

Pricing Analytics for Fashion Retail

My experience after 4-ish years in the trenches

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Disclaimer

Opinions stated here are my own and do not necessarily reflect the official policy or position of my past, present or future employers.

About me

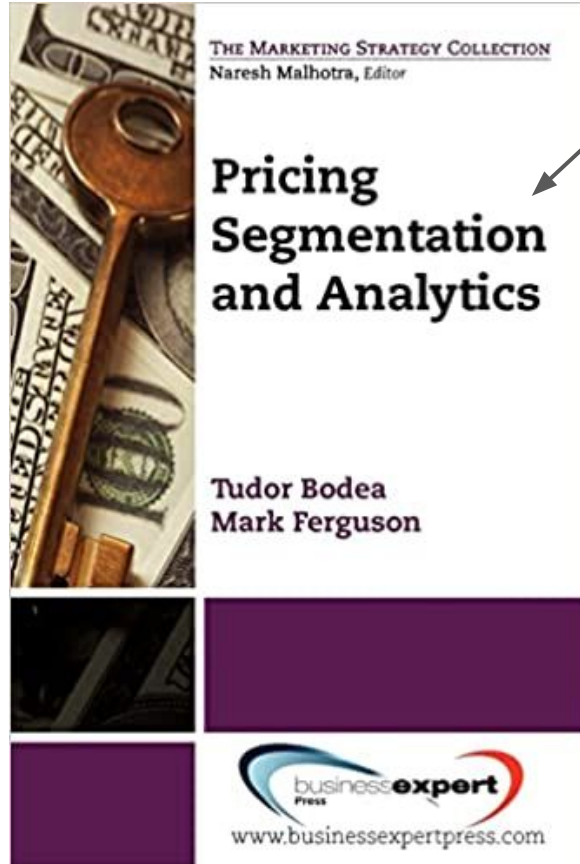
- ▶ worked on novel Pricing Optimization for Zalando between 2019-2021, see [paper](#)
- ▶ between 2021-2022 MLE at Priceloop GmbH
- ▶ main expertise: large-scale decision optimization



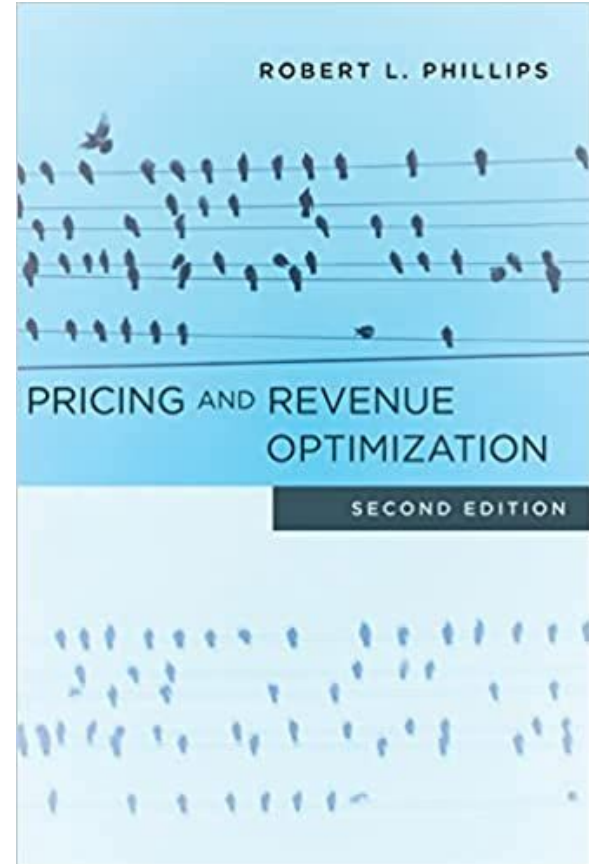
Topics

- 1. Analytics Processes**
- 2. Predictive Analytics, with Data Science and Machine Learning**
- 3. Prescriptive Analytics, with Decision Optimization**
- 4. Tips for guaranteed impact**

Recommended starting sources

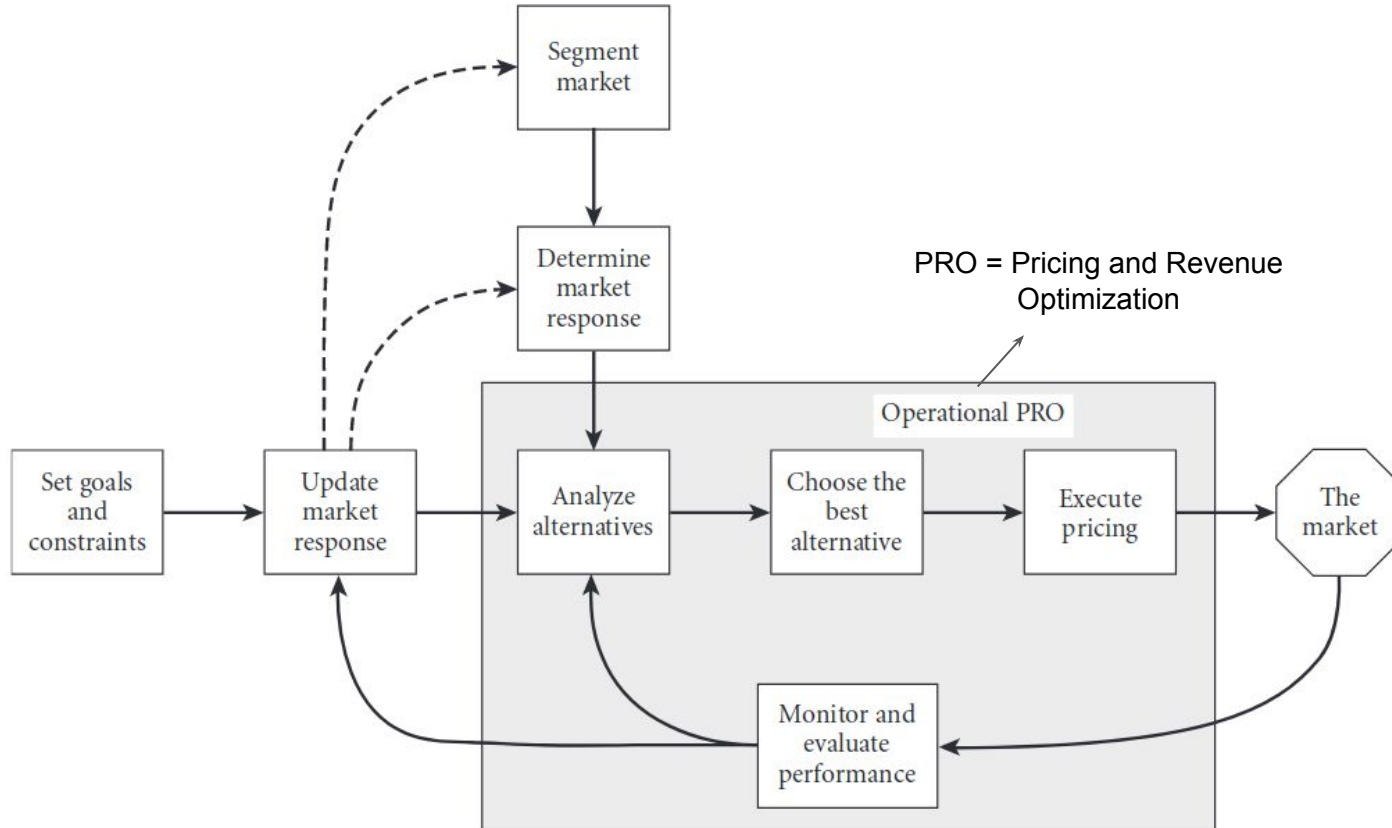


my favourite
(pocket,
cheap)



Analytics Processes

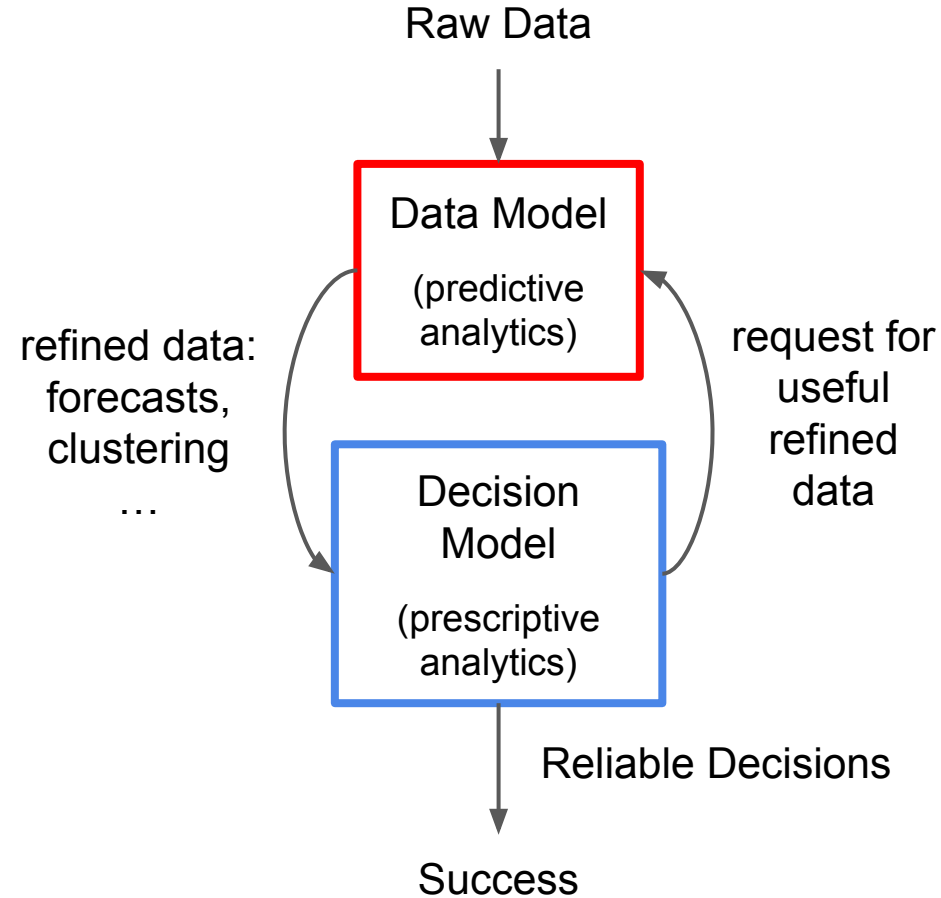
Pricing Analytics, the ideal version



Analytics Processes

Analytics processes made of two sides:

- ▶ **data/predictive:** extract information from raw data
 - e.g. demand forecast
- ▶ **decision/prescriptive:** recommend decisions for users to execute
 - e.g. pricing optimization, inventory management, ...
- ▶ **they work in synergy!**



Pricing Analytics should be ...

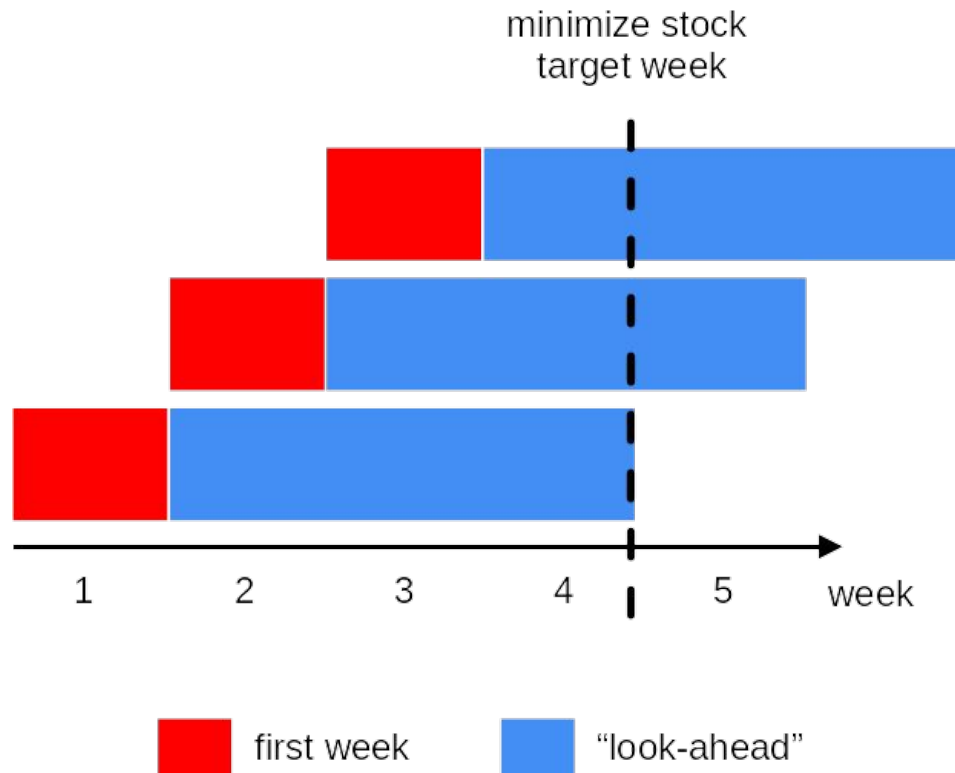
- ▶ **dynamic**, to react to changes via price adjustments
- ▶ **holistic**, integrated with other functions:
 - marketing
 - logistics (inventory, stock flows...)
 - finance
 - ...
- ▶ **structured** and **consistent** over different dimensions:
 - time horizons (daily vs monthly vs yearly)
 - channels, possibly competing with each other
 - ...

Example: monthly planning with weekly periods ([link](#))

Pricing Manager wants to plan prices for the next week (week 1) such that:

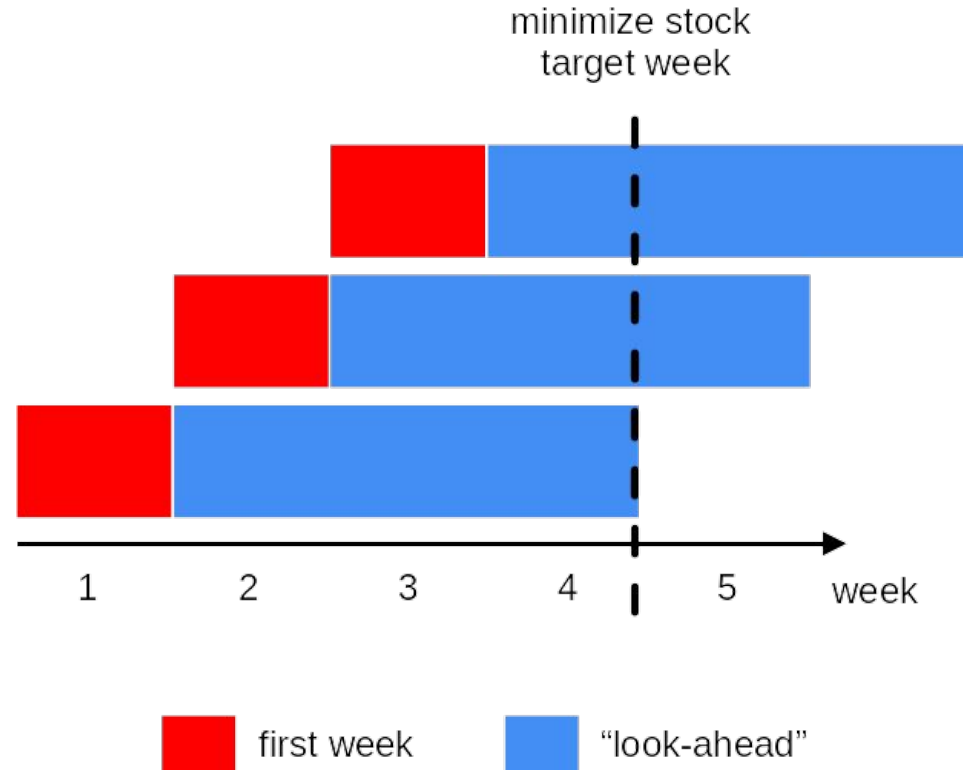
- ▶ the profit over the next 4 weeks is maximized
- ▶ the left-over stock at the end of the month (week 4) is minimized

The process is repeated again on week 2 and following, by rolling forward the 4 weeks horizon.



