



# Attention Mechanisms

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Deep Structured Learning

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# Acknowledgments

-  [Neural Attention Mechanisms](#) by Ben Peters
-  [Learning with Sparse Latent Structure](#) by Vlad Niculae
-  [Seq2Seq and Attention](#) by Lena Voita
-  [The elephant in the interpretability room](#) by Jasmijn Bastings
-  The illustrated transformer  
<http://jalammar.github.io/illustrated-transformer/>
-  The annotated transformer  
<http://nlp.seas.harvard.edu/2018/04/03/attention.html>
-  Łukasz Kaiser's presentation  
<https://www.youtube.com/watch?v=rBCqOTEfxvg>

# Summary



Quick recap on RNN-based seq2seq models



Attention and its different flavors

dense • sparse • soft • hard • structured



Self-attention networks

The Transformer



Attention interpretability

Can we consider attention maps as explanation?

# Why attention?

- Attention is a recent and important component to the success of modern neural networks
- We want neural nets that **automatically weigh** relevance of the input and **use these weights** to perform a task
- Main advantages:
  - performance gain 
  - none or few parameters 
  - fast (easy to parallelize) 
  - drop-in implementation 
  - tool for "interpreting" predictions 

# Example

*Task: Hotel location*

---

you get what you pay for . not the cleanest rooms but bed was clean and so was bathroom . bring your own towels though as very thin . service was excellent , let us book in at 8:30am ! for location and price , this can't be beaten , but it is cheap for a reason . if you come expecting the hilton , then book the hilton ! for uk travellers , think of a blackpool b&b.

*Task: Hotel cleanliness*

---

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*Task: Hotel service*

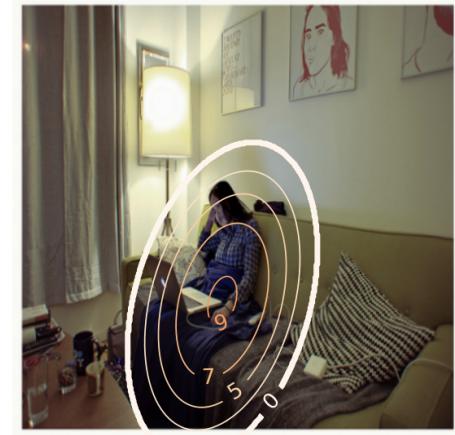
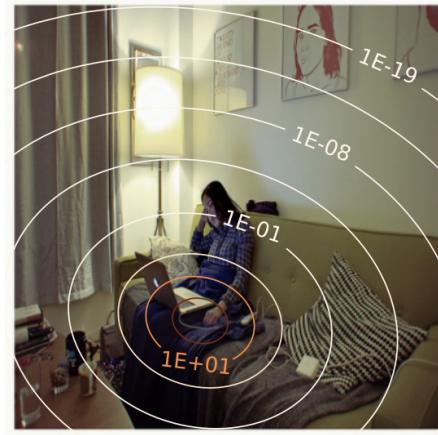
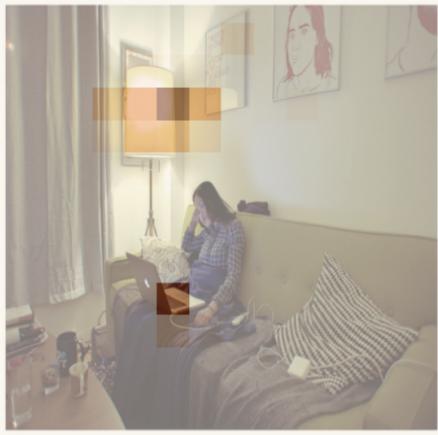
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you get what you pay for . not the cleanest rooms but bed was clean and so was bathroom . bring your own towels though as very thin . service was excellent , let us book in at 8:30am ! for location and price , this can't be beaten , but it is cheap for a reason . if you come expecting the hilton , then book the hilton ! for uk travellers , think of a blackpool b&b.

(Bao et al., 2018)

# Example

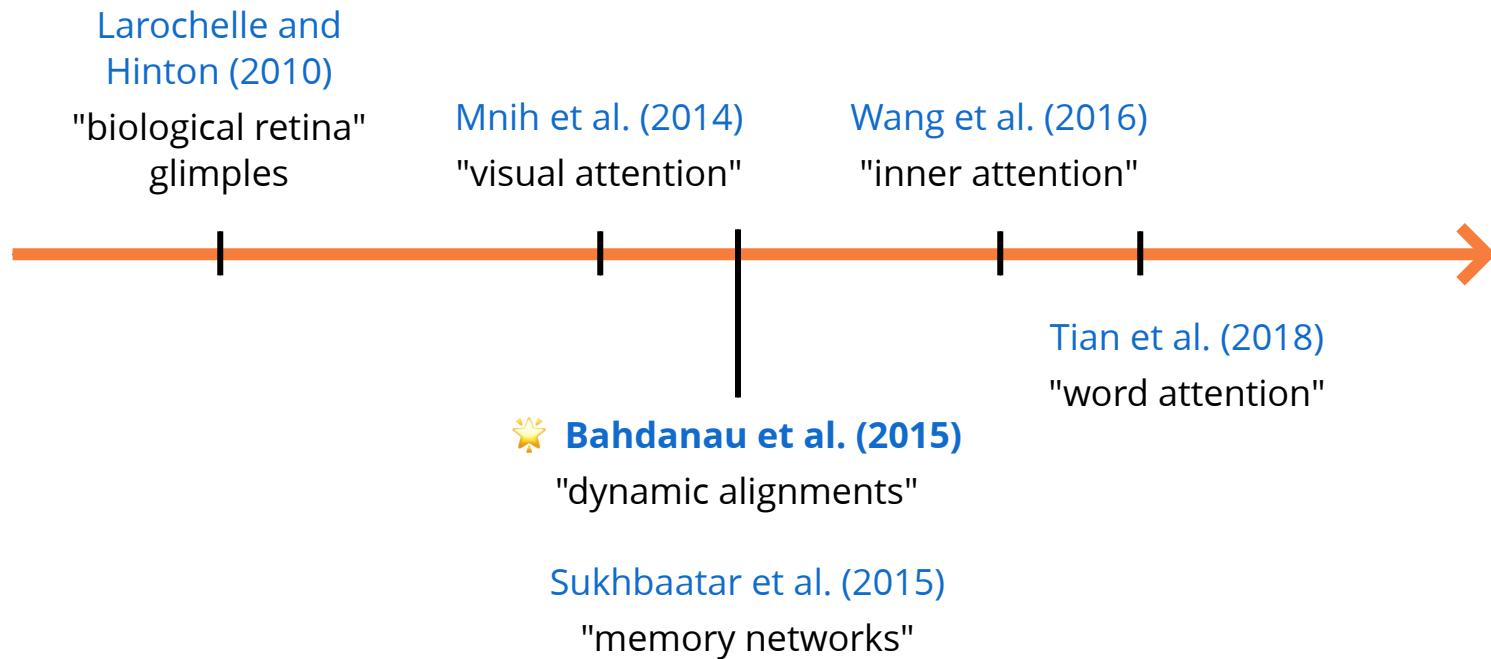
What is the woman looking at?



(Martins et al., 2020)

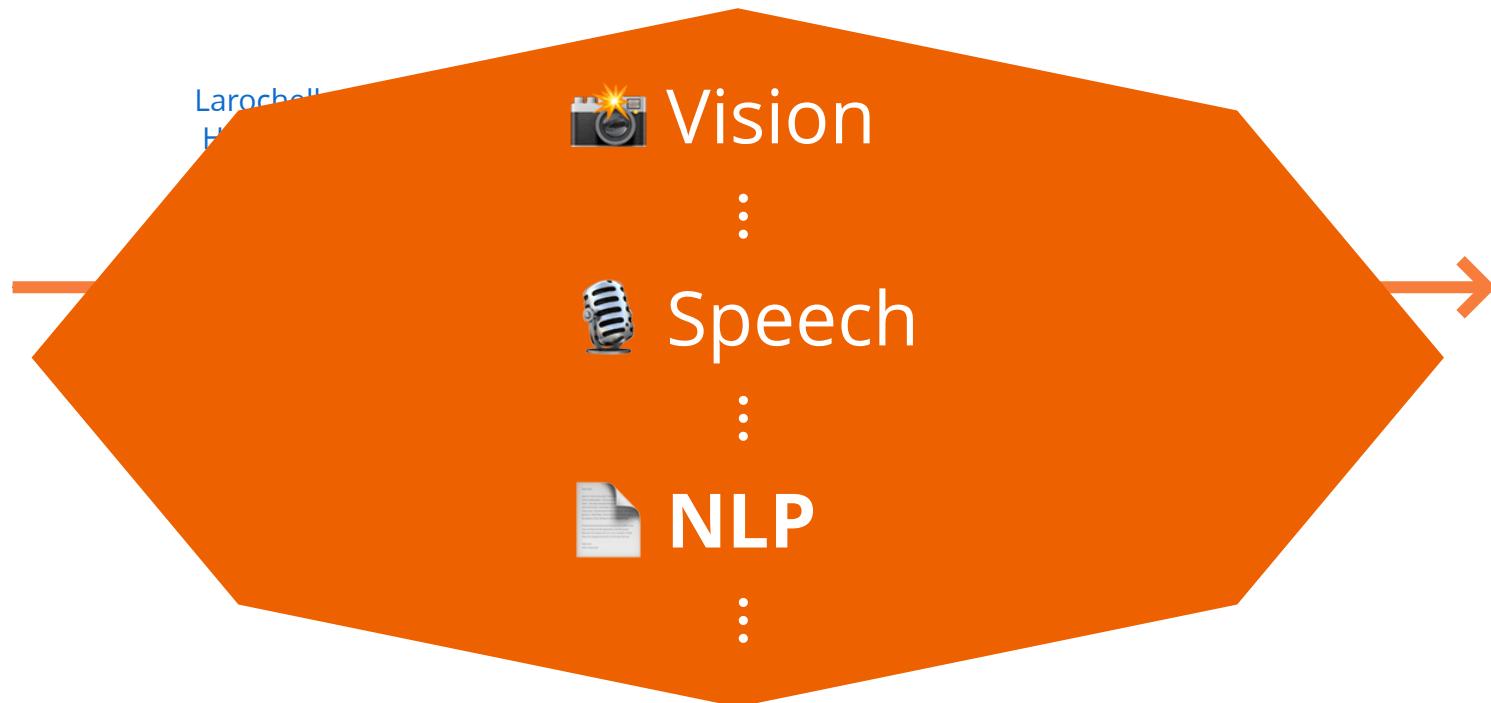
# Brief history

- "first" introduced in NLP for Machine Translation by Bahdanau et al. (2015)



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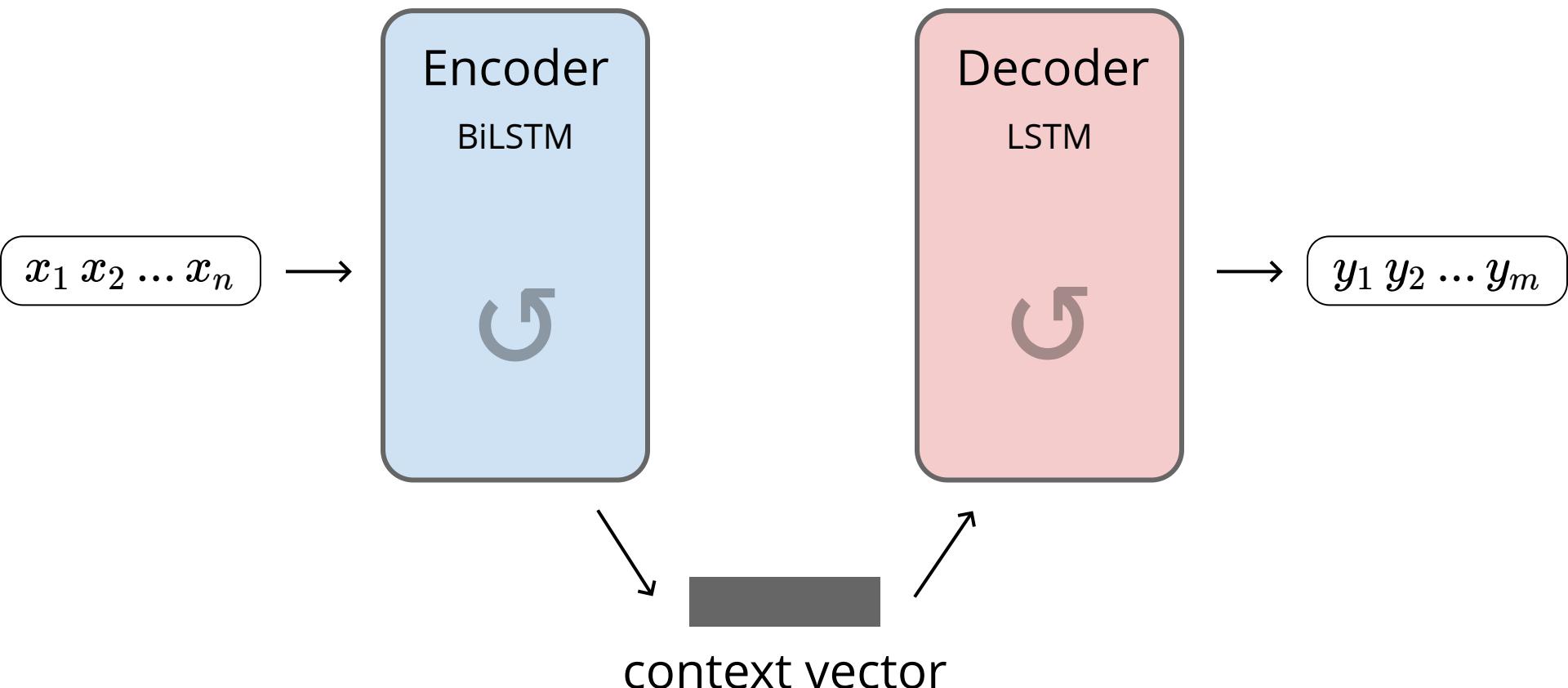
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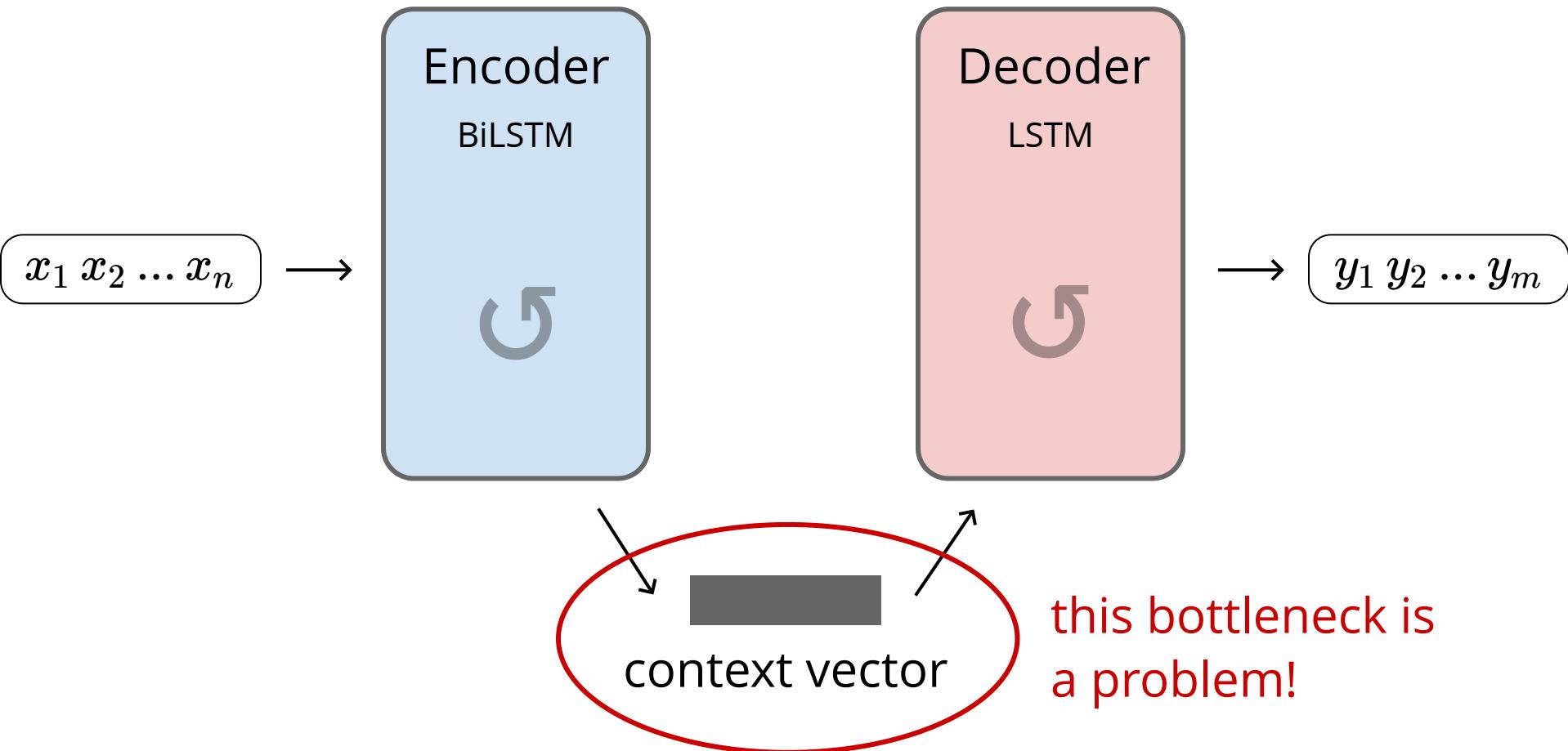
# Attention in NLP

Task Addressed	Related Works
<b>Machine Translation</b>	[2, 6, 8, 29–48, 48–50]
Translation Quality Estimation	[51]
<b>Text Classification</b>	[7, 8, 10, 11, 52, 53]
Abusive content detection	[54]
<b>Text Summarization</b>	[41, 55–58]
<b>Language Modelling</b>	[59–61]
<b>Question Answering</b>	[10, 47, 59, 62–75]
Question Answering over Knowledge Base	[76]
<b>Morphology</b>	
Pun Recognition	[77]
<b>Multimodal Tasks</b>	[78]
Image Captioning	[16, 79]
Visual Question Answering	[80–82]
Task-oriented Language Grounding	[83]
<b>Information Extraction</b>	
Coreference Resolution	[84, 85]
Named Entity Recognition	[51, 86]
Optical Character Recognition Correction	[87]
<b>Semantic</b>	
Entity Disambiguation	[88]
Natural Language Inference	[8, 10, 47, 89–96]
Semantic Relatedness	[93]
Semantic Role Labelling	[97, 98]
Sentence Similarity	[96]
Textual Entailment	[75, 99, 100]
Word Sense Disambiguation	[101]
<b>Syntax</b>	
Constituency Parsing	[102, 103]
Dependency Parsing	[51, 104, 105]
<b>Sentiment Analysis</b>	[1, 7, 93, 95, 100, 106–120]
Agreement/Disagreement Identification	[121]
Argumentation Mining	[57, 122–125]
Emoji prediction	[126]
Emotion Cause Analysis	[127, 128]
Emotion Classification	[115]

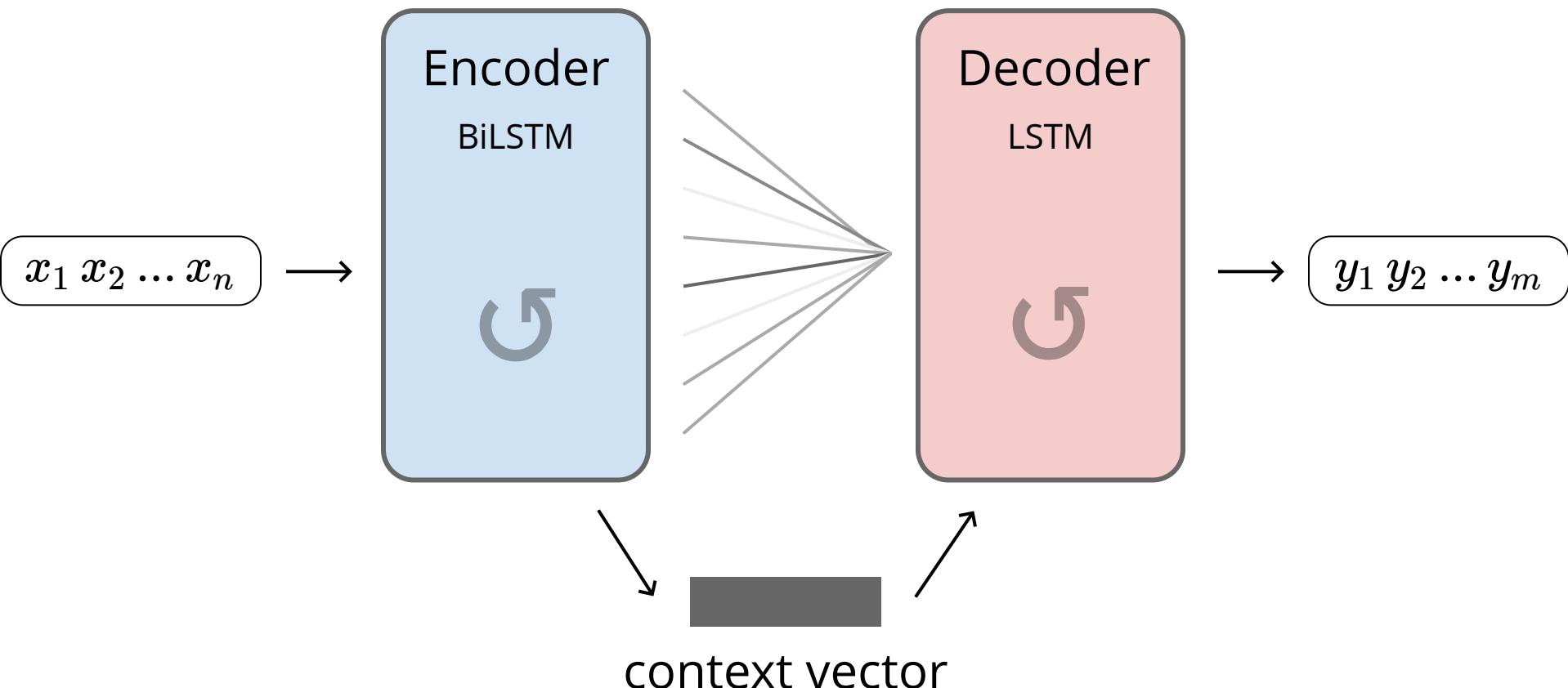
# RNN-based seq2seq



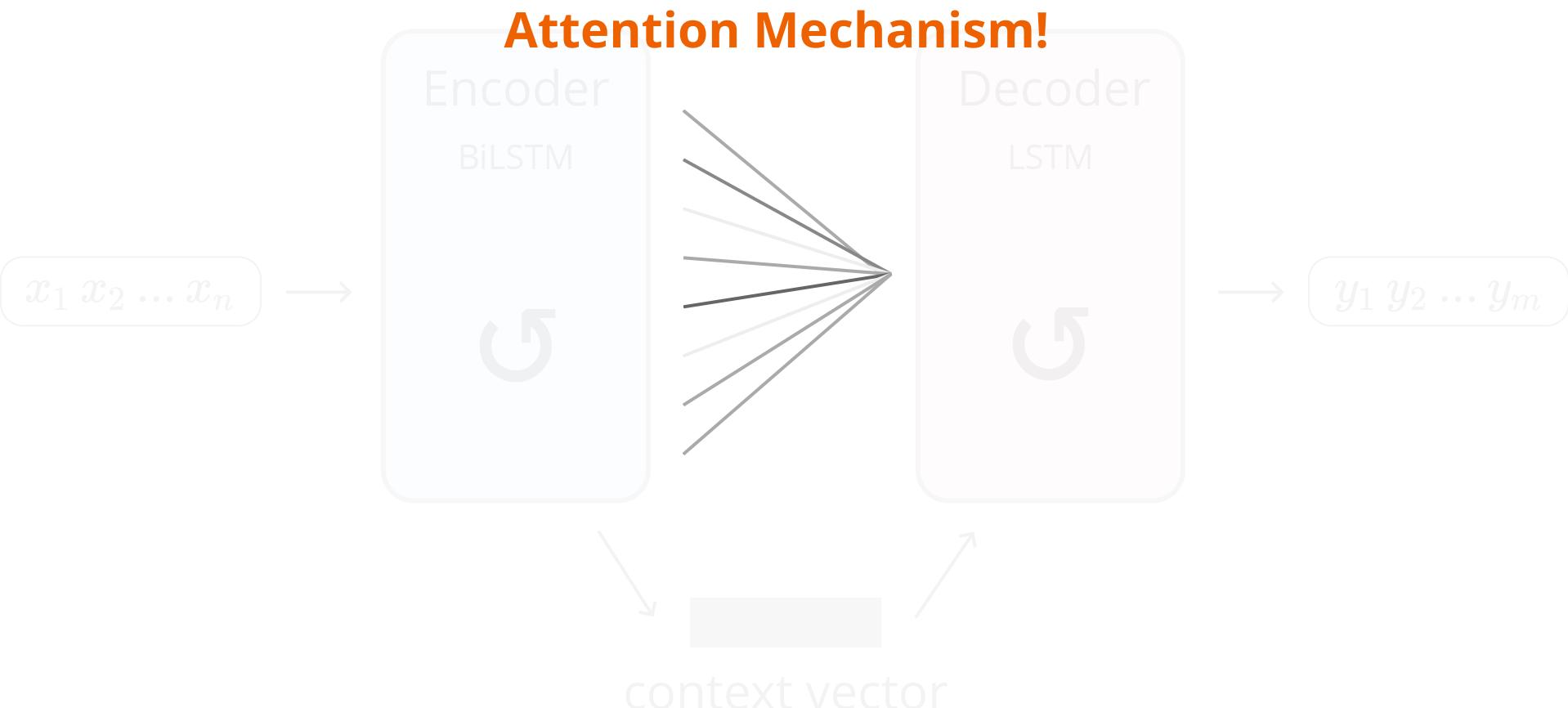
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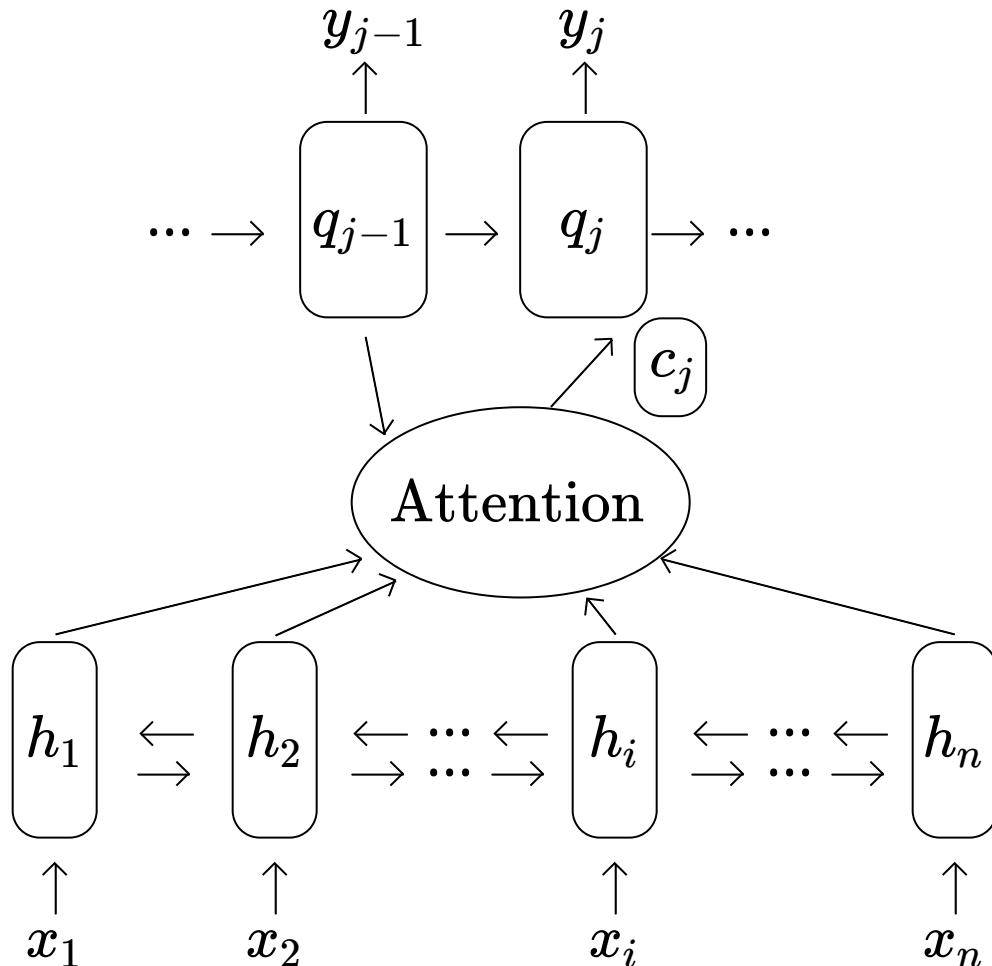


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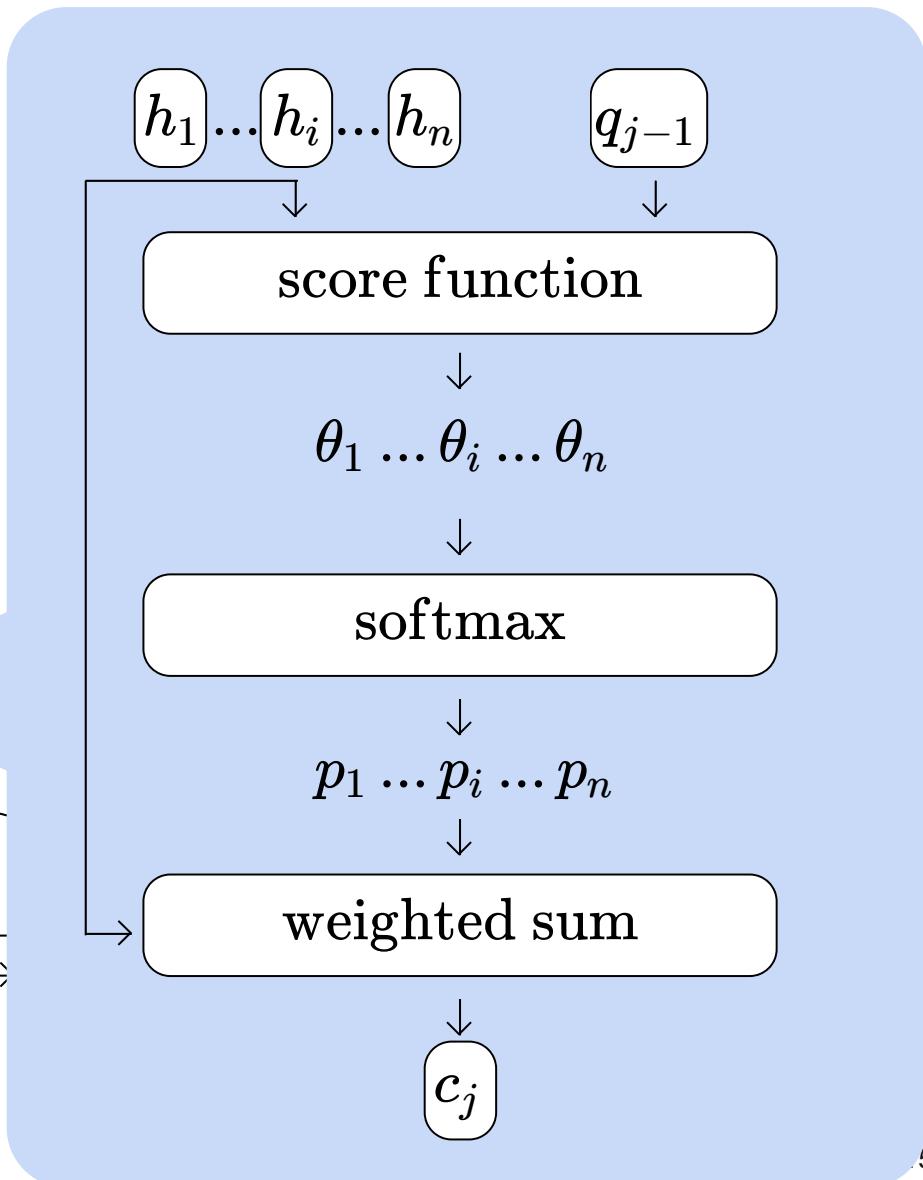
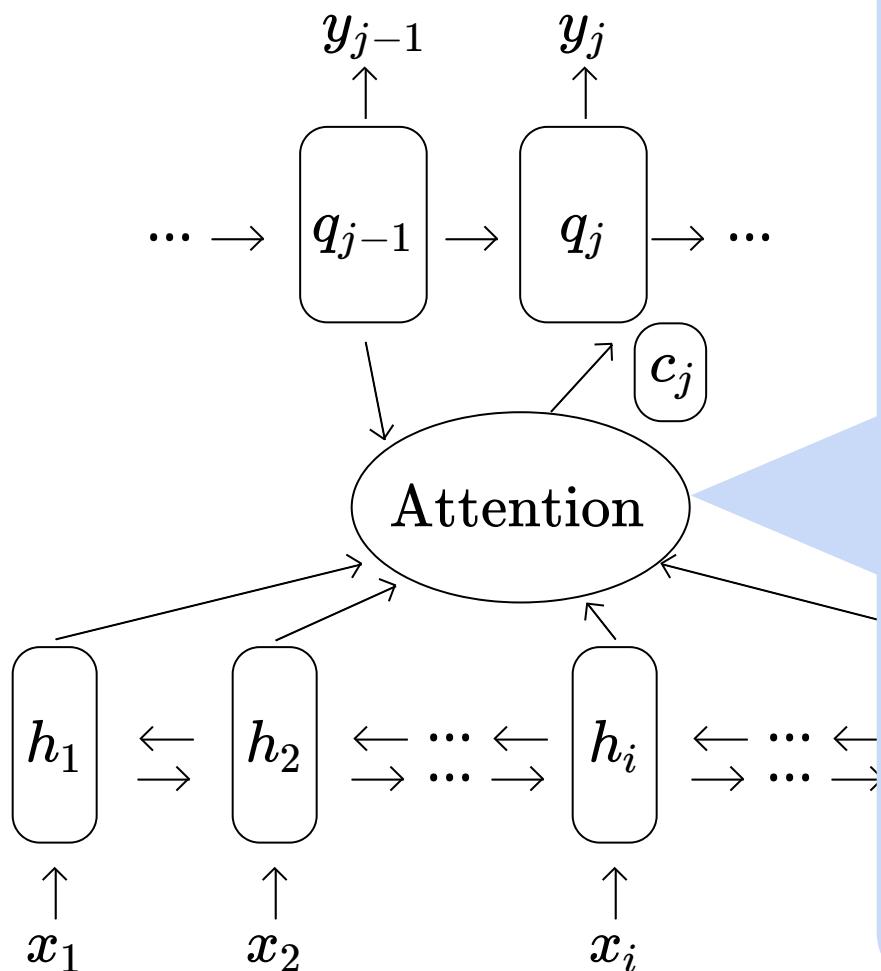
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- Bahdanau et al. (2015)



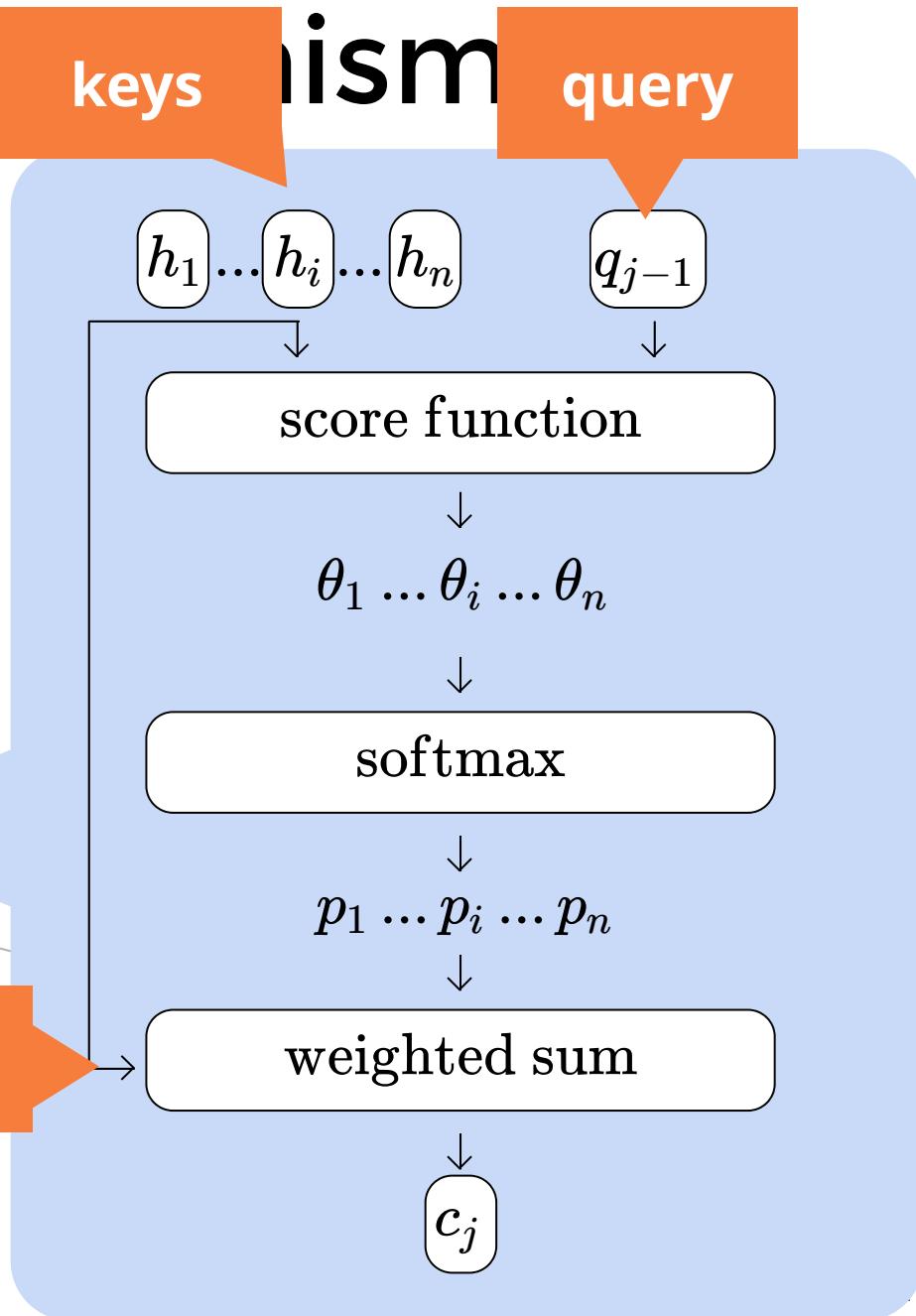
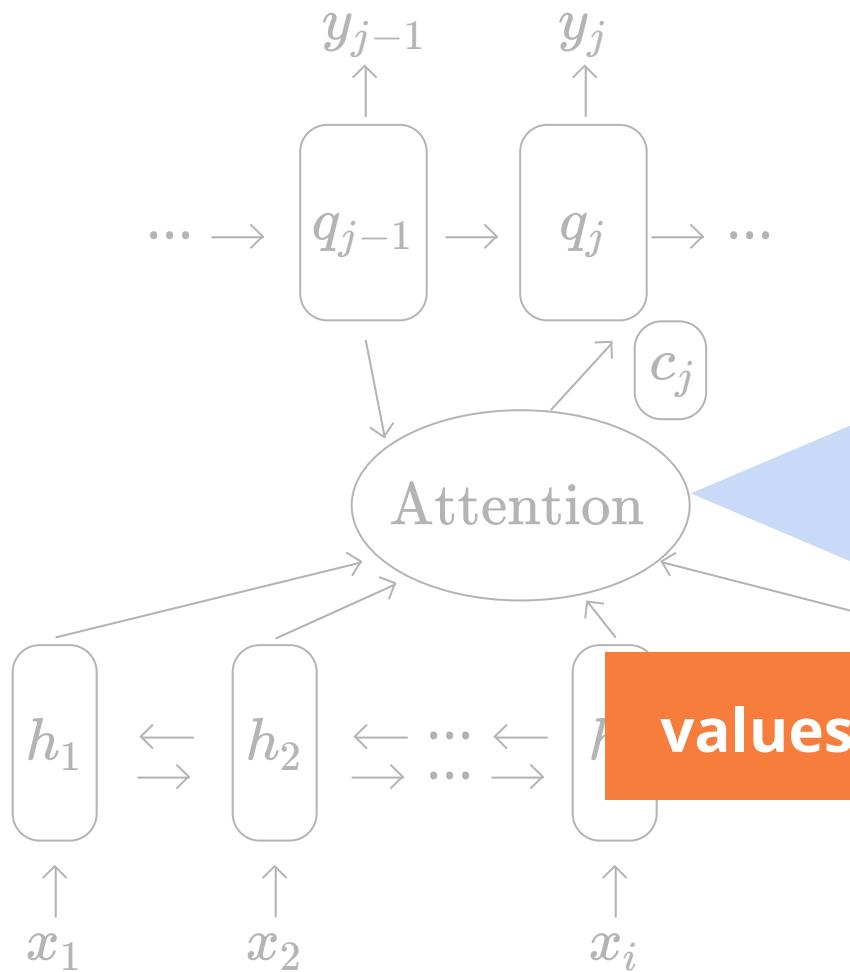
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# Attention mechanism

**query**

$$\mathbf{q} \in \mathbb{R}^{d_q}$$

**keys**

$$\mathbf{K} \in \mathbb{R}^{n \times d_k}$$

**values**

$$\mathbf{V} \in \mathbb{R}^{n \times d_v}$$

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dot-product:  $\mathbf{k}_j^\top \mathbf{q}$ ,  $(d_q == d_k)$  (Luong et al., 2015)

bilinear:  $\mathbf{k}_j^\top \mathbf{W} \mathbf{q}$ ,  $\mathbf{W} \in \mathbb{R}^{d_k \times d_q}$  (Luong et al., 2015)

additive:  $\mathbf{v}^\top \tanh(\mathbf{W}_1 \mathbf{k}_j + \mathbf{W}_2 \mathbf{q})$  (Bahdanau et al., 2015)

neural net:  $\text{MLP}(\mathbf{q}, \mathbf{k}_j)$ ;  $\text{CNN}(\mathbf{q}, \mathbf{K})$ ; ...

