Ansible output file;

[root@ip-172-31-3-128 playbook]# ansible -m ping all

The authenticity of host '52.66.172.250 (52.66.172.250)' can't be established.

ECDSA key fingerprint is 7d:f9:fa:76:f4:97:c0:2b:74:da:a1:cd:05:b4:c8:18.

Are you sure you want to continue connecting (yes/no)? localhost | SUCCESS => {

"changed": false,

"failed": false,

"ping": "pong"

}

52.66.172.250 | UNREACHABLE! => {

"changed": false,

"msg": "Failed to connect to the host via ssh: Host key verification failed.\r\n",

"unreachable": true

}

Error:

35.154.76.24 | UNREACHABLE! => {

"changed": false,

"msg": "Failed to connect to the host via ssh: ssh: connect to host 35.154.76.24 port 22: Connection timed out\r\n",

"unreachable": true

[root@ip-172-31-3-128 playbook]# ansible -m ping all

The authenticity of host '52.66.172.250 (52.66.172.250)' can't be established.

ECDSA key fingerprint is 7d:f9:fa:76:f4:97:c0:2b:74:da:a1:cd:05:b4:c8:18.

Are you sure you want to continue connecting (yes/no)? localhost | SUCCESS => {

"changed": false,

"failed": false,

"ping": "pong"

}

52.66.172.250 | UNREACHABLE! => {

"changed": false,

"msg": "Failed to connect to the host via ssh: Host key verification failed.\r\n",

"unreachable": true

}

35.154.76.24 | UNREACHABLE! => {

"changed": false,

"msg": "Failed to connect to the host via ssh: ssh: connect to host 35.154.76.24 port 22: Connection timed out\r\n",

"unreachable": true

User module:

---

- hosts: all

tasks:

- name: to create user

user: name=kelly password=shjhdsvsd

to remove user:

TASK [to create user] \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

fatal: [localhost]: FAILED! => {"changed": false, "failed": true, "msg": "value of state must be one of: present,absent, got: removed"}

fatal: [13.126.147.70]: FAILED! => {"changed": false, "failed": true, "msg": "value of state must be one of: present,absent, got: removed"}

fatal: [52.66.172.250]: FAILED! => {"changed": false, "failed": true, "msg": "value of state must be one of: present,absent, got: removed"}

to retry, use: --limit @/etc/ansible/playbook/user.retry

PLAY RECAP \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

13.126.147.70 : ok=1 changed=0 unreachable=0 failed=1

52.66.172.250 : ok=1 changed=0 unreachable=0 failed=1

localhost : ok=1 changed=0 unreachable=0 failed=1

error:

TASK [to create user] \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

fatal: [localhost]: FAILED! => {"changed": false, "failed": true, "msg": "value of state must be one of: present,absent, got: agsent"}

fatal: [52.66.172.250]: FAILED! => {"changed": false, "failed": true, "msg": "value of state must be one of: present,absent, got: agsent"}

fatal: [13.126.147.70]: FAILED! => {"changed": false, "failed": true, "msg": "value of state must be one of: present,absent, got: agsent"}

to retry, use: --limit @/etc/ansible/playbook/user.retry

PLAY RECAP \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

13.126.147.70 : ok=1 changed=0 unreachable=0 failed=1

52.66.172.250 : ok=1 changed=0 unreachable=0 failed=1

localhost : ok=1 changed=0 unreachable=0 failed=1