Using OBS to Build Containerized Application Image

Learn How To Generate Applmage

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Using OBS to Build Containerized Application Image

- Introduction
- openSUSE Account and OBS Project
 - Hello World

- Applmage Target
- Native AppImage Build Support
- Inspecting Results
- Demo!

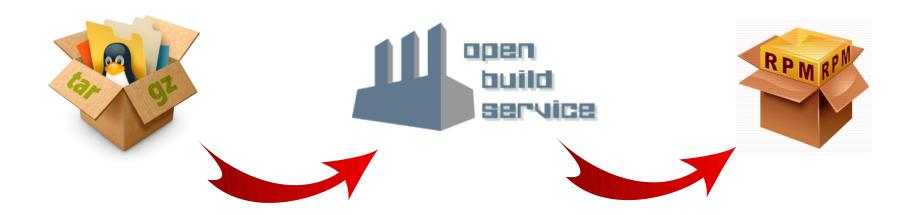
Introduction

Introduction

- ✓ Differences to Other Methods

Current State

- What is an AppImage?
- How do I run an Applmage?
- **?** How can I integrate AppImages with the system?
- Where can I download AppImages?
- Where do I store my AppImages?
- Where can I request AppImages?
- Where do I get support?



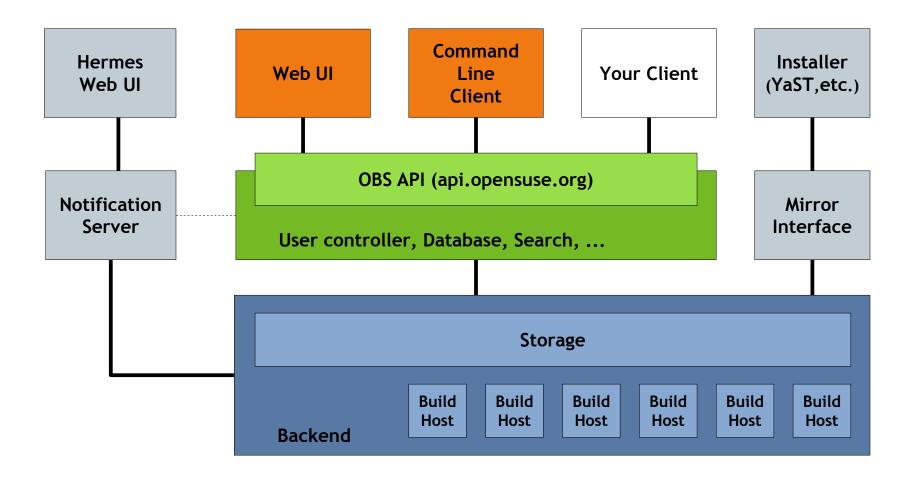


OBS - Applmage

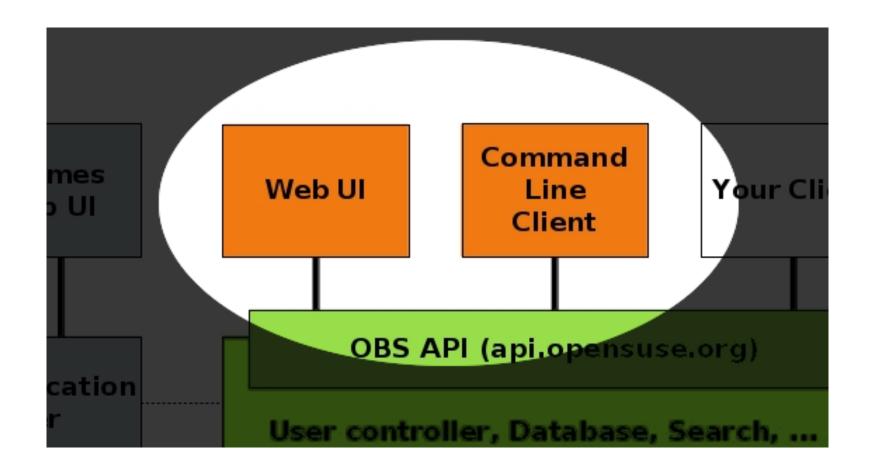




OBS Components



OBS Tools for Packagers

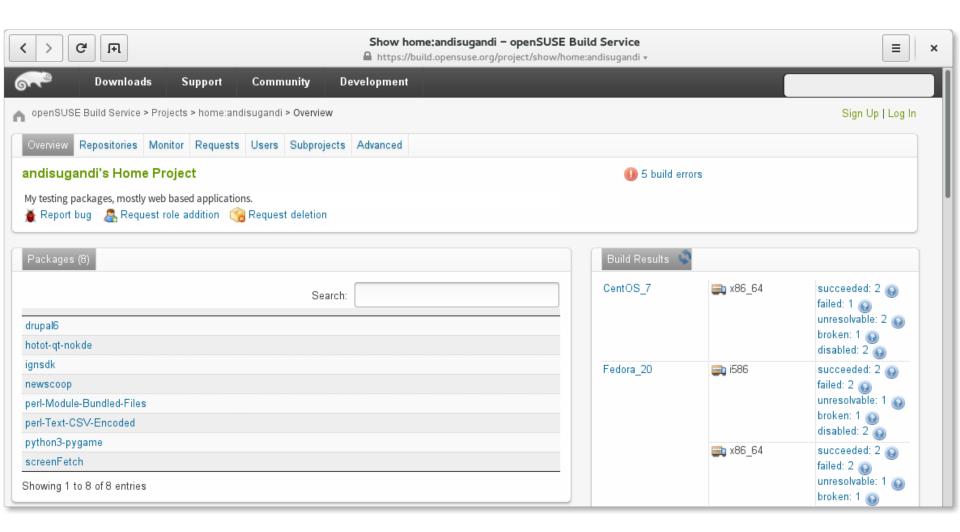


OBS Reference Server



build.opensuse.org

OBS Tools for Packagers (Web Client)



OBS Tools for Packagers (osc)

```
Julia CreativeLabs: OBS
julia ketikode
Your user account / password are not configured yet.
You will be asked for them below, and they will be stored in
/home/julia/.oscrc for future use.
Creating osc configuration file /home/julia/.oscrc ...
Username: andisugandi
Password:
done
Usage: osc [GLOBALOPTS] SUBCOMMAND [OPTS] [ARGS...]
or: osc help SUBCOMMAND