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softmax:  $\exp(\boldsymbol{\theta}_j) / \sum_k \exp(\boldsymbol{\theta}_k)$

sparsemax:  $\operatorname{argmin}_{\mathbf{p} \in \Delta^n} \|\mathbf{p} - \boldsymbol{\theta}\|_2^2$

(Martins and Astudillo, 2016)

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not necessarily in  
the simplex! e.g.

$$\mathbf{p} = \text{sigmoid}(\boldsymbol{\theta})$$

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but in this lecture:

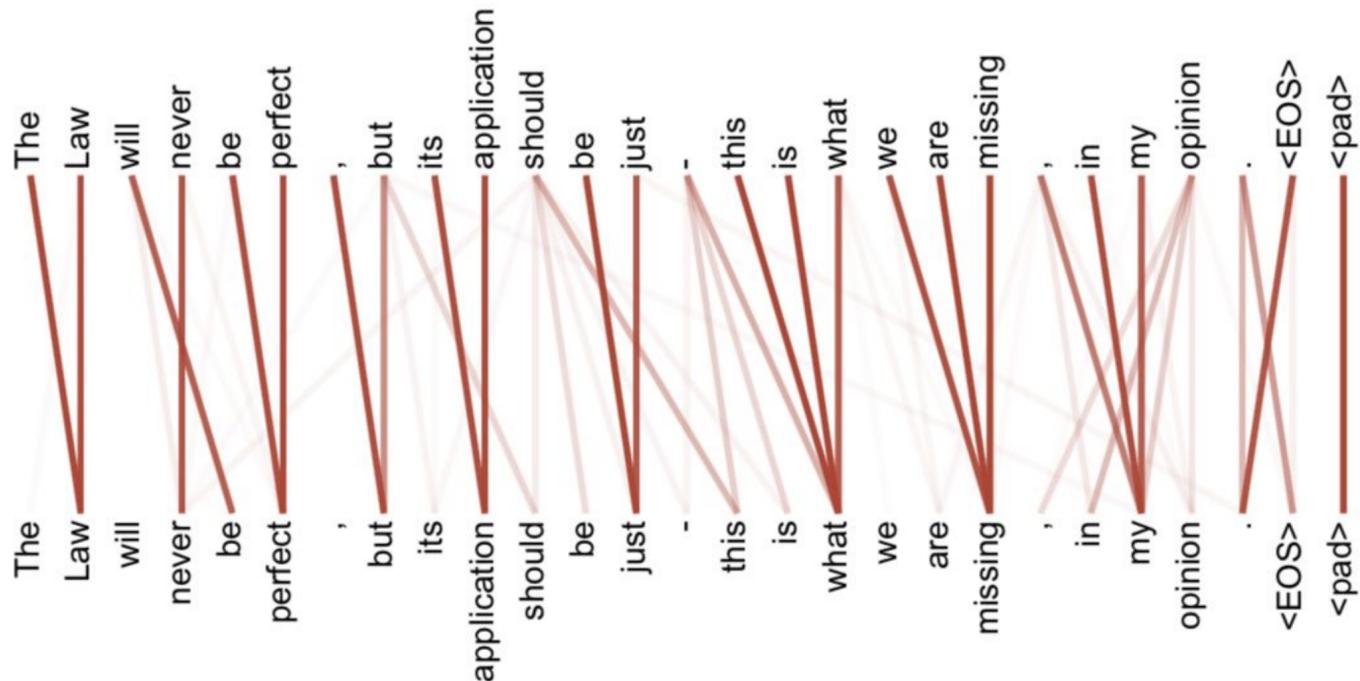
$$\sum_i \mathbf{p}_i = 1$$
$$\forall i, \mathbf{p}_i \geq 0$$

# Attention mechanism

```
1 def attention(query, keys, values=None):
2     """
3         query.shape is (batch_size, 1, d)
4         keys.shape is (batch_size, n, d)
5         values.shape is (batch_size, n, d)
6     """
7     # use keys as values
8     if values is None:
9         values = keys
10
11    # STEP 1. scores.shape is (batch_size, 1, n)
12    scores = torch.matmul(query, keys.transpose(-1, -2))
13
14    # STEP 2. probas.shape is (batch_size, 1, n)
15    probas = torch.softmax(scores, dim=-1)
16
17    # STEP 3. c_vector.shape is (batch_size, 1, d)
18    c_vector = torch.matmul(probas, values)
19
20    return c_vector
```

# Attention flavors

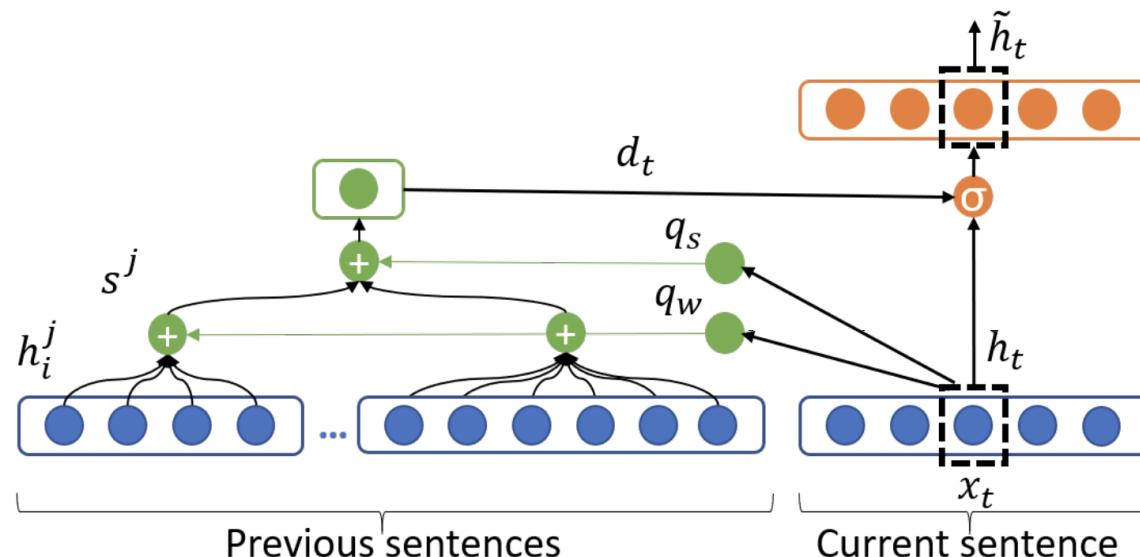
- Interaction between  $q$ ,  $K$ ,  $V$ :
  - Self-attention:  $q = k_j$



(Vaswani et al., 2017)

# Attention flavors

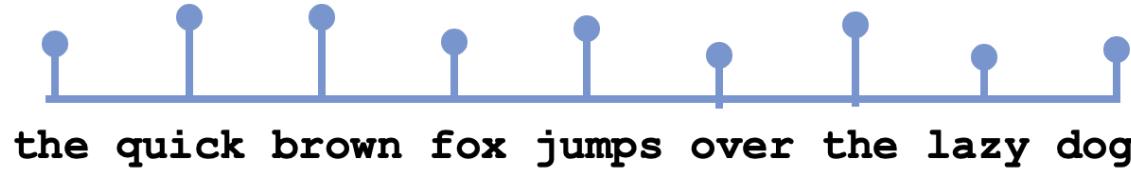
- Interaction between  $\mathbf{q}$ ,  $\mathbf{K}$ ,  $\mathbf{V}$ :
  - Hierarchical:
    - word-level  $\mathbf{q}_w, \mathbf{K}_w$
    - sentence-level  $\mathbf{q}_s, \mathbf{K}_s$



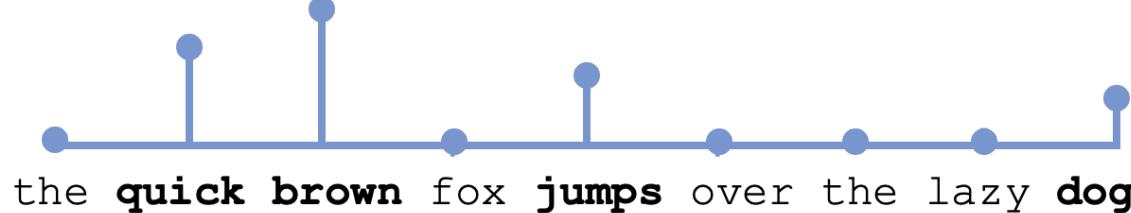
(Miculicich et al., 2018)

# Dense vs Sparse

- $\mathbf{p} = \pi(\theta) \in \Delta^n$



Dense:  $|\text{supp}(\mathbf{p})| = n$



Sparse:  $|\text{supp}(\mathbf{p})| < n$

# Variational form of argmax

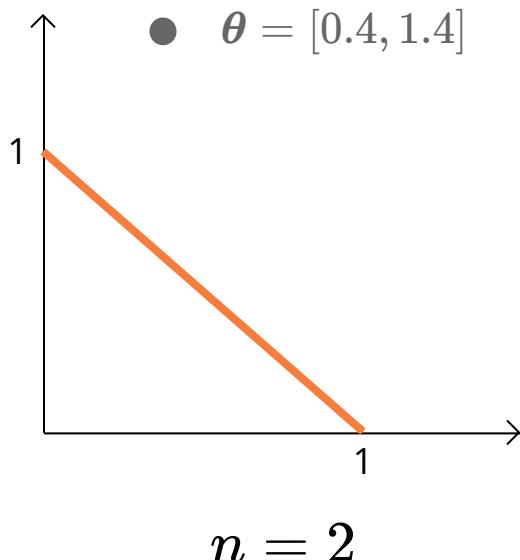
$$\max_j \theta_j = \max_{\mathbf{p} \in \Delta^n} \mathbf{p}^\top \boldsymbol{\theta}$$

Fundamental Thm. Lin. Prog.  
(Dantzig et al., 1955)

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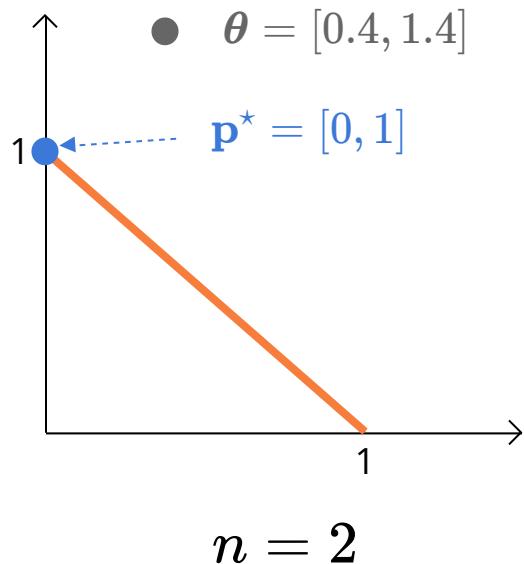
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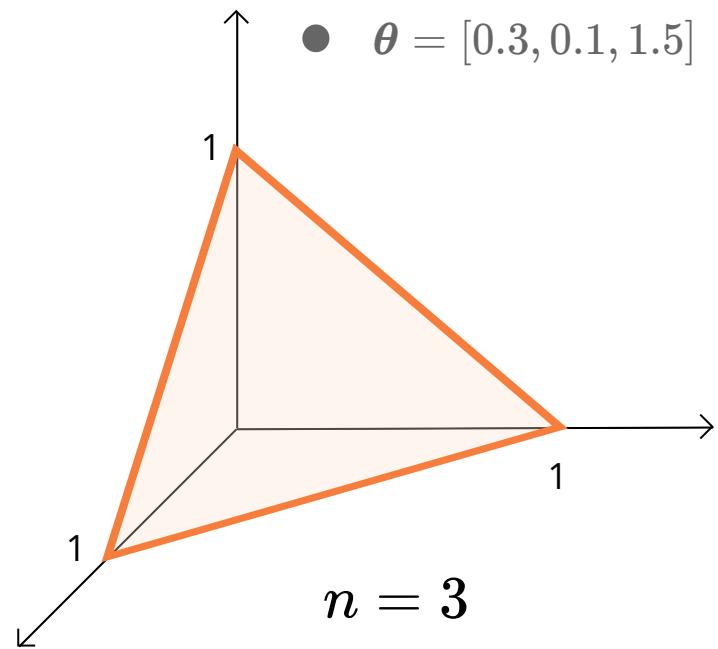
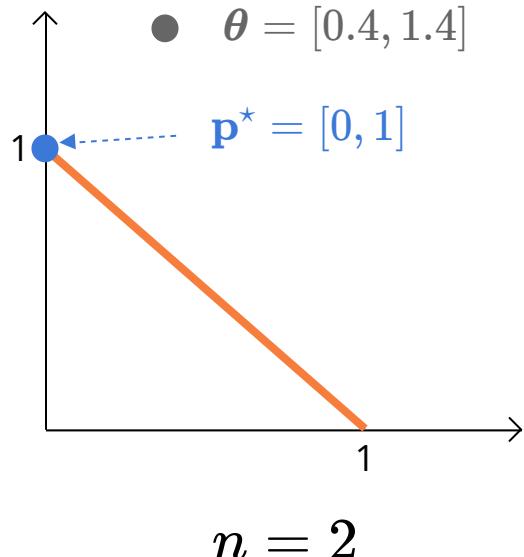
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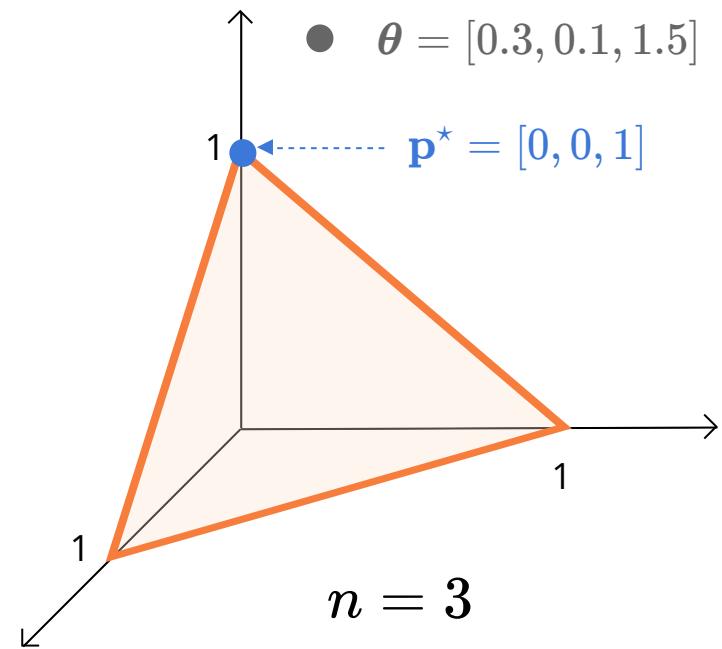
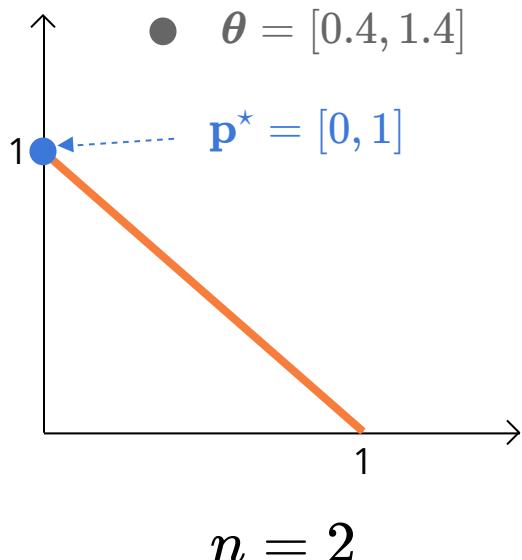
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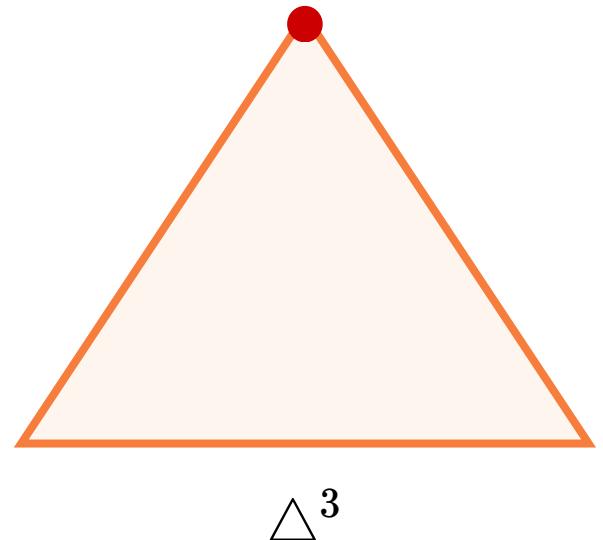
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# Smoothed max operators

$$\pi_\Omega(\theta) = \arg \max_{\mathbf{p} \in \Delta^n} \mathbf{p}^\top \theta - \Omega(\mathbf{p})$$

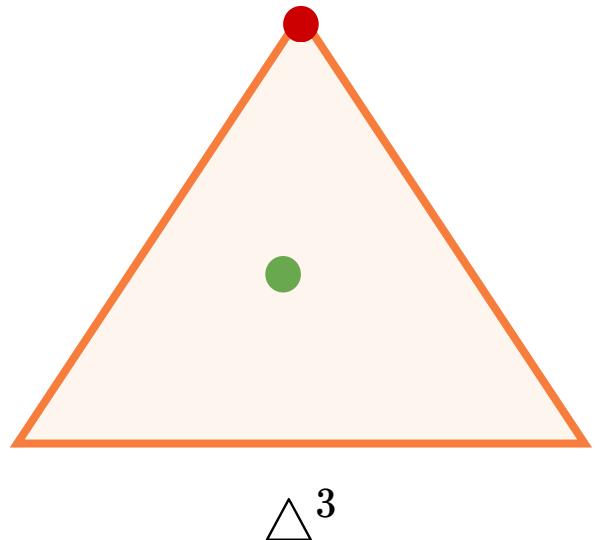
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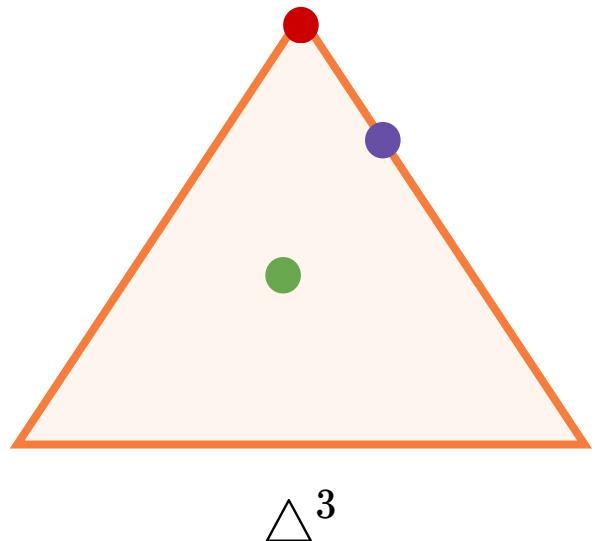
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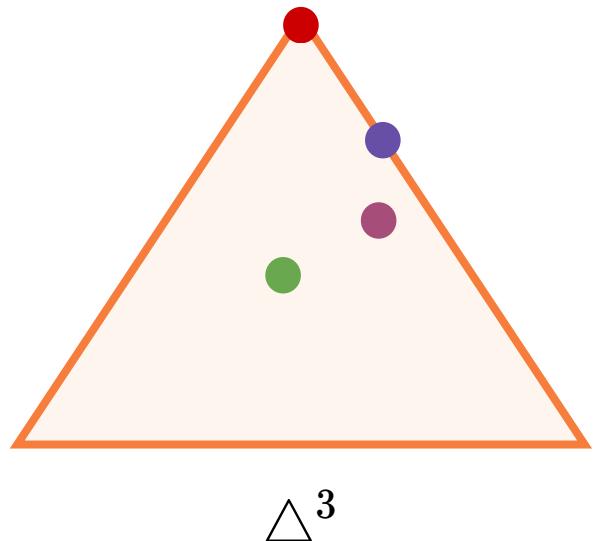
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- sparsemax:  $\Omega(\mathbf{p}) = \frac{1}{2} \|\mathbf{p}\|_2^2$
- $\alpha$ -entmax:  $\Omega(\mathbf{p}) = \frac{1}{\alpha(\alpha-1)} \sum_j p_j^\alpha$



# Sparsemax and $\alpha$ -entmax

- sparsemax

(Martins and Astudillo, 2016)

$$\mathbf{p}^* = [\boldsymbol{\theta} - \tau \mathbf{1}]_+$$

Just compute  $\tau$ :

$O(n \log n)$  or  $O(n)^*$

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- $\alpha$ -entmax

\* (Peters, Niculae, and Martins, 2019)

$$\mathbf{p}^* = [(\alpha - 1)\boldsymbol{\theta} - \boldsymbol{\tau}\mathbf{1}]_+^{1/(\alpha-1)}$$

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Jacobian:

$$\mathbf{J}_{\alpha\text{-entmax}} = \text{diag}(\mathbf{s}) - \frac{1}{\|\mathbf{s}\|_1} \mathbf{s} \mathbf{s}^\top$$

$$s_j = \begin{cases} (p_j^*)^{2-\alpha}, & \text{if } p_j^* > 0 \\ 0, & \text{otherwise} \end{cases}$$

# Sparsemax and $\alpha$ -entmax

$$p^* = [.99, .01, 0] \implies \mathbf{s} = [1, 1, 0]$$
$$p^* = [.50, .50, 0] \implies \mathbf{s} = [1, 1, 0]$$

The Jacobian of sparsemax ( $\alpha = 2$ ) depends only on the support and not on the actual values of  $\mathbf{p}^*$

Jacobian:

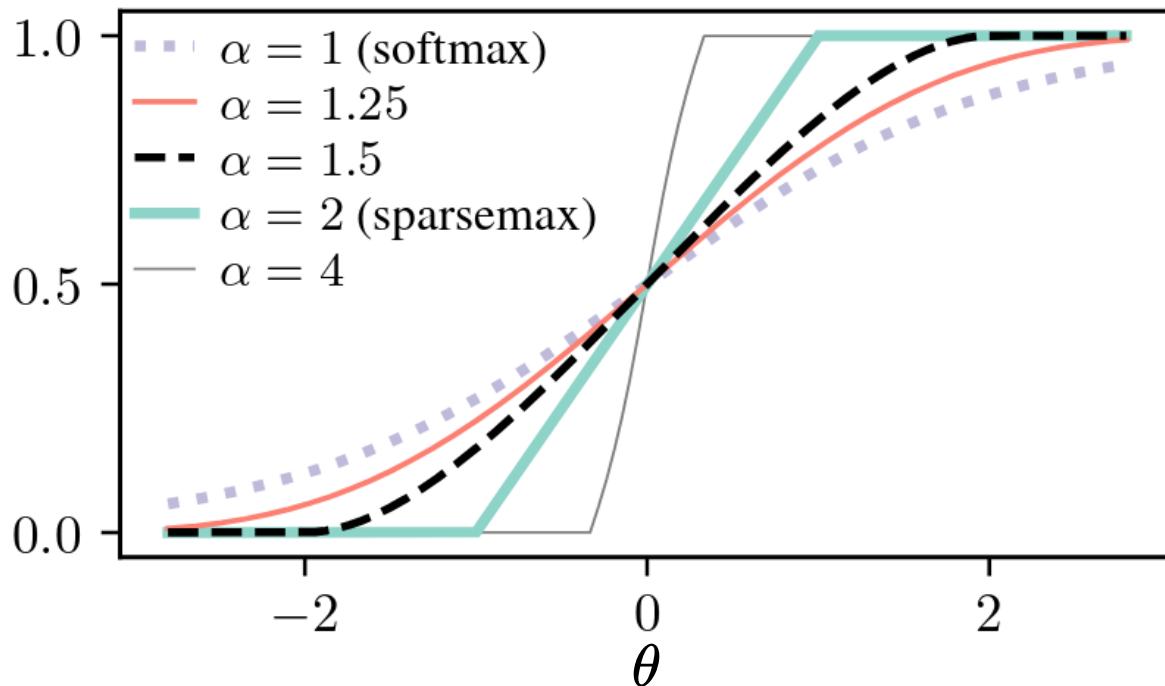
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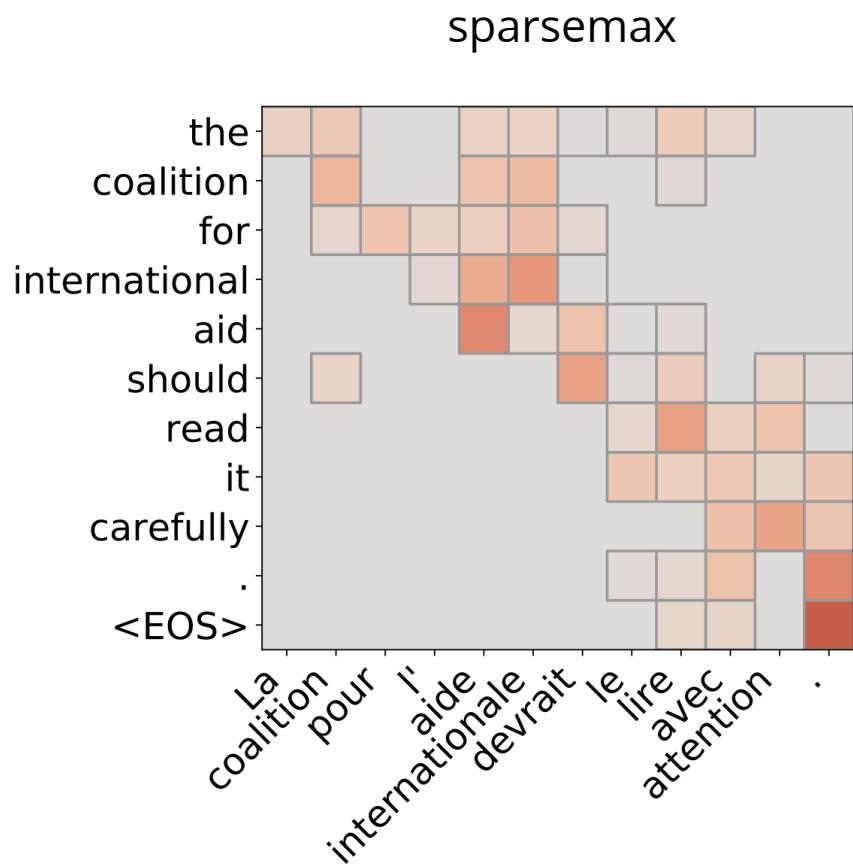
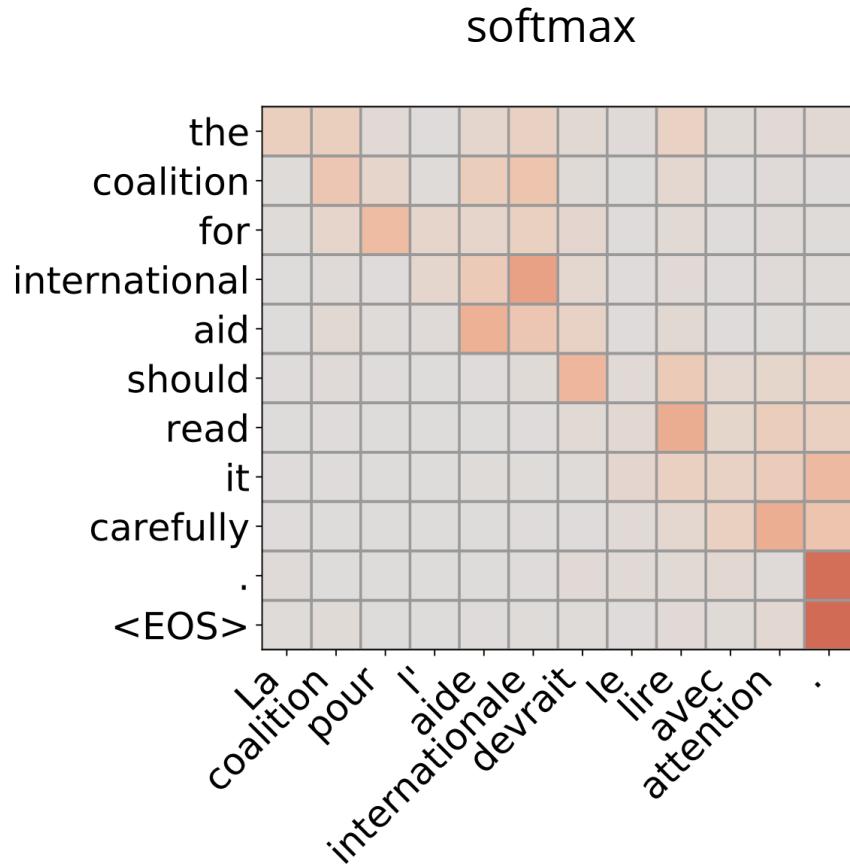
$$\alpha\text{-entmax}(\boldsymbol{\theta}) := \arg \max_{\mathbf{p} \in \Delta^n} \mathbf{p}^\top \boldsymbol{\theta} + H_\alpha(\mathbf{p})$$

Tsallis  $\alpha$ -entropy  
regularizer (Tsallis, 1988)

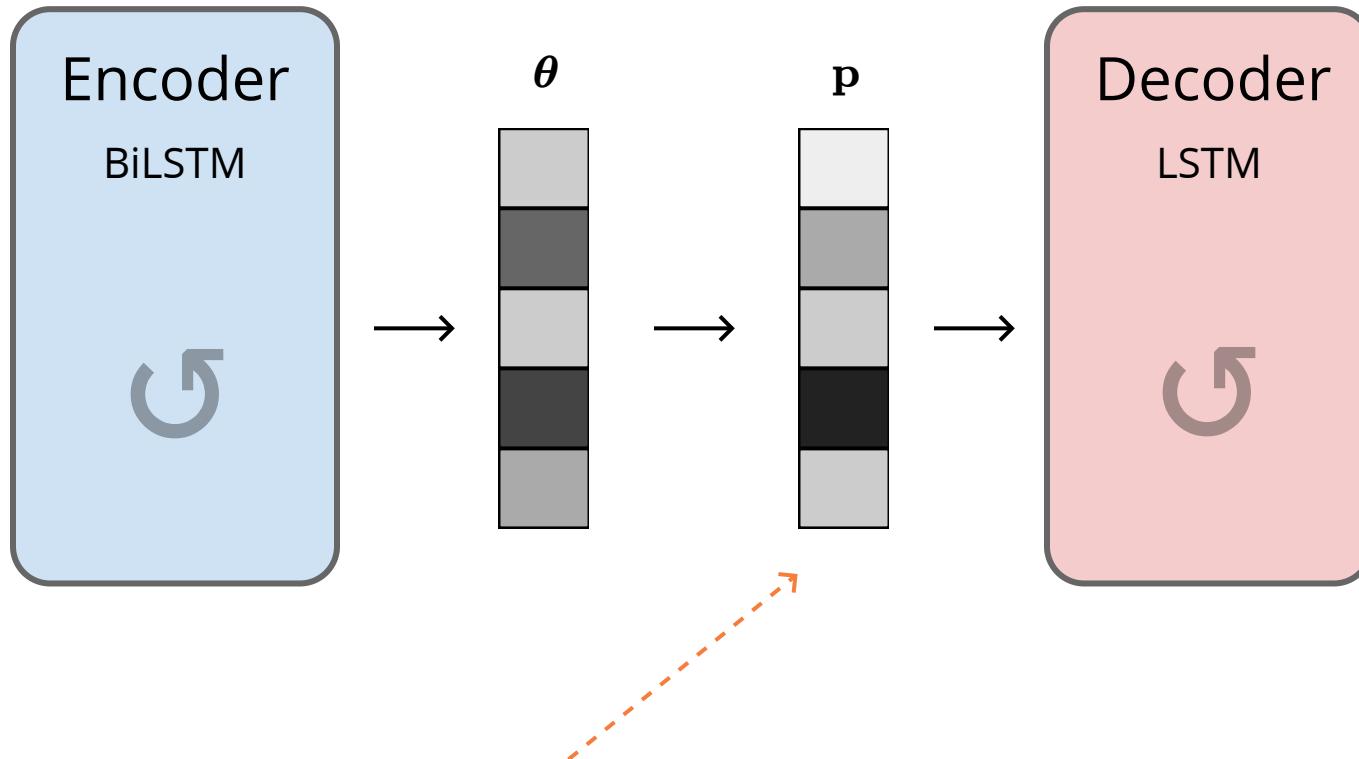


(Peters, Niculae, and Martins, 2019)

