CS312 Solutions #4

March 9, 2015

Solutions

1. (1 pt) Describe three resources you might want to monitor on a server. Elaborate on how you might decide on acceptable thresholds for each resource.

This answer can vary but some good resources to check include: server load, disk usage, memory, swap usage, services such as http and ssh, network traffic, and server pingable to name a few. The thresholds depend on the resource, however generally its a value that allows you to respond before the service goes completely down. You also need to consider rate of change sometimes because of things like logrotation.

- 2. (1 pt) Describe in detail the four components of Nagios.
 - (a) Core Server Process: Provides core logic for monitoring, keeps track of service states, and initiates service checks.
 - (b) CGI Web Interface: Simple web interface which connects to the core server process via sockets.
 - (c) Plugins: Scripts written to gather monitoring information. Typically written in Perl, but can be written in about anything. Has an API that you follow to create your own plugin.

- (d) NRPE/NSCA Agents: Daemons that actually execute the plugin on a server. NRPE: Active checking daemon. NSCA: Passive checking daemon
- 3. (1 pt) Name three primary differences between active checks vs. passive checks for monitoring.
 - (a) Active checks are initiated from a central server while passive checks are initated from the remote host.
 - (b) Active checks require a daemon listening on a port to run on the remote server, while passive checks only require a daemon listening on a port on the central server.
 - (c) Active requires a central server to schedule checks to the remote hosts.
 - (d) Passive checks can scale much better than active checks.
 - (e) Passive checks work behind a firewall easier than Active checks.
- 4. (5 pt) Create a new openstack VM and complete the following tasks. Keep in mind you will need to reload the nagios service each time you change the configuration file.
 - (a) Install nagios and all of the nagios plugins. Show the commands you used.

```
$ yum install epel-release
$ yum install nagios nagios-plugins*
```

(b) Start and enable Apache, Nagios and NRPE daemons. Show the commands you used.

```
$ service httpd start
$ service nagios start
$ service nrpe start
$ chkconfig httpd on
$ chkconfig nagios on
$ chkconfig nrpe on
```

(c) Go to the nagios page http://<your ip>/nagios and login using nagiosadmin for both the user and password. Click on Services under Current Status. Copy and paste what you see for localhost including its services.

```
localhost
Current Load
OK 03-05-2015 22:11:59 Od Oh 3m 26s 1/4 OK - load
   → average: 0.01, 0.06, 0.02
Current Users
OK 03-05-2015 22:11:59 0d 0h 2m 48s
                                      1/4 USERS OK - 1
   \hookrightarrow users currently logged in
Notifications for this service have been disabled
WARNING 03-05-2015 22:12:59 0d 0h 2m 11s 3/4 HTTP
   → WARNING: HTTP/1.1 403 Forbidden - 5152 bytes in
   \hookrightarrow 0.001 second response time
PING
OK 03-05-2015 22:11:59 Od Oh 1m 33s 1/4 PING OK -
   \hookrightarrow Packet loss = 0%, RTA = 0.06 ms
Root Partition
OK 03-05-2015 22:12:28 0d 0h 1m 25s 1/4 DISK OK -
   → free space: / 8562 MB (89% inode=94%):
SSH
Notifications for this service have been disabled
OK 03-05-2015 22:13:06 0d 0h 1m 25s 1/4 SSH OK -
   → OpenSSH_5.3 (protocol 2.0)
Swap Usage
OK 03-05-2015 22:11:59 Od Oh 1m 25s 1/4 SWAP OK -
   → 100% free (511 MB out of 511 MB)
Total Processes
OK 03-05-2015 22:11:59 0d 0h 1m 25s 1/4 PROCS OK: 98
   → processes with STATE = RSZDT
```

(d) Fix the HTTP check for the localhost object config (/etc/nagios/objects/localhost.cfg) so that it checks the /nagios URL. Make sure it returns OK (Hint: look at the help for the check_http plugin). Copy and paste the HTTP check on the nagios page. Also show the HTTP service definition including the changes you made to fix the check.

```
HTTP
OK 03-05-2015 22:18:09 0d 0h 0m 2s 1/4 HTTP OK: HTTP

→ /1.1 301 Moved Permanently - 552 bytes in 0.001

→ second response time
```

```
service_description HTTP
check_command check_http!-u /nagios -a

→ nagiosadmin:nagiosadmin
notifications_enabled 0
}
```

