SHOW CASE: STG BACKEND FOR IDRIS

MY BACKGROUND

- Interested in Software Development
- Interested in Computer Science
- Academy: No PhD
- Past: Software Developer C# Java
- Past: QA Test Automation Engineer
- Present: Haskell Developer
- Present: Learning Idris
- Misc: Handpan

OUTLINE

- Foundations
- Spineless Tagless G-machine
- External STG
- Idris Intermediate Representations (IR)
- CompileData API
- Compile IR
- Ideas, Future Work

STEP 1: FOUNDATIONS

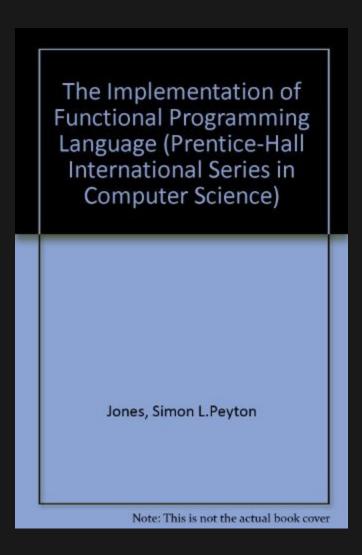
- Lambda calculus: $(\x => x)$ y
- Extensions to LC, such as
 - Let bindings: let x = y in z
 - Primitive values/types: 3 Int
 - Constructors: Pair 'a' 1
 - Function Call: printLn "3"
 - Case expressions: case x of { Pair 'a' 1 => ... }

THE IDRIS BACK-END I WORK ON

- GHC Haskell with a twist
- Goal: Learn the internals of the Idris compiler
- Goal: Learn the internals of the GHC compiler
- Goal: Interop between Idris and Haskell libraries

GHC HASKELL: SPINELESS TAGLESS G-MACHINE

Simon Peyton Jones

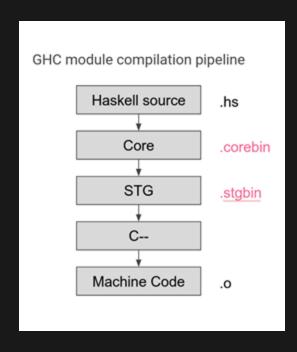


GHC HASKELL WITH A TWIST

ExtSTG and STG interpreter

- Architecture of GHC Haskell/Core/STG/Cmm/RTS
- How to use STG to generate executable via STG
- What is ExtSTG and GHC-WPC

Architecture of GHC Haskell



What is ExtSTG

- External-STG GHC independent STG representation.
- External-STG Interpreter Interpreter for the STG. Operational semantics of STG written in Haskell.
- External-STG Compiler Soon it will uses GHC 9.0 as a code generator, processes External-STG, outputs executable.

HOW TO USE STG TO GENERATE EXECUTABLE VIA STG

Convert from Ext-STG to GHC-STG

```
toStg :: Ext.Module -> StgModule
toStg Ext.Module{..} = stgModule where
  (topBindings, Env{..}) = flip runState (emptyEnv moduleUnitId moduleName) $ do
    setAlgTyCons algTyCons
  mapM cvtTopBinding moduleTopBindings
```

compileProgram from Ext-STG

```
compileProgram :: Backend -> [String] -> [String] -> [String] -> [String] -> ForeignStubs -> [TyCon] -> [StgTopBinding] -> IO ()
compileProgram backend incPaths libPaths ldOpts clikeFiles stubs tyCons topBinds_simple = runGhc (Just libdir) $ do
    dflags <- getSessionDynFlags</pre>
```

STG EXPRESSIONS

```
-- STG-Def
data Arg
  = StgVarArg BinderId
  | StgLitArg Lit
-- STG-Def
data Expr
                   BinderId (List Arg)
  = StgApp
  | StgLit
                   Lit
                   DataConId (List Arg)
   StgConApp
                   StgOp (List Arg)
   StgOpApp
                   Expr SBinder (List Alt)
   StgCase
                   Binding Expr
   StgLet
```

record Alt where

Con

RHS

constructor MkAlt

: AltCon

Binders: List BinderId

: Expr



STEP 2: SELECT AN IDRIS IR

- LiftedDef: Lambda lifted form, local functions transformed to global ones.
- ANFDef: Explicit variable names, intermediate expression turned into let binding, every argument is a variable.
- VMDef: Needs representation of closures, an apply function which applies an argument, also partial application.

