

Music Player

~DSP project~

1. Project

Our project scope is to create a music player capable of **playing, loading, stopping, and pausing** music from WAV and MP3 files, and it can apply a **Finite Impulse Response filter** and **Infinite Impulse Response filter** displaying information graphics (the filters work only on WAV files).

2. What we used

The Music Player represents an application built in Python using the following libraries:

- pygame* – for playing sounds
- tkinter* – for creating the interface and loading files
- numpy* – for numerical functions
- scipy* – for dealing with signals
- matplotlib* – for displaying graphics
- myDSP* – it is a module created by us to create signals

The I.D.E. used to develop the application is Spyder.

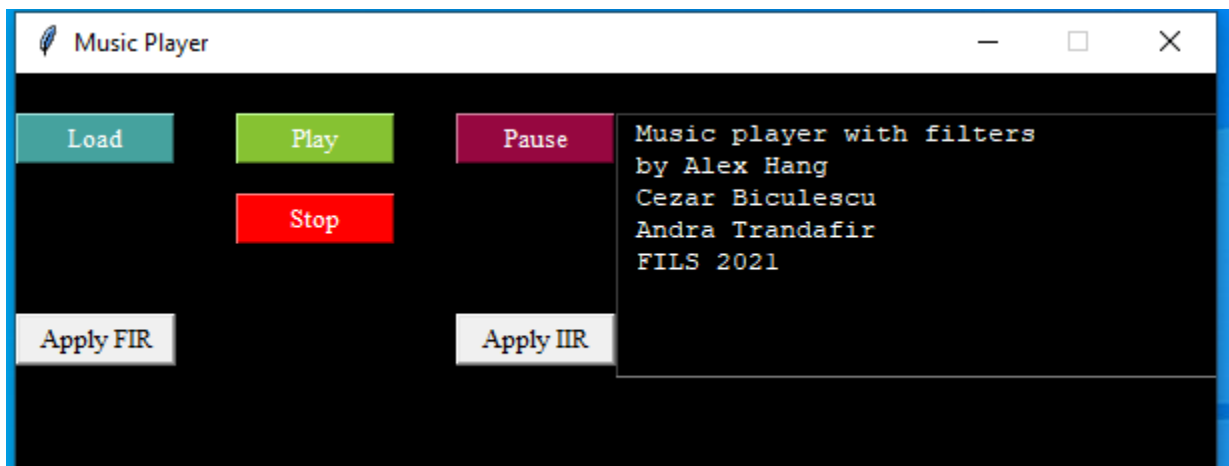


Fig. 1: Application Interface

3. Filters

Finite Impulse Response Filter:

“In signal processing, a finite impulse response (FIR) filter is a filter whose impulse response (or response to any finite length input) is of finite duration, because it settles to zero in finite time.” - https://en.wikipedia.org/wiki/Finite_impulse_response

$$\begin{aligned} y[n] &= b_0 x[n] + b_1 x[n - 1] + \dots + b_N x[n - N] \\ &= \sum_{i=0}^N b_i \cdot x[n - i], \end{aligned}$$

$x[n]$ – input signal

$y[n]$ – output signal

N – filter order

b_i – value of the impulse response at the i th term, $0 \leq i \leq N$

Infinite Impulse Response Filter:

“Infinite impulse response (IIR) is a property applying to many linear time-invariant systems that are distinguished by having an impulse response which does not become exactly zero past a certain point but continues indefinitely.”
https://en.wikipedia.org/wiki/Infinite_impulse_response

4. Functionalities:

Each button is responsible for keeping in order all possible states of the application. Only one file can be loaded at a time, and during its playtime it can be paused or stopped.

Using the application, we can observe how the same melody sounds with a filter modifier.

5. Plots

Finite Impulse Response Plot:

