Getting Started on Packaging Apps with Open Build Service

Learn How To Build Package

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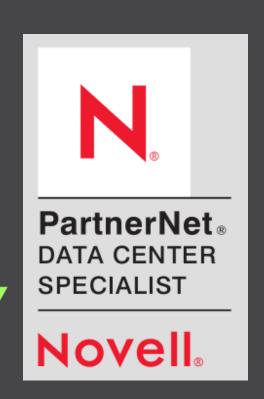


: @andisugandi

Andi Sugandi

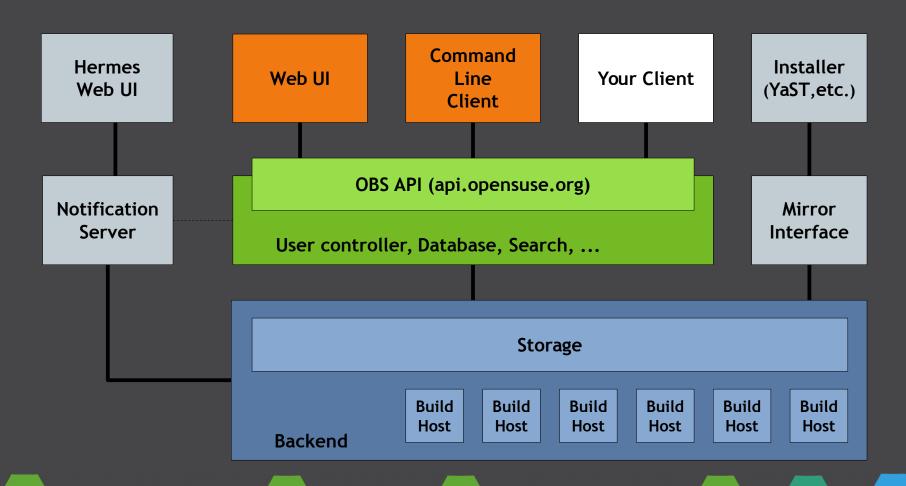




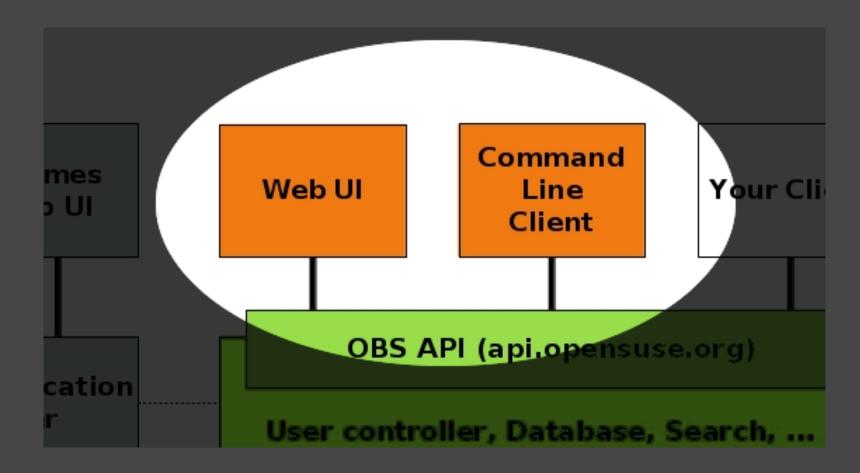


openSUSE Build Service

Components Overview



Packagers OBS Tools



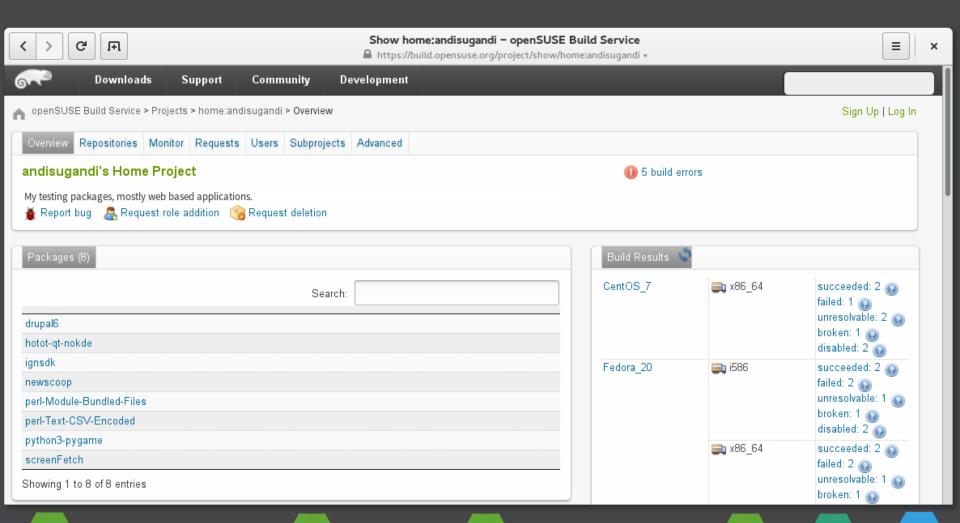
Packagers OBS Tools

Reference Server



build.opensuse.org

Packagers OBS Tools Web Client



Packagers OBS Tools

OSC

```
×
                                     Julia CreativeLabs: OBS
julia ketikode
                    OBS
                              osc
Your user account / password are not configured yet.
You will be asked for them below, and they will be stored in
/home/julia/.oscrc for future use.
Creating osc configuration file /home/julia/.oscrc ...
Username: andisugandi
Password:
done
Usage: osc [GLOBALOPTS] SUBCOMMAND [OPTS] [ARGS...]
or: osc help SUBCOMMAND
openSUSE build service command-line tool.
Type 'osc help <subcommand>' for help on a specific subcommand.
commands:
    add
                      Mark files to be added upon the next commit
   addchannels
                      Add channels to project.
   addremove (ar)
                      Adds new files, removes disappeared files
                      "Aggregate" a package to another package
   aggregatepac
                      Issue an arbitrary request to the API
    арі
```

Creating Packages

Creating Packages

- ✓ in your own home project
- ✓ on the reference server

Creating openSUSE Account



Installing osc

- \$ sudo zypper ar -r http://r.opensu.se/devel

 → :tools:scm/openSUSE_Leap_42.1/r
- \$ sudo zypper in osc

Log in to OBS via osc

```
$ osc co home:<username>
```

\$ cd home:<username>

*Example:

home:andisugandi

Making Package Project

- \$ osc mkpac screenFetch
- \$ cd screenFetch

*Package example of this workshop is: screenFetch

Providing Package's Source Code

Editing .spec File