MY IDRIS IR CHOICE

```
data ANF : Type where
          : AVar -> ANF
  AV
  AAppName : Name -> List AVar -> ANF
 AUnderApp : Name -> (missing : Nat) -> (args : List AVar) -> ANF
            : (closure : AVar) -> (arg : AVar) -> ANF
 AApp
            : (var : Int) -> ANF -> ANF -> ANF
 ALet
            : Name -> (tag : Maybe Int) -> List AVar -> ANF
  ACon
  AOp
            : PrimFn arity -> Vect arity AVar -> ANF
  AEXTPrim : Name -> List AVar -> ANF
            : AVar -> List AConAlt -> Maybe ANF -> ANF
 AConCase
  AConstCase : AVar -> List AConstAlt -> Maybe ANF -> ANF
  APrimVal : Constant -> ANF
 AErased : ANF
  ACrash : String -> ANF
```

STEP 3: HOW TO USE COMPILER BACK-END API?

```
main : IO ()
main = mainWithCodegens [("stg", stgCodegen)]

compile
    : Ref Ctxt Defs -> (tmpDir : String) -> (outputDir : String) -> ClosedTerm -> (outfile : String)
    -> Core (Maybe String)

compile defs tmpDir outputDir term outfile = do
    coreLift $ putStrLn "Compile closed program term..."
    cdata <- getCompileData ANF term
    stgs <- compileModule $ anf cdata
    let res = show $ toJSON stgs
    let out = outputDir outfile
    Right () <- coreLift $ writeFile out res
    pure (Just out)</pre>
```

STEP 4: HOW TO COMPILE IDRIS IR TO SOMETHING?

- How to represent primitive values?
- How to represent Algebraic Data Types?
- How to implement special values?
- How to implement primitive operations?
- How to compile IR expressions?
- How to compile Definitions?
- How to implement Foreign Function Interface?
- How to compile modules?
- How to embed code snippets?
- What should the runtime system support?

NOTATIONS

```
-- Haskell - Haskell syntax

newtype SourceLoc = SourceLoc (Int, Int)

-- STG-Def - Idris syntax for some Ext-STG

data PrimRep
= ...
| UnliftedRep -- Boxed, in WHNF

-- Idris compiler - Idris syntax, internals of the Idris compiler

data ANF : Type where
...
ACon : Name -> (tag : Maybe Int) -> List AVar -> ANF
```

How to represent primitive values?

- Primitive values defined in Core.TT.Constant
- Int, Integer, Bits, Char, String, Double, World
- And their type counterpart: IntType, IntegerType, ...

```
-- Idris compiler
data Constant
                      IntType
  = I Int
                      IntegerType
    BI Integer
    B8 Int
                      Bits8Type
                      Bits16Type
    B16 Int
    B32 Int
                      Bits32Type
    B64 Integer
                      Bits64Type
    Str String
                      StringType
    Ch Char
                      CharType
    Db Double
                      DoubleType
   WorldVal
                      WorldType
```

HIGH LEVEL HASKELL

```
-- Haskell
data IdrInt = IdrInt Int8#
data IdrDouble = IdrDouble Double#
data IdrChar = IdrChar Char#
data IdrStr = IdrStr Addr#
data IdrWorld = IdrWorld
```

STG DATACON

```
-- STG-Def
data PrimRep

= ...
| LiftedRep -- Boxed, in thunk or WHNF
| UnliftedRep -- Boxed, in WHNF
| Int64Rep -- Unboxed, Signed, 64 bits value (with 32 bits words only)
| Word64Rep -- Unboxed, Unisgned, 64 bits value (with 32 bits words only)
| WordRep -- Unboxed, Unisgned, word-sized value
| DoubleRep
```

This is how BOXED values are created in STG:

HOW TO REPRESENT ALGEBRAIC DATA TYPES?