openSUSE build service command-line tool.
Type 'osc help <subcommand>' for help on a specific subcommand.
commands:
                      Mark files to be added upon the next commit
    add
    addchannels
                      Add channels to project.
    addremove (ar)
                      Adds new files, removes disappeared files
                      "Aggregate" a package to another package
    aggregatepac
                      Issue an arbitrary request to the API
    арі
```

Differences to Other Methods (1)

- Straightforward
- Using OBS instance (public) & infrastructure to build and distribute AppImage
- Build AppImages in "automatic, consistent and reproducible way"

Differences to Other Methods (2)

- Keep the ingredients of your AppImage up-to-date all the time
- Automatically builds a new AppImage
- Automatically signs AppImages using the user's key on OBS
- Automatically embeds update information into AppImages to enable binary delta updates using AppImageUpdate

OBS Web Client

OBS Web Client

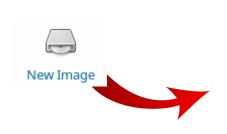
2

✓ OBS Project

openSUSE Account & OBS Project



HelloWorld



AppImage Templates



Name your appliance

(Maximum of 200 characters, no blank, /, :, - or ; characters)

AppImageTemplate

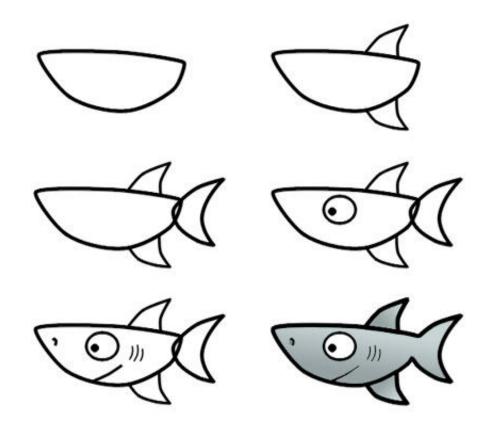
Create appliance

Find *Error* While Everything is OK?



