## MazelibCollisionSolver - Maze (8, 3) (Successful)

Std. Start Std. End

	MazelibCollisionSolver - Maze (8, 3) (Successful)															
															33	34
															32	
															31	
															30	
													27	28	29	
														20		
													26			
							15	16	17	18	19		25			
							14				20		24			
							13				21	22	23			
							12									
					9	10	11									
					8											
					7											
					6											
0	1	2	3	4	5											