

CS 652

Computer Vision

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Outline

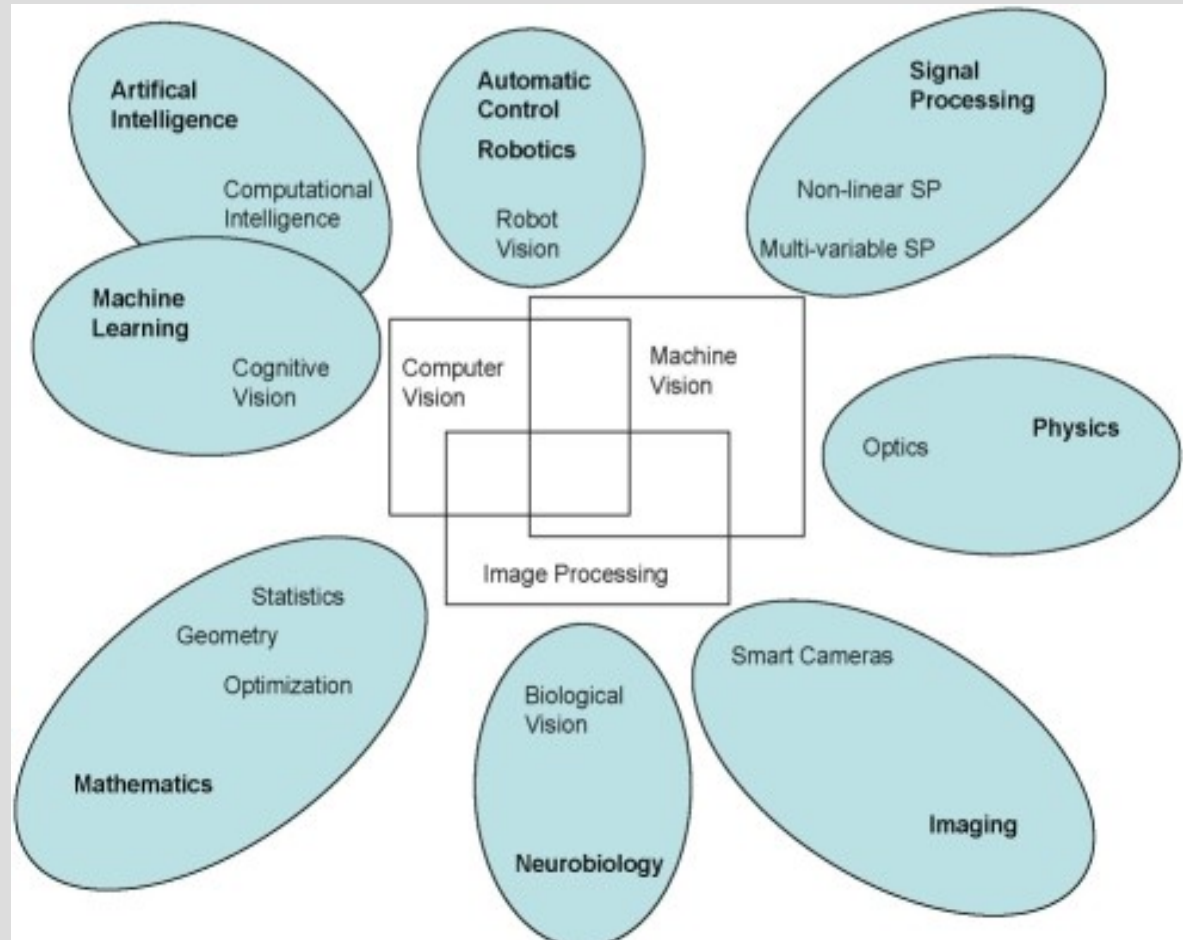
- What is Computer Vision?
- Course Overview
 - Administrative stuff
- Basic Concepts

What is Computer Vision?