# Sparsemax and $\alpha$ -entmax



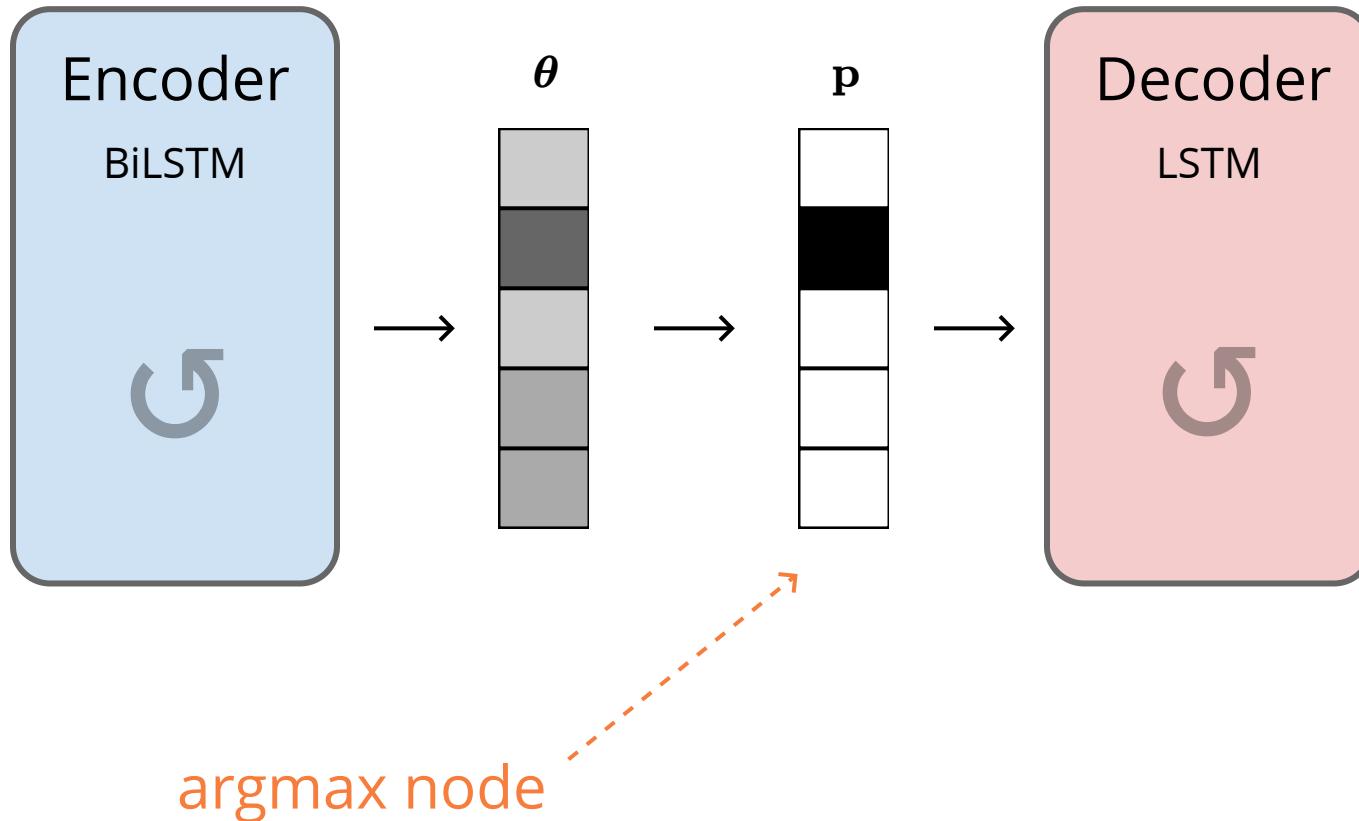
# Soft attention



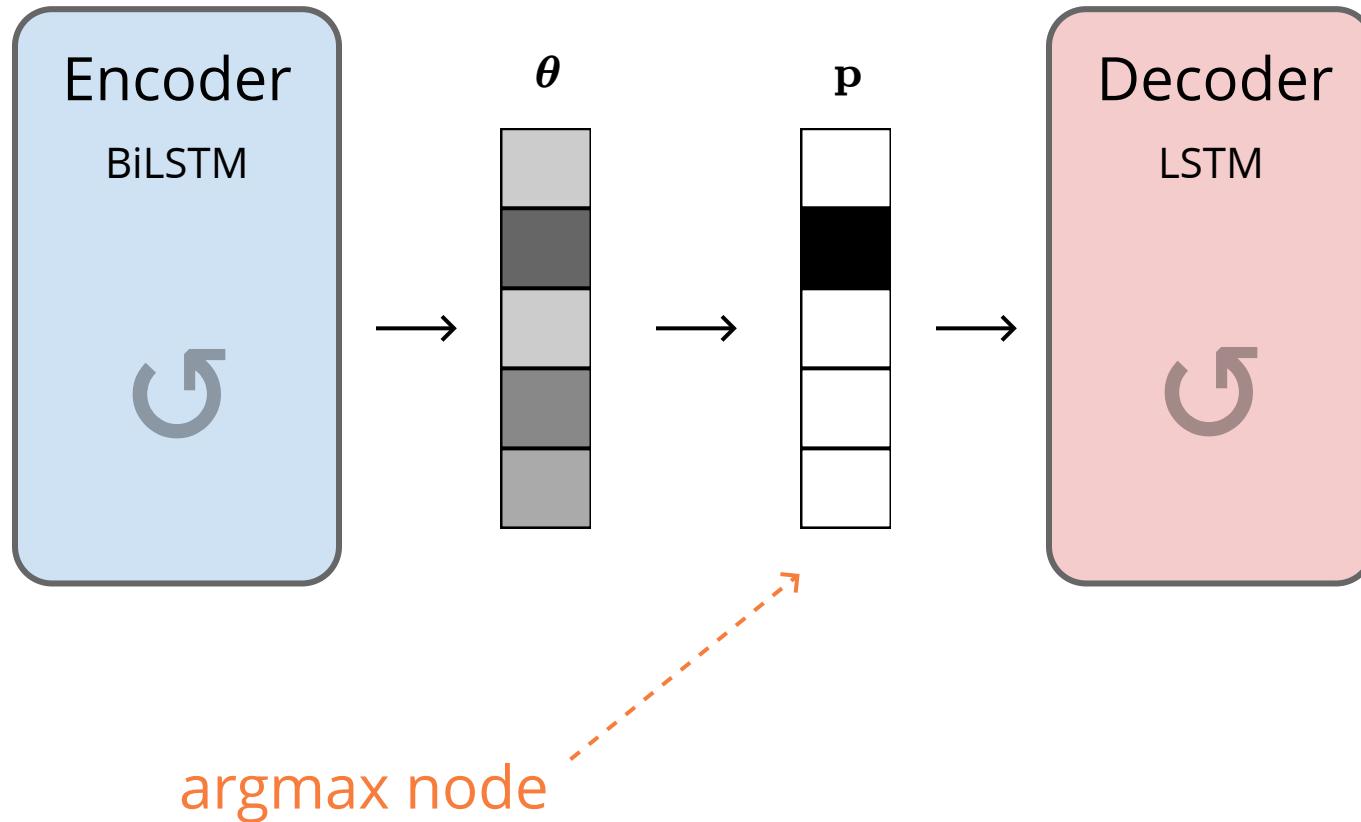
differentiable node

e.g. softmax/sparsemax

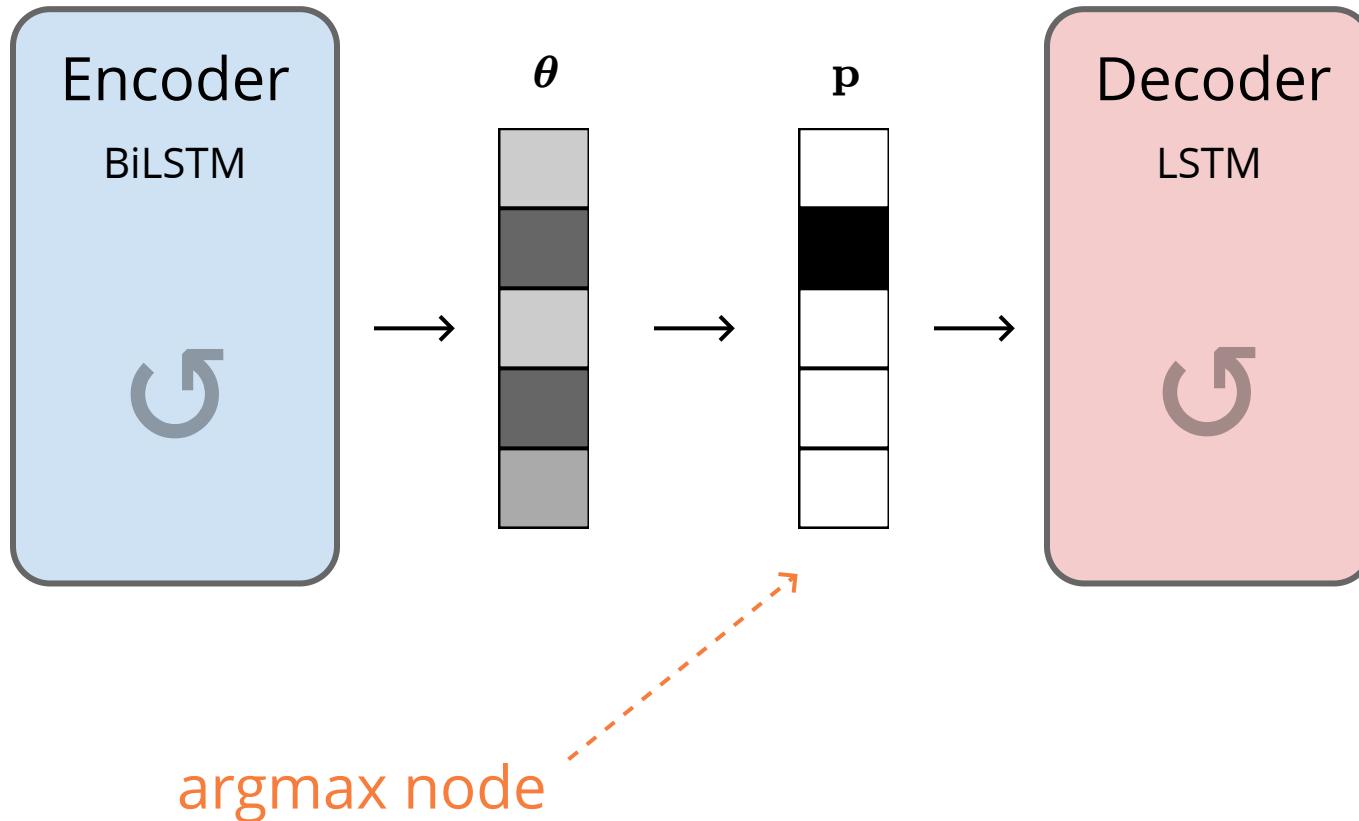
# Hard attention



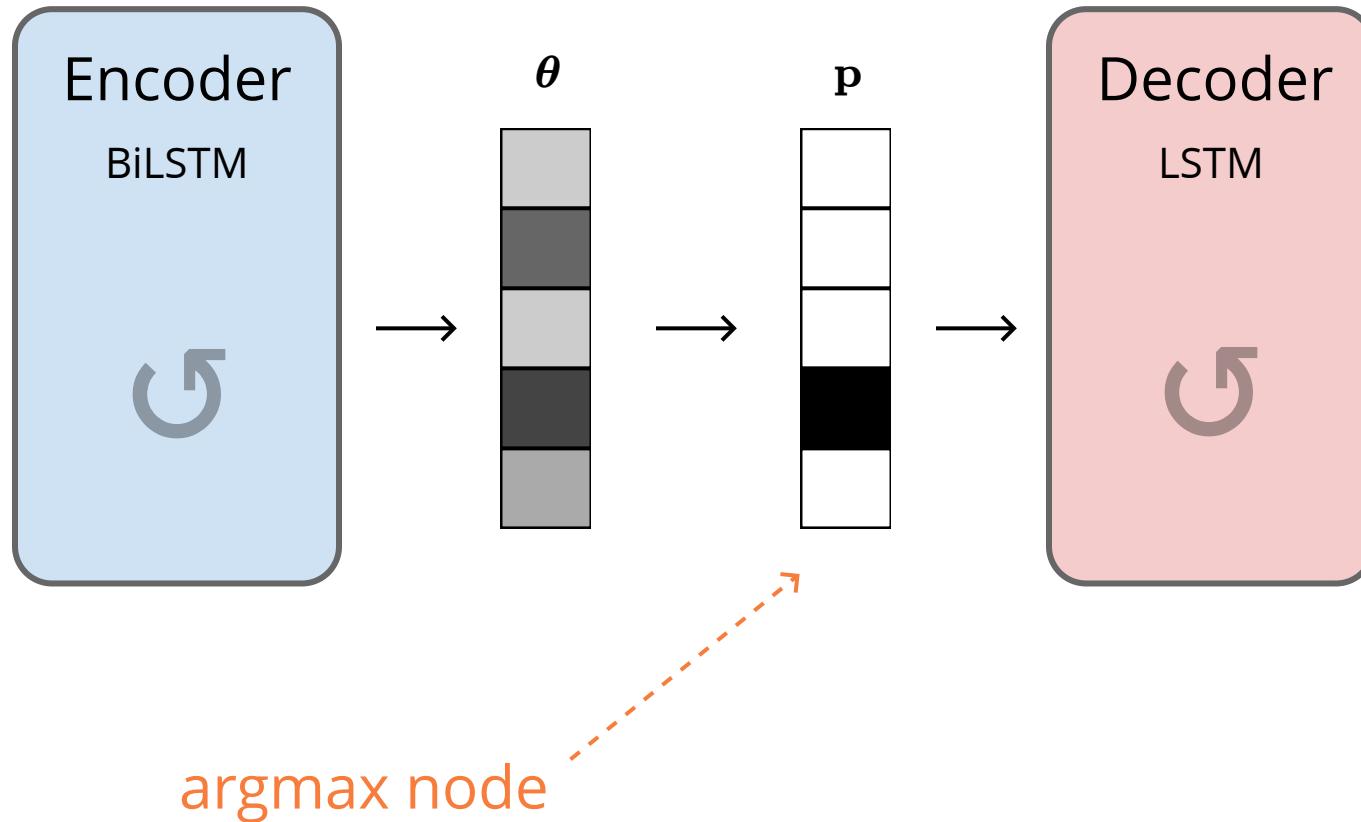
# Hard attention



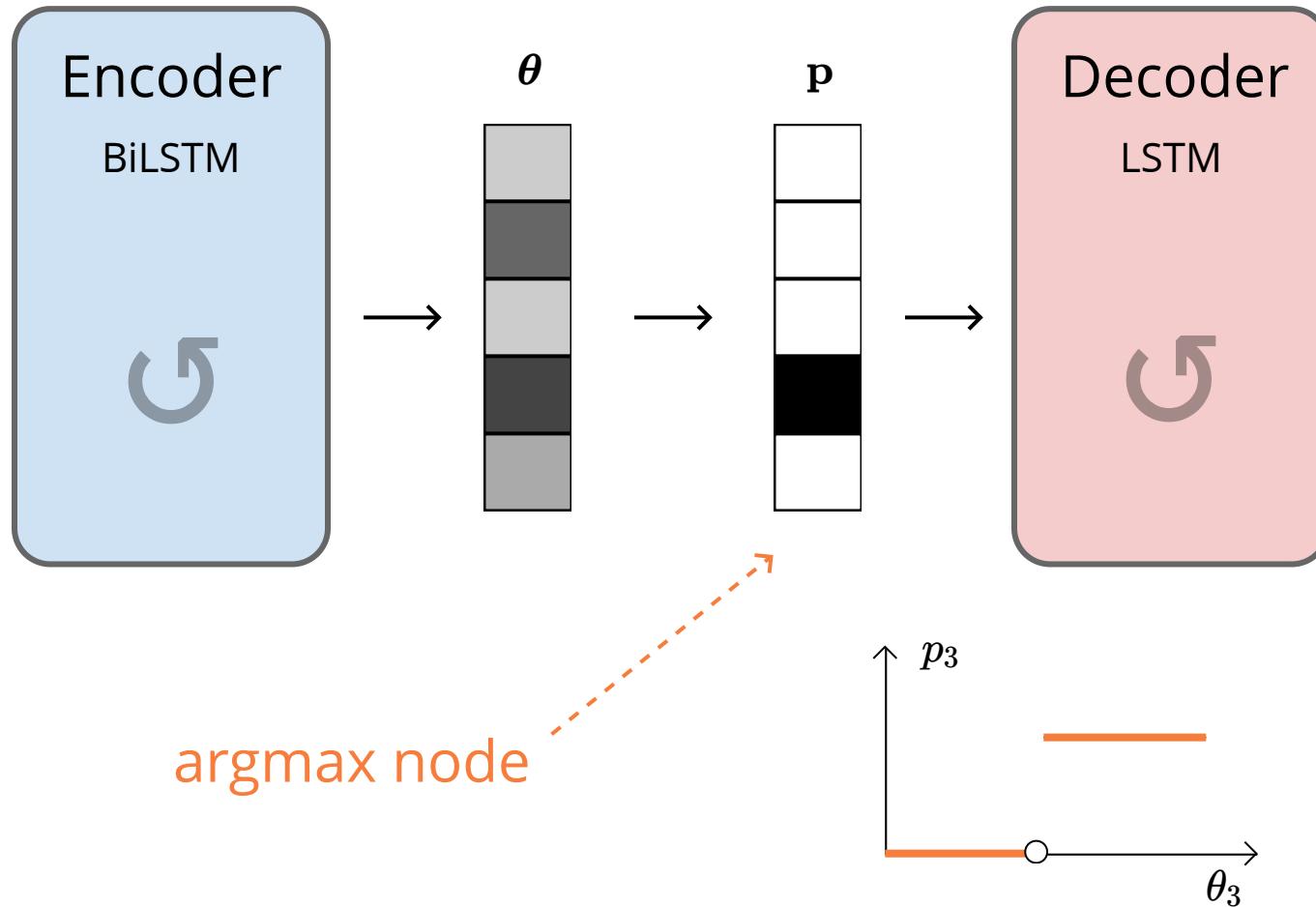
# Hard attention



# Hard attention



# Hard attention



# Soft vs Hard

## Soft

*"smooth selection"*

Continuous representation

"soft" decisions

Differentiable

Just backprop!

## Hard

*"subset selection"*

Discrete representation

"binary" decisions

Non differentiable

REINFORCE / surrogate  
gradients / reparameterization  
trick / perturb-and-MAP / etc.

Xu et al. (2015)

Niculae et al. (2018)

Mihaylova et al. (2020)<sup>50</sup>

# Structured attention

- Structural biases?

I am going to the store → You à loja

- When you generate “You”, where do you attend?

I am going to the store → You à loja

I am going to the store → You à loja

I am going to the store → You à loja

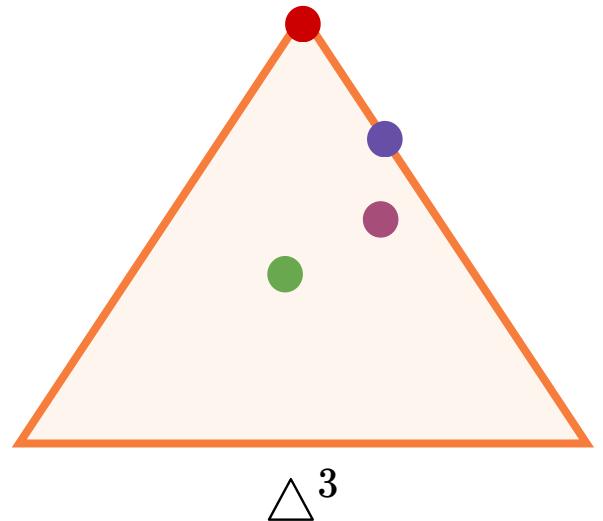
- Can we consider the sequential structure of our input/output?

- Note:  $\pi(\theta) \in \Delta^n$

# Fusedmax

$$\pi_\Omega(\theta) = \arg \max_{\mathbf{p} \in \Delta^n} \mathbf{p}^\top \theta - \Omega(\mathbf{p})$$

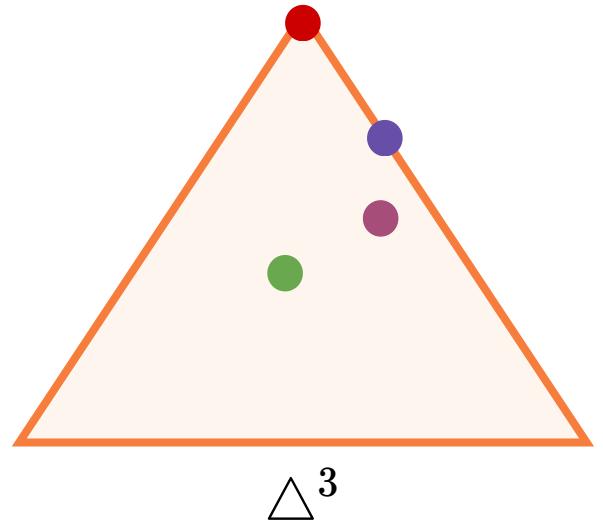
- argmax:  $\Omega(\mathbf{p}) = 0$
- softmax:  $\Omega(\mathbf{p}) = \sum_j p_j \log p_j$
- sparsemax:  $\Omega(\mathbf{p}) = \frac{1}{2} \|\mathbf{p}\|_2^2$
- $\alpha$ -entmax:  $\Omega(\mathbf{p}) = \frac{1}{\alpha(\alpha-1)} \sum_j p_j^\alpha$
- fusedmax:  $\Omega(\mathbf{p}) = \frac{1}{2} \|\mathbf{p}\|_2^2 + \sum_j |p_j - p_{j-1}|$



# Fusedmax

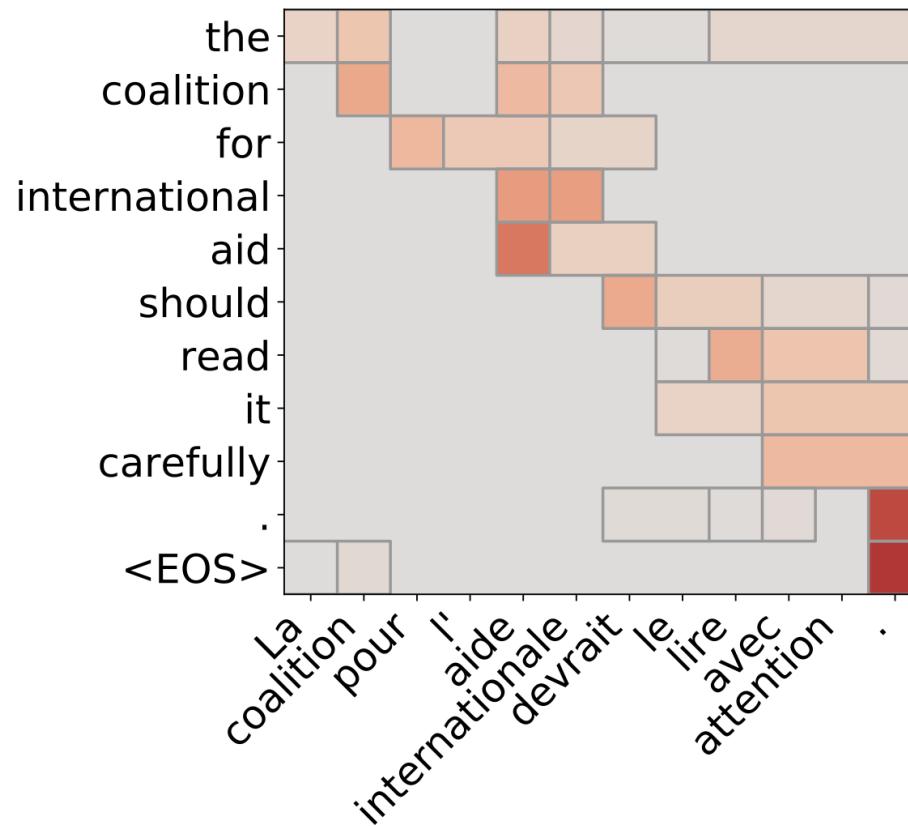
$$\pi_{\Omega}(\theta) = \arg \max_{\mathbf{p} \in \Delta^n} \mathbf{p}^\top \theta - \Omega(\mathbf{p})$$

- argmax:  $\Omega(\mathbf{p}) = 0$
- softmax:  $\Omega(\mathbf{p}) = \sum_j p_j \log p_j$
- sparsemax:  $\Omega(\mathbf{p}) = \frac{1}{2} \|\mathbf{p}\|_2^2$
- $\alpha$ -entmax:  $\Omega(\mathbf{p}) = \frac{1}{\alpha(\alpha-1)} \sum_j p_j^\alpha$
- fusedmax:  $\Omega(\mathbf{p}) = \frac{1}{2} \|\mathbf{p}\|_2^2 + \sum_j |p_j - p_{j-1}|$



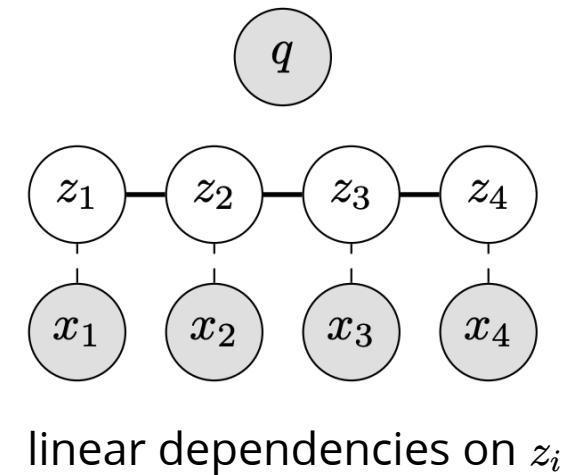
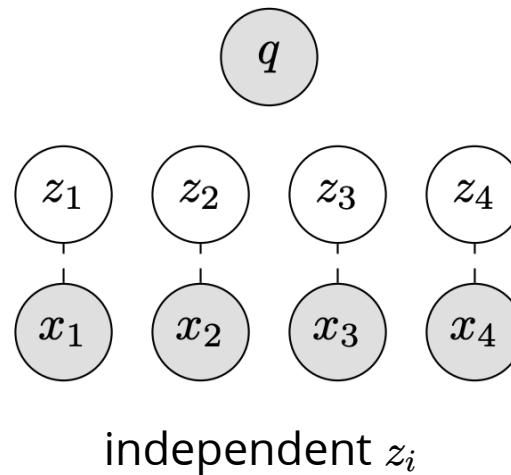
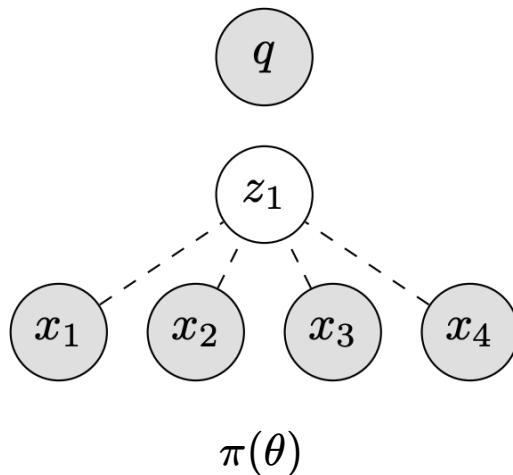
penalize weight differences  
between adjacent positions

# Fusedmax



# Latent structured attention

- Consider binary variables (sigmoids)  $z_i$  instead of  $\pi(\theta)$
- Structured: linear dependencies on  $z_i$ 
  - Linear-chain CRF
  - Use marginals from forward-backward



# Latent structured attention

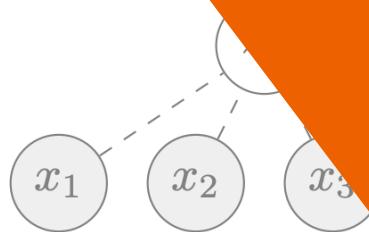
- Consider binary variables (sigmoids) instead of  $\pi(\theta)$
- Structured: linear dependencies

**Cons:**

no sparsity

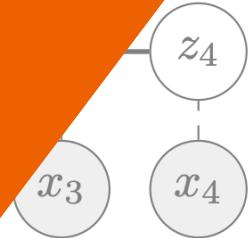
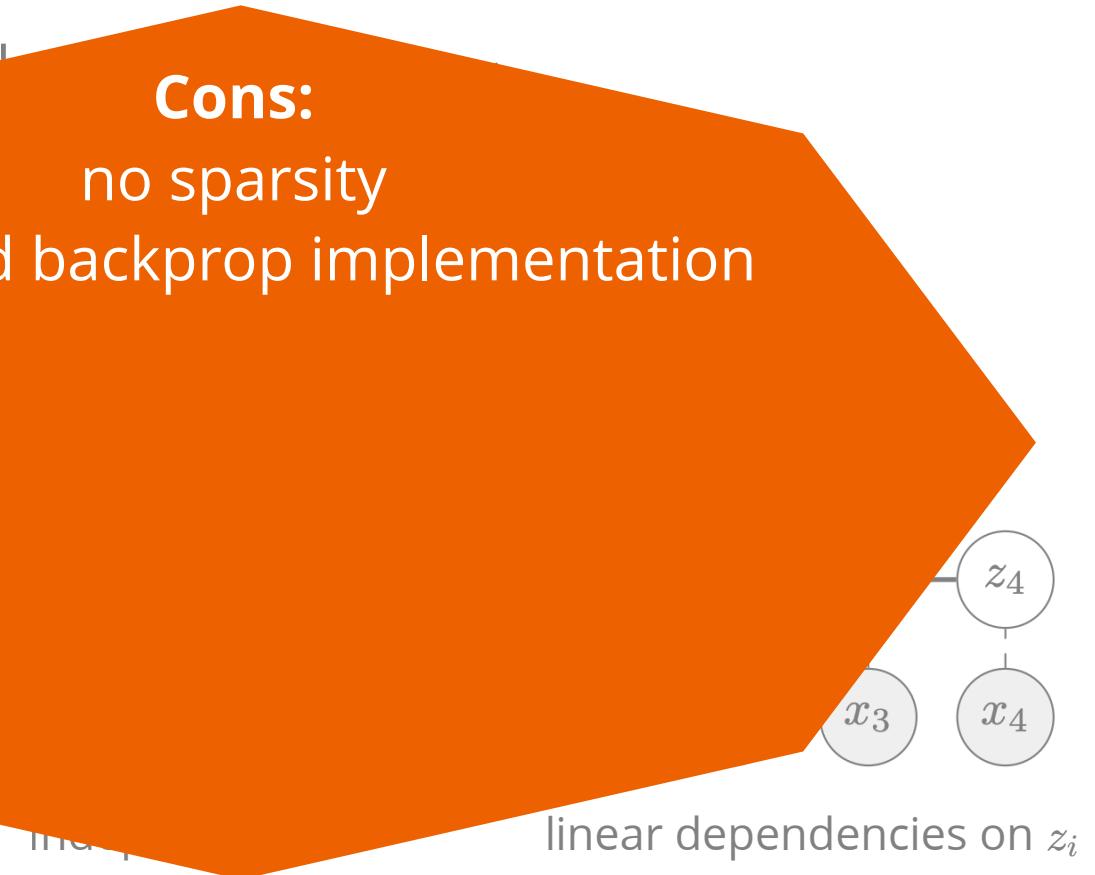
- Linear dependencies
- Unstructured

specialized backprop implementation



$$\pi(\theta)$$

indep.



linear dependencies on  $z_i$

# Latent structured attention

- Consider binary variables (sigmoids) instead of  $\pi(\theta)$
- Structured: linear dependencies

**Cons:**

- Linear dependencies
  - Unstructured backprop
- no sparsity  
specialized backprop implementation

## An alternative: SparseMAP

structured counterpart of sparsemax

model any kind of structure (just need MAP)

plug & play implementation

(Niculae et al., 2018)

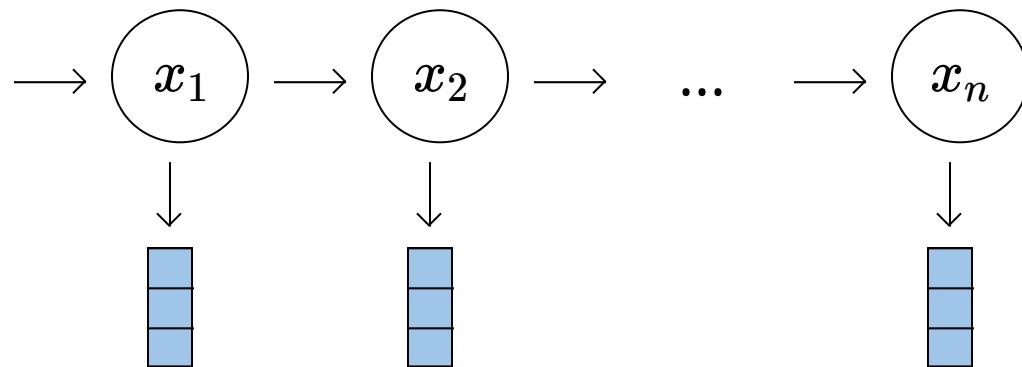
Implementation

linear dependencies on  $z_i$

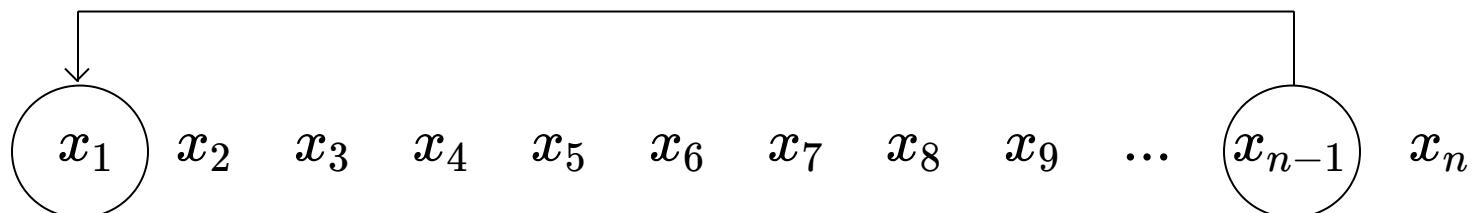
$\pi(\theta)$

# Drawbacks of RNNs

- Sequential mechanism prohibits parallelization

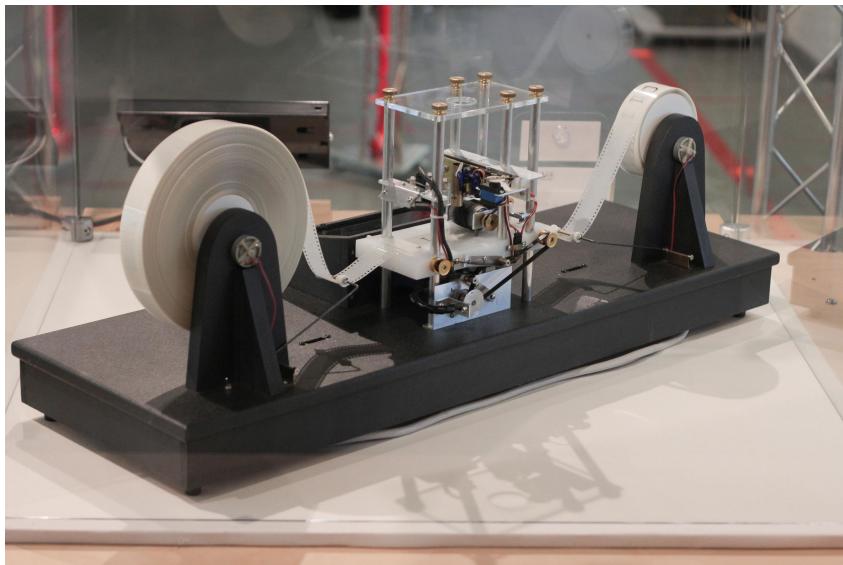


- Long-range dependencies are tricky, despite gating

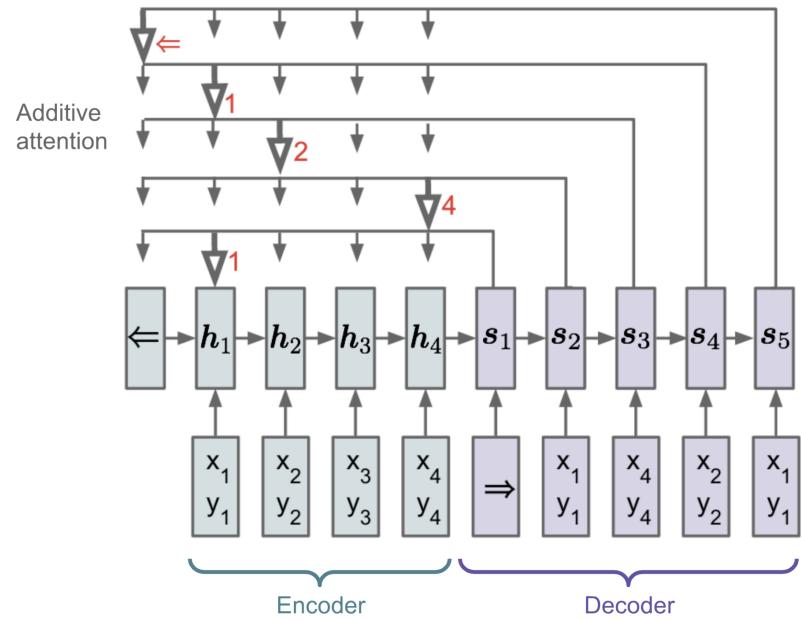


# Beyond RNN-based seq2seq

- Neural Turing Machines (Graves et al. 2014)
- Memory networks (Weston et al. 2015)
- Pointer networks (Vinyals et al. 2015)
- Transformer (Vaswani et al. 2017)



