

ANDREA APARICIO LÓPEZ



Contact

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[linkedin.com/in/andrea-aparicio-lopez/](https://www.linkedin.com/in/andrea-aparicio-lopez/)

Portfolio

Itch.io's profile

alo5.itch.io/

GitHub

github.com/andrea-aparicio-lopez

Hard skills

Videogame Design

Development

Unity, SDL2 and Phaser

Coding Languages

C++, C# and JS

Agile Methodologies

SCRUM

About me

I would describe myself as an active, curious and hard-working person, who learns quickly and has no problem adapting to new environments or situations.

My interests include plants and nature, sports, travelling... and of course videogames! They have always been a big hobby of mine, and now that I am older I have discovered I not only love playing games, but I also have a passion for developing them.

Education

Bachelors Degree in Videogame Development

Universidad Complutense de Madrid | Sep 2023 - [Jun 2027]

Full-Stack Development Bootcamp

Keepcoding + Glovo | Sep 2022 - Mar 2023

Baccalaureate in Science

Spain - Canada | 2020 - 2022

Languages

Spanish: First Language

English: Expert - C2

French: Basic - A2

Soft skills

- Teamwork
- Assertive communication
- Problem solving