- In a nutshell:
- Sub-field of Artificial Intelligence
 - Give computer ability to see and understand images
- Two goals:
 - Simulate human vision
 - Enhance human vision

What is Computer Vision?

- Is a multidisciplinary field



Overview

- Relatively new field
 - Intellectual frontier = disorganized
 - Many useful ideas with no theoretical ground
 - Many interesting theories useless in practice
- Relies on understanding of the physical process of image formation
 - Both human and artificial
- Acquire knowledge from image(s)
 - Done in steps
 - Early (or low-level) vision, mid-level vision, high-level vision

Overview

- Why study vision?
 - Extracting information from the world from pictures is unequivocally useful
 - Process is non-destructive, and can be discreet
 - Also cheap (nowadays)
- Many important applications
 - Robot navigation
 - Image Enhancement (e.g. military applications)
 - Medical Imaging (diagnostic, screening, etc.)
 - Image Database organization
 - etc...

Overview

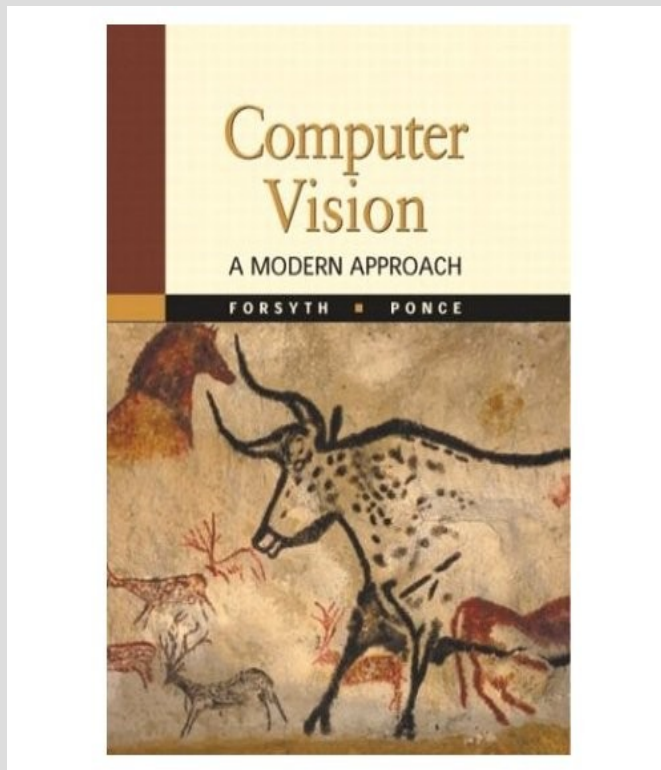
- Computer Vision started in 1960's
- Many theories developed at the time could not be applied
 - Lack of powerful enough equipment
 - Available capable hardware too expensive
 - Not long ago, color digital camera = \$10,000
 - Some technologies didn't exist
- These are becoming possible now
 - Many research groups going back to these “old school” theories
- Still a very young field, lots of problems to be solved

Course Details

- Objectives:
 - become familiar with the field of computer vision
 - gain the necessary understanding of the field to be able to critically analyze research papers
- Evaluation criteria
 - be able to present research papers, and their critiques and findings, in a seminar setting
 - be able to solve practical computer vision problems