(finite-tape) Turing Machine



Pointer network

# Pause



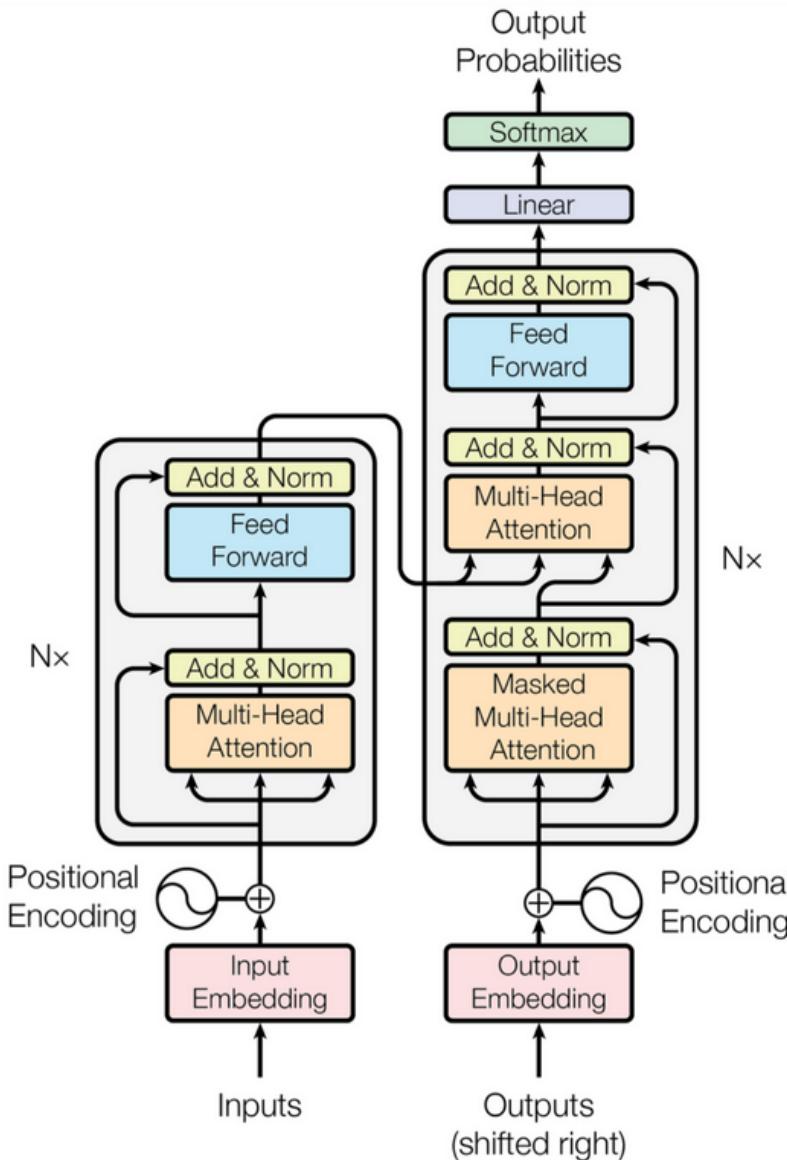
# Self-attention networks

## Transformer

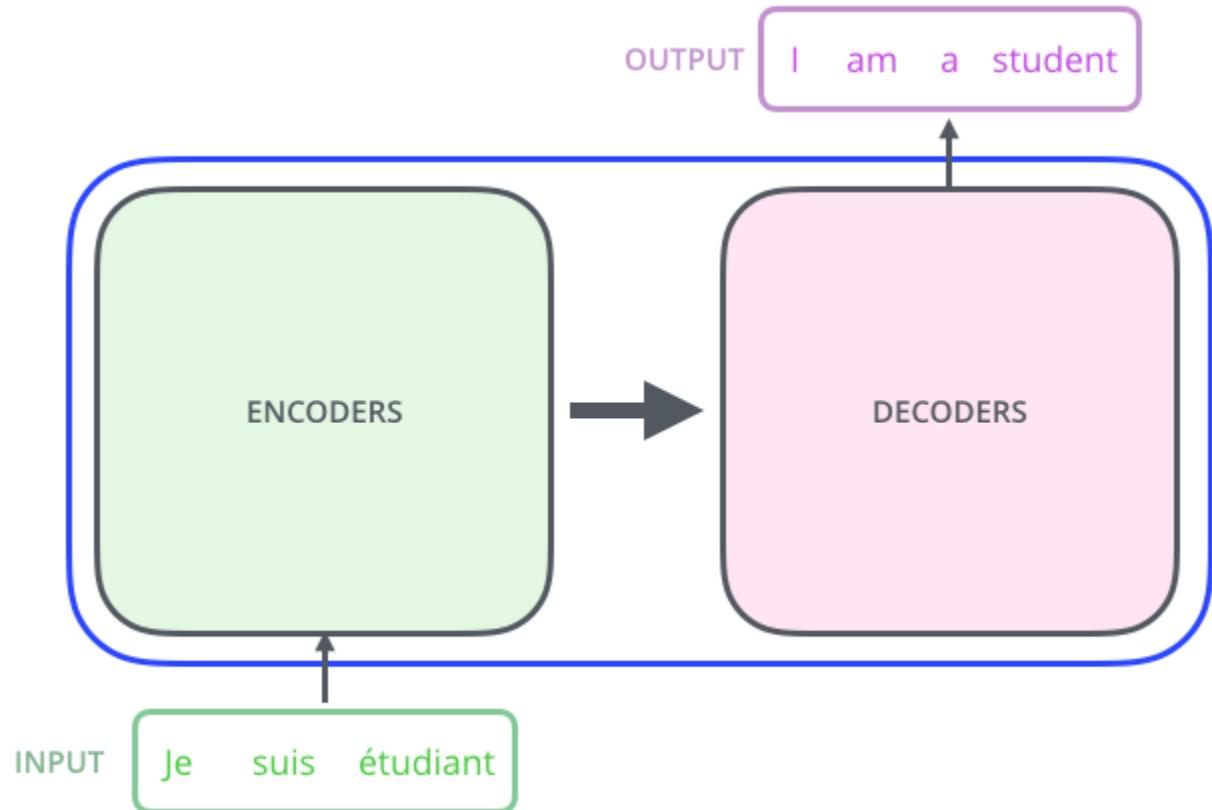
(Vaswani et al. 2017)



# Transformer

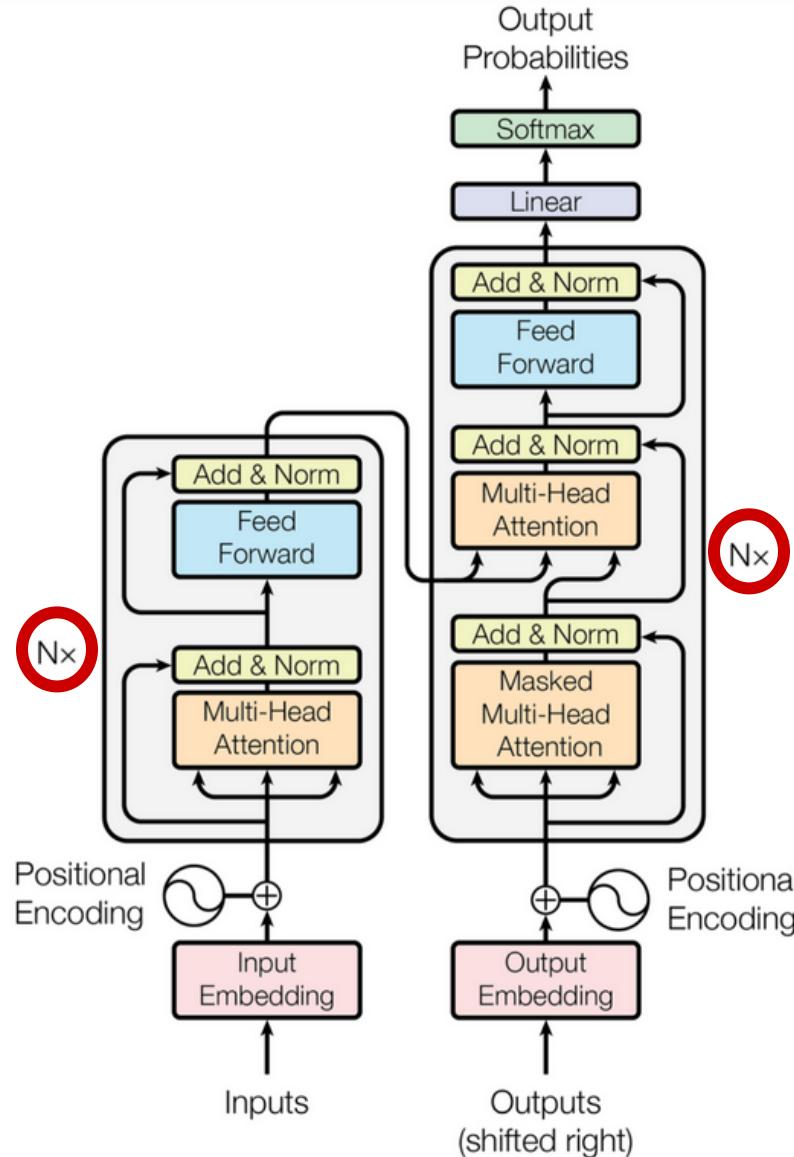


# Transformer

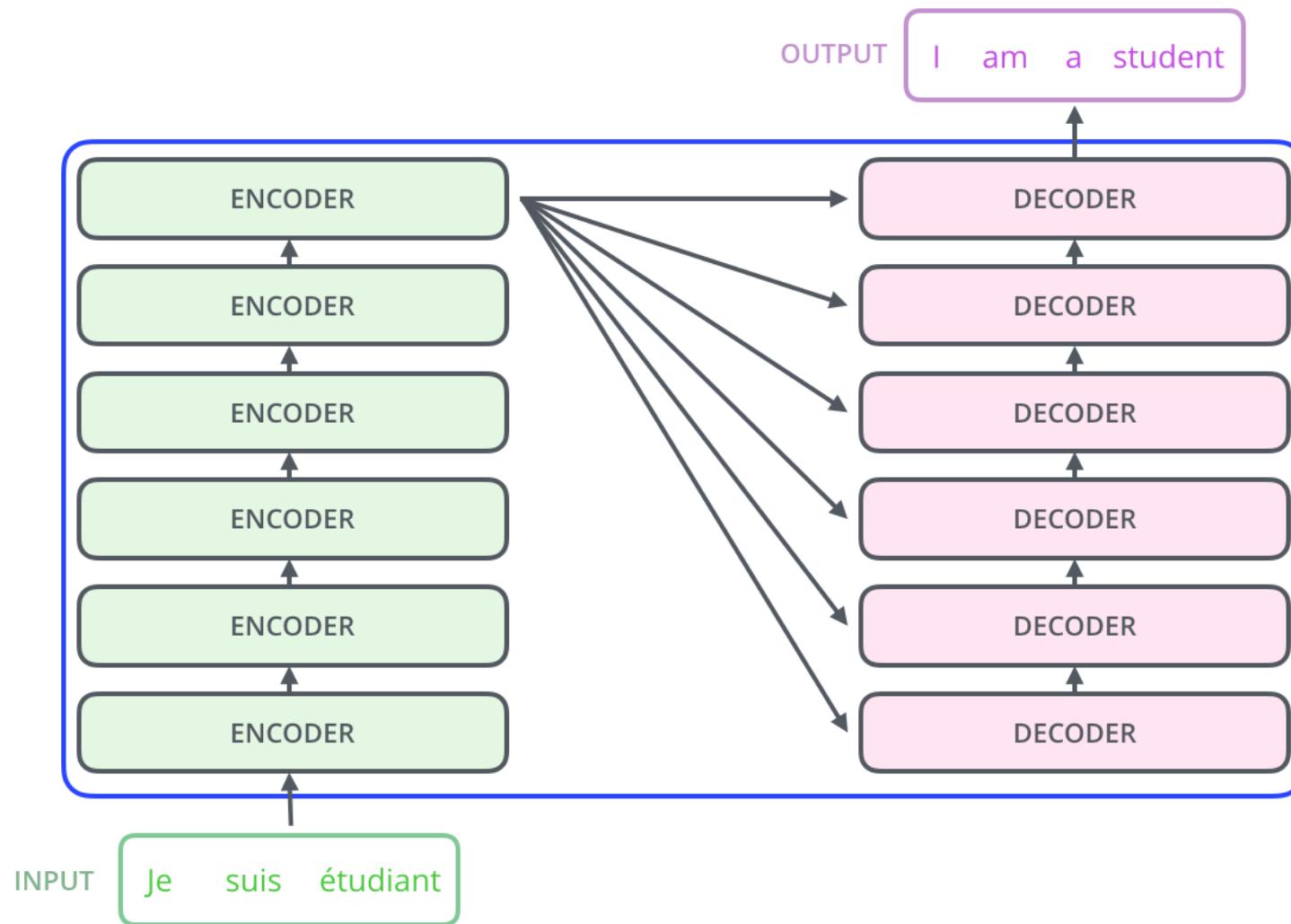


$$x_1 \ x_2 \ \dots \ x_n \xrightarrow{\text{encode}} \mathbf{r}_1 \ \mathbf{r}_2 \ \dots \ \mathbf{r}_n \xrightarrow{\text{decode}} y_1 \ y_2 \ \dots \ y_m$$

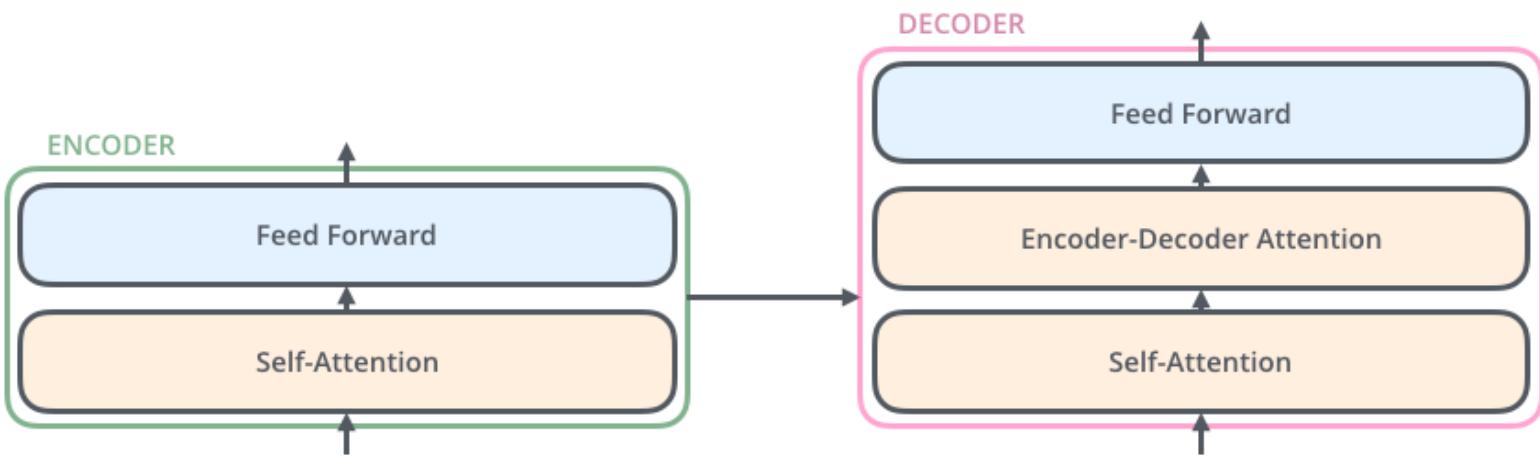
# Transformer



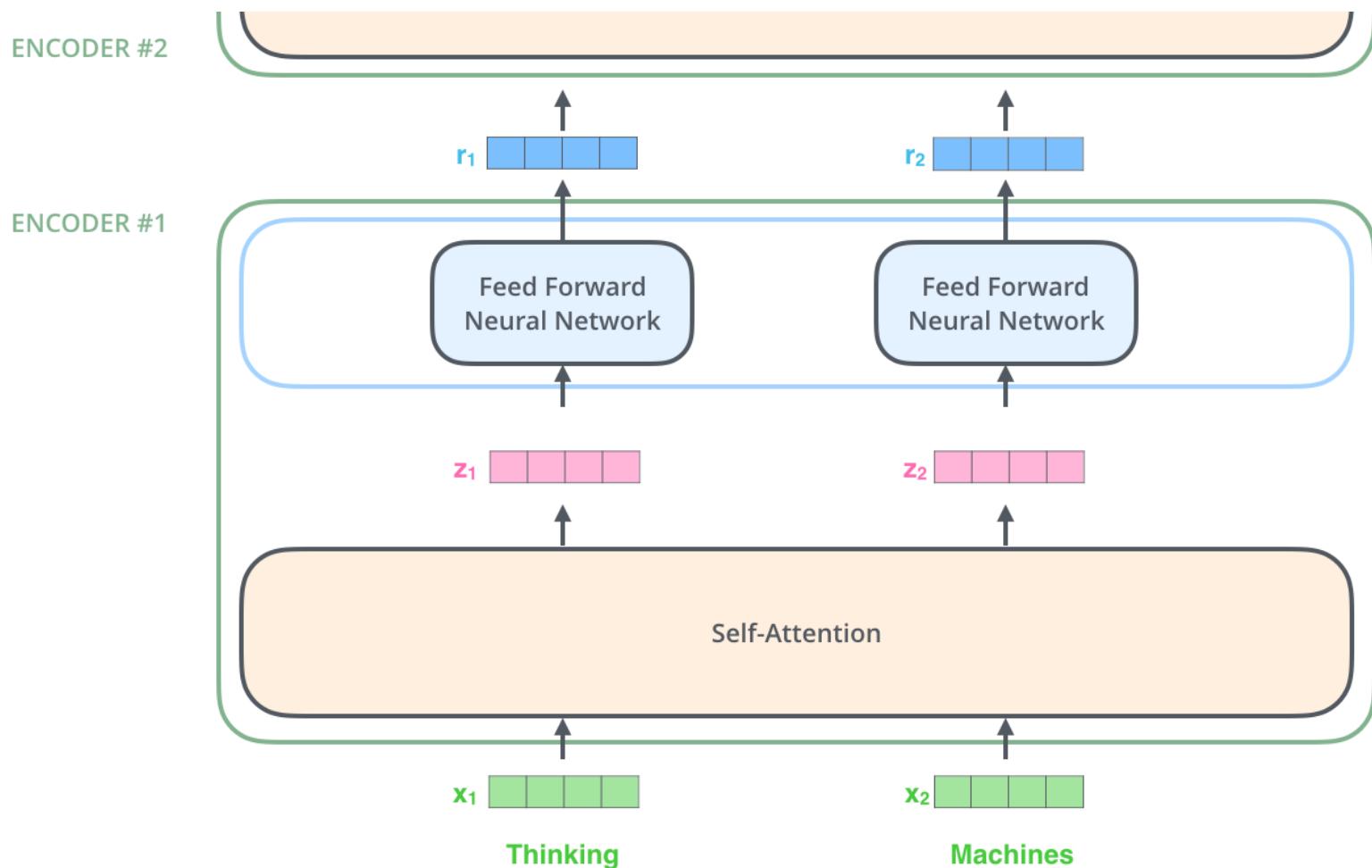
# Transformer



# Transformer blocks

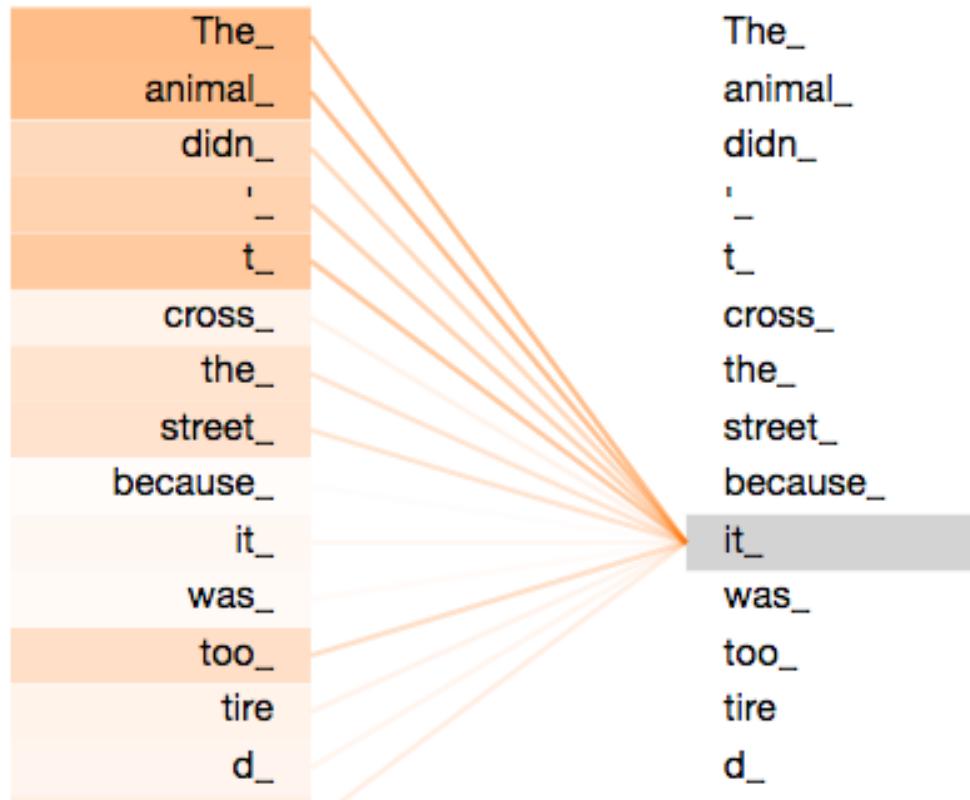


# The encoder



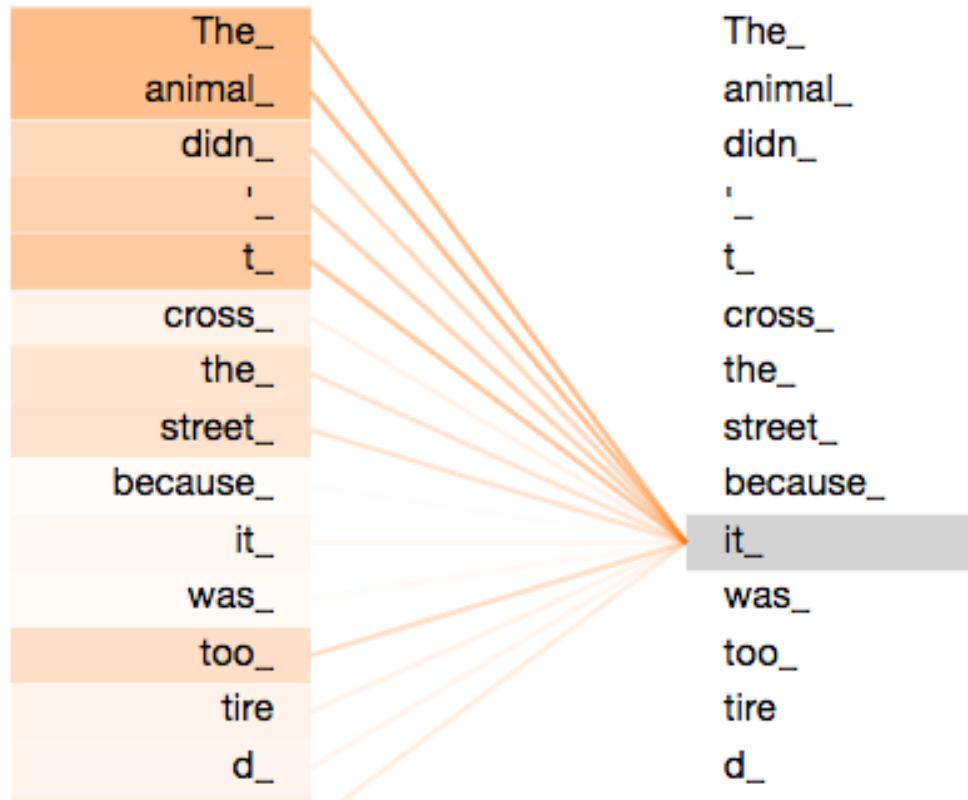
# Self-attention

"The animal didn't cross the street because it was too tired"



# Self-attention

"The animal didn't cross the street because it was too tired"



$\mathbf{Q}_j = \mathbf{K}_j = \mathbf{V}_j \in \mathbb{R}^d \iff$  dot-product scorer!

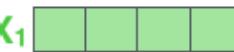
# Transformer self-attention

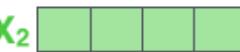
Input

Thinking

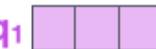
Machines

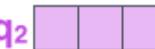
Embedding

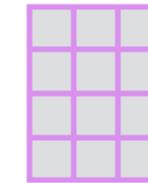
$X_1$  

$X_2$  

Queries

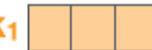
$q_1$  

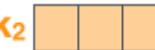
$q_2$  



$W^Q$

Keys

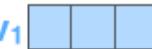
$k_1$  

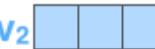
$k_2$  



$W^K$

Values

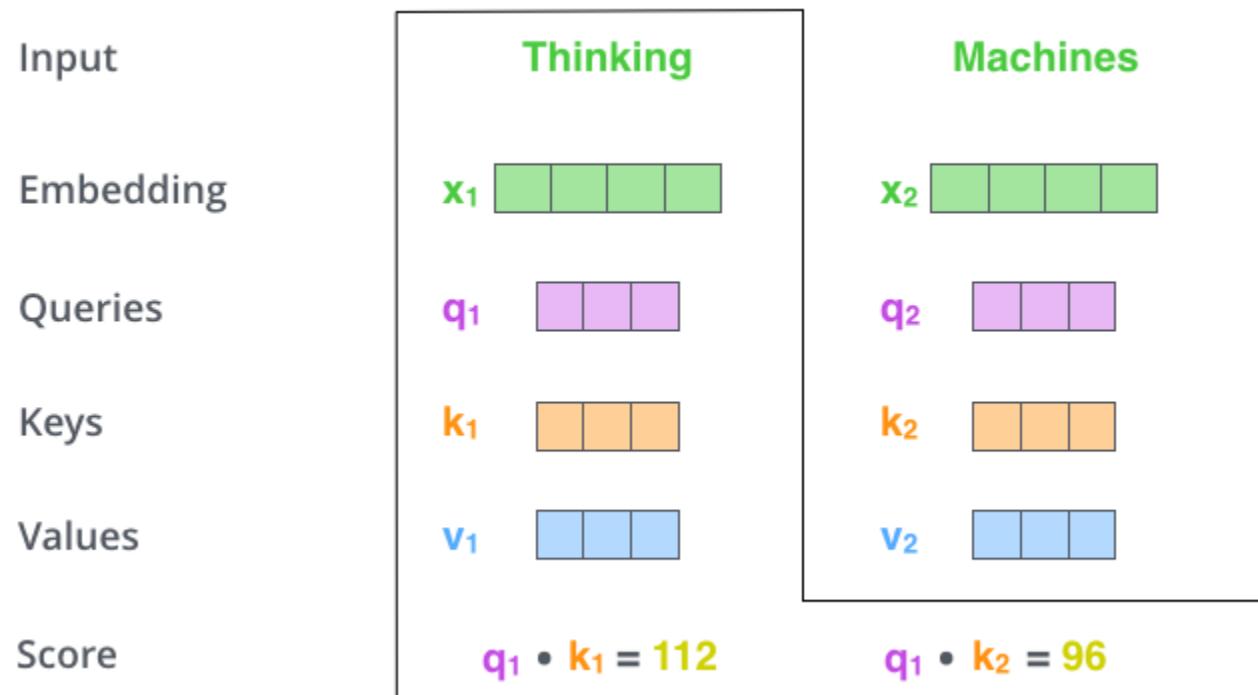
$v_1$  

$v_2$  

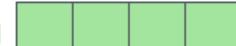
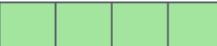
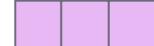
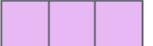
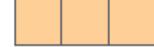
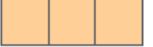
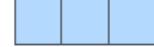
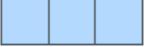


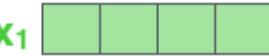
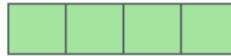
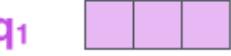
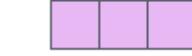
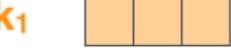
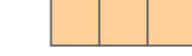
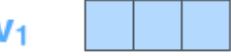
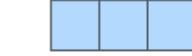
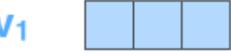
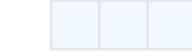
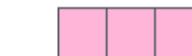
$W^V$

# Transformer self-attention



# Transformer self-attention

Input	<b>Thinking</b>		<b>Machines</b>	
Embedding	$x_1$		$x_2$	
Queries	$q_1$		$q_2$	
Keys	$k_1$		$k_2$	
Values	$v_1$		$v_2$	
Score		$q_1 \cdot k_1 = 112$		$q_1 \cdot k_2 = 96$
Divide by 8 ( $\sqrt{d_k}$ )		14		12
Softmax		0.88		0.12

Input	<b>Thinking</b>		<b>Machines</b>	
Embedding	$x_1$		$x_2$	
Queries	$q_1$		$q_2$	
Keys	$k_1$		$k_2$	
Values	$v_1$		$v_2$	
Score		$q_1 \cdot k_1 = 112$	$q_1 \cdot k_2 = 96$	
Divide by 8 ( $\sqrt{d_k}$ )		14	12	
Softmax		0.88	0.12	
Softmax X Value	$v_1$		$v_2$	
Sum	$z_1$		$z_2$	

# Matrix calculation

$$\mathbf{X} \quad \mathbf{WQ} \quad \mathbf{Q}$$

A diagram illustrating matrix multiplication. On the left, a green 3x4 matrix labeled  $\mathbf{X}$  is shown. In the center, a multiplication sign ( $\times$ ) is placed between  $\mathbf{X}$  and a purple 4x4 matrix labeled  $\mathbf{WQ}$ . To the right of the multiplication sign is an equals sign (=). To the right of the equals sign is a purple 3x3 matrix labeled  $\mathbf{Q}$ .

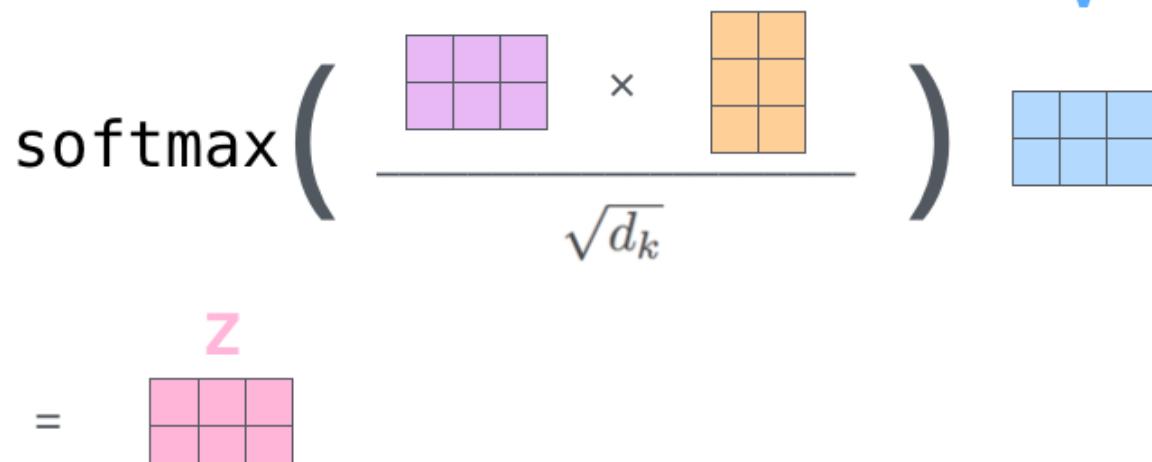
$$\mathbf{X} \quad \mathbf{WK} \quad \mathbf{K}$$

A diagram illustrating matrix multiplication. On the left, a green 3x4 matrix labeled  $\mathbf{X}$  is shown. In the center, a multiplication sign ( $\times$ ) is placed between  $\mathbf{X}$  and an orange 4x4 matrix labeled  $\mathbf{WK}$ . To the right of the multiplication sign is an equals sign (=). To the right of the equals sign is an orange 3x3 matrix labeled  $\mathbf{K}$ .

$$\mathbf{X} \quad \mathbf{WV} \quad \mathbf{V}$$

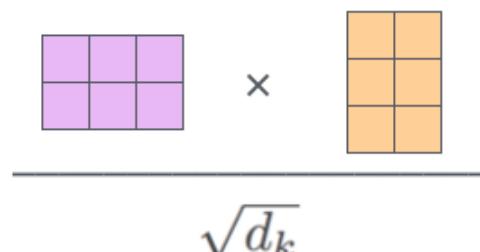
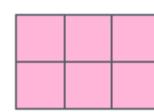
A diagram illustrating matrix multiplication. On the left, a green 3x4 matrix labeled  $\mathbf{X}$  is shown. In the center, a multiplication sign ( $\times$ ) is placed between  $\mathbf{X}$  and a blue 4x4 matrix labeled  $\mathbf{WV}$ . To the right of the multiplication sign is an equals sign (=). To the right of the equals sign is a blue 3x3 matrix labeled  $\mathbf{V}$ .

# Matrix calculation

$$\text{softmax} \left( \frac{\begin{matrix} \mathbf{Q} & \mathbf{K}^T \\ \times & \end{matrix}}{\sqrt{d_k}} \right) \mathbf{V}$$
$$= \mathbf{z}$$


# Matrix calculation

$$\text{softmax} \left( \frac{\mathbf{Q} \times \mathbf{K}^T}{\sqrt{d_k}} \right) \mathbf{V}$$

$\mathbf{Q}$        $\mathbf{K}^T$   
  
 $\mathbf{Z}$   
= 

$$\mathbf{Q}, \mathbf{K}, \mathbf{V} \in \mathbb{R}^{n \times d}$$

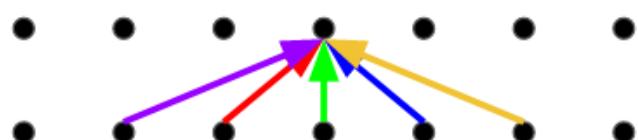
$$\mathbf{Z} = \text{softmax} \left( \frac{\mathbf{Q} \mathbf{K}^T}{\sqrt{d_k}} \right) \mathbf{V}$$

$$\left\{ \begin{array}{l} \mathbf{S} = \text{score}(\mathbf{Q}, \mathbf{K}) \in \mathbb{R}^{n \times n} \\ \mathbf{P} = \pi(\mathbf{S}) \in \Delta^{n \times n} \\ \mathbf{Z} = \mathbf{P} \mathbf{V} \in \mathbb{R}^{n \times d} \end{array} \right.$$

# Problem of self-attention

- Convolution: a different linear transformation for each relative position
  - > Allows you to distinguish what information came from where
- Self-attention: a weighted average :(

Convolution



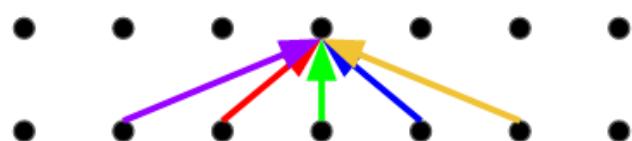
Self-Attention



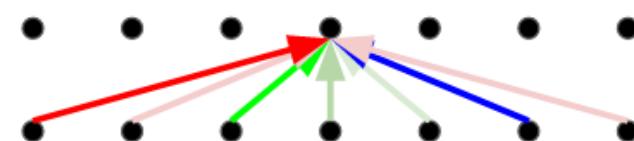
# Fix: multi-head attention

- Multiple attention layers (heads) in parallel
- Each head uses different linear transformations
- Attention layer with multiple “representation subspaces”

