

SCRIPTS

You will find these scripts in the scripts folder.

BoyTKPrefabMaker & GirlTKPrefabMaker



These scripts applied to any standar model will let you customize them in the editor, part by part or randomly and create copies or finish the job by deleting all the unused elements and the script itself.

BoyVRTKPrefabMaker & GirlVRTKPrefabMaker

The same than the first ones but for the VRavatar models.

playanimation

It let you make any character to play any animation by name. The character have to have the animationcontroller *allanimations*. It has several otions:

- Delayed apply some dely at the begining of the animation.
- Happy, sad... the character will show that expresion.

poses

It let you make any character to choose a pose by number. The character have to use the animation controllers *poses*.

There are 20 poses, set the number or a higher one to use a random option.

SPAWNER & DESTROYER

SPAWNER is applied to the prefab object SPAWNER in the prefabmakers folder, it will create random characters that will walk away with the deviation set in the deviation option.

DESTROYER is applied to the prefab object DESTROYER in the prefabmakers folder, it will destroy any charcater that collide with it.

Other scripts are described in the Demoscenes documents.

Any doubts? Please write me on my email address: jbgarraza@jb3d.es