

Using OBS to Build Containerized Application Image

Learn How To Generate Applmage



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Using OBS to Build Containerized Application Image

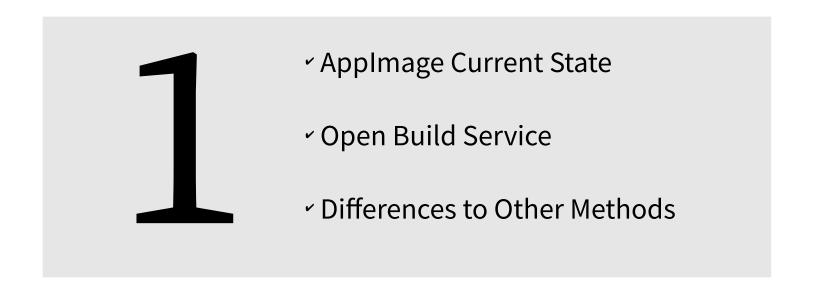
- 1. Introduction
- 2. OBS Web UI (Hello World)

- 3. Applmage Target
- 4. Native Applmage Build Support

- 5. Inspecting Results
- 6. Demo!

01. Introduction

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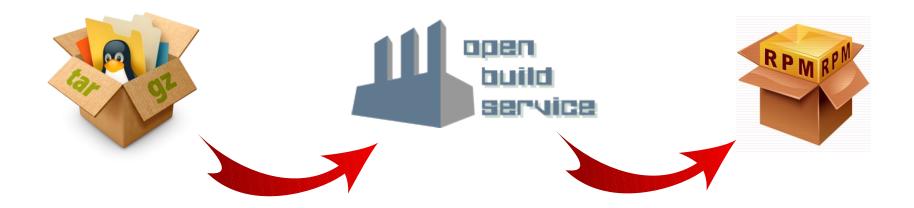
Applmage Current State (i)

- What is an Applmage?
- How do I run an Applmage?
- **?** How can I integrate Applmages with the system?
- Where can I download AppImages?

Applmage Current State (ii)

- Where do I store my AppImages?
- Where can I request AppImages?
- Where do I get support?