Convolution

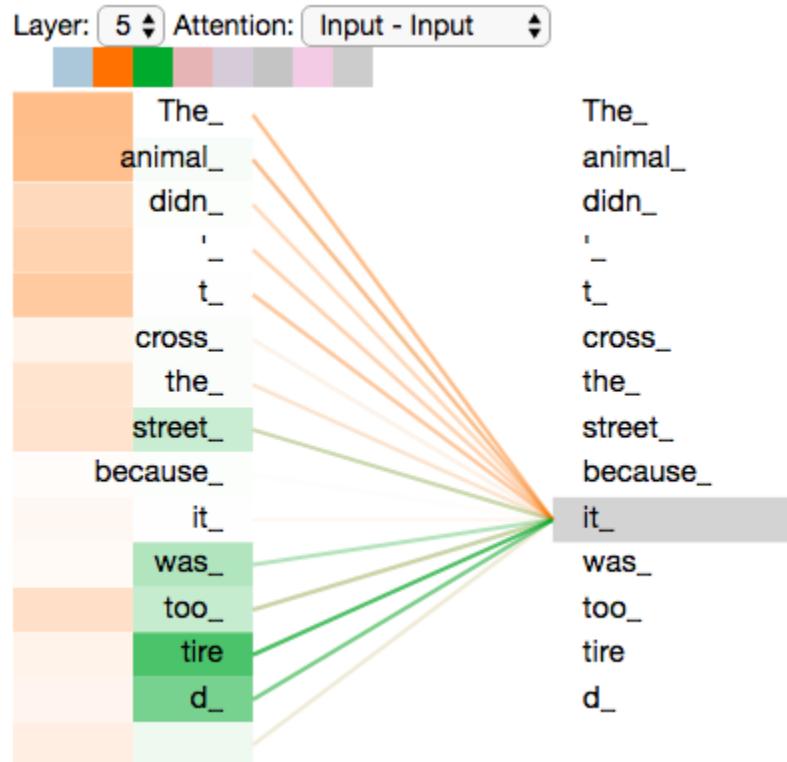


Multi-Head Attention

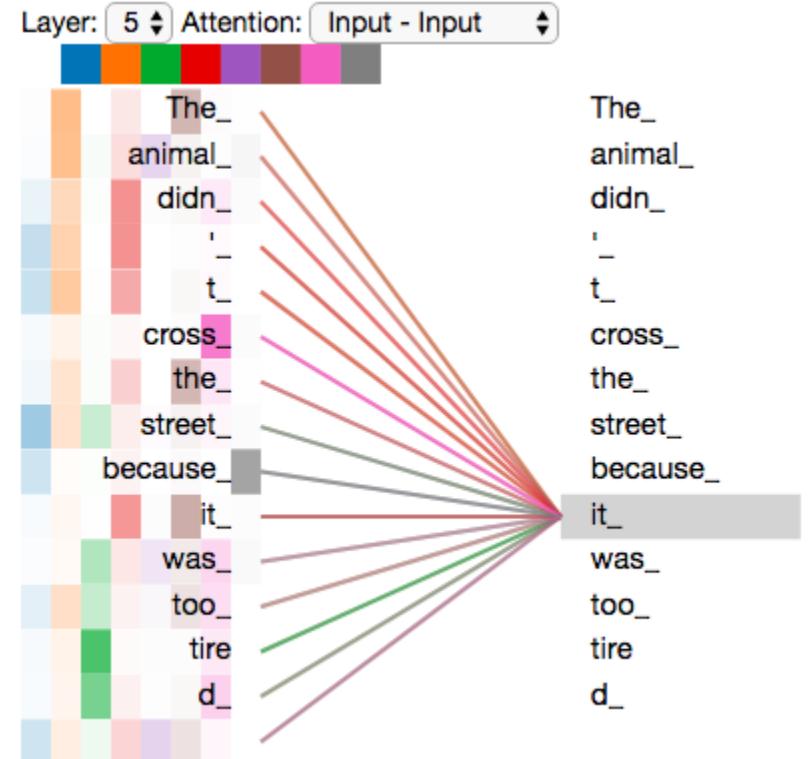


# Multi-head attention

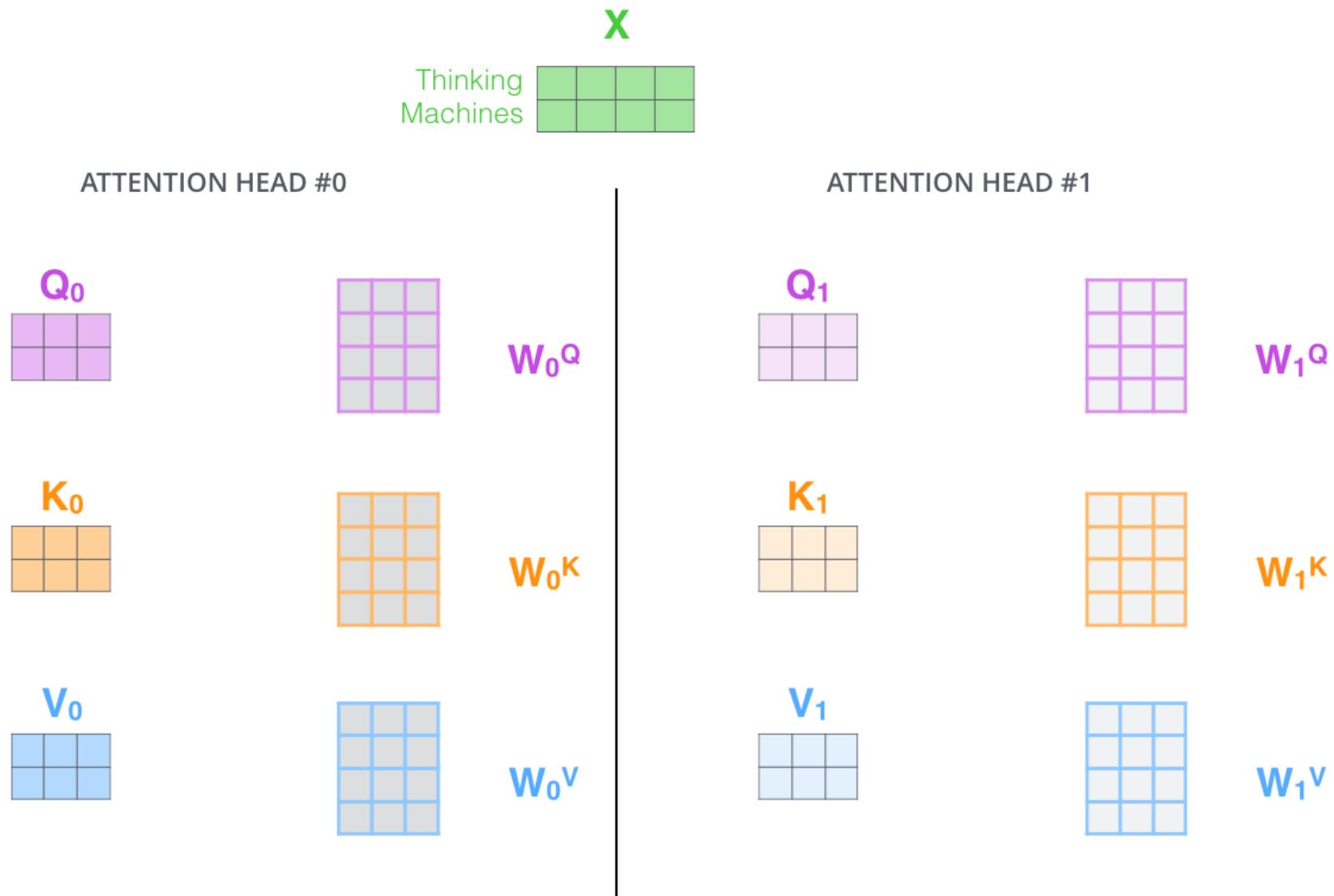
2 heads



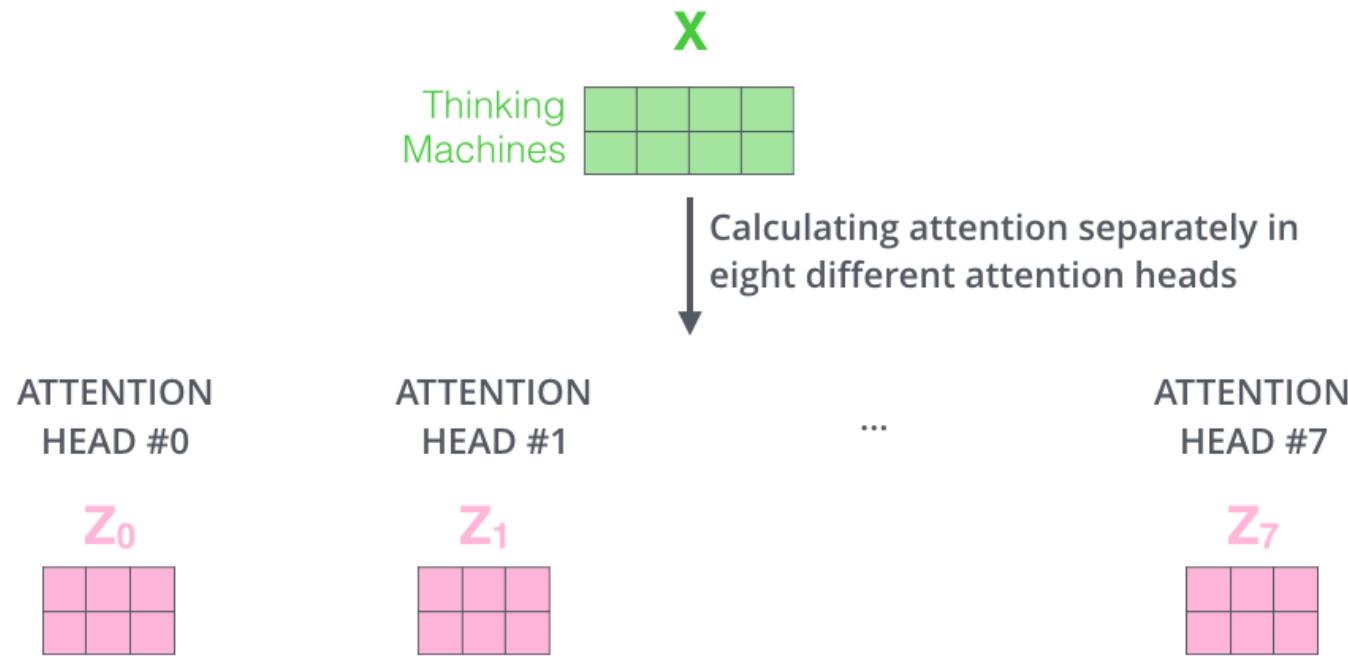
all heads (8)



# Multi-head attention

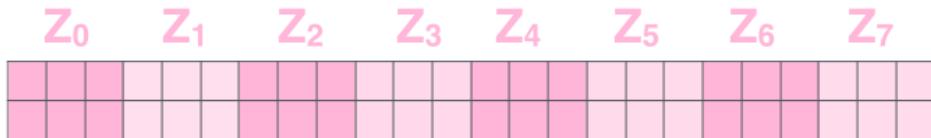


# Multi-head attention



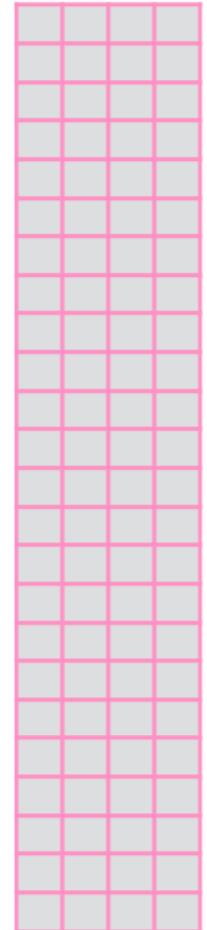
# Multi-head attention

1) Concatenate all the attention heads



2) Multiply with a weight matrix  $W^o$  that was trained jointly with the model

$\times$



3) The result would be the  $Z$  matrix that captures information from all the attention heads. We can send this forward to the FFNN

=



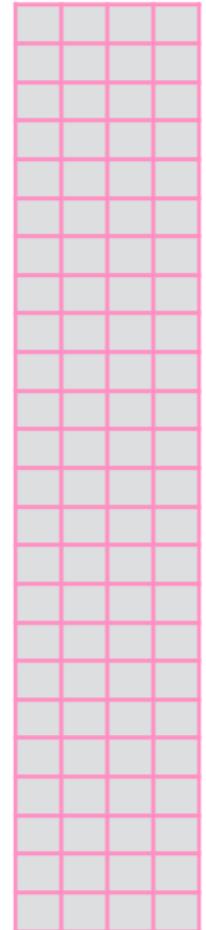
# Multi-head attention

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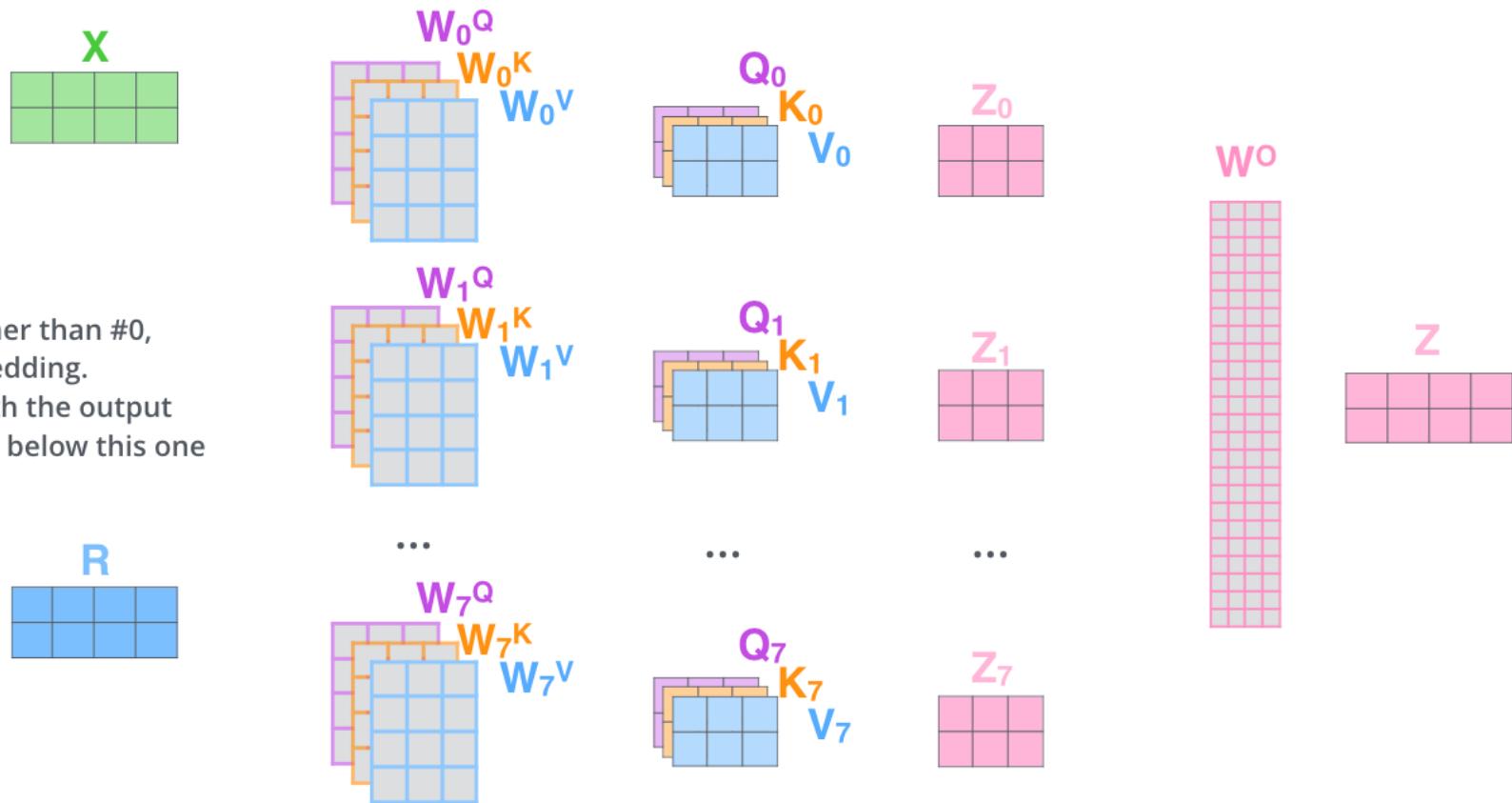
=



$$\begin{cases} \mathbf{Z}_i = \text{Attention}(\mathbf{Q}\mathbf{W}_i^Q, \mathbf{K}\mathbf{W}_i^K, \mathbf{V}\mathbf{W}_i^V) \\ \text{MultiHead}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) = \text{Concat}(\mathbf{Z}_1, \mathbf{Z}_2, \dots, \mathbf{Z}_h)\mathbf{W}^O \end{cases}$$

# Multi-head attention

- 1) This is our input sentence\*  
Thinking Machines
- 2) We embed each word\*  
 $X$
- 3) Split into 8 heads.  
We multiply  $X$  or  $R$  with weight matrices
- 4) Calculate attention using the resulting  $Q/K/V$  matrices
- 5) Concatenate the resulting  $Z$  matrices, then multiply with weight matrix  $W^o$  to produce the output of the layer

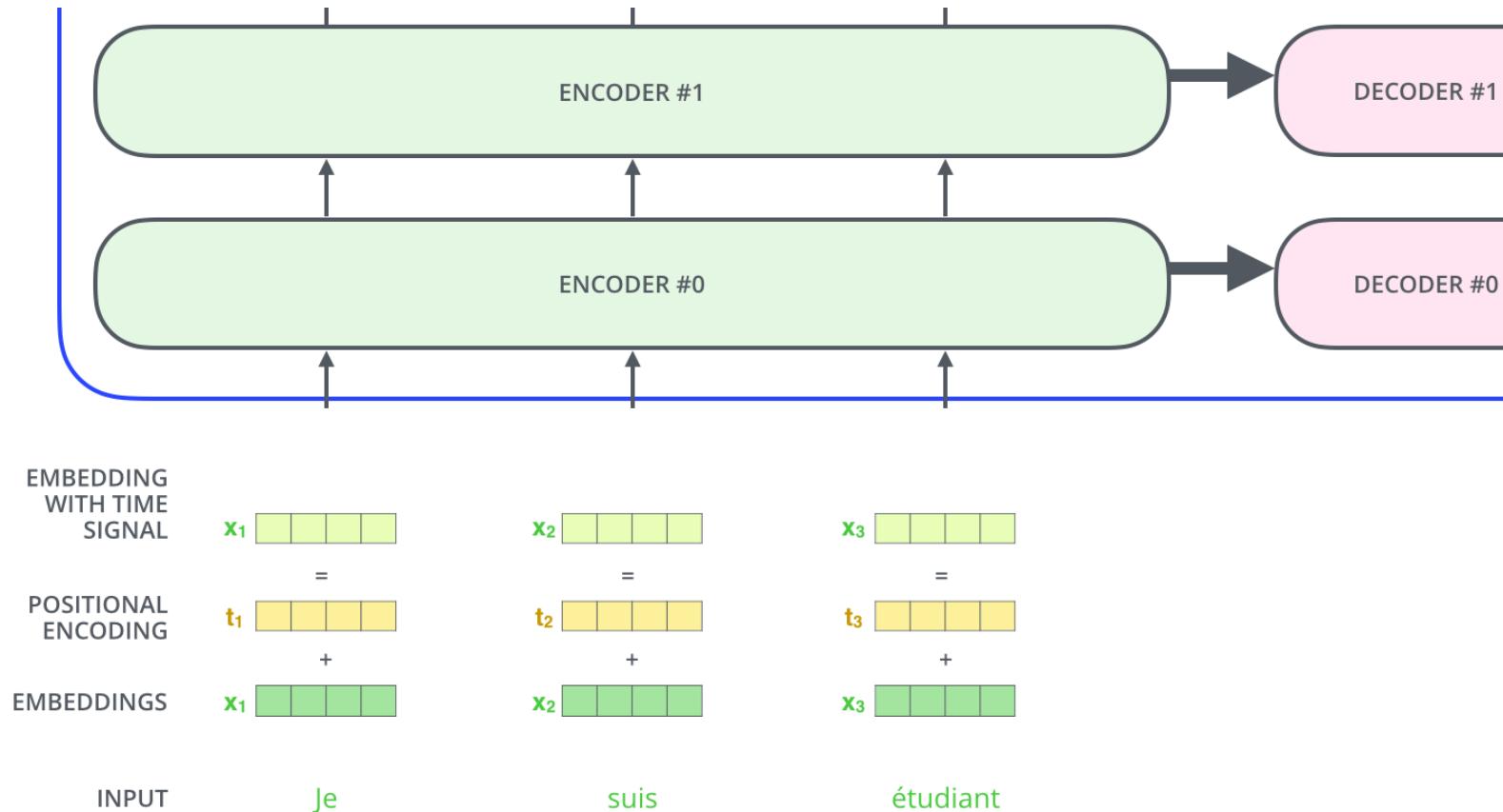


# Implementation

```
1 class MultiHeadAttention(nn.Module):
2     def __init__(self, d_size, num_heads, dropout=0.0):
3         assert d_size % num_heads == 0
4         self.num_heads = num_heads
5         self.h_size = d_size // num_heads
6         self.linear_q = nn.Linear(d_size, self.h_size)
7         self.linear_k = nn.Linear(d_size, self.h_size)
8         self.linear_v = nn.Linear(d_size, self.h_size)
9         self.linear_o = nn.Linear(d_size, d_size)
10        self.dropout = nn.Dropout(dropout)
11
12    def forward(self, queries, keys, values=None):
13        """
14            queries.shape is (batch_size, m, d)
15            keys.shape is (batch_size, n, d)
16            values.shape is (batch_size, n, d)
17        """
18        # use keys as values
19        if values is None:
20            values = keys
21
22        # do all linear projections
23        queries = self.linear_q(queries)
24        keys = self.linear_k(keys)
25        values = self.linear_v(values)
26
27        # split heads
28        batch_size = queries.shape[0]
29        queries = queries.view(batch_size, -1, self.num_heads, self.h_size).transpose(1, 2)
30        keys = keys.view(batch_size, -1, self.num_heads, self.h_size).transpose(1, 2)
31        values = values.view(batch_size, -1, self.num_heads, self.h_size).transpose(1, 2)
```

# Positional encoding

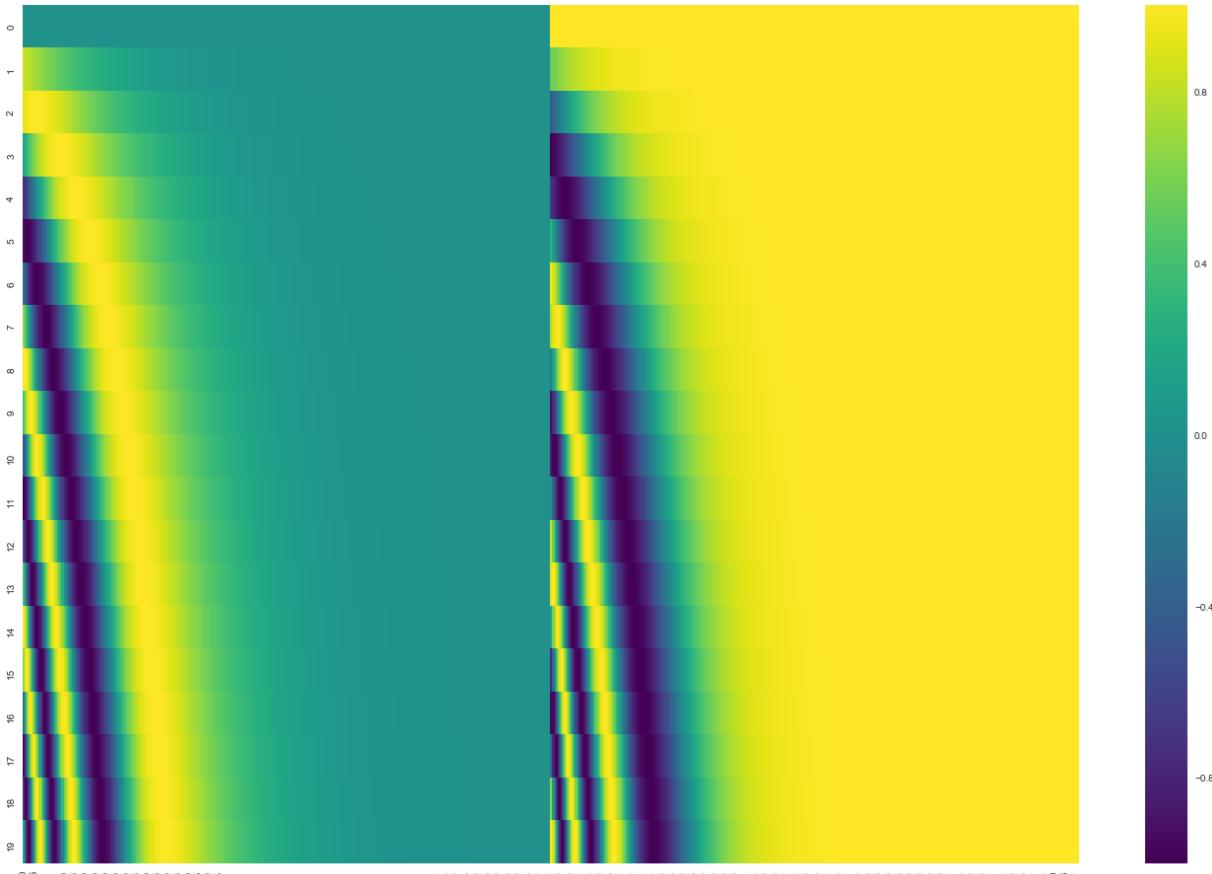
- A way to account for the order of the words in the seq.



# Positional encoding

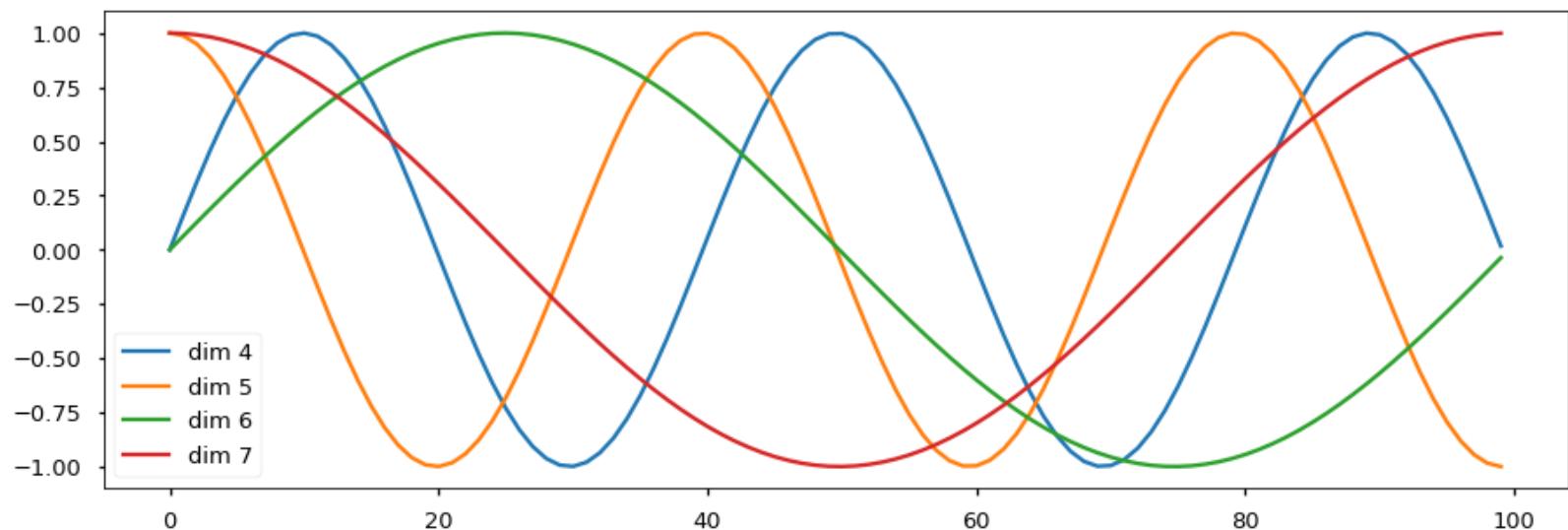
$$PE_{(pos,2i)} = \sin\left(\frac{pos}{10000^{2i/d}}\right)$$

$$PE_{(pos,2i+1)} = \cos\left(\frac{pos}{10000^{2i/d}}\right)$$

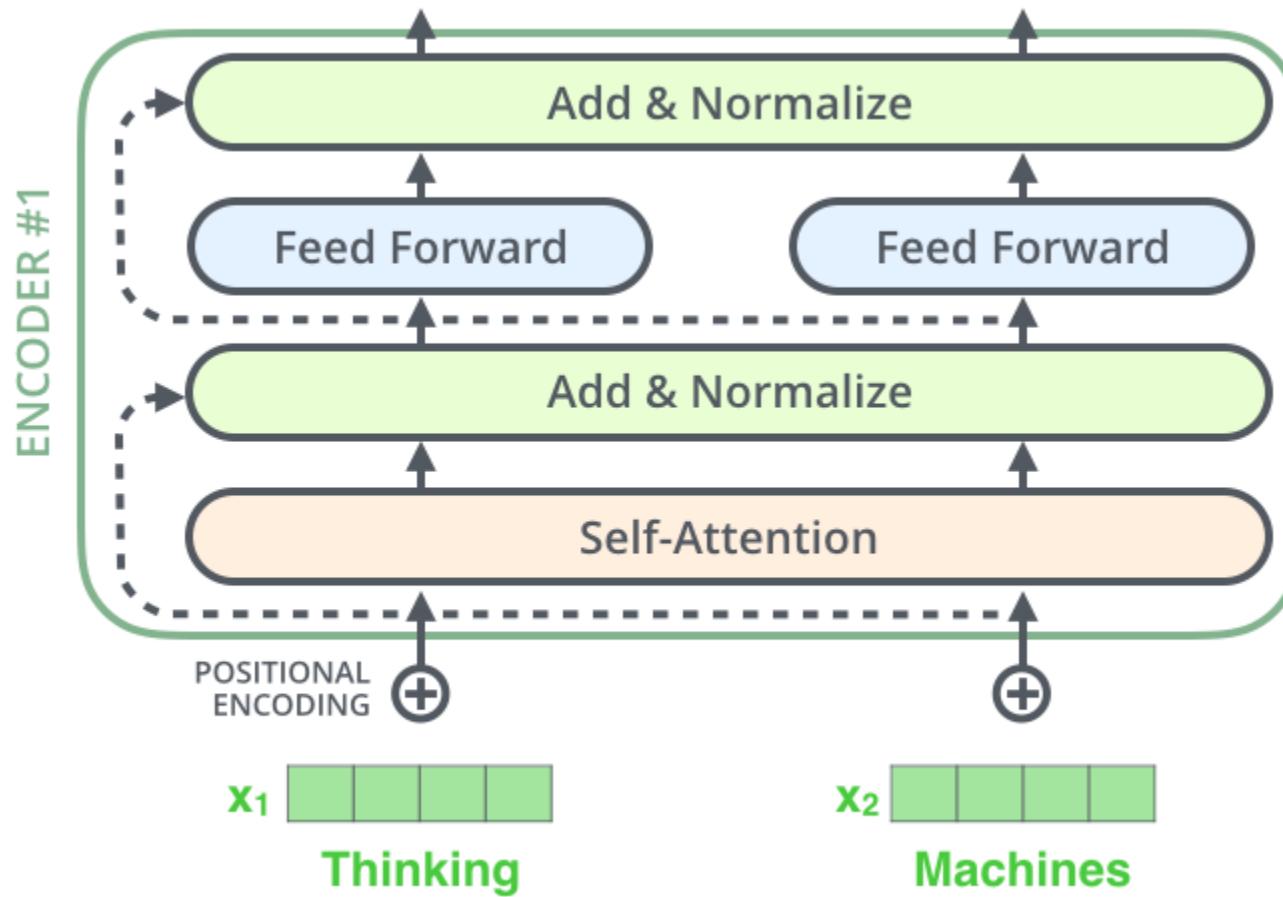


# Positional encoding

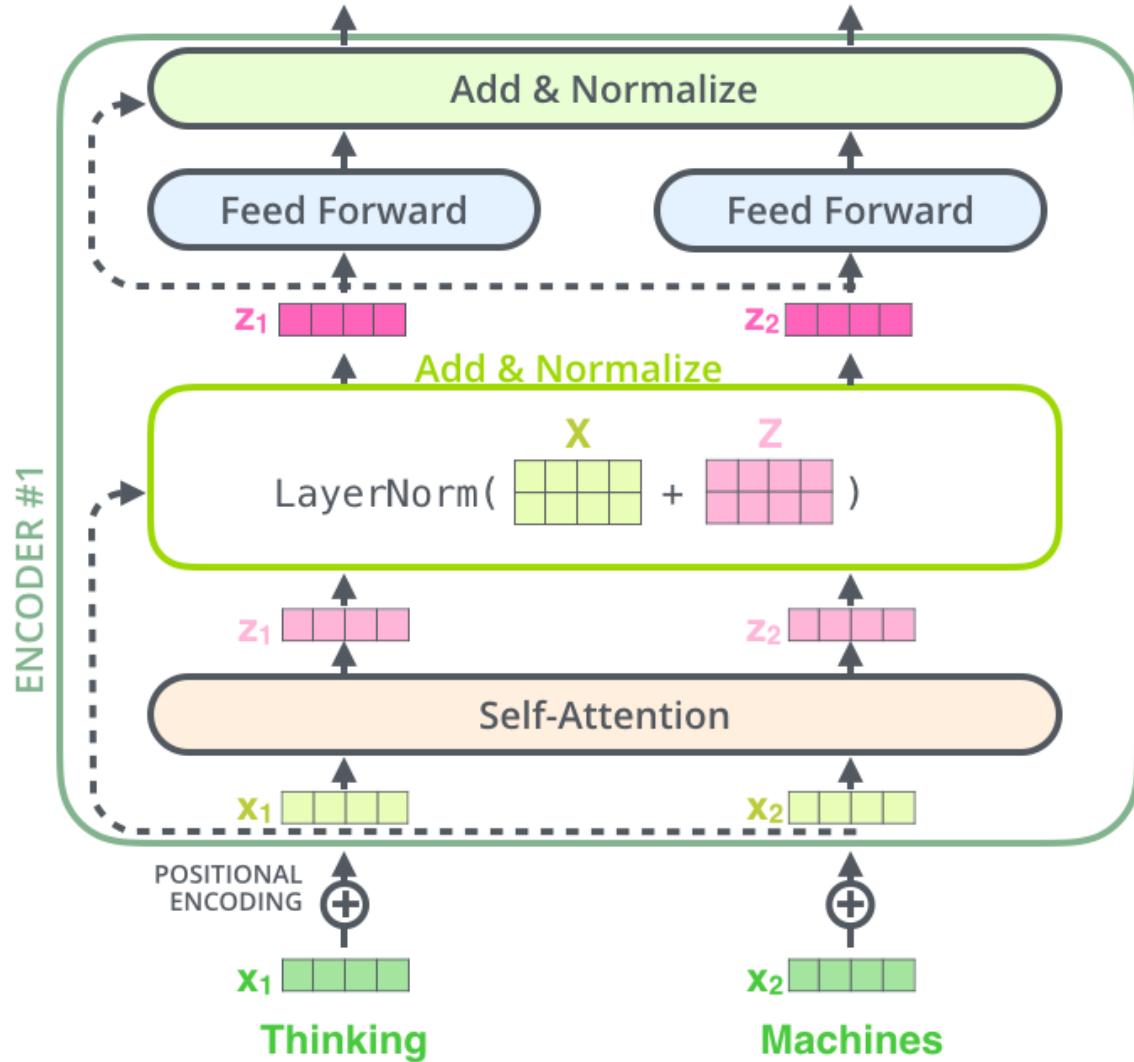
$$PE_{(pos,2i)} = \sin\left(\frac{pos}{10000^{2i/d}}\right) \quad PE_{(pos,2i+1)} = \cos\left(\frac{pos}{10000^{2i/d}}\right)$$



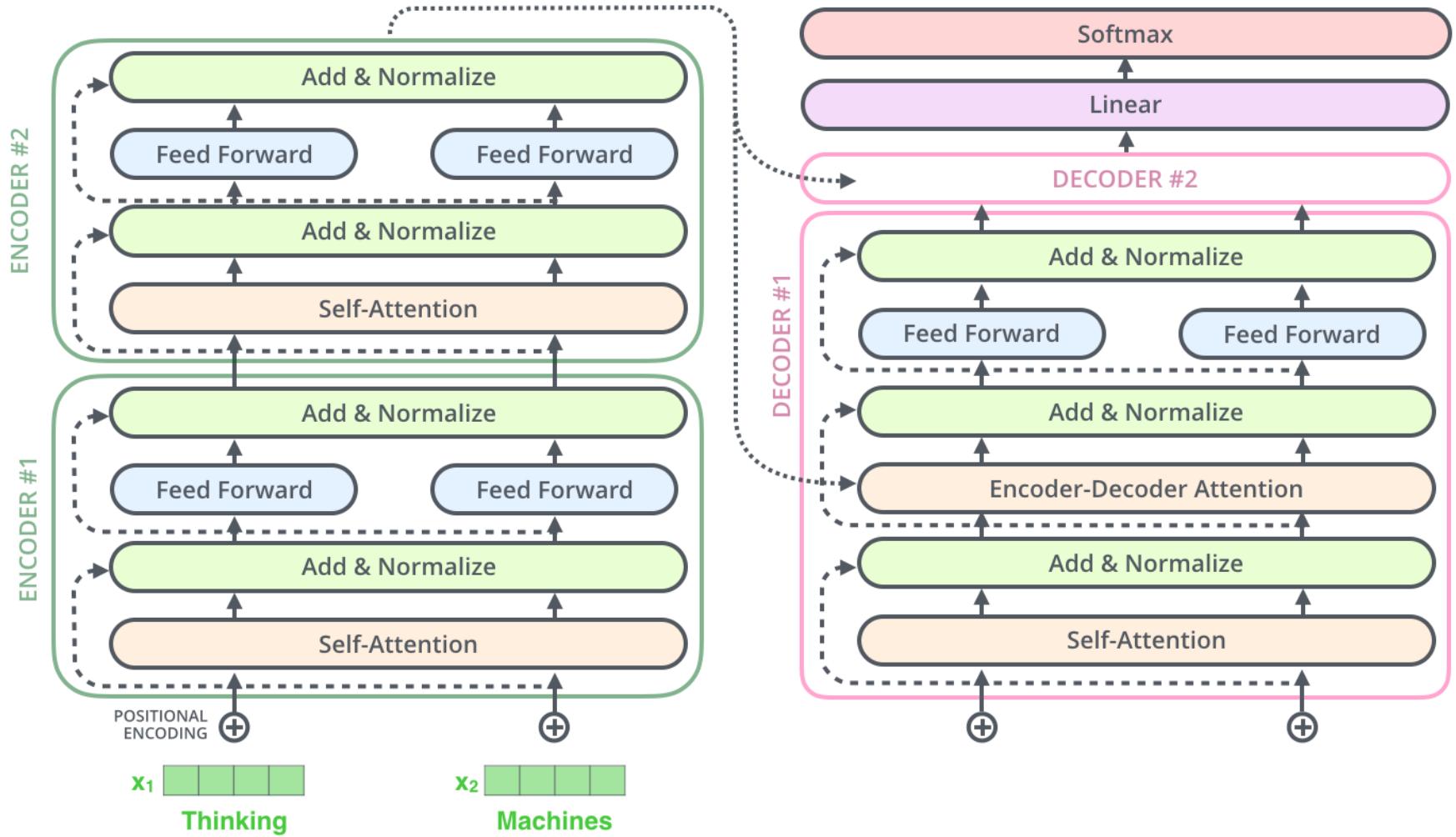
# Residuals & LayerNorm



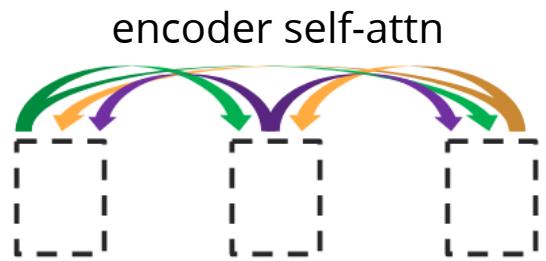
# Residuals & LayerNorm



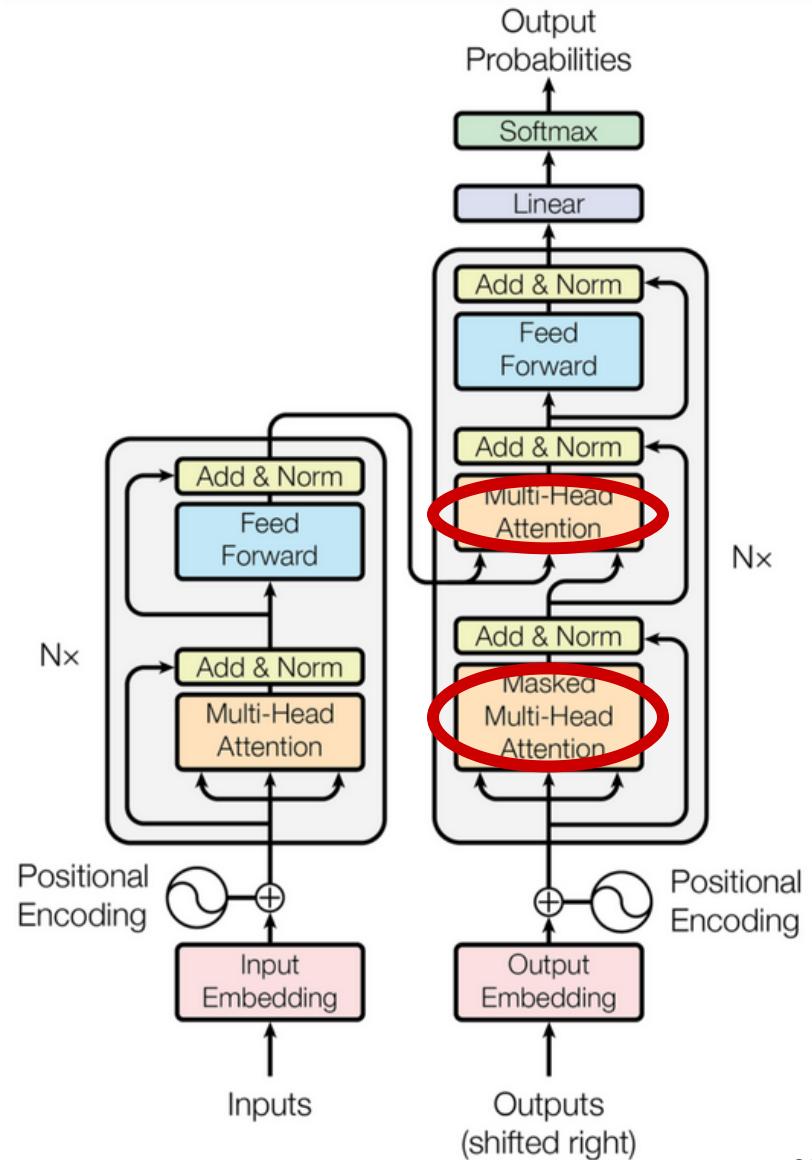
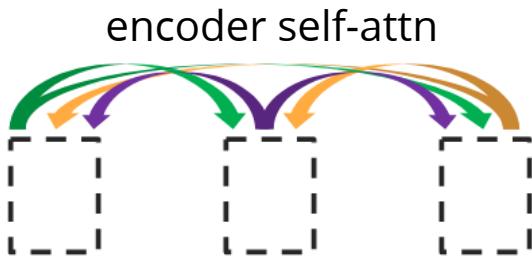
# Residuals & LayerNorm



