

*Your name:* Andrada Iorgulescu

*Game title:* Date Night

*Play test session date:* October 26, 2021

*Play test group members:*

Tan, Zach

Tucker, De Andre

Wang, Cae

Sierra, Omar

Esperanza, Zacharie

Kelleher, Ryan

*What was most successful?*

The most successful part was the multiple endings. I got compliments on how the player's choices influenced the game and storyline.

*What were the issues?*

Some parts kept repeating.

Some parts kept glitching and cutting off text.

Some in-game hints and choices were not as obvious as I thought they would be.

*How will you use what you learned to improve your application?*

I will try to format the text better. I will also try to give the player easier questions. I would also like to add more designs and images to help break up the huge walls of text.

*Additional notes:*

They thought my story was interesting :)