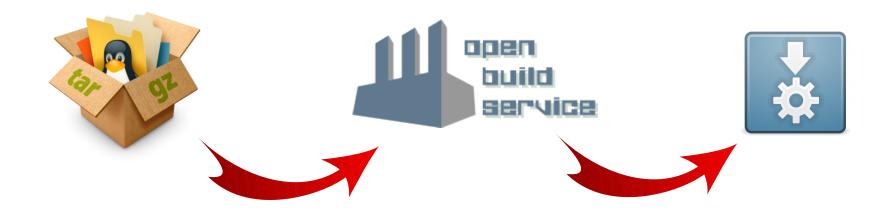
Open Build Service



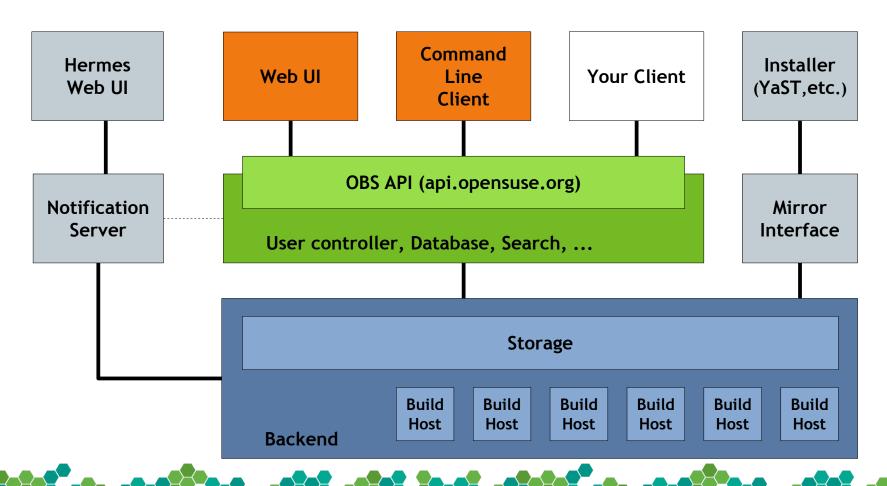
Open Build Service - AppImage



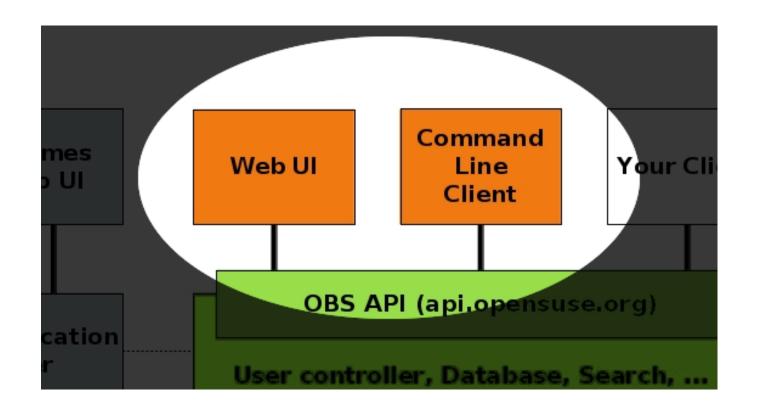
Open Build Service



OBS Components



OBS Tools for Packagers

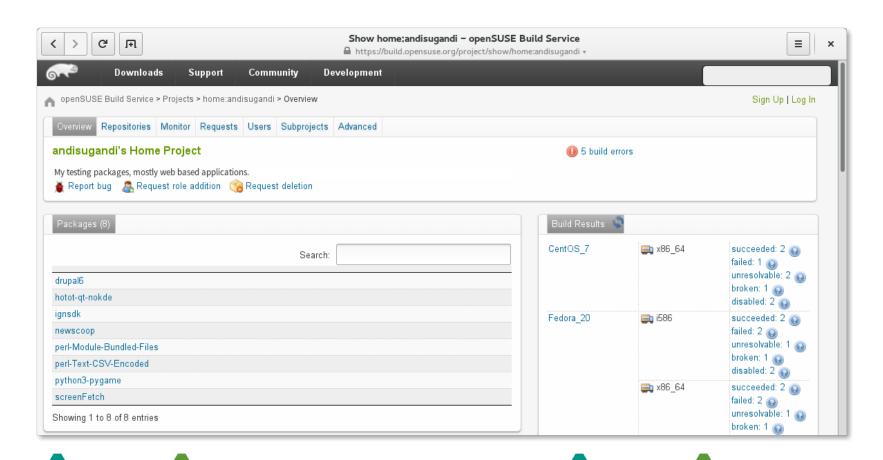


OBS Reference Server



build.opensuse.org

OBS Tools for Packagers (Web UI)



OBS Tools for Packagers (osc)

```
openSUSE: home:andisugandi
         ketikode home:andisugandi
Usage: osc [GLOBALOPTS] SUBCOMMAND [OPTS] [ARGS...]
or: osc help SUBCOMMAND
openSUSE build service command-line tool.
Type 'osc help <subcommand>' for help on a specific subcommand.
commands:
    add
                      Mark files to be added upon the next commit
    addchannels
                      Add channels to project.
   addremove (ar)
                      Adds new files, removes disappeared files
                      "Aggregate" a package to another package
    aggregatepac
                      Issue an arbitrary request to the API
    api
    branch (bco, branchco, getpac)
                      Branch a package
    build
                      Build a package on your local machine
                      Shows the build config
    buildconfig
    buildhistory (buildhist)
                      Shows the build history of a package
                      Shows the build info
    buildinfo
    buildlog (bl, blt, buildlogtail)
                      Shows the build log of a package
    cat (blame, less)
                      Output the content of a file to standard output
    changedevelrequest (changedevelreq, cr)
                      Create request to change the devel package definition.
```

AppImage Differences to Other Methods (i)

- Straightforward
- Using OBS instance (public) & infrastructure to build and distribute AppImage
- Build AppImages in "automatic, consistent & reproducible way"

AppImage Differences to Other Methods (ii)

- Keep the ingredients of your AppImage up-to-date all the time
- Automatically builds a new AppImage
- Automatically signs AppImages using the user's key on OBS
- Automatically embeds update information into AppImages to enable binary delta updates using AppImageUpdate

02. OBS Web UI

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✓ openSUSE Account

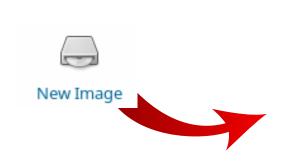
✓ OBS Project

✓ Hello World

openSUSE Account & OBS Project



Hello World



AppImage Templates



AppImage

This is an example template how to build an AppImage in Open Build

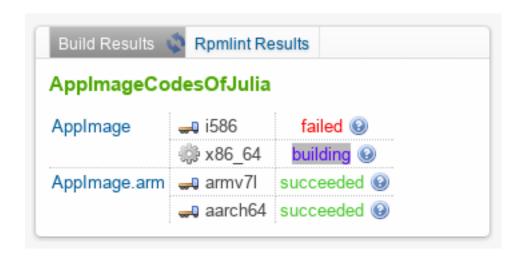
Name your appliance

(Maximum of 200 characters, no blank, /, :, - or ; characters)

AppImageTemplate

Create appliance

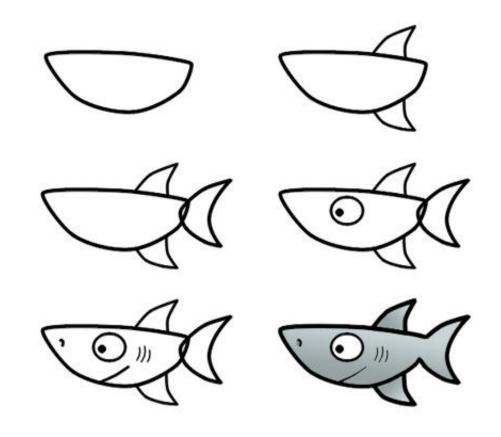
Find *Error* While Everything is OK?