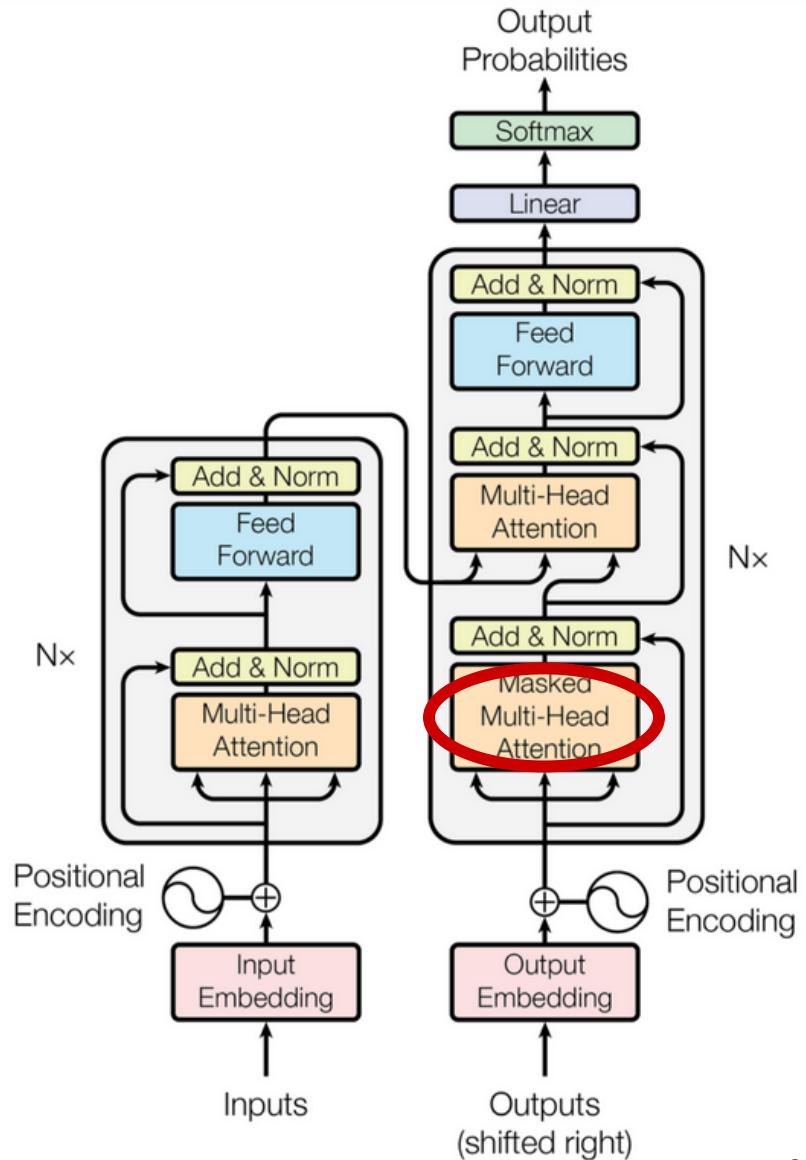
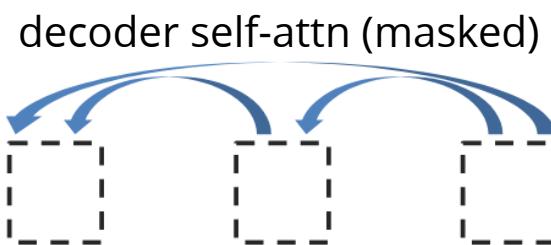
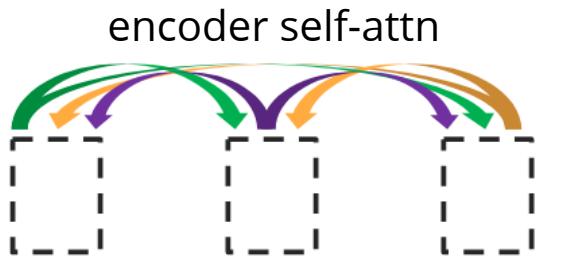
# The decoder



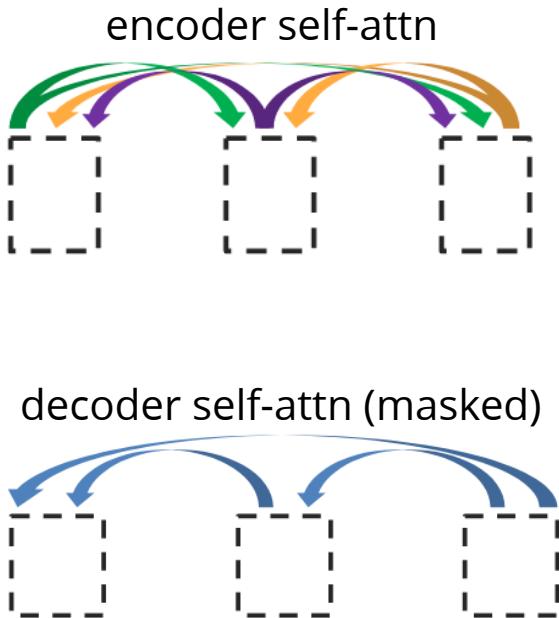
# The decoder



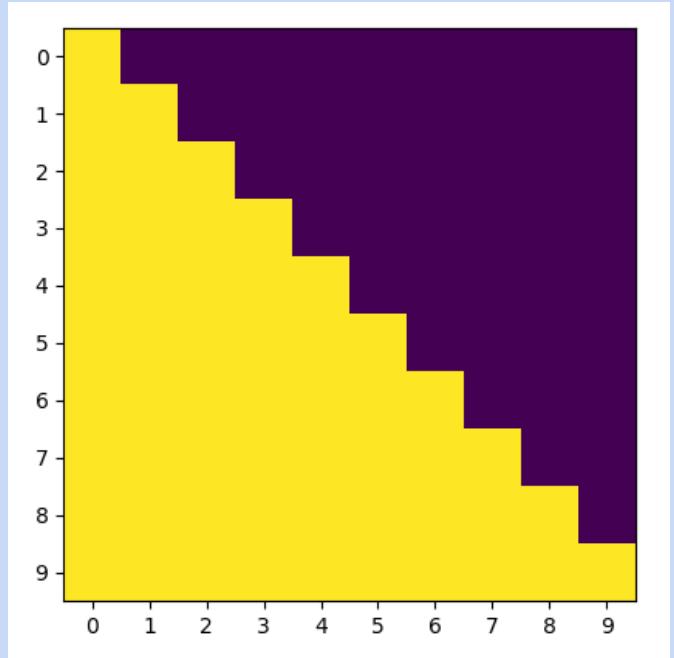
# The decoder



# The decoder



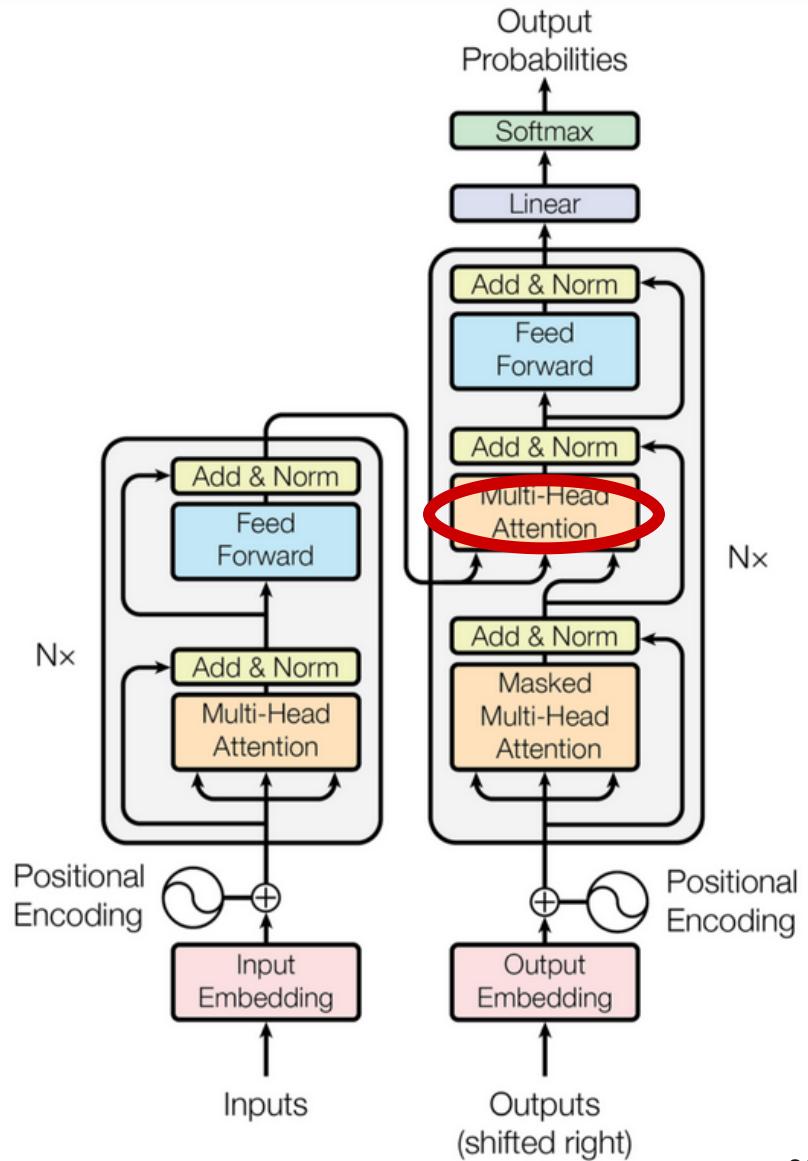
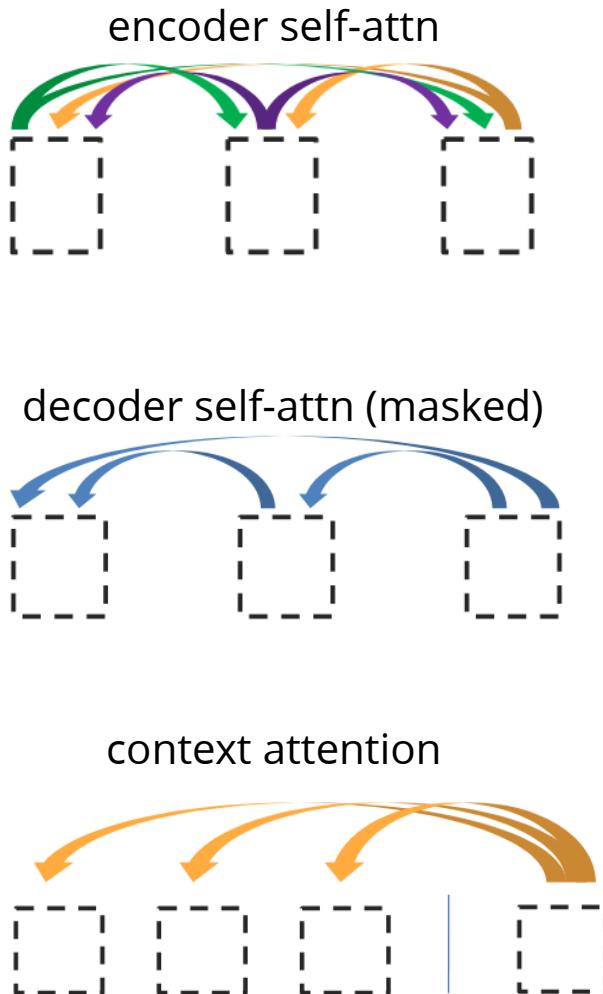
- Mask subsequent positions  
(before softmax)



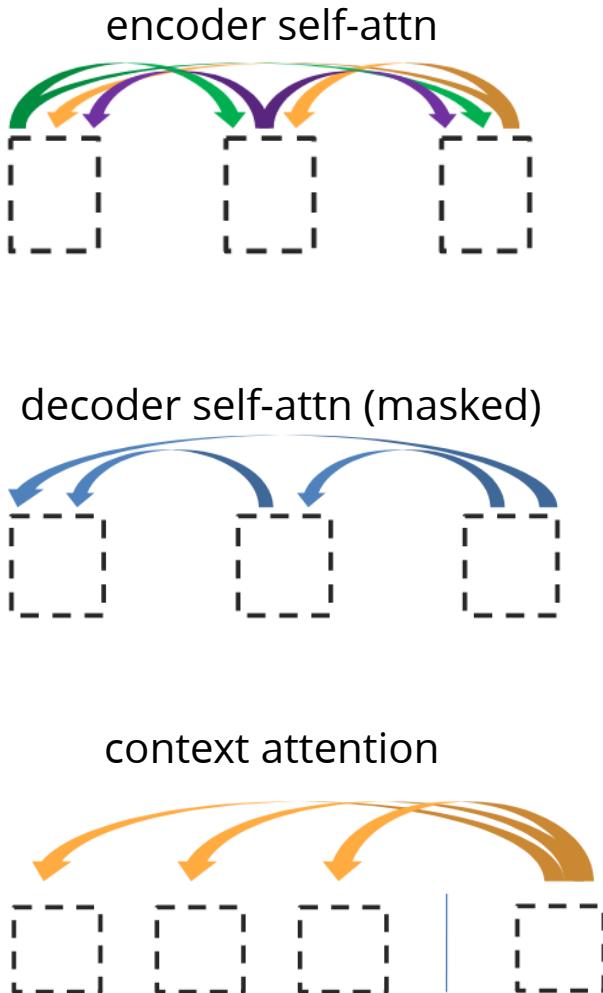
- In PyTorch

```
scores.masked_fill_(~mask, float('-inf'))
```

# The decoder



# The decoder

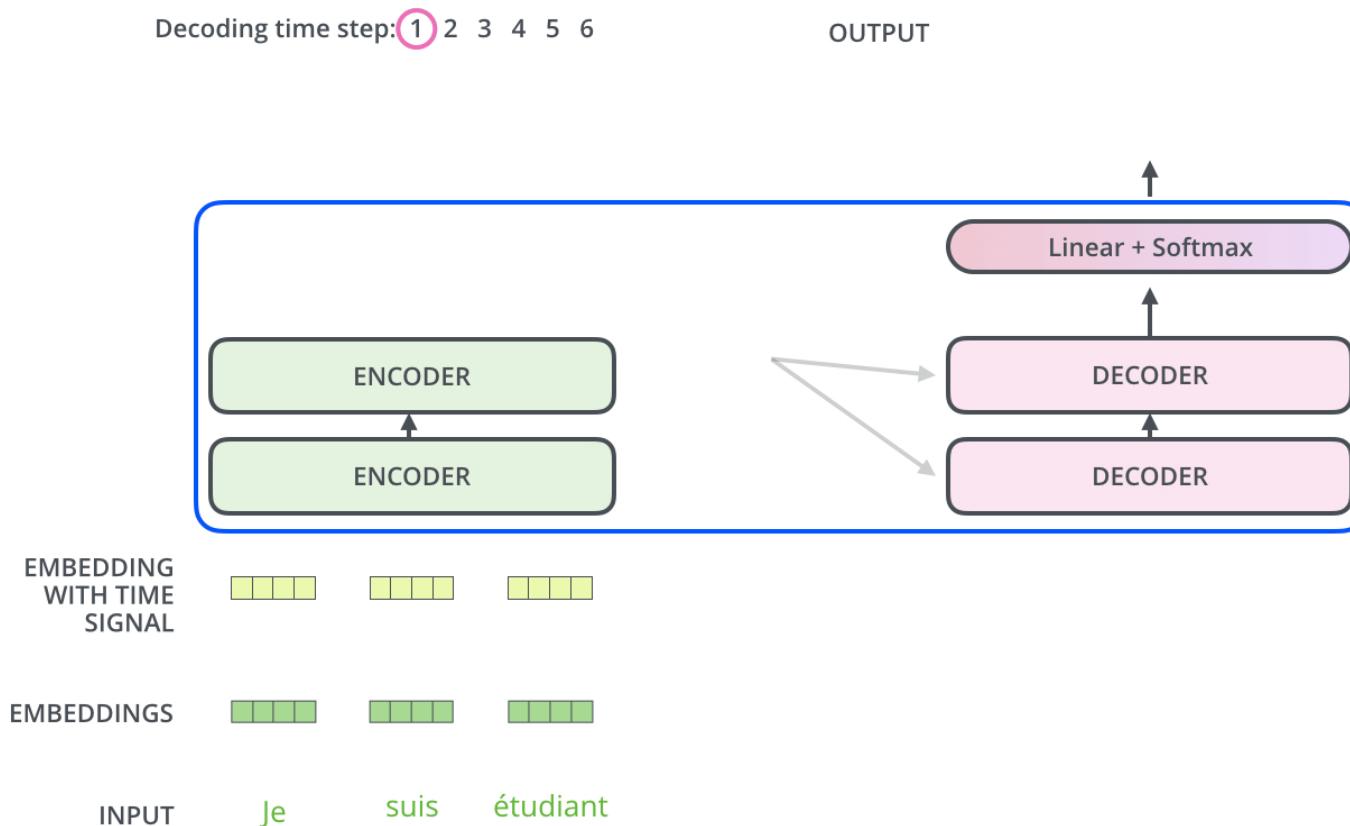


- Use the encoder output as keys and values

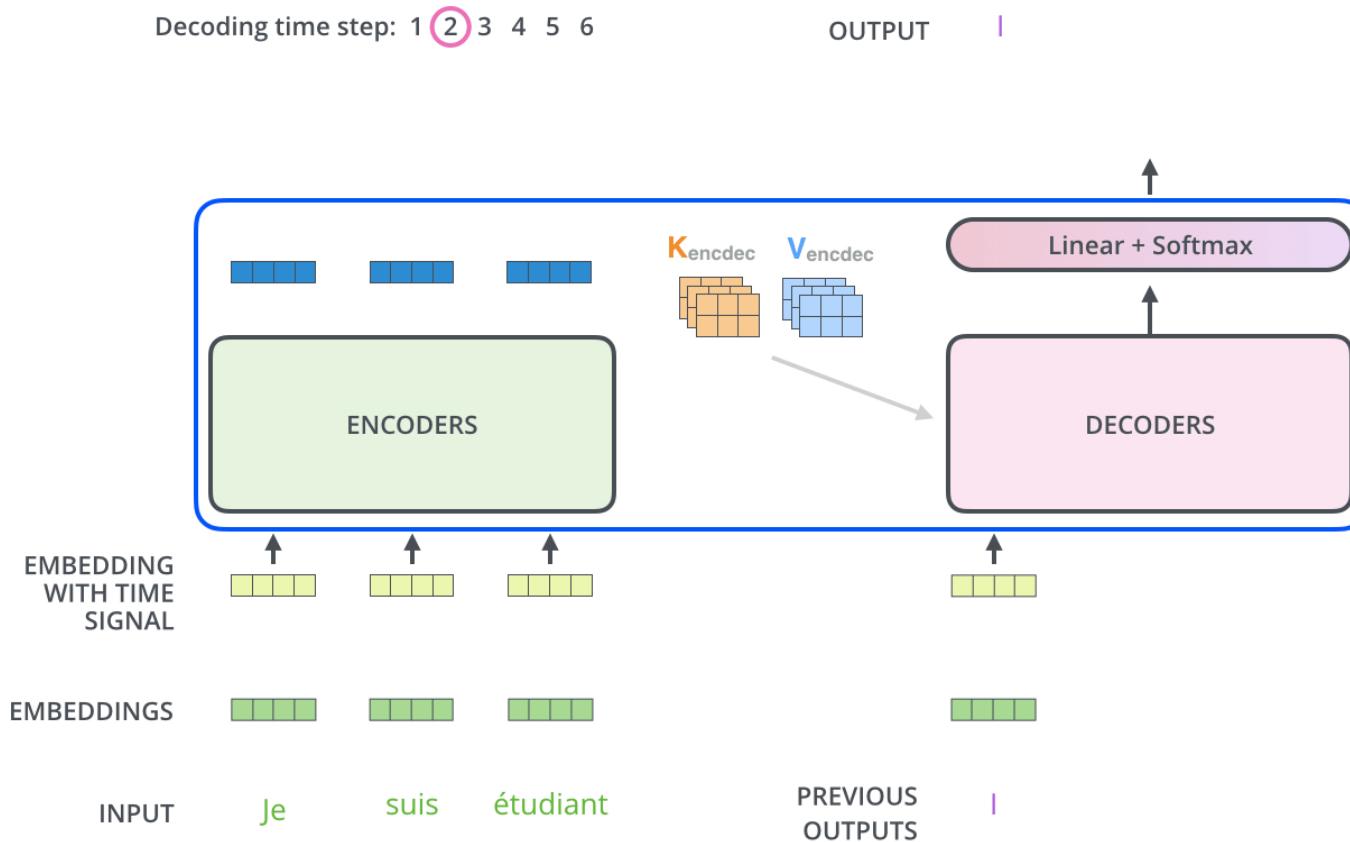
$$\mathbf{R}_{enc} = \text{Encoder}(\mathbf{x}) \in \mathbb{R}^{n \times d}$$

$$\left\{ \begin{array}{l} \mathbf{S} = \text{score}(\mathbf{Q}, \mathbf{R}_{enc}) \in \mathbb{R}^{m \times n} \\ \mathbf{P} = \pi(\mathbf{S}) \in \Delta^{m \times n} \\ \mathbf{Z} = \mathbf{P}\mathbf{R}_{enc} \in \mathbb{R}^{m \times d} \end{array} \right.$$

# The decoder



# The decoder



# Computational cost

Layer Type	Complexity per Layer	Sequential Operations	Maximum Path Length
Self-Attention	$O(n^2 \cdot d)$	$O(1)$	$O(1)$
Recurrent	$O(n \cdot d^2)$	$O(n)$	$O(n)$
Convolutional	$O(k \cdot n \cdot d^2)$	$O(1)$	$O(\log_k(n))$
Self-Attention (restricted)	$O(r \cdot n \cdot d)$	$O(1)$	$O(n/r)$

$n$  = seq. length

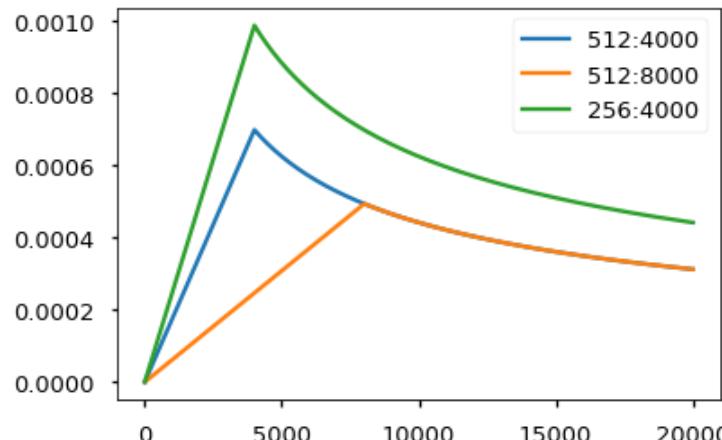
$d$  = hidden dim

$k$  = kernel size

# Other tricks



- Training Transformers is like black-magic. There are a bunch of other tricks:
  - Label smoothing
  - Dropout at every layer before residuals
  - Beam search with length penalty
  - Subword units - BPEs
  - Adam optimizer with **learning-rate decay**



# Replacing recurrence

- Self-attention is the only place where positions interact
- What do we gain over RNN-based models?
- What do we lose?

# Coding & training tips

- Sasha Rush's post is a **really good** starting point:  
<http://nlp.seas.harvard.edu/2018/04/03/attention.html>
- OpenNMT-py implementation:  
[encoder part](#) | [decoder part](#)  
on the "good" order of LayerNorm and Residuals
- PyTorch has a built-in implementation since August, 2019  
[torch.nn.Transformer](#)
- Training Tips for the Transformer Model  
<https://arxiv.org/pdf/1804.00247>

# What else?

- BERT uses only the encoder side (Devlin et al., 2018)
  - GPT-3 uses only the decoder side (Brown et al., 2020)
  - Absolute vs relative positional encoding (Shaw et al., 2018)
  - Use previous encoded states as memory
    - Transformer-XL (Dai et al., 2019)
    - Compressive Transformer (Rae et al., 2019)
  - Induce sparsity
    - Sparse Transformer (Child et al., 2019)
    - Span Transformer (Sukhbaatar et al., 2019)
    - Adap. Sparse Transformer (Correia et al., 2019)
- ; learn an  $\alpha$  in entmax  
for each head:  
$$\frac{\partial \alpha - \text{entmax}(\theta)}{\partial \alpha}$$

# Subquadratic self-attention

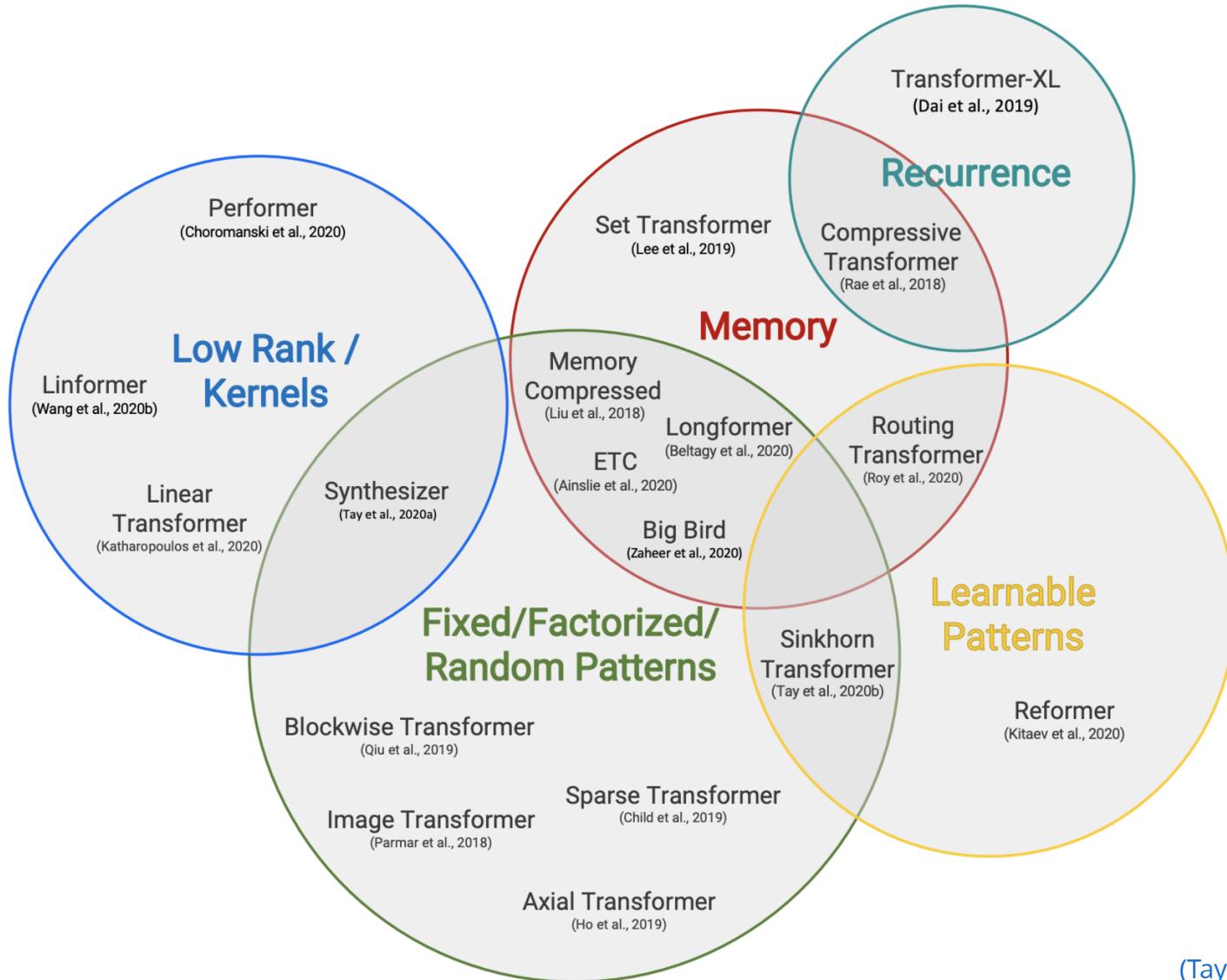
🔥 very active research topic! why?

$$\xrightarrow{O(n^2) \quad \dots \quad O(n \log n) \quad \dots \quad O(n)}$$

$$+ \text{Rocket} - \text{Floppy Disk} \longrightarrow - \text{Money Bag}$$

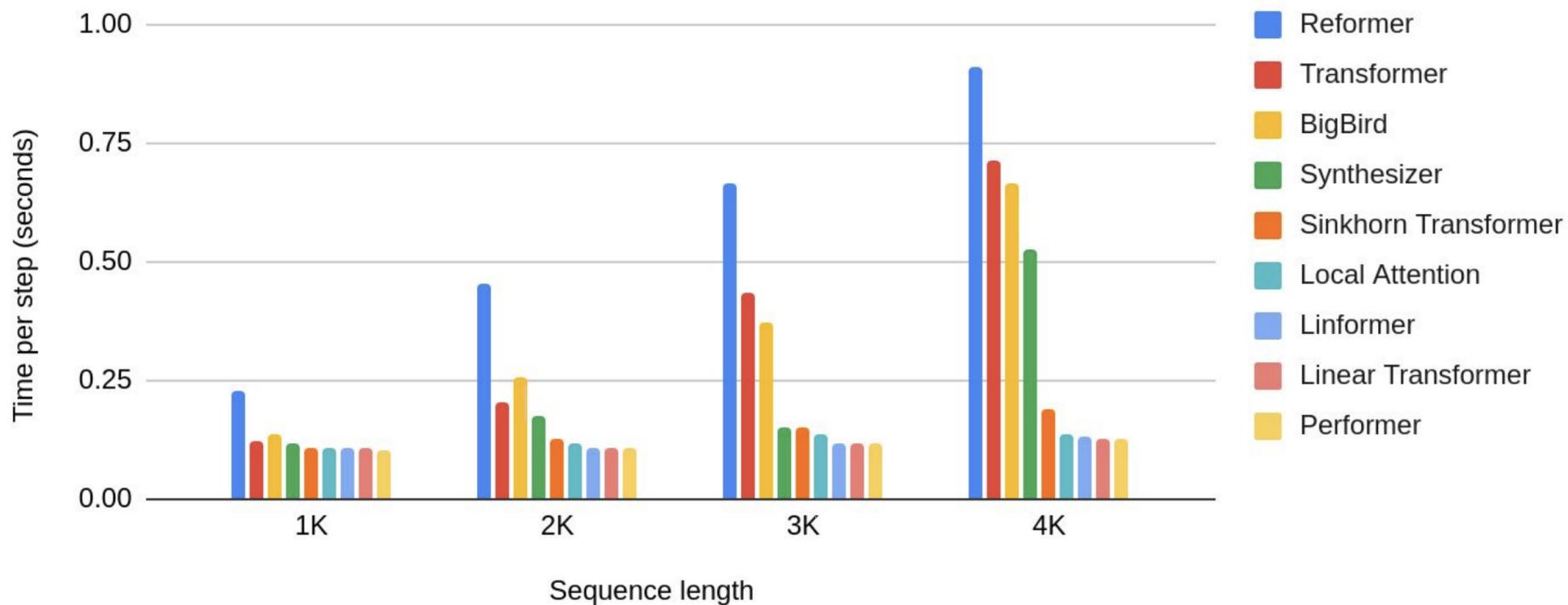
$$+ \text{Rocket} - \text{Floppy Disk} \longrightarrow + \text{Seedling}$$

# Subquadratic self-attention



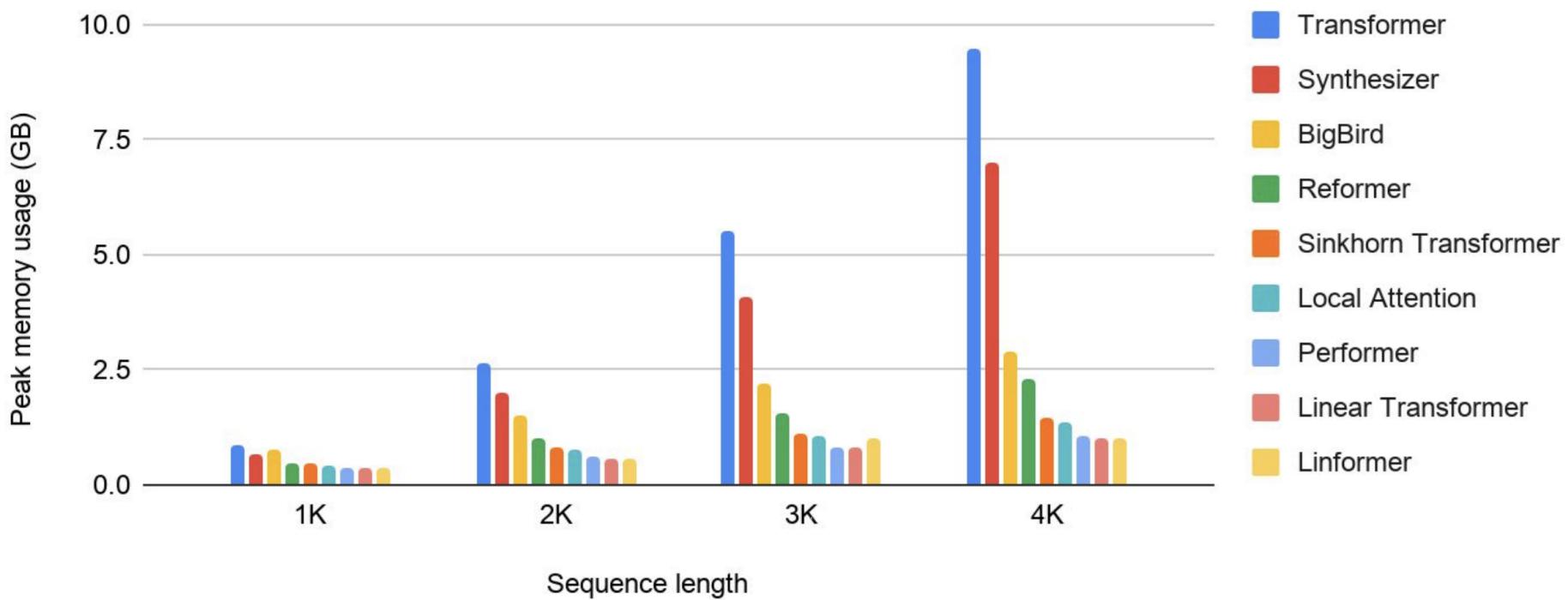
# Subquadratic self-attention

Time per step on 4x4 TPU V3 chips (lower is better)