\$ vim screenFetch.spec

*Example:

https://build.opensuse.org/package/view_file/home:yaumulmajid/screenFetch/screenFetch.spec

Marking Files to be Committed

\$ osc addremove

Building Packages

Building Packages

- → Build a package
- √ locally on your laptop

Creating (distribution) build target(s)

```
$ osc meta prj -e home:<username>
```

Creating (distribution) build target(s)

```
oject name="home:<username>">
  <title/>
  <description/>
  <person userid="<username>" role="maintainer"/>
  <repository name="openSUSE_42.1">
    <path project="openSUSE:Leap:42.1" repository="standard"/>
    <arch>i586</arch>
    <arch>x86_64</arch>
  </repository>
</project>
```

Setting Up Local Build Environment ... [1]

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Setting Up Local Build Environment ... [2]

- \$ sudo mkdir -p /var/tmp/osbuild-
 - → packagecache/openSUSE\:Leap\:42.1/standard

Setting Up Local Build Environment ... [3]

\$ sudo cp -r /run/media/summit2016/openSUSE-Leap

→ -42.1-DVD-x86_64026/suse/* /var/tmp/osbuild

→ -packagecache/openSUSE\:Leap\:42.1/standard

Setting Up Local Build Environment ... [4]

\$ sudo find /var/tmp/osbuild-packagecache
 → /openSUSE\:Leap\:42.1/standard -type d -exec
 → chmod 755 {} \;

Setting Up Local Build Environment ... [5]

\$ sudo find /var/tmp/osbuild-packagecache
 → /openSUSE\:Leap\:42.1/standard -type f -exec
 → chmod 644 {} \;

Building (screenFetch) Package Locally

- \$ sudo osc build openSUSE_42.1 x86_64
 - ⇒ screenFetch.spec

*Example build log (built successfully):

http://paste.opensuse.org/view/simple/4027883

The Resulting Package (Locally)

```
/var/tmp/build-root/openSUSE_42.1-x86_64/home/abuild/
```

→ rpmbuild/SRPMS/screenFetch-3.7.0-0.src.rpm

```
/var/tmp/build-root/openSUSE_42.1-x86_64/home/abuild/
```

→ rpmbuild/RPMS/noarch/screenFetch-3.7.0-0.noarch.rpm

^{*}See corresponding log for details

Building Package on OBS Server

\$ osc commit

*Fill in the data required (example, via: VIM text editor), Pres [i] to start writing.