Rebuilding AppImage Package in Open Build Service:

https://youtu.be/XuPECCjte2I



Let's Do this MANUALLY.

AppImage Build Target

AppImage Build Target

S osc Meta

Meta Project

osc Meta

```
$ osc meta prj -e home:<username>
```

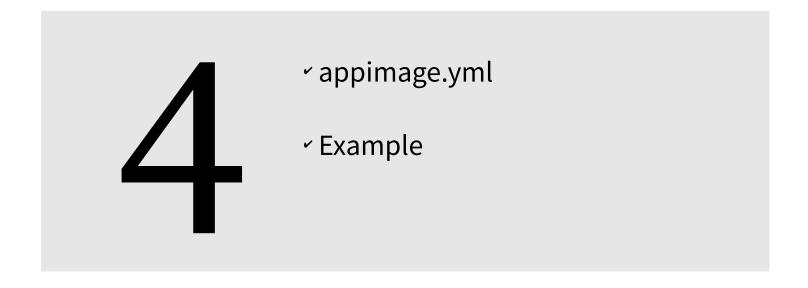
Meta Project (Web)

Home Project \rightarrow Advanced \rightarrow Meta:

```
ct name="home:andisugandi">
 <title>andisugandi</title>
 <description/>
 <person userid="andisugandi" role="maintainer"/>
 <publish>
   <enable/>
 </publish>
 <repository name="AppImage.arm">
   <path project="home:andisugandi" repository="openSUSE_13.1"/>
   <path project="OBS:AppImage" repository="AppImage.arm"/>
   <arch>armv7l</arch>
   <arch>aarch64</arch>
 </repository>
 <repository name="AppImage">
   <path project="home:andisugandi" repository="openSUSE_13.1"/>
   <path project="OBS:AppImage" repository="AppImage"/>
   <arch>x86_64</arch>
   <arch>i586</arch>
  </repository>
</project>
```

Native Applmage Build Support

Native Applmage Build Support



appimage.yml

```
app: APPIMAGE_NAME
binpatch: true
ingredients:
 packages:
    RPM_PACKAGE_NAME
script:
  - cd $BUILD_APPDIR/
  - cp $BUILD_APPDIR/usr/share/applications/NAME.desktop
$BUILD_APPDIR
```

- cp \$BUILD_APPDIR/usr/share/pixmaps/NAME.png \$BUILD_APPDIR

appimage.yml (Example)

```
app: QtQuickApp
build:
  packages:

    linuxdeployqt

    - pkgconfig(Qt5Quick)
  git:
    - https://github.com/probonopd/QtQuickApp.git
script:
  - cd $BUILD_SOURCE_DIR/QtQuickApp*
  - qmake-qt5 PREFIX=/usr
  - make INSTALL_ROOT=$BUILD_APPDIR install

    unset QTDIR; unset QT_PLUGIN_PATH; unset LD_LIBRARY_PATH

  - linuxdeployqt $BUILD_APPDIR/usr/share/applications/*.desktop \
            -qmldir=$BUILD_SOURCE_DIR/ -bundle-non-qt-libs -verbose=2
  - linuxdeployqt $BUILD_APPDIR/usr/share/applications/*.desktop \
            -qmldir=$BUILD_SOURCE_DIR/ -bundle-non-qt-libs -verbose=2
```

