ['BBC', 'SDN Jiyu 2', 'SDN Jiyu 1', 'SDN Sampangagung 2', 'SDN Simbaringin', 'SDN Payungrejo',

'SDN Kertosari', 'SDN Sampangagung 1', 'SDN Ketidur', 'BBC']

Total Runtime: 1.2620720863342285 seconds