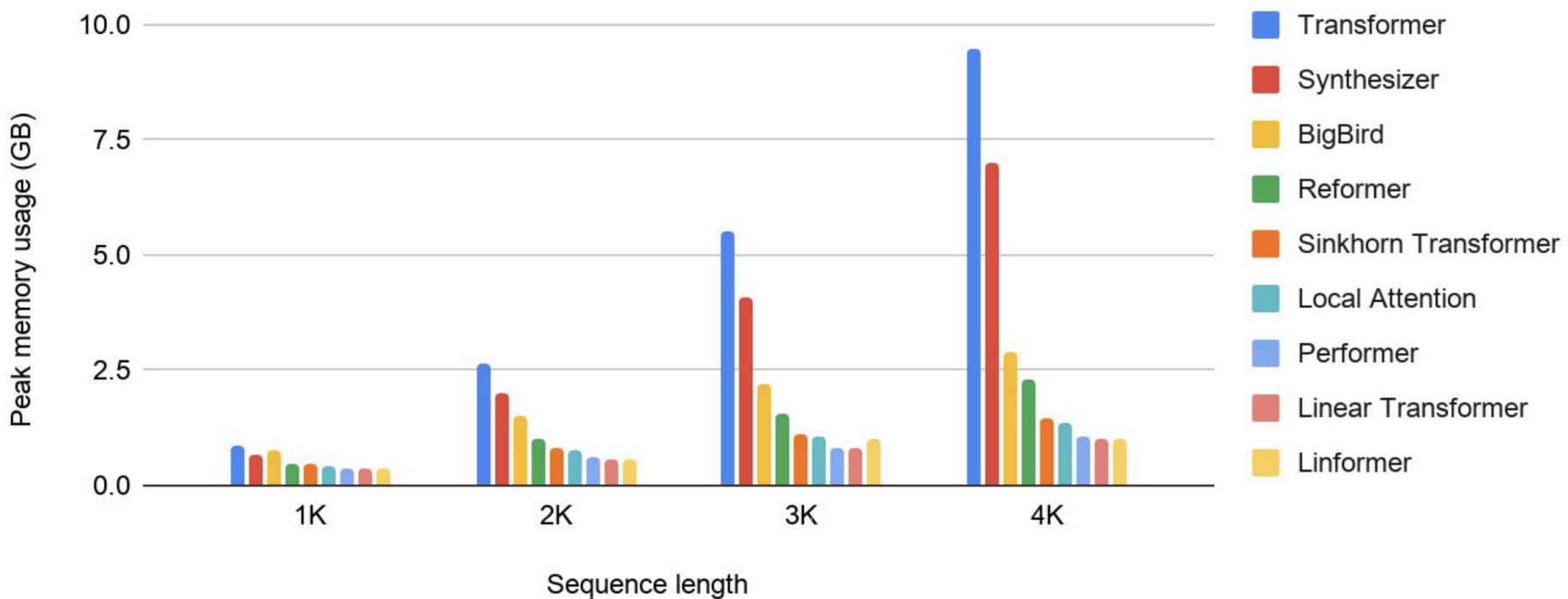
# Subquadratic self-attention

Peak Memory Usage per device (lower is better)



# Subquadratic self-attention

Peak Memory Usage per device (lower is better)

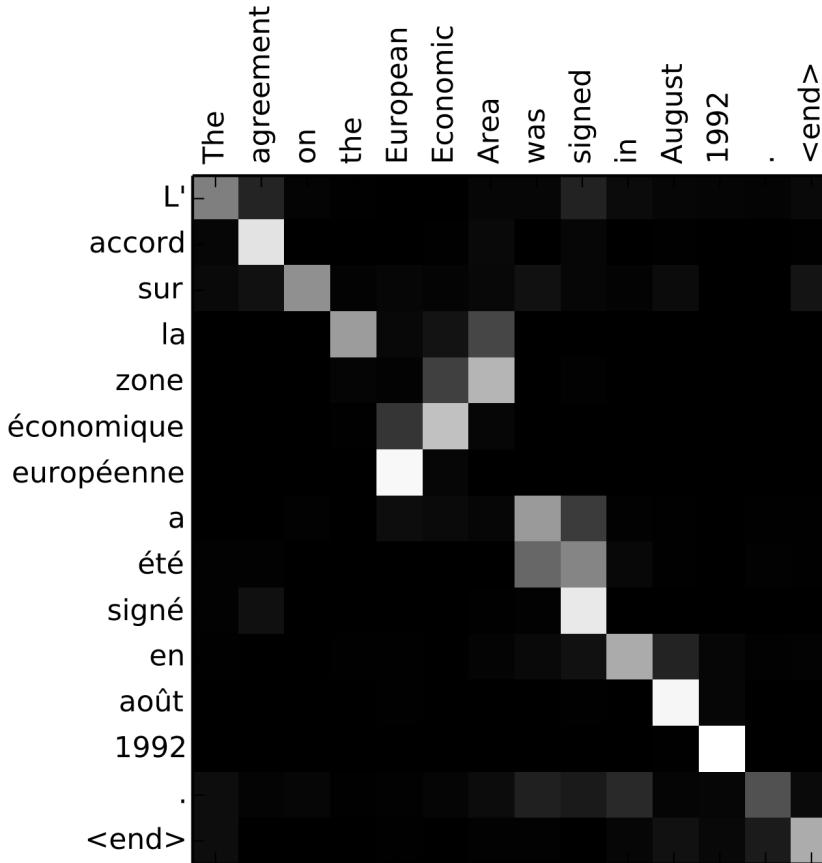


# Pause

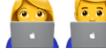


# Attention interpretability

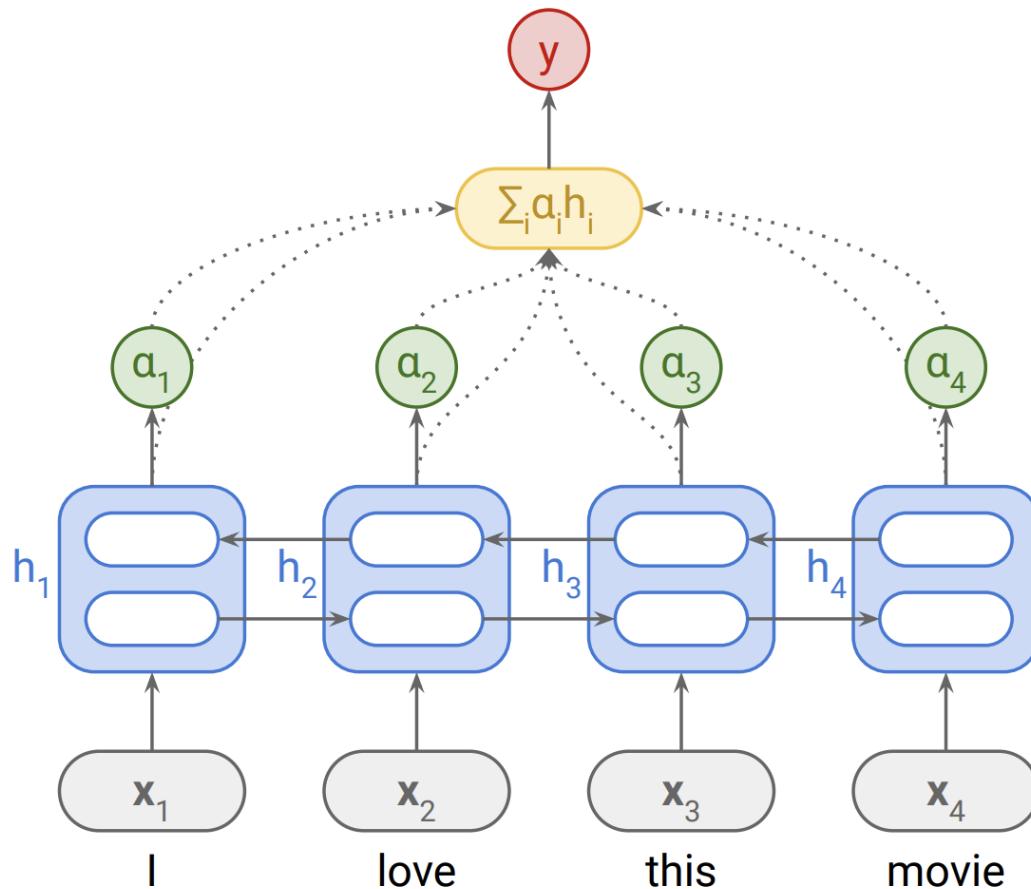
🦕 an early example in NLP: *alignments  $\Leftrightarrow$  attention*



# Attention interpretability

- What is explainability? interpretability? transparency?
  - See this recent work: ([Verma et al., 2020](#))
  - See [Explainable AI Tutorial - AAAI 2020](#)
- What is the overall goal of the explanation by attention?  
*expose which tokens are the most important ones for a particular prediction => saliency map*
- To whom are we explaining?
  -  Non-experts
  -  Investors
  -  **Model developers**

# Attention debate



BiLSTM with attention - basic architecture for text classification tasks

# Attention is not explanation

- Do attention weights correlate with gradient and leave-one-out measures?

Gradient:

$$\nabla_{\mathbf{x}_i} f(\mathbf{x}_{1:n}) \cdot \mathbf{x}_i$$

Leave-one-out:

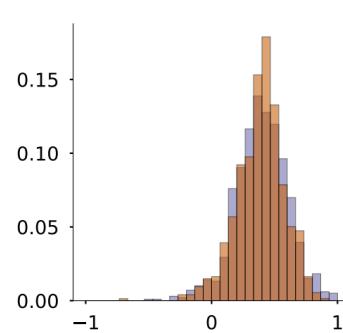
$$f(\mathbf{x}_{1:n}) - f(\mathbf{x}_{-i})$$

- First-order Taylor expansion near  $\mathbf{x}_i$
- Linear model: gradient=coefficients

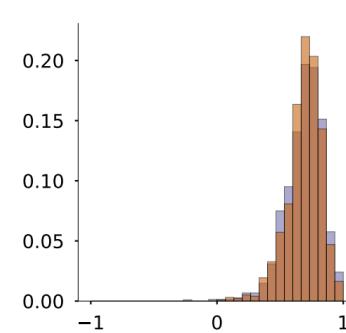
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# Attention is not explanation

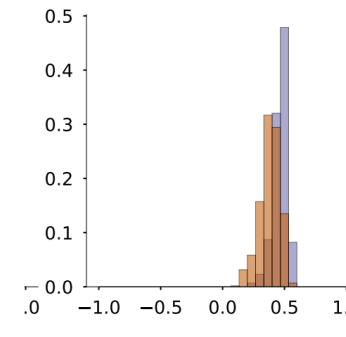
- Do attention weights correlate with gradient and leave-one-out measures? **No!**



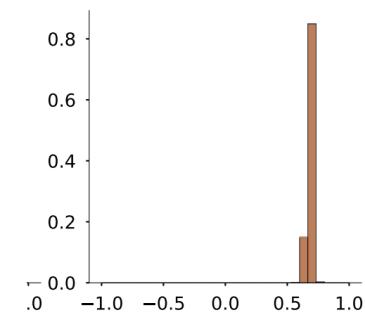
(a) SST (BiLSTM)



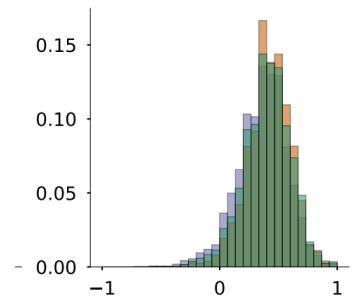
(b) SST (Average)



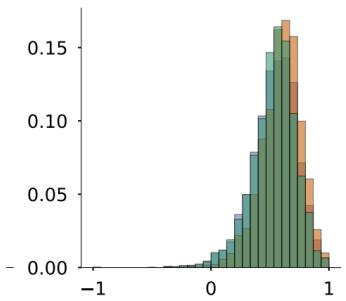
(c) Diabetes (BiLSTM)



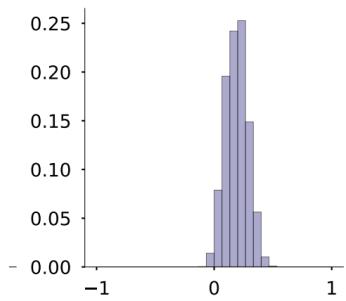
(d) Diabetes (Average)



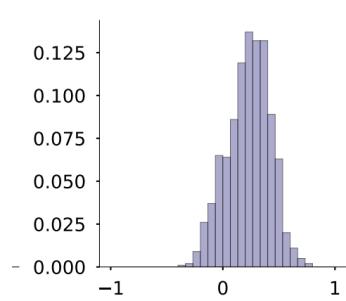
(e) SNLI (BiLSTM)



(f) SNLI (Average)



(g) CNN-QA (BiLSTM)



(h) BAbI 1 (BiLSTM)

# Attention is not explanation

- Do attention weights correlate with gradient and leave-one-out measures? **No!**
- Can we find alternative attention distributions  $\tilde{\alpha}$  that yield the same prediction as the original  $\alpha^*$ ?

Adversarial attention:

$$\max_{\tilde{\alpha} \in \Delta^n} f_{\tilde{\alpha}}(\mathbf{x}_{1:n})$$

$$\text{s.t. } |f_{\tilde{\alpha}}(\mathbf{x}_{1:n}) - f_{\alpha^*}(\mathbf{x}_{1:n})| < \epsilon$$

# Attention is not explanation

- Do attention weights correlate with gradient and leave-one-out measures? **No!**
- Can we find alternative attention distributions  $\tilde{\alpha}$  that yield the same prediction as the original  $\alpha^*$ ? **Yes! Easily!**

*after 15 minutes watching the movie i was asking myself what to do leave the theater sleep or try to keep watching the movie to see if there was anything worth i finally watched the movie what a waste of time maybe i am not a 5 years old kid anymore*

original  $\alpha$

$$f(x|\alpha, \theta) = 0.01$$

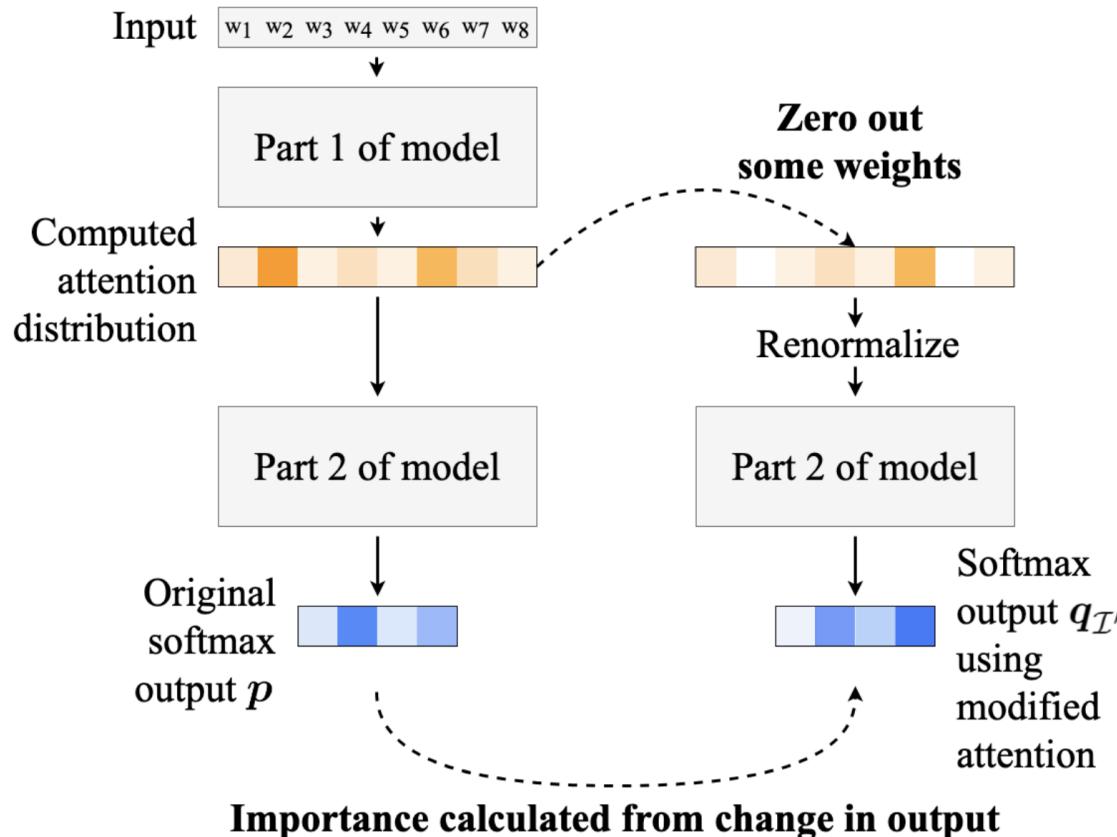
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adversarial  $\tilde{\alpha}$

$$f(x|\tilde{\alpha}, \theta) = 0.01$$

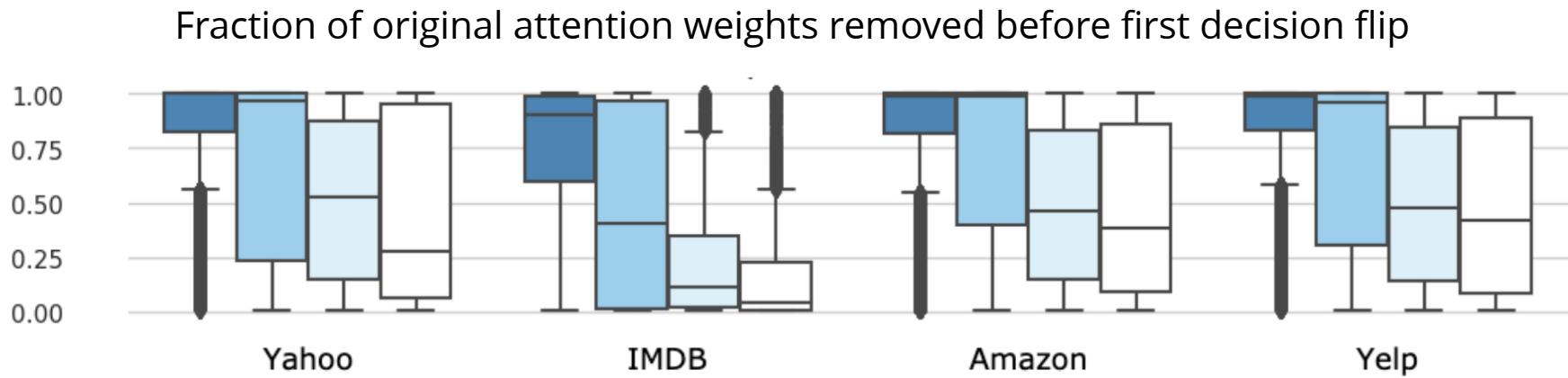
# Is attention interpretable?

- What happens if we erase the highest attention weight and re-normalize the distribution? Does the decision flip?



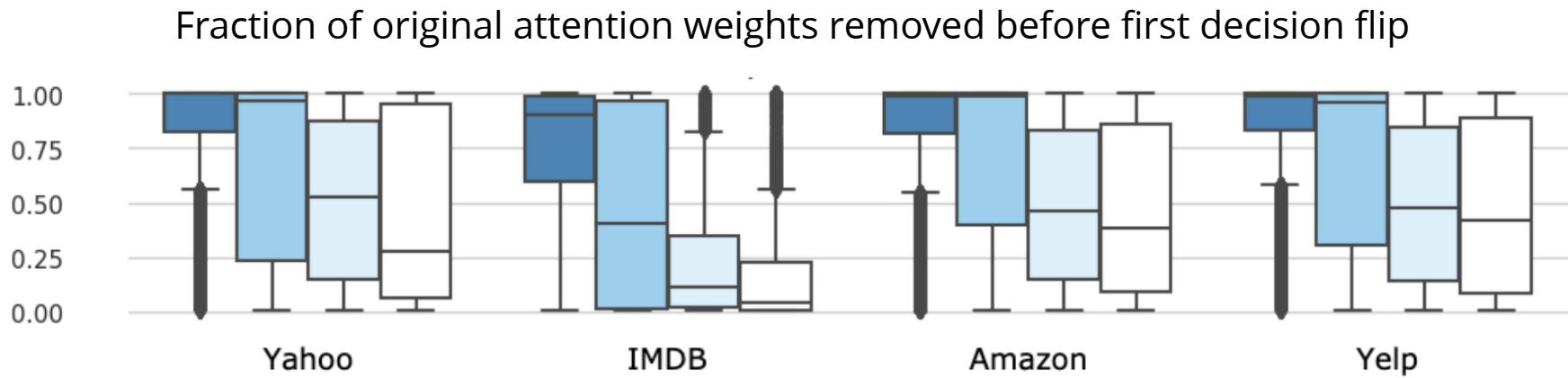
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# Is attention interpretable?

- What happens if we erase the highest attention weight and re-normalize the distribution? Does the decision flip? **No!**



*"the number of zeroed attended items is often too large to be helpful as an explanation"*

# Learning to deceive

- Setup tasks such that it is known, a priori, which tokens are useful for prediction
  - e.g. edit examples of occupation role detection such that "female" tokens would imply a specific label

	<b>Attention</b>	<b>Biography</b>	<b>Label</b>
Original		Ms. X practices medicine in Memphis, TN and ... Ms. X speaks English and Spanish.	Physician
Ours		Ms. X practices medicine in Memphis , TN and ... Ms. X speaks English and Spanish.	Physician

# Learning to deceive

- Train by trying to neglect impermissible tokens  $\mathbf{m}$ 
  - $\mathbf{m}_i = 1$  if  $x_i$  is impermissible and 0 otherwise

$$\mathcal{L}(\theta) = NLL(\hat{y}, y) - \lambda \log(1 - \alpha^\top \mathbf{m})$$

# Learning to deceive

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*Overall, attention can be manipulated with a negligible drop of performance*

# Learning to deceive

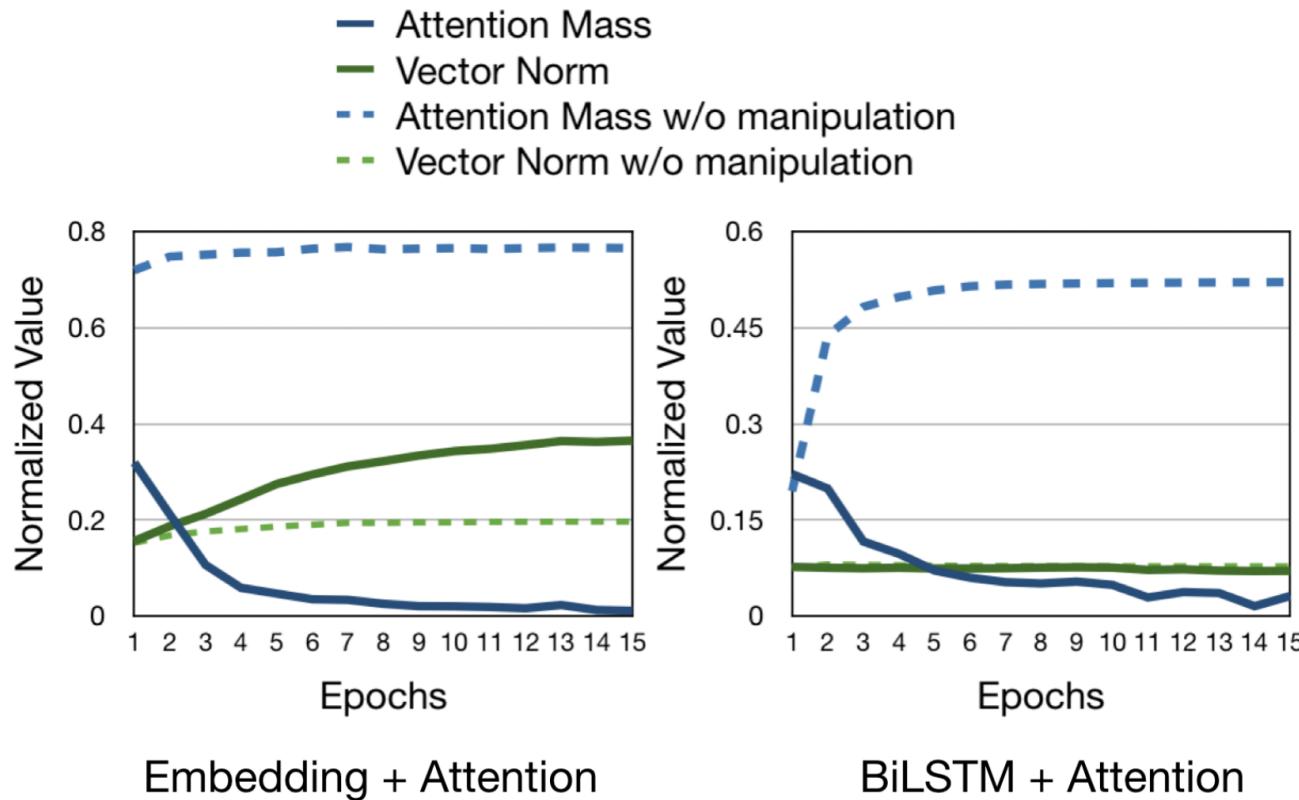
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$$\mathcal{L}(\theta) = NLL(\hat{y}, y) - \lambda \log(1 - \alpha^\top \mathbf{m})$$

*Overall, attention can be manipulated with a negligible drop of performance*

- Models find interesting alternative workarounds!
  1. RNN-based leak information via recurrent connections
  2. Embed-based leak information via vector norms

# Learning to deceive



1. RNN-based leak information via recurrent connections
2. Embed-based leak information via vector norms

# Attention is not explanation

- Questions the conclusions of the previous papers and proposes various explainability tests
- Incomplete adversarial attention experiment

*"Jain and Wallace provide alternative distributions which may result in similar predictions, but [...] (ignore the) fact that the model was trained to attend to the tokens it chose"*

- Plausible vs faithful explanation

*"we hold that attention scores are used as providing an explanation; not the explanation."*

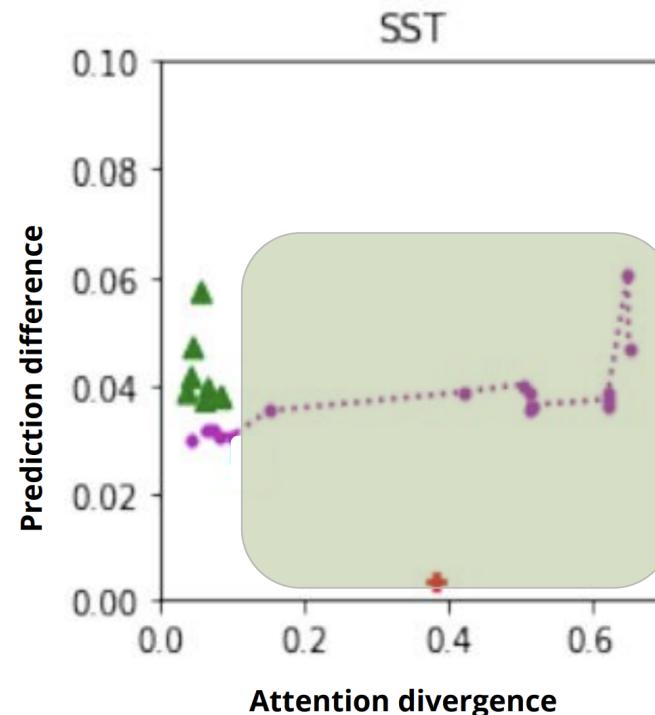
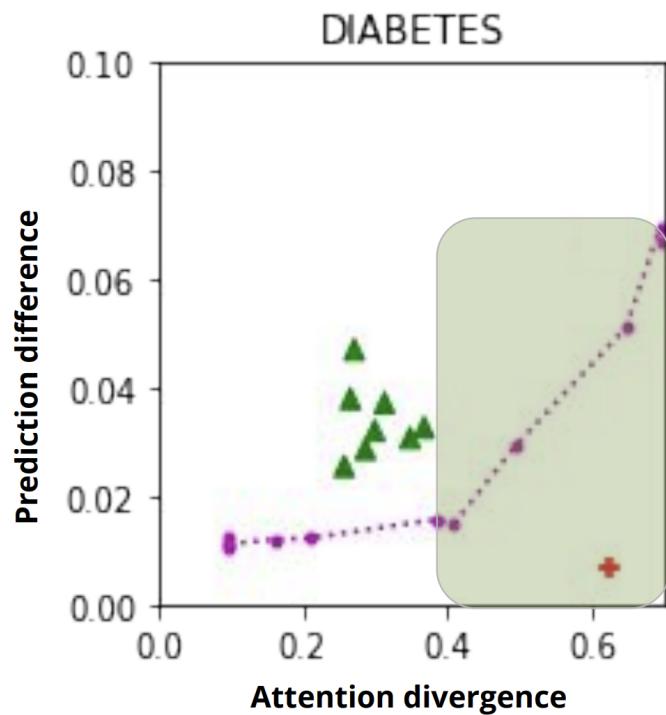
# Attention is not explanation

"Train an adversary that **minimizes change in prediction scores**, while **maximizing changes in the learned attention distributions** "

$$\mathcal{L}(\theta) = |\hat{y} - \tilde{y}| - \underbrace{\lambda KL(\alpha || \tilde{\alpha})}_{\text{divergence}}$$

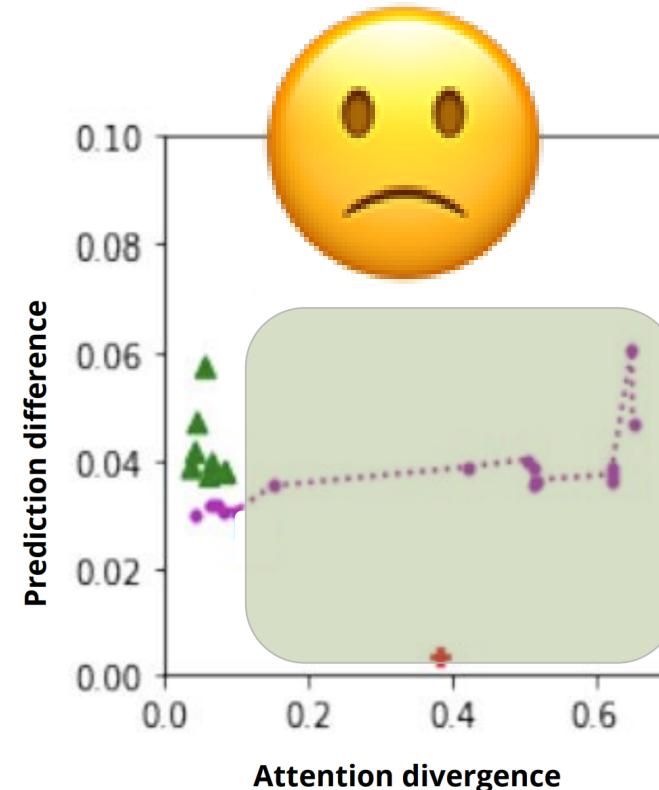
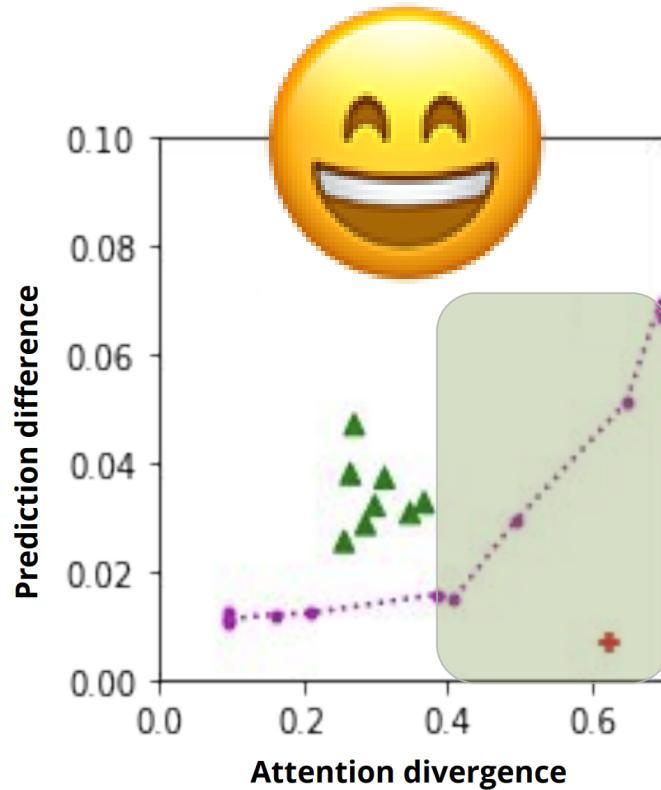
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# Attention is not explanation

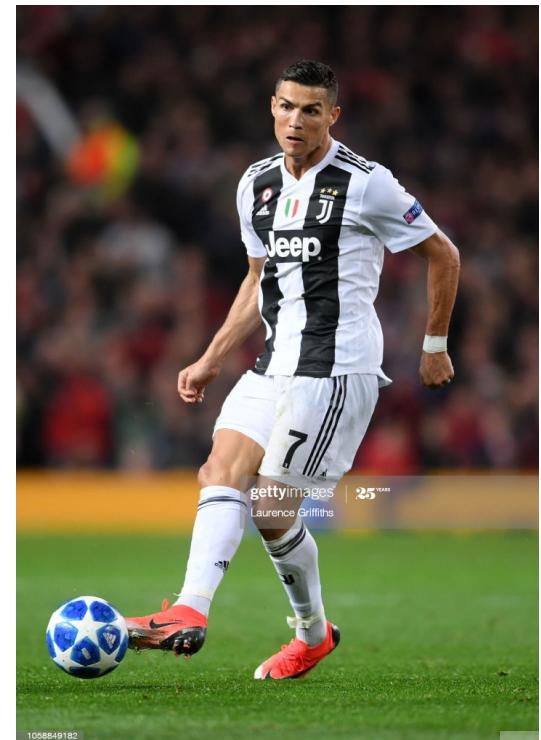
- Plausible vs faithful explanation [\(Jacovi and Goldberg, 2020\)](#)
  - **Plausibility:** how convincing the explanation is to humans
  - **Faithfulness:** how accurately it reflects the true reasoning process of the model
- For attention to be faithful, it should: [\(Wiegreffe and Pinter, 2019\)](#)
  - Be necessary
  - Hard to manipulate
  - Work out of contextualized setting
- Attention is not causation: [\(Grimsley et al., 2020\)](#)
  - "attention is not explanation by **definition**, if a causal explanation is assumed" <==> faithfulness

# Towards faithful models?

- Graded notion of faithfulness ([Jacovi and Goldberg, 2020](#))
  - An entire faithful explanation might be impossible
  - Instead, consider the scale of faithfulness

# Towards faithful models?

- Graded notion of faithfulness ([Jacovi and Goldberg, 2020](#))
  - An entire faithful explanation might be impossible
  - Instead, consider the scale of faithfulness
- [Rudin \(2018\)](#) defines explainability as a plausible (but not necessarily faithful) reconstruction of the decision-making process
- [Riedl \(2019\)](#) argues that explainability mimics what humans do when rationalizing past actions



# Plausibility is also important 😎

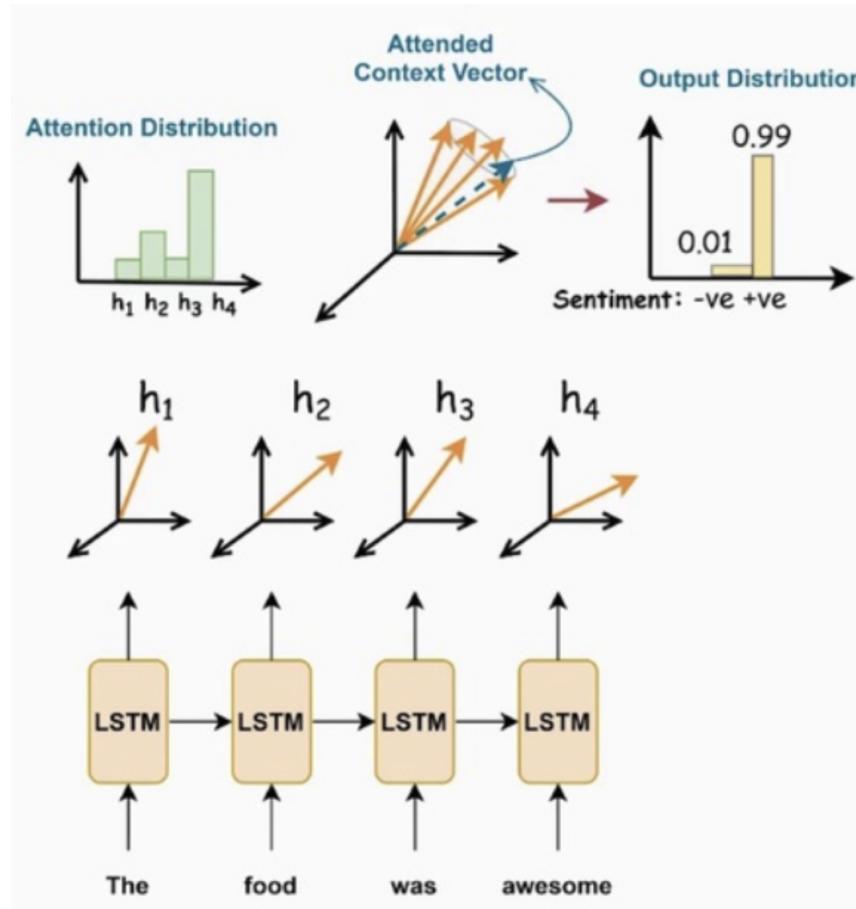
- "Do you believe that highlighted tokens capture the model's prediction?" ([Pruthi et al., 2020](#))
  - Manipulated attentions received a much lower rating than non-manipulated ones
- Attention from BiRNN are very similar to human's attentions (for all evaluated metrics) ([Sen et al., 2020](#))
  - But as *length* increases, they become less similar
- For text classification, humans find attention explanations informative enough to correct predictions
  - But not for natural language inference

# Perhaps, we can ask more

- Should attention weights correlate with erasure and gradient measures?
  - Can we regard them as groundtruth for explainability?
  - Are they reliable? ([Kindermans et al., 2017](#))
- Are we evaluating on the right task?
  - Attention is a key piece in tasks like MT and ASR!
- Are we analyzing the right models?
  - What if we limit/increase the contextualization?
  - What if we have latent variables?
  - What are the mechanisms that affect interpretability?

