

ANDRÁS SZÜCS

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EDUCATION

Université Paris-Sud, Faculté des Sciences d'Orsay 2018 -
Paris, France

- Master Informatique, Major: M2 Informatique HCID
- Minor: Entrepreneurship

KTH Royal Institute of Technology, School of ICT 2017 - 2018
Stockholm, Sweden

- MSc. ICT Innovation, Major: Human-Computer Interaction and Design
- Minor: Entrepreneurship

Eötvös Loránd University (ELTE), Faculty of Informatics 2013 - 2017
Budapest, Hungary

- BSc. Computer Science
- Thesis Project: [Chatbot Analytics web application](#)
- Learned *TDD principles*, *Full-Stack Javascript* and *Machine Learning*.

PROFESSIONAL EXPERIENCE

Trail Games AB 2018. May - 2018. June
Stockholm, Sweden

- An innovative “Netflix-like” gaming platform, bringing native quality gaming to the browsers.
- Rewrote the company’s frontend application from EmberJS to ReactJS

Chatler.AI Ltd. (StartupYard alumni) 2016. September - 2017. February
Budapest, Hungary & Prague, Czech Rep.

- Customer messaging product with AI-suggested responses for every case
- Worked on customer discovery, technology advice, developing a feasible product strategy.
- Developed the company’s website. Used Test-Driven Development and Continuous Integration practices while developing the main product.

Pulmoment 2016. February - 2016. July
Budapest, Hungary

- Software suite for medical practices to track their patient’s symptoms digitally
- Worked on market research and business model development
- Won two startup competitions in Hungary. Wrote the communication materials and applications in English and Hungarian

Nextent Informatics Co. 2015. July - 2016. February
Budapest, Hungary

- Junior Developer in the Innovation Team
- Worked on new product ideas, including a corporate mood tracking software
- Designed and developed a new front-end for Hungarian Telekom’s internal Wiki service

SKILLS

Experienced: Javascript, ReactJS, Node.js, HTML, CSS
Multiple projects: iOS, Swift, TDD, Heroku, AWS, Codeship, Git
Limited experience: Python, Machine Learning, C++, .NET Framework

OTHER RELEVANT EXPERIENCE

Memento Mori - Lifecalendar 2018. February -

- A Chrome Extension and web application to give people perspective about their lives and install urgency in achieving their goals.
- Built with *React.js*. In the process of adding more features.

BSc. Thesis: Chatbot Analytics dashboard 2017. February - 2017. May

- A *Facebook Messenger* chatbot framework which lets the user deploy a functioning bot with a database and an analytics dashboard in minutes
- Used Node.js, *React* and *Test-Driven Development* practices
- Developed a *Machine Learning* feature to classify conversations and connected it with the application

Budapest Bots Meetup 2016. September - 2017. April

- Organizer of a Meetup group with 290 chatbot enthusiasts
- Set up guest presentations given by experts of the field such as: an evangelist from *Microsoft* and the CEO of a Taiwanese chatbot startup called *Botimize*
- Developed the Meetup Group's own chatbot
- Presented about the design and development of *Facebook Messenger* chatbots

Intensive UX Course by UX Studio 2015. October - November

- Intensive UX Design course for beginners, organised by one of the best studios in Hungary.
- Finished one iteration cycle of designing a software product. Conducted user interviews with 4 participants

Innovation Lab at ELTE 2015. June - December

- Organised by the EIT Digital Co-location Centre in Budapest
- Selected participant of a lab scholarship to learn about all the aspects of starting a startup company
- Involved in two projects, working on customer discovery, product design and writing communication materials (website copy, one-pagers):
 - *Forward* - Ideation software that helps graphic designers by recommending inspiration based on their current project's details
 - *Graffiti* - Augmented reality application which lets users draw on photographs and leave them at geographical coordinates