Data types in Idris can be defined via `data` and `record`. See previous slide.

```
-- Idris compiler
data ANF: Type where
...
ACon: Name -> (tag: Maybe Int) -> List AVar -> ANF
...
```

HASKELL

-- Haskell data Triplet a b c = Triplet a b c

STG DATACON

How to implement special values?

- Idris type constructors
- Erased value

```
-- Idris compiler
data ANF : Type where
...
ACon : Name -> (tag : Maybe Int) -> List AVar -> ANF
AErased : ANF
...
```

HASKELL

STG DATACON

```
-- STG-Def
example1 : DataCon
example1 = MkDataCon "IdrList" (MkDataConId (MkUnique 'u' 0)) [UnliftedRep]

example2 : DataCon
example2 = MkDataCon "Erased" (MkDataConId (MkUnique 'u' 0)) []

-- STG-Def
record DataCon where
```

constructor MkDataCon
Name : String
Id : DataConId
Rep : DataConRep

Association between data and type constructors.

STG code generator needs types associated with data constructors.

```
-- Idris compiler
data Def : Type where
  DCon : (tag : Int) -> (arity : Nat) -> Def
  TCon : (tag : Int) -> (arity : Nat) -> ... -> (datacons : List Name) -> Def
```

But Def is not at ANF level, it needs some magic. (Details in the implementation)

```
-- STG-Def
data TyConId = MkTyConId Unique

record STyCon where
   constructor MkSTyCon
   Name   : Name
   Id    : TyConId
   DataCons : (List SDataCon)
```

How to implement primitive operations?

- Arithmetic operations (Add, Sub, Mul, Div, Mod, Neg)
- Bit operations (ShiftL, ShiftR, BAnd, BOr, BXor)
- Comparing values (LT, LTE, EQ, GTE, GT)
- String operations (Length, Head, Tail, Index, Cons, Append, Reverse, Substr)
- Double precision floating point operations (Exp, Log, Sin, Cos, Tan, ASin, ACos, ATan, Sqrt, Floor, Ceiling)
- Casting of numeric and string values
- BelieveMe: This primitive helps the type checker. When the type checker sees the beleive me function call, it will cast type a to type b. For details see below.
- Crash: The first parameter of the crash is a type, the second is a string that represents the error message.

Primitive values are boxed we need to unbox them

```
-- Haskell
idrAddPrim (IdrInt a) (IdrInt b) = IdrInt (+# a b)

-- Haskell
idrAddPrim a b =
  case a of
  (IdrInt au) -> case b of
  (IdrInt bu) -> IdrInt (+# au bu)
```

It seems complex, but contains most of the STG Expression constructions

```
-- STG-Def
StgCase (StgApp a) (AlgAlt (TypeConId a))
  [ MkAlt (AltDataCon (DataConId a)) (mkBinder au)
      (StrCase (StgApp b)) (AltAlt (TypeConId b))
        [ MkAlt (AltDataCon bDataConId) (mkBinder bu)
            (StgCase (StgOpApp "+#" au bu) (mkBinder x)
              [ MkAlt AltDefault (StgConApp (DataCon IdrInt) (StgVarArg x)) ]
-- STG-Def
data Expr
             BinderId (List Arg)
  = StgApp
             Lit
   StgLit
  | StgConApp DataConId (List Arg)
             StgOp (List Arg)
  | StgOpApp
             Expr SBinder (List Alt)
  StgCase
             Binding Expr
  StgLet
-- STG-Def
record Alt where
  constructor MkAlt
          : AltCon
  Con
  Binders: List BinderId
  RHS
          : Expr
```

HOW TO COMPILE IR EXPRESSIONS?