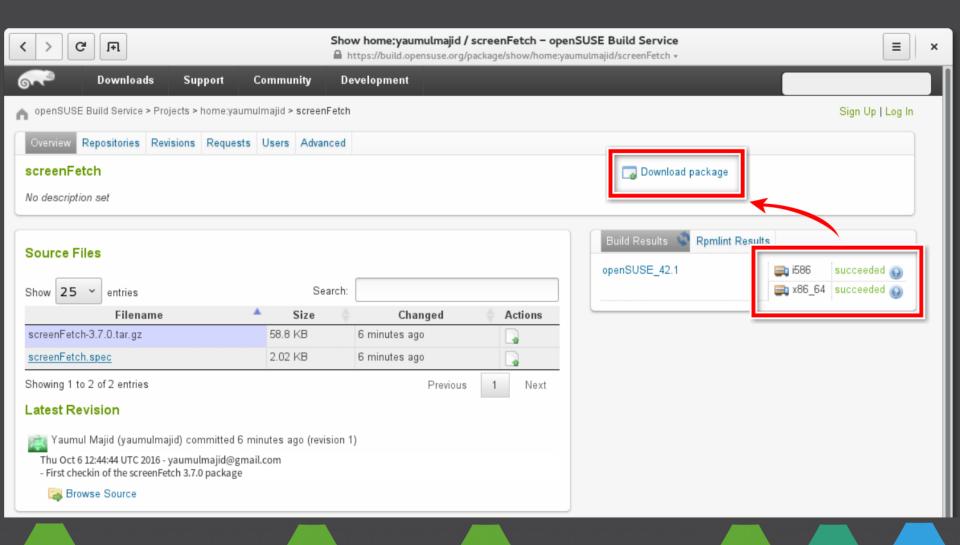
Example Commit Message

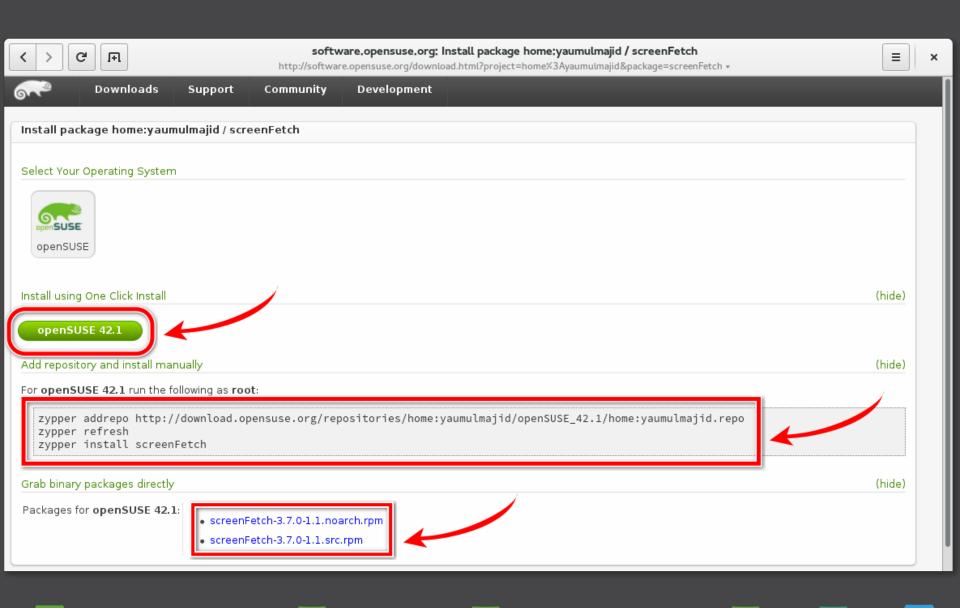
```
Thu Oct 6 12:44:44 UTC 2016 - andisugandi@opensuse.org
```

- First check in of the screenFetch 3.7.0 package

*To stop writing and quit VIM: Press [Esc], then: [:] [w] [q] [Enter]

The Resulting Package on OBS Server





Collaborating on Packages

Collaborating on Packages

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- Submit a merge request

Questions?

References

OBS-Packager-Workshop.odp

http://openbuildservice.org/files/workshops

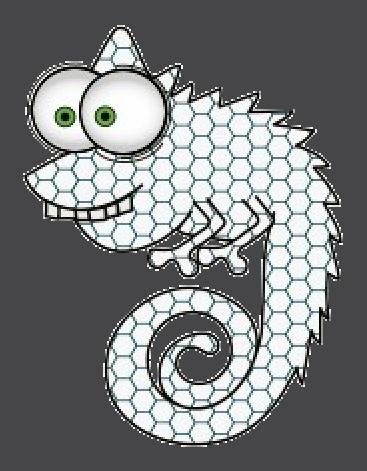
→ /OBS-Packager-Workshop.odp

Open Build Service Materials

http://openbuildservice.org/help/materials

Join the conversation, contribute & have a lot of fun! www.opensuse.org

Thank you.



Have a lot of fun and join us at: www.opensuse.org

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