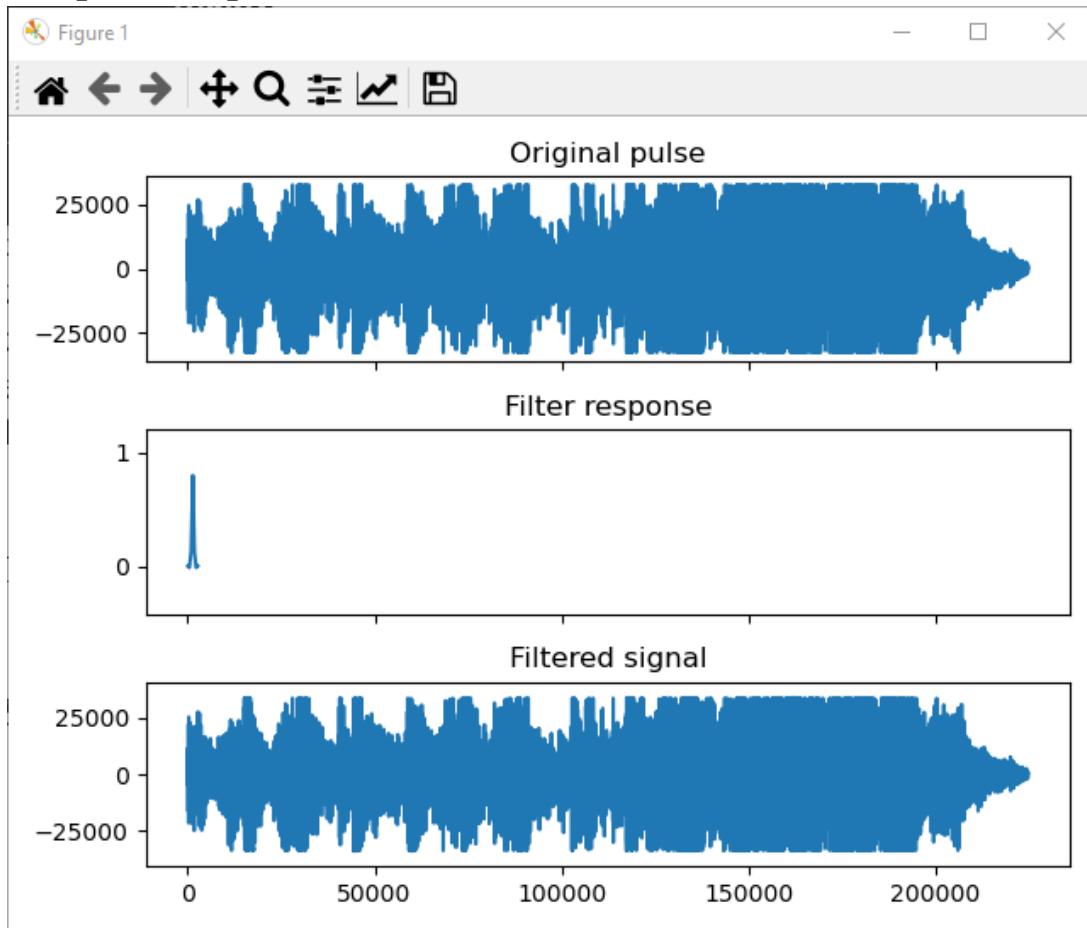


Fig. 2: Plot for F.I.R. filter

Infinite Impulse Response Plot:

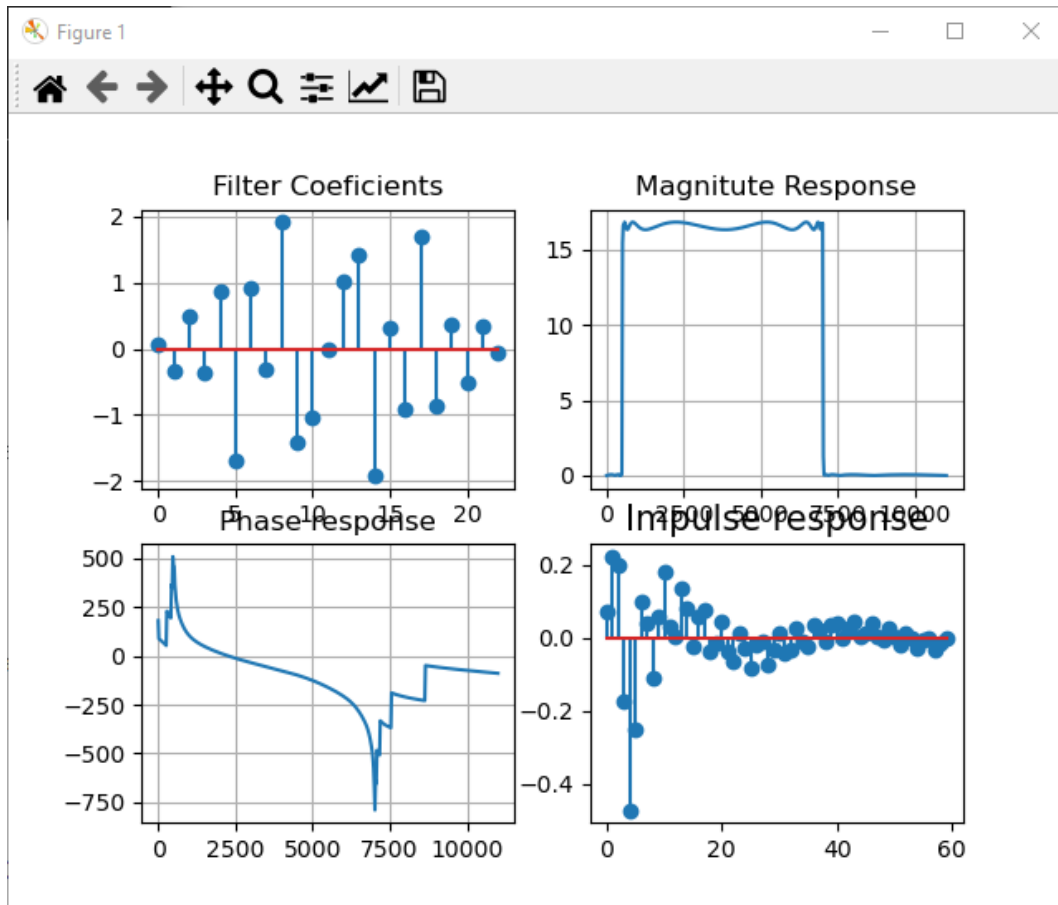


Fig. 3: Plot for I.I.R. filter