Schematics of ANF to STG mapping

```
-- Idris compiler
                     -- STG-Def
AV
                   ~> StgApp
                              V
                                 Γ٦
                   ~> StgApp
AAppName
          n vs
                              n vs
AUnderApp n x vs
                   ~> StgApp
                              n vs
AApp
          v1 v2
                   ~> StgApp v1 v2
ALet
                   ~> StgLet
                              (StgNonRec v (anf v1)) (anf v2)
         v a1 a2
ACon
          m tag vs
                   ~> StgCon
                              m vs
          primop as ~> StgOpApp (anfprim primop) as
AOp
                   ~> StgApp
AExtPrim
                              n vs -- TODO
          n vs
AConCase
          v alts
                   ~> StgCase (StgApp v []) x (tagAlts alts)
                   ~> StgCase
                              (StgApp v []) x (constAlts alts)
AConstCase v alts
                              "Idr..." (StgLitArg c)
APrimVal
                   ~> StgCon
                   ~> StqCon
                              "Erased" []
AErased
                              "error" [msg]
                   ~> StqApp
ACrash
          msq
```

Many mappings needs to be implemented, eg: (local)variables, data constructors...

HOW TO COMPILE DEFINITIONS?

```
-- Idris compiler
record CompileData where
  constructor MkCompileData
  anf : List (Name, ANFDef)
data ANFDef : Type where
 MkAFun : (args : List Int) -> ANF -> ANFDef
 MkACon : (tag : Maybe Int) -> (arity : Nat) -> ANFDef
 MkAForeign: (ccs: List String) -> (fargs: List CFType) -> CFType -> ANFDef
 MkAError : ANF -> ANFDef
-- STG-Def
data Rhs
 = StgRhsClosure UpdateFlag (List SBinder) Expr
  | StgRhsCon DataCon (List Arg)
data Binding = StqNonRec SBinder Rhs
data TopBinding = StgTopLifted Binding
-- Idris compiler -- STG-Def
MkAFun arg body ~> StgTopLifted (StgNonRec name (StgRhsClosure ReEntrant (anf body)))
MkACon tag arity ~> -- Redundant information in ANF
MkAForeign css ts t ~> StgTopLifted (StgNonRec name (StgRhsClosure ReEntrant (foreign css)))
MkAError body
                   ~> StgTopLifted (StgNonRec name (StgRhsClosure ReEntrant (anf body)))
```

HOW TO IMPLEMENT FOREIGN FUNCTION INTERFACE? - TYPES

```
-- Idris-compiler
data CFType : Type where
 CFUnit : CFType
  CFInt: CFType
  CFUnsigned8 : CFType
  CFUnsigned16 : CFType
  CFUnsigned32 : CFType
  CFUnsigned64 : CFType
  CFString: CFType
  CFDouble : CFType
 CFChar : CFType
CFPtr : CFType
CFGCPtr : CFType
CFBuffer : CFType -- Random access array
CFWorld: CFType -- Token for IO computations
CFFun : CFType -> CFType -- Callbacks
CFIORes : CFType -> CFType -- Effectful
CFStruct : String -> List (String, CFType) -> CFType -- C-Struct
CFUser : Name -> List CFType -> CFType -- User defined type
```

Represented as Boxed data in STG, similar to primops

HOW TO IMPLEMENT FOREIGN FUNCTION INTERFACE? - FFI STRING

User defines the STG function with its Haskell module path.

```
-- STG-Def
MkAForeign css ts t ~> StgTopLifted (StgNonRec "prim_putStr" ... (StgApp "base:Prelude.putStr" as))
```

Differences between strict and lazy representation van be controlled via an analysis, inserting LiftedRep and UnliftedRep in the Binders.

How to compile modules?

- CompileData contains all the functions.
- STG-Backend currently compiles into one big STG module

How to embed code snippets?

- FFI
- Externals
- Elaboration: Think of them like macros, or like template Haskell.

What should the runtime system support?

- Boxed primitive values
- Data constructors
- Data and type constructor association
- Memory management
- Threading

STEP 5: ENJOY YOUR IDRIS PROGRAM!

FUTURE WORK

- Separate STG module generation, compilation
- Better ADT mapping in FFI
- Threading

CONCLUSION

- Compilation of a lambda calculus like language
- Values should be represented as boxed
- Dynamic memory management is needed, modern languages have it
- Mix and match of different library components
- FFI can get tricky for non owned libraries
- No need for full implementation if Idris is meant to be used as a strong DSL

QUESTIONS?