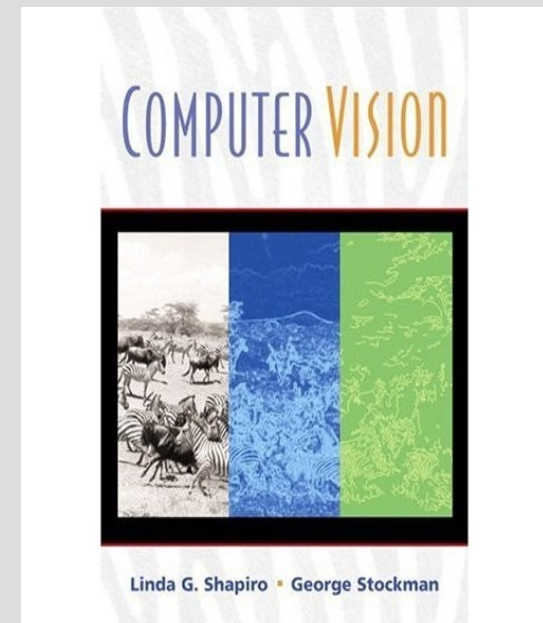
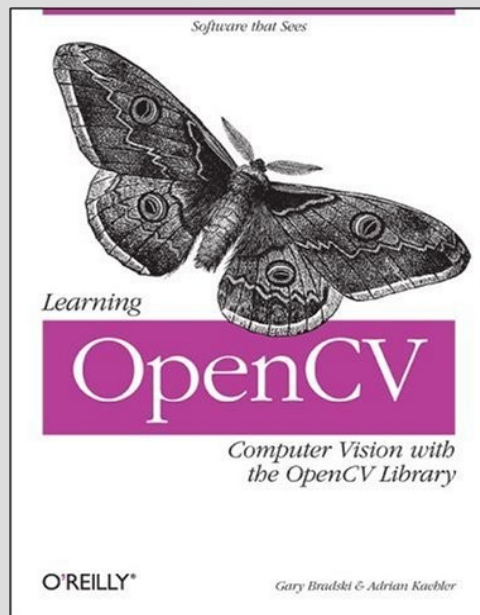
Textbook

- Computer Vision: A Modern Approach, by David Forsyth and Jean Ponce, Prentice Hall, 2002 (ISBN 0130851981)



Other

- Recommended texts (optional)
- Learning OpenCV by Bradski and Kaehler
- Computer Vision by Shapiro and Stockman



Evaluation method

- The final grade will be computed on the total score weighted as follows:
 - Attendance, Participation 10%
 - Midterm 15%
 - Presentations 50%
 - Homework projects 25%
- The most important component of evaluation will be two individual presentations.
- Study relevant papers in computer vision and introduce them to the class.

Administrative

- Read Syllabus for different policies
 - Assignment submission
 - Deadlines
 - Academic integrity
 - Grading scheme
 - Disclaimer
 - etc.

