

Hello, world!

April 8, 2020

This is a first simple notebook showing how to print to console and how to read from it.

1 I/O to console

1.1 Print to console

Let's try to be polite

```
[9]: print('Hello, world!')
```

Hello, world!

When printing to console, we can concatenate more sentences

```
[10]: print('Hello, world!', 'What a beautiful day.', 'Indeed.')
```

Hello, world! What a beautiful day. Indeed.

1.2 Read from console

What if we want to send personal greetings!? :)

```
[12]: print('What is your name?')
      name=input()
      print('Hello,', name)
```

What is your name?

Andrea

Hello, Andrea

The read input is in a new line. How can I keep it in the same line? This solution offers a better result.

```
[13]: name=input('What is your name? ')
      print('Hello,', name)
```

What is your name? Marco

Hello, Marco

```
[14]: sign=input('What is your zodiac sign?')
```

What is your zodiac sign? Leo

```
[15]: print('I foresee that in the coming months',sign,'will learn Python.')
```

I foresee that in the coming months Leo will learn Python.

2 Variables

Note that `name` and `sign` are **variables** that will store the read inputs.

```
[16]: print('Hello again,', name)
```

Hello again, Marco

```
[17]: print('Dear',name,'I foresee that in the coming months',sign,'will learn Python.
      ↪')
```

Dear Marco I foresee that in the coming months Leo will learn Python.

Every variable has a *name*. This name can start with a letter, a `_`,

```
[18]: n=5
      print(n)
```

5

```
[19]: _n=5
      print(_n)
```

5

Variables can contain other characters, but not as first one.

```
[20]: n1=5
      print(n1)
```

5

```
[21]: 1n=5
      print(1n)
```

```
File "<ipython-input-21-7a3b216150d8>", line 1
1n=5
```

\wedge

The values of variables can be updated.

```
n=6
print(n)
```

6

We can even assign the value of a variable to another one

```
print('Before:',n,n1)
n1=n
print('After',n,n1)
```

Before: 6 6

After 6 6

3 Next week...

Next week we will see that every variable has a *type*. Actually, everything has a type in Python. Everything is an *object* ...

```
n1 = 5
n2 = 1.4e-2
n3 = 'Ciao'
n4 = n1 + n2
n5 = n1 + n3
```

A diagram consisting of a horizontal dashed line. A red arrow points from the left towards the line. Above the line, there is a red square.

[illegible]

```
<ipython-input-29-90bbc4718efc> in <module>
      3 n3 = 'Ciao'
      4 n4 = n1 + n2
----> 5 n5 = n1 + n3
```

```
TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

[]: