

F1 racing cars detection and tracking in videos

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- LaSOT dataset
- Addressed Task
- Video detection



LaSOT Dataset

- LaSOT: Large-scale Single Object Tracking
 - largest densely annotated tracking benchmark
- 85 object classes
- More than 3,87 million frames
- Each frame manually annotated with a bounding box



LaSOT Dataset – Example



Each "video" comes with:

- one image per frame
- a ground truth file with the bounding box coordinates of each frame
- (108, 147): bounding box top-left pixel
- (323, 128): bounding box width and height



LaSOT Dataset – Racing subsets

- Selected "racing" category datasets:
 - racing-1: **1605** frames
 - racing-9: **2897** frames
 - racing-11: **1264** frames
 - racing-12: **1137** frames
- Totaling 6903 images with different dimensions



Addressed task

Image detection

- Transfer learning
- Bounding box prediction on images

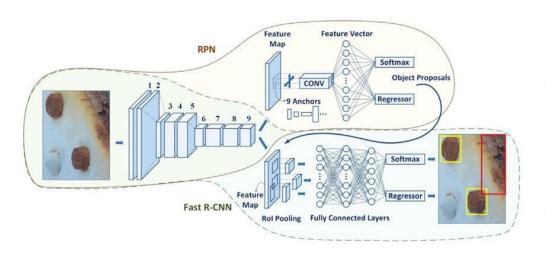
Video tracking

- Video frames splitting
- Predictions and bb drawing for tracking
- Re-create the video

Tracking enhancement through histograms

 Discrepancies adaption between consecutive frames

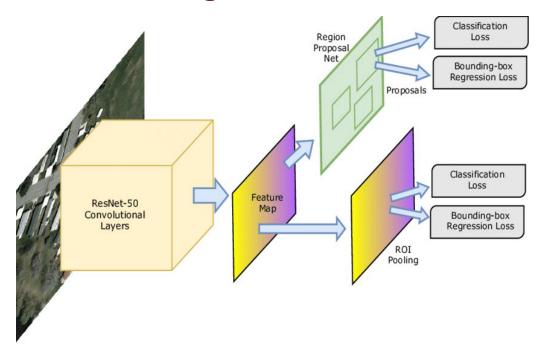




Convolutional layers:

- extract the appropriate features for the images
- generally composed of convolution layers, pooling layers and a fully connected layer
- Region Proposal Network:
 - small neural network sliding on the last feature map of the convolution layers and predict whether there is an object or not and also predict the bounding box
- Classes and bounding boxes prediction





Our model:

- Faster R-CNN architecture
 - ResNet-50-FPN backbone
- regression head
 - 2 Fully-connected layers
- expected input tensors:
 - boxes: the ground-truth boxes in [x1, y1, x2, y2] format, with $0 \le x1 < x2 \le W$ and $0 \le y1 < y2 \le H$
 - labels: the class label for each ground-truth box, in our case always 1
- model output:
 - boxes: the predicted boxes
 - labels: the predicted labels
 - scores: the scores of each detection



- PyTorch Lightning:
 - a lightweight PyTorch wrapper for high-performance AI research
- RacingF1Detector: a LightningModule wrapping our model
- RacingF1Dataset: class handling our datasets
 - random split
 - preprocess sample
- RacingF1DataModule: a LightningDataModule loading the datasets and wrapping them in DataLoaders
- CustomRescale: class for re-scaling samples to a given dimension



- Google Colab:
 - training and testing steps
 - compute model's outputs and draw the bounding boxes
 - training time > 6 hours
 - training stopped after 5 epochs
 - very likely to timeout



Task - Video tracking

- OpenCV has been used to implement:
 - split_video_to_frames: given a video, this function splits a video into frames
 - generate_bounding_boxes: given a PyTorch model, a list of images, a score threshold and an IoU threshold, it predicts the bounding box and it draws the red rectangle in the image
 - merge_frames_to_video: given a path of images, the FPS, the function merges the frames into a video



Task – Tracking enhancement with histograms

- Exploit histograms distance to enhance the predictions
 - HISTCMP INTERSECT: the distance method
 - calculate_histogram_from_coordinates: given an image and a list of coordinates, this
 function crops the image and then it calculates the histogram in the given
 coordinates
 - check_bounding_boxes: this function checks two frames at a time and it uses the histograms to understand if an object is in the same position and, eventually, it draws the bounding box



Tracking example – 1





Tracking example – 2





Tracking example – 3





Thank you for your attention!



References

- LaSOT: A High-quality Large-scale Single Object Tracking Benchmark: arxiv.org/pdf/2009.03465.pdf
- Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks: <u>arxiv.org/abs/1506.01497</u>
- Multiple Objects Tracking Algorithms: <u>github.com/huanglianghua/mot-papers</u>
- Google Colab: <u>colab.research.google.com</u>
- PyTorch Lightning: <u>pytorchlightning.ai</u>
- OpenCV: <u>opencv.org</u>