Rebuilding Applmage Package in Open Build Service:

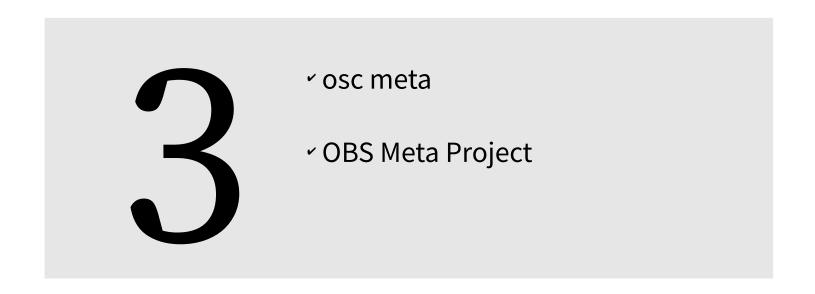
https://youtu.be/XuPECCjte2I

Let's Do this MANUALLY.



03. Applmage Build Target

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osc meta

```
$ osc meta prj -e home:<username>
```

OBS Meta Project (Web)

Home Project \rightarrow Advanced \rightarrow Meta

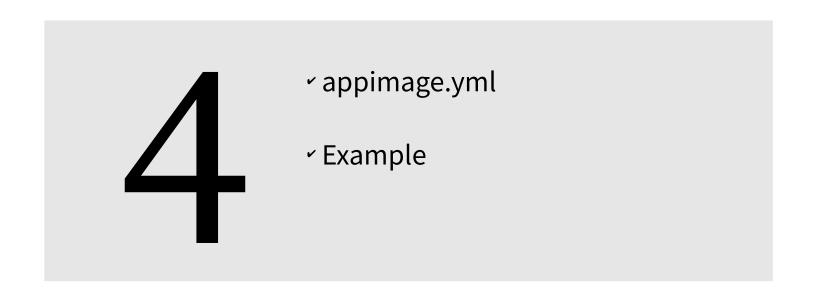


```
opect name="home:andisugandi">
  <title>andisugandi</title>
  <description/>
  <person userid="andisugandi" role="maintainer"/>
  <publish>
   <enable/>
  </publish>
  <repository name="AppImage.arm">
    <path project="home:andisugandi" repository="openSUSE_42.3"/>
    <path project="OBS:AppImage" repository="AppImage.arm"/>
    <arch>armv71</arch>
    <arch>aarch64</arch>
 </repository>
```

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04. Native Applmage Build Support

04. Native Applmage Build Support



appimage.yml

```
app: APPIMAGE_NAME
binpatch: true

ingredients:
   packages:
   - RPM_PACKAGE_NAME
```

script:

- cd \$BUILD_APPDIR/
- cp \$BUILD_APPDIR/usr/share/applications/NAME.desktop \$BUILD_APPDIR
- cp \$BUILD_APPDIR/usr/share/pixmaps/NAME.png \$BUILD_APPDIR

appimage.yml (Example)

```
app: QtQuickApp
build:
  packages:
    - linuxdeployqt
    - pkgconfig(Qt5Quick)
  git:
    - https://github.com/probonopd/QtQuickApp.git
script:
```

appimage.yml (Example)

• • •

script:

- cd \$BUILD_SOURCE_DIR/QtQuickApp*
- qmake-qt5 PREFIX=/usr
- make INSTALL_ROOT=\$BUILD_APPDIR install
- unset QTDIR; unset QT_PLUGIN_PATH; unset LD_LIBRARY_PATH
- linuxdeployqt \$BUILD_APPDIR/usr/share/applications/*.desktop
 - → -qmldir=\$BUILD_SOURCE_DIR/ -bundle-non-qt-libs -verbose=2
- linuxdeployqt \$BUILD_APPDIR/usr/share/applications/*.desktop
 - → -qmldir=\$BUILD_SOURCE_DIR/ -bundle-non-qt-libs -verbose=2