Contact

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Basic Concepts

- Early Vision
- Mid-level Vision
- High-level Vision

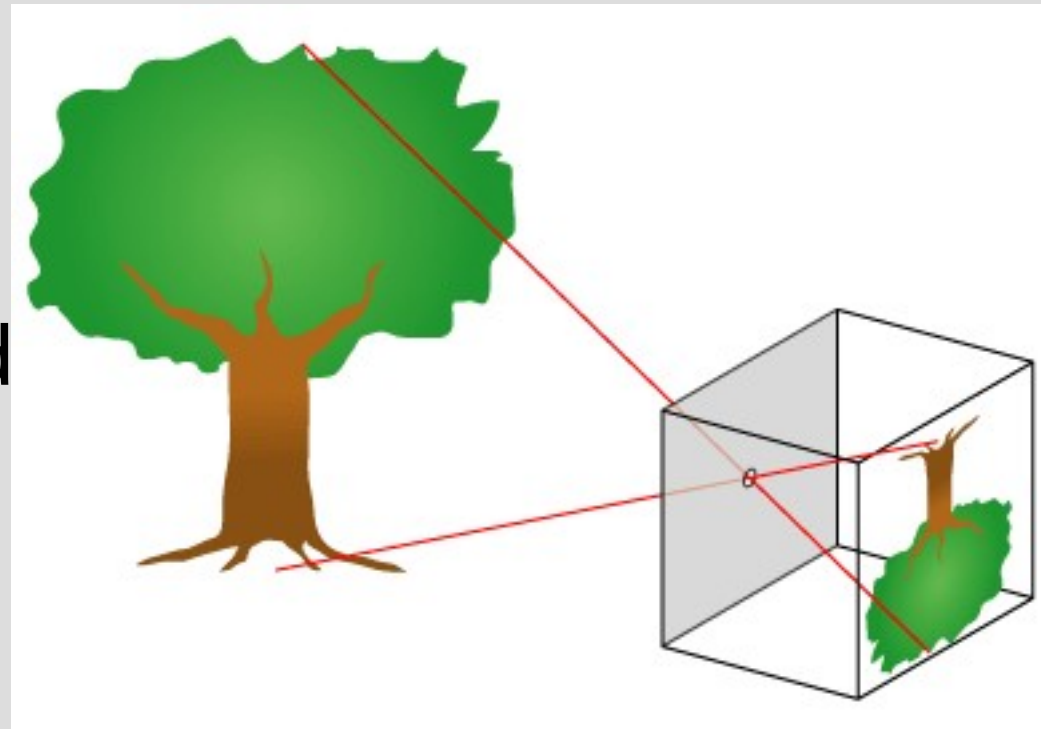
Image Formation

- First photograph on record, “La Table Servie”, 1822



Image Formation

- First step in Computer Vision is to understand how images are formed
- First cameras worked using the concept of “pinhole camera”
- Image captured on paper treated with silver chloride
- Later cameras added use of lenses to help focus and capture more light



Early Vision

- Once we obtain an image, we want to extract information from it
- Early vision works at the lowest level, looking at single images and individual pixels to extract information
- This may include grouping pixels with similar characteristics, and generate higher level structures
 - E.g. find a line, a corner, or homogenous regions

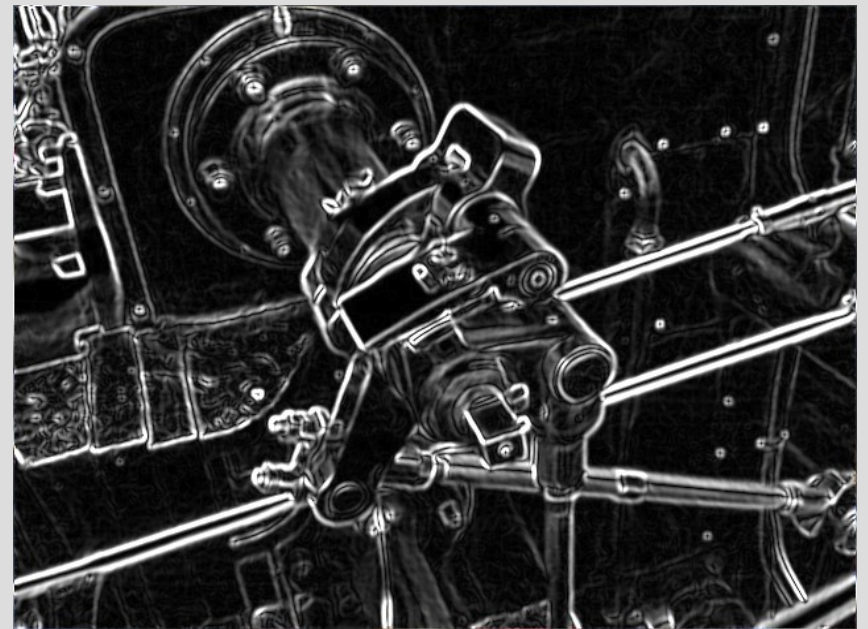
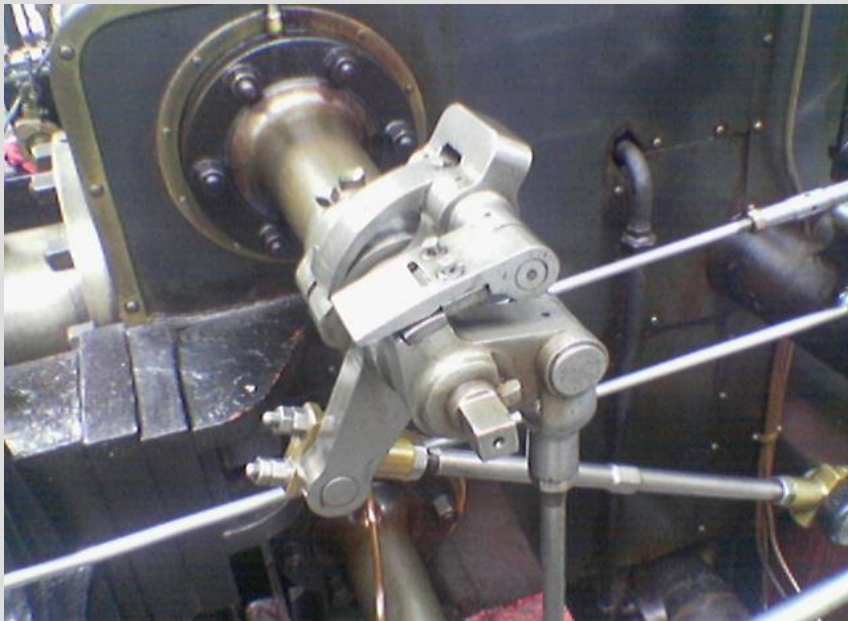
Early Vision