Example: monthly planning with weekly periods ([link](#))

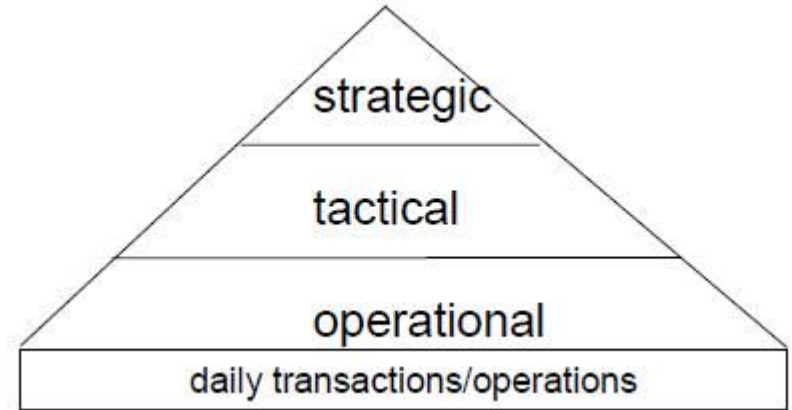
- ▶ **dynamic:** continuous planning on rolling horizon
- ▶ **holistic:** consider profit and stock
- ▶ **consistent:** plan prices for week 1 while considering the next 3 weeks as well (“look-ahead” period)
- ▶ **structured:** repeatable and nestable
 - e.g. quarterly planning with monthly periods
 - weekly planning with daily periods



Hierarchical planning (aka Anthony's triangle)

Break down decision making in levels

1 level \Rightarrow 1 problem/ data product



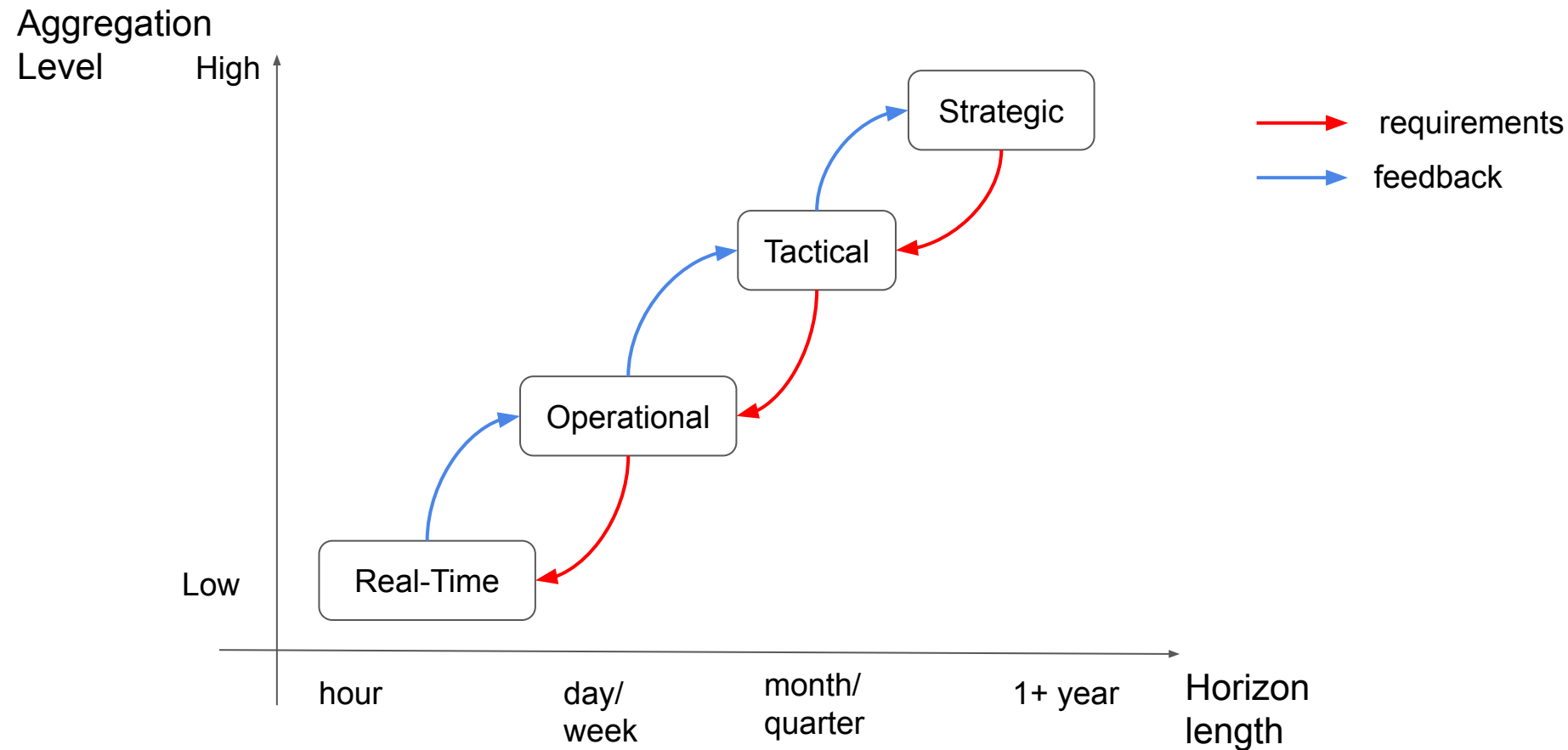
Hierarchical planning (aka Anthony's triangle)

Break down decision making in levels

1 level \Rightarrow 1 problem/ data product

<i>Characteristics</i>	<i>Strategic planning</i>	<i>Tactical planning</i>	<i>Operations control</i>
<i>Objective</i>	Resource acquisition	Resource utilization	Execution
<i>Time horizon</i>	Long	Middle	Short
<i>Level of management involvement</i>	Top	Medium	Low
<i>Scope</i>	Broad	Medium	Narrow
<i>Source of information</i>	(External & Internal)		Internal
<i>Level of detail of information</i>	Highly aggregate	Moderately aggregate	Low
<i>Degree of uncertainty</i>	High	Moderate	Low
<i>Degree of risk</i>	High	Moderate	Low

Hierarchical planning (aka Anthony's triangle)



Programmed vs Non-programmed Decisions (Simon's)

Programmed decisions:

- ▶ taken routinely
- ▶ from a structured business process
- ▶ data should be available
- ▶ comprehensive solution can be built

Non-programmed decisions:

- ▶ specific, taken occasionally
- ▶ no corresponding business process
- ▶ data may not be fully available
- ▶ solution limited to be ad-hoc/heuristic

⇒ One model for each case!

Examples

- ▶ routine pricing planning
 - programmed
 - hierarchical: consider different horizons (week/month/quarter/year) and dimensions (category/market/channel...)
- ▶ new marketing campaign
 - probably not programmed
 - ad-hoc solution (to begin with)

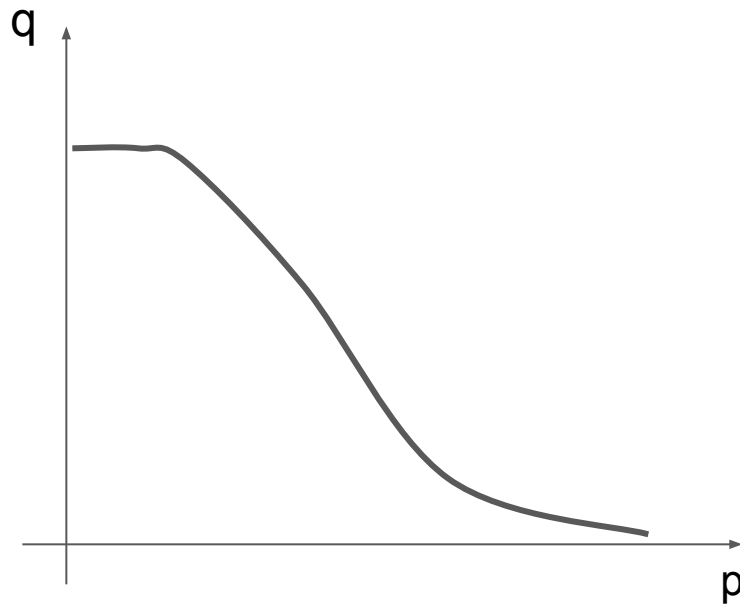
Predictive Analytics

Learning demand response

Demand response functions and elasticity

Demand q function of price p

$$q(p) \sim D(p|\theta)$$



Standard Demand Functions from Economics

- ▶ linear
- ▶ constant elasticity (exponential)
- ▶ logit
- ▶ ...

When considering competing products:

- ▶ multinomial
- ▶ ...

Learning Demand with Regression

Main idea: log-transform demand

- ▶ avoid negative values
- ▶ demand \sim price relation is often “exponential-like”
- ▶ caveat: can introduce bias

Better alternatives: count distributions, e.g.

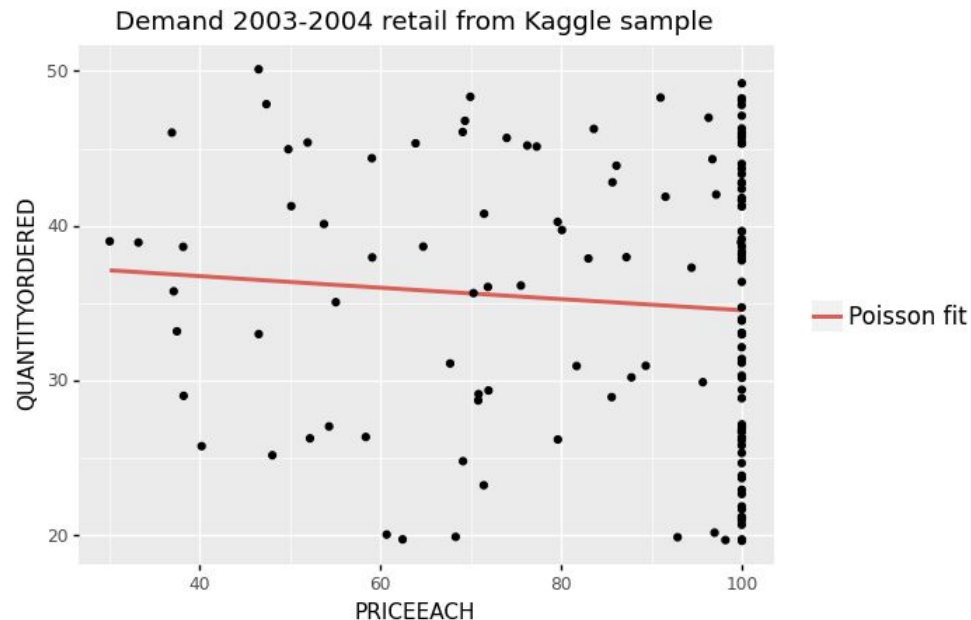
- ▶ Poisson Regression, if mean \sim variance
- ▶ Negative Binomial Regression, otherwise

available on statsmodels' GLM module

ML for Pricing can be hard: poor historical data

Historical data can be insufficient for learning.

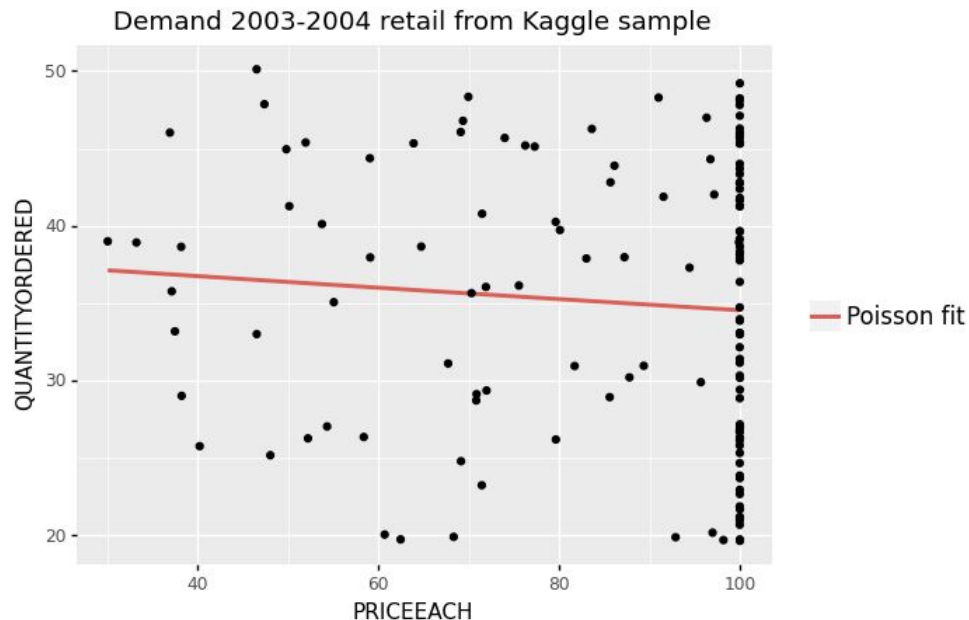
Pricing Managers don't risk trying different prices \Rightarrow few price changes to learn from.



ML for Pricing can be hard: confounders

Lots of confounding factors:

- ▶ market conditions
- ▶ competitors' behaviour
- ▶ auto-regressive confounders
 - past demand
 - past prices
 - past inventory
- ▶ pricing managers' intervention
 - increase price \rightarrow stock increase \rightarrow sales increase



Quest for causality

Standard ML gives us a **probabilistic model** that tells **the demand most correlated to the price p**

$$D(p|\theta)$$

For pricing we want a **causal model** that tells **the demand if price is set to p**:

$$D(\text{do}(p)|\theta)$$

(see do calculus [here](#))

Quest for counterfactuals

Both standard and causal ML need “counterfactuals”, i.e. sales samples:

- ▶ for same item, channel, time, customer segment ...
- ▶ which differ only by price

very hard to get in practice:

- ▶ time constraints
- ▶ business constraints
- ▶ legal constraints
- ▶ ...



What can we do?

Just Use ML 🙋?

Non-causal ML models can still:

- ▶ provide useful predictions even if not explicitly causal ([google example](#))
- ▶ include some causal assumptions
- ▶ be used in synergy with causal modelling



A word cloud of machine learning models is presented within a light gray cloud shape. The models listed are: XGBoost (orange), Random Forests (red), decision trees (small orange text), deep learning (red), state-space models (blue), neural networks (orange), bayesian networks (small orange text), and ensembles (blue).

Include causal assumptions in ML models

Examples:

- ▶ XGBoosts allows monotonicity constraints
 - prevent learning unexpected “high price \Rightarrow high demand” relation
- ▶ DeepAR allows to specify a Poisson or Negative Binomial output distribution

Synergy between probabilistic and causal ML

(residualization)

Given sales s_t , price p_t , confounders c_t and non-confounding covariates k_t :

1. train non-causal ML model with confounders $\tilde{s}_t = g(\mathbf{s}_{t' < t}; c_t | \sigma)$
2. compute residuals $v_t = s_t - \tilde{s}_t$
 - residuals are left without confounding factors
3. train a causal model on the residuals $\tilde{v}_t = h(p_t; k_t | \theta)$
4. obtain price-reactive forecast $\hat{s}_t = \tilde{s}_t + \tilde{v}_t$

Synergy between probabilistic and causal ML

(residualization)/ Examples

- ▶ BlueYonder's Felix Wick [talk](#)
- ▶ [Thompson Sampling for Dynamic Pricing](#), pg. 5-6

Price Experimentation & Reinforcement Learning

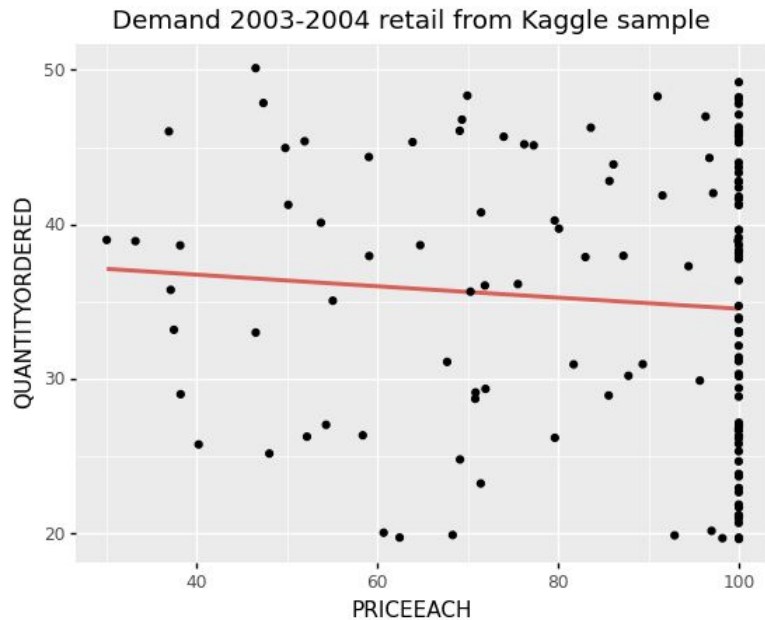
Price Experimentation to learn Demand Response

Main idea:

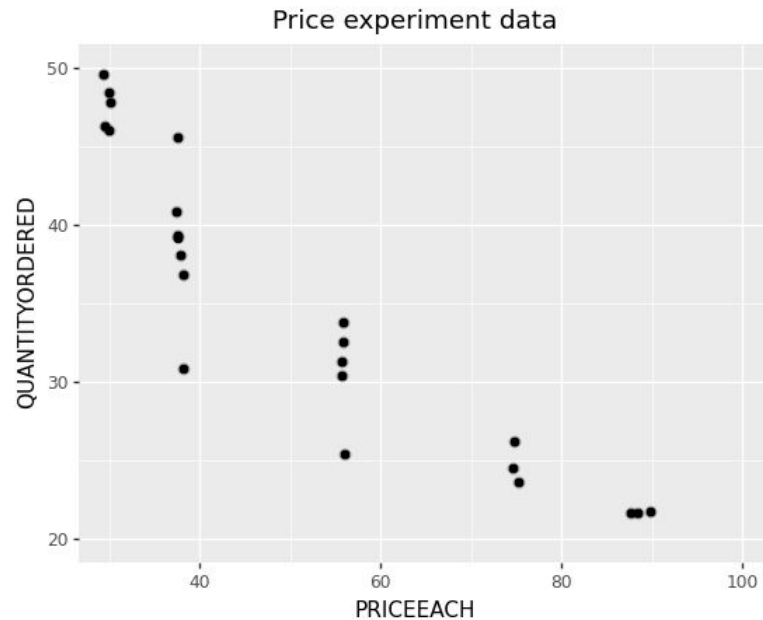
- ▶ try different prices for each product
- ▶ to acquire data for Pricing Analytics, i.e. generate counterfactuals
- ▶ in particular, to learn demand response

Price Experimentation: Example

Past data, hard to learn from



***Ideal* experimental data**,
easier to learn from



Pricing Experimentation: issues /1

Confounders:

- ▶ equivalent products are priced differently, the cheaper ones will sell more
- ▶ equivalent products with same price can be influenced by visibility in shop/website or marketing campaigns
- ▶ ...

Pricing Experimentation: issues /2

Fairness:

- ▶ customers in a shop/on a website should pay the same price for the same article
 - “price discrimination” is often forbidden by law
- ▶ a customer should not see the price decrease soon after her purchase
- ▶ ...

Price Experimentation: possible solutions

- ▶ create reasonable control groups: equivalent products in the same group
- ▶ coordinate well with other functions (marketing, recommender systems for websites...)
- ▶ switchback testing: do not control for customers/products but for regions/time
- ▶ ...

Price Experimentation with Reinforcement Learning

Price Experimentation can be seen as a Multi-Armed Bandit Problem:

- ▶ have multiple prices (arms) to try
- ▶ need to learn expected demand for each price
- ▶ want to try different prices (exploration) without sacrificing profitability (exploitation/regret minimization)

Price Experimentation with Thompson Sampling

- ▶ popular in pricing
 - see [\[1\]](#), [\[2\]](#), [\[3\]](#)
 - see [\[4\]](#) for alternatives
- ▶ Bayesian Reinforcement Learning method
 - learn the distribution p of demand parameters θ while maximizing reward r

```
for  $t = 1, 2, \dots$  do
  #sample model:
  Sample  $\hat{\theta} \sim p$ 

  #select and apply action:
   $x_t \leftarrow \operatorname{argmax}_{x \in \mathcal{X}} \mathbb{E}_{q_{\hat{\theta}}} [r(y_t) | x_t = x]$ 
  Apply  $x_t$  and observe  $y_t$ 

  #update distribution:
   $p \leftarrow \mathbb{P}_{p,q}(\theta \in \cdot | x_t, y_t)$ 
end for
```

Price Learning with Thompson Sampling

Example: fashion flash sales

- ▶ brand new assortment goes on sale for limited amount of time
 - e.g. limited stock available
- ▶ no data for it, hard to compare with previous sales
- ▶ you want to choose price “reasonably”

```
for  $t = 1, 2, \dots$  do  
  #sample model:  
  Sample  $\hat{\theta} \sim p$   
  
  #select and apply action:  
   $x_t \leftarrow \operatorname{argmax}_{x \in \mathcal{X}} \mathbb{E}_{q_{\hat{\theta}}} [r(y_t) | x_t = x]$   
  Apply  $x_t$  and observe  $y_t$   
  
  #update distribution:  
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end for
```

AB testing pricing policies

AB testing pricing policies

Like price experimentation: try different prices for similar products

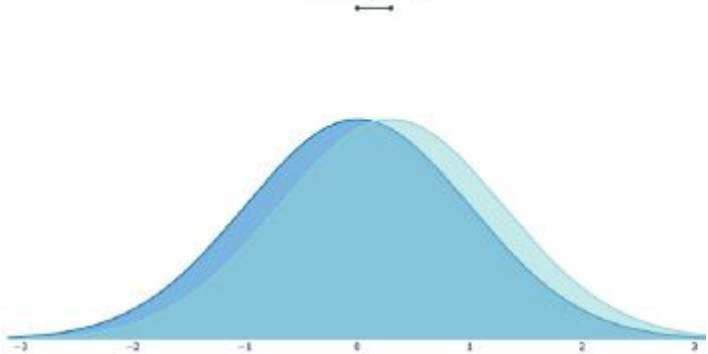
- ▶ same issue of price fairness and controlling confounders
- ▶ different context: we have two pricing policies “Control” and “Test” and want to decide whether one is better than the other

Dealing with variance

- ▶ AB testing in practice can be very noisy and show high variance
- ▶ there is too much “stuff” going on:
 - marketing
 - customers behaviour
 - competitors
 - products visibility in website/shop
 - ...
- ▶ suggestion: [synthetic controls](#), [CUPED](#)
 - use pre-experiment data to construct ML predictive model and explain part of the variance away

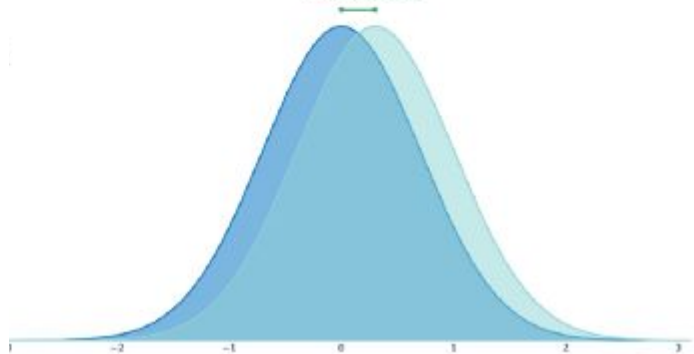
High Variance

Metric Lift: 0.30
P-Value: 0.06689



Low Variance

Metric Lift: 0.30
P-Value: 0.04691



Demand vs Sales

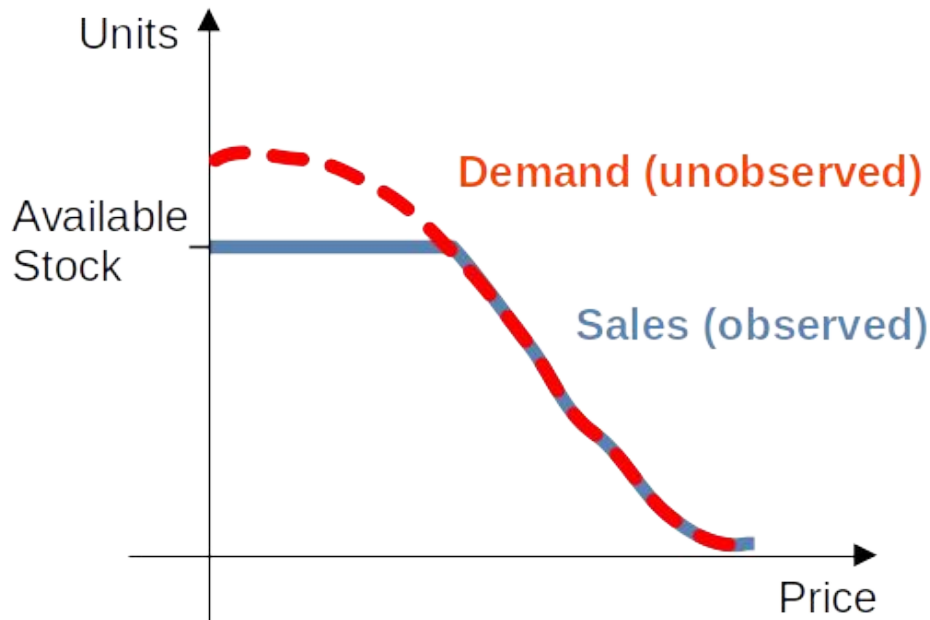
Demand vs Sales

We tried learning the relationship between demand and price.

In practice **demand can not be fully observed, but sales can.**

$$\text{Sales}_t = \min(\text{Demand}_t, \text{Stock}_t)$$

Main confounder: stock-out.



Predicting Demand from Sales: solutions

- ▶ just forecast sales, i.e. assume sales = demand
- ▶ consider methods for censored or intermittent time series
- ▶ imputation: estimate missed sales on stock-outs using non-stock-out data

YMMV

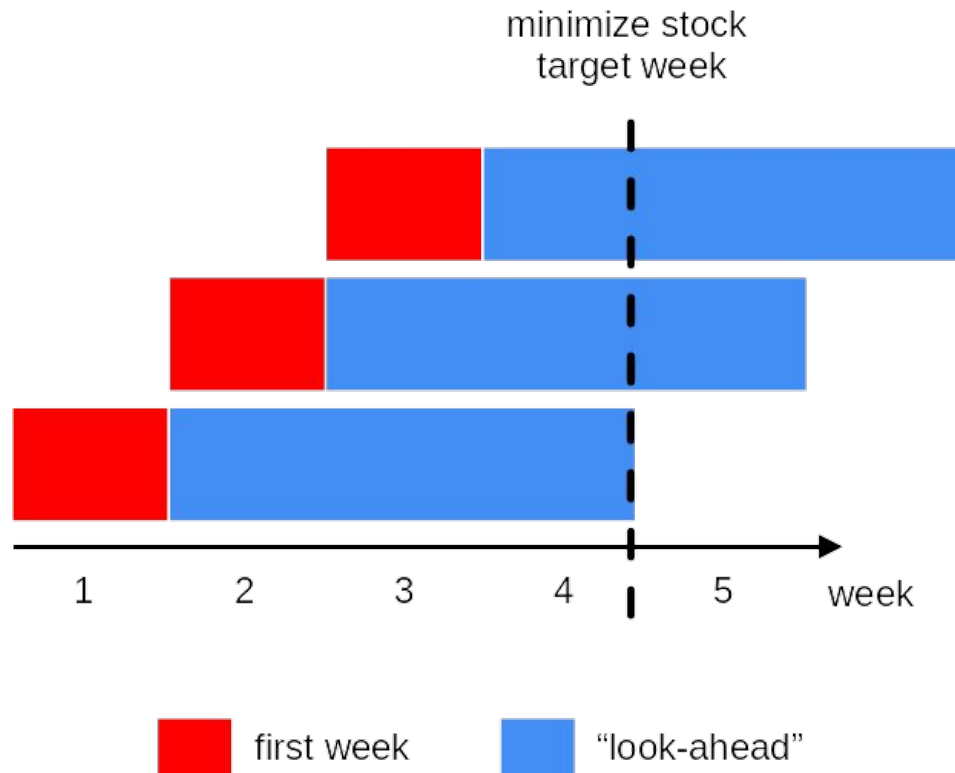
Prescriptive Analytics

Decisions Optimization

Example: monthly planning with weekly periods ([link](#))

Pricing Manager wants to plan prices for the next week (week 1) such that:

- ▶ the profit over the next 4 weeks is maximized
- ▶ the left-over stock at the end of the month (week 4) is minimized



Planning Example - Decision Model (simplified)

Decision model as **mathematical program** (constraints + objectives):

- ▶ prices are between min and max
- ▶ last week's stock is either sold or goes into the this week's stock
- ▶ each week we sell all the stock available until either the stock is depleted or the demand is satisfied
- ▶ Objectives:
 - maximize profit
 - minimize left-over stock at $t=4$

$$\underline{p}_a \leq p_{at} \leq \bar{p}_a \quad \forall a \in A, t \in T$$

$$l_{a(t-1)} = S_{at} + l_{at} \quad \forall a \in A, t \in T$$

$$S_{at} = \min(Q_{at}(p_{at}), l_{a(t-1)}) \quad \forall a \in A, t \in T$$

$$\max \sum_{a \in A, t \in T} (p_{at} - c_a) S_{at}$$

$$\min \sum_{a \in A} l_{a4}$$

Indexes: a = article t = week index

Variables: p = price S = sold items l = stock

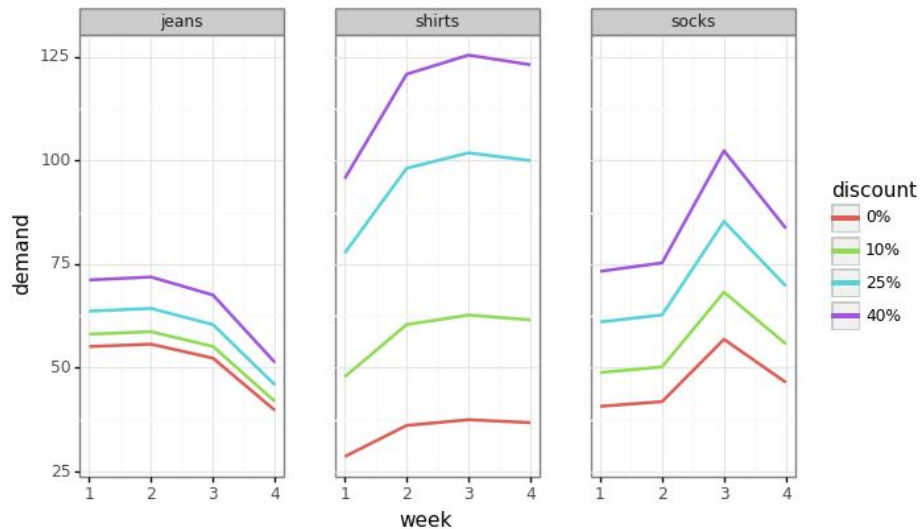
Data: Q = demand forecast c = article cost

Planning Example - Predicted Input Data

Demand forecast for each product and price.

Note: price represented as “discount” from list price:

10% discount = 90% list price



Planning Example - Implementation ([link](#))

Model implemented in Python/[PuLP](#).

Solved for the example of 3 items over 4 weeks.

$$\underline{p}_a \leq p_{at} \leq \bar{p}_a \quad \forall a \in A, t \in T$$

$$l_{a(t-1)} = S_{at} + l_{at} \quad \forall a \in A, t \in T$$

$$S_{at} = \min(Q_{at}(p_{at}), l_{a(t-1)}) \quad \forall a \in A, t \in T$$

$$\max \sum_{a \in A, t \in T} (p_{at} - c_a) S_{at}$$

$$\min \sum_{a \in A} l_{a4}$$

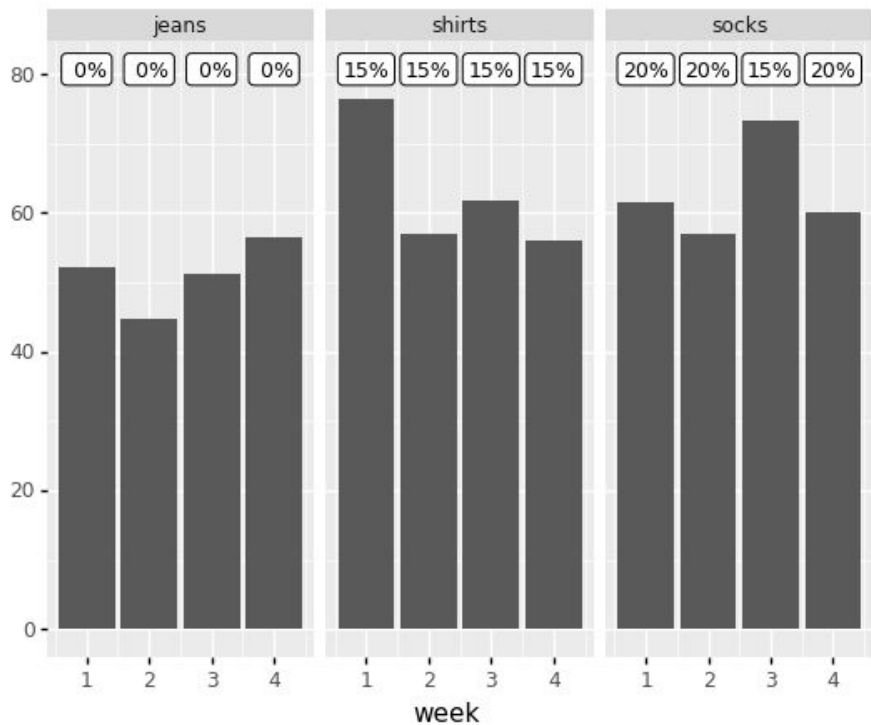
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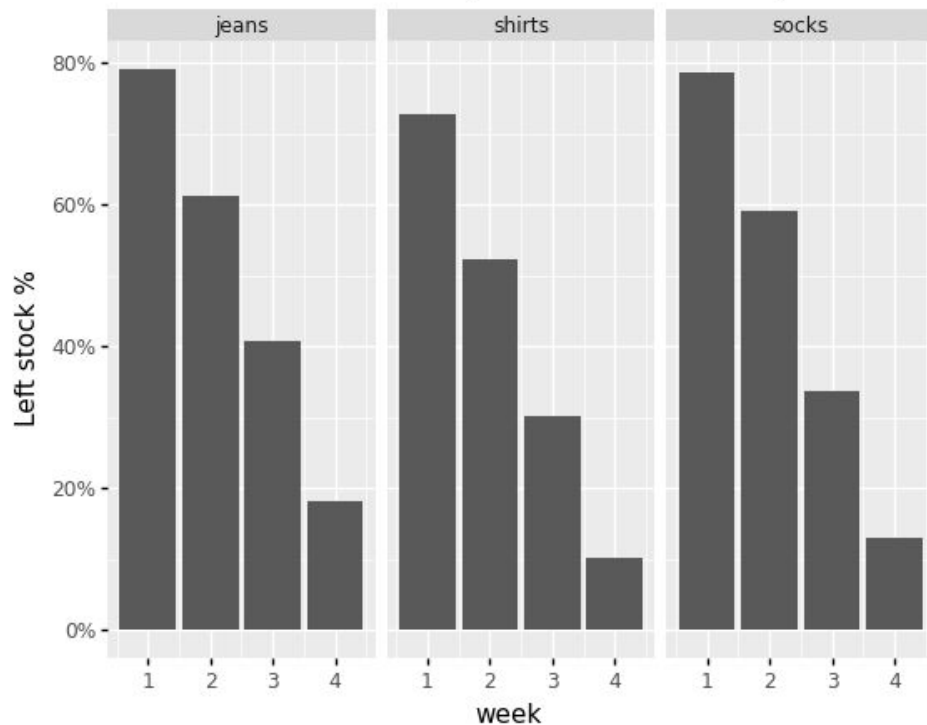
Data: Q = demand forecast c = article cost

Planning Example - Solution ([link](#))

Sales and Discounts



Left-over stock (as % of initial stock)



Planning Example - Solution ([link](#))

Solution:

- ▶ Total profit [€]: 5100
 - -2.5% from theoretical maximum profit
- ▶ Left-over stock [units]: 112
 - minimum possible left-over stock for 5100 EUR profit
 - -50% compared to theoretical maximum profit solution

- ▶ quality measure: distance from true optimum estimated
- ▶ multi-objective optimization for optimal tradeoffs:

-2.5% from theoretical maximum profit



-50% left over stock

Note: 2.5% max. profit loss is chosen by the user 🙌

Zalando Use Case ([link](#))

Big pricing problem:

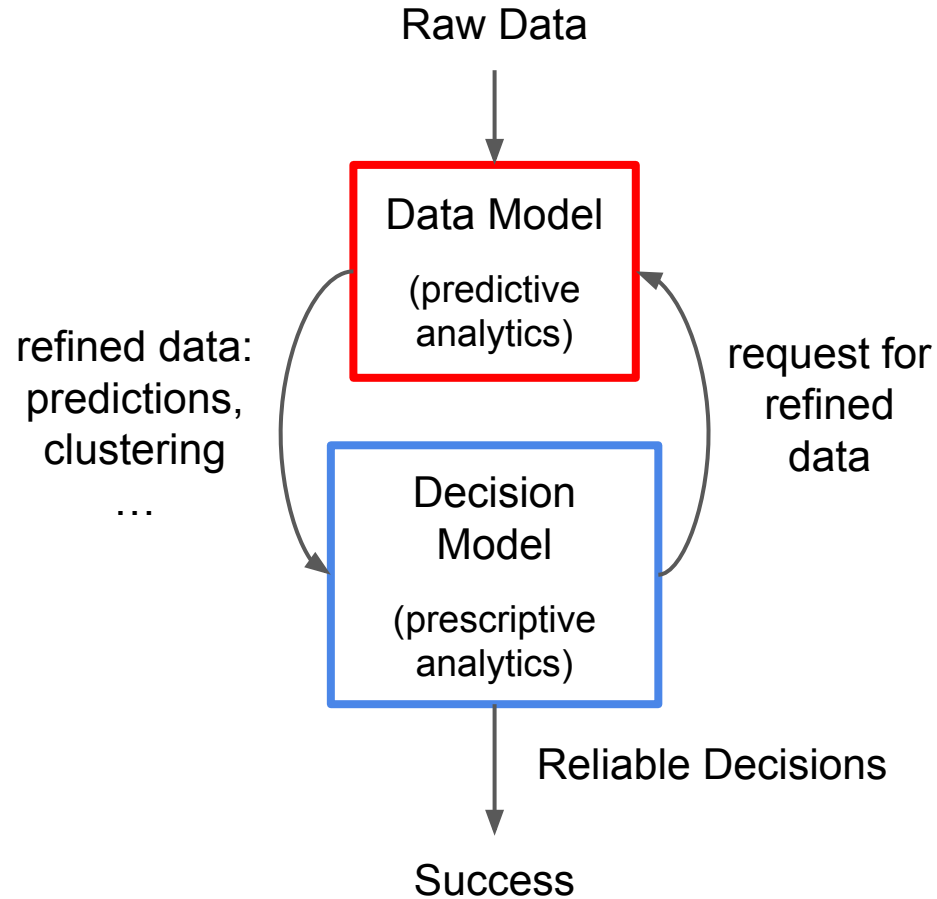
- ▶ 500k articles x 25 markets x several weeks
- ▶ user-defined targets for weekly margins (and others)
- ▶ to be solved in a few hours

⇒ It can be done 👍

Tips for guaranteed impact

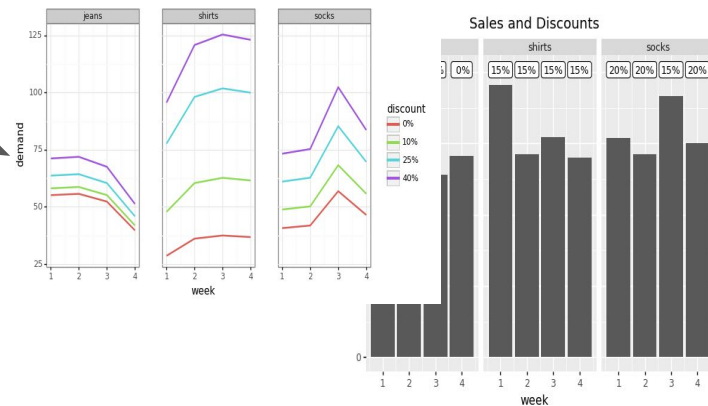
Model Decisions first, Data will follow

- ▶ **decisions first:** start modelling decisions to better understand the problem
 - see [\[1\]](#), [\[2\]](#), [\[3\]](#)
- ▶ **data follows:** the decision model will identify which data is needed to actually solve the problem
- ▶ keep looping between data and decision modelling until problem is clear for everyone



Playable Prototypes

- ▶ have **users play with small decision model prototype (e.g. on laptop)**
 - still “decision first”
- ▶ users can point to prototype’s output to better articulate requirements.
- ▶ very fast iteration cycle
- ▶ **final requirements much different than initial ones**
 - avoid solving the wrong problem for weeks/months/years
 - “solving wrong problem” main cause of AI projects failure

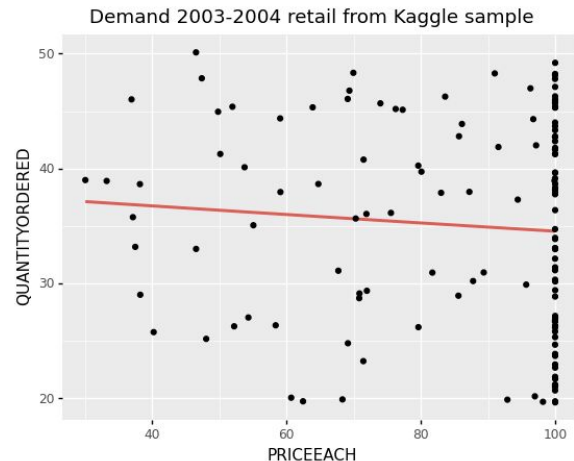


Improve people's understanding of the problem, numbers will follow

When you do pricing analytics:

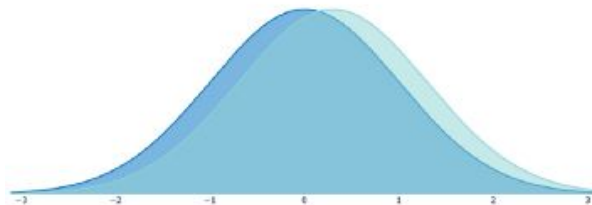
- ▶ the data is very sparse and noisy 😞
- ▶ your forecast is not going to be accurate enough 😞
- ▶ the AB test for your new price model is not going to show significant improvements 😞

but...



High Variance

Metric Lift: 0.30
P-Value: 0.06699



Improve people's understanding of the problem, numbers will follow

... your tool can still help users increase:

- ▶ **reliability**
- ▶ **speed**
- ▶ **confidence**

of their decisioning, if:

- ▶ they can adjust forecasts to evaluate different scenarios
- ▶ they can get trustworthy optimal plans for each scenario
- ▶ thus they can easily take good decisions **together**



Analytics: value beyond numbers

*If you ask the head of Microsoft about **the most important benefit of [Analytics]**, he does not talk about [significantly improving KPIs], his quote is always that **[Analytics] drains the emotions from the decision process.***

*Before you had **sales battling with operations** about what "a number" should be. But once you put [Analytics] in the process, **the answer is just "the [right] number"**.*

They can argue about what lead to "the number", but not "the number" itself.

This really improved the rate with which they make decisions.



-- prof. Sean Willems on PA for Large-Scale Supply Chain Optimization

<https://www.youtube.com/watch?v=Via8yTYHX-A>