SCRIPTS

You will find these scipts in the scripts fodler.

BoyTTPrefabMaker & GirlTTPrefabMaker

These scripts applied to any standar model will let you customize
them in the editor, part by part or randomly and create copies
or finish the job by deleting all the unused elements and the script
itself.

BoyVRTTPrefabMaker & GirlVRTTPrefabMaker

The same than the first ones but for the VRavatar models.

playanimation

It let you make any character to play any animation by name.
The character have to have the animationcontroller allanimations.
It has several otions:
-Delayed   apply some dely at the begining of the animation.
-Happy, sad...   the character will show that expresion.

poses

It let you make any character to choose a pose by number.
The character have to have one of these animationcontrollers:
boyposes
girlposes
boysitdownposes
girlsitdownposes

All of them have 12 poses, set the number or a higher one to use a
random option.

RagDoll

The script *RagDoll* (in the scripts folder) applied to a character with
rag dolls will deactivate the animator component in a random time.

SPAWNER & DESTROYER

SPAWNER is applied to the prefab object SPAWNER in the prefabmakers
folder, it will create random characters that will walk away with the
deviation set in the deviation option.
DESTROYER is applied to the prefab object DESTROYER in the prefabmakers
folder, it will destroy any charcater that collide with it.

Other scripts are described in the Demoscenes documents.

Any doubts? Please write me on my email address: jbgarraza@jb3d.es