# Circumventing attention issues

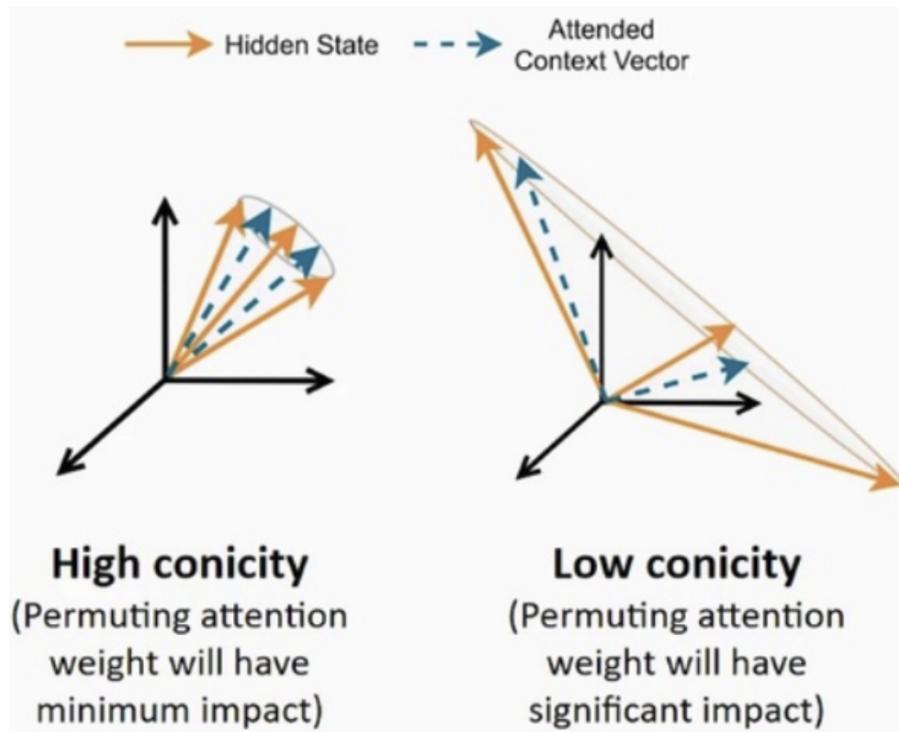
- Contextualized hidden vectors are very similar



# Circumventing attention issues

- Contextualized hidden vectors are very similar

$$\text{conicity}(\mathbf{H}) = \frac{1}{m} \sum_{i=1}^m \cos(\mathbf{h}_i, \text{mean}(\mathbf{H}))$$



# Circumventing attention issues

- **Horizontal issue:** contextual vectors leak information
- **Vertical issue:** hidden states lose information about the original input  $h_i \iff w_i$

$$\mathcal{L}(\theta) = NLL(\hat{y}, y) - \frac{\lambda}{T} \sum_t \|h_t - e_t\|_2^2$$

hidden state                                  word embedding



$$\mathcal{L}_{MLM}(\theta) = NLL(\hat{y}, y) + NLL(\hat{w}_{mask}, w_{mask})$$

predicted words                                  masked words



# Circumventing attention issues

- Faithfulness by construction: rationalizers

$$Z_i \mid \mathbf{x} \sim \text{Bernoulli}(g_{\phi,i}(\mathbf{x}))$$
$$\hat{\mathbf{y}} = f_{\theta}(\mathbf{x} \odot \mathbf{z})$$

generator ( $\phi$ )  
dashed line  
predictor ( $\theta$ )      masked selection!

- Encourage compact and contiguous explanations

$$\Omega(\mathbf{z}) = \lambda_1 \underbrace{\sum_i |z_i|}_{\text{sparsity}} + \lambda_2 \underbrace{\sum_i |z_i - z_{i+1}|}_{\text{contiguity}}$$

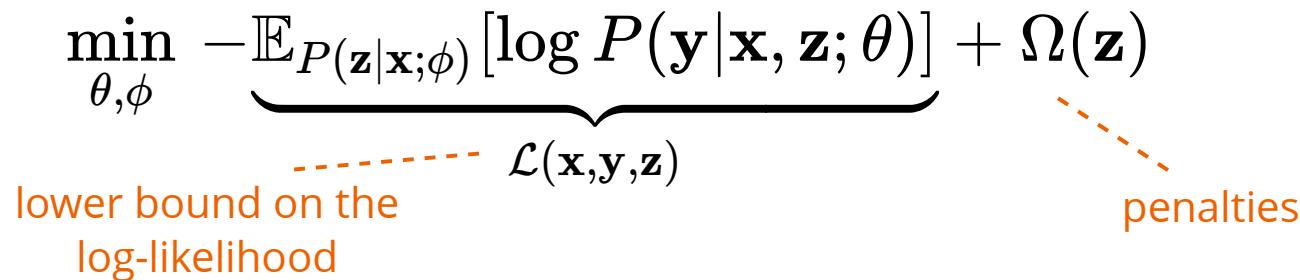
# Circumventing attention issues

- Faithfulness by construction: rationalizers

$$\min_{\theta, \phi} -\underbrace{\mathbb{E}_{P(\mathbf{z}|\mathbf{x};\phi)} [\log P(\mathbf{y}|\mathbf{x}, \mathbf{z}; \theta)] + \Omega(\mathbf{z})}_{\mathcal{L}(\mathbf{x}, \mathbf{y}, \mathbf{z})}$$

lower bound on the log-likelihood

penalties



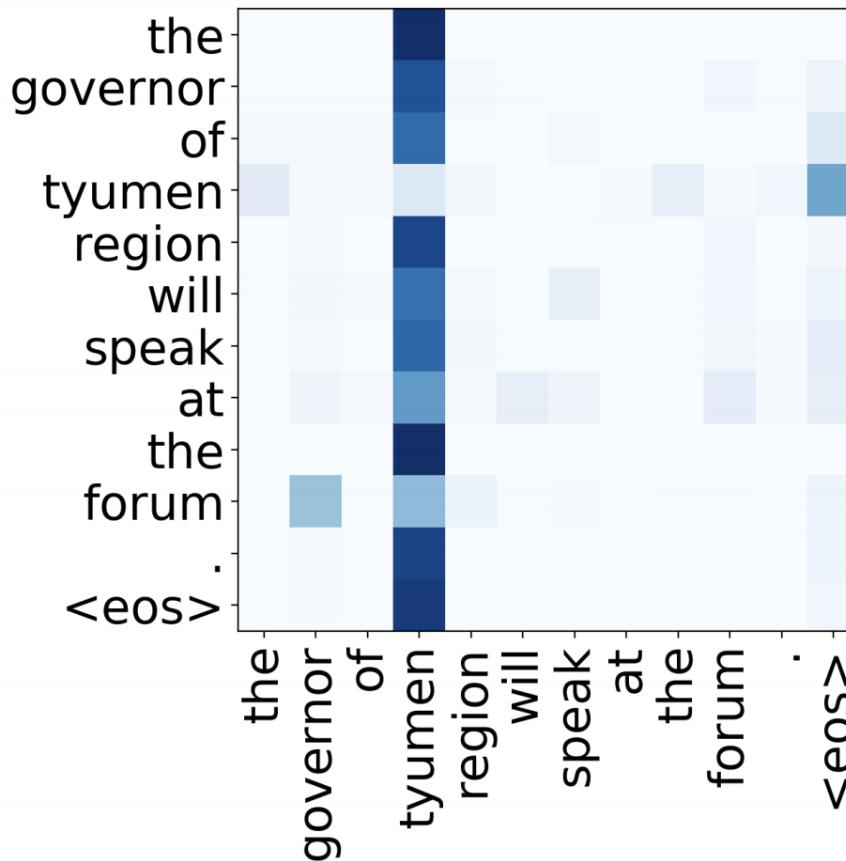
- Training is done with REINFORCE [\(Lei et al., 2016\)](#)
  - unbiased but high variance estimator
- HardKuma instead of Bernoulli variables [\(Bastings et al., 2019\)](#)
  - reparameterization trick & controlled sparsity
- Or... we can use a-entmax as z [\(Treviso and Martins, 2020\)](#)

# Interpreting Transformers

- Probing
  - Are linguistic structure encoded in the representations?
  - "Recent" area but growing fast
    - (Voita and Titov, 2020)
    - (Pimentel et al., 2020)
- Analyzing attention heads
  - (Voita et al., 2019)
  - (Correia et al., 2019)
- Analyzing attention flow
  - (Abnar and Zuidema, 2020)
  - (De Cao et al., 2020)
- Analyzing token identifiability across layers
  - (Brunner et al., 2020)
  - (Kobayashi et al., 2020)

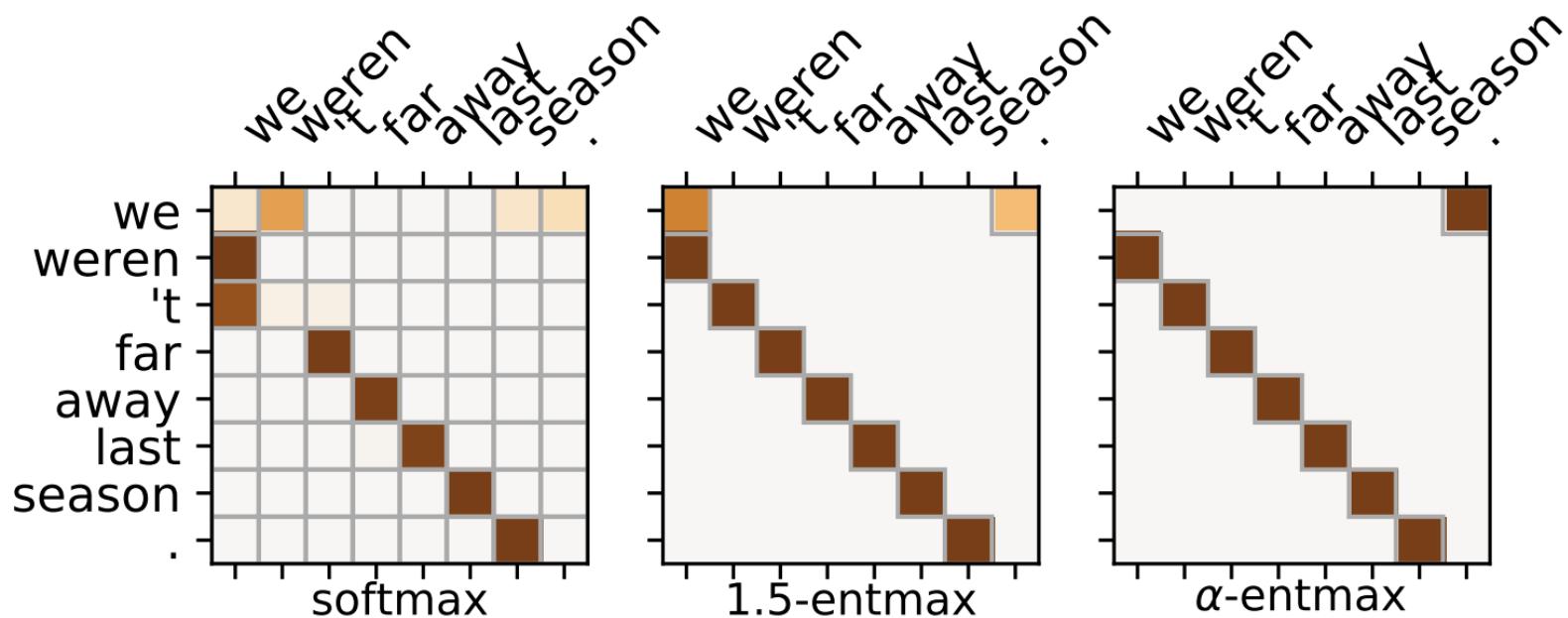
# Interpreting Transformers

- Specialized head: focus on rare tokens



# Interpreting Transformers

- Specialized head: focus on neighbor tokens

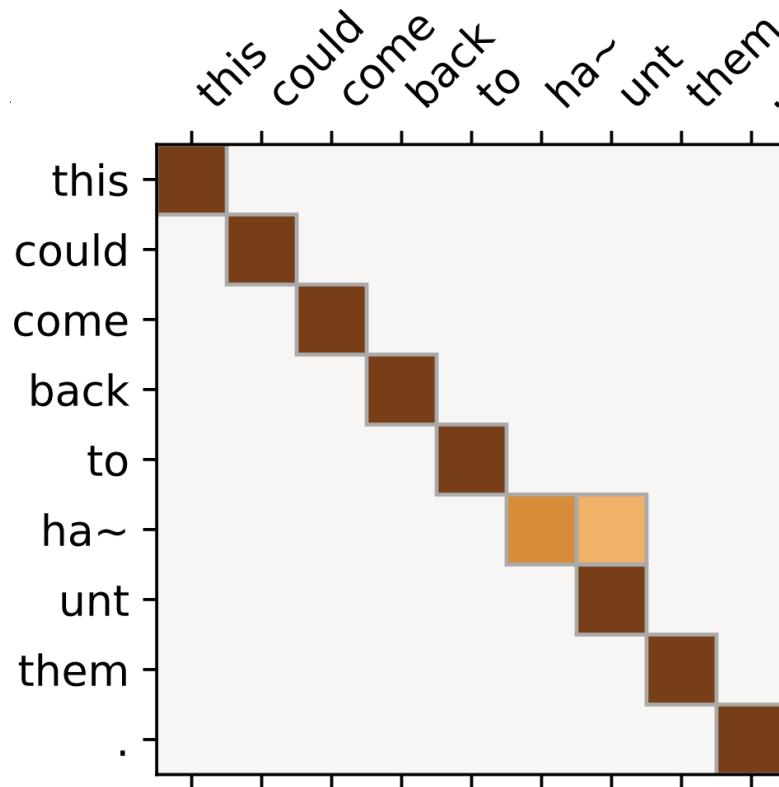


(Voita et al., 2019)

(Correia et al., 2014)

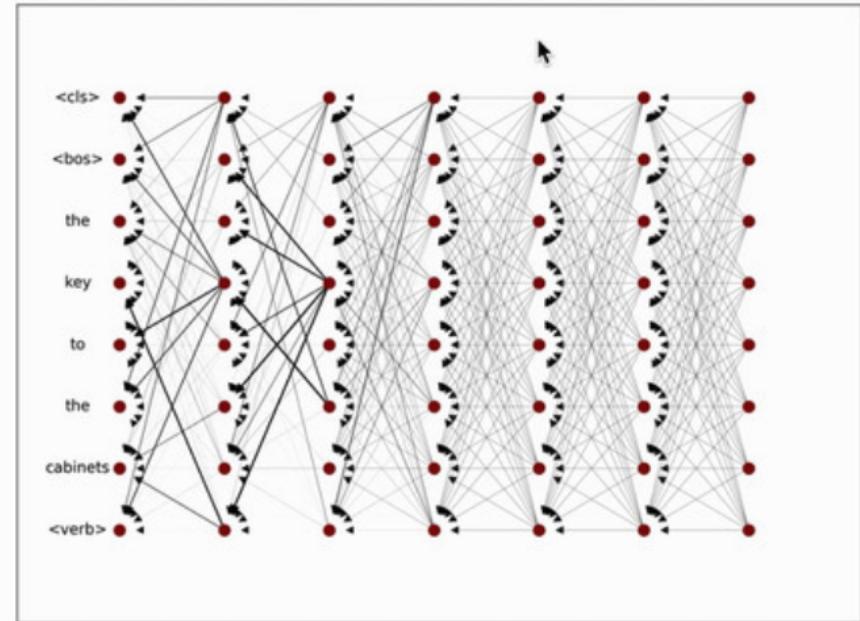
# Interpreting Transformers

- Specialized head: merge subword units



# Interpreting Transformers

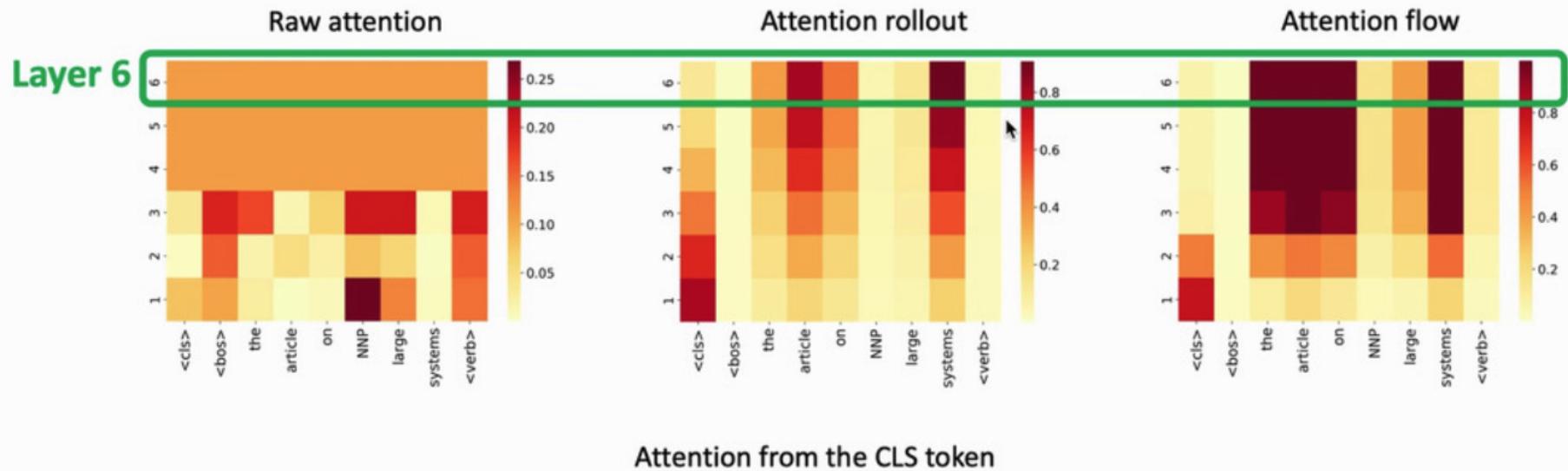
- Attention flow: consider the Transformer as a DAG structure: attention in  $\ell = 1$  is not the same as in  $\ell > 1$
- Vertices are tokens
- Edges are connections between  $q_i$  and  $k_j$
- Weights are the attention weights  $\alpha$



Raw Attention Weights of a 6 layer Transformer trained for sentence classification on subject-verb agreement task of Linzen et al. 2016.

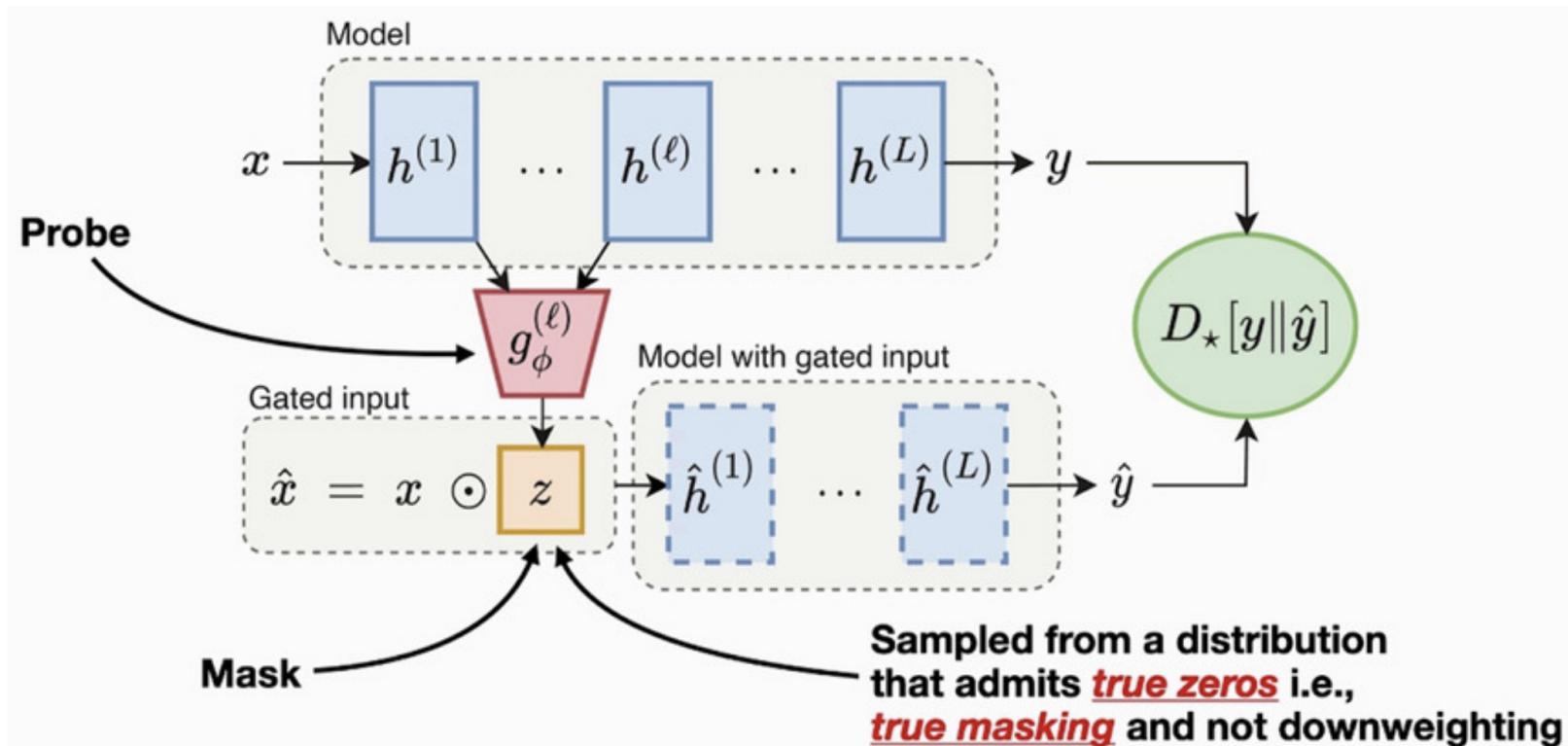
# Interpreting Transformers

- Attention flow: consider the Transformer as a DAG structure: attention in  $\ell = 1$  is not the same as in  $\ell > 1$

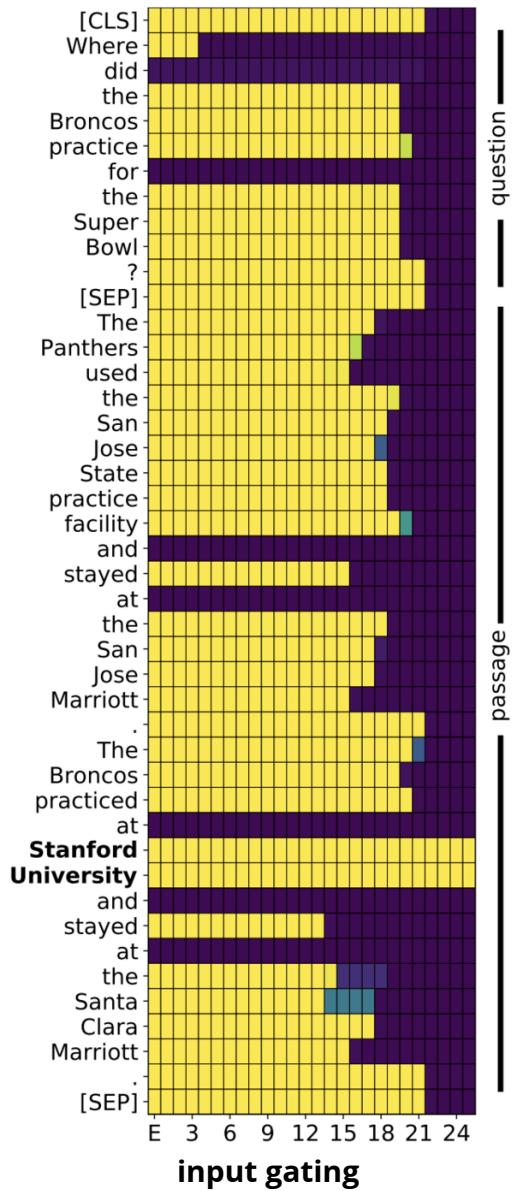


# Interpreting Transformers

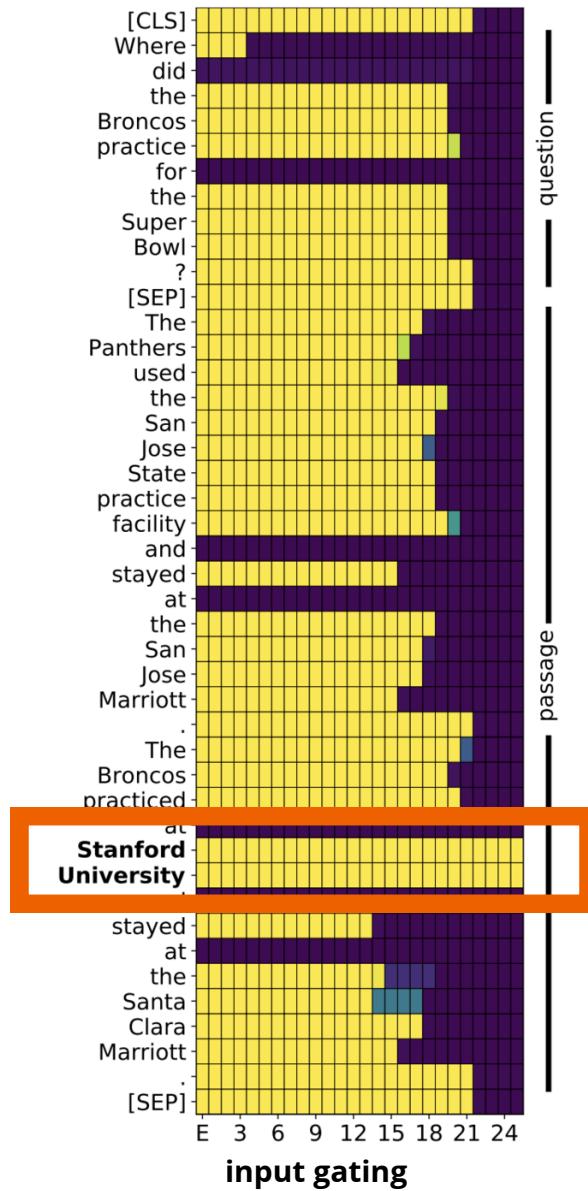
- Attention flow: which tokens can be ignored as layers go up such that the task performance remains the "same"?



# Interpreting Transformers



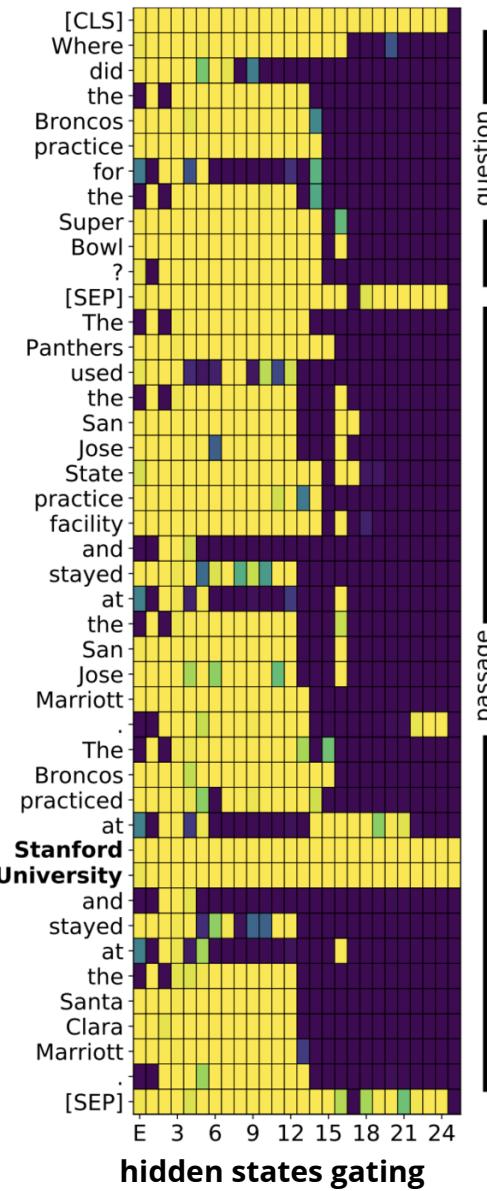
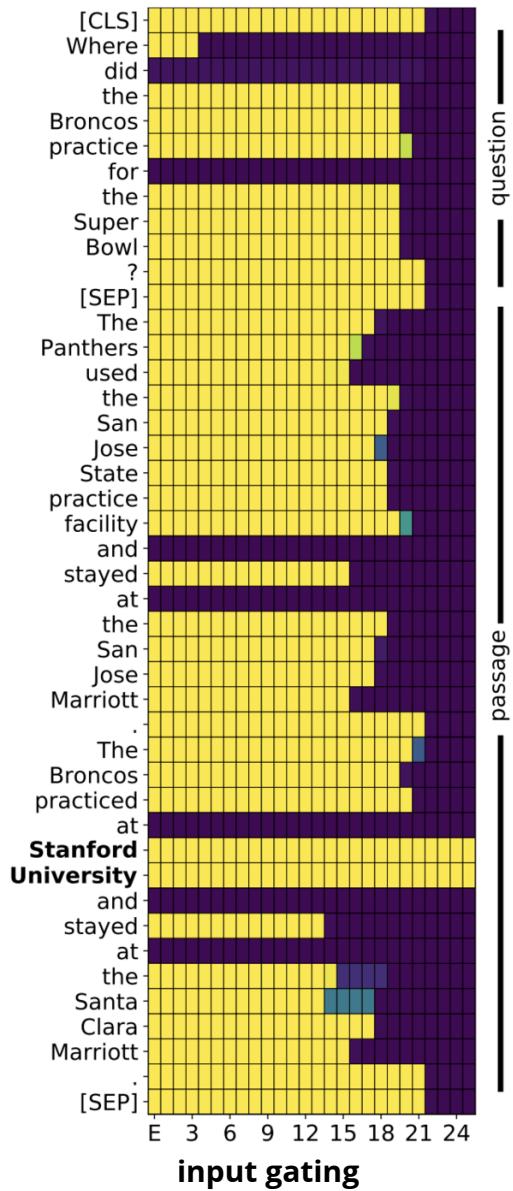
# Interpreting Transformers



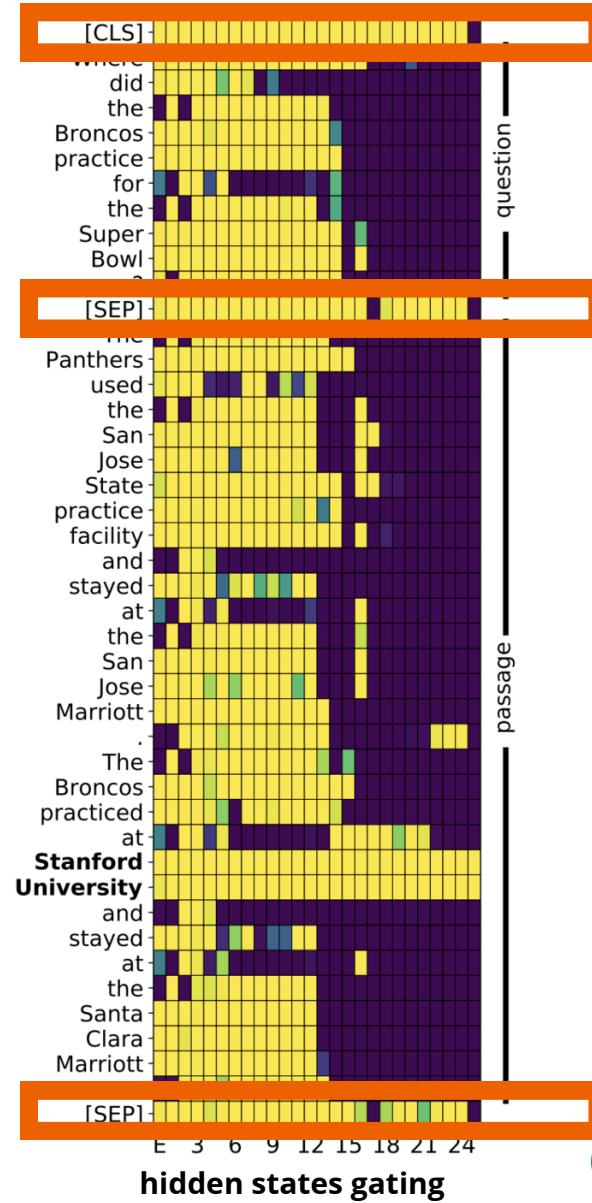
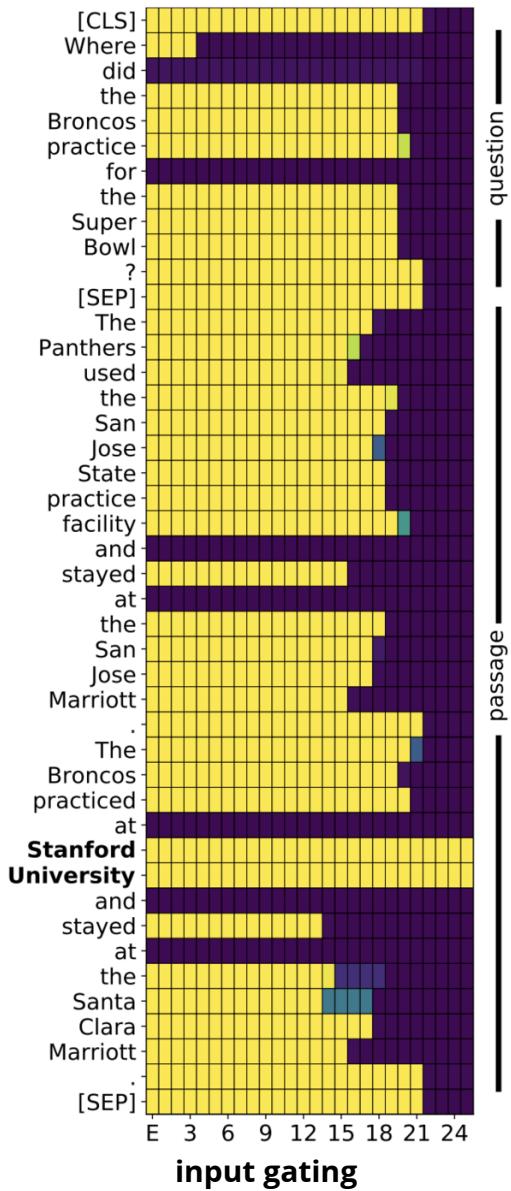
Q: Where did the broncos practice for the Super Bowl?  
---

A: The Panthers used the San Jose State practice facility and stayed at the San Jose Marriott. The Broncos practiced at **Stanford University** and stayed at the Santa Clara Marriott.

# Interpreting Transformers



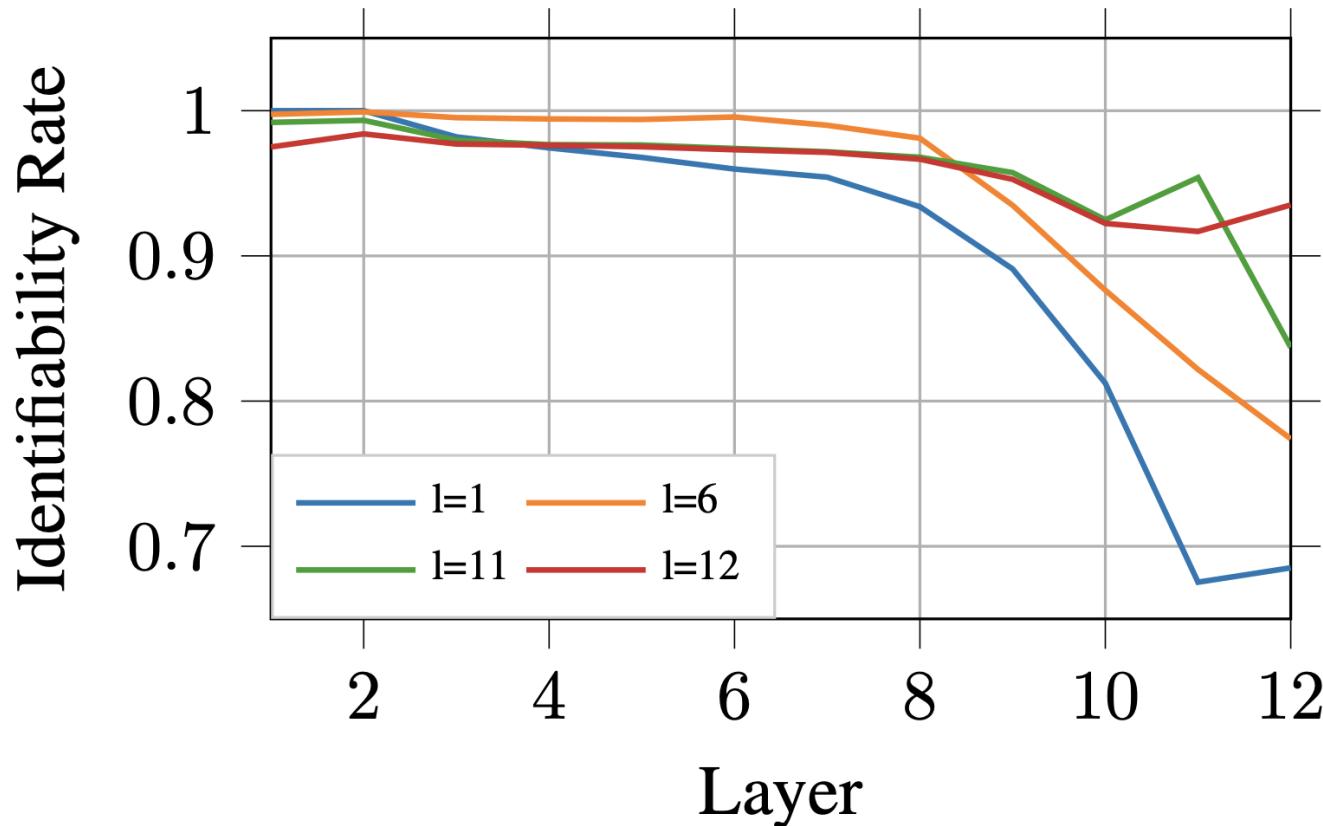
# Interpreting Transformers



special  
tokens!

# Interpreting Transformers

- Analyzing token identifiability across layers



# Interpreting Transformers

- Analyzing token identifiability across layers

*"when the sequence length is larger than the attention head dimension ( $n > d$ ), self-attention is not unique"*

# Interpreting Transformers

- Hot research area!
  - (Vig and Belinkov, 2019)
  - (Tenney et al., 2019)
  - ...
- In 2020: Interpretability track for ACL and EMNLP!
- BlackboxNLP workshop:  
<https://blackboxnlp.github.io/>
- There are still many contributions to be made!

# Conclusions

- Attention is a key ingredient of neural nets
- Attention has many variants with different advantages
- Transformers are "not" just a bunch of self-attention
- Transformers can be improved in terms of speed and memory
  - active research area
- Attention plots can be misleading. Make more analysis!
  - be careful with attention claims
  - active research area
  - open debate situation

**Thank you for your attention!**