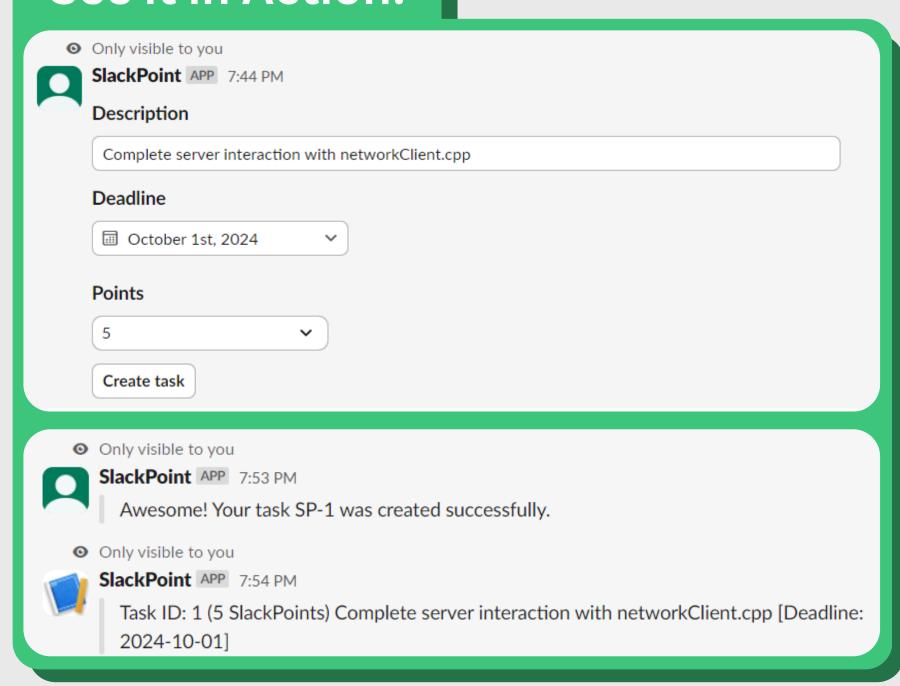




# Turn tasks into triumphs... Make productivity fun!

## See it in Action!



#### **Potentially Upcoming Features**

SlackPoint's previous version sought to incentivize users with the allure of points and topping the leaderboards, while getting work done at the same time. What if that was taken further using the provided tools?

- Deeper Gamification:
  Integrate deeper game
  mechanics into the system to
  provide more incentive to
  pursue Task Points.
  - Progression Systems: Use Task Points to improve your user's character and get stronger!
  - Battle Systems: Encourage user interaction through text-based battles, building stats through experience from completing tasks and a predetermined character growth system.

- Improved Task Management:
  - Task Tags and
     Filtering: Filter tasks
     by category to more
     cleanly maintain
     organization and
     large task loads
- UI Improvements
  - More In-Depth Task
     Creation Menu:
     Assign tasks to a
     specific user with
     subgoals to
     encourage
     accountability!

### Introduction

Lacking motivation? SlackPoint provides a fun and competitive way to ensure that you and your team get your work done:

- Gamification of Productivity: Incentivize your teammates with Task Points, earnable via task completion.
- Competitive Task Completion: Compete with your teammates to see who can accrue the most Task Points and top the leaderboard!
- Quick and Easy Task Planning: Create tasks in no time at all using simple Slack commands!
- Easily Track your Tasks: Set a reminder for your tasks and get notified whenever the deadline approaches!

#### **Test Cases**

There are currently 10 test files and a total of 12 test cases in the current version. In our upgraded version we could add more intensive tests for the following:

Task Management

• Performance Testing

- Integration
- Notifications
- Gameplay Systems
- **Tech Stack**











Flask

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ngrok







Scan me for the repo!