_service

```
<services>
   <service name="appimage"/>
</services>
```

Additional Package on *Private OBS

- \$ sudo zypper ar -r http://r.opensu.se/openSUSE:Tools

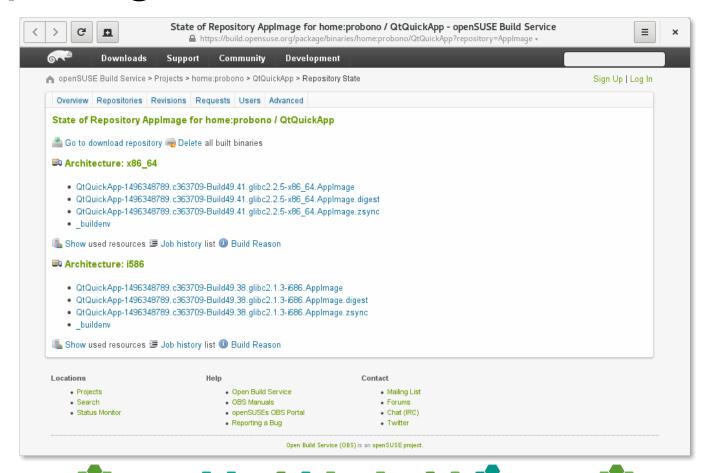
 → /openSUSE_42.3/openSUSE:Tools.repo
- \$ sudo zypper ref
- \$ sudo zypper in obs-service-appimage

Additional Options on Build Section

```
build:
 packages:
     - [SINGLE BINARY PACKAGE NAME]
git: # can be also svn, cvs, hg, bzr
     - [URL TO SCM REPOSITORY]
files:
     - [URL TO A RESOURCE]
```

05. Inspecting Results

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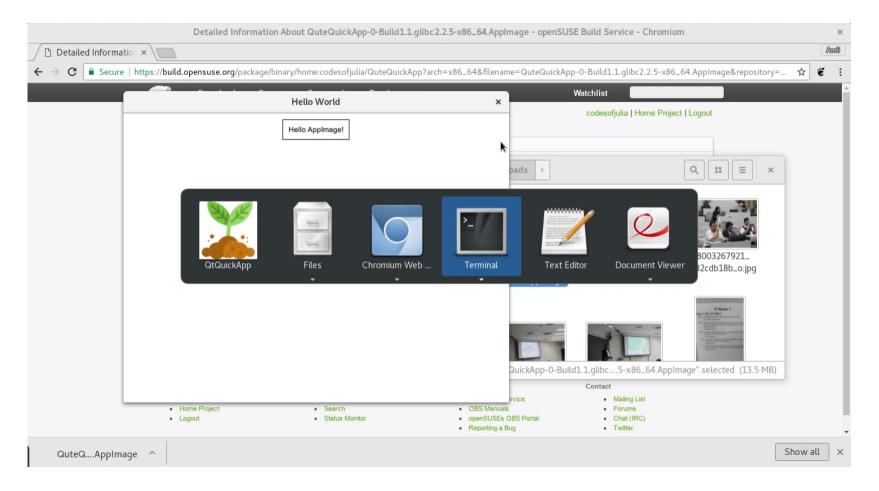


Inspecting Applmage Results

```
https://build.opensuse.org/package/binaries/home:probono/QtQuickApp?repository=AppImage
https://build.opensuse.org/package/binaries/home:probono/DSRemote?repository=AppImage
https://build.opensuse.org/package/binaries/home:probono/Qactus?repository=AppImage
https://build.opensuse.org/package/binaries/home:probono/leafpad?repository=AppImage
https://github.com/olav-st/screencloud/blob/master/deploy/linux/appimage.yml
https://build.opensuse.org/package/view_file/home:pbek:QOwnNotes/desktop/appimage.yml
https://build.opensuse.org/package/view_file/home:olav-st:branches:OBS:AppImage:Templates

ScreenCloud/appimage.yml
```

06. Demo!



Using OBS to Build Containerized Application Image

https://youtu.be/rVj4hTdr72Y

References

OBS-Packager-Workshop.odp

http://openbuildservice.org/files/workshops/OBS-Packager-Workshop.odp

Open Build Service Materials

http://openbuildservice.org/help/materials

AppImage Project and Wiki

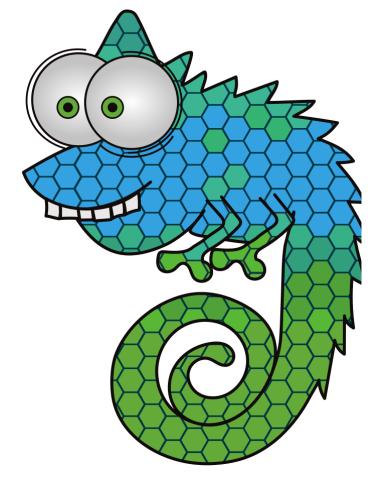
https://github.com/AppImage/AppImageKit

Questions?

ありがとうございました

Thank You.

Terima kasih.



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