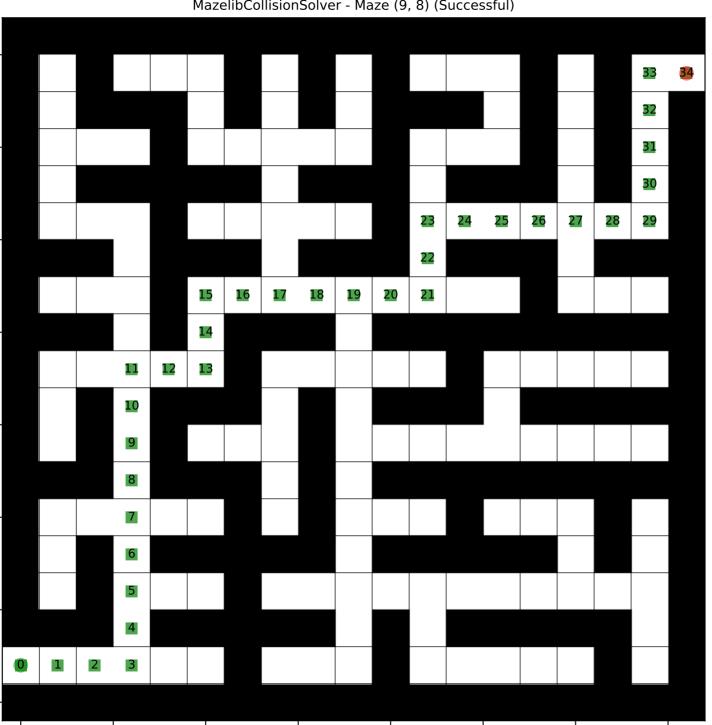
MazelibCollisionSolver - Maze (9, 8) (Successful)



Std. Start Std. End