# **Andrew Kurano**

Contact: 808-398-7638 · kuranoandrew@gmail.com · Los Angeles, CA

Portfolio: <a href="https://andrewkurano-portfolio.netlify.app">https://andrewkurano-portfolio.netlify.app</a>

Versatile software engineer with 7+ years of web development experience

#### <u>Skill</u>s

**Vue, React, Typescript, GraphQL, Netlify,** motion.dev, Unity, Unreal, AWS S3, Aframe, Heroku, Jira, Dialogueflow, tailwindcss, SQL, C#, HTML, CSS, SASS, JS, PlayCanvas

#### **Work Experience**

## Senior Software Engineer, TriggerXR

2021- Present

- Led feature development on various XR experiences for clients like Disney, Molson-Coors and Sony
- Oversaw developers on separate projects and provided both management and development support
- Overhauled core boilerplate architecture to reduce overhead on future project life cycles
- Handled department one-on-one meetings with intermediate and junior developers to provide mentorship and check developer wellbeing
- Provided tech insight during client meetings about tech capabilities and project scope

#### Software Engineer, TriggerXR

2018-2021

- Built out XR applications in Vue and Unity with developer team sizes ranging from 1-3
- Worked with designers to iterate UI/UX for smoothest and prettiest user experience
- Used VueJS framework to build out web frontend using Ajax design flow
- Used Unity to implement different shaders, 3D flow, and downloadable asset systems

#### **Projects**

## **GE Lighting CES Demo**

https://trigger-dev-public.s3-us-west-1.amazonaws.com/ge-lighting-ces2021-demo/develop/index.html

- Built Ajax UI system that updates UI light controls by watching simulated light variables in the accompanying scene to properly showcase GE lighting functionality
- Collaborated with 3D artists to combine baked and dynamic lighting setups to accurately represent each lighting scenario while allowing for lighting animations
- Built timing transition system to sync up motion.dev animations with 3D scene animations

### **Sony Pet Venomizer**

https://trigger-dev-public.s3.us-west-1.amazonaws.com/sony-petvenomizer-mlwebsite/develop/index.html

- Created stylistic UI page in VueJS to aesthetically match the Venom website on both mobile and desktop
- Interact with AWS REST API to process and format user images with Getty Image's ML model
- Handled site deployment using AWS S3 while adhering to CORS and API key storage security guidelines

Education Graduated 2018

**University of Hawaii at Manoa**, College of Engineering Bachelor of Science in Computer Engineering