- Several methods are based on psychological studies on how the human brain processes low level information
 - points, lines, etc.
- Example: Detecting Edges
 - An edge can be defined as a fast change in brightness in an image
 - We can create a mathematical model of this change:
 - Represent image as matrix
 - Find derivatives

Edge Detection

- Find 2D derivative of image I for the x- and y-axis: $\partial I / \partial x$ and $\partial I / \partial y$
- These can be obtained by doing a convolution between image and Laplacian operator
- With derivatives we can calculate an image gradient magnitude
 - Points of high gradient magnitude correspond to edge pixels

Edge Detection



Mid-Level Vision

- Takes as input results from low-level vision
- Combines results from one or more images
- Generates meaningful structures
 - Set of edges from a single structure (boundary)
 - Groups of pixels corresponding to a structure or shape
- Many detection methods fall into this category
 - Face detection
 - Tumor detection (Medical Imaging)
- Note difference between detection and recognition

Mid-Level Vision

- Most methods at this level are some form of image segmentation
 - Segment into regions that convey some meaning
- Segmentation helps summarize the information in the image
- Its more compact and meaningful than pixels
 - Pixels are an artificial artifact product of digitalization
 - Helps speed up further processing
 - Millions of pixels vs hundreds of regions

Example: Statistical Region Merging

- Assume each pixel is a region
- Create a list of all pairs of neighboring pixels
 - For (x,y) : $((x,y),(x,y+1))$, $((x,y),(x+1,y))$, $((x,y),(x,y-1))$, $((x,y),(x-1,y))$
- Sort this list according to function $f(p,p')$
 - e.g. $f(p,p') = |p_a - p'_a|$
- Go through list, comparing regions where p and p' belong to and merge according to:

$$P(R, R') = \begin{cases} \text{true} & |R'_a - R_a| \leq \sqrt{b^2(R) + b^2(R')} \\ \text{false} & \text{otherwise} \end{cases}, \forall a \in \{R, G, B\}$$

Statistical Region Merging

- Where function b in $P(R, R')$ is

$$b(R) = g \sqrt{(1/(2Q|R|)) \ln |R_{|R|}| / \delta}$$

- And $|R_{|R|}|$ is the number of regions of size $|R|$ and Q is an image complexity factor



$Q=32.0$



High-level Vision

- This level of vision uses information from lower levels to recognize objects
- Recognition can be achieved by:
- Fitting a model (requires thorough understanding of problem)
 - Geometric information
 - Shape matching
- Through probabilistic techniques (requires learning mechanisms)
 - Classifiers
 - Artificial neural networks
- Could combine both

High-level Vision

- Example: Face Recognition
- Fitting a model to extract face features
 - Face has two eyes, a nose, a mouth, etc.
- Use learned DB to find best match

