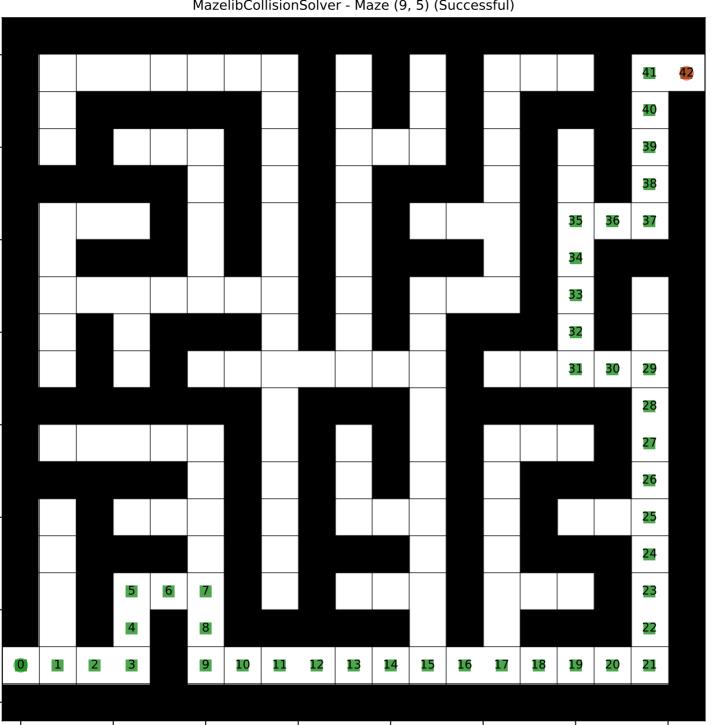
MazelibCollisionSolver - Maze (9, 5) (Successful)



Std. Start Std. End