_service

```
<services>
  <service name="appimage"/>
</services>
```

Additional Package on *Private OBS

Additional Options on Build Section

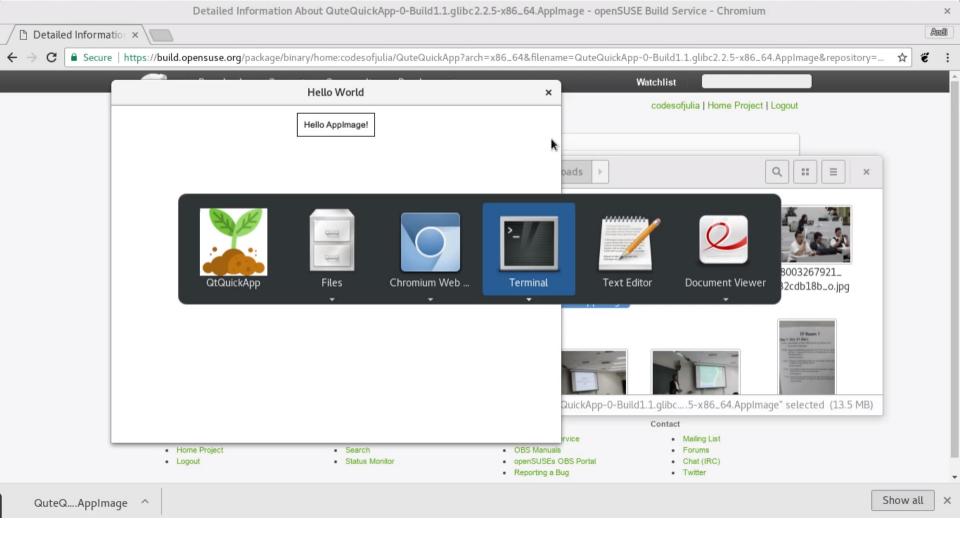
```
build:
 packages:
     - [SINGLE BINARY PACKAGE NAME]
git: # can be also svn, cvs, hg, bzr
     - [URL TO SCM REPOSITORY]
 files:
     - [URL TO A RESOURCE]
```

Inspecting Results

Inspecting Applmage Results

```
https://build.opensuse.org/package/binaries/home:probono/QtQuickApp?repository=AppImage https://build.opensuse.org/package/binaries/home:probono/DSRemote?repository=AppImage https://build.opensuse.org/package/binaries/home:probono/Qactus?repository=AppImage https://build.opensuse.org/package/binaries/home:probono/leafpad?repository=AppImage https://github.com/olav-st/screencloud/blob/master/deploy/linux/appimage.yml https://build.opensuse.org/package/view_file/home:pbek:QOwnNotes/desktop/appimage.yml https://build.opensuse.org/package/view_file/home:olav-st:branches:OBS:AppImage:Templates/ScreenCloud/appimage.yml
```

Demo!



Using OBS to Build Containerized Application Image:

https://youtu.be/rVj4hTdr72Y

Questions?

References

OBS-Packager-Workshop.odp

http://openbuildservice.org/files/workshops/OBS-Packager-

→ Workshop.odp

Open Build Service Materials

http://openbuildservice.org/help/materials

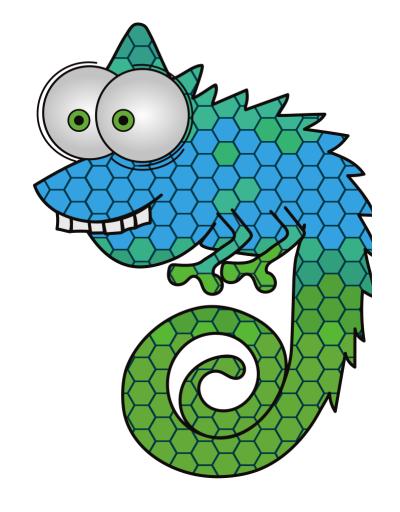
AppImage Project and Wiki

https://github.com/AppImage/AppImageKit

Join the conversation, contribute & have a lot of fun! www.opensuse.org

Thank you.





Have a Lot of Fun, and Join Us At:

www.opensuse.org

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