(e) Using the same config file above, create a new host to check called cs312-server using the IP 140.211.15.183. Add ping, ssh and an http check for http://cs312.osuosl.org. Show the config you used and paste the output from the nagios page for the host including its services. Show the config line(s) you changed.

```
define host {
           linux-server
  use
 host_name cs312-server
  alias cs312-server
  address 140.211.15.183
define service {
               local-service
 use
 host_name
              cs312-server
 service_description HTTP
  check_command check_http!-H cs312.osuosl.org
define service{
 use
                      local-service
                      localhost, cs312-server
 host_name
 service_description PING
                     check_ping!100.0,20%!500.0,60%
  check_command
define service{
                        local-service
 11.S.E.
 host_name
                        localhost, cs312-server
 service_description
                        SSH
  check_command
                        check_ssh
  notifications_enabled 0
```

```
cs312-server HTTP OK 03-05-2015 22:41:04 0d 0h 1m 40s 1/4 HTTP OK: HTTP \hookrightarrow /1.1 200 OK - 9460 bytes in 0.002 second response
```

```
→ time
PING
OK 03-05-2015 22:40:36 0d 0h 1m 40s 1/4 PING OK -
→ Packet loss = 0%, RTA = 0.50 ms
SSH
OK 03-05-2015 22:41:36 0d 0h 1m 40s 1/4 SSH OK -
→ OpenSSH_5.3 (protocol 2.0)
```

(f) Rename the check_hda1 check in the NRPE config to check_all_disks. Fix the command so that it checks all of the disks.

(g) Extra Credit (2pts): Show the command you would use to manually check to see if the NRPE check is working on the localhost. Also show the output of the command.

- 5. (1 pt) What is the difference between a recursive DNS server and an authoritative one? Explain when you would use each.
 - (a) A recursive DNS server is used to resolve answers for queries, typically originating from the same network. It will answer non-authoritatively, usually by querying the authoritative server and caching the answer.
 - (b) An authoritative DNS server usually only answers for domains that it is authoritative for, and no others.
 - (c) An authoritative server should be used when you are running a nameserver for your domain, and a recursive when you want DNS resolution for your machines.
- 6. (1 pt) Please give a brief explanation of the following DNS record types:

A
AAAA
CNAME
MX
NS
NXDOMAIN

- (a) A Translates a domain into an IPv4 address
- (b) AAAA Translates a domain into an IPv6 address
- (c) CNAME Translates a domain into another domain
- (d) MX Used to find mail servers for a domain
- (e) NS Used to find nameservers for a domain
- (f) NXDOMAIN Equivalent to no record found
- 7. (1 pt) What is a glue record? Give a brief explanation of why they are necessary.

A glue record is an A record held by the authoritative nameserver one node up the tree. It is necessary to solve the bootstrapping problem; it informs the client where to find a nameserver for a domain so that they don't have to ask that particular nameserver where it is.

8. (2 pt) What are specificity and sensitivity? Give a 1-2 sentence description of each.

Specificity is the true-negative rate. In otherwords, it is the rate of true negatives compared to total reported negatives. Sensitivity is the true-positive rate, and is the ratio of true positives over total positives.

9. (1 pt) Give an example of a highly sensitive test that has low specificity.

A highly sensitive test has a high true-positive rate. A test with low specificity has a high rate of false-negatives. In other words, the test correctly identifies positives but incorrectly identifies negatives. Specific examples will vary.

10. (1 pt) What is time-series data? Give an explanation of why it is important.

Time series data is a set of vectors consisting of a value and a timestamp. This data is important because it is a common format for displaying and analyzing metrics.

11. (2 pt) Why does DHCP use the broadcast routing scheme?

Because DHCP involves getting the route and network, the machine cannot possibly know ahead of time who it should be talking to. Every device on the network listens to the broadcast address, so it is the only known way to reach the DHCP server before information is exchanged.

- 12. (3 pt) Name the three types of allocation DHCP servers can use. Give an explantion of each.
 - (a) Dynamic: The standard form of allocation
 - (b) Automatic: Like Dynamic, but with permanent allocations
 - (c) Static: Addresses are pre-allocated by MAC address